### Anthony Fryer > Tuxedo-2.08 > Tuxedo

Module Version: 2.08

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## NAME 1

Tuxedo - Perl extension module for Tuxedo

### SYNOPSIS 1

use Tuxedo;

### **DESCRIPTION**

This module provides the following functionality...

### • 'C' style interface

The Tuxedo perl module gives you access to almost all of the tuxedo 8.1 apis from perl. In most cases you can take the C API you already familiar with, apply perl semantics to it, and write working tuxedo programs in perl.

### Object wrapping of C structures

Many tuxedo functions take pointers to C structures as function parameters. To preserve the C interface, this module provides perl objects that encapsulate the C structures used by tuxedo. These objects allow the user to create and manipulate the elements of these C structures, and these objects are then passed as parameters to the perl version of these tuxedo C functions.

### buffer management

Perl classes exist for each buffer type to allow for easy manipulation of buffer contents and automatic memory cleanup when no more references to the buffer exist.

### callback subs

perl subs can be registered as unsolicited message handlers and signal handlers.

### • FML/FML32 field table support

This module includes the mkfldpm32.pl script that is the perl equivalent of the tuxedo mkfldhdr32 program. It accepts a field table file as input and produces a \*.pm file that can be included in a perl script, so field identifiers can be referenced by id.

### perl tuxedo services

You can now write tuxedo services in perl. When you build the Tuxedo module, it should create a tuxedo server called PERLSVR. This is a tuxedo server that contains an embedded perl interpretor for executing perl tuxedo services. When PERLSVR boots up, it parses the perlsvr.pl script, which at the moment it expects to find in its working directory. The location of perlsvr.pl will be configurable in a future version. The perlsvr.pl script is run as the tpsvrinit routine. You can modify perlsvr.pl to define any subs you want to be tuxedo services and advertise these subs.

There are a few rules for writing subs that are to be run as tuxedo services.

- 1) They must accept a single input parameter which is a reference to a TPSVCINFO\_PTR object.
- 2) They must return 5 parameters corresponding to the parameters of the tpreturn tuxedo function. You don't call tpreturn directly from a perl sub tuxedo service. When the sub returns, the PERLSVR will extract the return values from the perl stack and call tpreturn for you.

Below is the perlsvr.pl that is included with this distribution. It demonstrates how to write and advertise two simple perl subs that act as tuxedo services.

```
use Tuxedo;

sub TOUPPER {
    my ($tpsvcinfo) = @_;
    my ($inbuf) = $tpsvcinfo->data;
    $inbuf->value( ($newval = uc($inbuf->value)) );
    return ( TPSUCCESS, 0, $inbuf, $tpsvcinfo->len, 0 );
}

sub REVERSE {
    my ($tpsvcinfo) = @_;
    my ($buf) = $tpsvcinfo->data;
    $buf->value( ($newval = reverse($buf->value)) );
    return ( TPSUCCESS, 0, $buf, $tpsvcinfo->len, 0 );
}

tpadvertise( "TOUPPER", \&TOUPPER );
tpadvertise( "REVERSE", \&REVERSE );
```

#### Future versions of this module will include

· workstation and native modules

Different modules will exist for native and workstation tuxedo development. Currently native is the default.

### An object oriented tuxedo interface

Version 1 of the Tuxedo module only presented an object oriented interface to the user. This version of the Tuxedo module presents the original C interface to make perl tuxedo development easier for experienced tuxedo programmers. The object oriented interface will co-exist with the C interface in a future version of this module.

### 'C' STYLE INTERFACE 1

An example is probably the best way to demonstrate the interface provided by the Tuxedo perl module for writing tuxedo programs. The following example shows how to connect to a tuxedo system and make a service call.

```
use Tuxedo;
use tpadm;
my $password = "password";
# Allocate a TPINIT buffer
my $tpinitbfr = tpalloc( "TPINIT",
                         TPINITNEED( length($password) )
# populate the TPINIT buffer
$tpinitbfr->usrname( "Anthony" );
$tpinitbfr->cltname( "PERL" );
$tpinitbfr->data( $password );
$tpinitbfr->passwd( "tuxedo" );
$tpinitbfr->flags( TPMULTICONTEXTS );
# connect to tuxedo
if ( tpinit( $tpinitbfr ) == -1 ) {
   die "tpinit failed: " . tpstrerror(tperrno) . "\n";
# allocate FML32 buffers
my $inbuf = tpalloc( "FML32", 0, 1024 );
my $outbuf = tpalloc( "FML32", 0, 1024 );
if ( $inbuf == undef || $outbuf == undef ) {
  die "tpalloc failed: " . tpstrerror(tperrno) . "\n";
# populate the FML32 inbuf
$rc = Fappend32( $inbuf, TA_CLASS, "T_CLIENT", 0 );
if ( rc == -1 ) {
  die "Fappend failed: " . Fstrerror32(Ferror32) . "\n";
$rc = Fappend32( $inbuf, TA OPERATION, "GET", 0 );
rc = Findex32( sinbuf, 0 );
# call the .TMIB service
```

```
$rc = tpcall( ".TMIB", $inbuf, 0, $outbuf, $olen, 0 );
if ( $rc == -1 ) {
    die ( "tpcall failed: " . tpstrerror(tperrno) . ".\n" );
}

# print the returned buffer
tuxputenv( "FIELDTBLS32=tpadm" );
tuxputenv( "FLDTBLDIR32=" . tuxgetenv("TUXDIR") . "/udataobj" );
Fprint32( $outbuf );

# disconnect from tuxedo
tpterm();
```

# **OBJECT WRAPPING OF C STRUCTURES**

The Tuxedo module provides perl objects for creating and reading/writing elements of tuxedo C structures. The objects and methods available are...

• TPINIT\_PTR

This object is returned by a call to **tpalloc** when specifying a "TPINIT" buffer type. The methods available on this object are...

```
-> usrname
get and set the usrname
-> cltname
get and set the cltname
-> passwd
get and set the passwd
-> grpname
get and set the grpname
-> flags
get and set the flags
-> datalen
get and set the datalen
-> data
get and set the data
```

CLIENTID\_PTR

->new

create a new instance of a CLIENTID\_PTR object.

```
# example of creating a new CLIENTID_PTR object
$clientid = CLIENTID_PTR::new();
```

#### ->clientdata

Get and set the clientdata.

```
# to set the clientdata element
$clientid->clientdata( 1, 2, 3, 4 );
# to get the clientdata element. This returns an arary of 4 longs
@clientdata = $clientid->clientdata;
```

### TPTRANID PTR

->new

create a new instance of a TPTRANID\_PTR object.

```
# example of creating a new TPTRANID_PTR object
$tptranid = TPTRANID_PTR::new();
```

#### ->info

Get and set the info.

```
# to set the info element
$tptranid->info( 1, 2, 3, 4, 5, 6 );
# to get the info element. This returns an arary of 6 longs
@info = $tptranid->info;
```

### • XID PTR

->new

create a new instance of a XID PTR object.

```
# example of creating a new XID_PTR object
$xid = XID_PTR::new();
```

#### ->formatID

Get and set the formatID.

->gtrid length

Get and set the gtrid length.

->bqual length

Get and set the bqual\_length.

->data

Get and set the data.

- TPQCTL PTR
  - ->new

create a new instance of a TPQCTL object.

```
# example of creating a new TPQCTL_PTR object
$tpqctl = TPQCTL_PTR::new();
```

->flags

Get and set the flags.

->deq time

Get and set the deg time.

->priority

Get and set the priority.

->diagnostic

Get and set the diagnostic.

->msgid

Get and set the msgid.

->corrid

Get and set the corrid.

->replyqueue

Get and set the replyqueue.

->failurequeue

Get and set the failurequeue.

->cltid

Get and set the cltid.

->urcode

Get and set the urcode.

->appkey

Get and set the appkey.

->delivery gos

Get and set the delivery gos.

->reply\_qos

Get and set the reply gos.

->exp time

Get and set the exp time.

- TPEVCTL PTR
  - ->new

create a new instance of a TPEVCTL\_PTR object.

```
# example of creating a new TPEVCTL_PTR object
$tpevctl = TPEVCTL_PTR::new();
```

->flags

Get and set the flags.

->name1

Get and set the name1.

->name2

Get and set the name2.

->qctl

Get and set the qctl.

- TXINFO\_PTR
  - ->new

create a new instance of a TXINFO PTR object.

```
# example of creating a new TXINFO_PTR object
$txinfo = TXINFO_PTR::new();
```

->xid

Get and set the xid.

->when return

Get and set the when\_return.

->transaction\_control

Get and set the transaction control.

->transaction timeout

Get and set the transaction\_timeout.

->transaction state

Get and set the transaction state.

# **BUFFER MANAGEMENT**

All buffers returned by tpalloc are blessed as the type of buffer that you allocate. This means there are methods you can call on the returned buffer to manipulate the buffer contents. For example, to allocate and populate a TPINIT buffer, you would do the following.

In this example, tpalloc returns a reference to a TPINIT\_PTR object which has usrname, cltname and other methods available to modify the contents of the underlying TPINIT buffer. If you allocate an FML32 buffer, tpalloc will return a FBFR32\_PTR object which has different methods available to manipulate buffer contents.

Another benefit of this approach is that a DESTROY method is automatically called when the reference count of each tuxedo buffer becomes zero, so that any allocated memory is consequently automatically freed for you.

## CALLBACK SUBS 1

The Tuxedo module allows you to create perl subs that are registered as unsolicited message and signal handers. The example below demonstrates how to do this.

```
# create a sub to use as an unsolicited message handler
sub unsol_msg_handler
{
    my( $buffer, $len, $flags ) = @_;

# assume the recieved message is an FML32 buffer
Fprint32( $buffer );

printf( "unsol_msg_handler called!\n" );
}

# create a sub to use as a signal handler
sub sigusr2_handler
{
    my( $signum ) = @_;
    printf( "caught SIGUSR2\n" );
}

# register unsol_msg_handler with tuxedo
tpsetunsol( \&unsol_msg_handler );

# register sigusr2_handler with tuxedo. SIGUSR2 is 17
Usignal( 17, \&sigusr2 );
```

## FML/FML32 FIELD TABLE SUPPORT 1

This version of the perl module also includes a useful utility script, mkfldpm32.pl, which is the perl equivalent of mkfldhdr32. It will parse a field table file and create a .pm file that you can include in any perl scripts to access fields in an FML/FML32 buffer directly by id instead of name.

# **Exported constants**

```
BADFLDID
FLD CARRAY
FLD CHAR
FLD DOUBLE
FLD FLOAT
FLD_FML32
FLD_LONG
FLD PTR
FLD SHORT
FLD STRING
FLD VIEW32
TP_CMT_COMPLETE
TP_CMT_LOGGED
TPABSOLUTE
TPACK
TPAPPAUTH
TPCONV
TPCONVCLTID
```

**TPCONVMAXSTR** 

**TPCONVTRANID** 

**TPCONVXID** 

**TPEABORT** 

**TPEBADDESC** 

TPEBL0CK

**TPEDIAGNOSTIC** 

**TPEEVENT** 

**TPEHAZARD** 

**TPEHEURISTIC** 

**TPEINVAL** 

**TPEITYPE** 

**TPELIMIT** 

**TPEMATCH** 

**TPEMIB** 

TPEN0ENT

**TPEOS** 

**TPEOTYPE** 

**TPEPERM** 

TPEPR0T0

**TPERELEASE** 

**TPERMERR** 

**TPESVCERR** 

**TPESVCFAIL** 

**TPESYSTEM** 

**TPETIME** 

**TPETRAN** 

**TPEXIT** 

**TPFAIL** 

**TPGETANY** 

TPGETANY

TPGOTSIG TPINITNEED

**TPMULTICONTEXTS** 

**TPNOAUTH** 

**TPNOBLOCK** 

**TPNOCHANGE** 

**TPNOREPLY** 

**TPNOTIME** 

TPN0TRAN

**TPRECVONLY** 

TPSA\_FASTPATH

TPSA PROTECTED

**TPSENDONLY** 

**TPSIGRSTRT** 

**TPSUCCESS** 

TPSYSAUTH

**TPTOSTRING** 

**TPTRAN** 

TPU DIP

TPU\_IGN

 $\mathsf{TPU}\_\mathsf{MASK}$ 

TPU\_SIG

TPU THREAD

**TPQCORRID** 

**TPQFAILUREQ** 

**TPQBEFOREMSGID** 

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**TPQGETBYMSGIDOLD TPQMSGID TPOPRIORITY** TP0T0P **TPQWAIT** TP0REPLY0 TPQTIME ABS TPQTIME REL **TPQGETBYCORRIDOLD TPQPEEK TPQDELIVERYQOS TPQREPLYQOS** TPQEXPTIME ABS TPQEXPTIME REL TPQEXPTIME NONE **TPQGETBYMSGID TPQGETBYCORRID TPQQOSDEFAULTPERSIST TPQQOSPERSISTENT TPQQOSNONPERSISTENT** TPKEY SIGNATURE TPKEY DECRYPT TPKEY ENCRYPT TPKEY VERIFICATION TPKEY AUTOSIGN TPKEY AUTOENCRYPT TPKEY REMOVE TPKEY REMOVEALL TPKEY VERIFY TPEX\_STRING TPSEAL\_0K TPSEAL PENDING TPSEAL\_EXPIRED\_CERT TPSEAL REVOKED CERT TPSEAL\_TAMPERED CERT TPSEAL UNKNOWN TPSIGN\_OK TPSIGN PENDING TPSIGN\_EXPIRED TPSIGN\_EXPIRED\_CERT TPSIGN\_POSTDATED TPSIGN REVOKED CERT TPSIGN TAMPERED CERT TPSIGN TAMPERED MESSAGE

# **AUTHOR** 1

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TPSIGN UNKNOWN

# SEE ALSO 1

perl(1). <a href="http://e-docs.bea.com/tuxedo/tux81/interm/ref.htm">http://e-docs.bea.com/tuxedo/tux81/interm/ref.htm</a>

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