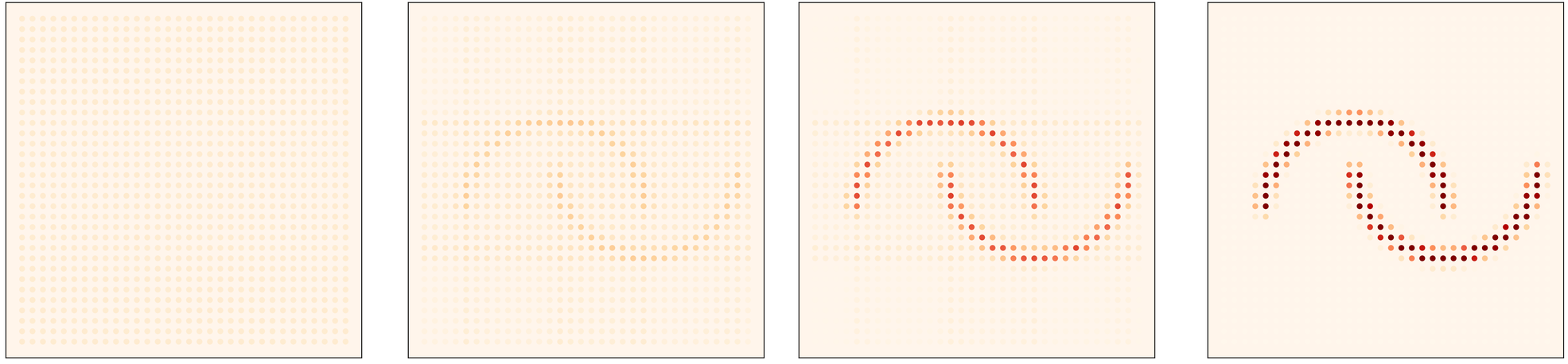
1. Probability path p_t s.t. $p_0 = p$, $p_1 = q$.

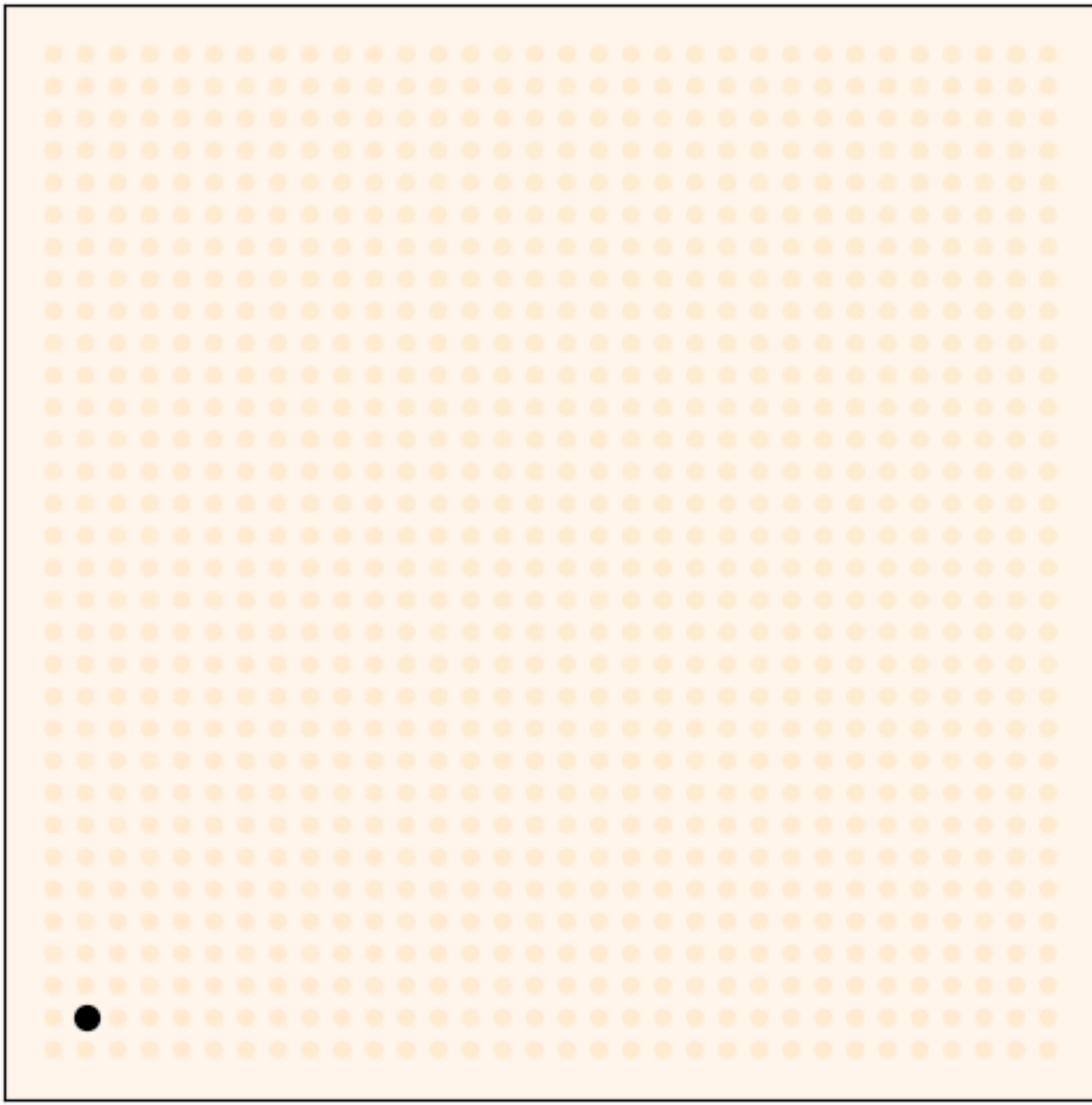
2. Find a velocity u_t that generate: $X_t \sim p_t$.

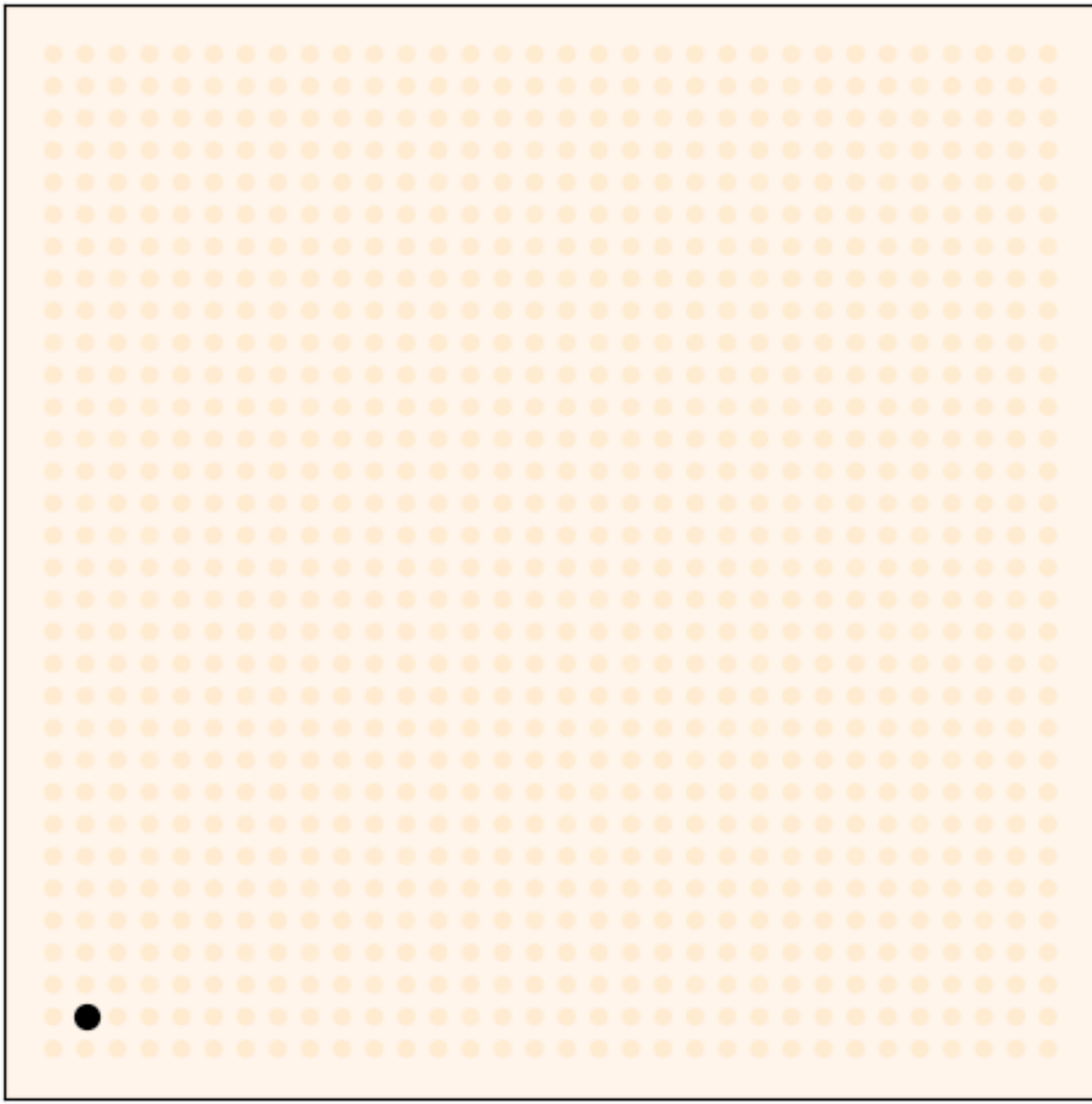
3. Train a model u_t^θ.

4. Sample $X_1 \sim p_1$ using the trained model u_t^θ.

Discrete Flow Matching Recipe


p_0
p_t
p_1


t=0.000


t=0.000

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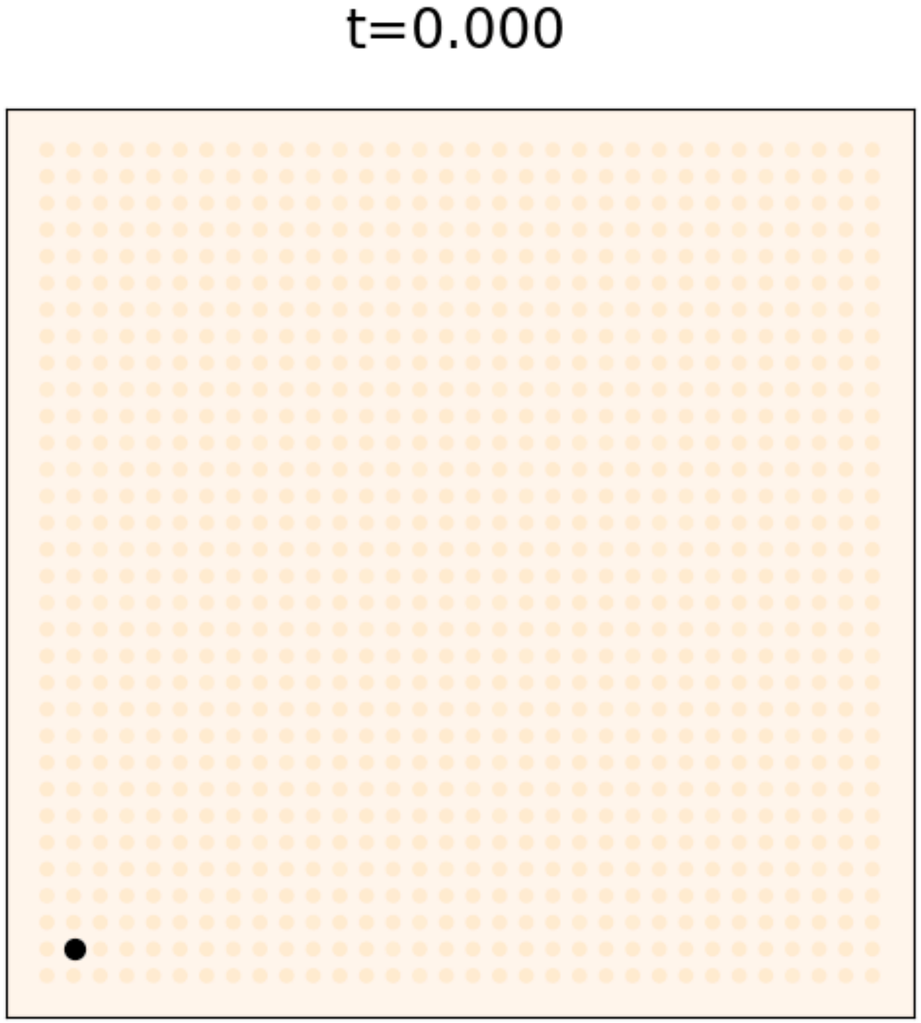

Goal

Find kinetic optimal velocities for arbitrary path.