Attributes and Stats Milestone:_____ Name:_____ Charisma] (l Health) Fortitude (] Mana)[Race:_____ Intellect ()[] Sanity Class:_____ Physique (] (Occupation:_____] Armor Height:_____ Weight:_____ Age:_____ Eye Color:____ Hair Color:____ Skin Color:_____ Skill Proficiencies **Athletics** Martial Arcana Social Might) Melee Heavy) Alchemy) Persuasion () Stealth) Melee Light) Divination) Manipulation Swimming () Melee Simple () Olethromancy) Performance) Running () Ranged Heavy) Apotropaism) Strategy)) Etiquette Jumping) Ranged Light () Necromancy Climbing) Ranged Guns) Illusion) Intimidation (Acrobatics) Ranged Simple () Enchantment) Resolve Conditioning) Armor Heavy) Conjuration) Escamotage Dodge) Armor Simple) Armor Light) Unarmed) Thrown Shield Wrestling Tradecraft Tradecraft Awareness Wisdom Perception) Bushcraft () Philosophy) History) Investigation () Tracking) Art) Religion Intuition) Artifice) Poetry) Lore Deduction Smithing Linguistics) Medicine Comprehension () Carpentry Demolition) Nature Geography) Animal Handling (Masonry Cooking) Surgery) Mathematics Lockpicking Woodcutting) Astrology Brewing)) Astronomy) Sewing Musicmaking) Memory Law Herbalism) Literacy)

Appraisal

)

Sailing

DELVER	Standard	Character	Sheet	Template
Gear				
Features				

DELVER	Standard Character Sheet Template	
Spells		