DeFindex Vault: Fee Prediction via Simulation

Main Objective

Calculate how many fees will be locked in a future deposit or withdrawal.

Why is this important?

The vault's total_managed_funds function returns all funds including locked fees. To understand the real available funds and predict fee impact, you need to know how many fees would be locked if someone interacted with the contract right now.

The Technique

We use a **simulation technique** that:

- 1. Simulates calling report () to update strategy performance
- 2. Simulates calling lock_fees() immediately after
- 3. Returns the **exact fee amounts** that would be locked at this moment
- 4. Does NOT actually execute these operations on-chain (read-only simulation)

This gives you a **snapshot of pending fees** without modifying the contract state.

What This Demo Does

- 1. Dynamically retrieve the vault manager using get_manager()
- 2. **Simulate atomic execution** of report () + lock_fees() to calculate pending fees
- 3. Return fee amounts that will be locked on the next user interaction

Why Use the Router?

Fees can ONLY be locked AFTER a report is updated.

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The DeFindex vault requires:

- 1. **get_manager()** must be called to get the authorized manager address
- 2. report () must be called first to update strategy performance
- 3. lock_fees() must be called immediately after to calculate the fees
- 4. Both operations must happen atomically in a single simulation
- 5. Manager authorization is required to simulate fee locking

Without the router, you'd need multiple separate simulations, risking inconsistent calculations between calls.

Contract Details

- Vault Contract: CD4JGS6BB5NZVSNKRNI43GUC6E30BYLCLBQZJVTZLDVHQ5KDA0HV0IQF
- Manager Account: Retrieved dynamically via get_manager()

• Network: Stellar Mainnet

Installation

```
npm install
```

Usage

Run the script:

```
npm start
```

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```
npm run dev
```

Both commands execute src/report-and-lock-fees.mjs

What It Does

- 1. Initializes the Stellar Router SDK
- 2. Simulation 1: Get Manager Address
 - Calls get_manager() to retrieve the vault manager dynamically
- 3. Simulation 2: Atomic Operations
 - Creates two invocations:
 - report () Updates strategy performance data
 - lock_fees(None) Locks fees based on updated report
 - Executes atomically with manager authorization:

```
const results = await sdk.simResult(invocations, {
  caller: MANAGER_ACCOUNT,
  source: MANAGER_ACCOUNT
});
```

4. **Returns results** from both functions in a single transaction

Total Simulations

Only 2 simulations are executed:

```
1. Simulation 1: get_manager() - Retrieve manager address
```

```
2. Simulation 2: report () + lock_fees () - Atomic execution
```

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Use Case: Understanding Real Vault Value

The Problem

When you call total_managed_funds(), it returns:

```
Total Managed Funds = Strategy Balances + Locked Fees + Idle Assets
```

But **locked fees are not available** for deposits/withdrawals - they belong to the protocol/managers. You need to know:

- How much is actually available for users?
- How many fees will be deducted on the next interaction?

The Solution

By simulating report() + lock_fees(), you can calculate:

```
Available Funds = total_managed_funds() - pending_locked_fees
```

This is critical for:

- **@ Frontend UIs** Show accurate available balances
- In Analytics Calculate real TVL (Total Value Locked)
- 💰 Trading Bots Make informed deposit/withdrawal decisions
- Q Auditing Verify fee calculations before transactions

Sample Output

```
Q SIMULATION 1: Getting vault manager address...

✓ Manager retrieved:
GDQ4HYM5GRYMZX754BWXLCCE5UKNWVVLS20EP5WNG6NXR6N4NWXA6QYA

Q SIMULATION 2: Atomic operations with manager authorization...

Interpret() (Strategy Performance)
Strategy 1: +115,721 tokens profit 
Strategy 2: +127,270 tokens profit 
Total Gains: +242,991 tokens

Presult 2: lock_fees(None) (Pending Fee Calculation)
Strategy 1: 23,144 tokens will be locked 
Strategy 2: 25,454 tokens will be locked 
Total Fees That Will Be Locked: 48,598 tokens
```

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```
✓ Simulation complete - NO on-chain state modified ✓ You now know exactly how many fees will be deducted on next interaction
```

Key Requirements

1. Dynamic Manager Retrieval

The script **dynamically retrieves** the manager address from the vault:

- Calls get_manager() at runtime
- No need to hardcode the manager address
- Ensures you always have the current manager

2. Atomic Execution

The router ensures both functions execute together:

- If one fails, both are rolled back
- · Guaranteed consistent state
- Single transaction fee

3. Order Matters

The sequence is critical:

- 1. get_manager() retrieves the authorized manager
- 2. report () updates the strategy data
- 3. lock_fees() uses the updated data to calculate fees
- 4. Cannot lock fees without an updated report

Implementation Pattern

```
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```

```
// Simulation 1: Get Manager
const getManagerInvocation = [
   new InvocationV0({
      contract: VAULT_CONTRACT_ID,
      method: 'get_manager',
      args: []
   })
];
const managerResult = await sdk.simResult(getManagerInvocation);
const MANAGER_ACCOUNT = managerResult[0];

// Simulation 2: Atomic Operations with Manager Auth
const invocations = [
   new InvocationV0({
      contract: VAULT_CONTRACT_ID,
      method: 'report',
```

```
args: []
}),
new InvocationV0({
   contract: VAULT_CONTRACT_ID,
   method: 'lock_fees',
   args: [StellarSdk.xdr.ScVal.scvVoid()]
})
];
const results = await sdk.simResult(invocations, {
   caller: MANAGER_ACCOUNT,
   source: MANAGER_ACCOUNT
});
```

Technical Details

- Router SDK: @creit-tech/stellar-router-sdk
- Invocation Type: InvocationV0 (atomic batch execution)
- RPC Endpoint: https://soroban-rpc.creit.tech
- Contract Functions:
 - get_manager() Returns the vault manager address
 - report() Returns Vec<Report> with strategy performance
 - lock_fees(new_fee_bps: Option<u32>) Simulates fee locking, returns fee reports

Important Notes

⚠ This is a Simulation, Not Execution

- NO on-chain state is modified All operations are simulated via RPC
- NO gas fees are charged Simulations are free read operations
- NO actual fee locking occurs This only calculates what WOULD happen
- Results are predictive Shows fees that will be locked on next real interaction

Workflow in Practice

```
    Call this simulation → Get pending_locked_fees (e.g., 48,598 tokens)
    Call total_managed_funds() → Get total funds (e.g., 10,000,000 tokens)
    Calculate: available_funds = 10,000,000 - 48,598 = 9,951,402 tokens
    Now you know the REAL available balance for users
```

This technique is essential for:

- Building accurate user interfaces
- Making informed investment decisions
- Calculating real protocol metrics
- Preventing transaction failures due to insufficient funds

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Dependencies

- @stellar/stellar-sdk Stellar SDK for transaction building
- @creit-tech/stellar-router-sdk Router SDK for atomic contract calls

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