

Simplifying the Complexity of Postgres Partitioning

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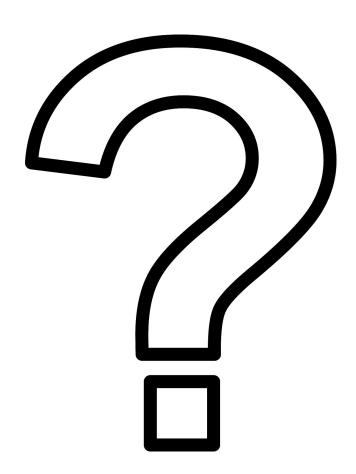


- Introduction
- Why partitioning?
- Inheritance
- Declarative Partitioning
- Partitioning in recent PG versions
- Pros/Cons of Partitioning
- Useful Tips & Tweaks
- Git public repo



What is not covered?

- Not everything and all-inclusive
- pg_partman
- Query access patterns
- Limitations of Not Partitioning





Introduction

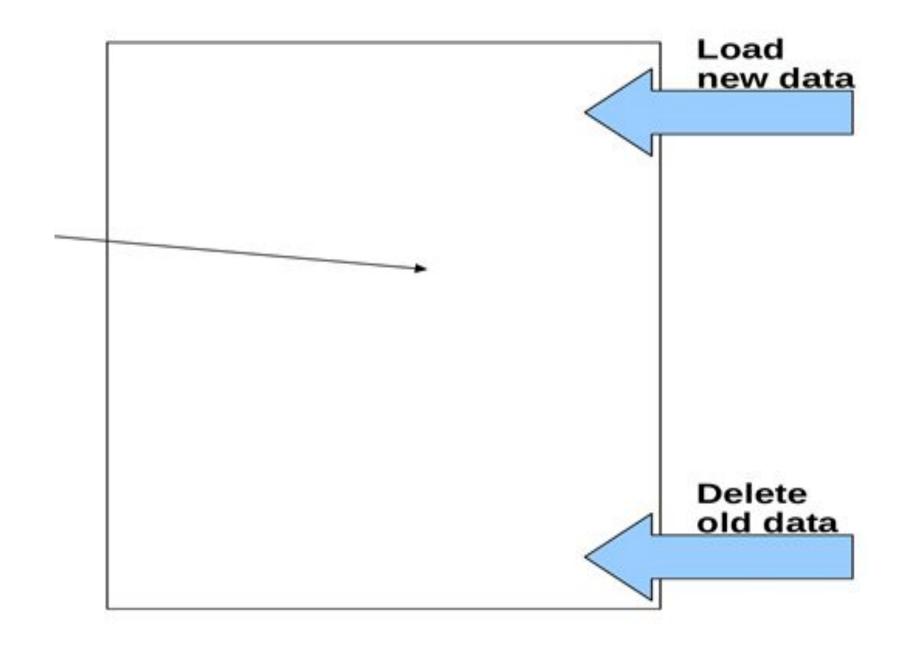
- Partitioning refers to splitting what is logically one large table into smaller physical pieces.
- Present from PostgreSQL 8.1 version table inheritance
- Certainly not a one-size-fits-all solution
- New implementation is called Declarative partitioning, starting from PostgreSQL 10
- Provides for faster queries of large tables
- Impact on I/O reduction & distribution



Why Partitioning

Maintaining Historical tables

- COPY/INSERT new at front of table
- Most data read-only for long periods
- Deleting old data is expensive
 - DELETE FROM tbl WHERE date < X;
 - VACUUM

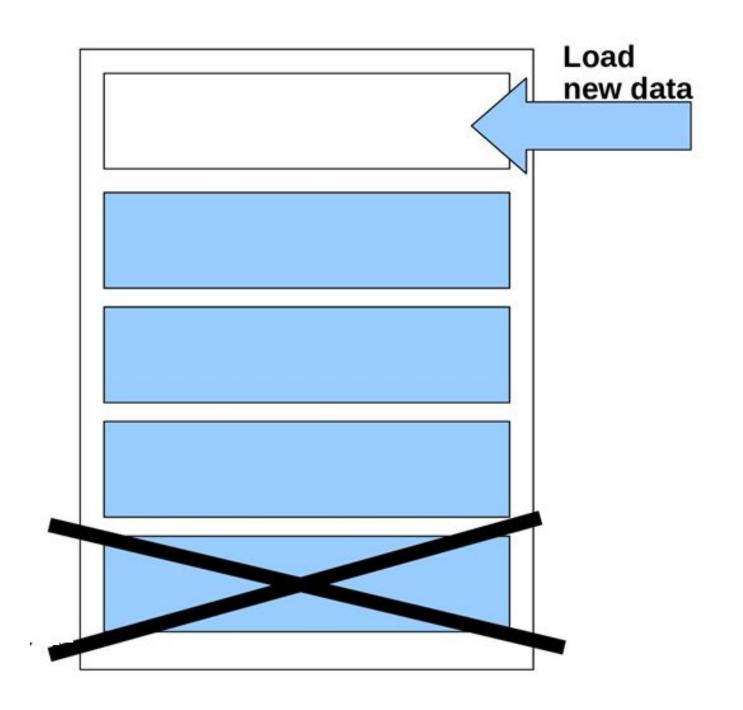


Large Table



Partitioning: Data Maintenance

- Partition large tables
- SImplify data maintenance
- COPY/INSERT new data at front of table
 - -Use fast COPY
- Drop old tables
 - -Better than DELETE
 - -No need to VACUUM
- ADD/DROP partitions



Large Virtual Table



Inheritance

- CREATE TABLE parent_table
 (Pkey integer not null,
 col2 char(1) not null,
 col3 text);
- CREATE TABLE partition1()
 INHERITS (parent table);
- CREATE TABLE partition2()
 INHERITS (parent table);
- CREATE TABLE partition3()
 INHERITS (parent table);

Parent table is a template

 All "partitions" are just no-column tables.

 Partition columns are inherited from parent.



Inheritance Select

```
postgres=# SELECT * FROM parent table;
pkey | col2 | col3
   1 | A | Hyderabad
   2 | B | Banglore
          | Chennai
(3 rows)
postgres=# EXPLAIN SELECT * FROM parent table;
                                    QUERY PLAN
Append (cost=0.00..83.55 rows=3503 width=44)
  -> Seq Scan on parent table parent table 1 (cost=0.00..2.13 rows=113 width=44)
  -> Seq Scan on partition1 parent table 2 (cost=0.00..21.30 rows=1130 width=44)
  -> Seq Scan on partition2 parent table 3 (cost=0.00..21.30 rows=1130 width=44)
  -> Seq Scan on partition3 parent table 4 (cost=0.00..21.30 rows=1130 width=44)
(5 rows)
```



Inheritance Partitioning

- CREATE TABLE parent_table (Pkey integer not null, Col2 char(1) not null, Col3 text);
- Non-overlapping CHECK constraints are defined on parent tables

- CREATE TABLE partition1
 (CHECK (col2='A'))
 INHERITS (parent table);
- Don't put any rows into parent table
- CREATE TABLE partition2
 (CHECK (col2='B'))
 INHERITS (parent_table);
- Don't put any CHECK constraints on parent table
- CREATE TABLE partition3
 (CHECK (col2='C'))
 INHERITS (parent table);



Partition Planning

```
constraint_exclusion='partition' (8.4+)
```

- Simple plans allow better performance by removing partitions from plan that can be proven
- Flexible partitioning based on CHECK constraints
- CHECK constraints must be immutable
- Partitions should be distinct
- Can also be set to 'on' which allows CHECK constraints to be used for any table during planning, not just partitioning
 - Must be 'on' for useful partitioning before 8.4



Constraint Exclusion

```
postgres=# SELECT * FROM parent table WHERE col2 = 'C';
pkey | col2 | col3
   3 | C | Chennai
(1 row)
postgres=# EXPLAIN SELECT * FROM parent table WHERE col2 = 'C';
                                   QUERY PLAN
Append (cost=0.00..74.88 rows=19 width=44)
  -> Seq Scan on parent table parent table 1 (cost=0.00..2.41 rows=1 width=44)
        Filter: (col2 = 'C'::bpchar)
  -> Seq Scan on partition1 parent table 2 (cost=0.00..24.12 rows=6 width=44)
        Filter: (col2 = 'C'::bpchar)
  -> Seg Scan on partition2 parent table 3 (cost=0.00..24.12 rows=6 width=44)
        Filter: (col2 = 'C'::bpchar)
  -> Seg Scan on partition3 parent table 4 (cost=0.00..24.12 rows=6 width=44)
         Filter: (col2 = 'C'::bpchar)
(9 rows)
```



Constraint Exclusion Details

• WHERE clause must be *immutable*

```
- WHERE LogDate < '2023/01/01' will work
```

- WHERE LogDate < now() will not work

because now() is a *stable* function

• Also means that we cannot use constraint exclusion for outside-in joins, e.g.

```
SELECT * FROM fact_tbl f
JOIN date_dimension d ON (f.date_id = d.date_id)
WHERE d.external_date < '2023/01/01'</pre>
```



Partition Good-to-knows

- Global Indexes are not supported
 - Would be very large and often unusable
 - Cause difficulty when dropping old partitions
- Partitioning works at planning time only
 - No partitions removed during joins
 - Must use constants inserted into query
 - Cannot prepare queries, uses one-time plans
 - No predicate push-down for LIMIT, ORDER BY etc.
 - MergeAppend plans available
 - Also used for MIN() and MAX()
 - Some join plans are worse than without partitioning



Benefits of Partitioning - Data Segregation

- Multiple check constraints allowed, so can work on multiple columns
- Check constraints can be any mix, so allows support for both range and list partitioning
- Indexes can be different on each table
- Storage options can differ for each table
 - Different tablespaces
 - Different compression
 - DIfferent stats and optimizer costs

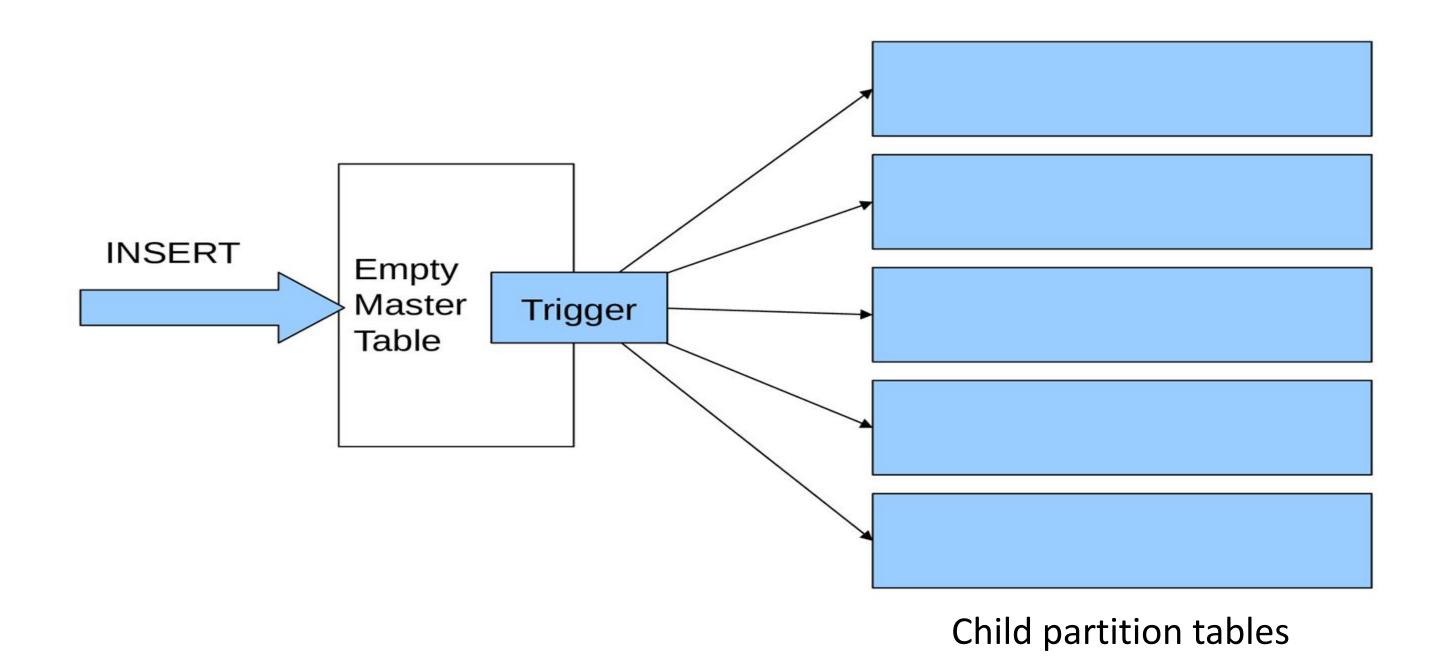


Data Routing

- Automatic data routing for INSERTs
- Updates don't cause row movement between partitions
- RULEs cannot be used with COPY, so we cannot use a RULE to route data to partitions
- TRIGGERs can be used with COPY
- AFTER triggers use considerable memory
 - Performance problems on very large loads
 - Use carefully



Partitioning with Triggers - old school?





Bulk data load

- BEGIN;
- CREATE TABLE new_partition

```
(LIKE 'parent_table 'INCLUDING DEFAULTS);
```

- -Using LIKE means we don't need to know exact table definition
- COPY new partition FROM 'data file';
 - COPY in same transaction is very fast (only with wal level=replica)
- COMMIT;

```
ALTER TABLE new partition INHERIT parent table;
```



Declarative Partitioning

- New feature in PostgreSQL 10
- Internally still inheritance, but replaces
 - constraints => LIST, RANGE
 - routing triggers => automatic routing
- Flexible than inheritance partitioning
 - Maintain same table definition, different indexes
 - Triggers allow more complex schemes, but not needed
- Allows better query planning
 - The optimizer has insight into the schema



Declarative Partitioning - contd.

```
CREATE TABLE t (c date) PARTITION BY RANGE (c);
CREATE TABLE t 2023 01 PARTITION OF t FOR VALUES
  FROM ('2023-01-01') TO ('2023-02-01');
CREATE TABLE t 2023 02 PARTITION OF t FOR VALUES
  FROM ('2023-02-01') TO ('2023-03-01');
CREATE TABLE t 2023 03 PARTITION OF t FOR VALUES
  FROM ('2023-03-01') TO ('2023-04-01');
```

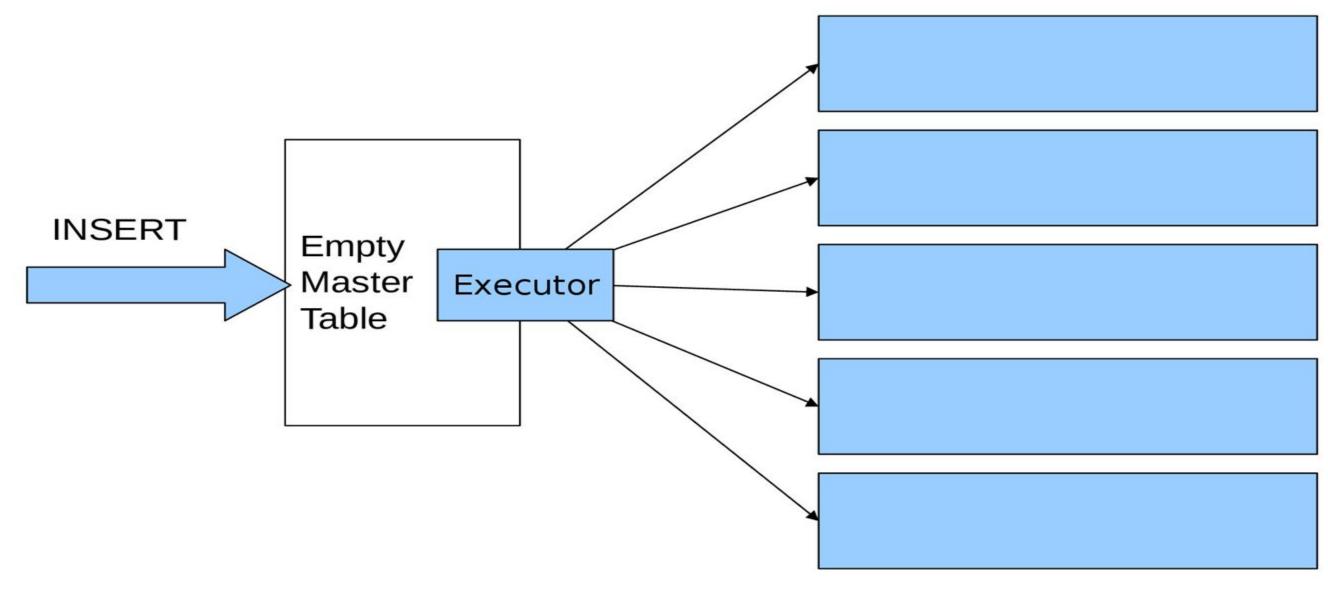


Declarative Partitioning - cont.

- A few limitations similar to inheritance partitioning
- No global indexes
 - No primary or unique keys, or exclusion constraints
- No automatic movement between partitions
- Row triggers can be created on partitions



Partitioning using Metadata



Child partition tables



Partition Maintenance

- CREATE TABLE t PARTITION BY ...;
 CREATE TABLE p AS PARTITION OF t FOR VALUES ...;
 ALTER TABLE t ATTACH PARTITION p FOR VALUES ...;
 Recommended to create a CHECK constraint matching the
 FOR VALUES clause first (eliminates validation scan while holding AccessExclusive lock on "t")
- DROP PARTITION p;
- ALTER TABLE t DETACH PARTITION p;



Improvements and Features

- Declarative Partitioning Improvements
 - v11: Faster partition elimination
 - v11: Partition Pruning at Execution Time
- Dynamic Partition Elimination
- Implicit Partitioning
- BRIN: Automatic partitioning



Improvements and Features - contd.

- Declarative Partitioning Improvements
- Postgres 10: Brings in the original CREATE TABLE ... PARTITION BY ...
 declarative partitioning commands
- Postgres 11: Support for PRIMARY KEY, FOREIGN KEY, indexes, and triggers on partitioned tables.
- Postgres 11: INSERT on the parent partitioned table routes rows to their appropriate partition.
- Postgres 11: UPDATE statements can move rows between partitions.
- Postgres 12: Foreign keys can reference partitioned tables



Improvements and Features - contd.

- Postgres 12: Improved INSERT performance, ALTER TABLE ATTACH PARTITION no longer blocks queries.
- Postgres 13: Support for row-level BEFORE triggers on partitioned tables.
- Postgres 13: Logical replication on partitioned tables (previously, partitions would have to be replicated individually).
- Postgres 14: Partitions can be detached in a non-blocking way with ALTER
 TABLE ... DETACH PARTITION ... CONCURRENTLY
- Postgres 15: Improved planning time for statements where only few of the partitions are relevant
- Postgres 15: CLUSTER on partition tables



Faster Partition Elimination

author Alvaro Herrera <alvherre@alvh.no-ip.org>

Fri, 6 Apr 2018 19:23:04 +0000 (16:23 -0300)

committer Alvaro Herrera <alvherre@alvh.no-ip.org>

Fri, 6 Apr 2018 19:44:05 +0000 (16:44 -0300)

commit 9fdb675fc5d2de825414e05939727de8b120ae81

tree 0e599089ca1e82dac50b61675f1cdf2d53bb0b49 tree

parent 11523e860f8fe29f9142fb63c44e01cd0d5e7375 commit | diff

Faster partition pruning

Add a new module backend/partitioning/partprune.c, implementing a more sophisticated algorithm for partition pruning.

The new module uses each partition's "boundinfo" for pruning instead of constraint exclusion, based on an idea proposed by Robert Haas of a "pruning program": a list of steps generated from the query quals which are run iteratively to obtain a list of partitions that must be scanned in order to satisfy those quals.

At present, this targets planner-time partition pruning, but there exist further patches to apply partition pruning at execution time as well. This commit also moves some definitions from include/catalog/partition.h to a new file include/partitioning/partbounds.h, in an attempt to rationalize partitioning related code.

https://git.postgresql.org/gitweb/?p=postgresql.git;a=commit;h=9fdb675fc5d2de825414e05939727de8b120ae81



Partition Pruning at Execution Time

author Alvaro Herrera <alvherre@alvh.no-ip.org>

Sat, 7 Apr 2018 20:54:31 +0000 (17:54 -0300)

committer Alvaro Herrera <alvherre@alvh.no-ip.org>

Sat, 7 Apr 2018 20:54:39 +0000 (17:54 -0300)

commit 499be013de65242235ebdde06adb08db887f0ea5

tree c1f69b818f917379fb4f72e80535fef899a40b5b tree

parent 5c0675215e153ba1297fd494b34af2fdebd645d1 commit | diff

Support partition pruning at execution time

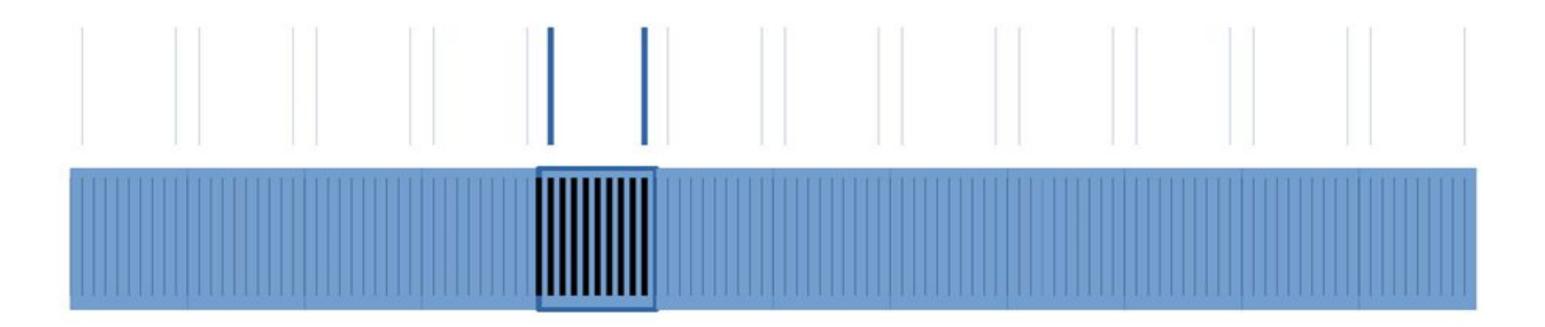
Existing partition pruning is only able to work at plan time, for query quals that appear in the parsed query. This is good but limiting, as there can be parameters that appear later that can be usefully used to further prune partitions. This commit adds support for pruning subnodes of Append which cannot possibly contain any matching tuples, during execution, by evaluating Params to determine the minimum set of subnodes that can possibly match. We support more than just simple Params in WHERE clauses. Support additionally includes:

- 1. Parameterized Nested Loop Joins: The parameter from the outer side of the join can be used to determine the minimum set of inner side partitions to scan.
- 2. Initplans: Once an initplan has been executed we can then determine which partitions match the value from the initplan. https://git.postgresql.org/gitweb/?p=postgresql.git;a=commit;h=499be013de65242235ebdde06adb08db887f0ea5



Block Range Indexes (BRIN)

- "Automatic Partitioning" or Poor man partitioning
 - Store min and max tuples for each page range
 - Use theorem proving to skip sections of seqscan
 - Can be added easily to existing applications





Example:

```
CREATE TABLE test brin
(id int NOT NULL PRIMARY KEY,
date TIMESTAMP NOT NULL,
level INTEGER,
msg TEXT);
INSERT INTO test brin (id, date, level, msg)
  SELECT g,
  CURRENT TIMESTAMP + ( g || 'minute' ) :: interval,
  random() * 6,
  md5(g::text)
  FROM generate series(1,8000000) as g;
```



```
EXPLAIN ANALYZE SELECT * from public.test brin where date between '2023-02-19 14:30:44'
and '2023-02-19 14:55:44';
                                      QUERY PLAN
        (cost=1000.00..133475.57 rows=1 width=49) (actual time=8.196..1378.458 rows=25
Gather
loops=1)
   Workers Planned: 2
   Workers Launched: 1
   -> Parallel Seq Scan on test brin (cost=0.00..132475.47 rows=1 width=49) (actual
time=451.658..1135.423 rows=12 loops=2)
         Filter: ((date \geq '2023-02-19 14:30:44'::timestamp without time zone) AND (date
<= '2023-02-19 14:55:44'::timestamp without time zone))</pre>
         Rows Removed by Filter: 3999988
 Planning Time: 0.128 ms
 Execution Time: 1379.013 ms
```



```
CREATE INDEX test brin date idx on test brin (date);
                                                     #by default B-Tree index
partition=# EXPLAIN ANALYZE SELECT * from public.test brin where date between
'2023-02-19 14:30:44' and '2023-02-19 14:55:44';
                                  QUERY PLAN
 Index Scan using "test brin date idx " on test brin (cost=0.43..8.99 rows=28
width=49) (actual time=0.020..0.026 rows=25 loops=1)
  Index Cond: ((date \geq '2023-02-19 14:30:44'::timestamp without time zone) AND
     (date \le '2023-02-19 \ 14:55:44'::timestamp without time zone))
 Planning Time: 0.386 ms
 Execution Time: 0.053 ms
```



(1 row)

Block Range Indexes - contd.



EXPLAIN ANALYZE SELECT * from public.test_brin where date between '2023-02-19 14:30:44' and '2023-02-19 14:55:44';

QUERY PLAN

Bitmap Heap Scan on test brin (cost=20.03..33406.84 rows=1 width=49) (actual time=0.272..3.458 rows=25 loops=1) Recheck Cond: ((date >= '2023-02-19 14:30:44'::timestamp without time zone) AND (date <= '2023-02-19 14:55:44'::timestamp without time zone)) Rows Removed by Index Recheck: 12391 Heap Blocks: lossy=128 -> Bitmap Index Scan on test brin date brin idx (cost=0.00..20.03 rows=12403 width=0) (actual time=0.240..0.240 rows=1280 loops=1) Index Cond: ((date >= '2023-02-19 14:30:44'::timestamp without time zone) AND (date <= '2023-02-19 14:55:44'::timestamp without time zone)) Planning Time: 0.199 ms Execution Time: 3.490 ms



BRIN Index results

2 GB table	BRIN	B-Tree
Index build time	11s	96s
Index size	24kB	1.1 GB
Load time w index	+30%	+200%
Index SEL (1 row)	X2-3	1
Index SEL (many)	same	same



Block Range Indexes

- Does not require complex DDL
- Constant overhead as table grows
- Generate almost no index inserts
 - Fits in RAM even for Petabytes of data
 - Generate almost no additional WAL
- Works well with Hot Standby data warehousing
- Additional indexing may be needed



When to use partitioning?

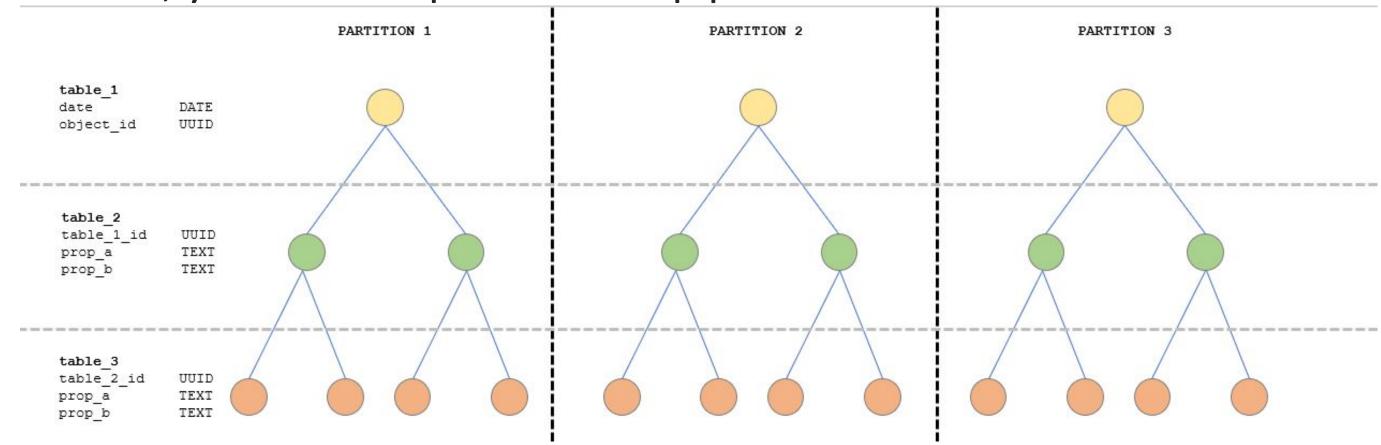
Here are some suggestions for when to partition a table:

- Tables greater than 10 GB should always be considered as candidates for Partitioning.
- Tables containing historical data, in which new data is added into the newest partition.
 A typical example is a historical table where only the current month's data is updatable and the other 11 months are read only.
- When the contents of a table need to be distributed across different types of storage devices.



How to perform the partitioning?

However, you want to perform deep partition



• Deeply segregating data by date will improve performance. Most heavy data query is done on table_3 so it would be nice to partition it by date which is determined by relationship from table_1.



Types of Partitioning

Range Partitioning :

The table is partitioned into "ranges" defined by a key column or set of columns, with no overlap between the ranges of values assigned to different partitions.

• List Partitioning:

The table is partitioned by explicitly listing which key value(s) appear in each partition.

Hash Partitioning :

The table is partitioned by specifying a modulus and a remainder for each partition. Each partition will hold the rows for which the hash value of the partition key divided by the specified modulus will produce the specified remainder.



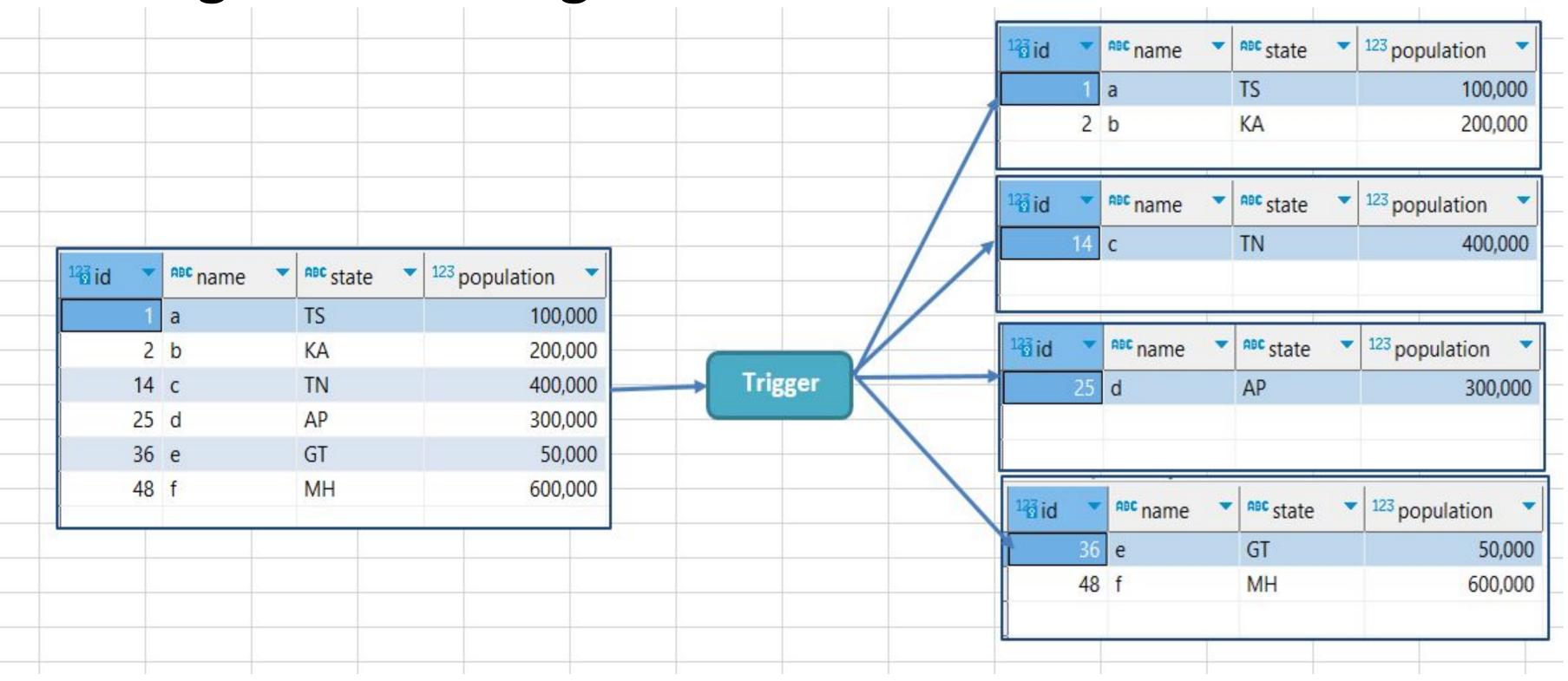
Types of Partitioning

Composite Partition

To construct a more complex PostgreSQL partition layout, you can establish multiple partitions under a partition, as seen below. A Composite Partition, is sometimes known as a subpartition.



Range Partitioning





Range Partitioning - contd.

For example: Creating a table for range partitioning with 4 partition

```
CREATE TABLE city (
 id int4 NOT NULL PRIMARY KEY,
 name varchar(30) NOT NULL,
 state varchar(20),
 population int4
) PARTITION BY RANGE (id);
CREATE TABLE city id1 PARTITION OF city FOR VALUES FROM (MINVALUE) TO (10);
CREATE TABLE city id2 PARTITION OF city FOR VALUES FROM (10) TO (20);
CREATE TABLE city id3 PARTITION OF city FOR VALUES FROM (20) TO (30);
CREATE TABLE city id4 PARTITION OF city FOR VALUES FROM (30) TO (MAXVALUE);
```



Range Partitioning - cont.

```
INSERT INTO city values (1,'a','TS',100000);
INSERT INTO city values (2,'b','KA',200000);
INSERT INTO city values (14,'c','TN',400000);
INSERT INTO city values (25,'d','AP',300000);
INSERT INTO city values (36,'e','GT',50000);
INSERT INTO city values (48,'f','MH',600000);
```



Range Partitioning - contd.

```
select * from city;
 id | name | state | population
                          100000
  2 | b
                          200000
            | KA
                          400000
 14 | c
25 | d
            | AP
                          300000
36 | e
                            50000
            | GT
                          600000
 48 | f
            MH
(6 rows)
```



Range Partitioning - contd.

```
select * from city id1;
id | name | state | population
 1 | a | TS | 100000
 2 | b | KA | 200000
select * from city id2;
id | name | state | population
14 | c | TN | 400000
select * from city id3;
id | name | state | population
25 | d | AP | 300000
select * from city id4;
id | name | state | population
36 | e | GT | 50000
48 | f | MH | 60000
```



List Partitioning

```
CREATE TABLE cities (
 city id bigserial NOT NULL,
 name text NOT NULL,
 population bigint
) PARTITION BY LIST (left(lower(name), 1));
CREATE TABLE cities ab PARTITION OF cities FOR VALUES IN ('a', 'b');
CREATE TABLE cities cd PARTITION OF cities FOR VALUES IN ('c', 'd');
CREATE TABLE cities ef PARTITION OF cities FOR VALUES IN ('e', 'f');
CREATE TABLE cities gh PARTITION OF cities FOR VALUES IN ('q', 'h');
```



```
INSERT INTO cities values (1, 'hyd', 1000000);

INSERT INTO cities values (2, 'abc', 1000000);

INSERT INTO cities values (3, 'bca', 2000000);

INSERT INTO cities values (4, 'cba', 3000000);

INSERT INTO cities values (5, 'boy', 3000000);

INSERT INTO cities values (7, 'crros', 4000000);

INSERT INTO cities values (8, 'drop', 4000000);

INSERT INTO cities values (9, 'egg', 4000000);

INSERT INTO cities values (10, 'forst', 5000000);
```

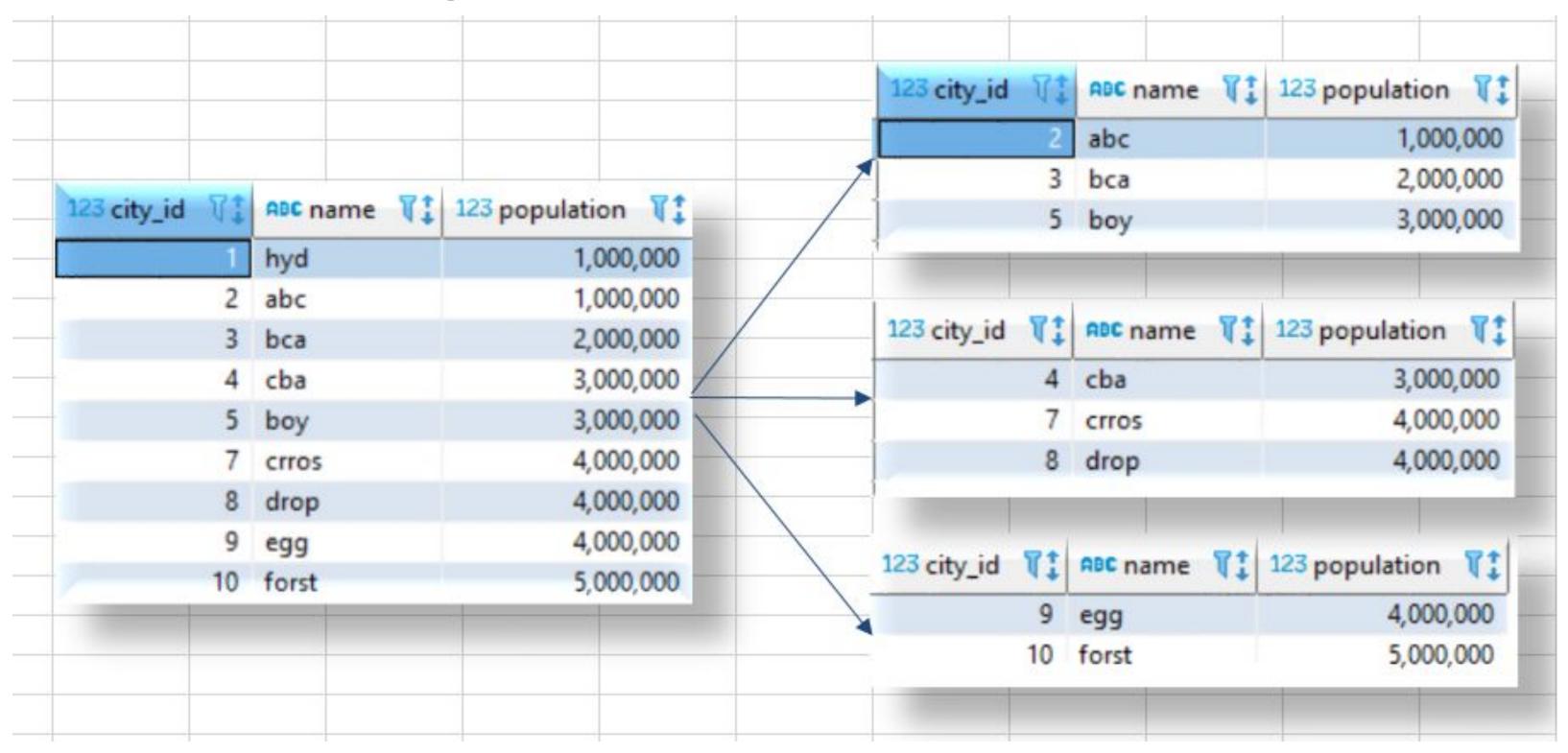


```
postgres=# select * from cities ab;
 city id | name | population
      2 | abc | 1000000
      3 | bca | 2000000
      5 | boy | 3000000
postgres=# select * from cities cd;
 city id | name | population
      4 | cba | 3000000
        | crros | 400000
      8 | drop | 400000
(3 rows)
```



```
postgres=# select * from cities ef;
city id | name | population
------
      9 | egg | 400000
     10 | forst | 5000000
(2 rows)
postgres=# select * from cities gh;
city id | name | population
      1 | hyd | 1000000
(1 \text{ row})
```



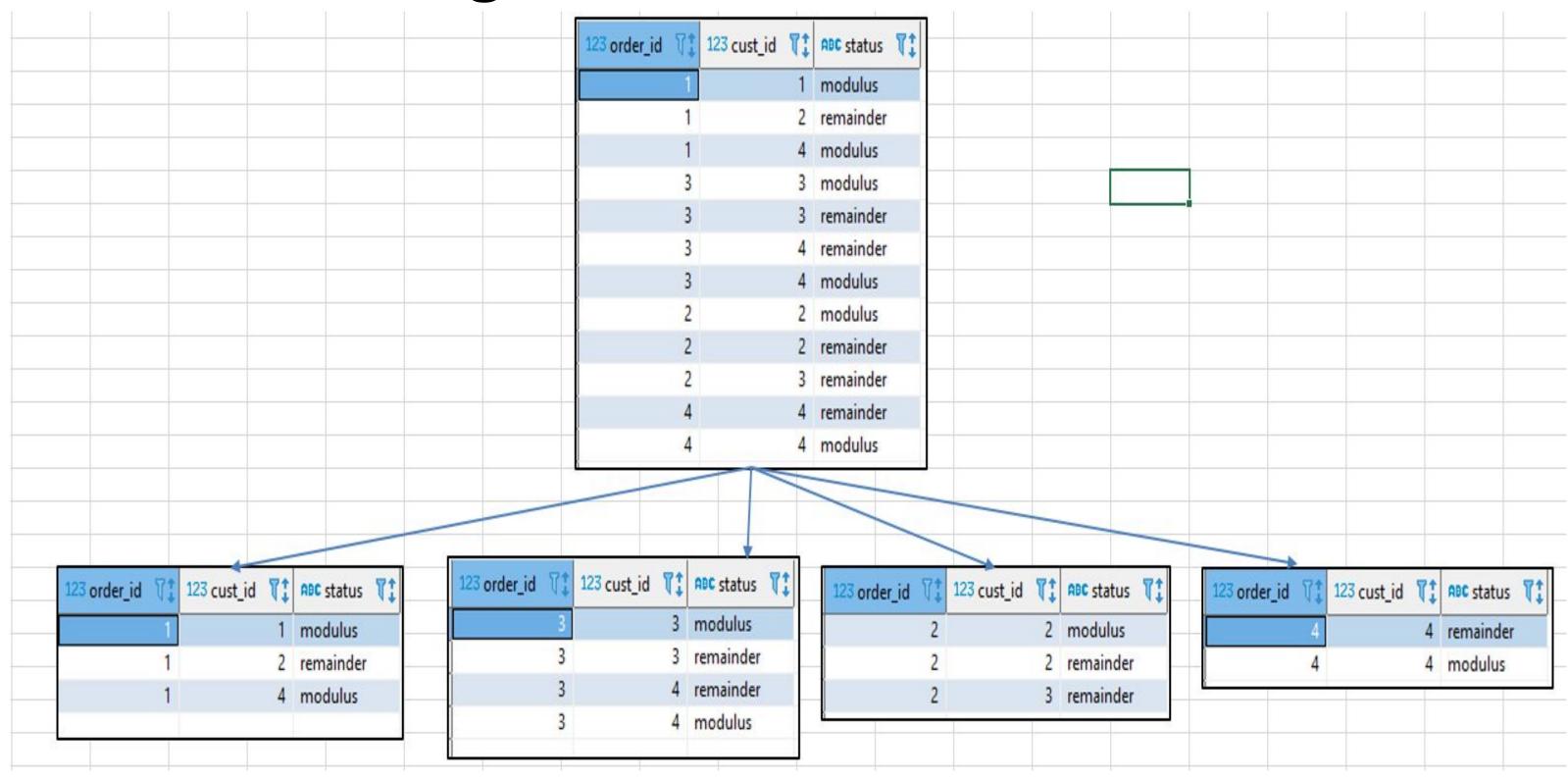




Hash Partitioning

- The table is partitioned by specifying a modulus and a remainder for each partition
- Rather than group similar data as it does in range partitioning
- Each partition will hold the rows for which the hash value of the partition key divided by the specified modulus will produce the specified remainder
- Need to manually create all child tables
- Hash partitioning can not have a default partition as that would not make any sense because of the modulus and the remainder







```
postgres=# CREATE TABLE orders (
  order id bigint NOT NULL,
  cust id bigint NOT NULL,
  status text
 PARTITION BY HASH (order id);
CREATE TABLE orders p1 PARTITION OF orders FOR VALUES WITH (MODULUS 4, REMAINDER 0);
CREATE TABLE orders p2 PARTITION OF orders FOR VALUES WITH (MODULUS 4, REMAINDER 1);
CREATE TABLE orders_p3 PARTITION OF orders FOR VALUES WITH (MODULUS 4, REMAINDER 2);
CREATE TABLE orders_p4 PARTITION OF orders FOR VALUES WITH (MODULUS 4, REMAINDER 3);
```



```
INSERT INTO orders values (1, 1, 'modulus');
INSERT INTO orders values (2, 2, 'modulus');
INSERT INTO orders values (3, 3, 'modulus');
INSERT INTO orders values (1, 2, 'remainder');
INSERT INTO orders values (2, 2, 'remainder');
INSERT INTO orders values (2, 3, 'remainder');
INSERT INTO orders values (3, 3, 'remainder');
INSERT INTO orders values (3, 4, 'remainder');
INSERT INTO orders values (4, 4, 'remainder');
INSERT INTO orders values (4, 4, 'modulus');
INSERT INTO orders values (3, 4, 'modulus');
INSERT INTO orders values (1, 4, 'modulus');
```



```
postgres=# select * from orders;
 order id | cust id | status
                  1 | modulus
                  2 | remainder
        3 |
                  3 | modulus
        3 |
                     remainder
                     modulus
                  2 | remainder
                  3 | remainder
(7 rows)
```



```
order id | cust_id | status
      1 | 1 | modulus
      1 | 2 | remainder
(2 rows)
postgres=# select * from orders p2;
order id | cust id | status
      3 | modulus
      3 | 3 | remainder
(2 rows)
```

```
postgres=# select * from orders p1; postgres=# select * from orders p3;
                                      order id | cust id | status
                                                   2 | modulus
                                                  2 | remainder
                                                  3 | remainder
                                       (3 rows)
                                      postgres=# select * from orders p4;
                                      order_id | cust_id | status
                                       (0 rows)
```



Types of Partitioning

Composite Partition

To construct a more complex PostgreSQL partition layout, you can establish multiple partitions under a partition, as seen below. A Composite Partition, is sometimes known as a subpartition.

Type of Sub Partitions:

- List-List
- List-Range
- Range-Range
- Range-List



List-List:

Let us understand how we can create table using list - list sub partitioning. We would like to have main partition per year and then sub partitions per quarter.

- Create table users_qtly with PARTITION BY LIST with created_year.
- Create tables for yearly partitions with PARTITION BY LIST with created_month.
- Create tables for quarterly partitions with list of values using FOR VALUES IN.



<u>List-List - Example:</u>

```
CREATE TABLE sales (
    sale id SERIAL PRIMARY KEY,
   sale date DATE,
   sale amount NUMERIC(10,2),
   region TEXT
PARTITION BY LIST(region)
SUBPARTITION BY LIST(sale date)
SUBPARTITION TEMPLATE (
    SUBPARTITION q1 VALUES ('2023-01-01' to '2023-03-31'),
    SUBPARTITION q2 VALUES ('2023-04-01' to '2023-06-30'),
    SUBPARTITION q3 VALUES ('2023-07-01' to '2023-09-30'),
    SUBPARTITION q4 VALUES ('2023-10-01' to '2023-12-31'),
   DEFAULT SUBPARTITION other
);
```



<u>List-List - Example:</u>

```
CREATE TABLE sales usa PARTITION OF sales FOR VALUES IN ('usa');
CREATE TABLE sales europe PARTITION OF sales FOR VALUES IN ('europe');
CREATE TABLE sales q1 2023 usa PARTITION OF sales usa FOR VALUES IN ('2023-01-01' to '2023-03-31');
CREATE TABLE sales q2 2023 usa PARTITION OF sales usa FOR VALUES IN ('2023-04-01' to '2023-06-30');
CREATE TABLE sales q3 2023 usa PARTITION OF sales usa FOR VALUES IN ('2023-07-01' to '2023-09-30');
CREATE TABLE sales q4 2023 usa PARTITION OF sales usa FOR VALUES IN ('2023-10-01' to '2023-12-31');
CREATE TABLE sales q1 2023 europe PARTITION OF sales europe FOR VALUES IN ('2023-01-01' to
'2023-03-31');
CREATE TABLE sales q2 2023 europe PARTITION OF sales europe FOR VALUES IN ('2023-04-01' to
'2023-06-30');
CREATE TABLE sales q3 2023 europe PARTITION OF sales europe FOR VALUES IN ('2023-07-01' to
'2023-09-30');
CREATE TABLE sales q4 2023 europe PARTITION OF sales europe FOR VALUES IN ('2023-10-01' to
'2023-12-31');
CREATE TABLE sales other PARTITION OF sales DEFAULT;
```



List-Range:

Let us understand how we can create table using list - Range sub partitioning using same example as before (partitioning by year and then by quarter).

- Create table with PARTITION BY LIST with created_year.
- Create tables for yearly partitions with PARTITION BY RANGE with created_month.
- Create tables for quarterly partitions with the range of values using FOR VALUES FROM (lower_bound) TO (upper_bound).



<u>List-Range - Example:</u>

```
CREATE TABLE sales (
    sale id SERIAL PRIMARY KEY,
    sale date DATE,
    sale amount NUMERIC(10,2),
    region TEXT
PARTITION BY LIST(region)
SUBPARTITION BY RANGE(sale_date)
SUBPARTITION TEMPLATE (
    SUBPARTITION q1 VALUES LESS THAN ('2023-04-01'),
    SUBPARTITION q2 VALUES LESS THAN ('2023-07-01'),
    SUBPARTITION q3 VALUES LESS THAN ('2023-10-01'),
    SUBPARTITION q4 VALUES LESS THAN ('2024-01-01'),
    DEFAULT SUBPARTITION other
);
```



<u>List-Range - Example:</u>

```
CREATE TABLE sales_usa PARTITION OF sales FOR VALUES IN ('usa');

CREATE TABLE sales_europe PARTITION OF sales FOR VALUES IN ('europe');

CREATE TABLE sales_q1_2023_usa PARTITION OF sales_usa FOR VALUES FROM ('2023-01-01') TO ('2023-04-01');

CREATE TABLE sales_q2_2023_usa PARTITION OF sales_usa FOR VALUES FROM ('2023-04-01') TO ('2023-07-01');

CREATE TABLE sales_q3_2023_usa PARTITION OF sales_usa FOR VALUES FROM ('2023-07-01') TO ('2023-10-01');

CREATE TABLE sales_q4_2023_usa PARTITION OF sales_usa FOR VALUES FROM ('2023-10-01') TO ('2024-01-01');

CREATE TABLE sales_q1_2023_europe PARTITION OF sales_europe FOR VALUES FROM ('2023-01-01') TO ('2023-04-01');

CREATE TABLE sales_q2_2023_europe PARTITION OF sales_europe FOR VALUES FROM ('2023-04-01') TO ('2023-07-01');

CREATE TABLE sales_q3_2023_europe PARTITION OF sales_europe FOR VALUES FROM ('2023-07-01') TO ('2023-10-01');

CREATE TABLE sales_q4_2023_europe PARTITION OF sales_europe FOR VALUES FROM ('2023-07-01') TO ('2023-10-01');

CREATE TABLE sales_q4_2023_europe PARTITION OF sales_europe FOR VALUES FROM ('2023-10-01') TO ('2024-01-01');

CREATE TABLE sales_other PARTITION OF sales

DEFAULT;
```



Range-Range:

 Range-range partitioning allows you to divide a large table into smaller, more manageable pieces based on both range. First the table is divided into the range partition and each partition is further divided into sub-partitions based on the range.



Range-Range - Example:

```
CREATE TABLE orders (
   order id SERIAL PRIMARY KEY,
   order date DATE,
   order amount NUMERIC(10,2),
   customer_region TEXT,
   customer age INTEGER
PARTITION BY RANGE (order_date, customer_age)
SUBPARTITION BY RANGE (order amount)
SUBPARTITION TEMPLATE (
   SUBPARTITION low VALUES LESS THAN (100),
    SUBPARTITION medium VALUES LESS THAN (1000),
    SUBPARTITION high VALUES LESS THAN (10000),
    DEFAULT SUBPARTITION other
);
```



Range-Range - Example:

```
CREATE TABLE orders q1 2023 r1 PARTITION OF orders
    FOR VALUES FROM ('2023-01-01', 18) TO ('2023-04-01', 25);
CREATE TABLE orders_q1_2023_r2 PARTITION OF orders
    FOR VALUES FROM ('2023-01-01', 25) TO ('2023-04-01', 35);
CREATE TABLE orders q1 2023 r3 PARTITION OF orders
    FOR VALUES FROM ('2023-01-01', 35) TO ('2023-04-01', MAXVALUE);
CREATE TABLE orders_q2_2023_r1 PARTITION OF orders
    FOR VALUES FROM ('2023-04-01', 18) TO ('2023-07-01', 25);
CREATE TABLE orders q2 2023 r2 PARTITION OF orders
    FOR VALUES FROM ('2023-04-01', 25) TO ('2023-07-01', 35);
CREATE TABLE orders_q2_2023_r3 PARTITION OF orders
    FOR VALUES FROM ('2023-04-01', 35) TO ('2023-07-01', MAXVALUE);
CREATE TABLE orders_other PARTITION OF orders
    DEFAULT;
```



Range-List:

 Range-list partitioning is another partitioning method to partition a large table based on both range and a specified list of values. In range-list partitioning, each partition is created based on a range of values for a specific column, and a list of specific values for that same column.



Range-List-Example:

```
CREATE TABLE sales (
    sale_id SERIAL PRIMARY KEY,
    sale date DATE,
    sale amount NUMERIC(10,2),
    region TEXT
PARTITION BY RANGE(sale_date)
SUBPARTITION BY LIST(region)
SUBPARTITION TEMPLATE (
    SUBPARTITION usa VALUES ('usa'),
    SUBPARTITION europe VALUES ('europe'),
    DEFAULT SUBPARTITION other
);
```



```
CREATE TABLE sales q1 2023 PARTITION OF sales
   FOR VALUES FROM ('2023-01-01') TO ('2023-04-01');
CREATE TABLE sales q2 2023 PARTITION OF sales
   FOR VALUES FROM ('2023-04-01') TO ('2023-07-01');
-- subpartitions
CREATE TABLE sales_q1_2023_usa PARTITION OF sales_q1_2023
   FOR VALUES IN ('usa');
CREATE TABLE sales q1 2023 europe PARTITION OF sales q1 2023
   FOR VALUES IN ('europe');
CREATE TABLE sales q1 2023 other PARTITION OF sales q1 2023
   DEFAULT;
CREATE TABLE sales_q2_2023 usa PARTITION OF sales q2 2023
    FOR VALUES IN ('usa');
CREATE TABLE sales_q2_2023_europe PARTITION OF sales_q2_2023
   FOR VALUES IN ('europe');
CREATE TABLE sales_q2_2023_other PARTITION OF sales_q2 2023
   DEFAULT;
```



Partitioning - Pros & Cons

- Manageability
- Fast Data Deletion and Data Load
- Piecemeal backup / restore of historical data
- Partition-wise index management
- Minimize index fragmentation for historically-partitioned tables
- Support alternative storage for historical data
- Performance querying Large Tables
- Smaller index tree or table scan when querying a single partition
- Queries may access partitions in parallel



Partitioning - Pros & Cons contd.

- To construct a unique or primary key constraint on a partitioned table, the partition keys cannot contain any expressions or function calls, and all partition key columns must be included in the constraint's columns. Therefore, the partition structure must ensure that there are no duplicates between partitions.
- Temporary and permanent relations cannot coexist in the same partition tree.
- When utilizing temporary relations, all partition tree members must be from the same session.
- Partitioning could create constraints or operational burdens on the table that make using it difficult or intrusive to the code abstractions.
- Additional testing and code are usually required, since partitioned tables are not completely transparent to the application.
- If partitioning is not useful then it could actually be harmful. As one example, if a table is small or static or has too many buckets so that each partition is small, then partitioning badly could cause serious performance problems.



Partition Types - Matrix

Partitioning Method	PostgreSQL 15	PostgreSQL 14	PostgreSQL 13	PostgreSQL 12	PostgreSQL 11
Range	Yes	Yes	Yes	Yes	Yes
List	Yes	Yes	Yes	Yes	Yes
Hash	Yes	Yes	Yes	Yes	No
Reference	Yes	Yes	Yes	Yes	No
Composite	Yes	Yes	Yes	No	No
Subpartitioning	Yes	Yes	Yes	No	No



Partitioning Features in V-11

Major enhancements in PostgreSQL 11 include:

- Improvements to partitioning functionality, including:
 - Add support for partitioning by a hash key
 - Add support for PRIMARY KEY, FOREIGN KEY, indexes, and triggers on partitioned tables
 - Allow creation of a "default" partition for storing data that does not match any of the remaining partitions
 - UPDATE statements that change a partition key column now cause affected rows to be moved to the appropriate partitions
 - Improve SELECT performance through enhanced partition elimination strategies during query planning and execution



- To overcome the some limitations of partitioning in version 10, new features added to postgres version 11,
- Possibility to define a default partition, to which any entry that wouldn't fit a corresponding partition would be added to.
- CREATE TABLE orders_default PARTITION OF orders DEFAULT;`
- Indexes added to the main table 'replicated' to the underlying partitions, which improved declarative partitioning usability.
- Support for Foreign Keys.
- Row movements across partitions update



- Partitioning pruning Improve select performance through enhanced partition elimination strategies during query planning and execution.
- Significantly cheaper plan than when enabled
- This is possible by parameter 'enable_partition_pruning' it can be set at session level.
 eg. set enable_partition_pruning= on/off
- Support Index, primary key and unique key constraints and triggers on partitioned table.
- Sub partitioning adding table with partitions to previously created partitioned table, consider below example,
- Hash partition: In simple terms hash partitioning means dividing parent table into equal size of child tables,
- hash partitioning is useful for large tables containing no logical or natural value ranges to partition



Partitioning Features in V-12

- In Postgresql 12 the most noticeable enhancement is a performance improvement, there is a big focus on scaling partitioning to make it not only perform better, but perform better with a larger number of partitions
- Partitioning performance enhancements can improve query performance, particularly performance with INSERT and COPY statements.
- In Postgresql 12 users can have the ability to alter partitioned tables without blocking queries.
- Foreign Key references for partitioned tables.
- Add psql command \dP to list partitioned tables and indexes
- Improve psql \d and \z display of partitioned tables



Partitioning Features in V-13

- Allow logical replication into partitioned tables on subscribers
 - Previously, subscribers could only receive rows into non-partitioned tables.
- Allow whole-row variables (that is, table.*) to be used in partitioning expressions
- When using LOCK TABLE on a partitioned table, do not check permissions on the child tables
- Allow pgbench to partition its "accounts" table
 - This allows performance testing of partitioning.



- Improved performance for queries that use aggregates or partitioned tables
- Allow pruning of partitions and partition wise joins to happen in more cases
- Allow partitioned tables to be logically replicated via publications
- Previously, partitions had to be replicated individually. Now a partitioned table can be published explicitly, causing all its partitions to be published automatically. Addition/removal of a partition causes it to be likewise added to or removed from the publication. The CREATE PUBLICATION option publish_via_partition_root controls whether changes to partitions are published as their own changes or their parent's.
- Allow logical replication into partitioned tables on subscribers
- Previously, subscribers could only receive rows into non-partitioned tables.
- Allow whole-row variables to be used in partitioning expressions



Partitioning Features in V-14

- Improve the performance of updates and deletes on partitioned tables with many partitions
- This change greatly reduces the planner's overhead for such cases, and also allows updates/deletes on partitioned tables to use execution-time partition pruning.
- Allow partitions to be detached in a non-blocking manner
- The syntax is ALTER TABLE ... DETACH PARTITION ... CONCURRENTLY, and FINALIZE.
- Ignore COLLATE clauses in partition boundary values



- In logical replication, avoid double transmission of a child table's data
 If a publication includes both child and parent tables, and has the
 publish_via_partition_root option set, subscribers uselessly initiated
 synchronization on both child and parent tables. Ensure that only the parent
 table is synchronized in such cases.
- Previously any such clause had to match the collation of the partition key; but it's more consistent to consider that it's automatically coerced to the collation of the partition key.
- Allow REINDEX to process all child tables or indexes of a partitioned relation



- Allow REINDEX to process all child tables or indexes of a partitioned relation
- Allow postgres_fdw to import table partitions if specified by IMPORT FOREIGN
 SCHEMA ... LIMIT TO
 - By default, only the root of a partitioned table is imported.
- Fix construction of per-partition foreign key constraints while doing ALTER TABLE
 ATTACH PARTITION
 - Previously, incorrect or duplicate constraints could be constructed for the newly-added partition.



Partitioning Features in V-15

- Improve planning time for queries referencing partitioned tables
 This change helps when only a few of many partitions are relevant.
- Allow ordered scans of partitions to avoid sorting in more cases
 Previously, a partitioned table with a DEFAULT partition or a LIST partition containing multiple values could not be used for ordered partition scans. Now they can be used if such partitions are pruned during planning.
- Fix ALTER TRIGGER RENAME on partitioned tables to properly rename triggers on all partitions
- Allow CLUSTER on partitioned tables



Improve planning time for queries referencing partitioned tables

Example:

```
CREATE TABLE sales (

id SERIAL PRIMARY KEY,

sale_date DATE,

amount NUMERIC
)

PARTITION BY RANGE (sale_date);
```



```
CREATE TABLE sales_2021_01 PARTITION OF sales FOR VALUES FROM ('2021-01-01')
TO ('2021-01-31');

CREATE TABLE sales_2021_02 PARTITION OF sales FOR VALUES FROM ('2021-02-01')
TO ('2021-02-28');

CREATE TABLE sales_2021_03 PARTITION OF sales FOR VALUES FROM ('2021-03-01')
TO ('2021-03-31');

CREATE INDEX sales_date_index ON sales (sale_date);
```



Output (in previous versions):

```
EXPLAIN (ANALYZE, VERBOSE) SELECT * FROM sales WHERE sale date >=
'2021-01-01' AND sale date <= '2021-01-31';
Append (cost=0.00..4.03 rows=1 width=12) (actual time=0.000..0.000 rows=0 loops=1)
  -> Seq Scan on sales (cost=0.00..0.00 rows=1 width=12) (actual time=0.000..0.000
rows=0 loops=1)
Filter: ((sale date >= '2021-01-01'::date) AND (sale date <= '2021-01-31'::date))
 \rightarrow Seq Scan on sales 2021 01 sales (cost=0.00..4.03 rows=1 width=12) (never
executed)
Filter: ((sale date >= '2021-01-01'::date) AND (sale date <= '2021-01-31'::date))
Planning Time: 0.193 ms
```



Output (in PostgreSQL 15):

```
EXPLAIN (ANALYZE, VERBOSE) SELECT * FROM sales WHERE sale date >=
'2021-01-01' AND sale date <= '2021-01-31';
Append (cost=0.00..4.03 rows=1 width=12) (actual time=0.000..0.000 rows=0
loops=1)
  \rightarrow Seq Scan on sales (cost=0.00..0.00 rows=1 width=12) (actual
time=0.000..0.000 rows=0 loops=1)
Filter: ((sale date >= '2021-01-01'::date) AND (sale date <= '2021-01-31'::date))
   \rightarrow Seq Scan on sales 2021 01 sales (cost=0.00..4.03 rows=1 width=12) (never
executed)
 Filter: ((sale date >= '2021-01-01'::date) AND (sale date <= '2021-01-31'::date))
Planning Time: 0.010 ms
```



• In this example, we create a partitioned table called `sales` and partition it by the `sale_date` column. We then create some partitions for different time periods and create an index on the `sale_date` column. We then query the table for sales in January 2021 and use the `EXPLAIN` command to see the query plan and planning time.



• Fix **ALTER TRIGGER RENAME** on partitioned tables to properly rename triggers on all partitions

Example:

```
CREATE TABLE sales (
   id SERIAL PRIMARY KEY,
   sale_date DATE,
   amount NUMERIC
)
PARTITION BY RANGE (sale_date);
```



```
-- Create a trigger on the partitioned table

CREATE TRIGGER sales_trigger

BEFORE INSERT ON sales

FOR EACH ROW

EXECUTE FUNCTION sales_function();

-- Rename the trigger on the partitioned table

ALTER TRIGGER sales_trigger RENAME TO new_sales_trigger;
```



```
-- Check that the trigger was renamed on all partitions
SELECT trigger name, event object table
FROM information schema.triggers
WHERE event object table = 'sales';
Output
new sales trigger | sales
new sales trigger 1 | sales 1
new sales trigger 2 | sales 2
```



- Improve foreign key behavior of updates on partitioned tables that move rows between partitions
- Previously, such updates ran a delete action on the source partition and an insert action on the target partition.

Example:

- In previous versions of PostgreSQL, the update would have caused a delete action on the source partition and an insert action on the target partition, which could lead to issues with foreign keys and trigger functions.
- However, in PostgreSQL 15, an update action is run on the partition root, which provides cleaner semantics and avoids these issues.



Allow ordered scans of partitions to avoid sorting in more cases
 Previously, a partitioned table with a DEFAULT partition or a LIST partition containing multiple values could not be used for ordered partition scans. Now they can be used if such partitions are pruned during planning.

Example

Allow ordered scans of partitions to avoid sorting in more cases Previously, a
partitioned table with a DEFAULT partition or a LIST partition containing multiple
values could not be used for ordered partition scans. Now they can be used if
such partitions are pruned during planning.



 Improve foreign key behavior of updates on partitioned tables that move rows between partitions

Previously, such updates ran a delete action on the source partition and an insert action on the target partition.

Example:

• In previous versions of PostgreSQL, the update would have caused a delete action on the source partition and an insert action on the target partition, which could lead to issues with foreign keys and trigger functions. However, in PostgreSQL 15, an update action is run on the partition root, which provides cleaner semantics and avoids these issues.



CLUSTER on partitioned tables in V-15

For example: Create a table named city and inserted random data into this.

```
partition=# \d+
                                             List of relations
                                                  | Persistence | Access method |
 Schema |
            Name
                           Type
                                                                                      Size
                                          Owner
Description
public |
                  | partitioned table | postgres |
                                                                                   0 bytes
          city
                                                    permanent
public |
         city id1 |
                    table
                                                                 | heap
                                                                                 | 8192 bytes
                                       | postgres | permanent
                                                                                   8192 bytes
         city id2
public
                     table
                                        | postgres |
                                                    permanent
                                                                 | heap
         city id3 | table
public |
                                                                                   0 bytes
                                        | postgres | permanent
                                                                 | heap
public | city id4 | table
                                       | postgres | permanent
                                                                                   8192 bytes
                                                                  heap
(5 rows)
```



CLUSTER on partitioned tables in V-15 - contd.

```
partition=# \d+ city
                                   Partitioned table "public.city"
                          | Collation | Nullable | Default | Storage | Compression | Stats target |
  Column
                Type
Description
   | integer | not null | plain |
id
     name
     | character varying(20) |
                                            | extended |
state
population | integer
                                                   | plain |
Partition key: RANGE (id)
Indexes:
   "city pkey" PRIMARY KEY, btree (id)
   "idx city" btree (id)
Partitions: city id1 FOR VALUES FROM (MINVALUE) TO (10),
         city id2 FOR VALUES FROM (10) TO (20),
         city id3 FOR VALUES FROM (20) TO (30),
```

city id4 FOR VALUES FROM (30) TO (MAXVALUE)



CLUSTER on partitioned tables in V-15 - contd.

Before cluster command data in the city table as following:

```
partition=# select * from city;
id | name | state | population
  3 | b
            | mh
                          400000
            I ts
                          100000
           l kl
                           300000
  2 | d
                           500000
           | gt
            1 od
                           600000
 14
    l e
           | ah
                          120000
(6 rows)
```

```
partition=# select * from city;
              state | population
      name
      b
                           400000
              mh
                           100000
              ts
      a
                           300000
              kl
                           500000
              gt
                           600000
              od
                           120000
              ah
(6 rows)
```



CLUSTER on partitioned tables in V-15 - contd.

After CLUSTER command in the city table data as following

```
partition=# CLUSTER idx city ON city;
CLUSTER
partition=# select * from city;
id | name | state | population
  1 | a
           | ts
                          100000
           | gt
                          500000
           l mh
                          400000
  4 | f
           I od
                          600000
           | kl
                          300000
14 I e
           l ah
                          120000
(6 rows)
```

```
partition=# CLUSTER idx city ON city;
CLUSTER
partition=# select * from city;
      name | state | population
                          100000
                          500000
             gt
                          400000
             mh
                          600000
             od
                          300000
             kl
                          120000
             ah
(6 rows)
```



• Fix calculation of which GENERATED columns need to be updated in child tables during an UPDATE on a partitioned table or inheritance tree.

Example:

Consider a partitioned table for employee data with a parent table named
"employee" and two child tables named "full_time_employee" and
"part_time_employee", which inherit from the parent table. The parent table has
a GENERATED column "salary" that depends on the "pay_rate" and
"hours_worked" columns. The child tables also have additional GENERATED
columns that depend on other columns.



Assume we want to update the "pay_rate" column for all employees. Here is an example query:

```
CREATE TABLE employee1 (

id SERIAL PRIMARY KEY,

name TEXT NOT NULL,

pay_rate NUMERIC NOT NULL,

hours_worked NUMERIC NOT NULL,

salary NUMERIC GENERATED ALWAYS AS (pay_rate * hours_worked) STORED

) PARTITION BY RANGE (id);
```



```
CREATE TABLE full time employee1 PARTITION OF employee FOR VALUES FROM (0) TO
(100);
CREATE TABLE part time employee1 PARTITION OF employee FOR VALUES FROM (100) TO
(MAXVALUE);
UPDATE employee1 SET pay rate = pay rate * 1.05;
Output:
 insert into employee1 values (1, 'OSDB', 1, 10);
 insert into employee1 values (2, 'Rama', 1, 10);
 insert into employee1 values (3, 'sudheer', 1, 10);
 insert into employee1 values (4, 'srini', 2, 20);
insert into employee1 values (5, 'hari', 3, 20);
```



```
insert into employee1 values (6, 'srinu', 4, 20);
insert into employee1 values (7, 'srinu', 5, 30);
insert into employee1 values (8, 'RC', 5, 30);
select * from employee1;
             | pay rate | hours worked | salary
id | name
    | OSDB |
                                           10
    | Rama |
                                           10
    | sudheer |
                                           10
    | srini
                                            40
    | hari |
                                           60
                                   20 |
    srinu
                                        80
                                   30 I
    srinu
                                          150
                                   30 I
    | RC
                                          150
```





- In previous versions of PostgreSQL, this query would fail to update the "salary" column in the child tables, since it has a different dependency than the parent column's generation expression. However, with the improvement in PostgreSQL 15, the query will correctly update the "salary" column in the child tables, as well as any other GENERATED columns with different dependencies than the parent column's generation expression.
- This improvement ensures that all GENERATED columns in the child tables are correctly updated during an UPDATE on the parent table, even if they have different dependencies than the parent column's generation expression.



Interesting additions in V-16

- \d+ <partition table> indicates FOREIGN in the relation description of partitions you can thank him in-person here :-)
- For RANGE and LIST partitioned tables store the details of the cached partition in PartitionDesc (i.e. relcache) so that the cached values are maintained over multiple statements. Not available for HASH partitioning



DB Sharding

- What is Sharding?
- Why Is Sharding Used?
- How sharding works?
- Key differences between Partitioning and Sharding



What is Sharding?

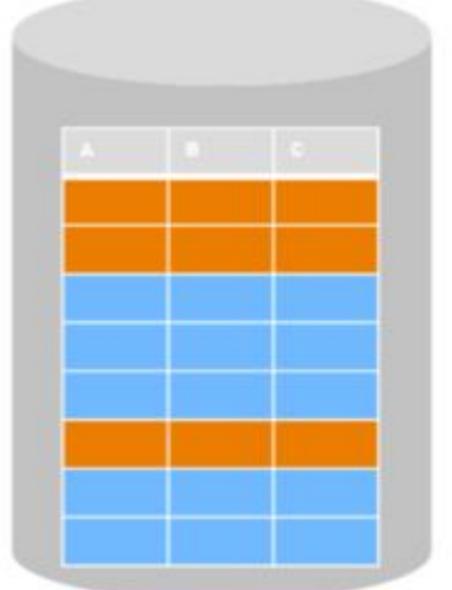
Sharding is actually a type of database partitioning, more specifically, Horizontal Partitioning. Sharding, is replicating [copying] the schema, and then dividing the data based on a shard key onto a separate database server instance, to spread load.

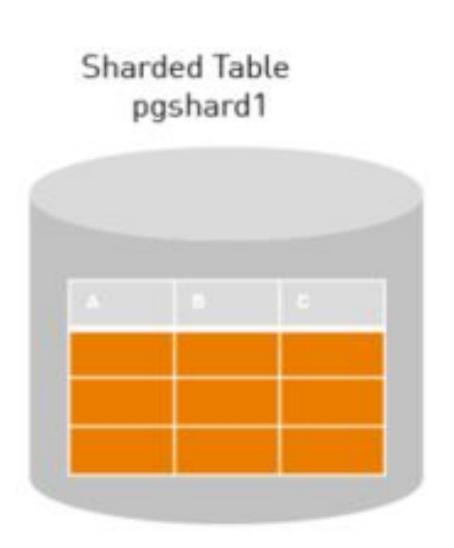
• Sharding – Sharding is actually a type of database partitioning, Each of the partitions is located on a separate server. The new tables are called "shards".



What is Sharding? - contd.

Unsharded Table pgshard0









Why Is Sharding Used?

By sharding a larger table, you can store the new chunks of data, called **logical shards**, across multiple nodes to achieve horizontal scalability and improved performance.

Horizontal sharding is effective when queries tend to return a subset of rows that are often grouped together.

For example, queries that filter data based on short date ranges are ideal for horizontal sharding since the date range will necessarily limit querying to only a subset of the servers.

Vertical sharding is effective when queries tend to return only a subset of columns of the data.

For example, if some queries request only names, and others request only addresses, then the names and addresses can be sharded on to separate servers.



What Is Sharding? - contd.

Example:

Here is an example of how to shard a table called orders based on the order_date column

```
CREATE TABLE orders (
    order_id SERIAL PRIMARY KEY,
    order_date DATE NOT NULL,
    customer_id INTEGER NOT NULL,
    ...
)
PARTITION BY RANGE (order_date);
```



What Is Sharding? - contd.

Insert data into partitions:

```
INSERT INTO orders_2021 (order_date, customer_id, ...) VALUES
('2021-01-01', 1, ...);

INSERT INTO orders_2022 (order_date, customer_id, ...) VALUES
('2022-01-01', 2, ...);

INSERT INTO orders_2023 (order_date, customer_id, ...) VALUES
('2023-01-01', 3, ...);
```

This inserts data into the appropriate partitions based on the order_date.



What Is Sharding? - contd.

Output:

This query retrieves data from all three partitions and combines the results into a single result set.



Create Sharding Tables

This creates an empty partitioned table and specifies that it should be partitioned by range, using the order_date column as the partition key.

```
CREATE TABLE orders_2021 PARTITION OF orders

FOR VALUES FROM ('2021-01-01') TO ('2022-01-01');

CREATE TABLE orders_2022 PARTITION OF orders

FOR VALUES FROM ('2022-01-01') TO ('2023-01-01');

CREATE TABLE orders_2023 PARTITION OF orders

FOR VALUES FROM ('2023-01-01') TO ('2024-01-01');

This creates three partitions for the orders table, one for each year.
```



Citus database extension

- Citus is a distributed database built entirely as an open source extension for PostgreSQL.
- With Citus, you can create tables that are transparently distributed or replicated across a cluster of PostgreSQL nodes.
- Citus is available as open source and also as a managed service on Azure.
- Shard your Postgres tables without blocking writes
- Citus supports Postgres 15 GA—with improved sort performance & compression, expressive developer features, and more.
- Citus last release 11.2



When to Use Citus

Multi-Tenant SaaS Database

The database serves many tenants, each of whose data is separate from other tenants.

sharing the same database schema across multiple tenants makes efficient use of hardware resources and simplifies database management.

Advantages of Citus for multi-tenant applications:

- Fast queries for all tenants
- Sharding logic in the database, not the application
- Hold more data than possible in single-node PostgreSQL
- Scale out without giving up SQL
- Maintain performance under high concurrency
- Fast metrics analysis across customer base
- Easily scale to handle new customer signups
- Isolate resource usage of large and small customers



When to Use Citus - contd.

Real-Time Analytics

Citus supports real-time queries over large datasets. Commonly these queries occur in rapidly growing event systems or systems with time series data. Example use cases include:

- Analytic dashboards with subsecond response times
- Exploratory queries on unfolding events
- Large dataset archival and reporting
- Analyzing sessions with funnel, segmentation, and cohort queries



When to Use Citus - contd.

Citus' benefits here are its ability to parallelize query execution and scale linearly with the number of worker databases in a cluster.

Some advantages of Citus for real-time applications:

- Maintain sub-second responses as the dataset grows
- Analyze new events and new data as it happens, in real-time
- Parallelize SQL queries
- Scale out without giving up SQL
- Maintain performance under high concurrency
- Fast responses to dashboard queries
- Use one database, not a patchwork
- Rich PostgreSQL data types and extensions



Citus database extension

Citus Extension:

```
Install the Citus extension: CREATE EXTENSION citus;
```

Set up a coordinator node:

```
SELECT citus add node ('coordinator node', 5432);
```

This sets up a coordinator node that will act as the interface for your sharded database.

Set up worker nodes:

```
SELECT citus_add_node('worker_node1', 5432);
SELECT citus_add_node('worker_node2', 5432);
```

These commands add two worker nodes to the cluster, which will store the sharded data.



Citus database extension - contd.

Create a distributed table:

```
CREATE TABLE orders (
    order_id SERIAL,
    order_date DATE NOT NULL,
    customer_id INTEGER NOT NULL,
    ...
)
DISTRIBUTED BY (order date);
```

This creates a distributed table that will be sharded across the worker nodes based on the order_date column.



Citus database extension - contd.

Insert data into the distributed table:

```
INSERT INTO orders (order_date, customer_id, ...) VALUES
('2019-01-01', 1, ...);

INSERT INTO orders (order_date, customer_id, ...) VALUES
('2020-01-01', 2, ...);

INSERT INTO orders (order_date, customer_id, ...) VALUES
('2021-01-01', 3, ...);
```

This inserts data into the distributed table, which will be automatically sharded across the worker nodes based on the order_date.

Citus for sharding provides automatic partitioning, rebalancing and query routing, which makes it a convenient and efficient solution for scaling a PostgreSQL database.



Key differences between Sharding & Partitioning?

Sharding and partitioning are both about breaking up a large data set into smaller subsets.

- Partitioning Tables on single servers are divided into independent parts by some criteria. Partitioning is about grouping subsets of data within a single database instance.
- Sharding Sharding is actually a type of database partitioning, for Horizontal scalability, across multiple database instances.

Combine the best of Both Worlds!



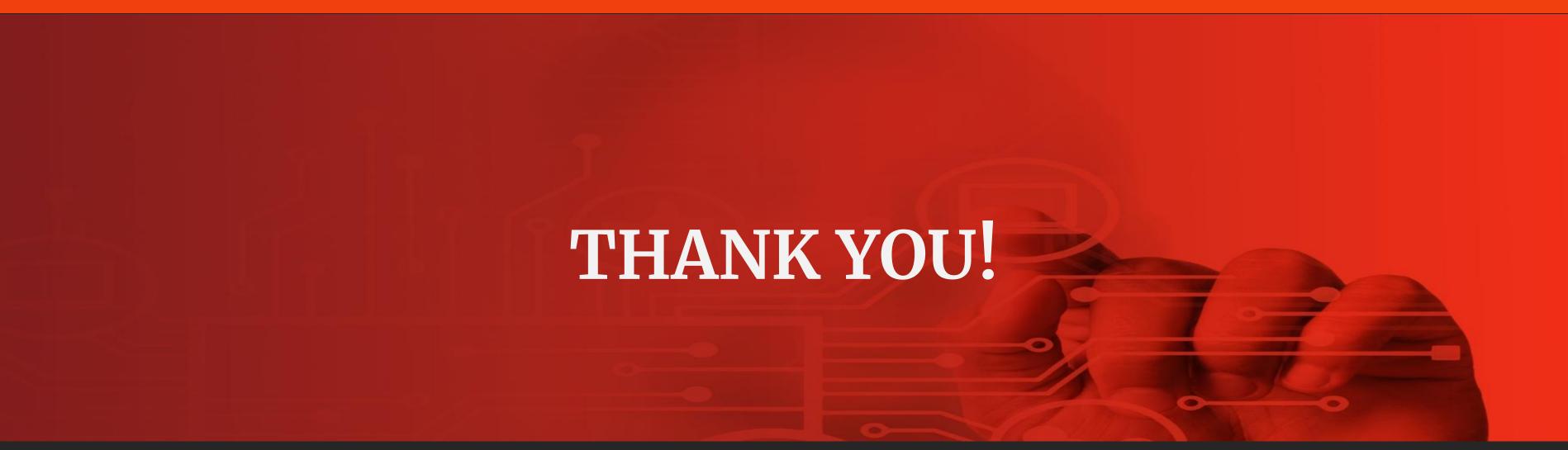
Git repo

https://github.com/opensource-db/pgconf-in-2023



Questions?





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