

# Improving Performance of Provable Computations Using Rust

How we reimplemented the Cairo VM using Rust

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LambdaClass



Who are we?

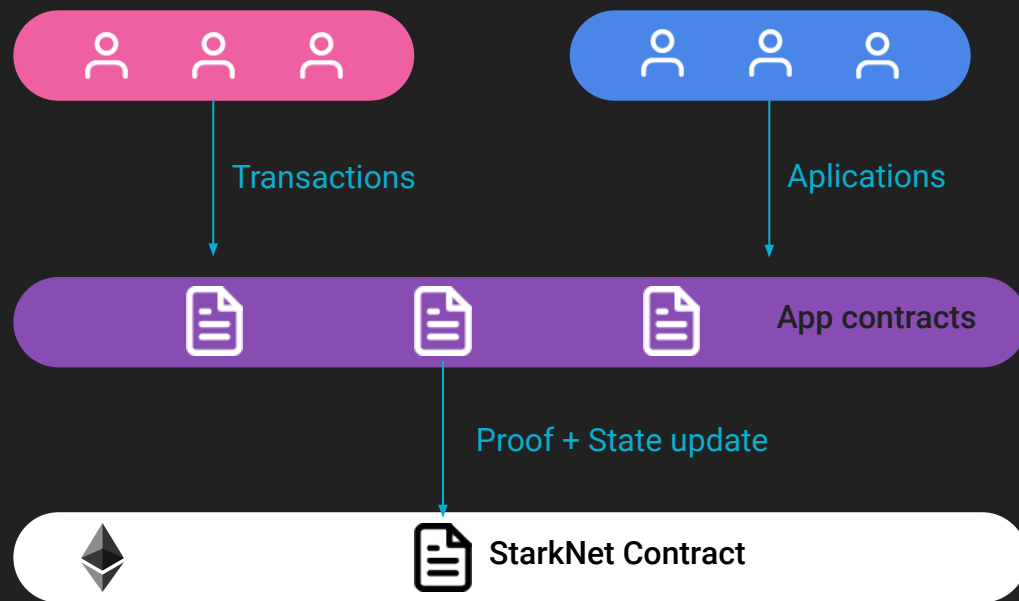


# Context



# What is StarkNet?

*StarkNet is a ZK-Rollup*



# What is StarkNet?

Cost of verification  $\sim \log(n)$

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Cost of verification  $\sim \log(n)$

$n \rightarrow \text{infinity} \Rightarrow \text{Tsx fee} \rightarrow 0$

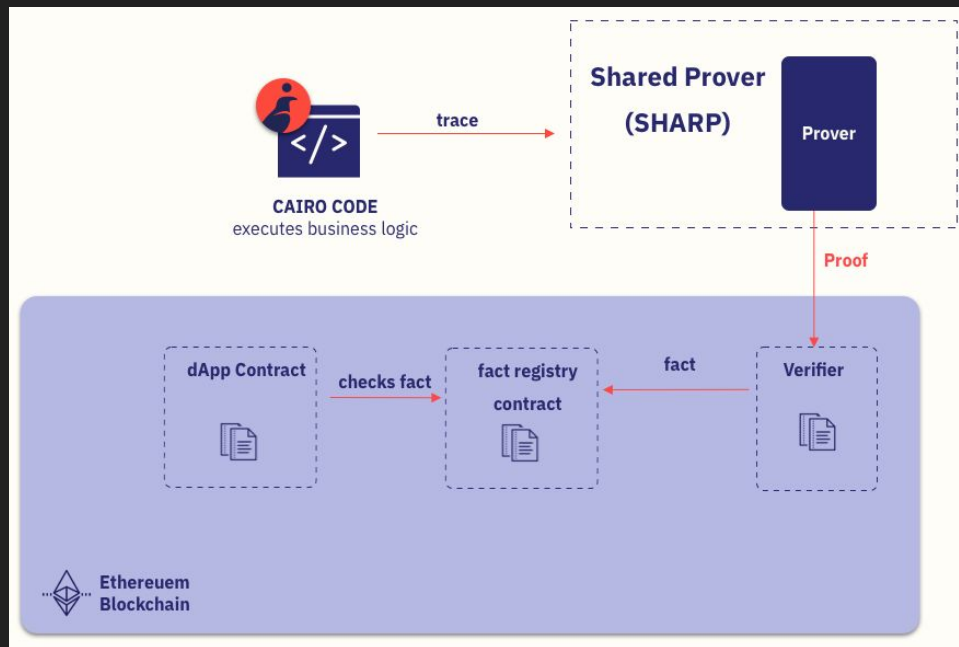
# What is a **STARK**?

*Scalable Transparent Argument of Knowledge*

- STARKS are a specific type of Zero Knowledge Proofs
- ZKP allow us to prove the veracity of a statement without revealing any information beyond the fact that the statement is true

# What is Cairo?

- Programming language for writing provable programs.
- Running a program produces a trace.
- The trace can be sent to a **prover** to generate a STARK proof.



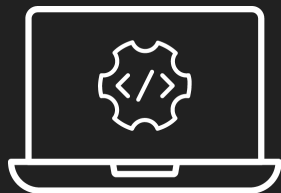


# Cairo VM

# Cairo VM



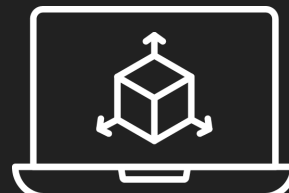
Source code



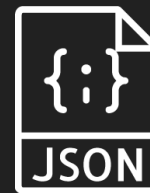
Cairo Compiler



Compiled  
Program

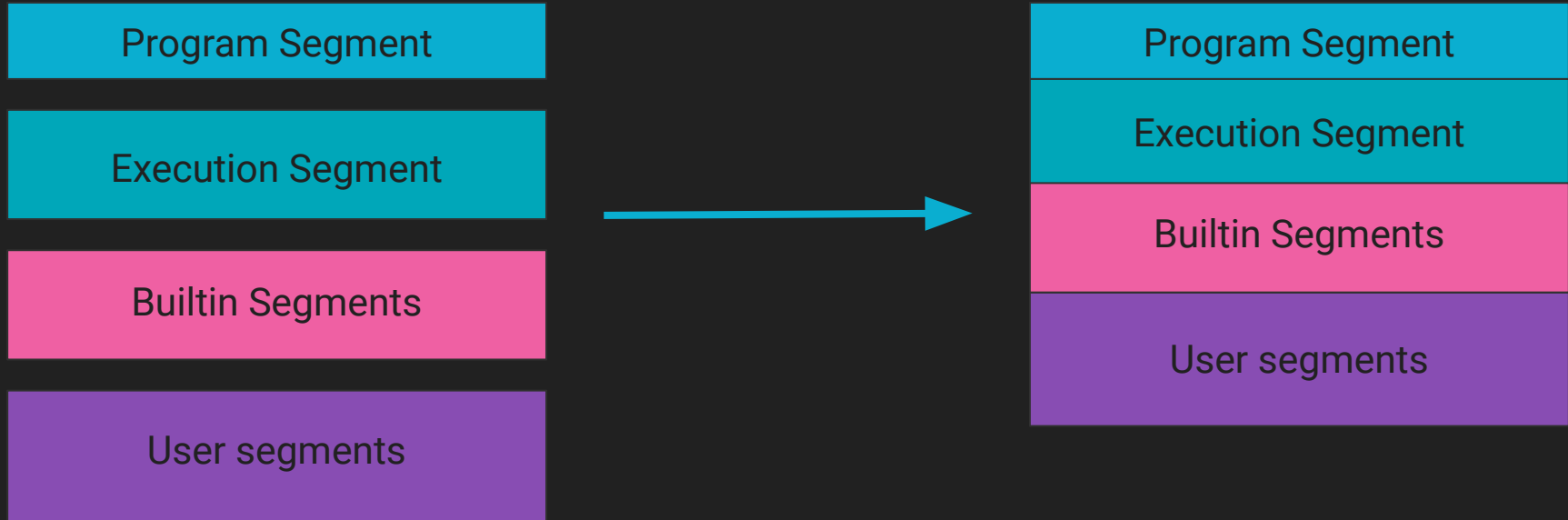


Cairo VM



Trace

# Characteristics of Cairo VM Architecture: **Memory Model**



# Relocation Process: Computing each Segment Size

0	<div>0:0 74168662805676031</div> <div>0:1 2</div> <div>0:2 5189976364521848832</div> <div>0:3 4</div> <div>0:4 2345108766317314046</div>	}	Size
1	<div>1:0 2:0</div> <div>1:1 3:0</div> <div>1.2 4</div>		
2			
3			

# Relocation Process: Calculating each Segment Base

Prev Segment Base + Prev Segment Size    Segment Base

0	0:0	74168662805676031		}	→ 1
	0:1	2			
	0:2	5189976364521848832			
	0:3	4			
	0:4	2345108766317314046			
1	1:0	2:0	}	→ 1 + 5 = 6	
	1:1	3:0			
	1.2	4			
2				}	→ 6 + 3 = 9
3				}	→ 9 + 0 = 9

## Relocation Process: Relocating each Address

0	0:0	74168662805676031	1	0	1
	0:1	2		1	1
	0:2	5189976364521848832		1	2
	0:3	4		1	3
	0:4	2345108766317314046		1	4
1	1:0	2:0	6	6	0
	1:1	3:0		6	1
	1.2	4		6	2
2			9		
3			9		

# Relocation Process: Relocating each Address

Segment Base + Offset Relocated Address

0	0:0	74168662805676031
	0:1	2
	0:2	5189976364521848832
	0:3	4
	0:4	2345108766317314046
1	1:0	2:0
	1:1	3:0
	1.2	4
2		
3		

1	<div>1 0 1 1 1 2 1 2 3 1 3 4 1 4 5</div>					
6	<div>6 0 6 9 0 9 6 1 7 9 0 9 6 2 8 4</div>					
9						
9						

# Relocation Process: Relocating each Address

Segment Base + Offset Relocated Address

0	0:0	74168662805676031
	0:1	2
	0:2	5189976364521848832
	0:3	4
	0:4	2345108766317314046
1	1:0	2:0
	1:1	3:0
	1.2	4
2		
3		

1	1	74168662805676031
	2	2
	3	5189976364521848832
	4	4
	5	2345108766317314046
6	6	9
	7	9
	8	4
9		
9		



# Characteristics of Cairo VM Architecture: **Registers**



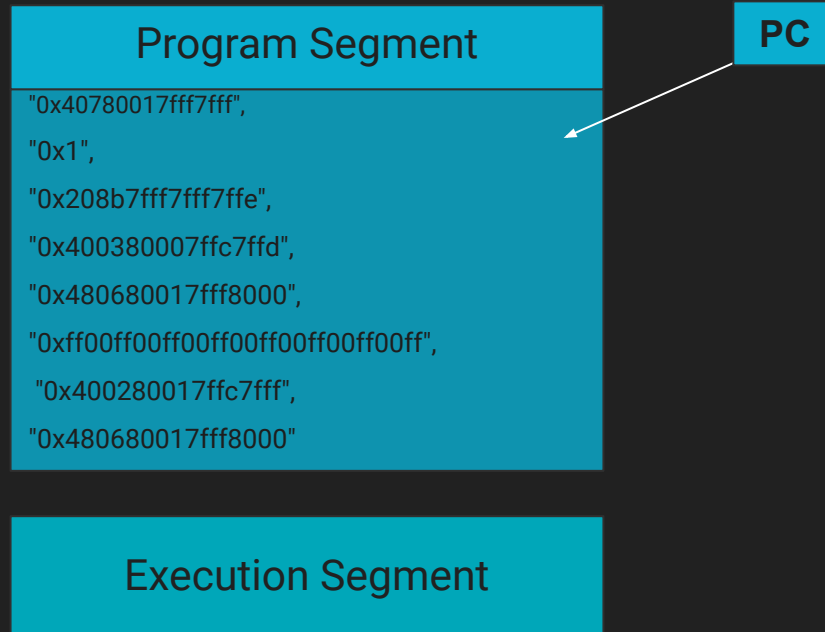
Program Segment

Execution Segment

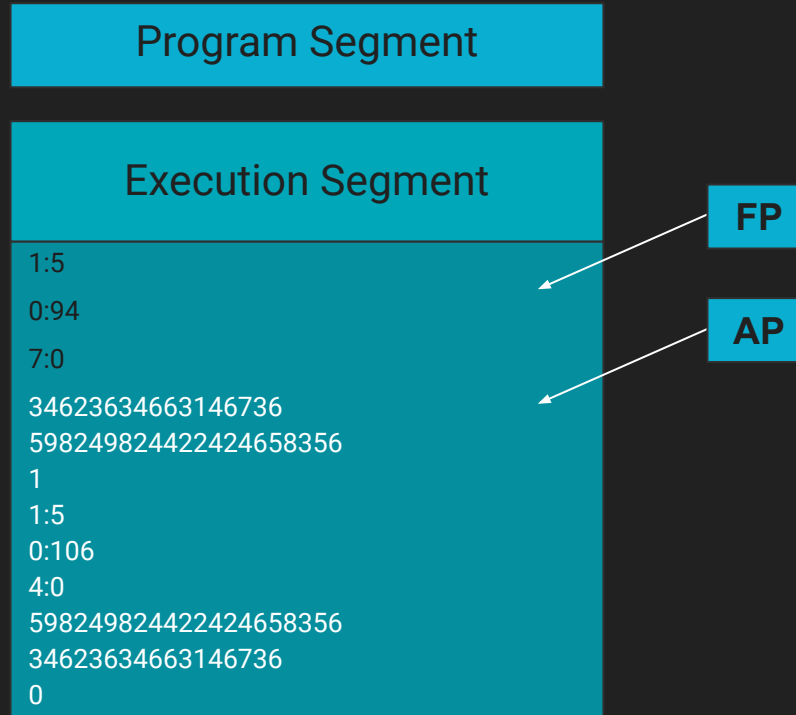
Builtin Segments

User segments

# Characteristics of Cairo VM Architecture: **Registers**



# Characteristics of Cairo VM Architecture: **Registers**



## Main execution loop: **Step**



# Trace Generation

```
TraceEntry {  
  pc: Relocatable {  
    segment_index: 0,  
    offset: 0  
  },  
  ap: Relocatable {  
    segment_index: 1,  
    offset: 2  
  },  
  fp: Relocatable {  
    segment_index: 1,  
    offset: 2  
  }  
}
```

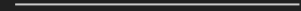


```
TraceEntry {  
  ap: 4,  
  fp: 4,  
  pc: 1  
}
```

# Features of Cairo: **Builtins**

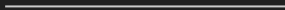
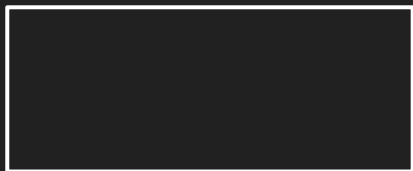
- Low level optimizations
- Integrated into the core loop of the VM
- Allow otherwise expensive computations to be performed

# Main execution loop: **Step with Builtins**



Deduce Operands

# Main execution loop: **Step with Builtins**



```
fn deduce_memory_cell(  
    &mut self,  
    addr: &Relocatable,  
    memory: &Memory,  
) -> Result<MaybeRelocatable> {  
    let x = memory[addr - 1]  
    let y = memory[addr - 2]  
    return pedersen_hash(x,y)  
}
```

Deduce Operands



# Pedersen Example



```
func hash2{hash_ptr: HashBuiltin*}(x, y) -> (result: felt) {  
    hash_ptr.x = x;  
    hash_ptr.y = y;  
    let result = hash_ptr.result;  
    let hash_ptr = hash_ptr + HashBuiltin.SIZE;  
    return (result=result);  
}
```

# Features of Cairo: Hints

- Python code embedded into a Cairo program
- Can access and modify the VM's state
- Can also interact with each other through **execution scopes**



```
// Allocates a new memory segment.  
func alloc() -> (ptr: felt*) {  
    %{ memory[ap] = segments.add() %}  
    ap += 1;  
    return (ptr=cast([ap - 1], felt*));  
}
```

# Features of Cairo: Hints

## Execution Scopes:

- Stack of dictionaries which hold variables created inside hints.
- Hints can pop and push scopes (enter & exit).
- Multiple hints can access the same scope

```
// Copies len field elements from src to dst.
func memcpy(dst: felt*, src: felt*, len) {
    struct LoopFrame {
        dst: felt*,
        src: felt*,
    }

    if (len == 0) {
        return ();
    }

    %{ vm_enter_scope({'n': ids.len}) %}
    tempvar frame = LoopFrame(dst=dst, src=src);

    loop:
    let frame = [cast(ap - LoopFrame.SIZE, LoopFrame*)];
    assert [frame.dst] = [frame.src];

    let continue_copying = [ap];
    // Reserve space for continue_copying.
    let next_frame = cast(ap + 1, LoopFrame*);
    next_frame.dst = frame.dst + 1, ap++;
    next_frame.src = frame.src + 1, ap++;
    %{
        n -= 1
        ids.continue_copying = 1 if n > 0 else 0
    %}
    static_assert next_frame + LoopFrame.SIZE == ap + 1;
    jmp loop if continue_copying != 0, ap++;
    // Assert that the loop executed len times.
    len = cast(next_frame.src, felt) - cast(src, felt);

    %{ vm_exit_scope() %}
    return ();
}
```

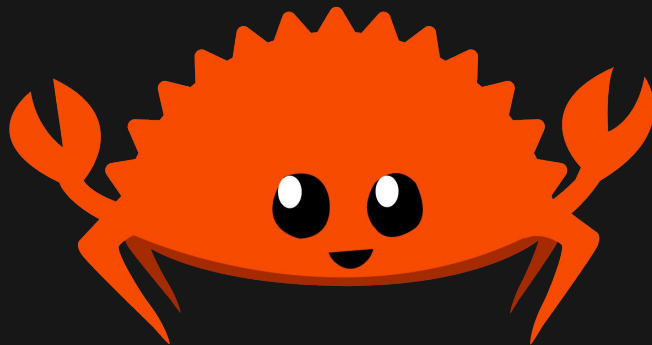


Section 2

# Hints in Cairo-rs


# Why Rust?

- Performance
- Memory Safety
- Great Community



# Hints in Cairo-rs:

## How we began implementing hints in Rust



```
fn execute_hint(
    vm: &mut VM,
    exec_scopes &mut ExecutionScopes
    hint_data: HintProcessorData,
){
    match hint_data.code {
        ADD_SEGMENT => add_segment(vm),
        IS_NN => is_nn(vm, &hint_data),
        IS_LE_FELT => is_le_felt(vm, &hint_data),
        ASSERT_LE_FELT => assert_le_felt(vm, &hint_data),
        ASSERT_250_BITS => assert_250_bit(vm, &hint_data),
        IS_POSITIVE => is_positive(vm, &hint_data),
```

## Hints in Cairo-rs: How we began implementing hints in Rust

`"memory[ap] = segments.add()"`



```
pub fn add_segment(vm: &mut VirtualMachine) {  
    vm.memory.insert(vm.ap, vm.segments.add())  
}
```

# Hints in Cairo-rs:

## How we began implementing hints in Rust

### Pros

- Easy to integrate as no new tools were needed
- Better performance

### Cons

- Need to watch out and modify our implementation if hints change
- Not extensible, as any new hints need to be implemented separately



# Hints in Cairo-rs:

## How we began integrating python hints with PyO3

### Why PyO3?

- Provides **Rust bindings** for Python
- Allows sharing the VM state with a python context
- Allows python to modify the VM state
- Allow us to define a strict interface through ***pyclasses*** & ***pymethods***

# Python Hints:

## Modifying VM Memory through Hints



```
#[pyclass(unsendable)]
pub struct PyMemory {
    vm: Rc<RefCell<VirtualMachine>>,
}

#[pymethods]
impl PyMemory {
    #[getter]
    pub fn __getitem__(&self, key: &PyRelocatable, py: Python) -> PyResult<PyObject> {
        self.vm.memory.get(key).to_object(py)),
    }

    #[setter]
    pub fn __setitem__(&self, key: &PyRelocatable, value: PyMaybeRelocatable) -> PyResult<()> {
        self.vm.memory.insert(&key, value)
    }
}
```

# Python Hints:

## Modifying Cairo Variables through Hints

```
#[pyclass(unsendable)]
pub struct PyIds {
    vm: Rc<RefCell<VirtualMachine>>,
    references: HashMap<String, HintReference>,
    ap_tracking: ApTracking,
}

#[pymethods]
impl PyIds {

    pub fn __getattr__(&self, name: String, py: Python) -> PyResult<PyObject> {
        let hint_ref = self.references.get(&name);
        get_value_from_reference(&self.vm, hint_ref, &self.ap_tracking)?.to_object(py)
    }

    pub fn __setattr__(&self, name: String, val: PyMaybeRelocatable) -> PyResult<()> {
        let hint_ref = self.references.get(&name);
        let var_addr = compute_addr_from_reference(hint_ref, &self.vm, &self.ap_tracking);
        self.vm.memory.insert(&var_addr, &val)
    }
}
```

# Python Hints FFI:

## Interaction between hints through scopes

```
fn get_scope_locals(
  exec_scopes: &ExecutionScopes,
  py: Python,
) -> PyDict {
  let locals = PyDict::new(py);
  for (name, elem) in exec_scopes.get_local_variables() {
    if let Some(pyobj) = elem.downcast_ref::<PyObject>() {
      locals.set_item(name, pyobj);
    }
  }

  locals
}

fn update_scope_locals(
  exec_scopes: &mut ExecutionScopes,
  locals: &PyDict,
  py: Python,
) {
  for (name, elem) in locals {
    exec_scopes.assign_or_update_variable(&name, any_box!(elem.to_object(py)));
  }
}
```

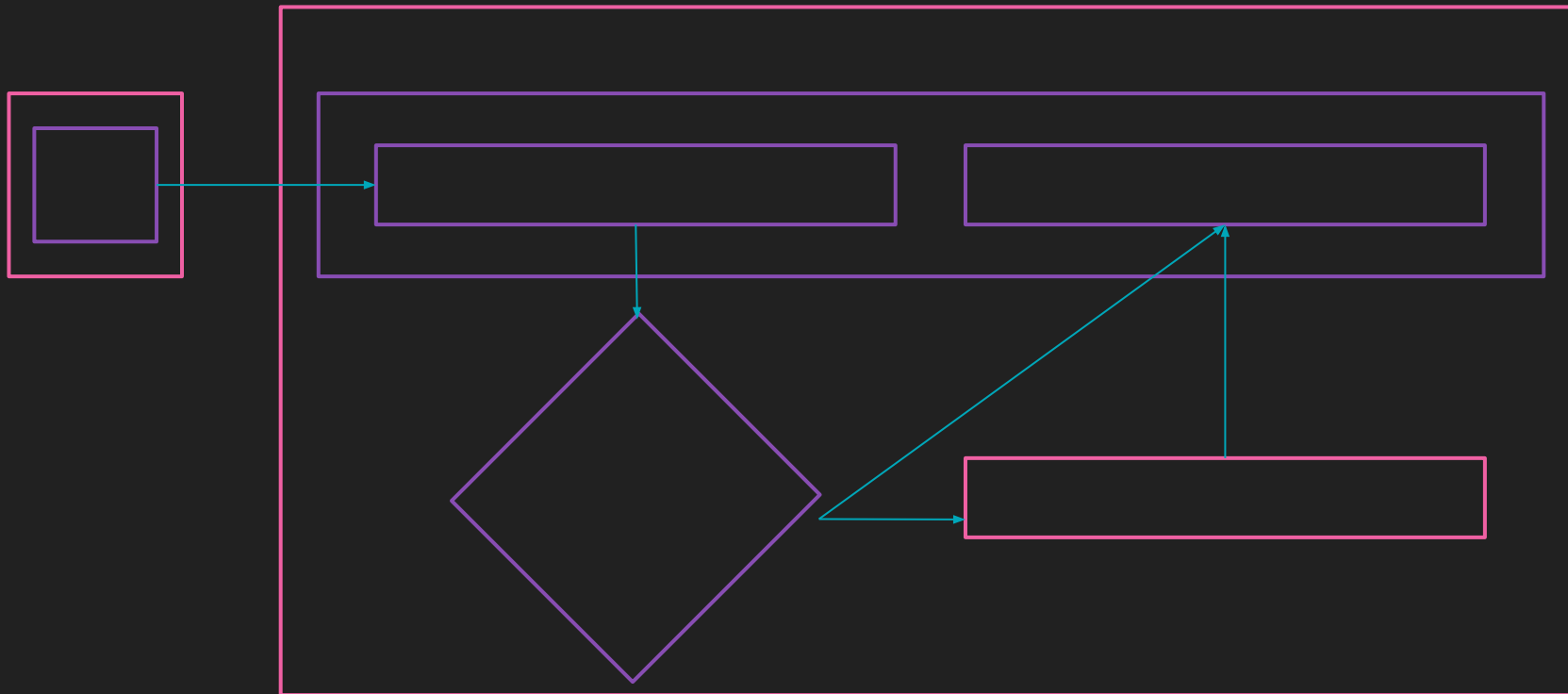
# Python Hints: Executing a Hint

```
pub(crate) fn execute_hint(
    &self,
    hint_data: &HintProcessorData,
    exec_scopes: &mut ExecutionScopes,
){
    Python::with_gil(|py| {
        let locals = get_scope_locals(exec_scopes, py)?;
        let globals = PyDict::new(py);

        globals.set_item("memory", PyMemory::new(&self));
        globals.set_item("segments", PySegmentManager::new(&self));
        globals.set_item("ap", PyRelocatable::from(self.vm.ap));
        globals.set_item("fp", PyRelocatable::from(self.vm.fp));
        globals.set_item("ids", PyIds::new(&self, &hint_data.ids_data, &hint_data.ap_tracking));

        py.run(&hint_data.code, Some(globals), Some(locals))
        update_scope_locals(exec_scopes, locals, py);
    });
}
```

# cairo-rs-py



# Benchmarks

## Linear Search

VM	Mean [s]	Min [s]	Max [s]	Relative
<i>Cairo VM (CPython)</i>	11.6 $\pm$ 0.2	11.1	11.9	105 $\pm$ 3
<i>Cairo VM (PyPy)</i>	3.51 $\pm$ 0.09	3.33	3.66	31.9 $\pm$ 1.1
<i>Cairo-rs (Rust)</i>	0.11 $\pm$ 0.01	0.11	0.12	1.0

## Common Lib Math Functions

VM	Mean [s]	Min [s]	Max [s]	Relative
<i>Cairo VM (CPython)</i>	63.7 $\pm$ 1.0	61.3	65.8	130 $\pm$ 2
<i>Cairo VM (PyPy)</i>	12.1 $\pm$ 0.3	11.6	12.9	24.7 $\pm$ 0.7
<i>Cairo-rs (Rust)</i>	0.49 $\pm$ 0.01	0.49	0.50	1.0



# Thank you!

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