



TYPESCRIPT: CONCETTI AVANZATI

Venerdì 24 Ottobre

RIPASSO: I TIPI SEMPLICI

tipi primitivi	string, number, boolean, null, undefined, any, unknown, never, void
type annotations	<code>const</code> uname: string = "marco";
array e tuple	<code>const</code> nums: number[] = [1, 2, 3]; <code>const</code> xy: [number, number] = [1, 5];
funzioni	<code>function</code> exec(fn: () => string): string { return fn(); }
oggetti	<code>const</code> book: { title: string; author: string } = { title: "1984", author: "George Orwell", };

type alias	<code>type</code> Animal = { species: string; };
union e intersection	<code>type</code> Dirs = "N" "S" "O" "W"; <code>type</code> LandA = Animal & {legs: number};
interfacce	<code>interface</code> Person { name: string; surname: string; }
classi	<code>class</code> Programmer <code>implements</code> Person { name: string; surname: string; constructor(n: string, s: string) { ... } }

RIPASSO: INFERENZA E TIPI COMPOSTI

type inference	<pre>let user = "Marco"; const pi = 3.14;</pre> <div>user: string</div> <div>pi: 3.14</div>
type narrowing typeof in instanceof truthiness equality	<pre>function hello(name?: string) { if (name) { return `HI, \${name.toUpperCase()}!`; } return "Hello, world!"; }</pre> <div>name: string undefined</div> <div>name: string</div>
any unknown never	<pre>let a: any = 123; a.toUpperCase(); ✓ let u: unknown = 123; <u>u</u>.toUpperCase(); ✗ function fail(): never { throw new Error("Boom"); }</pre>

RIPASSO: INFERENZA E TIPI COMPOSTI

discriminated unions	<pre>type ApiResponse = { status: "ok"; data: string } { status: "error"; message: string }; function handle(res: ApiResponse): string { switch (res.status) { case "ok": return res.data; case "error": return `Error: \${res.message}`; } }</pre> <div>res: ApiResponse</div> <div>res: { status: "ok"; data: string }</div> <div>res: { status: "error"; message: string }</div>
type assertions	<pre>let val: string number = "test"; (val as string).toUpperCase(); let user: string undefined = "Marco"; user!.toUpperCase();</pre> <div>val: string number</div> <div>(val as string): string</div> <div>user: string undefined</div> <div>(user!): string</div>

RIPASSO: INFERENZA E TIPI COMPOSTI

const assertions	<pre>const Status = { Active: "ACTIVE", Deleted: "DELETED", } as const;</pre>	<div>Status: { readonly Active: "ACTIVE"; readonly Deleted: "DELETED"; }</div>
type predicates	<pre>function isString(value: unknown): value is string { return typeof value === "string"; }</pre>	
assertion functions	<pre>function assertString(value: unknown): asserts value is string { if (typeof value !== "string") { throw new Error("Not a string"); } }</pre> <pre>let value: unknown = "Hello"; if (isString(value)) { console.log(value.toUpperCase()); } assertString(value); console.log(value.toUpperCase());</pre>	<div>value: unknown</div> <div>value: string</div> <div>value: unknown</div> <div>value: string</div>

RIPASSO: INFERENZA E TIPI COMPOSTI

branded types	<pre>type Positive = number & { __brand: "positive" }; function makePositive(n: number): Positive { if (n <= 0) { throw new Error("Number must be positive"); } return n as Positive; } const positiveNumber: Positive = makePositive(42);</pre>
generics	<pre>function mapArray<T, U>(arr: T[], fn: (el: T) => U): U[] { return arr.map(fn); } const nums = [1, 2, 3, 4, 5]; const squares = mapArray<number, number>(nums, (x) => (x * x)); const strings = mapArray<number, string>(nums, (x) => `Number: \${x}`);</pre>

TYPE OPERATORS: KEYOF

keyof si può usare solo su tipi o oggetti definiti nel contesto dei tipi

```
type Person = {  
  name: string;  
  birthYear: number;  
  getAge: () => number;  
};
```

"name" | "birthYear" | "getAge"

```
function getProperty(person: Person, key: keyof Person): string | number {  
  if (key === "getAge") {  
    return person.getAge();  
  }  
  return person[key];  
}
```

```
const p: Person = { name: "Sara", birthYear: 1985, getAge: () => 39 };  
console.log(`Ciao, ${getProperty(p, "name")}`);  
console.log(`Hai ${getProperty(p, "getAge")} anni`);  
console.log(getProperty(p, "fiscalCode"));
```

Argument of type '"fiscalCode"' is not assignable to parameter of type 'keyof Person'

TYPE OPERATORS: KEYOF

```
function getProperty<T, K extends keyof T>(obj: T, key: K): T[K] {  
    return obj[key];  
}
```

```
const v: Vector = {};  
v[1] = 42;  
v["pippo"] = 100; ❌
```

```
const d: Dictionary = {};  
d["name"] = "Marco";  
d[0] = "Mario"; ✅
```

```
type Vector = { [index: number]: number };  
type Dictionary = { [key: string]: any };
```

```
let index: keyof Vector; —————> number  
let dictKey: keyof Dictionary; —————> string | number
```


TYPE OPERATORS: TYPEOF

```
User: {  
  name: string;  
  age: number;  
}
```

```
const user = {  
  name: "Gaia",  
  age: 28,  
};  
type User = typeof user;
```

typeof si può usare
solo su identificatori
o proprietà

```
"name" | "age"
```

```
const user = {  
  name: "Gaia",  
  age: 28,  
};  
type UserProps = keyof typeof user;
```

keyof typeof estrae le
proprietà di un oggetto
nel contesto dei tipi

VALUE-LEVEL

runtime

```
const user = {  
  id: 1,  
  name: "Alice",  
};
```

```
function logKey(key) {  
  console.log(key);  
}
```

```
logKey("id");
```

TYPESCRIPT

```
const user = {  
  id: 1,  
  name: "Alice",  
};
```

```
type User = typeof user;
```

```
type Keys = keyof User;
```

```
function logKey(key: Keys) {  
  console.log(key);  
}
```

```
logKey("id");
```

type inference

----->

typeof

----->

TYPE-LEVEL

compile time

```
const user: {  
  id: number;  
  name: string;  
}
```

```
type User = {  
  id: number;  
  name: string;  
}
```

```
type Keys = "id" | "name"
```

```
function logKey(  
  key: "id" | "name"): void
```

keyof

----->

TYPE OPERATORS: INDEXED ACCESS TYPES

Con la sintassi $T[K]$ si indica il tipo della proprietà K appartenente al tipo T

```
type Config = {  
  version: number;  
  apiUrl: string;  
  verbose: boolean;  
};
```

tra parentesi quadre va
indicato un tipo di chiave
valido per Config

```
string ← type ApiUrlType = Config["apiUrl"];  
string | boolean ← type UrlOrVerboseType = Config["apiUrl" | "verbose"];  
number | string | boolean ← type ConfigValueTypes = Config[keyof Config];
```

"version" | "apiUrl" | "verbose"

TYPE OPERATORS: INDEXED ACCESS TYPES

```
number ← type Pair = [number, string];  
string ← type FirstType = Pair[0];  
number | string ← type SecondType = Pair[1];  
number | string ← type PairTypes = Pair[number];  
  
number | string ← type MyArray = Array<number | string>;  
number | string ← type ElementType = MyArray[number];
```

**Nel caso delle
tuple *number* va
inteso come
tutti i possibili
indici numerici
della tupla**

```
"cat" | "dog" | "elephant" ← const animals = ["cat", "dog", "elephant"] as const;  
type Animal = (typeof animals)[number];  
  
const people = [  
  { name: "Luca", age: 30 },  
  { name: "Maria", age: 25 },  
];  
Person: {  
  name: string;  
  age: number; ← type Person = (typeof people)[number];  
}
```

ESEMPIO:ALTERNATIVA AGLI ENUM

```
const HTTP_STATUS = {  
  SUCCESS: 200,  
  NOT_FOUND: 404,  
  INTERNAL_ERROR: 500,  
} as const;  
type HttpStatus = keyof typeof HTTP_STATUS;
```

200 | 404 | 500

"SUCCESS" | "NOT_FOUND" | "INTERNAL_ERROR"

```
type ApiResponse = {  
  status: HttpStatus;  
  content: string;  
};
```



```
function handleResponse(response: ApiResponse) {  
  switch (response.status) {  
    case HTTP_STATUS.SUCCESS:  
      console.log("Success:", response.content);  
      break;  
    case HTTP_STATUS.NOT_FOUND:  
      console.log("Not Found:", response.content);  
      break;  
    ...  
  }  
}
```

CONDITIONAL TYPES

SomeType extends OtherType ? TypeA : TypeB

```
type IdType<T> = T extends { id: unknown } ? T["id"] : never;
```

```
const item1 = { id: "12abc", description: "Item 1" };
```

```
const item2 = { id: 123, description: "Item 2" };
```

```
const box = { content: "some content" };
```

string ← type Item1IdType = IdType<typeof item1>;

number ← type Item2IdType = IdType<typeof item2>;

never ← type BoxIdType = IdType<typeof box>;

string | number ← type AllIdType = IdType<typeof item1 | typeof item2 | typeof box>;

string

number

never

string | number | never

CONDITIONAL TYPES

```
type IdType<T> = T extends { id: unknown } ? T["id"] : never;
```

```
type IdType<T> = T extends { id: infer U } ? U : never;
```

```
type Return<T> = T extends (...args: any[]) => infer R ? R : never;
```

string ← type GreetReturnType = Return<typeof greet>;

number ← type SumReturnType = Return<typeof sum>;

void ← type LogReturnType = Return<typeof log>;

```
function greet() {  
  return "Hello world";  
}
```

```
function log(message: string) {  
  console.log(message);  
}
```

```
function sum(a: number, b: number) {  
  return a + b;  
}
```

TEMPLATE LITERAL TYPES

"onClick"

```
type MouseEvents = ["Click", "Hover", "Focus"];  
type ClickEventHandler = `on${MouseEvents[0]}`;   
type MouseEventHandlers = `on${MouseEvents[number]}`;
```

"onClick" | "onHover" | "onFocus"

```
type Elements = "Button" | "Input";  
type ElementEvents = `${Elements}${MouseEvents[number]}`;
```

"ButtonClick" | "ButtonHover" | "ButtonFocus" | "InputClick" | "InputHover" | "InputFocus"

```
type ExtractPrefix<T> = T extends `${infer Prefix}_id` ? Prefix : never;
```

"user" ← type UserType = ExtractPrefix<"user_id">;
"product" ← type ProductType = ExtractPrefix<"product_id">

TEMPLATE LITERAL TYPES: INTRINSIC STRING MANIPULATION TYPES

Capitalize<S>

```
type Resource = "user" | "product" | "order";
```

```
type MethodName = `get${Capitalize<Resource>}`; → "getUser" |  
                                                    "getProduct" |  
                                                    "getOrder"
```

Uppercase<S>

```
type TableName = `${Uppercase<Resource>}`; → "USER" | "PRODUCT" | "ORDER"
```

Lowercase<S>

```
type ApiPath = `/api/${Lowercase<TableName>}`; → "/api/user" |  
                                                    "/api/product" |  
                                                    "/api/order"
```

Uncapitalize<S>

```
type ExtractFieldName<T extends MethodName> =  
  T extends `get${infer Field}` ? Field : never;
```

```
type FieldName = Uncapitalize<ExtractFieldName<MethodName>>;
```

↪ "user" |
 "product" |
 "order"

MAPPED TYPES

```
type User = {  
  name: string;  
  level: number;  
  isActive: boolean;  
};
```

```
type CreateUserPayload = {  
  [Property in keyof User]?: User[Property];  
};
```

CreateUserPayload: {
 name?: string;
 level?: number;
 isActive?: boolean;
}

```
type Actions = "read" | "write" | "browse";  
  
type Permission = {  
  [A in Actions]: boolean;  
};
```

Permission: {
 read: boolean;
 write: boolean;
 browse: boolean;
}

MAPPED TYPES

```
UserPropertySetter: {  
  setName: (value: string) => void;  
  setLevel: (value: number) => void;  
  setIsActive: (value: boolean) => void;  
}
```

```
type UserPropertySetter = {  
  [P in keyof User as `set${Capitalize<string & P>}`]: (value: User[P]) => void;  
};
```

```
type ExcludeProperty<T, K extends string> = {  
  [P in keyof T as P extends K ? never : P]: T[P];  
};
```

```
type UserWithoutLevel = ExcludeProperty<User, "level">;
```

```
UserWithoutLevel: {  
  name: string;  
  isActive: boolean;  
}
```

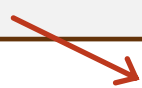
UTILITY TYPES

Partial<T>

Rende opzionali
tutte le proprietà
del tipo *T*

```
type Partial<T> = { [P in keyof T]?: T[P] | undefined; }
```

```
type User = {  
  name: string;  
  level: number;  
  isActive: boolean;  
};  
  
type PartialUser = Partial<User>;
```



```
PartialUser: {  
  name?: string | undefined;  
  level?: number | undefined;  
  isActive?: boolean | undefined;  
}
```


UTILITY TYPES

Required<T>

Rende obbligatorie
tutte le proprietà
del tipo *T*

```
type Required<T> = { [P in keyof T]-?: T[P]; }
```

```
type User = {  
  name: string;  
  level?: number;  
  isActive?: boolean;  
};  
  
type RequiredUser = Required<User>;
```



```
RequiredUser: {  
  name: string;  
  level: number;  
  isActive: boolean;  
}
```

UTILITY TYPES

ReadOnly<T>

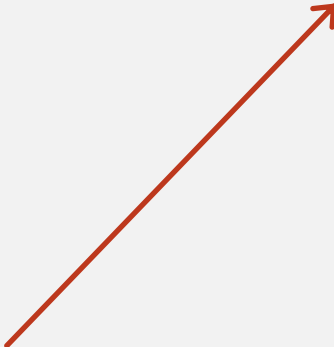
Rende readonly
tutte le proprietà
del tipo *T* (*shallow*)

```
type ReadOnly<T> = { readonly [P in keyof T]: T[P]; }
```

```
type User = {  
  id: number;  
  isActive: boolean;  
  personalData: {  
    name: string;  
    surname: string;  
  }  
};
```

```
type ReadOnlyUser = ReadOnly<User>;
```

```
ReadOnlyUser: {  
  readonly id: number;  
  readonly isActive: boolean;  
  readonly personalData: {  
    name: string;  
    surname: string;  
  }  
}
```



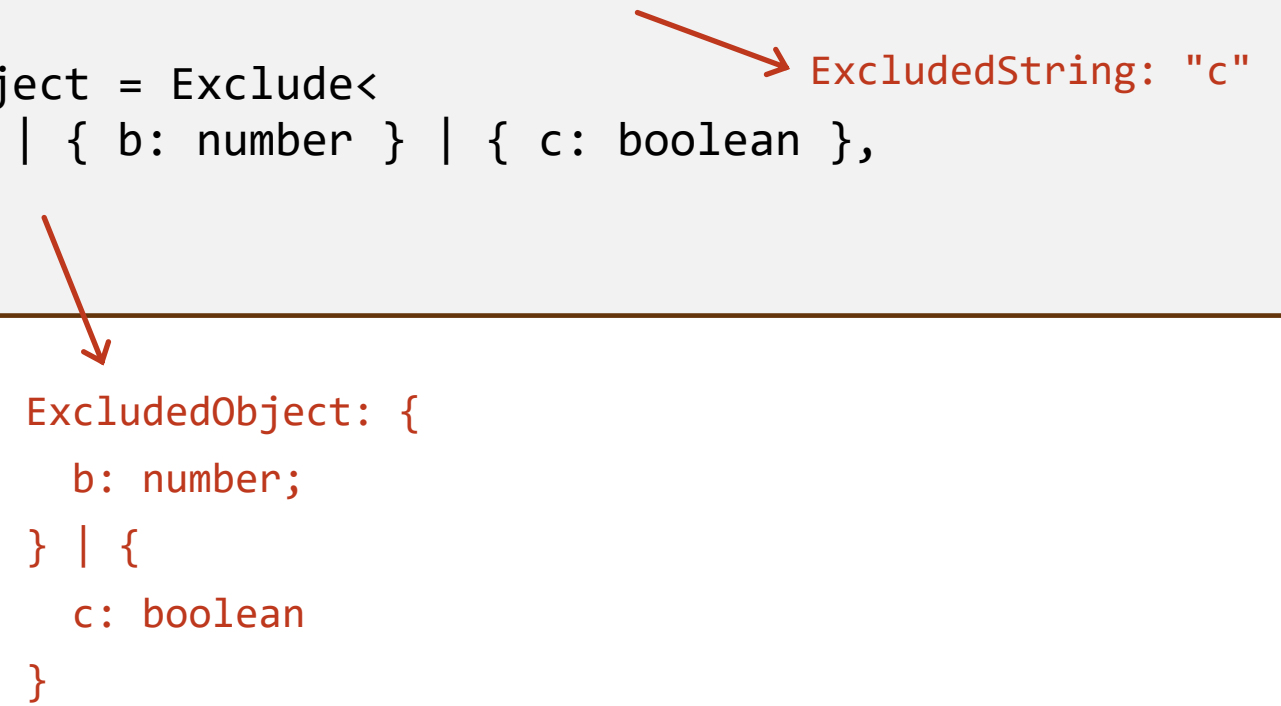
UTILITY TYPES

Exclude<T, K>

Esclude dal tipo
(unione) *T* tutti gli
elementi di tipo *K*

```
type Exclude<T, U> = T extends U ? never : T
```

```
type ExcludedString = Exclude<"a" | "b" | "c", "a" | "b">;  
  
type ExcludedObject = Exclude<  
  { a: string } | { b: number } | { c: boolean },  
  { a: string }  
>;
```



```
ExcludedObject: {  
  b: number;  
} | {  
  c: boolean  
}
```

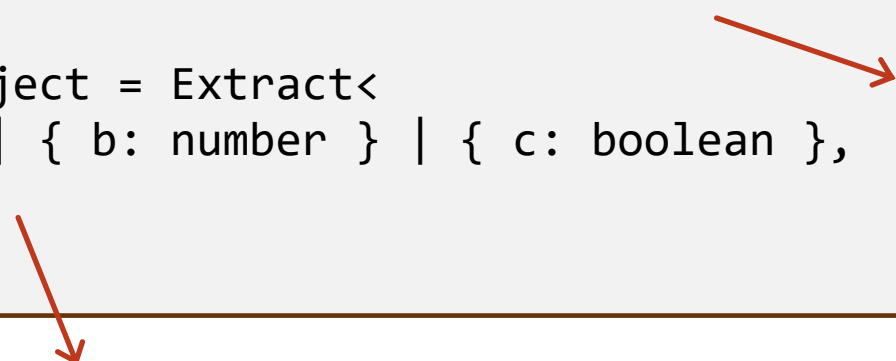
UTILITY TYPES

Extract<T, K>

Estrae dal tipo
(unione) T tutti gli
elementi di tipo K

```
type Extract<T, U> = T extends U ? T : never
```

```
type ExtractedString = Extract<"a" | "b" | "c", "a" | "b">;  
  
type ExtractedObject = Extract<  
  { a: string } | { b: number } | { c: boolean },  
  { a: string }  
>;
```



```
ExtractedObject: {  
  a: string;  
}
```


UTILITY TYPES

Nonnullable<T>

```
type NonNullable<T> = T & {}
```

Esclude null e
undefined dal tipo *T*

```
type NonNullableString = NonNullable<string | null>;
```

```
type NonNullableMixed = NonNullable<  
  string | number | null | undefined  
>;
```

NonnullableString: string

NonnullableMixed: string | number

UTILITY TYPES


Pick<T, K>

Crea un tipo che include solo le proprietà di *T* elencate in *K*

```
type Pick<T, K extends keyof T> = { [P in K]: T[P]; }
```

```
type User = {  
  name: string;  
  level: number;  
  isActive: boolean;  
};
```

```
type UserWithLevel = Pick<User, "name" | "level">;
```



```
UserWithLevel: {  
  name: string;  
  level: number;  
}
```


UTILITY TYPES

Omit<T, K>

Crea un tipo che include tutte le proprietà di *T* tranne quelle elencate in *K*

```
type Omit<T, K extends keyof any> = Pick<T, Exclude<keyof T, K>>
```

```
type User = {  
  name: string;  
  level: number;  
  isActive: boolean;  
};  
  
type UserWithLevel = Omit<User, "isActive">;
```



```
UserWithLevel: {  
  name: string;  
  level: number;  
}
```

UTILITY TYPES

Record<K,T>

Crea un tipo oggetto in cui le chiavi sono del tipo *K* e i valori sono del tipo *T*

```
type Record<K extends keyof any, T> = { [P in K]: T; }
```

```
type Roles = "player1" | "player2";
```

```
type Player = {  
  id: string;  
  username: string;  
};
```

```
type Game = Record<Roles, Player>;
```




```
Game: {  
  player1: {  
    id: string;  
    username: string;  
  };  
  player2: {  
    id: string;  
    username: string;  
  };  
}
```

UTILITY TYPES

Parameters<T>

Estrae i tipi dei
parametri dalla
funzione di tipo *T*

```
type Parameters<T extends (...args: any) => any> =  
  T extends (...args: infer P) => any ? P : never;
```

```
type ParamsEmpty = Parameters<() => string>;  ParamsEmpty: []
```

```
type ParamsNumber = Parameters<(value: number) => void>;
```

 ParamsNumber: [value: number]

```
type ParamsMixed = Parameters<(a: string, b: number) => string>;
```

 ParamsMixed: [a: string, b: number]

UTILITY TYPES

ReturnType<T>

Estrae il tipo di ritorno dalla funzione di tipo *T*

```
type ReturnType<T extends (...args: any) => any> =  
  T extends (...args: any) => infer R ? R : any;
```

```
type StringReturnType = ReturnType<() => string>;
```

StringReturnType: string

```
type VoidReturnType = ReturnType<(a: string) => void>;
```

VoidReturnType: void

```
type MixedReturnType = ReturnType<() => string | number>;
```

MixedReturnType: string | number

SATISFIES

```
type Options = {  
  apiEndpoint: string;  
  outputPath: string;  
  verbose: boolean;  
};
```

```
const config = {  
  apiEndpoint: "https://api.example.com",  
  fakeOption: "error",  
};
```

```
console.log(config.apiEndpoint.toLocaleLowerCase());  
console.log(config.outputPath.toLocaleLowerCase());  
console.log(config.verbose);
```

```
config: {  
  apiEndpoint: string;  
  fakeOption: string;  
}
```

Property 'verbose' does not exist

Property 'outputPath' does not exist

SATISFIES

```
type Options = {  
  apiEndpoint: string;  
  outputPath: string;  
  verbose: boolean;  
};
```

```
const config: Partial<Options> = {  
  apiEndpoint: "https://api.example.com",  
  fakeOption: "error",  
};
```

```
console.log(config.apiEndpoint.toLocaleLowerCase());  
console.log(config.outputPath.toLocaleLowerCase());  
console.log(config.verbose);
```

```
config: {  
  apiEndpoint?: string;  
  outputPath?: string;  
  verbose?: boolean;  
}
```

Possibly undefined

undefined

SATISFIES

```
type Options = {  
  apiEndpoint: string;  
  outputPath: string;  
  verbose: boolean;  
};
```

```
const config = {  
  apiEndpoint: "https://api.example.com",  
  fakeOption: "error",  
} as Partial<Options>;
```

```
console.log(config.apiEndpoint.toLocaleLowerCase());  
console.log(config.outputPath.toLocaleLowerCase());  
console.log(config.verbose);
```

```
config: {  
  apiEndpoint?: string;  
  outputPath?: string;  
  verbose?: boolean;  
}
```

Possibly undefined

undefined

SATISFIES

satisfies verifica un tipo a compile time ma non altera il tipo inferito

```
type Options = {  
  apiEndpoint: string;  
  outputPath: string;  
  verbose: boolean;  
};
```

```
const config = {  
  apiEndpoint: "https://api.example.com",  
  fakeOption: "error",  
} satisfies Partial<Options>;
```

```
console.log(config.apiEndpoint.toLocaleLowerCase());  
console.log(config.outputPath.toLocaleLowerCase());  
console.log(config.verbose);
```

```
config: {  
  apiEndpoint: string;  
  fakeOption: string;  
}
```

Property 'verbose' does not exist

Property 'outputPath' does not exist

FUNCTIONAL PROGRAMMING IN TYPESCRIPT

- **Funzioni pure**

✗ *il linguaggio non fornisce supporto nativo*

- **Immutabilità**

const

readonly

Readonly<T>

ReadonlyArray<T>

- **Funzioni di ordine superiore (HOF)**

```
const values = [1, 2, 3, 4, 5, 6];
```

```
const sumOfSquaresOfEven = values
```

```
  .filter(n => n % 2 === 0)
```

```
  .map(n => n * n)
```

```
  .reduce((acc, n) => acc + n, 0);
```

→ filtra solo i numeri pari

→ calcola il quadrato dei valori

→ somma tutti i valori

calcola la somma dei
quadrati dei numeri
pari

FUNCTIONAL PROGRAMMING IN TYPESCRIPT

- **Composizione di funzioni e currying**

```
const add = (x: number): number => x + 1;
const double = (x: number): number => x * 2;

const compose = <T, U, V>(f: (y: U) => V, g: (x: T) => U) => (x: T): V => f(g(x));
const addThenDouble = compose(double, add);
```

```
const sum = (a: number, b: number): number => a + b;
const curriedSum = (a: number) => (b: number) => a + b;
const add5 = curriedSum(5);
```

USARE TYPESCRIPT SUL FRONTEND: TSCONFIG

React

```
{
  "compilerOptions": {
    ...
    "lib": [
      "dom",
      "dom.iterable",
      "esnext"
    ],
    "jsx": "react-jsx",
  },
  ...
}
```

npm i --save-dev @types/react @types/react-dom

AngularJS

```
{
  "compilerOptions": {
    ...
    "lib": [
      "dom",
      "es2022"
    ],
    "experimentalDecorators": true,
    "angularCompilerOptions": {
      ...
    },
  },
  ...
}
```

USARE TYPESCRIPT SUL FRONTEND

React

- Tipi generici
- Union types
- Type guards

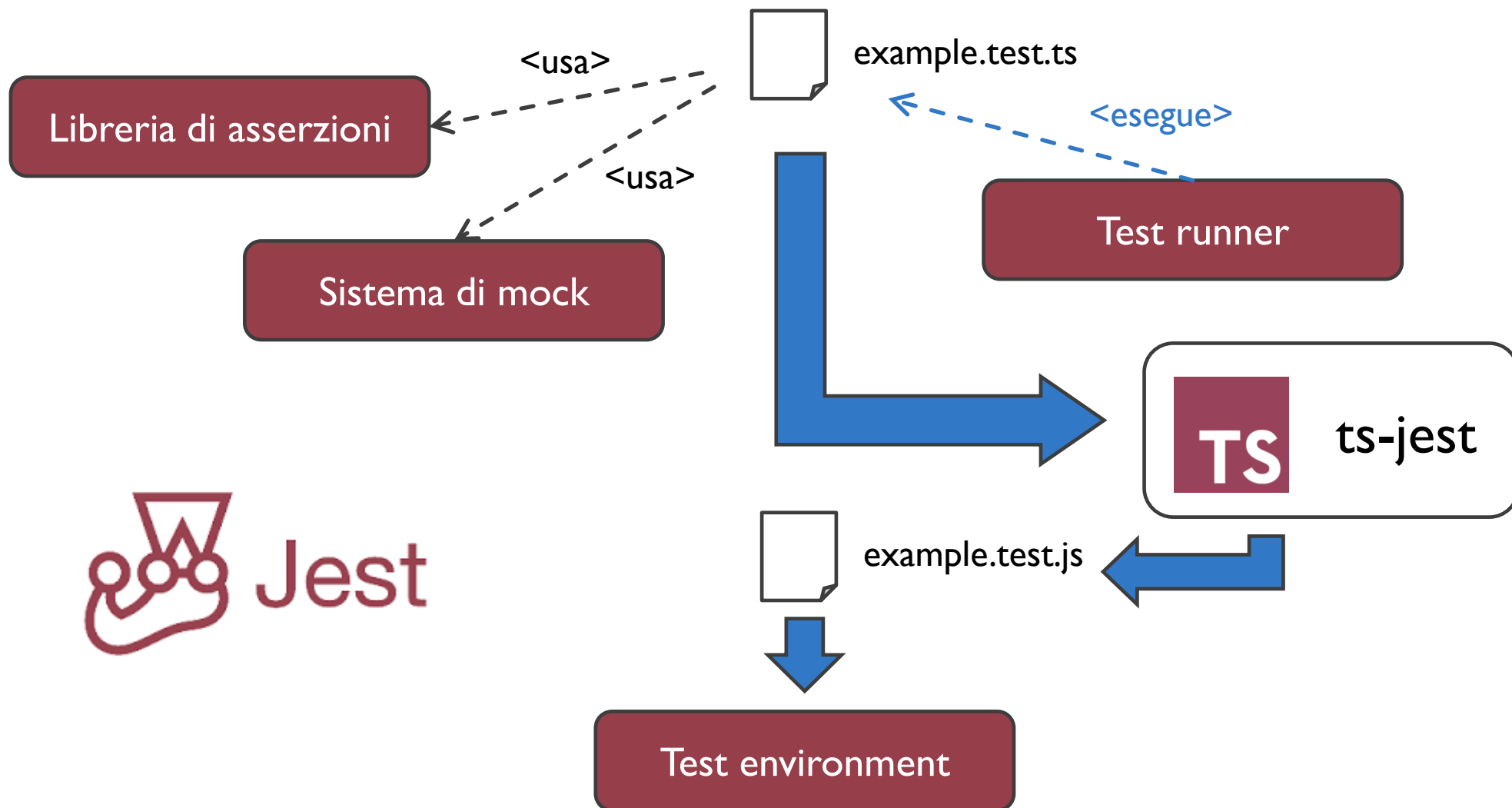
AngularJS

- Classi
- Interfacce
- Decoratori

Uso dei tipi predefiniti per gli oggetti e gli eventi del DOM

Uso intensivo della type inference

TESTING



TESTING

```
npm install --save-dev jest @types/jest ts-jest
```

jest.config.cjs

```
module.exports = {  
  testEnvironment: "node",  
  transform: {  
    "^.+\\.ts$": "ts-jest",  
  },  
  moduleNameMapper: {  
    "^(.+\\.js)": "$1",  
  },  
  transformIgnorePatterns: ["node_modules"],  
  testMatch: ["**/*.test.ts"],  
};
```

→ ambiente di esecuzione: **node** o **jsdom**

→ usa **ts-jest** per trasformare i file **.ts**

→ rimuovi l'estensione dai file **.js** negli import

TESTING

math.ts

```
export function fibonacci(
  n: number
): number {
  if (n < 0) {
    throw new Error("Bad input");
  }
  if (n === 0) {
    return 0;
  }
  if (n === 1) {
    return 1;
  }
  return fibonacci(n - 1) +
    fibonacci(n - 2);
}
```

math.test.ts

```
import { fibonacci } from "../src/math.js";

✓ test("fibonacci of a negative number", () => {
  expect(() => fibonacci(-1)).toThrow();
});

✓ test("fibonacci of 0 should return 0", () => {
  expect(fibonacci(0)).toBe(0);
});

✓ test("fibonacci of a positive number", () => {
  expect(fibonacci(1)).toBe(1);
  expect(fibonacci(2)).toBe(1);
  expect(fibonacci(3)).toBe(2);
  expect(fibonacci(5)).toBe(5);
  expect(fibonacci(10)).toBe(55);
  expect(fibonacci(15)).toBe(610);
});
```

DECLARATION FILES

I file **.d.ts** contengono solo informazioni sui tipi, senza implementazioni

math.ts

```
export function sum(  
  a: number,  
  b: number  
): number {  
  return a + b;  
}  
  
export function multiply(  
  a: number,  
  b: number  
): number {  
  return a * b;  
}
```

tsc

math.js

math.d.ts

```
export function sum(a, b) {  
  return a + b;  
}  
  
export function multiply(a, b) {  
  return a * b;  
}
```

```
export declare function sum(a: number, b: number):  
number;  
  
export declare function multiply(a: number, b: number):  
number;
```

RIPASSO: CONCETTI AVANZATI

operatori keyof typeof	<pre>const user = { id: 1, name: "Alice" };</pre> <div>typeof user: { id: number; name: string; }</div> <pre>type KeyOfUser = keyof typeof user;</pre> <div>KeyOfUser: "id" "name"</div>
indexed access types	<pre>const people = [{ name: "Greta", age: 30 }, { name: "Daniele", age: 25 },];</pre> <div>typeof people: { name: string; age: number; }[]</div> <div>(typeof people)[number]: { name: string; age: number; }</div> <pre>type Name = (typeof people)[number]["name"];</pre> <div>Name: string</div>
conditional e template literal types	<pre>const style = { background_color: 'blue', foreground_color: 'white', };</pre> <div>StyleKeys: "background" "foreground"</div> <pre>type ExtractStyle<T> = T extends `\${infer Prefix}_color` ? Prefix : never; type StyleKeys = ExtractStyle<keyof typeof style>;</pre>

RIPASSO: CONCETTI AVANZATI

mapped types e utility types	<pre>type Partial<T> = { [P in keyof T]?: T[P] undefined }; type Required<T> = { [P in keyof T]-?: T[P] }; type Readonly<T> = { readonly [P in keyof T]: T[P] };</pre>
satisfies	<pre>type Options = { apiEndpoint: string; outputPath: string; verbose: boolean; }; const config = { apiEndpoint: "https://api.example.com", } satisfies Partial<Options>; console.log(config.apiEndpoint.toLowerCase());</pre> <div>config:{ apiEndpoint: string }</div>