

Linear Data Chapter 6

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1. For each of the following subsets of \mathbb{R}^3 , explain whether or not they are a subspace of \mathbb{R}^3 .

(a)

$$U = \text{span} \left\{ \begin{pmatrix} 1.1 \\ -3.4 \\ 0.4 \end{pmatrix}, \begin{pmatrix} 0.65 \\ 0.23 \\ -0.44 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} \right\}$$

Yes. Any span of a set of vectors in a vector space is a subspace of that vector space.

(b)

$$V = \left\{ \begin{pmatrix} a \\ 0 \\ a^3 \end{pmatrix} \mid a \in \mathbb{R} \right\}$$

No. The set isn't closed under vector addition or scalar multiplication. Any counter example will suffice. For example:

$$\begin{pmatrix} 1 \\ 0 \\ 1^3 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \\ 1^3 \end{pmatrix} = \begin{pmatrix} 2 \\ 0 \\ 2 \end{pmatrix} \neq \begin{pmatrix} 2 \\ 0 \\ 2^3 \end{pmatrix}.$$

(c) Z = the points in the z -axis

Yes. Any line through the origin in \mathbb{R}^d is a subspace of \mathbb{R}^d .

2. Assume that $f : \mathbb{R}^{100} \rightarrow \mathbb{R}^2$ is linear and that for certain $\vec{u}, \vec{v} \in \mathbb{R}^{100}$,

$$f(\vec{u}) = \begin{pmatrix} 1 \\ -1 \end{pmatrix} \quad \text{and} \quad f(\vec{v}) = \begin{pmatrix} 0 \\ 2 \end{pmatrix}.$$

Explicitly compute with work the following:

(a) $f(\vec{u} + \vec{v})$

Since f is linear,

$$f(\vec{u} + \vec{v}) = f(\vec{u}) + f(\vec{v}) = \begin{pmatrix} 1 \\ -1 \end{pmatrix} + \begin{pmatrix} 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

(b) $f(10\vec{v})$

Since f is linear,

$$f(10\vec{v}) = 10f(\vec{v}) = 10 \begin{pmatrix} 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 0 \\ 20 \end{pmatrix}$$

3. Give an example of an application of a linear transformation to audio signals.

The example in this textbook chapter is zero-padding in order to allow offset mixing. However, many of the examples of audio processing we've seen thus far are linear transformations; e.g., computing a linear combination of two digital songs of the same length is a linear transformation on the vector space of pairs of digital songs of that length, computing a moving average of a digital song is a linear transformation on the vector space of digital songs of that length, etc.

4. Assume that W is a vector space and $g, h : W \rightarrow \mathbb{R}$ are both linear maps. Show that the function

$$k : W \rightarrow \mathbb{R}^2, \quad k(w) = \begin{pmatrix} g(w) \\ h(w) \end{pmatrix}$$

is linear.

Let $w, v \in W$ and $c \in \mathbb{R}$ be arbitrary vectors in W and scalar in \mathbb{R} , respectively. Then,

$$\begin{aligned} k(w + v) &= \begin{pmatrix} g(w + v) \\ h(w + v) \end{pmatrix} && \text{by the definition of } k \\ &= \begin{pmatrix} g(w) + g(v) \\ h(w) + h(v) \end{pmatrix} && \text{by the linearity of } g \text{ and } h \\ &= \begin{pmatrix} g(w) \\ h(w) \end{pmatrix} + \begin{pmatrix} g(v) \\ h(v) \end{pmatrix} && \text{by the definition of vector addition in } \mathbb{R}^2 \\ &= k(w) + k(v) && \text{by the definition of } k. \end{aligned}$$

Thus, k is additive. Similarly, we compute

$$\begin{aligned} k(cw) &= \begin{pmatrix} g(cw) \\ h(cw) \end{pmatrix} && \text{by the definition of } k \\ &= \begin{pmatrix} cg(w) \\ ch(w) \end{pmatrix} && \text{by the linearity of } g \text{ and } h \\ &= c \begin{pmatrix} g(w) \\ h(w) \end{pmatrix} && \text{by the definition of scalar multiplication in } \mathbb{R}^2 \\ &= ck(w) && \text{by the definition of } k. \end{aligned}$$

Thus k also respects scaling, implying in turn that k is linear.