# RefereeManager

# **Developer Documentation**

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### 1 Preface

This documentation focuses on the development aspect of the RefereeManager.

## 1.1 Used Language

The developer's documentation is in English. As I am a German native speaker, you can ask German questions every time.

Die Entwicklerdokumentation ist auf Englisch. Da ich Deutsch als Muttersprache spreche, können Sie natürlich jederzeit auch deutsche Fragen stellen.

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## 2 Structure and Git repositories

The RefereeManager is written in Java 8+, using JavaFX, JAXB and language features introduced in Java 8.

#### 2.1 Structure

The repository is structured as follows:

folder	content
build documentation files	Build files for releases. User and developer documentation. Released files (will change in the future).
refereemanager	Eclipse project with sources, ressources and tests.
submodules	Needed submodules (edgeutils for Ant and JAXB commons).

#### 2.2 Git-Repository/github

The git repository is maintained using github at:

- https://github.com/tt-schiri/refereemanager/

Github is used for code maintenance and issue tracking.

Short information about the structure of the git repository:

The branches are constructed regarding the git branching model of http://nvie.com/posts/a-successful-git-branching-model/

This means, there are always at least three branches:

- 1. master contains released versions
- 2. develop main synchronisation branch for feature, release, and hotfix branches
- 3. feature/work main working branch for development

Additionally, the following branches may occur:

- feature/\* writing a special feature
- release/\* synchronizing release versions between develop and master
- hotfix/\* fast bugfixes

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#### 3 Software

I develop under LinuxMint (Ubuntu) and Windows. Installer creation for Windows can be done in Windows and LinuxMint, for Linux (Ubuntu) in LinuxMint only.

In order to develop the RefereeManager, you will need:

- Java 8+
- Git
- Ant (Java)

I strongly recommend using:

- eclipse
- Multimarkdown
- LaTeX

In order to create releases, one needs:

- NSIS
- dpkg

#### 3.1 Java 8+

The RefereeManager is written in Java 8+, using JavaFX, JAXB and language features introduced in Java 8.

#### 3.2 Git

You need *git* for handling the developed code.

#### 3.3 Ant

You need *ant* for execution of the JAXB and release scripts. *Ant* requires *Java*. You can choose not to use *ant*, in this case you have to execute the required scripts by hand.

#### 3.4 eclipse

The development of thr RefereeManager takes place in eclipse, an eclipse project and launches are provided in the repository.

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#### 3.5 Multimarkdown

The pdf version of the documentation is created using Multimarkdown.

Additionally, many of the templates for letter, or list creation use Multimark-down.

#### 3.6 LaTeX

The pdf version of the documentation is created using LaTeX.

Additionally, many of the templates for letter, or list creation use LaTeX.

#### **3.7 NSIS**

The Windows installer is created with NSIS.

### 3.8 dpkg

The Debian (Ubuntu) installer is created using dpkg.

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## 4 Setup your working environment

In short, do the following:

- 1. check out the git repository
- 2. update/check out the submodules
- 3. import the eclipse project edgeutils
- 4. install edgeutils via maven
- 5. import the eclipse project refereemanager
- 6. wait for the maven dependencies to install
- 7. start development
- 8. refereemanager at github<sup>1</sup>
- 9. edgeutils at github<sup>2</sup>

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https://github.com/tt-schiri/refereemanager/

<sup>&</sup>lt;sup>2</sup> https://github.com/ekleinod/edgeutils/