

Linear Data Chapter 4

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1. If noise-canceling headphones estimate \vec{s} to be the background sound, what do the headphones generate to cancel out the noise?

$-\vec{s}$ since $\vec{s} + (-\vec{s}) = \vec{0}$.

2. Explicitly compute by hand (with work shown) the following Frobenius inner products

(a) $\left\langle \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}, \begin{pmatrix} 4.56 & 3.12 & -1 \\ 10.9 & 0 & 5 \end{pmatrix} \right\rangle_{Fro}$

You could either note that each term in the sum is a product with zero and thus the total inner product is zero or compute

$$\left\langle \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}, \begin{pmatrix} 4.56 & 3.12 & -1 \\ 10.9 & 0 & 5 \end{pmatrix} \right\rangle_{Fro} = 0(4.56) + 0(3.12) + 0(-1) + 0(10.9) + 0(0) + 5(0)$$

Vectorizing first and then computing the (Euclidean) inner product is also acceptable.

(b) $\left\langle \begin{pmatrix} 1 & -2 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} -1 & 1 \\ 5 & 2 \end{pmatrix} \right\rangle_{Fro}$

$$\left\langle \begin{pmatrix} 1 & -2 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} -1 & 1 \\ 5 & 2 \end{pmatrix} \right\rangle_{Fro} = 1(-1) + (-2)(1) + 0(5) + 1(2) = -1.$$

Vectorizing first and then computing the (Euclidean) inner product is also acceptable.

3. Give an example of an application of hyperspectral imaging.

Determining what species of plants are in a particular area. More generally, finding what materials are in a particular area (pavement, underground water, hidden tanks, etc.)

4. In 2017, the City of Fort Collins ran a study¹ to better understand bat populations in the city's parks and natural areas. The screenshot of a spectrogram of bat calls at a location in Fort Collins shown below appeared in that study.

¹Source: https://www.fcgov.com/naturalareas/files/fort-collins-natural-area-bat-surveys-report_2017opt.pdf, accessed 2024.02.18


```
x=x(1:L,:);  
(and similar for y)
```

Python, provided files:

```
import numpy as np  
npzfile=np.load('LinearDataSound.npz')  
locals().update(npzfile)
```

Python, own files:

```
import numpy as np  
import audio2numpy as a2n  
x,xsr=a2n.audio_from_file("youraudio.mp3")  
(and similar for y)
```

- Set \vec{z} to be a linear combination of \vec{x} and \vec{y} where the coefficient for \vec{x} makes it quieter and the coefficient for \vec{y} makes it louder.

Matlab:

```
z = 0.5*x + 2*y;  
(Any coefficient strictly between 0 and 1 for  $\vec{x}$  and strictly greater than 1 for  $\vec{y}$  would work.)
```

Python:

```
z = 0.5*x + 2*y  
(Any coefficient strictly between 0 and 1 for  $\vec{x}$  and strictly greater than 1 for  $\vec{y}$  would work.)
```