

## zkEVM Vs EVM

Full Equivalence?



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### What is this talk about?

- What is a ZK-EVM?
- Polygon's zkEVM
- Differences
  - Storage SMT
  - Memory
  - Zk-counters
  - Selfdestruct
  - Precompileds
- Other differences





Whats is a zk-EVM?

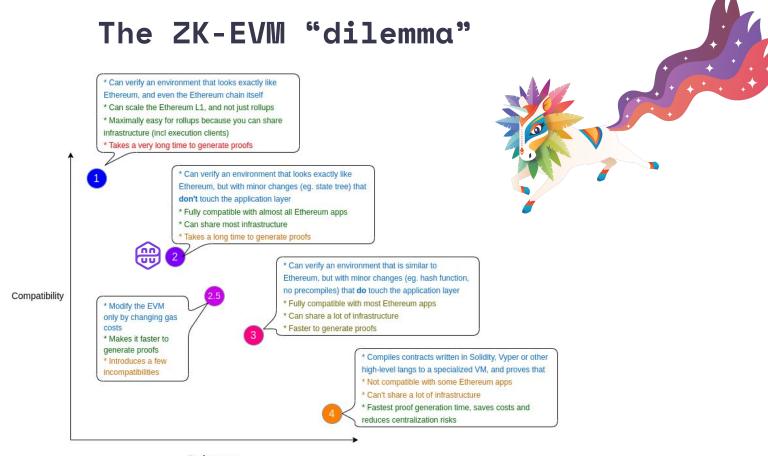


#### A ZK-EVM

 Definition: a virtual machine that executes smart contracts in a way that is compatible with zero-knowledge-proof computation

- Purpose: Scale Ethereum

 How? use ZK-SNARK technology to make cryptographic proofs of execution of Ethereum-like transactions.



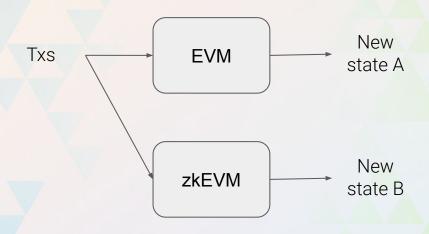
Performance



# polygon zkEVM

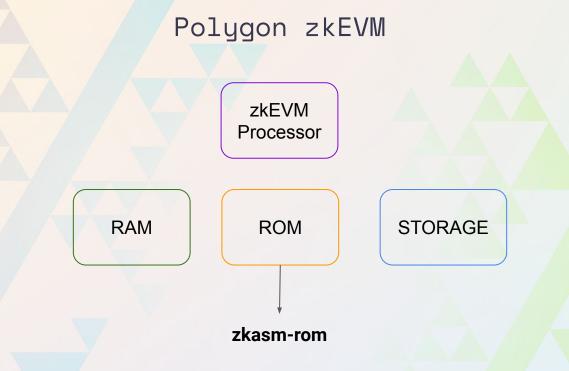


## Fully EVM-equivalent



New state A = New state B





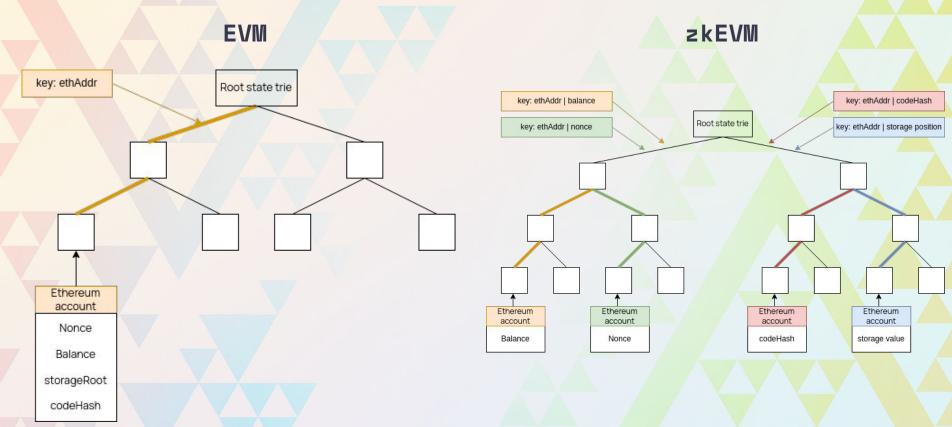
- **zkasm**: defines the steps
- PIL: verifies the correctness of the steps

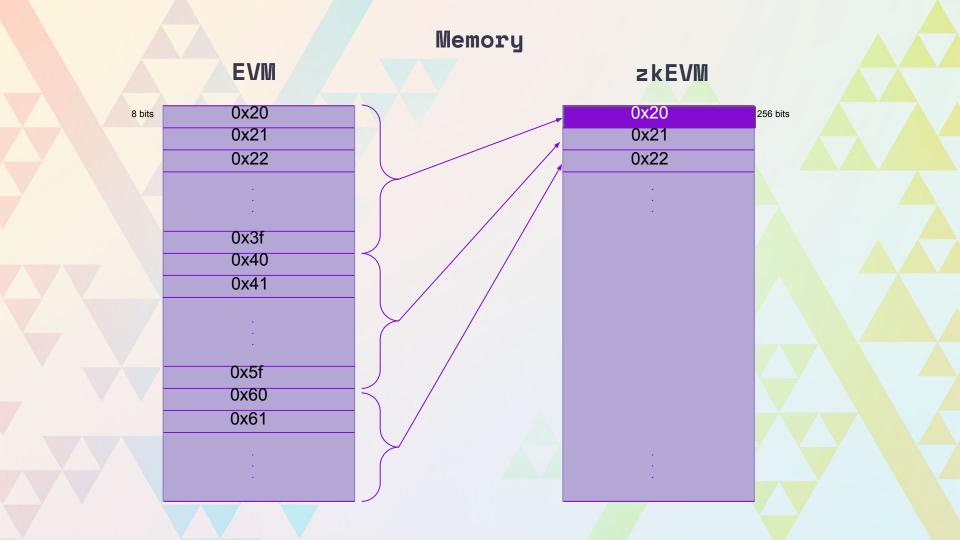


## zkEVM vs EVM



#### Storage





#### Example MLOAD

The easiest case: MLOAD 32 bytes && offset%32 == 0 offset =  $0 \times 20$ 

```
memory[0x20] = [0x20,0x21,0x22,0x23, ...,0x3e,0x3f]
```

- MLOAD 32 bytes && offset%32 != 0

```
offset = 0 \times 23 \rightarrow memory[0 \times 23, 0 \times 43]

memory[0 \times 20] = [0 \times 20, 0 \times 21, 0 \times 22, 0 \times 23, \dots, 0 \times 3e, 0 \times 3f]

memory[0 \times 21] = [0 \times 40, 0 \times 41, 0 \times 42, 0 \times 43, \dots, 0 \times 5e, 0 \times 5f]
```

#### Example MLOAD

- MLOAD X bytes ( X < 32 bytes) && offset%32 == 0</pre>

```
offset = 0x20, length = 4
memory[0x20] = [0x20, 0x21, 0x22, 0x23, ..., 0x3e, 0x3f]
```

- MLOAD X bytes && offset%32 != 0 && offset%32+length < 32</pre>

```
offset = 0x23, length = 4 \rightarrow [0x23, 0x26]
memory[0x20] = [0x20, ..., 0x23, 0x24, 0x25, 0x26, ..., 0x3f]
```

- MLOAD X bytes && offset%32 != 0 && offset%32+length > 32

```
offset = 0x3e, length = 4 \rightarrow [0x3e, 0x41]
memory[0x20] = [0x20, 0x21, 0x22, 0x23, ..., 0x3e, 0x3f]
memory[0x21] = [0x40, 0x41, 0x42, 0x43, ..., 0x4e, 0x4f]
```

#### zk-counters

- Counters are a way to control that the total number of steps do not exceed the maximum polynomial size.
- If we go out of counters, then, there is an error in the processing of the batch (it is not an error of the user).

Binary Arithmetic Memory Align

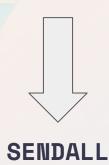
Keccak Padding Poseidon

Steps

#### zk-counters example

```
opEQ:
   %MAX_CNT_BINARY - CNT_BINARY - 1 :JMPN(outOfCountersBinary)
   %MAX_CNT_STEPS - STEP - 120 :JMPN(outOfCountersStep)
   SP - 2 :JMPN(stackUnderflow)
   SP - 1 \Rightarrow SP
   $ ⇒ A
                   :MLOAD(SP--)
   \Rightarrow B :MLOAD(SP)
   GAS-3 ⇒ GAS
                   :JMPN(outOfGas)
                   :EQ,MSTORE(SP++)
   1024 - SP
                   :JMPN(stackOverflow)
                   :JMP(readCode)
```

#### SELFDESTRUCT



- **EIP-4758**: Deactivate SELFDESTRUCT
- This EIP renames the SELFDESTRUCT opcode to SENDALL, and replaces its functionality. The new functionality is there to only send all Ether in the account to the caller.

## Precompileds

Address	Name	Supported
0x01	ecRecover	Yes
0x02	SHA-256	Ongoing
0x03	RIPEMD-160	Ongoing
0x04	identity	Yes
0x05	modexp	Yes
0x06	ecAdd	Ongoing
0x07	ecMul	Ongoing
0x08	ecPairing	Ongoing
0x08	blake2f	Ongoing





Other differences



#### Other differences

- **EXTCODEHASH**: returns hashContract from zkEVM tree, hashed with Poseidon
- **BLOCKHASH**: returns all previous block hashes (not just the last 256 blocks)
- Memory limits: 0x20000, which require 8.5 million GAS of memory expansion.

Pre EIP-155 and EIP-2718 TXS: not supported yet, is our current priority

## We are passing 97% of the Ethereum Test Suit

#### **Final Remarks**

- We are full-EVM equivalent
- Differences are addressed aiming at performance and equivalence
- We are on public Testnet!
   public.zkevm-test.net





# Thank you!

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