

Review of Linear Algebra

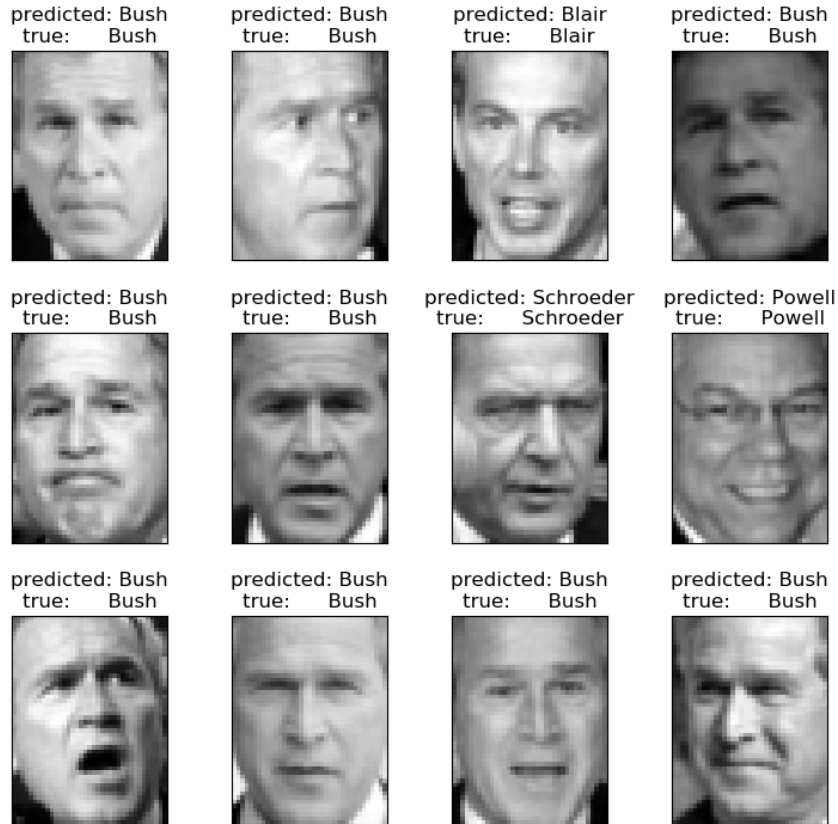
Liang Liang

Introduction to Machine Learning with Applications

Outline: Linear Algebra

- Motivating Example - Eigenface
- Basics
- Dot and Vector Products
- Matrices
- Norms
- Rank and linear independence
- Range and Null Space
- Column and Row Space
- Determinant and inverse of a matrix
- Eigenvalues and Eigenvectors
- Singular Value Decomposition
- Matrix Calculus

A Motivating Example - Eigenface



Classifier
(Image
Recognition)

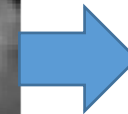


Name ?

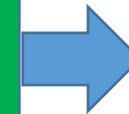
This image has 432x288 pixels

Not every pixel is equally important in classifying faces

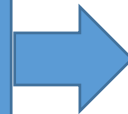
Solution: use ideas from linear algebra to extract features from images - using eigenvectors, eigenvalues



Feature
Vector



Classifier
(Image
Recognition)



G.W. Bush

Eigenfaces (using linear algebra)

mean face



E0



E1



E2



E3



E4



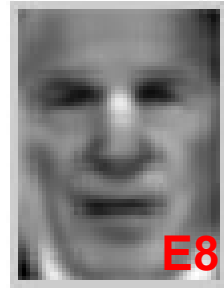
E5



E6



E7



E8



E9



E10



E11



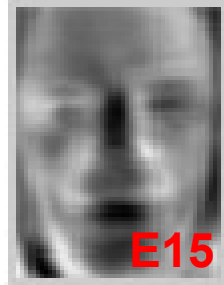
E12



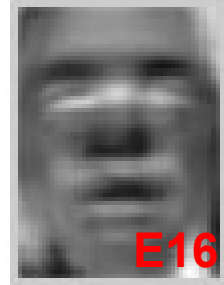
E13



E14



E15



E16



E17



E18



E19



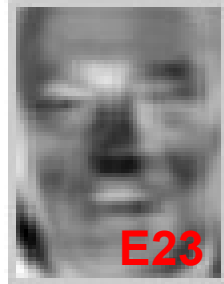
E20



E21



E22



E23



E24



$$= \mathbf{E0} + (-0.005) \times \mathbf{E1} + (-0.04) \times \mathbf{E2} + (0.002) \times \mathbf{E3} + \dots$$

Eigenfaces (using linear algebra)

mean face



E0



E1



E2



E3



E4



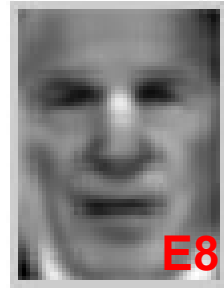
E5



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E9



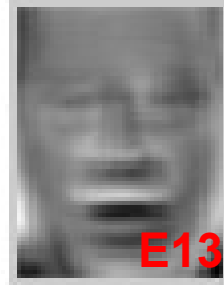
E10



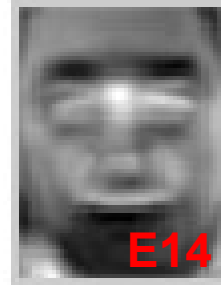
E11



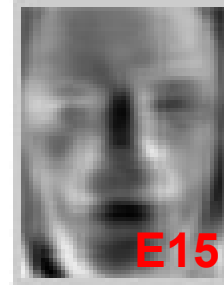
E12



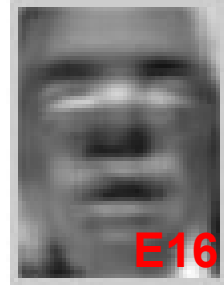
E13



E14



E15



E16



E17



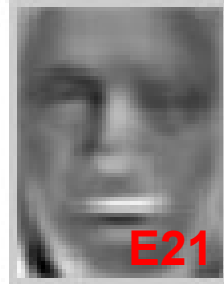
E18



E19



E20



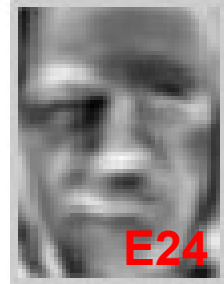
E21



E22



E23



E24



$$= \mathbf{E0} + (-0.015) \times \mathbf{E1} + (0.0037) \times \mathbf{E2} + (-0.01) \times \mathbf{E3} + \dots$$



$$= \mathbf{E0} + (-0.015) \times \mathbf{E1} + (0.0037) \times \mathbf{E2} + (-0.01) \times \mathbf{E3} + \dots$$

Feature Vector = $[-0.015, 0.0037, -0.01, \dots]$



$$= \mathbf{E0} + (-0.005) \times \mathbf{E1} + (-0.04) \times \mathbf{E2} + (0.002) \times \mathbf{E3} + \dots$$

Feature Vector = $[-0.005, -0.04, 0.002, \dots]$



Use a Numerical Vector to represent an Object



$$x = \begin{bmatrix} name \\ age \\ gender \\ height \\ weight \\ occupation \end{bmatrix}$$

"Feature Vector"

Use a **Numerical Vector** to represent an Object



$$x = \begin{bmatrix} \textit{name} \\ \textit{age} \\ \textit{gender} \\ \textit{height} \\ \textit{weight} \\ \textit{occupation} \end{bmatrix}$$

$$x_1 = \begin{bmatrix} \textit{Homer J. Simpson} \\ \textit{35 years} \\ \textit{male} \\ \textit{175 cm} \\ \textit{200 Kg} \\ \textit{safety inspector} \end{bmatrix}$$

How can we convert this vector to a numerical vector ?
(e.g. represent the name using some number(s))

A challenging problem in Machine Learning:
How can we build a good representation of data/object

Representation Learning: A Review and New Perspectives

Yoshua Bengio[†], Aaron Courville, and Pascal Vincent[†]

Department of computer science and operations research, U. Montreal

[†] also, Canadian Institute for Advanced Research (CIFAR)

<https://arxiv.org/pdf/1206.5538.pdf>

Note: read this paper in the middle of this semester

Linear Algebra Basics

- Linear algebra provides a way of compactly representing and operating on sets of linear equations

$$4x_1 + 5x_2 = 1$$

$$6x_1 + 7x_2 = 2$$

the above equations can be written in the form of $A\mathbf{x} = b$

$$A = \begin{bmatrix} 4 & 5 \\ 6 & 7 \end{bmatrix}, b = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- $A \in \mathbb{R}^{M \times N}$ denotes a matrix with M rows and N columns, and every element of the matrix is a real number.
- $\mathbb{R}^{M \times N}$ denotes the space of M -by- N matrices (another notation $\mathcal{R}^{M \times N}$)
- $\mathbf{x} \in \mathbb{R}^N$ denotes a vector with N elements which are real numbers
- \mathbb{R}^N denotes the space of N -dimensional vectors (another notation \mathcal{R}^N)

- $\mathbf{x} \in \mathbb{R}^N$ denotes an N -dimensional vector

a column vector $\mathbf{x} = \begin{bmatrix} x_{[1]} \\ x_{[2]} \end{bmatrix}$ or a row vector $\mathbf{x} = [x_{[1]} \quad x_{[2]}]$

- In the lecture notes, the statement "a vector \mathbf{x} " refers to a column vector unless we explicitly define " \mathbf{x} is a row vector"

Linear Algebra Basics

- transpose of a matrix by flipping the rows and columns.

$$A \in \mathbb{R}^{M \times N} \text{ then, } A^T \in \mathbb{R}^{N \times M}$$

(A' (A-prime) is also used to denote matrix transpose)

$$A = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}, \text{ then } A^T = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

- For each element of the matrix A , the transpose can be written as

$$A_{i,j}^T = A_{j,i}$$

Linear Algebra Basics

- Matrix transpose has the following properties
 - $(A^T)^T = A$
 - $(AB)^T = B^T A^T$
 - $(A + B)^T = A^T + B^T$
- A square matrix $A \in \mathbb{R}^{N \times N}$ is symmetric if $A = A^T$

Vector and Matrix Multiplication

- Product of two matrices $A \in \mathbb{R}^{M \times N}$ and $B \in \mathbb{R}^{N \times P}$ is a matrix $C \in \mathbb{R}^{M \times P}$

$$C_{m,p} = \sum_{n=1}^N A_{m,n} B_{n,p}$$

Vector and Matrix Multiplication

- Given two vectors $\mathbf{x}, \mathbf{y} \in \mathbb{R}^N$, the expression $\mathbf{x}^T \mathbf{y}$ (a.k.a $\mathbf{x} \cdot \mathbf{y}$) is called **inner product** or **dot product** of the two vectors, and it is a real number

$$\mathbf{x}^T \mathbf{y} = \begin{bmatrix} x_{[1]} & x_{[2]} & x_{[3]} \end{bmatrix} \begin{bmatrix} y_{[1]} \\ y_{[2]} \\ y_{[3]} \end{bmatrix} = \sum_{n=1}^3 x_{[n]} y_{[n]},$$

where $\mathbf{x}, \mathbf{y} \in \mathbb{R}^3$

vector space \mathbb{R}^N : a collection/set of all vectors that have N elements

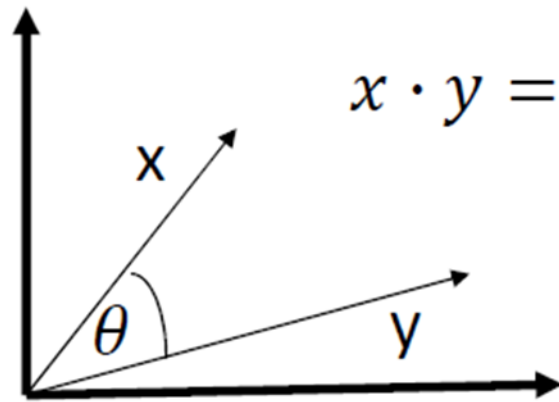
Vector and Matrix Multiplication

- Given two vectors $\mathbf{x} \in \mathbb{R}^N$ and $\mathbf{y} \in \mathbb{R}^M$, then \mathbf{xy}^T is called the **outer product** of the two vectors, and it is a matrix $[\mathbf{xy}^T]_{n,m} = x_{[n]}y_{[m]}$

$$\mathbf{xy}^T = \begin{bmatrix} x_{[1]} \\ x_{[2]} \\ x_{[3]} \end{bmatrix} \begin{bmatrix} y_{[1]} & y_{[2]} \end{bmatrix} = \begin{bmatrix} x_{[1]}y_{[1]} & x_{[1]}y_{[2]} \\ x_{[2]}y_{[1]} & x_{[2]}y_{[2]} \\ x_{[3]}y_{[1]} & x_{[3]}y_{[2]} \end{bmatrix}$$

Vector and Matrix Multiplication

- The dot product has a geometrical interpretation, for vectors $\mathbf{x}, \mathbf{y} \in \mathbb{R}^2$ with angle θ between them, then



$$\mathbf{x} \cdot \mathbf{y} = |\mathbf{x}| |\mathbf{y}| \cos \theta$$

$$\text{note: } \mathbf{x} \cdot \mathbf{y} = \mathbf{x}^T \mathbf{y}$$

$$|\mathbf{x}| = \sqrt{x_{[1]}^2 + x_{[2]}^2}$$

'length' of the vector

- In a high-dimensional vector space \mathbb{R}^N , we can also think $\cos \theta$ is the 'angle', which measures the similarity between two feature vectors, \mathbf{x} and \mathbf{y}

$$\cos \theta = \frac{\mathbf{x} \cdot \mathbf{y}}{|\mathbf{x}| |\mathbf{y}|}$$

Trace of a Square Matrix

- The trace of a square matrix $A \in \mathbb{R}^{N \times N}$, denoted as $\text{trace}(A)$ or $\text{tr}(A)$, is the sum of the diagonal elements in the matrix

$$\text{tr}(A) = \sum_{n=1}^N A_{n,n}$$

- Matrix trace has the following properties
 - $\text{tr}(A) = \text{tr}(A^T)$ for $A \in \mathbb{R}^{N \times N}$
 - $\text{tr}(A+B) = \text{tr}(A) + \text{tr}(B)$, for $A, B \in \mathbb{R}^{N \times N}$
 - $\text{tr}(t \times A) = t \times \text{tr}(A)$ where $t \in \mathbb{R}$
 - If ABC , CBA and CAB are square matrices, then $\text{tr}(ABC) = \text{tr}(CBA) = \text{tr}(CAB)$

Linear Independence and Rank

- A set of vectors $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\} \subset \mathbb{R}^M$ are linearly independent if no vector can be represented as a linear combination of the remaining vectors

$$\mathbf{x}_n = \sum_{k \neq n} \alpha_k \mathbf{x}_k$$

linearly dependent if some α_k is not zero

Linear Independence and Rank

- The **column rank** of a matrix $A \in \mathbb{R}^{M \times N}$ is the size of the largest set of linearly independent columns of A
 - e.g., the column rank of A is 2 means 2 columns in A are linearly independent.
- The **row rank** of a matrix $A \in \mathbb{R}^{M \times N}$ is the size of the largest set of linearly independent rows of A
 - e.g., the row rank of A is 3 means 3 rows in A are linearly independent.
- **matrix rank = row rank = column rank**

Span

- The **span** of a set of vectors $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}$ is the set of all vectors that can be expressed as a linear combination

$$\text{span}(\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}) = \{\mathbf{v} \mid \mathbf{v} = \sum_{n=1}^N \alpha_n \mathbf{x}_n, \alpha_n \in \mathbb{R}\}$$

- If $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\} \subset \mathbb{R}^N$ is a set of linearly independent vectors, then $\text{span}(\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}) = \mathbb{R}^N$

Range (column space)

- The range of a matrix $A \in \mathbb{R}^{M \times N}$, denoted as $\mathcal{R}(A)$, is the span of the columns of A
it is also called column space

Column Space and Row Space

- row space and column space are the linear subspaces generated by row and column vectors of a matrix
- For a matrix $A \in \mathbb{R}^{M \times N}$,
 - col space of $A = \text{span}(\text{cols of } A)$
 - row space of $A = \text{span}(\text{rows of } A)$
 - $\text{rank}(A) = \dim(\text{row space of } A) = \dim(\text{col space of } A)$

note: column is col, dimension is dim

dim of a space is the size of the largest set of linearly independent vectors in the space

Null Space

- The nullspace of a matrix $A \in \mathbb{R}^{M \times N}$, denoted as $\mathcal{N}(A)$, is the set of all vectors defined in

$$\mathcal{N}(A) = \{\mathbf{x} \mid A\mathbf{x} = \mathbf{0}, \mathbf{x} \in \mathbb{R}^N\}$$

Vector Norm

- Norm of a vector $\|\mathbf{x}\|$ is a measure of the 'length' of the vector \mathbf{x} , and $\mathbf{x} \in \mathbb{R}^N$
- Common norms used in machine learning are
 - ℓ_2 norm $\|\mathbf{x}\|_2 = \sqrt{\sum_{n=1}^N x_{[n]}^2} = \sqrt{\mathbf{x}^T \mathbf{x}}$
(Euclidean norm)

Vector Norm of $\mathbf{x} \in \mathbb{R}^N$

- Common norms used in machine learning are
 - ℓ_1 norm $\|\mathbf{x}\|_1 = \sum_{n=1}^N |x_{[n]}|$
(sum of the absolute values of the elements)
 - ℓ_2 norm $\|\mathbf{x}\|_2 = \sqrt{\sum_{n=1}^N x_{[n]}^2} = \sqrt{\mathbf{x}^T \mathbf{x}}$
(Euclidean norm)
 - ℓ_∞ norm $\|\mathbf{x}\|_\infty = \max\{|x_{[1]}|, \dots, |x_{[N]}|\}$
(max of the absolute values)

Vector Norm

- In general, we can define a ℓ_p norm with $p \geq 1$

$$\|\mathbf{x}\|_p = \left(\sum_{n=1}^N |x_{[n]}|^p \right)^{\frac{1}{p}}$$

- $\|\mathbf{x}\|_p$ is not a norm when $0 < p < 1$ because triangle inequality may not hold. an example:

$$\|[1, 0]\|_p = 1$$

$$\|[0, 1]\|_p = 1$$

$$\|[1, 0] + [0, 1]\|_p = \|[1, 1]\|_p = 2^{\frac{1}{p}} > 2 = \|[1, 0]\|_p + \|[0, 1]\|_p$$

Vector Norm

- ℓ_0 norm: a special norm of $\mathbf{x} \in \mathbb{R}^N$

$$\|\mathbf{x}\|_0 = \sum_{n=1}^N |x_{[n]}|^0$$

$$|x_{[n]}|^0 = 1 \text{ if } |x_{[n]}| > 0$$

$$|x_{[n]}|^0 = 0 \text{ if } |x_{[n]}| = 0$$

Thus, $\|\mathbf{x}\|_0$ is the number of non-zero elements in \mathbf{x}

$$\sum_{n=1}^N |x_{[n]}|^p \rightarrow \|\mathbf{x}\|_0 \text{ when } p \rightarrow 0$$

Vector Norm

$\|\mathbf{x}\|$ is the same as $\|\mathbf{x}\|_p$

$$p \geq 1 \text{ or } p = 0$$

Vector Norm

- Norm of a vector $\|\mathbf{x}\|$ is a measure of the 'length' of vector \mathbf{x}
- $\mathbf{x} \in \mathbb{R}^N$
- norm $\|\mathbf{x}\|$ is a function $f: \mathbb{R}^N \rightarrow \mathbb{R}$ that satisfies
 - For every $\mathbf{x} \in \mathbb{R}^N$, $f(\mathbf{x}) \geq 0$ (non-negativity)
 - $f(\mathbf{x}) = 0$ if and only if (iff) $\mathbf{x} = \mathbf{0}$ (definiteness)
 - For every $\mathbf{x} \in \mathbb{R}^N$, $t \in \mathbb{R}$ $f(t\mathbf{x}) = |t|f(\mathbf{x})$ (homogeneity)
 - For every $\mathbf{x}, \mathbf{y} \in \mathbb{R}^N$, $f(\mathbf{x} + \mathbf{y}) \leq f(\mathbf{x}) + f(\mathbf{y})$ (triangle inequality)

Matrix Norm

- Norms can be defined for matrices

- Frobenius Norm (F Norm) for $A \in \mathbb{R}^{M \times N}$

$$\|A\|_F = \sqrt{\sum_{m=1}^M \sum_{n=1}^N A_{m,n}^2} = \sqrt{\text{tr}(A^T A)}$$

other norms:

<http://mathworld.wolfram.com/MatrixNorm.html>

Identity Matrix

- The identity matrix, denoted by $I \in \mathbb{R}^{N \times N}$ is a square matrix with ones on the diagonal and zeros everywhere else.

$$I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Diagonal Matrix

- A diagonal matrix, $D = \text{diag}(d_1, d_2, \dots, d_N) \in \mathbb{R}^{N \times N}$, is a square matrix where all non-diagonal elements are zeros

$$D = \begin{bmatrix} d_1 & 0 \\ 0 & d_2 \end{bmatrix} = \text{diag}(d_1, d_2)$$

Orthogonal Matrix

- Two vectors $\mathbf{x}, \mathbf{y} \in \mathbb{R}^N$ are orthogonal (e.g., perpendicular) to each other if $\mathbf{x} \cdot \mathbf{y} = 0$.
- two vectors \mathbf{x}, \mathbf{y} are orthonormal to each other if they are orthogonal and $\|\mathbf{x}\|_2 = \|\mathbf{y}\|_2 = 1$
- A matrix $U \in \mathbb{R}^{N \times N}$ is called orthogonal if $U^T U = I = U U^T$
 - the columns are orthonormal to each other
 - the rows are orthonormal to each other
 - a property: $\|U\mathbf{x}\|_2 = \|\mathbf{x}\|_2$

Determinant of a Matrix

- The determinant of a square matrix $A \in \mathbb{R}^{N \times N}$ is a function $f: \mathbb{R}^N \rightarrow \mathbb{R}$, denoted by $|A|$ or $\mathbf{det}(A)$, and is calculated as

$$|A| = \sum_{i=1}^N (-1)^{i+j} A_{i,j} |B|, \quad \text{for any } j \in \{1, 2, \dots, N\}$$

B is obtained by eliminating the i -th row and the j -th col of A

Inverse of a Matrix

- The inverse of a square matrix $A \in \mathbb{R}^{N \times N}$ is denoted A^{-1} such that $A^{-1}A = I = AA^{-1}$
- For some square matrices, A^{-1} may not exist, those matrices are called singular or non-invertible. A^{-1} exists if and only if A is full rank ($\text{rank}(A) = N$)

Inverse of a Matrix

- For non-square matrices, $A \in \mathbb{R}^{M \times N}$, the inverse, denoted by A^+ , is given by

$$A^+ = (A^T A)^{-1} A^T \text{ which is called pseudo inverse}$$

assuming the square matrix $A^T A$ is invertible (usually $N < M$)

$$A^+ A = (A^T A)^{-1} A^T A = I, A^+ \text{ is the left-inverse of } A$$

Note: $AA^+ = A(A^T A)^{-1} A^T \neq I$, A^+ is NOT the right-inverse of A

Eigenvalues and Eigenvectors

- Given a square matrix $A \in \mathbb{R}^{N \times N}$, the scalar λ is an eigenvalue and \mathbf{x} is an eigenvector of A if

$$A\mathbf{x} = \lambda\mathbf{x}, \text{ and } \mathbf{x} \neq \mathbf{0}$$

$\lambda \in \mathbb{C}$ (it could be a complex number)

Eigenvalues and Eigenvectors

- Given a square matrix $A \in \mathbb{R}^{N \times N}$, $\lambda \in \mathbb{C}$ (could be a complex number) is an eigenvalue and $\mathbf{x} \in \mathbb{C}$ is an eigenvector of A if

$$A\mathbf{x} = \lambda\mathbf{x}, \text{ and } \mathbf{x} \neq \mathbf{0}$$

obtain \mathbf{x} and λ by solving the linear equations:

$$(A - \lambda I)\mathbf{x} = \mathbf{0}, \text{ and } |A - \lambda I| = 0$$

Eigenvalues may not be unique

Eigenvalues could be complex numbers

- Eigen Decomposition Theorem

<http://mathworld.wolfram.com/EigenDecompositionTheorem.html>

<http://mathworld.wolfram.com/Eigenvector.html>

Eigenvalues and Eigenvectors

- Given a square matrix $A \in \mathbb{R}^{N \times N}$, $\lambda \in \mathbb{C}$ (could be a complex number) is an eigenvalue and $\mathbf{x} \in \mathbb{C}$ is an eigenvector of A if

$$A\mathbf{x} = \lambda\mathbf{x}, \text{ and } \mathbf{x} \neq \mathbf{0}$$

- Eigen Decomposition Theorem**

if we can obtain N linearly independent eigenvectors, then

$$A = PDP^{-1}$$

every column of $P \in \mathbb{R}^{N \times N}$ is an eigenvector of A

$$D = \text{diag}(\{\lambda_1, \dots, \lambda_N\})$$

if the number of linearly independent eigenvectors $< N$

A can be written using a so-called singular value decomposition.

Eigenvalues and Eigenvectors

- **Symmetric matrix** $A \in \mathbb{R}^{N \times N}$
 - eigenvalues are **real** numbers, $\{\lambda_1, \dots, \lambda_N\}$,
 $D = \text{diag}(\{\lambda_1, \dots, \lambda_N\})$
 - eigenvectors are **orthogonal**, $\{\mathbf{x}_1, \dots, \mathbf{x}_M, M \leq N\}$,
 $\mathbf{x}_n^T \mathbf{x}_k = 0$ if $k \neq n$
(usually set $\|\mathbf{x}_n\|_2 = 1$ to achieve orthonormal)

Singular Value Decomposition (full)

- A matrix $A \in \mathbb{R}^{M \times N}$ ($M \geq N$) can always be decomposed as

$$A = UDV^T$$

$$A = [\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_M] D [\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N]^T$$

- $D \in \mathbb{R}^{M \times N}$, and main diagonal elements of D are $[\lambda_1, \dots, \lambda_N, 0, \dots, 0]$
- the columns of $U \in \mathbb{R}^{M \times M}$ are orthonormal: $U^T U = I$
- the columns of $V \in \mathbb{R}^{N \times N}$ are orthonormal: $V^T V = I$
- singular values $\{\lambda_1, \dots, \lambda_N\}$ are real numbers
- every column of U , denoted by \mathbf{u}_m , is called a left-singular vector of A
- every column of V , denoted by \mathbf{v}_n , is called a right-singular vector of A

Matrix Calculus (basic concepts)

- scalar by vector

For vectors $\mathbf{x}, \mathbf{b} \in \mathbb{R}^N$, let $f(\mathbf{x}) = \mathbf{b}^T \mathbf{x}$, then $\frac{\partial f}{\partial \mathbf{x}} = \nabla_{\mathbf{x}} f = \mathbf{b}$

$$\nabla_{\mathbf{x}} f = \begin{bmatrix} \frac{\partial f}{\partial x_{[1]}} \\ \vdots \\ \frac{\partial f}{\partial x_{[N]}} \end{bmatrix} \text{ where } \mathbf{x} = \begin{bmatrix} x_{[1]} \\ \vdots \\ x_{[N]} \end{bmatrix}$$

We need this to understand back-propagation in neural networks

Matrix Calculus (basic concepts)

- scalar by vector

Quadratic function $f(\mathbf{x}) = \mathbf{x}^T A \mathbf{x}$ with $A \in \mathbb{R}^{N \times N}$ and A is symmetric

then: $\nabla_{\mathbf{x}} f = 2A\mathbf{x}$

References for self study

<http://cs229.stanford.edu/section/cs229-linalg.pdf>

<https://atmos.washington.edu/~dennis/MatrixCalculus.pdf>

If you want to be a machine learning researcher, then read:

Mathematics for Econometrics (chapter 1 to 5)

<https://www.springer.com/us/book/9781461481447>

Matrix Cookbook by KB Peterson

Singular Value Decomposition (Economy-Size)

- A matrix $A \in \mathbb{R}^{M \times N}$ ($M \geq N$) can always be decomposed as

$$A = UDV^T$$
$$A = [\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_N] \begin{bmatrix} \lambda_1 & & \\ & \dots & \\ & & \lambda_N \end{bmatrix} [\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N]^T$$

- the columns of $U \in \mathbb{R}^{M \times N}$ are orthonormal: $U^T U = I$
- the columns of $V \in \mathbb{R}^{N \times N}$ are orthonormal: $V^T V = I$
- $D = \text{diag}(\lambda_1, \dots, \lambda_N)$
- singular values $\{\lambda_1, \dots, \lambda_N\}$ are real numbers
- every column of U , denoted by \mathbf{u}_n , is called a left-singular vector of A
- every column of V , denoted by \mathbf{v}_n , is called a right-singular vector of A
- $A\mathbf{v}_n = \lambda_n\mathbf{u}_n$ and $A^T\mathbf{u}_n = \lambda_n\mathbf{v}_n$, for $n=1$ to N

Singular Value Decomposition (SVD) and Eigen Decomposition

- A matrix $A \in \mathbb{R}^{M \times N}$ ($M \geq N$) can always be decomposed as (**SVD**)

$$A = UDV^T$$
$$A = [\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_N] \begin{bmatrix} \lambda_1 & & \\ & \dots & \\ & & \lambda_N \end{bmatrix} [\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N]^T$$

- $AA^T = UDV^T(UDV^T)^T = UDV^TVDU^T = U(DD)U^T$
 U contains N linearly independent eigenvectors of AA^T
 λ_n^2 is an eigenvalue of AA^T
- $A^TA = (UDV^T)^TUDV^T = VDU^TUDV^T = V(DD)V^T$
 V contains N linearly independent eigenvectors of A^TA
 λ_n^2 is an eigenvalue of A^TA

Pseudo Inverse and SVD

$$A = UDV^T$$

$$D = \text{diag}(\lambda_1, \lambda_2, \dots, \lambda_r, 0, 0, 0), \text{ where } \lambda_1 > 0 \dots \text{ and } \lambda_r > 0$$

$$D^+ = \text{diag}\left(\frac{1}{\lambda_1}, \frac{1}{\lambda_2}, \dots, \frac{1}{\lambda_r}, 0, \dots, 0\right)$$

$$A^+ = VD^+U^T$$