Mitch De Castro

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Senior Product Designer

Big Human in New York, NY
August 2020 — Present

- Leading design efforts on select client engagements
- Strategizing with company leadership to maintain new business
- Organizing & moderating weekly meetings for a team of 11 designers
- Kickstarting the company's BIPOC employee resource group

Product Designer

Big Human in New York, NY
August 2017 — August 2020

- Collaborated with fellow designers on retainer projects
- Hired and mentored interns
- Curated the office's daily music rotation
- Managed the company's movie and video game guilds ;)

Design Intern

Big Human in New York, NY
May 2017 — August 2017

- Worked with senior designers on various client-facing projects
- Collaborated with fellow interns on internal labs projects

Design Intern

Aardvark Brigade in Somerset, NJ
June 2016 — August 2016

- Worked under company leadership on numerous web and print projects
- Participated in weekly stakeholder meetings
- Led the research and design of a conceptual customer feedback tool

Design Tools

Sketch, Figma, Principle, After Effects, InVision, Zeplin, Keynote, Illustrator, Photoshop

Operational Tools

Google Suite, Slack, Hipchat, Dropbox, Zoom, Webex, Skype, Jira, Confluence, Trello, Quip, Harvest/Forecast

Methodology Experience

Waterfall, Agile Development

Education

BFA Graphic Design 2017
Kean University
Union, NJ