Mitch De Castro

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Design Tools

Sketch, Figma, Principle, After Effects, InVision, Zeplin, Keynote, Illustrator, Photoshop

Operational Tools

Google Suite, Slack, Hipchat, Dropbox, Zoom, Webex, Skype, Jira, Confluence, Trello, Quip, Harvest/Forecast

Methodology Experience

Waterfall, Agile Development

Education

BFA Graphic Design 2017 Kean University Union, NJ

Senior Product Designer

Big Human in New York, NY August 2020 — Present

- Leading design efforts on select client engagements
- Strategizing with company leadership to maintain new business
- Organizing & moderating weekly meetings for a team of 11 designers
- Kickstarting the company's BIPOC employee resource group

Product Designer

Big Human in New York, NY August 2017 — August 2020

- Collaborated with fellow designers on retainer projects
- Hired and mentored interns
- Curated the office's daily music rotation
- Managed the company's movie and video game guilds;)

Design Intern

Big Human in New York, NY May 2017 — August 2017

- Worked with senior designers on various client-facing projects
- Collaborated with fellow interns on internal labs projects

Design Intern

Aardvark Brigade in Somerset, NJ June 2016 — August 2016

- Worked under company leadership on numerous web and print projects
- Participated in weekly stakeholder meetings
- Led the research and design of a conceptual customer feedback tool