# **Herding Cycles**

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### **Motivation**

- Many historical recessions can be described as bubble-like "boom-bust" cycles:
  - Expansion accompanied by massive investments into one sector (new technologies, finance, etc.)
  - ► Followed by a sharp contraction in macro aggregates
    - E.g.: IT-led boom in late 1990s

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- A prominent view is that these cycles are expectation driven (Pigou, 1927)
  - ▶ "News"-driven business cycles (Beaudry and Portier, 2004, 2006, 2014; etc.)
  - ► Limitation: many aspects of the cycle is exogenous (timing, sequence of shocks)
  - ▶ What drives the belief dynamics remains unknown

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  - ► Limitation: many aspects of the cycle is exogenous (timing, sequence of shocks)
  - ▶ What drives the belief dynamics remains unknown
- We provide an endogenous theory of the phenomenon based on herding:
  - ► Generate a full boom-and-bust cycle out of a single impulse shock
  - ▶ Important quantitative and policy implications

## The Story

- We embed a model of rational herding into a business cycle framework:
  - ► Agents learn from observing the investment behavior of others (social learning)
  - People can sometimes collectively fool themselves into thinking they're in a boom until they realize their mistake (bust)

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- Boom-bust cycles as false-positives:
  - ► Technological innovations arrive exogenously with uncertain qualities
  - ▶ Agents have private information and observe aggregate investment rates
  - ▶ Importantly, we assume that there is common noise in private signals
    - correlation of beliefs due to agents having similar sources of information
    - allows for variation in average beliefs independent from fundamentals
  - ► High investment indicates either:
    - · state with good technology, or
    - state with bad technology but where agents hold optimistic beliefs.

### The Story

- Development of a boom-bust cycle:
  - Unusually large realizations of common noise may send the economy on self-confirming boom:
    - agents mistakenly attribute high investment to technology being good
    - · leads agents to take actions that seemingly confirm their assessment
    - investment rises...
  - However, agents are rational and information keeps arriving, so probability of false-positive state rises
    - at some point, most pessimistic agents stop investing
    - suddenly, high beliefs are no longer confirmed by experience
    - sharp reversal in beliefs and collapse of investment ⇒ bust
    - · truth is learned in the long run

### Preview of Results

#### Results

- ▶ Unique-equilibrium model that can produce an endogenous boom-bust
  - Above and below trend
- ▶ Theory has a range of predictions on bubble-like phenomena over the business cycle:
  - When/why they arise, under what conditions, at what frequency
  - When/why they burst without exogenous shock
- ► Since cycle is endogenous, policies are particularly powerful
  - Policies can affect the boom duration/amplitude and timing of the burst
  - Optimal policies (tax) leans against the wind, monetary policy ill-suited
- ► Quantification:
  - Theory can generate realistic, sizable boom-bust cycles

#### Related Literature

#### Bubbles

- Macro: rational bubbles (Tirole, 1985; Martin and Ventura, 2012; Galí, 2014...), financial frictions (Kocherlakota, 1992; Miao and Wang, 2013, 2015...)
  - ⇒ specific sequence of exogenous sunspots
- Finance: agency problem (Allen and Gale, 2000;...), heterogeneous beliefs (Harrison and Kreps, 1978;
   Allen et al., 1993), asymmetric information (Abreu and Brunnermeier, 2003;...)
  - $\Rightarrow$  price  $\neq$  fundamental, dynamics not the focus

#### News/noise-driven cycle

- Beaudry and Portier (2004, 2006, 2014), Jaimovich and Rebelo (2009), Lorenzoni (2009), Schmitt-Grohé and Uribe (2012), Blanchard, Lorenzoni and L'Huillier (2013), etc.
- $\Rightarrow$  Our theory can endogenize the information process that leads to news-driven cycles

#### Herding

- ▶ Banerjee (1992), Bikhchandani et al. (1992), Avery and Zemsky (1998), Chamley (2004)
- ► Drawbacks of early herding models:
  - Rely crucially on agents moving sequentially and making binary decisions
  - Boom-busts only arise for specific sequence of events and particular ordering of people

#### This paper:

- Relax sequentiality of moves and binarity of decisions (⇒easier intro to standard models)
- Boom-bust cycles arise endogenously after a single impulse shock (

  natural evolution of beliefs in the presence of common noise)

### Plan

- 1. Simplified learning model
- 2. Business-cycle model with herding

## **Learning Model**

- Simple, abstract model
- Time is discrete  $t = 0, 1, ..., \infty$
- ullet Unit continuum of risk neutral agents indexed by  $j \in [0,1]$

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## **Learning Model: Technology**

- Agents choose whether to invest or not,  $i_{it} = 1$  or 0
  - ► Investing requires paying the cost c
- Investment technology has common return

$$R_t = \theta + u_t$$

with:

- ▶ Permanent component  $\theta \in \{\theta_H, \theta_L\}$  with  $\theta_H > \theta_L$ , drawn once-and-for-all
- ▶ Transitory component  $u_t \sim \text{iid } F^u$

### **Learning Model: Private Information**

- ullet Agents receive a private signal  $s_j$  drawn from distributions with pdf  $f_{ heta+arepsilon}^s\left(s_j
  ight)$ 
  - $\blacktriangleright$   $\xi$  is some common noise drawn from CDF  $F^{\xi}$ 
    - captures the fact that agents learn from common sources (media, govt)
- Example:  $f_{\theta+\xi}^{s} \sim \mathcal{N}\left(\theta+\xi,\sigma_{s}^{2}\right)$

$$s_{j} = \theta + \xi + v_{j}$$
 where  $v_{j} \sim \text{iid } \mathcal{N}\left(0, \sigma_{s}^{2}\right)$ 

### **Learning Model: Public Information**

- In addition, all agents observe public signals
  - ► return on investment R<sub>t</sub>
  - ightharpoonup measure of investors  $m_t$  (social learning)
- Measure of investors is

$$m_t = \int_0^1 i_{jt} dj + \varepsilon_t$$

where  $\varepsilon_t \sim \mathrm{iid}\ F^m$  captures informational noise or noise traders

- Measure  $m_t$  is an endogenous nonlinear aggregator of private information
  - ▶ how much information is released varies over time

## **Learning Model: Timing**

### Simple timing:

- At date t=0:  $\theta$ ,  $\xi$  and the  $s_i$ 's are drawn once and for all
- At date  $t \ge 0$ ,
  - 1. Agent j chooses whether to invest or not
  - 2. Production takes place
  - 3. Agents observe  $\{R_t, m_t\}$  and update their beliefs

## **Learning Model: Information Sets**

- Beliefs are heterogeneous
- Denote public information to an outside observer at beginning of period t

$$\mathcal{I}_t = \{R_{t-1}, m_{t-1}, \dots, R_0, m_0\}$$
$$= \{R_{t-1}, m_{t-1}\} \cup \mathcal{I}_{t-1}$$

 Multiple sources of uncertainty so must keep track of joint distribution of public beliefs:

$$\Lambda_{t}\left(\tilde{\theta},\tilde{\xi}\right) = Pr\left(\theta = \tilde{\theta},\xi = \tilde{\xi} \,|\, \mathcal{I}_{t}\right)$$

• The information set of agent j is

$$\mathcal{I}_{jt} = \mathcal{I}_t \cup \left\{ s_j \right\}$$

ullet Recover individual beliefs  $\Lambda_{jt}$  using Bayes' law over  $\Lambda_t$  and  $s_j$ 

### Learning Model: Characterizing Beliefs

· For ease of exposition, simplify aggregate uncertainty to three states

$$\omega = (\theta, \xi) \in \left\{ \underbrace{(\theta_L, 0)}_{\text{bad}}, \underbrace{(\theta_H, 0)}_{\text{good}}, \underbrace{\left(\theta_L, \overline{\xi}\right)}_{\text{false-positive}} \right\} \text{ with } \theta_L < \theta_L + \overline{\xi} < \theta_H$$

- $\omega = \left(\theta_L, \overline{\xi}\right)$  is the false-positive state: technology is low, but agents receive unusually positive news
- Just need to keep track of two state variables  $(p_t, q_t)$ :

$$p_{t} \equiv \Lambda_{t}\left( heta_{H},0
ight)$$
 and  $q_{t} \equiv \Lambda_{t}\left( heta_{L},\overline{\xi}
ight)$ 

• Can recover private beliefs  $p_{jt} \equiv p_j \left(p_t, q_t, s_j\right)$  and  $q_{jt} \equiv q_j \left(p_t, q_t, s_j\right)$  from Bayes' law



## Learning Model: Investment Decision

• Agents invests iff

$$E_{jt}\left[R_t|\mathcal{I}_{jt}\right]\geqslant c$$

• Under Inder for  $f^s$ , optimal investment decision is a cutoff rule  $s^*(p_t, q_t)$ :

$$i_{jt} = 1 \Leftrightarrow s_j \geqslant s^* (p_t, q_t)$$

## **Learning Model: Endogenous Learning**

• The measure of investing agents is

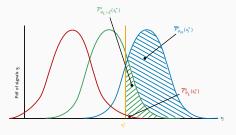
$$m_{t}=\overline{F}_{\theta+\xi}^{s}\left(s^{*}\left(p_{t},q_{t}
ight)
ight)+arepsilon_{t}$$

- $lackbox{}\overline{F}_{\theta+arepsilon}^{s}\left(s_{j}
  ight)$  is complementary CDF of private signal  $s_{j}$
- lacktriangle Since  $s^*$   $(p_t,q_t)$  and  $\left\{\overline{F}^s_\omega\right\}_{\omega\in\Omega}$  known to all agents,  $m_t$  is a noisy signal about  $\theta+\xi$

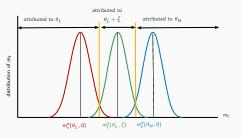
▶ Bayesian updating

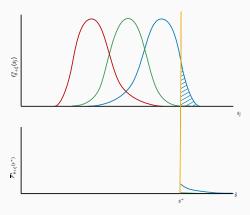
## **Endogenous Learning: 3-state example**

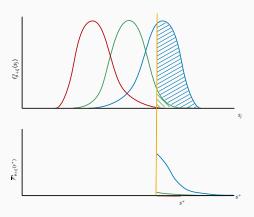
ullet In the 3-state example, only three measures  $m_t$  are possible (up to  $arepsilon_t$ ):

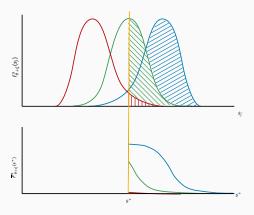


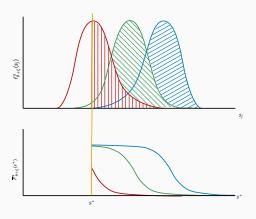
• Distributions of  $m_t = \overline{F}^s\left(\hat{s}_t\right) + \varepsilon_t$  in the 3 states of the world:

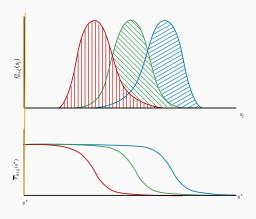


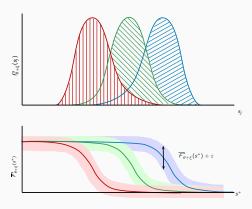


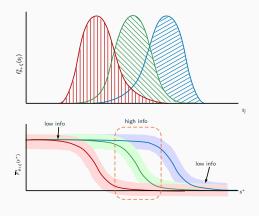












#### **Information Cascades**

- Informativeness of  $m_t$  varies over time:
  - lacktriangle When  $F^s_{\theta+\xi}\left(s^*\right)$  are close, the states are hard to distinguish
    - ⇒ the signal-to-noise ratio is low
- Markets reveal little information when people herd on same action ( $s^*$  high/low)
  - ► Most people invest (or not) in all states
  - Few people use their private information to go against the crowd
  - ► Hard to detect them so learning is slow
  - ⇒ smooth form of information cascades
- Implications:
  - ► Slow boom when few people invest
  - ▶ Persistent "bubble" situations when many invest

#### **Simulations**

#### Parametrization

Fundamentals:  $\theta_h = 1.0$ ,  $\theta_l = 0.5$ ,  $\overline{\xi} = 0.4$ , c = 0.80

▶ Priors: 
$$P(\theta_h, 0) = 0.25$$
,  $P(\theta_l, \overline{\xi}) = 0.05$ ,  $P(\theta_l, 0) = 0.7$ 

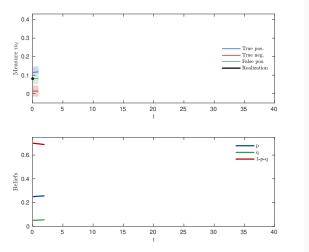
► Signals: Gaussian, e.g.:

$$s_{j} = \theta + \xi + v_{j} \text{ with } v_{j} \sim \mathcal{N}\left(0, \sigma_{v}^{2}\right)$$

with 
$$\sigma_s = 0.5$$
 (private),  $\sigma_\varepsilon = 0.2$  ( $m_t$ ),  $\sigma_u = 2.5$  ( $R_t$ )

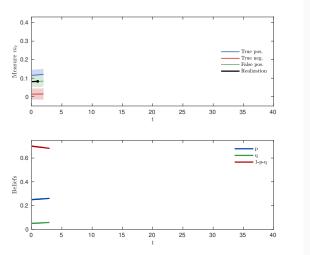
► True negative ► True positive

### • Boom phase:



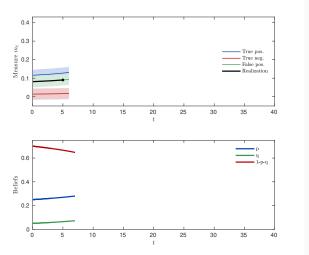
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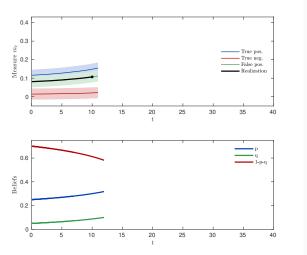
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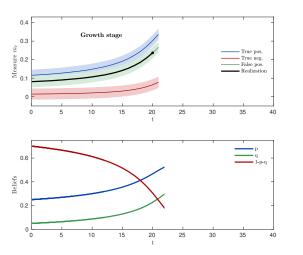
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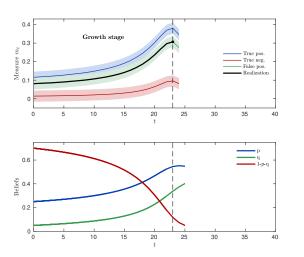
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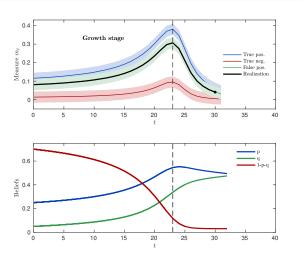
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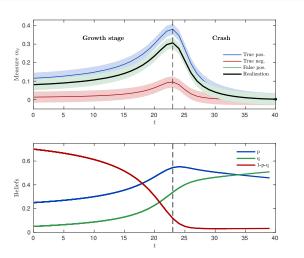
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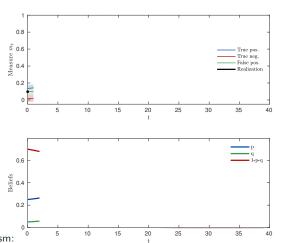
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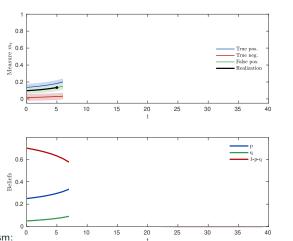


#### • Mechanism:

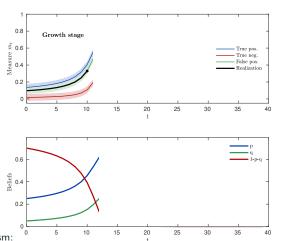
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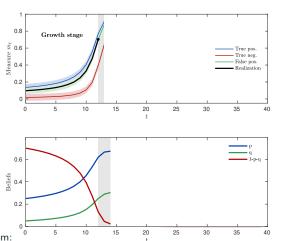
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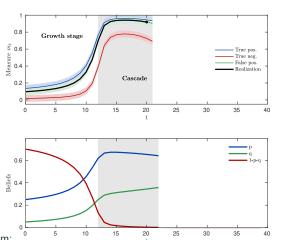
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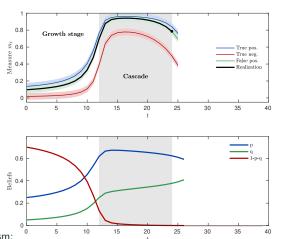
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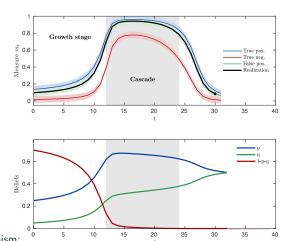
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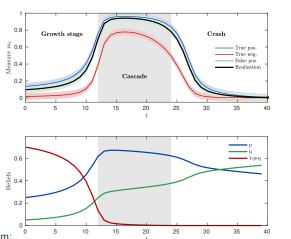
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## Additional results in the paper

- Allow  $\xi$  to take a continuum of values  $\bigcirc$  Go
  - ► Results survive
  - ▶ **Proposition**: there always exists a threshold  $\underline{\xi}$  such that  $\xi \geqslant \underline{\xi}$  triggers a boom and bust episode.
- Planner's problem Go
  - ► The equilibrium is inefficient
  - ► Planner adopts lean-against-the-wind policies

## Plan

- 1. Learning model
- 2. Business-cycle model with herding

## Herd-driven Business Cycle Model

#### • Objective:

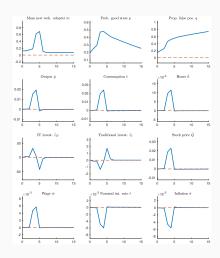
- How do boom-and-bust in beliefs lead to general macroeconomic expansion, followed by a below-trend contraction?
- ► Full-fledge macro model amenable for quantification and policy analysis
- Parsimonious NK DSGE model with: Details
  - 1. Dynamic arrival of new technologies and technology choice
  - 2. Entrepreneurs choose new vs. old technology and learn from measure of tech adopters
  - 3. Two types of capital: Traditional (T) and Information Technology (IT)
    - IT investment is required to enjoy the new technology
  - 4. Nominal rigidities
    - Study impact of monetary policy
- Mechanism:
  - Entrepreneurs choose new vs. old technology and agents learn from measure of tech adopters
  - Boom fueled by build-up of IT capital and positive wealth effect on consumption
  - ▶ Belief reversal causes sudden realization of misallocation in investments
  - ⇒ negative wealth effect and collapse of IT investment causing recession

### IRF to False-Positive

- Calibration: Details
  - ▶ Based on the dot-com boom-bust episode
  - ▶ Uses data from the Survey of Professional Forecaster to discipline beliefs

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- Calibration: Details
  - ▶ Based on the dot-com boom-bust episode
  - ▶ Uses data from the Survey of Professional Forecaster to discipline beliefs
- Impulse response: false positive  $(\theta, \xi) = (\theta_I, 0.75 (\theta_h \theta_I))$



## Summary of results

#### • Mechanism:

- ► Positive wealth effect *c* / ,
- ▶ Build-up of future IT capital  $i^{IT}$  >
- lacktriangle Anticipation of future productivity growth  $\Rightarrow \pi \searrow$ ,  $r \searrow$
- ▶ Aggregate demand  $\nearrow \Rightarrow y \nearrow h \nearrow$

#### Quantitative:

- ► Endogenous boom-bust with positive comovement between c, i, h and y
- $\blacktriangleright$  But boom-bust may arise at high probability (benchmark 15%  $\gg 10^{-6}$  (Avery and Zemsky, 1998)

### **Policy Analysis: Summary**

- Govt policies are powerful in this setup:
  - ▶ Learning externality: agents do not internalize that investment affects release of info
  - ► Since cycle is endogenous, policies can substantially dampen boom-busts
- Monetary policy that leans-against-the-wind: Details
  - ► May succeed in dampening fluctuations
  - But barely affects the new vs. old technology trade-off to take care of learning externality
  - ▶ Stabilizes boom-bust in the new technology at the expense of other sector

#### Conclusion

- Introduce herding phenomena as a potential source of business cycles
- We have proposed a business cycle model with herding
  - people can collectively fool themselves for extended period of time
  - endogenous boom-bust cycles patterns after unusually large noise shocks
  - ▶ the model has predictions on the timing and frequency of such phenomena
- Quantitatively, such crises can arise with relatively high probability despite fully rational agents
- Provides rationale for leaning-against-the-wind policies which can substantially dampen fluctuations

## Learning Model: Characterizing Beliefs

• Private beliefs  $(p_{jt}, q_{jt})$  are given by Bayes' law:

$$\begin{split} p_{jt} &\equiv p_{j} \left( p_{t}, q_{t}, s_{j} \right) = \frac{p_{t} f_{\theta_{H}}^{s} \left( s_{j} \right)}{p_{t} f_{\theta_{H}}^{s} \left( s_{j} \right) + q_{t} f_{\theta_{L} + \overline{\xi}}^{s} \left( s_{j} \right) + \left( 1 - p_{t} - q_{t} \right) f_{\theta_{L}}^{s} \left( s_{j} \right)} \\ q_{jt} &\equiv q_{j} \left( p_{t}, q_{t}, s_{j} \right) = \frac{q_{t} f_{\theta_{L} + \overline{\xi}}^{s} \left( s_{j} \right)}{p_{t} f_{\theta_{H}}^{s} \left( s_{j} \right) + q_{t} f_{\theta_{L} + \overline{\xi}}^{s} \left( s_{j} \right) + \left( 1 - p_{t} - q_{t} \right) f_{\theta_{L}}^{s} \left( s_{j} \right)} \end{split}$$

ullet Under MLRP, individual beliefs  $p_j$  are monotonic in  $s_j$ 

$$\frac{\partial p_{j}}{\partial s_{j}}\left(p_{t},q_{t},s_{j}\right)\geqslant0$$

Return

## Monotone Likelihood Ratio Property

- Assumption:  $F_x^s$  satisfies monotone likelihood ratio property (MLRP)
  - lacktriangleright i.e.: a higher s signals a higher  $\theta+\xi$

$$x_2>x_1 \text{ and } s_2>s_1 \quad \Rightarrow \quad \frac{f_{x_2}^s\left(s_2\right)}{f_{x_1}^s\left(s_2\right)}\geqslant \frac{f_{x_2}^s\left(s_1\right)}{f_{x_1}^s\left(s_1\right)} \quad \left(\mathsf{MLRP}\right)$$

• Satisfied by many standard distributions like  $f^s_{\theta} \sim N\left(\theta, \sigma^2\right)$ , etc.

**√** Return

## Learning Model: Updating public beliefs

• After observing  $m_t$ , public beliefs are updated

$$ho_{t+1} = rac{p_t f^m \left(m_t - \overline{F}^s_{\theta_H}\left(s^*_t
ight)
ight)}{\Omega}$$

and

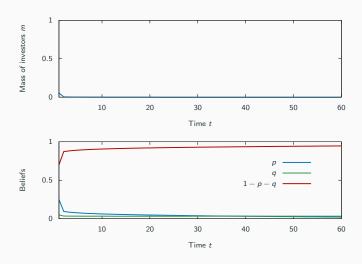
$$q_{t+1} = \frac{q_t f^m \left(m_t - \overline{F}^s_{\theta_L + \overline{\xi}}\left(s^*_t\right)\right)}{\Omega}$$

 $\begin{array}{l} \text{where} \\ \Omega = \rho_{t}f^{m}\left(m_{t} - \overline{F}_{\theta_{H}}^{s}\left(s_{t}^{*}\right)\right) + q_{t}f^{m}\left(m_{t} - \overline{F}_{\theta_{L}+\overline{\xi}}^{s}\left(s_{t}^{*}\right)\right) + (1 - \rho_{t} - q_{t})f^{m}\left(m_{t} - \overline{F}_{\theta_{L}}^{s}\left(s_{t}^{*}\right)\right) \end{array}$ 

ullet Similar updating rule with exogenous signal  $R_t= heta+u_t$ 

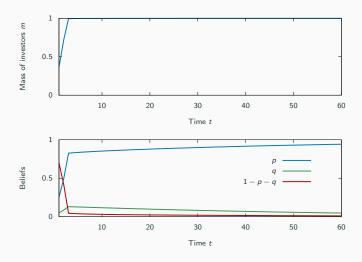
◀ Return

# Simulations: True Negative $(\theta_I, 0)$





# Simulations: True Positive $(\theta_h, 0)$



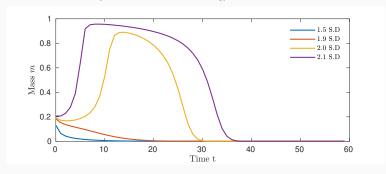


## Simulations: Continuous $\xi$

- Previous simulations may look knife-edge
  - require state  $(\theta_I, \overline{\xi})$  to be infrequent and resemble  $(\theta_H, 0)$
- ullet We now allow  $\xi$  to take a continuum of values
- Take-away:
  - ▶ small shocks (<1 SD) are quickly learned,
  - ▶ but unusually large shocks lead to boom-bust pattern

## Simulations: Continuous $\xi$

• True fundamental  $(\theta_I = 0, \xi = \text{multiple of } \sigma_{\xi})$ 



### **Boom-and-Busts in Continuous Case**

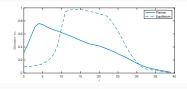
#### Proposition

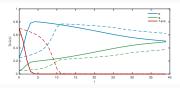
In the Gaussian case, for  $\theta$  and  $\xi$  independent and  $R_t$  sufficiently uninformative, there always exists a threshold  $\underline{\xi}$  such that  $\xi \geqslant \underline{\xi}$  triggers a boom and bust episode.



### Welfare

- Information externality: agents do not internalize how investment affects the release of information
  - ► They invest too much in a boom (too little in a negative boom)
- We study the constrained-efficient planning problem Go
  - ▶ Optimal policy leans against the wind to maximize collect of information
  - ► Implementation with investment tax/subsidy
  - ▶ Stabilizing "bubbles" comes at the cost of slowing good booms





**∢** Return

### Welfare

• We adopt the welfare criterion from Angeletos and Pavan (2007)

$$V\left(p,q
ight) = \max_{\hat{s}} \, E_{ heta,\xi} \left[ \int_{\hat{s}} E\left[ heta - c | \mathcal{I}_j 
ight] dj + \gamma V\left(p',q'
ight) | \mathcal{I} 
ight]$$

where  $\mathcal{I}$  is public info and  $\mathcal{I}_i$  is individual info

• Crucially, the planner understands how \$\hat{s}\$ affects evolution of beliefs

∢ Return

## **Business Cycle Model: Summary**

- Four types of agents:
  - ► Households, Entrepreneurs, Retailers and Monetary Authority
- Three sectors: entrepreneur sector, retail sector and final good
- Two types of capital: IT vs. traditional
- Entrepreneurs choose between two technologies: new vs. old
  - ▶ new technology more intensive in IT capital

$$Y_{it} = A_{it} \left( \omega_i \left( K_i^{IT} \right)^{\frac{\zeta-1}{\zeta}} + \left( 1 - \omega_i \right) \left( K_i^T \right)^{\frac{\zeta-1}{\zeta}} \right)^{\alpha \frac{\zeta}{\zeta-1}} \left( L_{it} \right)^{1-\alpha}, i \in \{n, o\}$$

- Herding in technology adoption:
  - lacktriangledown  $heta \in \{ heta_H, heta_L\}$  is drawn and entrepreneurs receive private signals (+ common noise  $\xi$ )
    - Initially  $A_{nt} = A_{ot}$  until technology matures (prob.  $\lambda$ ) then  $A_{nt} = \theta$ .
  - ► Measure of entrepreneurs using new technology

$$m_t = (1 - \mu) \overline{F}_{\theta + \xi}^s \left( s_t^* \right) + \mu \varepsilon_t$$

where  $\mu =$  measure of noise entrepreneurs

ightharpoonup Entrepreneurs learn from observing  $m_t$ 



### **Business Cycle Model: Population**

- Agents:
  - ► Households ► Details

  - ► Entrepreneurs
- Three sectors: entrepreneur sector, retail sector and final good
  - ▶ Entrepreneur sector: technology choice, no nominal rigidities
  - ▶ Retail sector: buys the bundle of goods from entrepreneurs, subject to nominal rigidities
  - ▶ Final good: bundle of retail goods used for consumption and investment

## **Business Cycle Model: Entrepreneurs**

- ullet Unit measure of entrepreneurs indexed by  $j \in [0,1]$ 
  - ► monopolistic producers of a single variety
- At any date, there is a traditional technology ("old") to produce varieties

$$Y_{jt}^{o} = A^{o} \left( \omega_{o} \left( K_{o}^{IT} \right)^{\frac{\zeta-1}{\zeta}} + (1 - \omega_{o}) \left( K_{o}^{T} \right)^{\frac{\zeta-1}{\zeta}} \right)^{\alpha \frac{\zeta}{\zeta-1}} \left( L_{jt}^{o} \right)^{1-\alpha}$$

• With probability  $\eta$ , an innovative technology arrives ("new")

$$Y_{jt}^{n} = A_{t}^{n} \left( \omega_{n} \left( K_{n}^{IT} \right)^{\frac{\zeta-1}{\zeta}} + (1 - \omega_{n}) \left( K_{n}^{T} \right)^{\frac{\zeta-1}{\zeta}} \right)^{\alpha \frac{\zeta}{\zeta-1}} \left( L_{jt}^{n} \right)^{1-\alpha}$$

where

$$\omega_n > \omega_o$$

## **Business Cycle Model: Entrepreneurs**

• The new technology needs to mature to become fully productive

$$A_t^n = \begin{cases} A^o & \text{before maturation} \\ \theta & \text{after} \end{cases}$$

- ullet The new technology matures with probability  $\lambda$  per period
- The true productivity  $\theta$  is high or low  $\theta \in \{\theta_H, \theta_L\}$  with  $\theta_H > \theta_L$

## **Business Cycle Model: Technology Choice**

- Each period, entrepreneurs choose which technology to use
  - ▶ for simplicity, assume no cost of switching so problem is static
  - $\blacktriangleright$  denote  $m_t$  the measure of entrepreneurs that adopt the new technology
- ullet A fraction  $\mu$  of entrepreneurs is clueless when it comes to technology adoption
  - "noise entrepreneurs"
  - $\blacktriangleright$  random fraction  $\varepsilon_t$  adopts the new technology

## **Business Cycle Model: Information**

- At t=0, all entrepreneurs receive a private signal about  $\theta$  from pdf  $f_{\theta+\xi}^s$  same assumptions as before (MLRP, etc.)
- Social learning takes place through economic aggregates which reveal

$$m_t = (1 - \mu) \overline{F}_{\theta+\varepsilon}^s (s_t^*) + \mu \varepsilon$$

- Assume public signal  $S_t = \theta + u_t$  which capture media, statistical agencies, etc.
- No additional uncertainty, hence information evolves identically to learning model



## **Business Cycle Model: Households**

- Households live forever, work, consume and save in capital
- Preferences

$$E\left[\sum \beta^t \log \left(C_t - \frac{L_t^{1+\frac{1}{\psi}}}{1+\frac{1}{\psi}}\right)\right], \quad \sigma \geqslant 1, \psi \geqslant 0,$$

where  $C_t=\left(\int_0^1 C_{jt}^{rac{\sigma-1}{\sigma}}dj
ight)^{rac{\sigma}{\sigma-1}}$  is the final good

• Law of motion for the two capitals

$$K_{jt+1} = (1 - \delta) K_{jt} + I_{jt}, j = o, n$$

Budget constraint

$$C_t + \sum_{j=o,n} I_{jt} + \frac{B_t}{P_t} = W_t L_t + \sum_{j=o,n} R_{jt} K_{jt} + \frac{1 + r_{t-1}}{1 + \pi_t} \frac{B_{t-1}}{P_{t-1}} + \Pi_t$$

Return

## **Business Cycle Model: Others**

- Retail sector:
  - ▶ buys the bundle of goods produced by entrepreneurs
  - ▶ differentiates it one-for-one without additional cost
  - lacktriangle subject to Calvo-style nominal rigidity ightarrow standard NK Phillips curve
- Monetary authority follows the Taylor rule

$$r_t = \phi_\pi \pi_t + \phi_y y_t$$



## **Calibration: Standard Parameters**

Parameter	Value	Target
α	.36	Labor share
β	.99	4% annual interest rate
$\theta_p$	.75	1 year price duration
$\sigma$	10	Markups of about $11\%$
$\phi_y$	.125	Clarida, Gali and Gertler (2000)
$\phi_{\pi}$	1.5	Clarida, Gali and Gertler (2000)
$\psi$	2	Frisch elasticity of labor supply
ζ	1.71	Elas. between types of $K$ (Boddy and Gort, 1971)

### **Calibration: Non-Standard Parameters**

#### Objective: target moments from the late 90s Dot com bubble

Parameter	Value	Target
$\omega_o$	.11	Share IT capital 1991
$\omega_n$	.26	Share IT capital 2007
$\lambda$	1/22	Duration of NASDAQ boom-bust 1995Q4-2001Q1
$\theta_h$	1.099	SPF's highest growth forecast over 1995-2001
$\theta_I$	.912	SPF's lowest growth forecast over 1995-2001
sj	N (0, .156)	SPF's avg. dispersion in forecasts over 1995-2001
$\mu$	15%	Fraction of noise traders
ε	Beta(2, 2)	Non-uniform distribution over $[0,1]$
<i>P</i> 0	0.20	See below
90	0.15	See below

#### Tricky parameters:

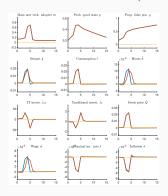
- ullet Noise traders  $\mu$  and  $\varepsilon$ : little guidance in the literature (David, et al. 2016)
  - ▶ Sensitivity  $\mu \in [0.02, 0.2]$ : agents learn too fast if  $\mu < 0.02$ , too slowly if  $\mu > 0.2$  (no quick collapse)
- p<sub>0</sub>, q<sub>0</sub>: hard to tell with a single historical episode
  - ► The paper offers sensitivity over these two parameters



## **Monetary Policy**

• Taylor rule that leads against the wind:

$$r_t = \phi_{\pi} \pi_t + \phi_y (y_t - \overline{y}) + \phi_i (i_t^{T} - \overline{i}^{T})$$



- A leaning-against-the-wind monetary policy:
  - ► Dampens fluctuations in output (welfare +0.002%)
  - ▶ But fails to improve tech adoption threshold and info collection
  - ► Other more directed tools (tech subsidies/taxes) more promising

▶ Return