

Mitch De Castro is a designer specializing in digital product design, brand identity, and animation.

Experience

Big Human

New York, NY
Aug 2017 – Present

Design I

Designing various sites, apps, and digital products—both client-based and internal. Handling product design as well as branding and animation.

Big Human

New York, NY
May 2017 – Aug 2017

Design Intern

Worked on internal projects—tackled product design, branding, and animation. Collaborated with PMs, developers, and other designers on client projects.

Michael Graves College

Union, NJ
Dec 2016 – May 2017

Developer & Student Researcher

Collaborated with professors and colleagues on a research initiative to build a responsive web-based tool that showcased senior design student work and connected design graduates to professionals.

Aardvark Brigade

Somerset, NJ
Jun 2016 – Aug 2016

Design Intern

Worked within a small team of designers and developers on a variety of web & digital projects. Led the creation of an internal customer feedback tool.

Education

Robert Busch School of Design Michael Graves College Kean University

Summa Cum Laude
3.96 GPA

BFA Graphic Design:
Interactive, Print and Screen
May 2017
Lambda Alpha Sigma Honors
Dean's List (2013 – 2017)

Tools

Sketch
Illustrator
Photoshop
After Effects

InVision
Figma
Zeplin
Keynote

Contact

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