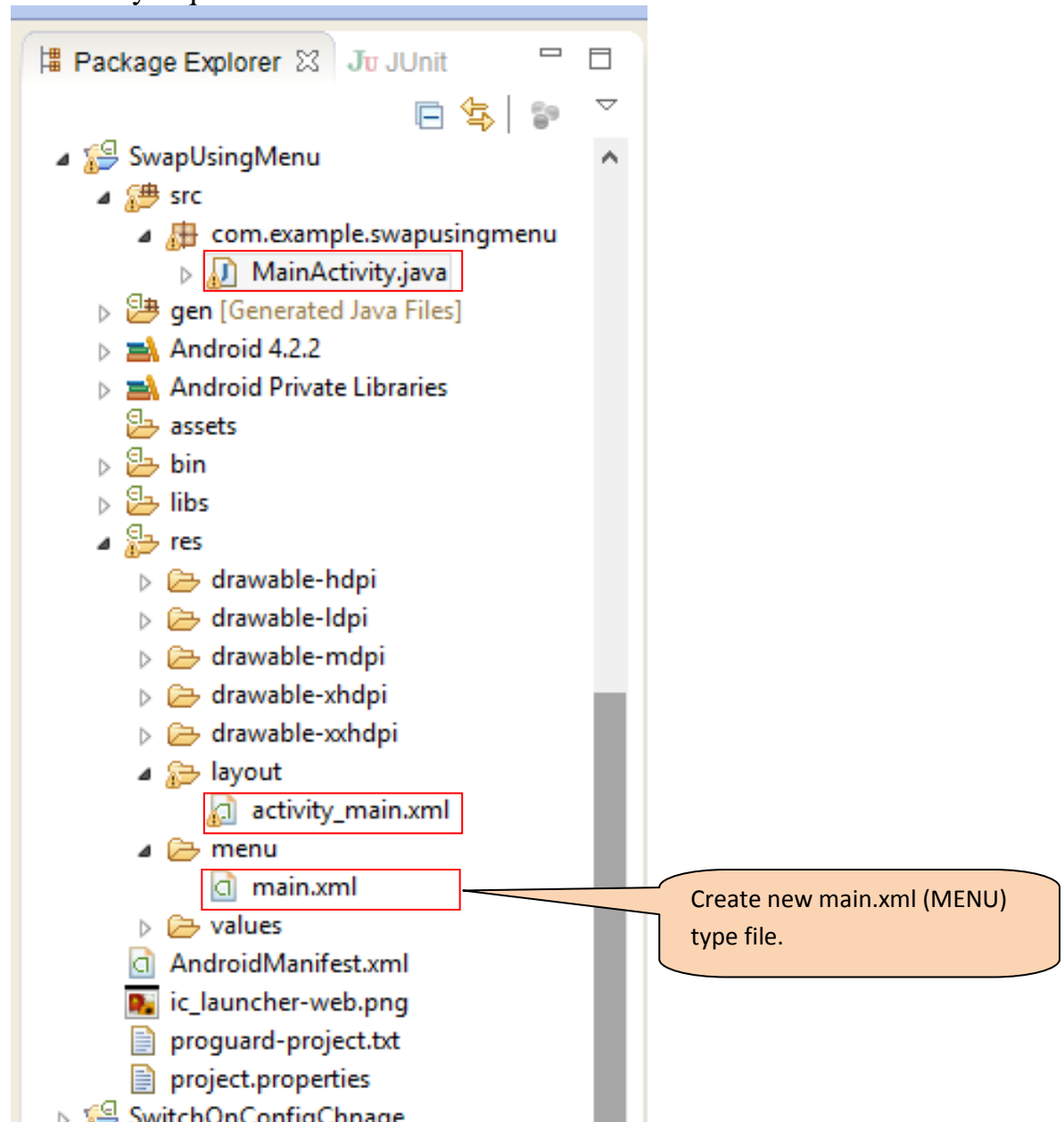


## Manisha Vyas

### Question.

- Activity Menu
  - Adding the menu item "Swap Item". Pressing this menu item will swap the text of the two AutoCompleteTextViews.
  - Adding the menu item "Remove Item". Pressing this menu item will remove the text in the focused AutoCompleteTextView.
  - This exercise allows to swap text by pressing the Swap menu item. When the user clicks the "Swap Item" menu item, the text in the two AutoCompleteTextViews are swapped.
  - If a focused AutoCompleteTextView is empty, the "Remove Item" menu item should be disabled.
- Context Menu
  - When the user uses D-Pad Up or D-Pad Down keys to move the focus to one of the two AutoCompleteTextView fields, and then hold D-Pad Center, a context menu pops up. The user presses the menu and the focused AutoCompleteTextView field is removed.

We mainly required to work on these three files



## In MainActivity.java We will implement Following methods...

The screenshot shows the MainActivity.java file in an IDE. The code is as follows:

```
package com.example.swapusingmenu;

import android.app.Activity;
import android.os.Bundle;
import android.view.*;
import android.widget.AdapterView;
import android.widget.AutoCompleteTextView;

public class MainActivity extends Activity {
    AutoCompleteTextView editor1, editor2;
    String temp1, temp2, selectedField;

    String[] androidBooks = {}
    public void onCreate(Bundle savedInstanceState) {}

    public boolean onCreateOptionsMenu(Menu menu) {}
    public boolean onOptionsItemSelected(MenuItem item) {}
    public boolean onPrepareOptionsMenu(Menu menu) {}

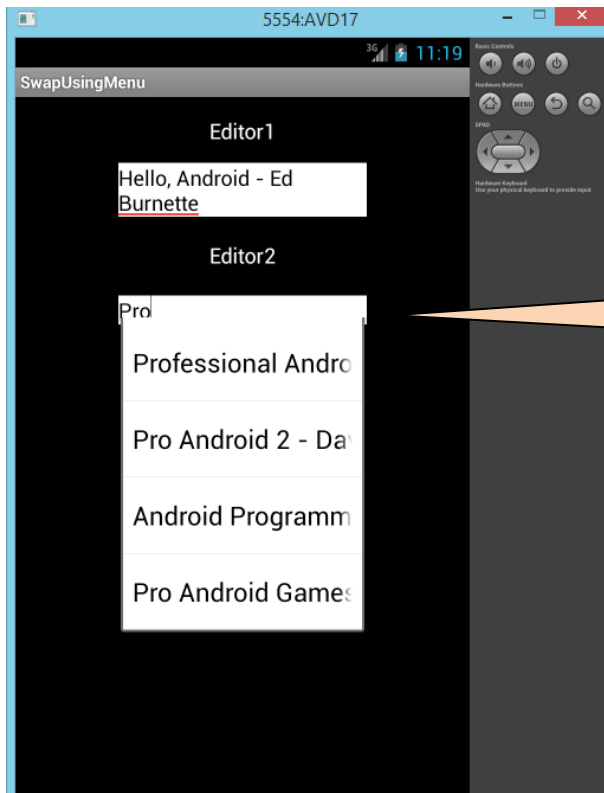
    public void onCreateContextMenu(ContextMenu menu, View v, ContextMenu.ContextMenuInfo menuInfo) {}
    public boolean onContextItemSelected(MenuItem item) {}

    public void initializeFields() {}
    public void removeSelectedField() {}
}
```

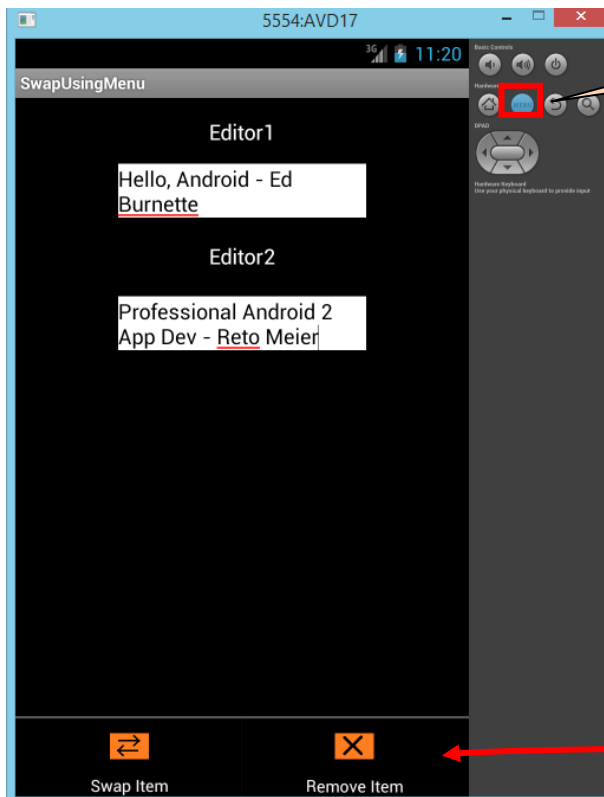
Callouts explaining the code:

- Constructor Which will**
  - 1. Initialize AutoCompleteTextViews
  - 2. register both AutoCompleteTextViews for Context Menu
  - 3. Listen for Focused AutoCompleteTextViews
- These three methods to create, Listen and dynamically change OptionMenu/Activity** (referring to `onCreateOptionsMenu`, `onOptionsItemSelected`, and `onPrepareOptionsMenu`)
- These two function to Create. Listen ContextMenu** (referring to `onCreateContextMenu` and `onContextItemSelected`)
- Helping function so that we do not repeat code in our program.** (referring to `initializeFields` and `removeSelectedField`)

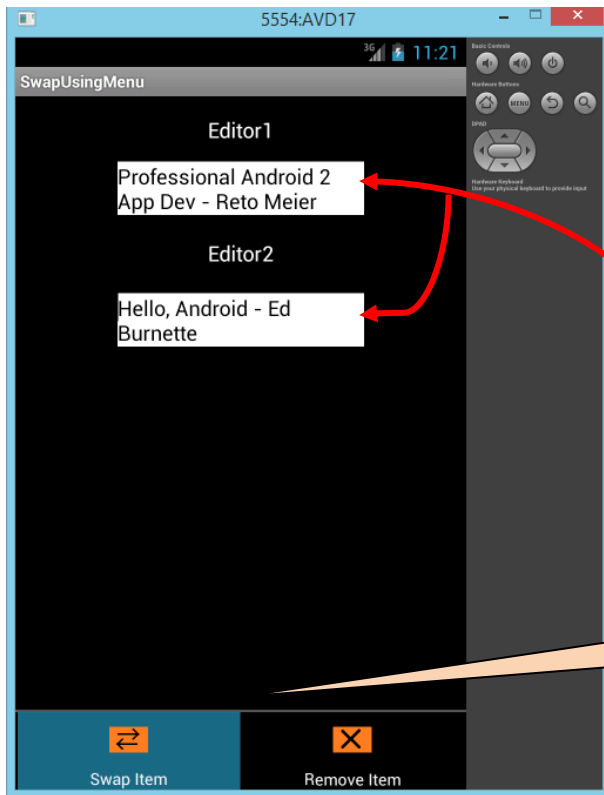
Complete code is given below



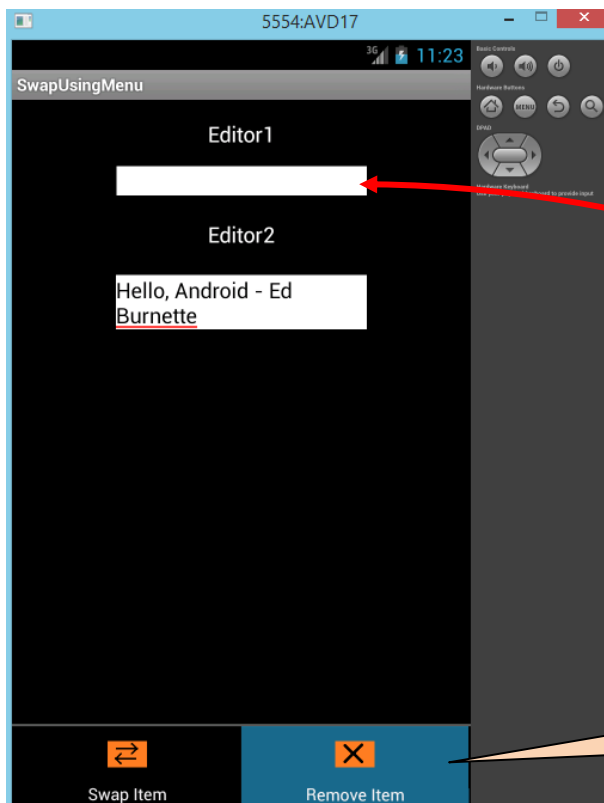
Autocomplete gives suggestion after typing 3 characters



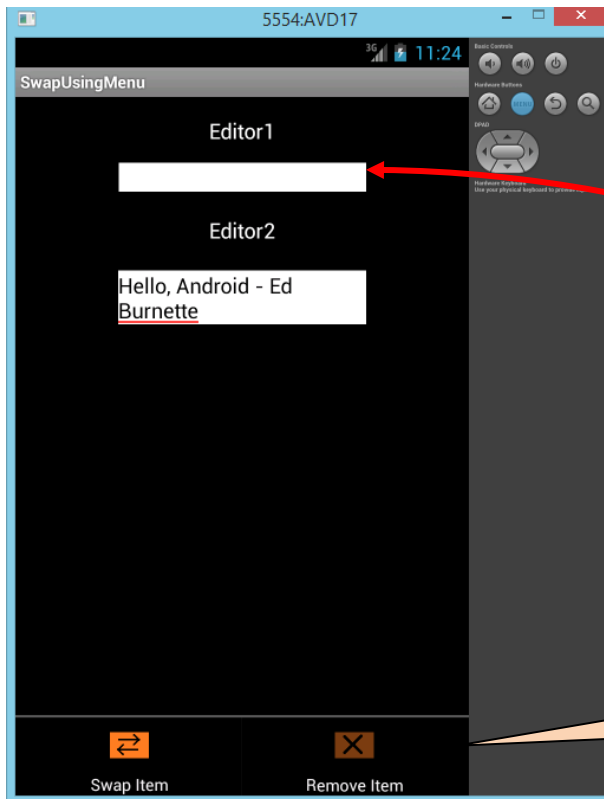
OnClick Menu button  
OptionsMenu will popup.



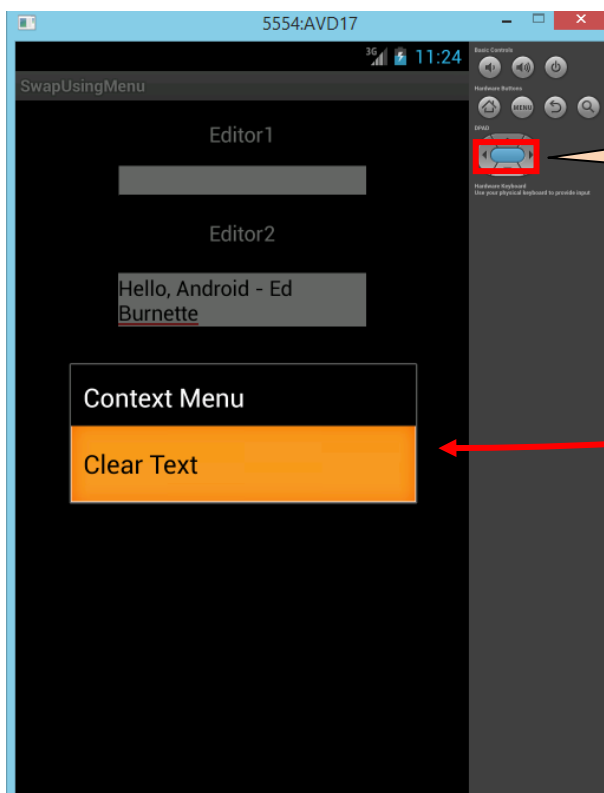
On Clicking Menu button  
both text in the Editor will



When Editor1 has focus if we  
press Remove Item Option it  
will Clear the Editor



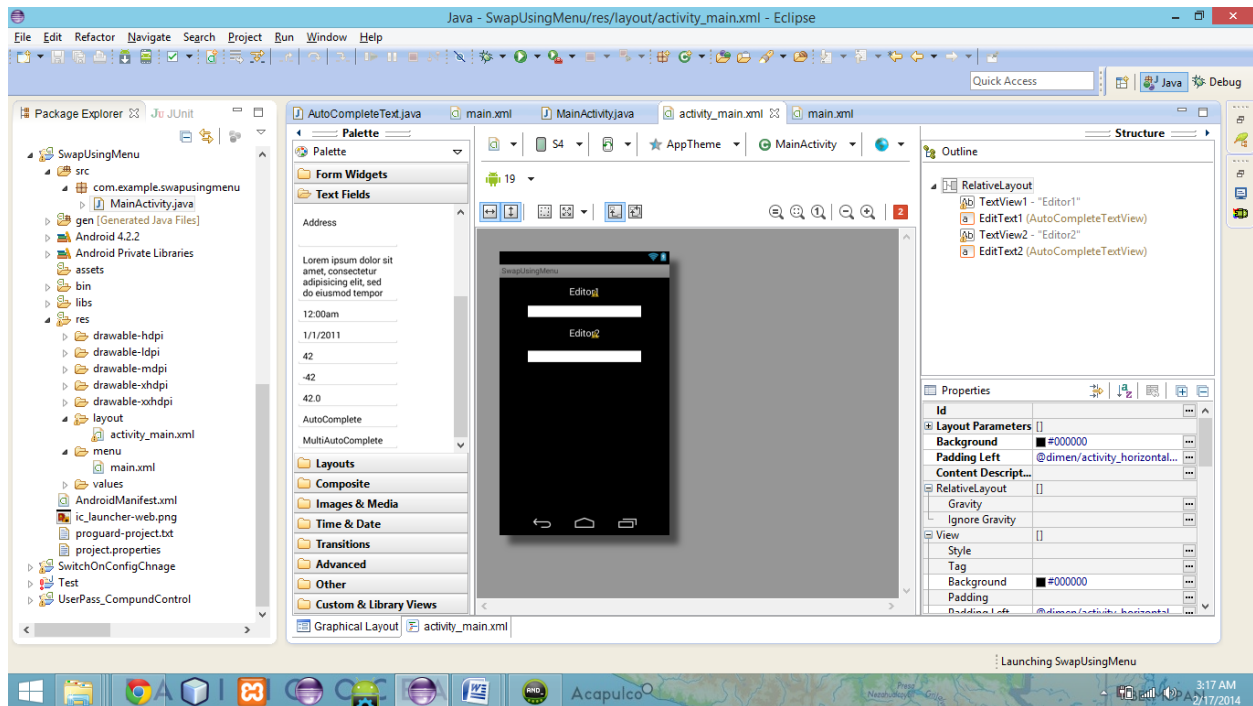
When Editor1 has focus and if its empty, Remove Item Option will be disabled.



If Editor is selected and we press D-Pad center/Editor for more than 4 seconds, Context menu will pop up and we can clear the Focused Editor

## Step:1 Modify activity\_main.xml

### activity\_main.xml --> Graphical View



### Activity\_main.xml

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="#000000"
    android:paddingBottom="@dimen/activity_vertical_margin"
    android:paddingLeft="@dimen/activity_horizontal_margin"
    android:paddingRight="@dimen/activity_horizontal_margin"
    android:paddingTop="@dimen/activity_vertical_margin"
    tools:context=".MainActivity" >

    <TextView
        android:id="@+id/TextView1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_centerHorizontal="true"
        android:text="Editor1"
        android:textAppearance="?android:attr/textAppearanceMedium"
        android:textColor="#FFFFFF" />

    <AutoCompleteTextView
        android:id="@+id/EditText1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
```

```

        android:layout_below="@+id/TextView1"
        android:layout_centerHorizontal="true"
        android:layout_marginTop="15dp"
        android:background="#FFFFFF"
        android:ems="10"/>

<TextView
    android:id="@+id/TextView2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/TextView1"
    android:layout_below="@+id/EditText1"
    android:layout_marginTop="20dp"
    android:text="Editor2"
    android:textAppearance="?android:attr/textAppearanceMedium"
    android:textColor="#FFFFFF" />

<AutoCompleteTextView
    android:id="@+id/EditText2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/EditText1"
    android:layout_below="@+id/TextView2"
    android:layout_marginTop="22dp"
    android:background="#FFFFFF"
    android:ems="10"/>

</RelativeLayout>

```

## Step:2 Create menu item -main.xml

### main.xml

```

<?xml version="1.0" encoding="utf-8"?>
<!-- main.xml This is 2 menu itmes.Swap_item and remove_item with icons -->
<menu xmlns:android="http://schemas.android.com/apk/res/android" >
    <item android:id="@+id/swap_item"
        android:icon="@drawable/swap_item"
        android:title="@string/swap_item" />
    <item android:id="@+id/remove_item"
        android:icon="@drawable/remove_item"
        android:title="@string/remove_item" />
</menu>

```

This XML code generates menu which looks like this-->





## Step:1 Create res>xml> userpreference.xml

```
<?xml version="1.0" encoding="utf-8"?>
<PreferenceScreen
    xmlns:android="http://schemas.android.com/apk/res/android">

    <ListPreference
        android:key="PREF_NAME_LEN"
        android:title="Name Length"
        android:summary="Select legth of name to display"
        android:entries="@array/name_length"
        android:entryValues="@array/name_length_val"
        android:dialogTitle="NameLength"
        android:defaultValue="5"
    />
</PreferenceScreen>
```

## Step:2 Create array in res>values>arrays.xml

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
    <string-array name="name_length">
        <item>All</item>
        <item>2</item>
        <item>3</item>
        <item>4</item>
        <item>5</item>
        <item>6</item>
        <item>7</item>
    </string-array>

    <string-array name="name_length_val">
        <item>1</item>
        <item>2</item>
        <item>3</item>
        <item>4</item>
        <item>5</item>
        <item>6</item>
        <item>7</item>
    </string-array>
</resources>
```

```
////////////////////////////////Option menu/Action menu////////////////////////////////
@Override
public boolean onCreateOptionsMenu(Menu menu)
{
    MenuInflater menuInflater = getMenuInflater();
    menuInflater.inflate(R.menu.main, menu);
    return true;
}
@Override//Option menu selection listener
```

creating Option/Activity Menu  
which we created in main.xml

```

public boolean onOptionsItemSelected(MenuItem item)
{
    switch (item.getItemId())
    {
        case R.id.swap_item:
            temp1 = editor1.getText().toString();
            temp2 = editor2.getText().toString();

            editor1.setText(temp2);
            editor2.setText(temp1);
            return true;
        case R.id.remove_item:
            removeSelectedField();
            return true;
        default:
            return super.onOptionsItemSelected(item);
    }
}

@Override //dynamic menu selection changes
public boolean onPrepareOptionsMenu(Menu menu)
{
    initializeFields();
    super.onPrepareOptionsMenu(menu);
    if(selectedField.equals("field1") && editor1.getText().toString().equals(""))
    {
        menu.getItem(1).setEnabled(false);
    }
    else if(selectedField.equals("field2")&& editor2.getText().toString().equals(""))
    {
        menu.getItem(1).setEnabled(false);
    }
    else
    {
        menu.getItem(1).setEnabled(true);
    }
    return true;
}

////////////////////////////////Context Menu////////////////////////////////////////
@Override
public void onCreateContextMenu(ContextMenu menu,View v,ContextMenu.ContextMenuInfo
menuInfo)
{
    super.onCreateContextMenu(menu,v,menuInfo);

    menu.setHeaderTitle("Context Menu");
    menu.add(0,Menu.FIRST,Menu.NONE,"Clear Text");
}
public boolean onContextItemSelected(MenuItem item)
{
    if(item.getItemId() == Menu.FIRST)
    {
        removeSelectedField();
        return true;
    }

    return super.onContextItemSelected(item);
}

```

If Swap\_item is selected then swap both text

If remove\_item is selected then Clear focused field using helping function

If focused filed is editor1 and its empty then disable remove\_item option

If focused filed is editor2 and its empty then disable remove\_item option

or else keep that option enabled

Create Context menu with Title and a menu item

if Context menu's first and only item selected then Clear AutoCompleteTextViews

```

    }
    ///////////////////////////////////Helping Function////////////////////////////////////
    public void initializeFields()
    {
        ArrayAdapter<String> adapter = new
ArrayAdapter<String>(this,android.R.layout.simple_dropdown_item_1line,androidBooks);

        editor1 = (AutoCompleteTextView)findViewById(R.id.EditText1);
        editor2 = (AutoCompleteTextView)findViewById(R.id.EditText2);

        editor1.setThreshold(3);
        editor1.setAdapter(adapter);
        editor2.setThreshold(3);
        editor2.setAdapter(adapter);
    }
    public void removeSelectedField()
    {
        if(selectedField.equals("field1") )
        {
            editor1.setText("");
        }
        else if(selectedField.equals("field2"))
        {
            editor2.setText("");
        }
    }
}

```