Attributes and Stats Milestone:\_\_\_\_\_ Health Charisma ( )[] ) Name:\_\_\_\_\_ Fortitude ( ] ( 1 Mana ) Race:\_\_\_\_\_ Intellect ( ] ( ] Sanity ) Class:\_\_\_\_\_ Armor Occupation:\_\_\_\_\_ Physique ( )[ ] Action Height:\_\_\_\_\_ Weight:\_\_\_\_\_ Age:\_\_\_\_\_ Eye Color:\_\_\_\_ Hair Color:\_\_\_\_\_ Skin Color:\_\_\_\_\_ Skill Proficiencies **Athletics** Martial Arcana Social Might ) Melee Heavy ) Alchemy ) Persuasion Stealth ) Melee Light ) Divination ) Manipulation Swimming ) Melee Simple ( ) Olethromancy ) Performance ) Ranged Heavy ) Apotropaism ) Strategy Running Jumping ) Ranged Light ) Necromancy ) Etiquette ) Illusion ) Ranged Guns ) Intimidation Climbing ( Acrobatics ) Ranged Simple ( ) Enchantment ) Resolve Conditioning ) Armor Heavy ) Conjuration ) Escamotage Dodge ) Armor Simple Armor Light ) Unarmed ) Thrown Shield Wrestling Awareness Tradecraft Tradecraft Wisdom Perception ) Bushcraft ( ) Philosophy ) History ) Investigation ( ) Tracking ) Religion ) Art Intuition ) Artifice ) Poetry ) Lore Deduction Smithing Linguistics ) Medicine Comprehension ( ) Carpentry Demolition ) Nature Geography Masonry ) Animal Handling ( ) Mathematics Cooking Surgery ) Lockpicking Woodcutting ) Astrology ) (

)

)

)

Sewing

Literacy

Appraisal

Law

) Astronomy

) Memory

)

( )

Brewing

Sailing

Musicmaking

Herbalism

DELVER	Standard	Character	Sheet	Template
Gear				
Features				

DELVER	Standard Character Sheet Template	
Spells		