

```

/**
 * Kotlin syntax grammar in ANTLR4 notation
 */

// SECTION: general

kotlinFile
    : packageHeader importList topLevelObject*
    ;

packageHeader
    : (PACKAGE identifier)?
    ;

importList
    : importHeader*
    ;

importHeader
    : IMPORT identifier MULT?
    ;

topLevelObject
    : declaration
    ;

declaration
    : classDeclaration
    | functionDeclaration
    | propertyDeclaration
    ;

// SECTION: classes

classDeclaration
    : modifiers? (CLASS | FUN? INTERFACE) simpleIdentifier
    typeParameters? primaryConstructor?
    delegationSpecifiers?
    (classBody | enumClassBody)?
    ;

primaryConstructor
    : (modifiers? CONSTRUCTOR)? classParameters
    ;

classBody
    : classMemberDeclarations
    ;

classParameters
    : classParameter*

```

```

;

classParameter
  : modifiers? VAL? simpleIdentifier type expression?
  ;

delegationSpecifiers
  : annotatedDelegationSpecifier*
  ;

delegationSpecifier
  : constructorInvocation
  | userType
  | functionType
  ;

constructorInvocation
  : userType valueArguments
  ;

annotatedDelegationSpecifier
  : annotation* delegationSpecifier
  ;

typeParameters
  : LANGLE typeParameter+ RANGLE
  ;

typeParameter
  : simpleIdentifier type?
  ;

// SECTION: classMembers

classMemberDeclarations
  : classMemberDeclaration*
  ;

classMemberDeclaration
  : declaration
  | companionObject
  ;

companionObject
  : modifiers? COMPANION simpleIdentifier?
  delegationSpecifiers? classBody?
  ;

functionValueParameters
  : functionValueParameter*
  ;

```

```
functionValueParameter
    : parameter expression?
    ;
```

```
functionDeclaration
    : modifiers?
    FUN (typeParameters)? simpleIdentifier
    functionValueParameters
    type? functionBody?
    ;
```

```
functionBody
    : block
    | expression
    ;
```

```
variableDeclaration
    : annotation* simpleIdentifier type?
    ;
```

```
propertyDeclaration
    : modifiers? VAL typeParameters? variableDeclaration expression?
    ;
```

```
parameter
    : simpleIdentifier type
    ;
```

## // SECTION: enumClasses

```
enumClassBody
    : enumEntries? classMemberDeclarations?
    ;
```

```
enumEntries
    : enumEntry*
    ;
```

```
enumEntry
    : modifiers? simpleIdentifier valueArguments? classBody?
    ;
```

## // SECTION: types

```
type
    : parenthesizedType
    | typeReference
    | functionType
    ;
```

```

typeReference
  : userType
  | DYNAMIC
  ;

userType
  : simpleUserType+
  ;

simpleUserType
  : simpleIdentifier (typeArguments)?
  ;

typeProjection
  : type | MULT
  ;

functionType
  : functionTypeParameters type
  ;

functionTypeParameters
  : (parameter | type)*
  ;

parenthesizedType
  : type
  ;

// SECTION: statements

statements
  : statement*
  ;

statement
  : annotation*
  ( declaration
  | loopStatement
  | expression)
  ;

controlStructureBody
  : block
  | statement
  ;

block
  : statements
  ;

```

```

loopStatement
  : forStatement
  | whileStatement
  | doWhileStatement
  ;

forStatement
  : annotation* variableDeclaration expression controlStructureBody?
  ;

whileStatement
  : expression controlStructureBody?
  ;

doWhileStatement
  : controlStructureBody? expression
  ;

// SECTION: expressions

expression
  : disjunction
  ;

disjunction
  : conjunction+
  ;

conjunction
  : equality+
  ;

equality
  : comparison (equalityOperator comparison)*
  ;

comparison
  : infixOperation (comparisonOperator infixOperation)?
  ;

infixOperation
  : elvisExpression (inOperator elvisExpression)*
  ;

elvisExpression
  : infixFunctionCall
  ;

infixFunctionCall
  : rangeExpression (simpleIdentifier rangeExpression)*
  ;

```

```

rangeExpression
    : additiveExpression+
    ;

additiveExpression
    : multiplicativeExpression (additiveOperator
multiplicativeExpression)*
    ;

multiplicativeExpression
    : asExpression (multiplicativeOperator asExpression)*
    ;

asExpression
    : comparisonWithLiteralRightSide
    ;

comparisonWithLiteralRightSide
    : prefixUnaryExpression (LANGLE literalConstant RANGLE expression)*
    ;

prefixUnaryExpression
    : unaryPrefix* postfixUnaryExpression
    ;

unaryPrefix
    : annotation
    | prefixUnaryOperator
    ;

postfixUnaryExpression
    : primaryExpression postfixUnarySuffix*
    ;

postfixUnarySuffix
    | typeArguments
    | callSuffix
    | indexingSuffix
    | navigationSuffix
    ;

indexingSuffix
    : expression+
    ;

navigationSuffix
    : memberAccessOperator (simpleIdentifier | parenthesizedExpression |
CLASS)
    ;

```

```
callSuffix
  : typeArguments? valueArguments? annotatedLambda
  | typeArguments? valueArguments
  ;
```

```
annotatedLambda
  : annotation* lambdaLiteral
  ;
```

```
typeArguments
  : LANGLE typeProjection+ RANGLE
  ;
```

```
valueArguments
  : valueArgument*
  ;
```

```
valueArgument
  : annotation? simpleIdentifier? MULT? expression
  ;
```

```
primaryExpression
  : parenthesizedExpression
  | simpleIdentifier
  | literalConstant
  | stringLiteral
  | functionLiteral
  | thisExpression
  | superExpression
  | ifExpression
  | whenExpression
  | jumpExpression
  ;
```

```
parenthesizedExpression
  : expression
  ;
```

```
literalConstant
  : BooleanLiteral
  | IntegerLiteral
  | HexLiteral
  | BinLiteral
  | NullLiteral
  ;
```

```
stringLiteral
  : lineStringLiteral
  ;
```

```
lineStringLiteral
```

```

        : (lineStringContent | lineStringExpression)*
        ;

lineStringContent
    : LineStrText
    | LineStrEscapedChar
    | LineStrRef
    ;

lineStringExpression
    : expression
    ;

lambdaLiteral
    : lambdaParameters? statements
    ;

lambdaParameters
    : lambdaParameter+
    ;

lambdaParameter
    : variableDeclaration
    ;

functionLiteral
    : lambdaLiteral
    ;

thisExpression
    : THIS
    | THIS_AT
    ;

superExpression
    : SUPER (L'ANGLE type R'ANGLE)? (AT_NO_WS simpleIdentifier)?
    ;

ifExpression
    : expression controlStructureBody?
    | expression controlStructureBody? ELSE controlStructureBody?
    ;

whenSubject
    : (annotation* VAL variableDeclaration)? expression
    ;

whenExpression
    : whenSubject? whenEntry*
    ;

```



```
whenEntry
    : whenCondition+ controlStructureBody
    | ELSE controlStructureBody
    ;
```

```
whenCondition
    : expression
    ;
```

```
jumpExpression
    : RETURN expression?
    | CONTINUE
    | BREAK
    ;
```

```
equalityOperator
    : EXCL_EQ
    | EQEQ
    ;
```

```
comparisonOperator
    : LANGLE
    | RANGLE
    | LE
    | GE
    ;
```

```
inOperator
    : IN
    ;
```

```
additiveOperator
    : ADD | SUB
    ;
```

```
multiplicativeOperator
    : MULT
    ;
```

```
prefixUnaryOperator
    : SUB
    | ADD
    | excl
    ;
```

```
excl
    : EXCL_NO_WS
    | EXCL_WS
    ;
```

```
memberAccessOperator
    ;
```

## // SECTION: modifiers

```
modifiers
  : (annotation | modifier)+
  ;
```

```
modifier
  : classModifier
  | memberModifier
  | functionModifier
  | inheritanceModifier
  ;
```

```
classModifier
  : ENUM
  | SEALED
  | ANNOTATION
  | DATA
  | INNER
  ;
```

```
memberModifier
  : OVERRIDE
  | LATEINIT
  ;
```

```
functionModifier
  : TAILREC
  | OPERATOR
  | INFIX
  | INLINE
  | EXTERNAL
  | SUSPEND
  ;
```

```
inheritanceModifier
  : ABSTRACT
  | FINAL
  | OPEN
  ;
```

## // SECTION: annotations

```
annotation
  : singleAnnotation
  ;
```

```
singleAnnotation
  : (AT_NO_WS | AT_PRE_WS) unescapedAnnotation
  ;
```

```
unescapedAnnotation
: constructorInvocation
| userType
;
```

## // SECTION: identifiers

```
simpleIdentifier: Identifier
| ABSTRACT
| ANNOTATION
| BY
| CATCH
| COMPANION
| CONSTRUCTOR
| CROSSINLINE
| DATA
| DYNAMIC
| ENUM
| EXTERNAL
| FINAL
| FINALLY
| GET
| IMPORT
| INFIX
| INIT
| INLINE
| INNER
| INTERNAL
| LATEINIT
| NOINLINE
| OPEN
| OPERATOR
| OUT
| OVERRIDE
| PRIVATE
| PROTECTED
| PUBLIC
| REIFIED
| SEALED
| TAILREC
| SET
| VARARG
| WHERE
| FIELD
| PROPERTY
| RECEIVER
| PARAM
| SETPARAM
| DELEGATE
| FILE
```

```
| EXPECT
| ACTUAL
| CONST
| SUSPEND
;
```

```
identifier
    : simpleIdentifier+
    ;
```

```
/**
 * Kotlin lexical grammar in ANTLR4 notation
 */
```

```
// SECTION: separatorsAndOperations
```

```
MULT: '*';
ADD: '+';
SUB: '-';
EXCL_WS: '!' Hidden;
EXCL_NO_WS: '!';
AT_NO_WS: '@';
AT_PRE_WS: (Hidden | NL) '@' ;
LANGLE: '<';
RANGLE: '>';
LE: '<=';
GE: '>=';
EXCL_EQ: '!=';
EQEQ: '==';
```

```
// SECTION: keywords
```

```
THIS_AT: 'this@' Identifier;
```

```
FILE: 'file';
FIELD: 'field';
PROPERTY: 'property';
GET: 'get';
SET: 'set';
RECEIVER: 'receiver';
PARAM: 'param';
SETPARAM: 'setparam';
DELEGATE: 'delegate';
```

```
PACKAGE: 'package';
IMPORT: 'import';
CLASS: 'class';
INTERFACE: 'interface';
FUN: 'fun';
VAL: 'val';
CONSTRUCTOR: 'constructor';
```

```
BY: 'by';
COMPANION: 'companion';
INIT: 'init';
THIS: 'this';
SUPER: 'super';
WHERE: 'where';
ELSE: 'else';
CATCH: 'catch';
FINALLY: 'finally';
RETURN: 'return';
CONTINUE: 'continue';
BREAK: 'break';
OUT: 'out';
DYNAMIC: 'dynamic';
```

#### **// SECTION: lexicalModifiers**

```
PUBLIC: 'public';
PRIVATE: 'private';
PROTECTED: 'protected';
INTERNAL: 'internal';
ENUM: 'enum';
SEALED: 'sealed';
ANNOTATION: 'annotation';
DATA: 'data';
INNER: 'inner';
TAILREC: 'tailrec';
OPERATOR: 'operator';
INLINE: 'inline';
INFIX: 'infix';
EXTERNAL: 'external';
SUSPEND: 'suspend';
OVERRIDE: 'override';
ABSTRACT: 'abstract';
FINAL: 'final';
OPEN: 'open';
CONST: 'const';
LATEINIT: 'lateinit';
VARARG: 'vararg';
NOINLINE: 'noinline';
CROSSINLINE: 'crossinline';
REIFIED: 'reified';
EXPECT: 'expect';
ACTUAL: 'actual';
```

#### **// SECTION: literals**

```
IntegerLiteral
    : DecDigitNoZero DecDigitOrSeparator* DecDigit
    | DecDigit
    ;
```

```
HexLiteral
    : '0' [xX] HexDigit HexDigitOrSeparator* HexDigit
    | '0' [xX] HexDigit
    ;
```

```
BinLiteral
    : '0' [bB] BinDigit BinDigitOrSeparator* BinDigit
    | '0' [bB] BinDigit
    ;
```

```
BooleanLiteral: 'true'| 'false';
```

```
NullLiteral: 'null';
```

#### **// SECTION: lexicalIdentifiers**

```
Identifier
    : (Letter | '_' ) (Letter | '_' | UnicodeDigit)*
    | '\'' ~([\r\n] | '\'' )+ '\''
    ;
```

#### **// SECTION: strings**

```
LineStringRef
    : FieldIdentifier
    ;
```

```
LineStrText
    : ~('\\" | "'" | '$')+ | '$'
    ;
```

```
LineStrEscapedChar
    : EscapedIdentifier
    | UniCharacterLiteral
    ;
```