) Memory

)

Attributes and Stats Milestone:_____ Health Charisma ()[]) Name:_____ Fortitude (] (1 Mana) Race:_____ Intellect (] (] Sanity) Class:_____ Armor Occupation:_____ Physique ()[] Action Height:_____ Weight:_____ Age:_____ Eye Color:____ Hair Color:____ Skin Color:_____ Skill Proficiencies **Athletics** Martial Arcana Social Might) Melee Heavy) Alchemy) Persuasion Stealth) Melee Light) Divination) Manipulation Swimming) Melee Simple () Olethromancy) Performance) Ranged Heavy) Binding) Strategy Running Jumping) Ranged Light) Necromancy) Etiquette) Ranged Guns) Illusion) Intimidation Climbing (Acrobatics) Ranged Simple () Enchantment) Resolve Conditioning) Armor Heavy) Conjuration) Escamotage Dodge) Armor Simple Armor Light) Unarmed) Thrown Shield Wrestling Awareness Tradecraft Tradecraft Wisdom Perception) Bushcraft () Philosophy) History) Investigation () Tracking) Religion) Art Intuition) Artifice) Poetry) Lore Deduction) Smithing Linguistics) Medicine Comprehension () Carpentry Demolition) Nature Geography Masonry) Animal Handling () Mathematics Cooking Surgery) Lockpicking Woodcutting) Astrology) (Brewing) Sewing) Astronomy ()

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Law

Literacy

Appraisal

Musicmaking

Herbalism

Sailing

DELVER	Standard	Character	Sheet	Template
Gear				
Features				

DELVEK	Standard Character Sheet Template
Spells	