

The following declaration is for problem 1 and 2:

```
const int MAX=10;
```

```
class AList{
```

```
    public :
```

```
        AList();
```

```
        void PrintAll();
```

```
        void Delete(int k, int &x, bool &success);
```

```
            \\ delete element at the position with index k and save it in x
```

```
        void Insert(int k, int x, bool &success);
```

```
            \\ insert element x at the position with index k
```

```
        ...
```

```
    private :
```

```
        int list[MAX];
```

```
        int size;
```

```
};
```

```
AList Chain;
```

```
bool flag;
```

```
int y;
```

1. Assume you have a list of integers stored in a array-based list with the name of **Chain** declared as above and has the following integers:

2	5	8	10	12	18	21			
---	---	---	----	----	----	----	--	--	--

Show the contents of **Chain** and the value of **flag** after you execute each statement of the following program segment:

```
Chain.Insert(2, 6, flag);
```

```
Chain.Insert(9, 25, flag);
```

```
Chain.Delete(0, y, flag);
```

```
Chain.Delete(8, y, flag);
```

2. Assume you have a list of integers stored in an array-based list with the class name **AList** declared as above. Write the **PrintAll()** method for the **AList** class to prints out all values in the list that are greater than **10**.

3. Assume for the following linked list, each node is defined as the structure named Node

```
struct Node
{
    int data;
    Node * next;
}
```

(1) If the list is referenced by a variable **head** initially referring to the first node:

20 -> 10 -> 32 -> 27

Give the value for each of the following OR indicate if it is an error:

_____ What is head.data?

_____ What is head.next.data?

(2) If the list is pointed by a variable head initially pointing to the first node:

20 -> 10 -> 32 -> 27

How do you access 20? _____

How do you access 32? _____

4. Assume you have a linear list of integers stored in a **linked list** and defined as follows:

```
class List {  
    public :  
        List();  
        ~List();  
        void PrintAll();  
        void DeleteLast(); //delete the last node from the list  
        void InsertHead(int x); //insert to the beginning of the list  
        ...  
    private :  
        struct Node{  
            int data;  
            ChainNode * next;  
        };  
        Node *head; // pointer to first node  
};
```

- (a) Write the **PrintAll()** method for the **List** class to prints out all values in the list that are greater than **10**.
- (b) Write the **DeleteLast()** method for the **List** class.
- (c) Write the **InsertHead()** method for the **List** class.