

Build an application

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How to build an application



- Properly organise your code into directories
- Prepare a CMakeLists.txt file
- Create a build directory and run Cmake
- Compile (using the make command) the application
- Run the application

Application source structure in Geant4



Official basic/B1 example:

```
4 Dic 14:48 CMakeLists.txt
2,4K
475B
     4 Dic 14:48 GNUmakefile
2,8K
     4 Dic 14:48 History
7,5K
     4 Dic 14:48 README
4,0K
     4 Dic 14:48 exampleB1.cc
226B
      4 Dic 14:48 exampleB1.in
35K
      4 Dic 14:48 exampleB1.out
      4 Dic 14:49 include
272B
338B
      4 Dic 14:48 init_vis.mac
553B
      4 Dic 14:48 run1.mac
448B
      4 Dic 14:48 run2.mac
272B
      4 Dic 14:49 src
3,8K
      4 Dic 14:48 vis.mac
```

Macro file containing the commands

The text file CMakeLists.txt is the

Header -> declaration of methods

-> any classes from which it inherits

-> public or not

Source -> code of each method

Involves used of G4Run Manager

```
2,2K
      4 Dic 14:48 B1ActionInitialization.hh
      4 Dic 14:48 B1DetectorConstruction.hh
2,4K
2,4K
     4 Dic 14:48 B1EventAction.hh
     4 Dic 14:48 B1PrimaryGeneratorAction.hh
2,7K
     4 Dic 14:48 B1RunAction.hh
2.5K
      4 Dic 14:48 B1SteppingAction.hh
2.4K
```

Source files

2,9K	4 Dic 14:48 B1ActionInitialization.cc
	4 Dic 14:48 B1DetectorConstruction.cc
2,6K	4 Dic 14:48 B1EventAction.cc
4,3K	4 Dic 14:48 B1PrimaryGeneratorAction.cc
5,8K	4 Dic 14:48 B1RunAction.cc
3,2K	4 Dic 14:48 B1SteppingAction.cc





- Cmake is a build configuration tool
- It takes configuration file (CMakeLists.txt)
- It finds all the dependencies (in our case, GEANT4)
- Creates Makefile to run the compilation itself

You have to write this CMakeLists.txt file

Cmakelist.txt



```
cmake_minimum_required(VERSION 2.6 FATAL_ERROR)
project(B1)
option(WITH_GEANT4_UIVIS "Build example with Geant4 UI and Vis drivers" ON)
if(WITH_GEANT4_UIVIS)
find_package(Geant4 REQUIRED ui_all vis_all)
else()
find_package(Geant4 REQUIRED)
endif()
include(${Geant4_USE_FILE})
include_directories(${PROJECT_SOURCE_DIR}/include)
file(GLOB sources ${PROJECT_SOURCE_DIR}/src/*.cc)
file(GLOB headers ${PROJECT_SOURCE_DIR}/include/*.hh)
add_executable(exampleB1 exampleB1.cc ${sources} ${headers})
target_link_libraries(exampleB1 ${Geant4_LIBRARIES})
```

exampleB1.in exampleB1.out init_vis.mac run1.mac run2.mac vis.mac foreach(_script \${EXAMPLEB1_SCRIPTS}) configure_file(\${PROJECT_SOURCE_DIR}/\${_script} \${PROJECT_BINARY_DIR}/\${_script} **COPYONLY**

set(EXAMPLEB1_SCRIPTS

Include -> configures header path and compiler hags and compiler definition needed for Cmake script supplied by Gea **USE_FILE ->** set to path to mo package

Include directories -> adds B1 header search path

PROJECT -> (Cmake variable) points to directory of project in project command

File structure

Cmake minimum version and Project name

Find and configure G4

Configure the project to use G4 and B1 headers

List the sources

Define and link the executable

Copy any macro files to the build directory

Build directory and Cmake for our 'task' application GEANT



1) If modifying the Geant4 examples, copy them to your \$HOME first:

cp -r /usr/local/geant4/geant4.10.03.p02/examples/basic/B1 ~

2) Create a build directory*, where the compiled application will be put:

mkdir -p ~/B1-build cd ~/B1-build



*Note: It is possible (though not recommended) to compile inside source directory.

Run CMake



 In the build directory you just created, run CMake: Path to Geant4

cmake -DGeant4_DIR=/usr/local/geant4/geant4.10.03.p03-install/lib64/Geant410.3.2/ ~/B1/

-- The C compiler identification is GNU 4.8.5
-- The CXX compiler identification is GNU 4.8.5
-- Check for working C compiler: /usr/bin/cc
-- Check for working C compiler: /usr/bin/cc -- works
-- Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Detecting C compile features

-- Detecting C compile features - done

-- Check for working CXX compiler: /usr/bin/c++

Path to source

Check for working CXX compiler: /usr/bin/c++ -- works
 Detecting CXX compiler ABI info
 Detecting CXX compiler ABI info - done
 Detecting CXX compile features
 Detecting CXX compile features - done
 Configuring done
 Generating done
 Build files have been written to: /path/to/build/directory

Compilation



In the build directory, run make

You have only a couple of files, it should be ready in a minute or two

An <u>executable</u> with the name of your application is created (e.g. exampleB1) in build directory

```
~/geant4-school-tasks/task1/task1-build % make
[ 5%] Building CXX object CMakeFiles/Task.dir/Task.cc.o
[ 11%] Building CXX object CMakeFiles/Task.dir/src/DetectorConstruction.cc.o
[ 16%] Building CXX object CMakeFiles/Task.dir/src/DetectorMessenger.cc.o
[ 22%] Building CXX object CMakeFiles/Task.dir/src/G4LindhardPartition.cc.o
[ 27%] Building CXX object CMakeFiles/Task.dir/src/G4ScreenedNuclearRecoil.cc.o
[ 33%] Building CXX object CMakeFiles/Task.dir/src/PhysListEmStandard.cc.o
[ 38%] Building CXX object CMakeFiles/Task.dir/src/PhysListEmStandardNR.cc.o
[ 44%] Building CXX object CMakeFiles/Task.dir/src/PhysicsList.cc.o
[ 50%] Building CXX object CMakeFiles/Task.dir/src/PhysicsListMessenger.cc.o
[ 55%] Building CXX object CMakeFiles/Task.dir/src/PrimaryGeneratorAction.cc.o
[ 61%] Building CXX object CMakeFiles/Task.dir/src/RunAction.cc.o
[ 72%] Building CXX object CMakeFiles/Task.dir/src/StepMax.cc.o
[ 77%] Building CXX object CMakeFiles/Task.dir/src/StepMax.cc.o
```

83%] Building CXX object CMakeFiles/Task.dir/src/SteppingAction.cc.o 88%] Building CXX object CMakeFiles/Task.dir/src/SteppingVerbose.cc.o 94%] Building CXX object CMakeFiles/Task.dir/src/TrackingAction.cc.o

Macros and other auxiliary files are copied into build directory

make -j2



100%] Built target Task

100%] Linking CXX executable Task

/geant4-school-tasks/task1/task1-build %

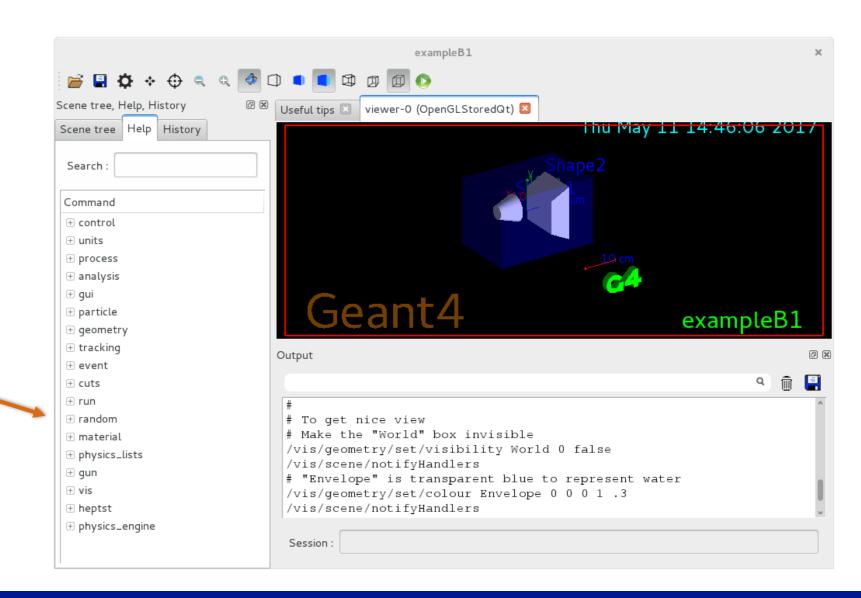
Run the application - GUI



Just type the name of your application, including the ./ identifier of current directory (e.g. ./exampleB1)

./exampleB1

Available UI session types: [Qt, GAG, tcsh, csh]





Tasks to do:



- Exercise 0.1: Find and understand the GEANT4 environment file
- Exercise 0.2: Check your Geant4 environment
- Exercise 0.3: compile and run the basic example B1