# Leandro Ribeiro

© Leandro19.github.io Iribeir1@binghamton.edu (917) 771-3320 New York, NY to linkedin.com/in/leandro-ribeiro/ C Leandro19

#### **Education**

Binghamton University, State University of New York

Expected May 2019

Bachelor of Science in Computer Science, Watson School of Engineering

Bachelor of Arts in Mathematics, Harpur College of Arts and Sciences

GPA: 3.67/4.00 | Dean's List: Spring 2016 - Present

# **Technical Skills**

Languages: Python, Java, C, C++, HTML/CSS, JavaScript, LATEX

Tools: Vim, Git, Linux Command Line, Arch Linux, Ubuntu, make, Logisim, Eclipse, IDLE

Additional: x86 Assembly, basic SQlite, BeautifulSoup, digital circuit design, fluent in Portuguese

# **Projects**

Flamenguista

New York, NY, July 2017

- -Developed Python scripts to scrape for the schedule, standings, and scores of the Brazilian soccer team Flamengo
- -Formulated regular expression patterns to extract the team's statistics and printed the stat tables on the terminal
- -Gained experience in web scraping using BeautifulSoup

#### Leandro19.github.io

Binghamton, NY, March 2017

- -Constructed personal website to display projects and contact information with HTML, CSS, and JavaScript
- -Incorporated Semantic UI framework to beautify and organize the page

### Pippin Assembler

Binghamton, NY, November-December 2016

- -Implemented Pippin assembler in Java to process an assembly file, and display memory content in a GUI
- -Completed specifications using JUnit testing and documented code with JavaDocs

#### Smolcritter.com

Cornell, NY, September 2016

- -Designed and implemented game using JavaScript in which the user maintains a pet "critter"
- -Combined use of cookies and time tracking to decrement and save the critter's health status
- -Grew an understanding for JavaScript, HTML, and website hosting

#### **Python Party Game**

Binghamton, NY, November-December 2015

- -Created a simple card game GUI that randomly takes cards from a pile, and presents the rule each card holds
- -Utilized object oriented programming and tkinter to organize code and present the game
- -Learned how to implement classes and heavily document code

#### **Professional Experience**

# **Binghamton University, Senior Residential Computer Consultant**

Binghamton, NY, August 2016-Present

- -Manage the technology services of the College-in-the-Woods living community in Binghamton University
- -Troubleshoot technologically advanced issues passed on by subordinates

#### Leadership Experience

#### HackBU, Workshop Committee

Binghamton, NY, September 2015-Present

- -Aid in creating workshops/presentations that give new programmers the resources and support to learn coding
- -Help organize the annual Hackathon at Binghamton University, with hundreds of students attending every year

#### Binghamton University ACM Chapter, Member

Binghamton, NY, February 2016-Present

- -Attend weekly meetings to practice and analyze competitive programming challenges and their solutions
- -Program in Python to take input and calculate a viable solution for the technical problems

#### **Upsilon Pi Epsilon lota Chapter, Tutor**

Binghamton, NY, September 2017-Present

-Help students better understand the material from the introductory Computer Science and Mathematics courses at Binghamton University

# **Dickinson Town Council, Member**

Binghamton, NY, November 2015-December 2016

-Attended weekly meetings for information on community events and voiced opinion on club donations