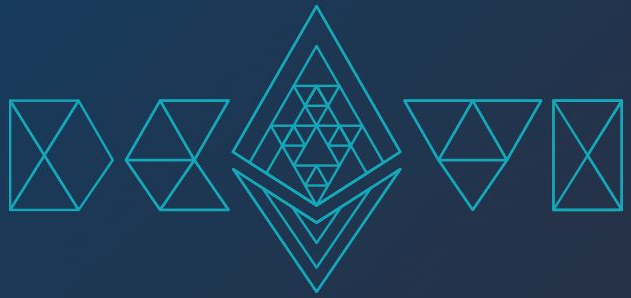


ZK Application Landscape

Lakshman Sankar - Personae Labs

Yi Sun - AXIOM

What is the goal of this talk?

‘ZK’ is becoming more of an opaque buzzword every day

We hope to make sense of the ZK application landscape today and in the near future

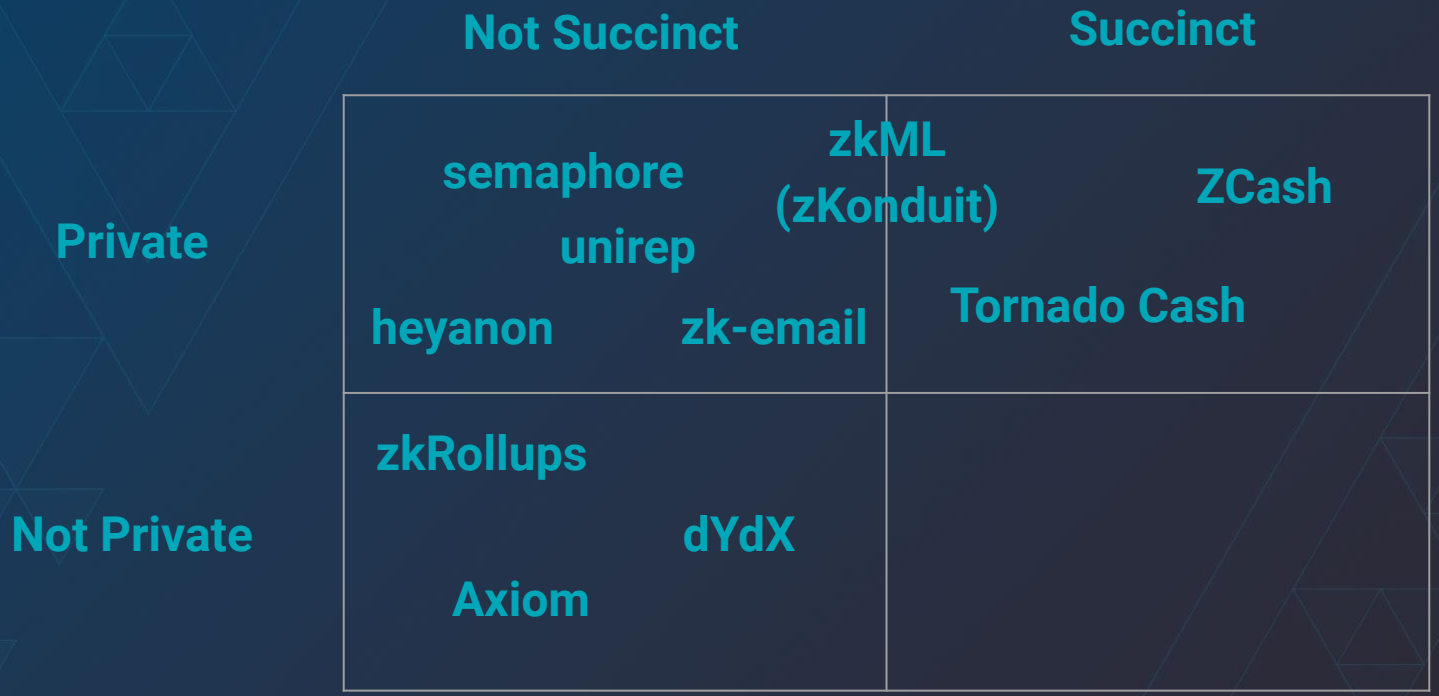
In the process, introduce some more nuanced language for talking about applications

Succinctness vs. Privacy requirements seem like the right lens for understanding the application landscape today

Succinctness vs. Privacy

	Not Succinct	Succinct
Private	Off-chain	On-chain but HARD
Not Private	On-chain	

Succinctness vs. Privacy

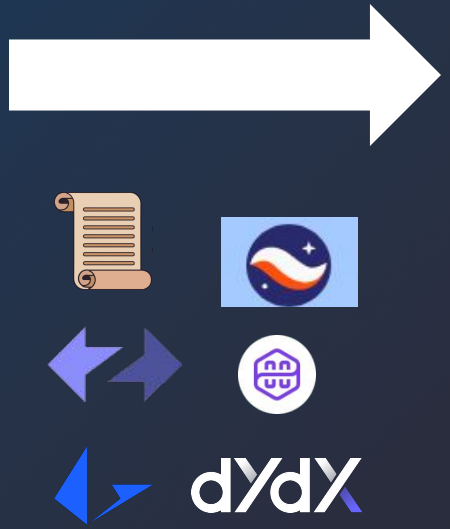


Today’s Capabilities

Succinct but not Private

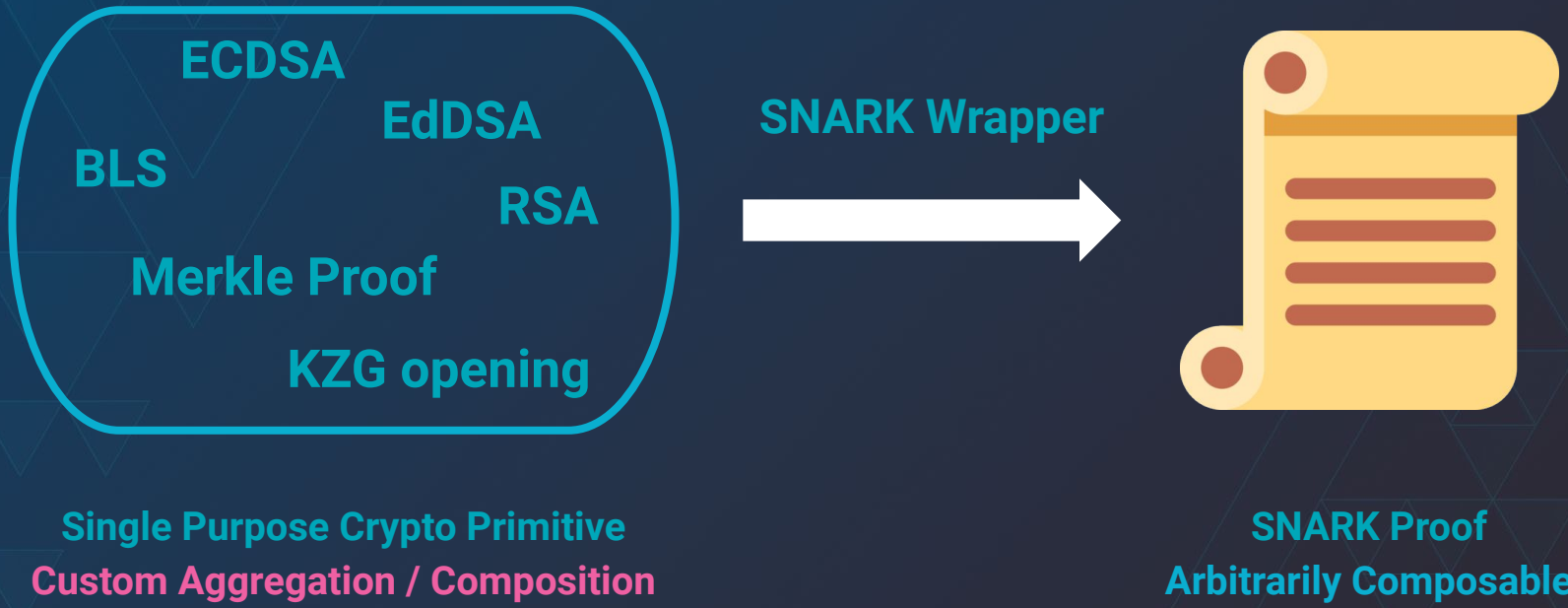
ZK scales trustless off-chain compute

~100K Full Nodes
Validate Computation
High Duplication



One Prover Generates
Validity Proof
High Overhead

ZK enables cryptographic interoperability

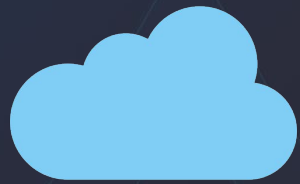


Single Purpose Crypto Primitive
Custom Aggregation / Composition

SNARK Proof
Arbitrarily Composable

ZK for on-chain Infrastructure: Scaling Proving

“SNARK me please”



Bare metal proving
5-10x faster than browser

ZK for on-chain Infrastructure: Scaling Proving

Cloud Proving
Large server / GPU / FPGA / ASIC
Another **5-10x** speedup

ZK for on-chain Infrastructure: On-chain Verification

Gas cost **differs** from CPU cost! Depends on:

- Choice of proving system
- Choice of curve
- Proving-system specific choices

Choice of curve is restrictive:

- **Precompiles** make BN254 operations much cheaper
- Other curves are prohibitive in EVM

ZK for on-chain Infrastructure: Aggregation

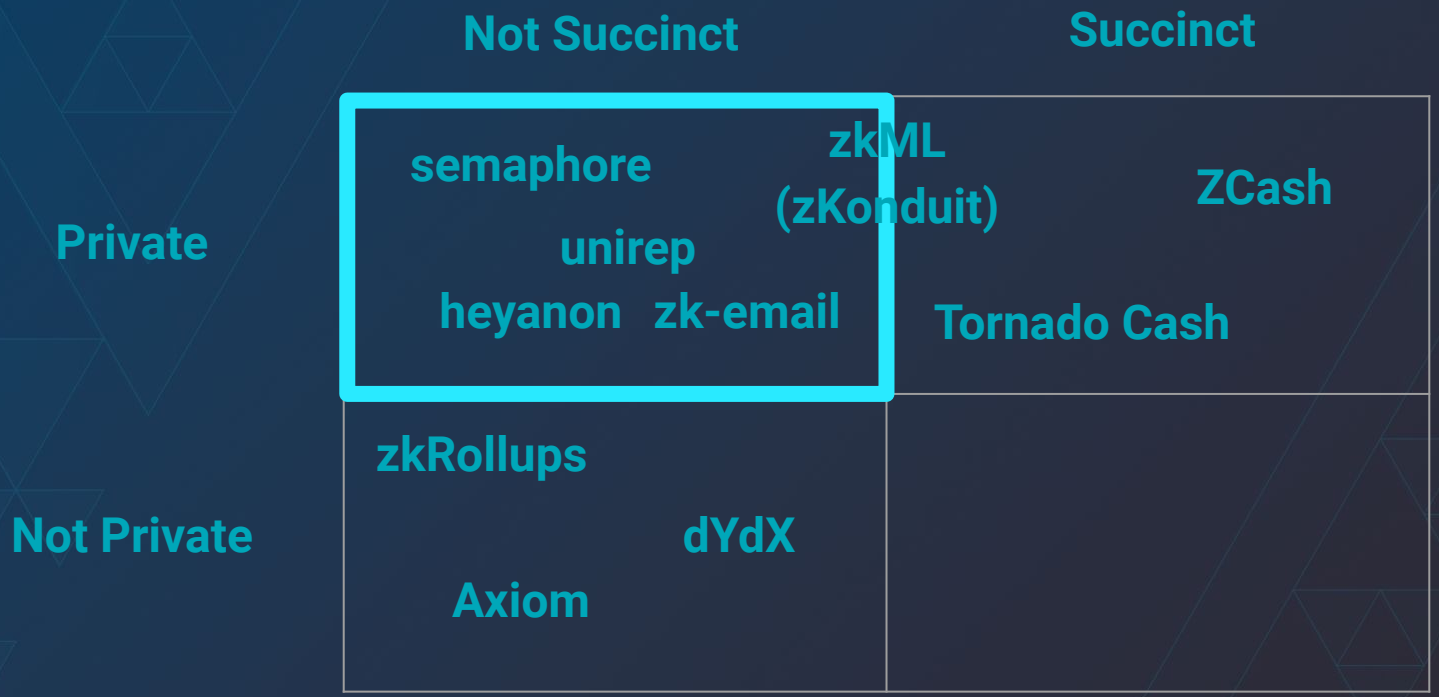
For SNARK **A** not natively compatible with EVM:

- Verify **A** inside another SNARK **B**
- This means **B** proves:

“I know a SNARK A which verifies against the verification key for my statement.”

- For any **A**, can choose **B** to be a cheap-to-verify SNARK.
- Incurs **recursion overhead**

Private but not Succinct



vs.

human ‘consumption’ vs. chain ‘consumption’

Humans	Chains
higher velocity	composable
ephemeral (i.e. social)	canonical

ZKPs for enriching existing content

+

Different requirements relative to succinct-zk

1. verification complexity < proving complexity
2. ‘consumer device’ proving friendliness
3. respect for sensitive user information

The Challenges Ahead

ZK for Privacy

1. performance in resource constrained environments

2. deterministic, non-privkey nullifiers for consistent pseudonyms

3. more cryptosystems representable in SNARKs
   - I.e. anywhere interesting identity is forming

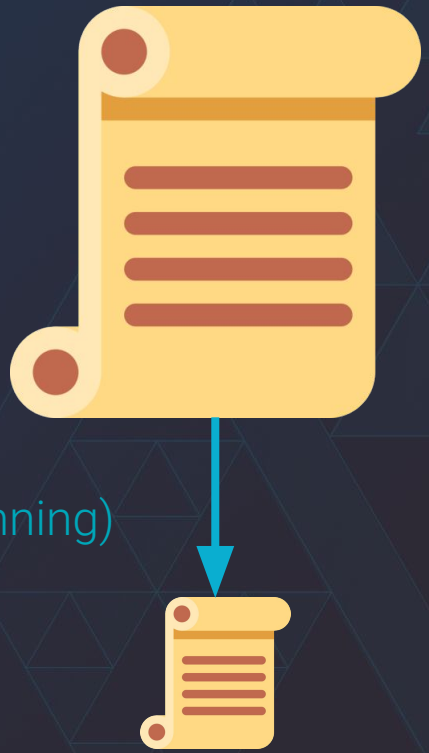
ZK for Infrastructure: Optimizing Aggregation and Recursion

Richer applications need proofs for **bigger circuits**:

- Maximize **prover-verifier** tradeoff (arithmetization design)
- Use **multiple aggregation layers**
- Optimize **non-native arithmetic** and **elliptic curve operations**

The most interesting statements will require **multiple circuits**:

- Divide up a big computation with **recursive verification**
- Allows **virtual machine** operation (zkRollups are just the beginning)



ZK for Infrastructure: Exploring New Proof Systems

Proof systems have advanced massively in the last 5 years.

- Added **custom gates, lookups**
- Removed **some trusted setups**

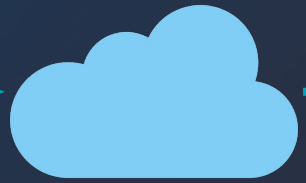
New advances are coming fast

- More efficient **accumulation**
- Fast and large proofs
- More efficient lookups

Recursion will bring us together

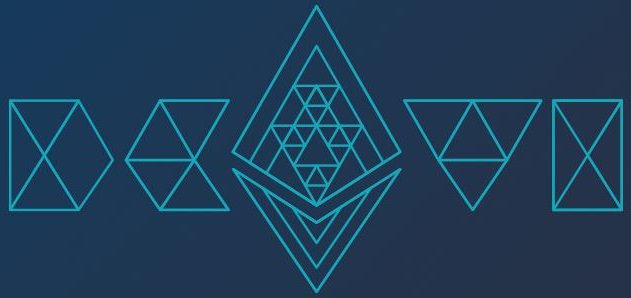
Privacy-preserving proof
on consumer device

large proof
sent to cloud



server-side
aggregation

small proof
on-chain



Thank you!

Lakshman Sankar
Personae Labs
@lakshmansankar

Yi Sun
AXIOM
@theyisun