

@ochafik

Scaxy/Streams

Faster collections, now !

github.com/ochafik/Scaxy



ebiznext



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*Disclaimer: I'm not doing Scala @ Google.
Views & Copyright are my own.*

- ScalaCL: Scala on GPU
 - GPU doesn't like libraries...
 - Rewriting loops helps regular Scala
 - 4+ years of compiler plugin / macro hacks.
- Native bindings: BridJ, JNAerator, JavaCL...

for comprehension

```
for (i <- 0 to n)  
    println(i)
```



```
scala.Predef.intWrapper(0).to(n).foreach(i => {  
    println(i)  
})
```

for comprehension

```
for (i <- 0 to n;  
     ii = i * i;  
     j <- i to n;  
     jj = j * j;  
     if (ii - jj) % 2 == 0;  
     k <- (i + j) to n)  
yield ii * jj + k
```

map,

flatMap,

filter ?

for *incomprehension*

```
for (i <- 0 to n;  
     ii = i * i;  
     j <- i to n;  
     jj = j * j;  
     if (ii - jj) % 2 == 0;  
     k <- (i + j) to n)  
yield ii * jj + k
```

```
(0 to n).map(i => {  
    val ii = i * i  
    (i, ii)  
}).flatMap(_ match {  
    case (i, ii) =>  
        (i to n).map(j => {  
            val jj = j * j  
            (j, jj)  
        }).withFilter(_ match {  
            case (j, jj) =>  
                ii - jj % 2 == 0  
        }).flatMap(_ match {  
            case (j, jj) =>  
                ((i + j) to n)  
                .map(k => ii * jj + k)  
        })  
})
```

for -> while

```

for (i <- 0 to n;
      ii = i * i;
      j <- i to n;
      jj = j * j;
      if (ii - jj) % 2 == 0;
      k <- (i + j) to n)
yield ii * jj + k
  
```

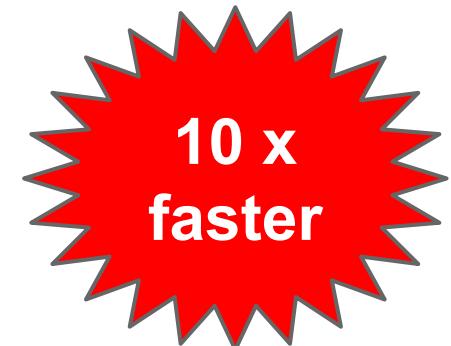
```

val out = VectorBuilder[Int]()
var i = 0
while (i <= n) {
  val ii = i * i
  var j = i
  while (j <= n) {
    val jj = j * j
    if ((ii - jj) % 2 == 0) {
      var k = i + j
      while (k <= n) {
        out += (ii * jj + k)
        k += 1
      }
    }
    j += 1
  }
  i += 1
}
  
```

for -> while

```
for (i <- 0 to n;
     ii = i * i;
     j <- i to n;
     jj = j * j;
     if ((ii - jj) % 2 == 0;
         k <- (i + j) to n)
yield ii * jj + k
```

```
val out = VectorBuilder[Int]()
var i = 0
while (i <= n) {
    val ii = i * i
    var j = i
    while (j <= n) {
        val jj = j * j
        if ((ii - jj) % 2 == 0) {
            var k = i + j
            while (k <= n) {
                out += (ii * jj + k)
                k += 1
            }
        }
        j += 1
    }
    i += 1
}
```



Not an isolated case

```
(0 until n)  
.filter(v => (v % 2) == 0)  
.map(_ * 2)  
.forall(x => x < n / 2)
```



Not an isolated case

```
(0 until n)  
  .filter(v => (v % 2) == 0)    // -> Vector  
  .map(_ * 2)                  // -> Vector  
  .forall(x => x < n / 2)      // -> Boolean
```



Intermediate collections, really?

Iterators can only help so much...

```
(0 until n).toIterator  
  .filter(v => (v % 2) == 0)      // -> Iterator  
  .map(_ * 2)                      // -> Iterator  
  .forall(x => x < n / 2)         // -> Boolean
```



while:
still 5-
20x
faster

Closure elim, megamorphic methods, inlining...

Scala is fast... with while loops

spectral-norm Scala program source code

```
/* The Computer Language Benchmarks Game
http://benchmarksgame.alioth.debian.org/
contributed by Isaac Gouy
modified by Meiko Rachimow
updated for 2.8 by Rex Kerr
*/
object spectralnorm {
    def main(args: Array[String]) = {
        val n = (if (args.length>0) args(0).toInt else 100)
        printf("%.09f\n", (new SpectralNorm(n)).approximate())
    }
}

class SpectralNorm(n: Int) {

    // Ordinary and transposed versions of infinite matrix
    val A = (i: Int, j: Int) => 1.0/((i+j)*(i+j+1)/2 +i+1)
    val At = (j: Int, i: Int) => 1.0/((i+j)*(i+j+1)/2 +i+1)

    // Matrix multiplication w <- M*v
    def mult(v: Array[Double], w: Array[Double], M: (Int,Int)=> Double ) {
        var i = 0
        while (i < n) {
            var s = 0.0
            var j = 0
            while (j < n) { s += M(i,j)*v(j); j += 1 }
            w(i) = s
            i += 1
        }
    }
}
```

<http://benchmarksgame.alioth.debian.org/>

MY BRAIN IS MADE OF SUGAR



DEAL WITH IT.

memecenter.com 

github.com/ochafik/Scaxy

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Scalaxy in a slide...

- Faster for comprehensions / collections
- Safe by default
- Easy to use

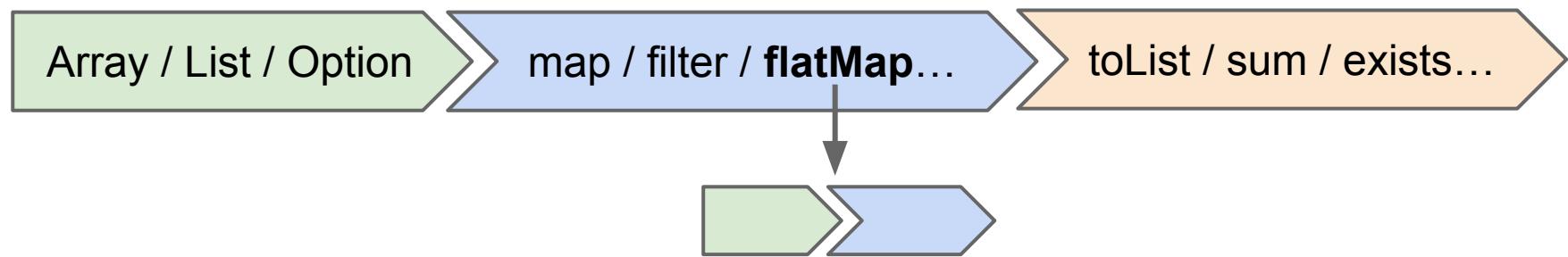
```
libraryDependencies += "com.nativelibs4java" %% "scalaxy-streams" %  
  "0.3.2" % "provided"
```

```
import scalaxy.streams.optimize  
  
optimize {  
    for (i <- 0 to 10)      // -> while Loop  
        println(i)  
}
```

... or in a couple of slides

- Sources / operations / sinks + nesting
- Tuples elimination
- Side-effect detection
- Optimization strategies
- Macro + plugin

What is a stream? (in this context)



Quasiquotes matching on ASTs:

```
def unapply(tree: Tree) = Option(tree) collect {  
  case q"$target.filter($param => $body)" =>  
    FilterOp(target, param, body)  
}
```

Tuples are nice... and often skippable

No tuples were harmed (or created) here:

```
list.zipWithIndex  
  .filter(_._2 % 2 == 0)  
  .map({ case (v, i) => v + i })
```

Sometimes we want to materialize them:

```
list.zipWithIndex  
  .filter(_._2 % 2 == 0)  
  .foreach(tup => println(tup))
```

Side-effects...

(1 to 2)

```
.map(i => { println("first map, " + i); i })  
.map(i => { println("second map, " + i); i })  
.take(1)
```

```
// first map, 1  
// first map, 2  
// second map, 1  
// second map, 2
```

(there's worse side-effects than `println` :-))

Aggressive optimization: \neq semantics

```
(1 to 2).toIterator
```

```
.map(i => { println("first map, " + i); i })  
.map(i => { println("second map, " + i); i })  
.take(1)  
.toSeq
```

```
// first map, 1  
// second map, 1
```

Scalaxy/Streams doesn't do that *by default* !

Trusted APIs vs. side-effects

- “*Almost safe*”:
`toString`, `hashCode`, `equals`, `+`, `++`
- Immutable classes: `Int`, `String`...
- Whitelisted `Predef` utils / classes: `RichInt...`
- Immutable collections (except `toString...`)

Some cases are already “optimal”

```
@noinline
final override def flatMap[B, That](f: A => GenTraversableOnce[B])(implicit bf: CanBuildFrom[List[A], B, That]): That = {
  if (bf eq List.ReusableCBF) {
    if (this eq Nil) Nil.asInstanceOf[That] else {
      var rest = this
      var found = false
      var h: ::[B] = null
      var t: ::[B] = null
      while (rest ne Nil) {
        f(rest.head).foreach{ b =>
          if (!found) {
            h = new ::(b, Nil)
            t = h
            found = true
          } else {
            val nx = new ::(b, Nil)
            t.tl = nx
            t = nx
          }
        }
        rest = rest.tail
      }
      (if (!found) Nil else h).asInstanceOf[That]
    }
  }
  else super.flatMap(f)
}
```

List.flatMap: hand-optimized

Rule thumb: optimize List when
there's more than 1 lambda

Optimization strategies

	safer	safe	aggressive	foolish
worthiness	X	X	X	
side-effects	X	X	(warn)	(warn)
don't trust .toString	X			

Macro vs. plugin

```
import scalaxy.streams.optimize  
import scalaxy.streams.strategy.aggressive  
  
optimize {  
    for (i <- 0 until n) {  
        println(i)  
    }  
}
```

Bottom line...

10 x

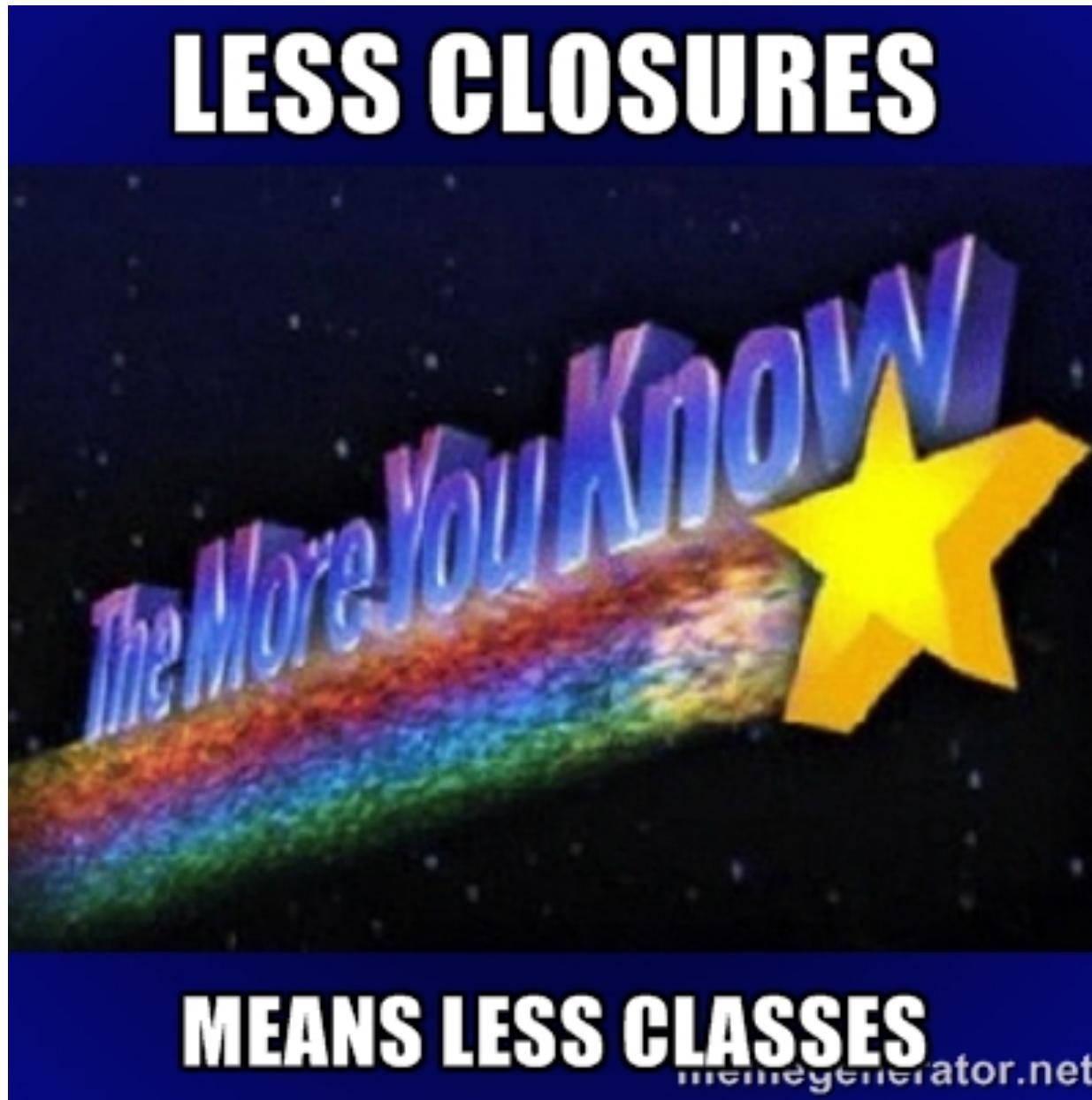
5 x

30 x

50 x

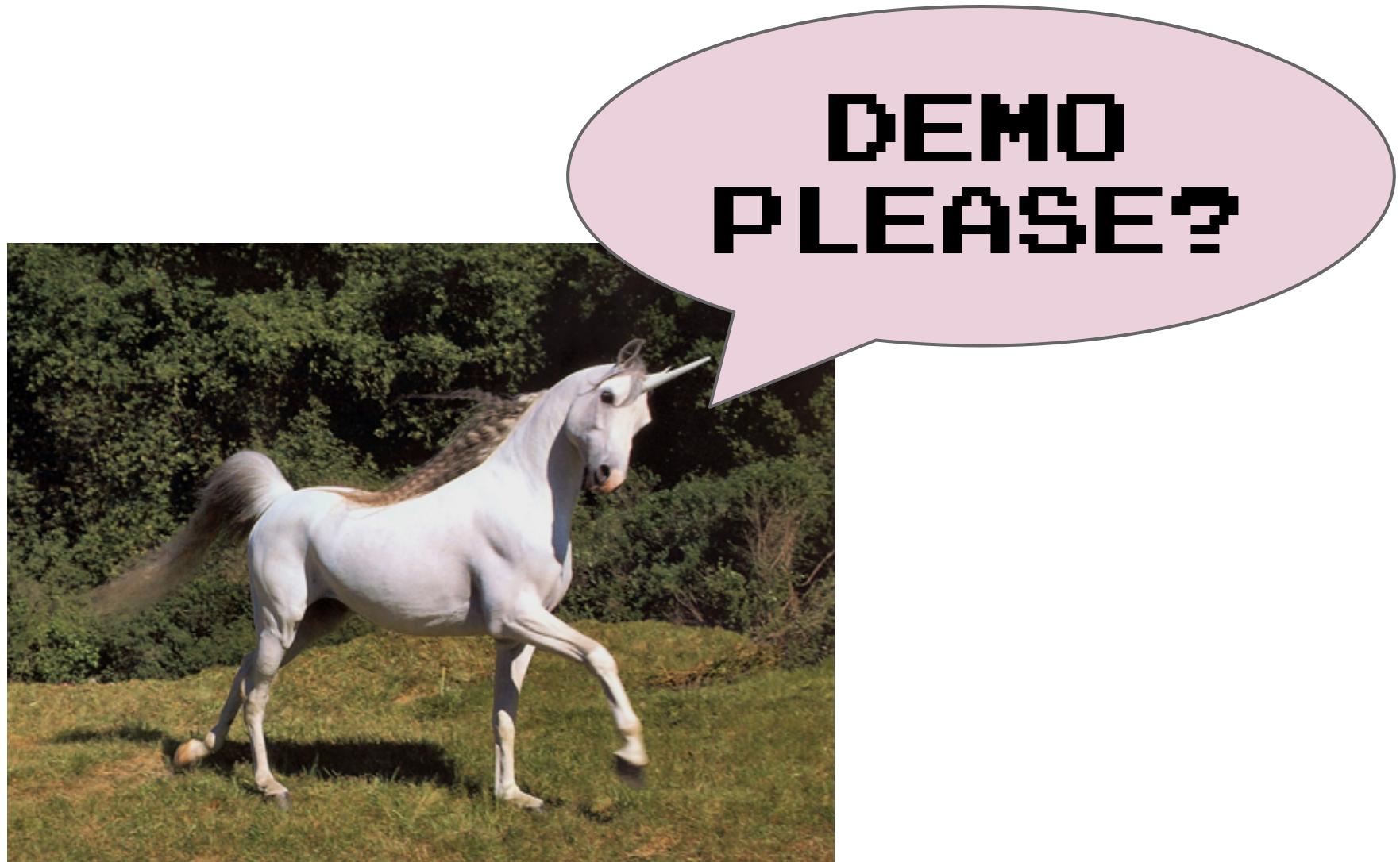


Fast'n'Easy, baby !



-5% size
scala-lib

-60% size
example

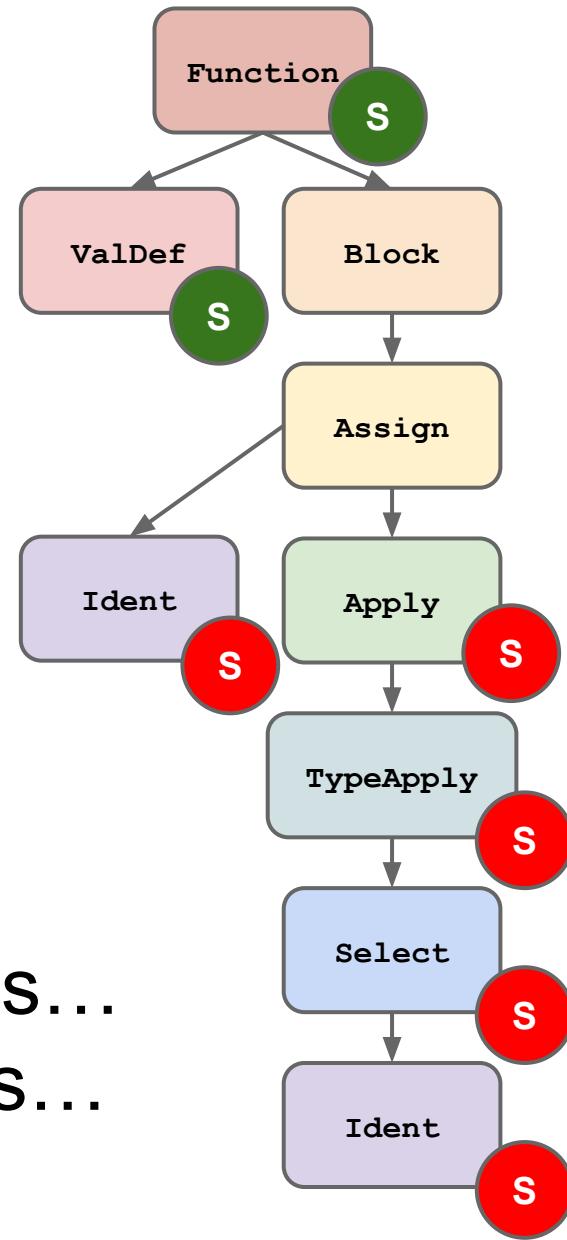


No unicorns for macro programmers



A peek at the grungy stuff

- Types, Symbols on Trees: crucial for matching
- Typer stops at first typed tree
 - Cannot *reliably* untype trees
 - Synthetic code must be typed
- Typer bring hierarchical symbols...
- Loop rewriter removes functions...



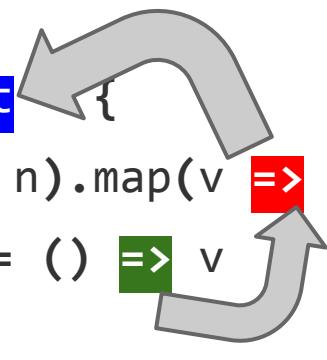
Removing functions is neat...

```
def parent = {  
  (0 until n).map(v => {  
    val f = () => v  
    f  
  })  
}
```

```
def parent = {  
  val out = VectorBuilder[() => Int]()  
  var i = 0  
  while (i < n) {  
    val f = () => v  
    out += f  
    i += 1  
  }  
  out.result  
}
```

But... every symbol has an owner

```
def parent {  
  (0 until n).map(v => {  
    val f = () => v  
    f  
  })  
}  
}
```



owner

```
def parent = {  
  val out = VectorBuilder[() => Int]()  
  var i = 0  
  while (i < n) {  
    val f = () => v  
    out += f  
    i += 1  
  }  
  out.result  
}
```

Optimizations delete functions

```
def parent {  
  (0 until n).map(v => {  
    val f = () => v  
    f  
  })  
}
```

owner

```
def parent = {  
  val out = VectorBuilder[() => Int]()  
  var i = 0  
  while (i < n) {  
    val f = () => v  
    out += f  
    i += 1  
  }  
  out.result  
}
```

owner

Compiler complains...

```
def parent {  
  (0 until n).map(v => {  
    val f = () => v  
    f  
  })  
}
```

owner

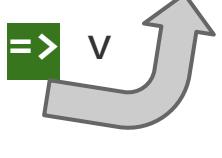
```
def parent = {  
  val out = VectorBuilder[() => Int]()  
  var i = 0  
  while (i < n) {  
    val f = () => v  
    out += f  
    i += 1  
  }  
  out.result  
}
```

owner

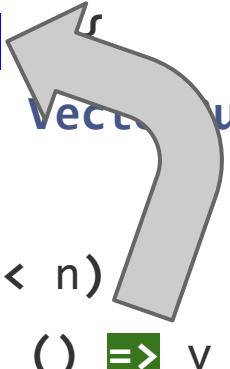
I should own
you now !

Adoption by grand-parent

```
def parent = {  
  (0 until n).map(v => {  
    val f = () => v  
    f  
  })  
}  
}
```



```
def parent  
  val out = Vector.newBuilder[() => Int]()  
  var i = 0  
  while (i < n)  
    val f = () => v  
    out += f  
    i += 1  
  out.result  
}
```



Official APIs don't help: reflection does :-)

Ahead-of-time typing

Can't create symbols in macros?

```
val Block(List(startValDef, endValDef, ...), _) = typed(q"""
    val $startVal: $tpe = ${transform(start)};
    val $endVal: $tpe = ${transform(end)};
    ...
""")
```

Are you ready for Scaxy/Streams?

- 0.3.x: *reasonably experimental*
- Macro => minimize risks `optimize { ... here ... }`
Plugin => maximize gains
- Mostly builds scala-library.jar (**-5%** JAR size)
- Note: ScalaBlitz = concurrent project
(parallelizes, no operation fusion / side-effect analysis)

<https://github.com/ochafik/Scaxy/issues/new>



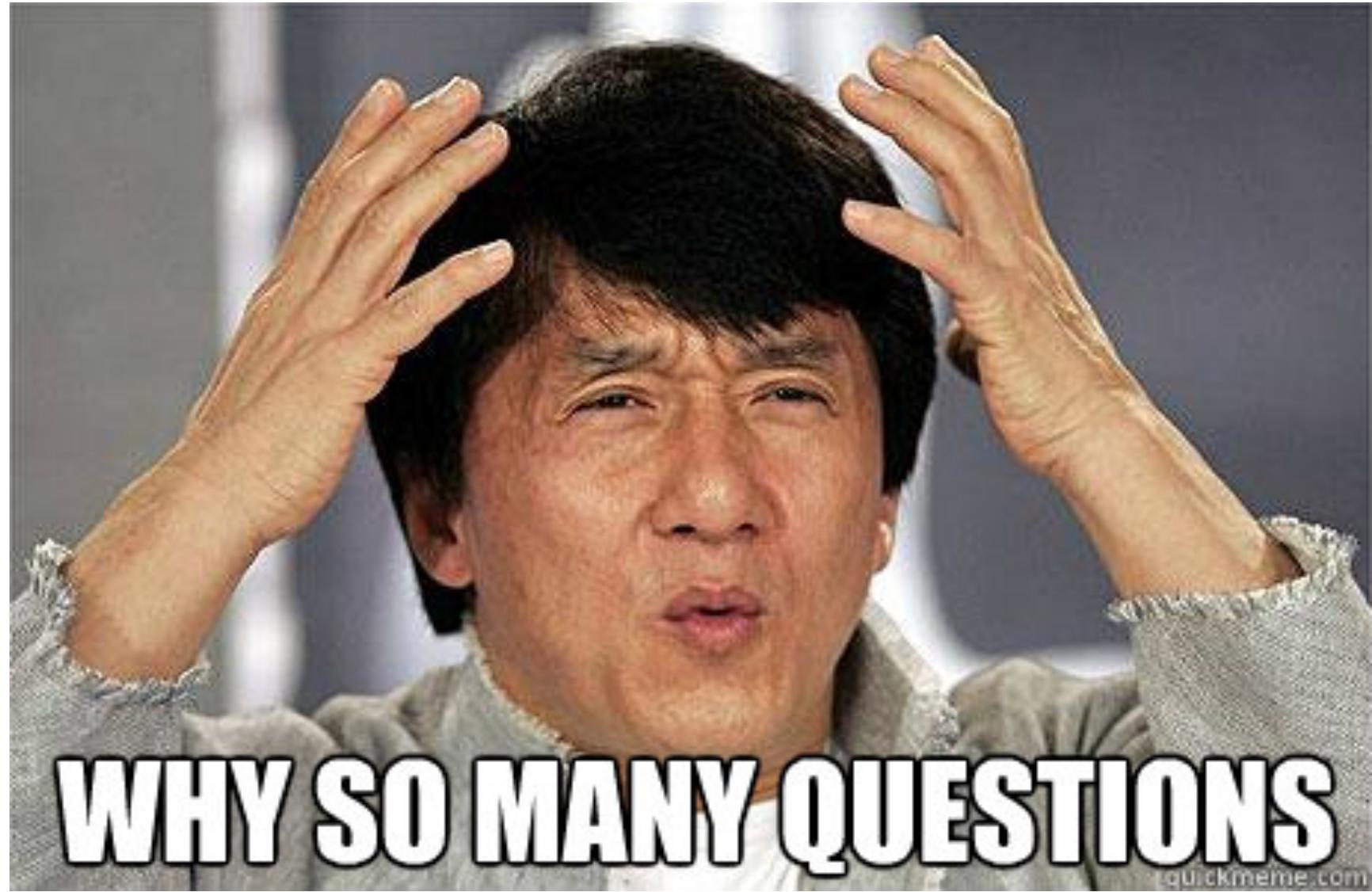
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WHY SO MANY QUESTIONS

quickmeme.com