

# INTRODUCTION TO WEB DEVELOPMENT AND HTML

Lecture 16: - Spring 2011

#### Outline

- **▶** Form validation
- Other forms techniques
- Navigation

# JavaScript Tips

### Tips when using JavaScript

- I. <u>Do not invent the wheel!</u> Reuse other's people JavaScript libraries. Google them!
  - www.HotScripts.com
  - www.JavaScriptKit.com

#### 2. Reuse your own functions:

```
<form name="frmLoanCalc" onsubmit="calculateLoan()">
  Loan Amount: <input type="text" name="txtAmount"/>
  Repayment: <input type="text" name="txtRepayment"/>
  Interest rate: <input type="text" name="txtInterest"/>
```

```
function calculateLoan() {
```

IoanAmount = document.frmLoanCalc.txtAmount.value IoanValue = document.frmLoanCalc.txtRepayment.value interestRate = document.frmLoanCalc.txtInterest.value

/\*... more code ...\*/

Rommel Anthony Palomino

### Tips when using JavaScript (Cont'd)

```
<form name="frmLoanCalc" onsubmit="calculateLoan()">
  Loan Amount: <input type="text" name="txtAmountI"/>
  Repayment: <input type="text" name=" txtAmount2"/>
  Interest rate: <input type="text" name=" txtRate "/>

function calculateLoan() {
    loanAmount = document.frmLoanCalc.txtAmountI.value
    loanValue = document.frmLoanCalc.txtAmount2.value
    interestRate = document.frmLoanCalc.txtRate.value
    /*... more code ...*/
```

#### **Better Approach**:

```
function calculateLoan(loanAmount, repaymentPeriod, interestRate){ /*... more code ...*/
}
```

### Tips when using JavaScript (Cont'd)

- 3. Use External JavaScript files!
  - <script type="text/javascript" src="js/script.js"></script>
- 4. Place your scripts in a script folder: Folders are commonly named:
  - js
  - script
  - javascript

#### Form Validation

#### Form Validation

- You cannot check whether user has entered correct information
- However, you can check that user has entered the information in the correct format.
- Form are usually validated using the onsubmit event.
- The JavaScript function must return true so the form can be submitted. Otherwise, it will not be submitted.

#### Checking Text Fields



#### Let's Create our Validate function

```
function validate(form) {
 var returnValue = true;
 var username = frmRegister.txtUserName.value;
 var password1 = frmRegister.txtPassword.value;
 var password2 = frmRegister.txtPassword2.value;
/*username length should be longer than six
 characters*/
 if(username.length < 6) {</pre>
    returnValue = false;
    alert("Your username must be at least\n6
     characters long.\n
   Please try again.");
    frmRegister.txtUserName.focus();
```

#### Check password length

```
/*username length should be longer than six
  characters*/
if (password1.length < 6) {
  returnValue = false;
  alert("Your password must be at least\n6
    characters long.\n Please try again.");
  frmRegister.txtPassword.value = "";
  frmRegister.txtPassword2.value = "";
  frmRegister.txtPassword.focus();
}</pre>
```

#### Passwords should match

```
/*passwords should match*/
if (password1.value != password2.value) {
 returnValue = false;
 alter ("Your password entries did not
   match.\nPlease try again.");
 frmRegister.txtPassword.value = "";
 frmRegister.txtPassword2.value = "";
 frm Register.txtPassword.focus();
/* Finally return variable "returnValue" */
 return return Value;
```

### Making Required fields!

- How can we create required fields into a form?
- For example, a registration form that requires your username, first name, last name, password and email address to have a valid value.
- ▶ However, middle name, and cell phone are not required.

### Making Required Form Fields

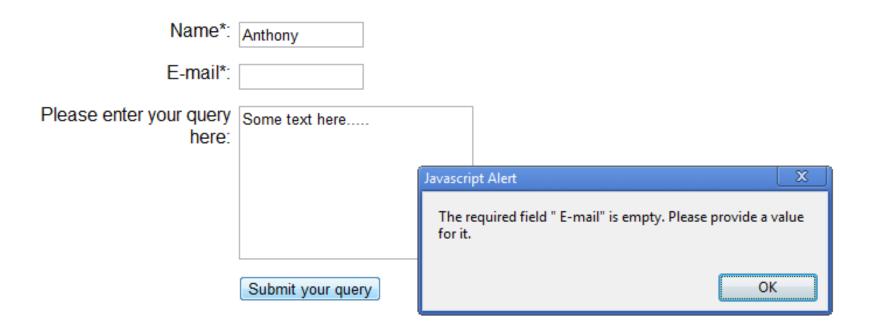
```
<form name="frmEnquiry" method="post"</pre>
 action="gotoSomewhere" onsubmit="return
 validate(this);">
 Name:<input type="text" class="required"</pre>
   name="Name"/>
 E-mail:<input type="text" class="required"
   name="E-mail"/>
 Please enter your query here:
 <textarea rows="8" class="required" cols="30"</pre>
   name="query"></textarea>
 <input type="submit" class="" value="Submit your</pre>
   form"/>
</form>
```

### JavaScript function

}

```
function validate(form) {
  var returnValue=true;
  var formElements = form.elements;
  for (var i=0; i<formElements.length; i++) {</pre>
     currentElement = formElements[i];
     if (currentElement.value=="" &&
  currentElement.className=="required") {
     /*Show a respective alert message */
       currentElement.focus();
       returnValue = false;
      break;
  return return Value;
```

### Form with **required** fields



# Playing with Random and Images

#### Random

- The random() method generates a random number between 0 and 1
- Syntax:
  - Math.random()
- Also, we know that with JavaScript we can change the source of an image by modifying their property src

#### Random Images Example

```
function randomImage() {
 var images=new Array()
 images[0]="google1.png"
 images[1]="google2.jpg"
 images[2]="google3.png"
 images[3]="google4.gif"
 images[4]="google5.jpg"
 var i=Math.floor(Math.random()*images.length)
 document.images.imgBanner.src = "img/" + images[i];
```

#### Random Images Example: HTML

The body onload event triggers **startSlideShow**()

### The image changes randomly



#### Get Dojo!





#### Cloud hosting via CDN

You can utilize the full Dojo Toolkit from the services by including a script tag in your page:

Occupie CDN

Yandex CDN (Europe)

<script src="http://ajax.googleapis.com/ajax/libs/dojo/1.6/dojo/dojo.xd.js" type="text/javascript"></script>

<script src="http://ajax.googleapis.com/ajax/libs/dojo/I.6/dojo/dojo.xd.js" type="text/javascript"></script>

# Cool Examples with Dojo!!!

See Examples in course site

# Questions?