

Scala Interview Handbook — Batch 8

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Scala Theory & Cheatsheet

SCALA THEORY & CHEATSHEET (Quick Ref)

- Syntax: vals vs vars; methods; case classes; pattern matching.
- Collections: immutable List/Vector/Map/Set; mutable variants.
- Functional: map/flatMap/filter/fold; Options/Eithers; for-comprehensions.
- Performance: prefer immutable + structural sharing; use arrays for tight loops.
- Testing: ScalaTest AnyFunSuite; assertions; property-based (optional).

071. ParseCsvLine

Problem Overview & Strategy

ParseCsvLine — Detailed Explanation Approach: Idiomatic Scala solution with clear invariants and tested behavior. Correctness: Proven by invariant reasoning and unit tests. Complexity: See code comments.

Scala Solution

```
package problems
```

```
object Problem071ParseCsvLine {
  def parse(line:String): List[String] = {
    val res = scala.collection.mutable.ListBuffer[String]()
    val sb = new StringBuilder
    var i=0; var inQ=false
    while (i<line.length) {
      val c = line.charAt(i)
      if (c=='') {
        if (inQ && i+1<line.length && line.charAt(i+1)=='') { sb.append(''); i+=1 }
        else inQ = !inQ
      } else if (c==',' && !inQ) {
        res += sb.toString; sb.clear()
      } else sb.append(c)
      i+=1
    }
    res += sb.toString
    res.toList
  }
}
```

ScalaTest

```
package tests
```

```
import org.scalatest.funsuite.AnyFunSuite
import problems.Problem071ParseCsvLine

class Problem071ParseCsvLineSpec extends AnyFunSuite {
  test("parse csv") { val r=Problem071ParseCsvLine.parse("a","b,b","c"); assert(r==List("a","b,b","c")) }
}
```

072. UrlShortenerEncodeDecode

Problem Overview & Strategy

UrlShortenerEncodeDecode — Detailed Explanation Approach: Use precompiled regex patterns with sane anchors and character classes. Correctness: Patterns encode structural rules; not a full RFC check but covers common cases. Complexity: $O(n)$ matching.

Scala Solution

```
package problems
```

```
object Problem072UrlShortenerEncodeDecode {
  private var id: Long = 0
  private val store = scala.collection.mutable.HashMap[Long,String]()
  private val chars = "0123456789abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ"
  def encode(url:String): String = {
    id += 1; store(id)=url; base62(id)
  }
  def decode(code:String): String = store(base62inv(code))
  private def base62(n:Long): String = {
    var x=n; val sb=new StringBuilder; if (x==0) return "0"
    while (x>0) { sb.append(chars.charAt((x % 62).toInt)); x/=62 }
    sb.reverse.toString
  }
  private def base62inv(s:String): Long = s.foldLeft(0L)((acc,c)=> acc*62 + chars.indexOf(c))
}
```

ScalaTest

```
package tests
```

```
import org.scalatest.funsuite.AnyFunSuite
import problems.Problem072UrlShortenerEncodeDecode
```

```
class Problem072UrlShortenerEncodeDecodeSpec extends AnyFunSuite {
  test("shortener") { val c=Problem072UrlShortenerEncodeDecode.encode("http://x"); assert(Problem072UrlShortenerEncodeD
}
```

073. RateLimiterFixedWindow

Problem Overview & Strategy

RateLimiterFixedWindow — Detailed Explanation Approach: Maintain a window with counts/deque; expand and contract to satisfy constraints. Correctness: Each index enters/leaves window at most once, preserving minimality when contracted. Complexity: $O(n)$ time, $O(\Sigma)$ space.

Scala Solution

```
package problems
```

```
object Problem073RateLimiterFixedWindow {  
  class Limiter(limit:Int, windowMillis:Long) {  
    private var windowStart = 0L  
    private var count = 0  
    def allow(now:Long): Boolean = {  
      if (now - windowStart >= windowMillis) { windowStart = now; count = 0 }  
      if (count < limit) { count += 1; true } else false  
    }  
  }  
}
```

ScalaTest

```
package tests
```

```
import org.scalatest.funsuite.AnyFunSuite  
import problems.Problem073RateLimiterFixedWindow  
  
class Problem073RateLimiterFixedWindowSpec extends AnyFunSuite {  
  test("fixed window") { val l=new Problem073RateLimiterFixedWindow.Limiter(2,1000); assert(l.allow(0) && l.allow(1) &&  
}
```

074. TokenBucketLimiter

Problem Overview & Strategy

TokenBucketLimiter — Detailed Explanation Approach: Window and token-bucket algorithms for rate limiting; exponential backoff for retries; blocking queues for producer/consumer. Correctness: Counters/tokens enforce limits; backoff reduces contention. Complexity: Amortized $O(1)$ per event.

Scala Solution

```
package problems
```

```
object Problem074TokenBucketLimiter {  
  class TokenBucket(ratePerSec:Double, capacity:Int) {  
    private var tokens: Double = capacity  
    private var last: Long = 0L  
    def allow(nowMillis:Long): Boolean = {  
      if (last==0L) last = nowMillis  
      val delta = (nowMillis - last) / 1000.0  
      tokens = math.min(capacity, tokens + delta * ratePerSec)  
      last = nowMillis  
      if (tokens >= 1.0) { tokens -= 1.0; true } else false  
    }  
  }  
}
```

ScalaTest

```
package tests
```

```
import org.scalatest.funsuite.AnyFunSuite  
import problems.Problem074TokenBucketLimiter  
  
class Problem074TokenBucketLimiterSpec extends AnyFunSuite {  
  test("token bucket") { val b=new Problem074TokenBucketLimiter.TokenBucket(1.0,1); assert(b.allow(0)); assert(!b.allow(0)) }  
}
```

075. DebounceFunction

Problem Overview & Strategy

DebounceFunction — Detailed Explanation Approach: Window and token-bucket algorithms for rate limiting; exponential backoff for retries; blocking queues for producer/consumer. Correctness: Counters/tokens enforce limits; backoff reduces contention. Complexity: Amortized $O(1)$ per event.

Scala Solution

```
package problems
```

```
object Problem075DebounceFunction {  
  class Debounce(waitMillis:Long) {  
    private var last: Long = Long.MinValue  
    def run(now:Long)(f: => Unit): Boolean = {  
      if (now - last >= waitMillis) { last = now; f; true } else false  
    }  
  }  
}
```

ScalaTest

```
package tests
```

```
import org.scalatest.funsuite.AnyFunSuite  
import problems.Problem075DebounceFunction
```

```
class Problem075DebounceFunctionSpec extends AnyFunSuite {  
  test("debounce") { val d=new Problem075DebounceFunction.Debounce(100); assert(d.run(0){()}, "first ok"); assert(!d.run(100){()}, "second blocked")  
}
```

076. ThrottleFunction

Problem Overview & Strategy

ThrottleFunction — Detailed Explanation Approach: Window and token-bucket algorithms for rate limiting; exponential backoff for retries; blocking queues for producer/consumer. Correctness: Counters/tokens enforce limits; backoff reduces contention. Complexity: Amortized $O(1)$ per event.

Scala Solution

```
package problems
```

```
object Problem076ThrottleFunction {  
  class Throttle(limit:Int, windowMillis:Long) {  
    private var times = List[Long]()  
    def allow(now:Long): Boolean = {  
      times = (now :: times).filter(t => now - t < windowMillis)  
      if (times.length <= limit) true else { times = times.tail; false }  
    }  
  }  
}
```

ScalaTest

```
package tests
```

```
import org.scalatest.funsuite.AnyFunSuite  
import problems.Problem076ThrottleFunction  
  
class Problem076ThrottleFunctionSpec extends AnyFunSuite {  
  test("throttle") { val t=new Problem076ThrottleFunction.Throttle(2,1000); assert(t.allow(0) && t.allow(10) && !t.allow(11)) }  
}
```

077. DecoratorTiming

Problem Overview & Strategy

DecoratorTiming — Detailed Explanation Approach: Idiomatic Scala solution with clear invariants and tested behavior. Correctness: Proven by invariant reasoning and unit tests. Complexity: See code comments.

Scala Solution

```
package problems
```

```
object Problem077DecoratorTiming {  
  def time[T](f: => T): (T, Long) = {  
    val s = System.nanoTime(); val r = f; (r, System.nanoTime()-s)  
  }  
}
```

ScalaTest

```
package tests
```

```
import org.scalatest.funsuite.AnyFunSuite  
import problems.Problem077DecoratorTiming  
  
class Problem077DecoratorTimingSpec extends AnyFunSuite {  
  test("timing") { val (v,ns)=Problem077DecoratorTiming.time{ 1+1 }; assert(v==2 && ns>=0) }  
}
```


078. ContextManagerExample

Problem Overview & Strategy

ContextManagerExample — Detailed Explanation Approach: Idiomatic Scala solution with clear invariants and tested behavior.
Correctness: Proven by invariant reasoning and unit tests. Complexity: See code comments.

Scala Solution

```
package problems
```

```
object Problem078ContextManagerExample {  
  def using[A <: AutoCloseable, B](r: A)(f: A => B): B =  
    try f(r) finally if (r != null) r.close()  
}
```

ScalaTest

```
package tests
```

```
import org.scalatest.funsuite.AnyFunSuite  
import problems.Problem078ContextManagerExample
```

```
class Problem078ContextManagerExampleSpec extends AnyFunSuite {  
  test("using") { class R extends AutoCloseable { var closed=false; def close()= { closed=true } }; val r=new R; Problem078ContextManagerExample.using(r){ _ => 1 }  
}
```

079. PickleSerialize

Problem Overview & Strategy

PickleSerialize — Detailed Explanation Approach: Preorder with sentinels for trees; adjacency lists for graphs; custom JSON builder for maps. Correctness: Deterministic encoding/decoding yields isomorphic structures. Complexity: $O(n)$ in nodes/keys.

Scala Solution

```
package problems
import java.io._
object Problem079PickleSerialize {
  @SerialVersionUID(1L) case class Person(name:String, age:Int) extends Serializable
  def roundtrip(p:Person): Person = {
    val baos = new ByteArrayOutputStream()
    val oos = new ObjectOutputStream(baos); oos.writeObject(p); oos.close()
    val b = baos.toByteArray
    val ois = new ObjectInputStream(new ByteArrayInputStream(b))
    ois.readObject().asInstanceOf[Person]
  }
}
```

ScalaTest

```
package tests

import org.scalatest.funsuite.AnyFunSuite
import problems.Problem079PickleSerialize

class Problem079PickleSerializeSpec extends AnyFunSuite {
  test("serialize/deserialize") { val p=Problem079PickleSerialize.Person("a",1); assert(Problem079PickleSerialize.roundtrip(p) == p) }
}
```

080. JsonSerializeCustom

Problem Overview & Strategy

JsonSerializeCustom — Detailed Explanation Approach: Preorder with sentinels for trees; adjacency lists for graphs; custom JSON builder for maps. Correctness: Deterministic encoding/decoding yields isomorphic structures. Complexity: $O(n)$ in nodes/keys.

Scala Solution

```
package problems
object Problem080JsonSerializeCustom {
  def toJson(m: Map[String,Any]): String = {
    def esc(s:String) = s.replace("\\", "\\").replace("\"", "\\\"")
    def render(v:Any): String = v match {
      case s:String => "\"" + esc(s) + "\""
      case b:Boolean => b.toString
      case n:Int => n.toString
      case n:Long => n.toString
      case d:Double => if (d.isNaN) "NaN" else d.toString
      case l>List[_] => l.map(render).mkString("[", ",", "]")
      case m:Map[_,_] => toJson(m.asInstanceOf[Map[String,Any]])
      case null => "null"
      case other => "\"" + esc(other.toString) + "\""
    }
    m.map{case(k,v)=> "\"" + esc(k) + "":" + render(v)}.mkString("{", ",", "}")
  }
}
```

ScalaTest

```
package tests

import org.scalatest.funsuite.AnyFunSuite
import problems.Problem080JsonSerializeCustom

class Problem080JsonSerializeCustomSpec extends AnyFunSuite {
  test("toJson") { val s=Problem080JsonSerializeCustom.toJson(Map("x"->1,"y"->"z")); assert(s.contains("\"x\":1") && s.co
}
```