# Understanding HTTP and REST

Oxford University
Software Engineering Programme
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### World Wide Web

- navigating document collections
- multimedia documents
- hypertext cross-references
- hypertext markup language
- (HTML)
- hypertext transfer protocol
- (HTTP)
- Tim Berners-Lee at CERN, 1989–1992



#### HTTP

- two-way transmission of requests and responses
- layered over TCP
- essentially stateless (but...)
- standard extensions for security

```
127.0.0.1:40816: clientconnect
127.0.0.1 GET http://localhost:8080/
    host: localhost:8000
    accept-encoding: gzip, deflate
    user-agent: Python-httplib2/0.9.2 (gzip)
 << 200 OK 13B
    X-Powered-By: Express
    Content-Type: application/json; charset=utf-8
    content-length: 13
    ETag: W/"d-95lxyDUPrXs/bUPZHxxiW0"
    Date: Mon, 20 Jun 2016 09:19:05 GMT
    Connection: keep-alive
        "random": 63
```



127.0.0.1:40816: clientdisconnect

### HTTP "Verbs"

- GET uri
  - read a document; should be "safe"
- PUT uri, data
  - create or modify a resource; should be idempotent
- POST uri, data
  - create a subordinate resource
- DELETE uri
  - delete a resource; should be idempotent
- (also HEAD, TRACE, OPTIONS, CONNECT and now PATCH)

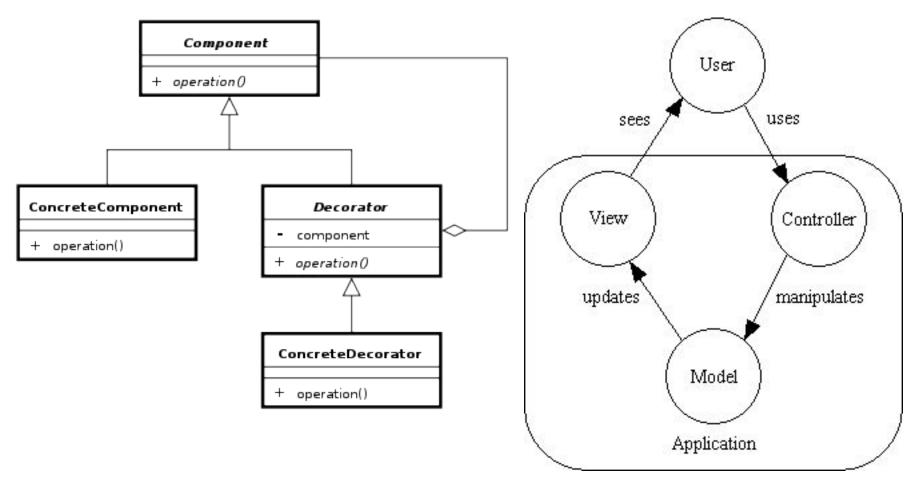


### More VERBS

- HEAD just get the metadata
- OPTIONS which verbs are supported?
- PATCH just send the updates



# Examples of Design Patterns





### REST is a design pattern

Also characterized as an **Architectural Style** (aka an architecture design pattern)



# Doesn't REST just mean using HTTP?



### REST

- Roy Fielding, a principal author of HTTP
- PhD thesis Architectural Styles and the Design of Network-based
- Subsequent article Principled Design of the Modern Web Architecture (ACM TOIT 2:2, 2002)
- Richardson & Ruby, RESTful Web Services architectural patterns of the web

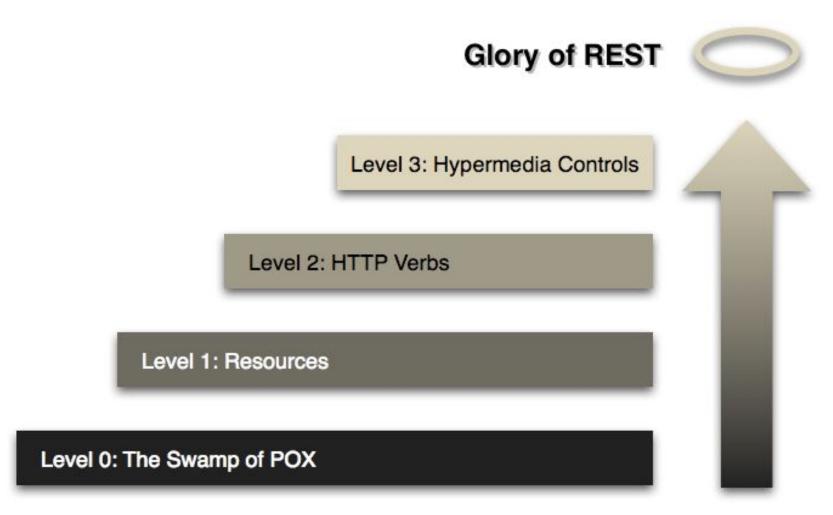


#### Core ideas of REST

- "Treat HTTP seriously"
- Every "object" has a unique URL
- · Use the correct "VERB":
  - GET, POST, PUT, DELETE
- Use content-types properly
- Use good HTTP return codes
- Use hyperlinks



# Richardson's Maturity Model





## HTTP good bad and ugly

- Good
  - GET reports/open-bugs HTTP/1.1
    - in contrast to RPC-style interaction
- Bad

```
- POST /rpc HTTP/1.1
  Host: www.upcdatabase.com
  <?xml version="1.0">
        <methodCall>
        <methodName>lookupUPC</methodName> ...
        </methodCall>
```

- Ugly
  - http://www.flickr.com/services/rest?method=search&tag s=cat



### Core HTTP Verbs

#### GET

- get a representation of a resource
- no side effects or updates to the resource
- o cacheable & idempotent

#### PUT

- update a resource
- idempotent

#### POST

- create a new resource
- DELETE
  - remove a resource
  - idempotent



### URLs for resources

http://mybank.com/account/11002123

```
balance: 1100.10,
transactions:
"/account/11002123/transactions"
```



## Hyperlinks

```
http://mybank.com/account/11002123/transactions/1→

{
    from: "http://otherbank.com/ac/50893432/",
    to: "/account/11002123"
    amount: 34.12,
    date: "1/1/2021"
}
```



### PUT vs POST

- creation by either PUT to new URI or POST to existing URI
  - use PUT when client chooses URI;
  - use POST when server chooses
    - typically, create a "subordinate" resource with a POST to its parent
- successful POST returns code 201
   'Created' with Location header



# POST example

POST /account/11002123/transactions

```
{
to: "<u>https://otherbank.com/ac/88819999</u>",
amount: "23.11",
date: "1/1/2021"
}
```

returns 201 Created

Location: /account/11002123/transactions/2



# Resource Representations and States

- Interact with services using representations of resources.
  - An XML representation
  - A JSON representation
- An object referenced by one URI can have different formats available.
  - A mobile application may need JSON
  - A Java application may need XML.
- Utilize the Content-Type header
  - And the Accept: header
- Communicate in a stateless manner
  - Stateless applications are far more scaleable



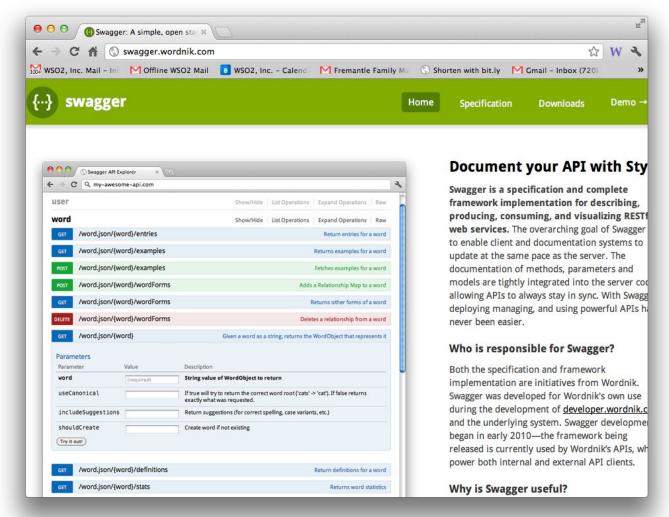
# Hypertext as the Engine of Application State

- Resources are identified by URIs
- Clients communicate with resources via requests using a
  - standard set of methods
- Requests and responses contain resource representations
  - in formats identified by media types
  - Responses contain URIs that link to further resources

↓ Beginning



# REST description more later!





### Return codes

- Good RESTful design means proper use of return codes...
  - Why?



### HTTP return codes

	100 Continue	
	101 Switching Protocols	
	200 OK	Everything is normal
=	201 Created	
Ssfu	202 Accepted	
Ses	203 Non-Authoritative Information	
Successful	204 No Content	
တ	205 Reset Content	
	206 Partial Content	
	300 Multiple Choices	
	301 Moved Permanently	Update your URL, this has moved for good.
ioi	302 Found	
Sct	303 See Other	
dir	304 Not Modified	
Redirection	305 Use Proxy	
	306 Unused	
	307 Temporary Redirect	This is temporarly moved, don't update your bookmarks.



### Client Error Codes

	400	Bad Request	Server didn't understand the URL you gave it.
	401	Unauthorized	Must be authenticated
	402	Payment Required	Not used really
	403	Forbidden	Server refuses to give you a file, authentication won't help
	404	Not Found	A file doesn't exist at that address
	405	Method Not Allowed	
2	406	Not Acceptable	
1	407	Proxy Authentication Required	
Client Error	408	Request Timeout	Browser took too long to request something
	409	Conflict	
C	410	Gone	
	411	Lengh Required	
	412	Precondition Failed	
	413	Requust Entity Too Large	
	415	Unsupported Media Type	
	416	Request Range Not Satisfiable	
	417	Expectation Failed	



### Server Error Codes

Server Error	500 Internal Server Error	Something on the server didn't work right.
	501 Not Implemented	
	502 Bad Gateway	
	503 Service Unavailable	Too busy to respond to a client
	504 Gateway Timeout	
U)	505 HTTP Version Not Supported	

# Implementing REST



### Just do it?!



# A good answer if you already know

- HTTP coding
- JSON
- etc



## Why use a framework?

- Routing
  - Separate logic for different verbs, paths, content-types
- Cacheing and content negotiation
- Data format manipulation
  - Translation to/from JSON
- Readability
- Security!



## Labs approach

#### Express + tsoa

- Built in routing, controllers, structure
- Caching, etags
- Decorations/annotations
- Swagger generation
- Security / Authentication



# Labs What exactly does what?

- yarn
  - a package manager for Node (like npm)
- Node
  - Running Javascript on the server
- Typescript
  - Adding type safety to node/js
- Express
  - The web server and core HTTP support
- tsoa
  - Adds @GET, etc, and generates Swagger/OpenAPI (coming in later exercise)
- typeorm
  - Maps typescript objects into databases neatly
- nodemon
  - Checks for changed code and restarts tests/servers
- newman
  - Runs postman tests



### Clients?

- Typically HTTP clients
- OpenAPI/Swagger can help you generate client code automatically
- Multiple choices again
  - Python: httplib2, http.client, requests
  - Node: http, axios, superagent, etc
  - Java: JAXRS, Apache HTTPClient, builtin



### Summary

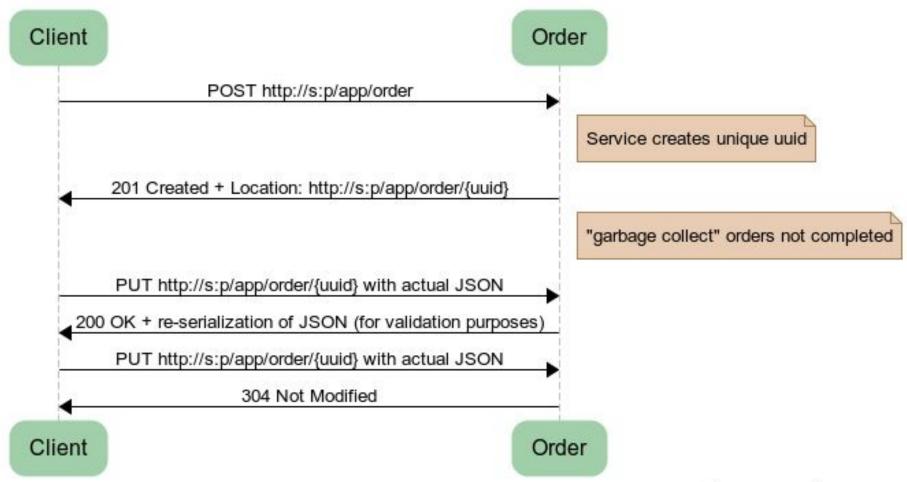
- Basic REST concepts:
  - Use the right VERB
  - Use the right return code
  - Use well defined media types
    - Resource representation
  - Use hyperlinks for HATEOAS



# Our sample Purchase service



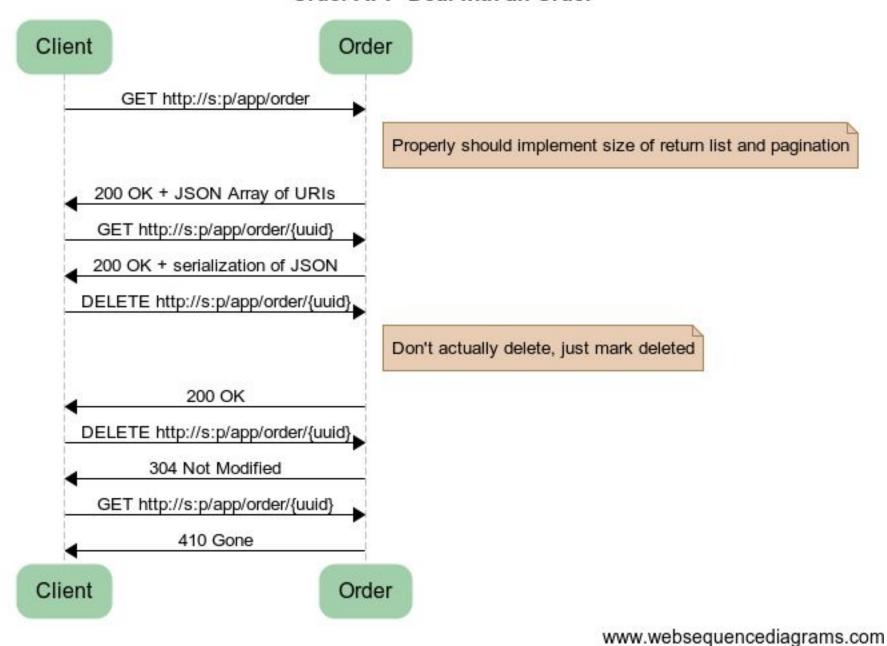
#### Order API - Create an Order



www.websequencediagrams.com



#### Order API - Deal with an Order



# Questions?

