

Vladyslav Stadnyk

Software engineer

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[Github](#) | [Portfolio](#) | [Linkedin](#)

Skills

RUBY	RAILS
JAVASCRIPT / ES6	NODEJS
REACT	REACT NATIVE
HTML5	CSS3
MONGODB	BOOTSTRAP
JQUERY	POSTGRESQL
ANGULAR	GIT
AWS	HEROKU
	TDD

Education

App Academy 07/17 - 09/17

- 1000-hour full stack web development program with <3% acceptance rate

New York Real Estate Institute 07/16 - 10/16

- Licensed real estate expert

Donetsk National Technical University

09/2009 - 06/2013

- B.A., Economics and Management

Experience

Software engineer, Treasure LLC

Octob. 2017 - present

- Responsible for full stack development using Node.js, Express, React + Redux, and MongoDB
- Collaborated with designers to create clean interface and simple intuitive interactions and experiences

Software engineer, New Lion Studio

August 2015 - May 2017

- Collaborated with project managers, designers to develop single page app using JS, React + Redux, Rails5, CSS3, Bootstrap
- Tested front-end code in multiple browsers to ensure cross-browser compatibility, implemented lazy loading, OAuth
- Prototyped an average of 20 new product features per year
- Boosted UX scores by 35% over company-wide previous best

Sales manager, Propan ViV

Sept. 2013 - June 2014

- Increased sales of fuel company from year 2013 to year 2014 with a 15% margin
- Monitored the performance of different personnel associated with a project

Projects

SportBnB | Rails, React + Redux, PostgreSQL, Heroku

[Live](#) / [GitHub](#)

Marketplace App inspired by TaskRabbit

- Implemented conditional functionality and rendering for two types of users, deployed app on heroku
- Ensured data security with customized front-end and back-end authentication system hashing password digest
- Implemented real-time filtering by borrowing information already exist in users table

jQueryLight | JavaScript, HTML5, CSS3

[Live](#) / [GitHub](#)

jQueryLight is a lightweight JavaScript library inspired by jQuery.

- Utilized DOM API to implement DOM manipulation functionality
- Created 14 API methods for traversal, event handling and making AJAX requests

WalkingDad | JavaScript, jQuery, CSS3, Canvas.

[Live](#) / [GitHub](#)

Educational game which teaches you how to code using simple examples

- Implemented a dynamic collision detection system using calculation of positions
- Created custom modals using jQuery that indicate game states allowing for better UX