

Eugene Ahn

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Education

Georgia Institute of Technology

Bachelor of Science in Computer Science, Minor in Industrial Design
Concentrations in People and Media
GPA: 3.47

Atlanta, GA

May 2020

Experience

Georgia Institute of Technology

Student Assistant, College of Computing, Department of Communications

Atlanta, GA

August 2016 – Present

- Assist with dean level events speaking to stakeholders of the college
- Set up and break down event collateral
- Capture and manage photos to update the college's website
- Organize and maintain storage facilities for the Communications department

Skills

Programming: Python, Java, C, HTML, CSS, Javascript

Design Tools: Sketch, Balsamiq

Projects

I Died on a Full Stomach

- A Gameboy platforming game coded in C

Pirate's Booty

- A Chrome plug-in that gives a score to a song based on its popularity
- Worked on the visuals

BuzzFoods

- Designed a prototype for a mobile app that helps GT students share meal swipes with one another
- Conducted user research and created wireframes

The Center for Hard to Recycle Materials(CHaRM) iOS application

- Designed a prototype for an app for those affiliated with the recycling facility

Activities & Leadership

Georgia Tech League of Legends Club Secretary (2018)

- Organized club events and managed amateur teams within the club

University League of Legends Team (2017 - 2018)

- Participated in a collegiate level tournament

Tech the Halls (2016)

- Participated in an event that helps underprivileged children celebrate the holiday season

Dean's List (2017 - 2018)

- Awarded freshman and sophomore year for a high academic average