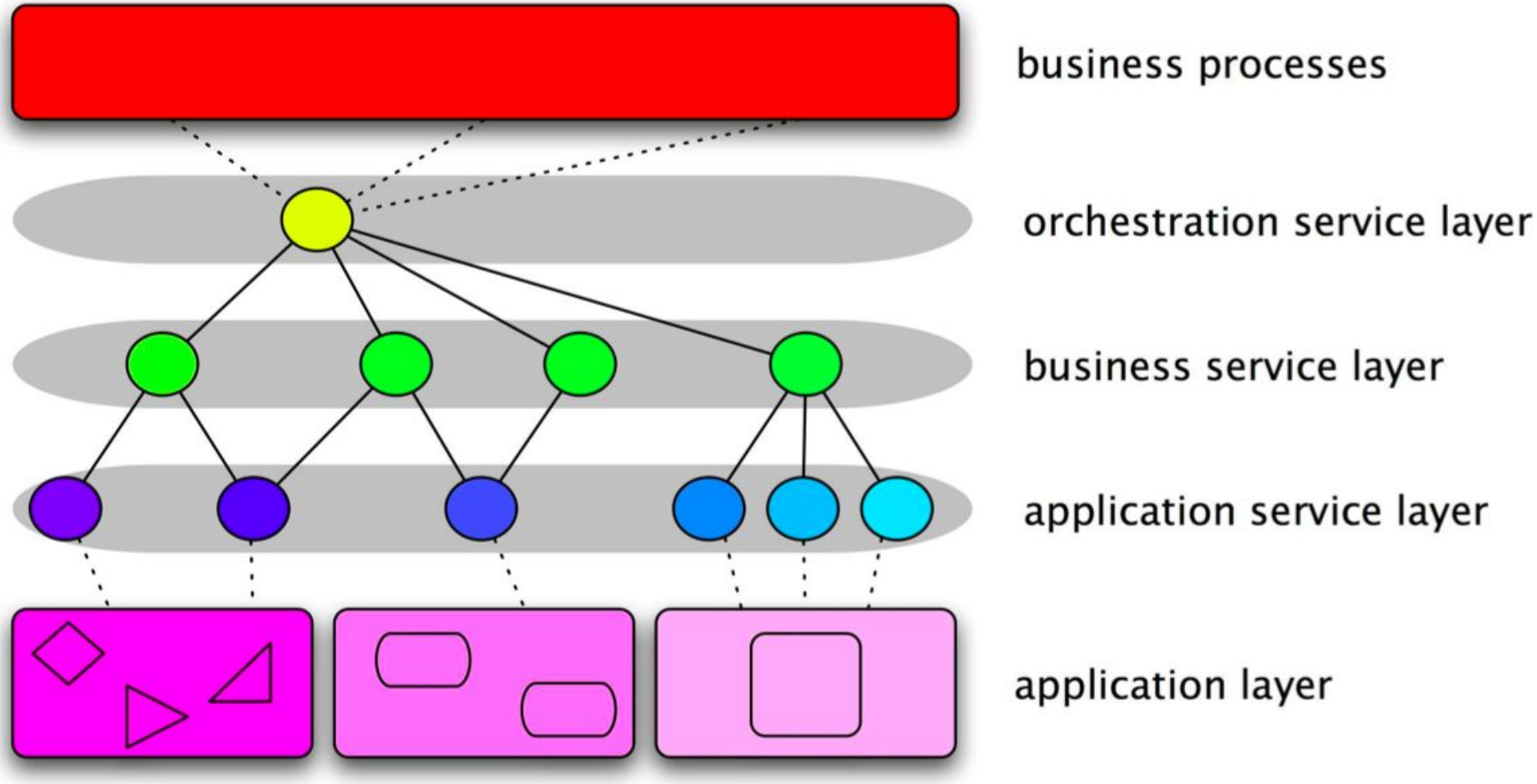
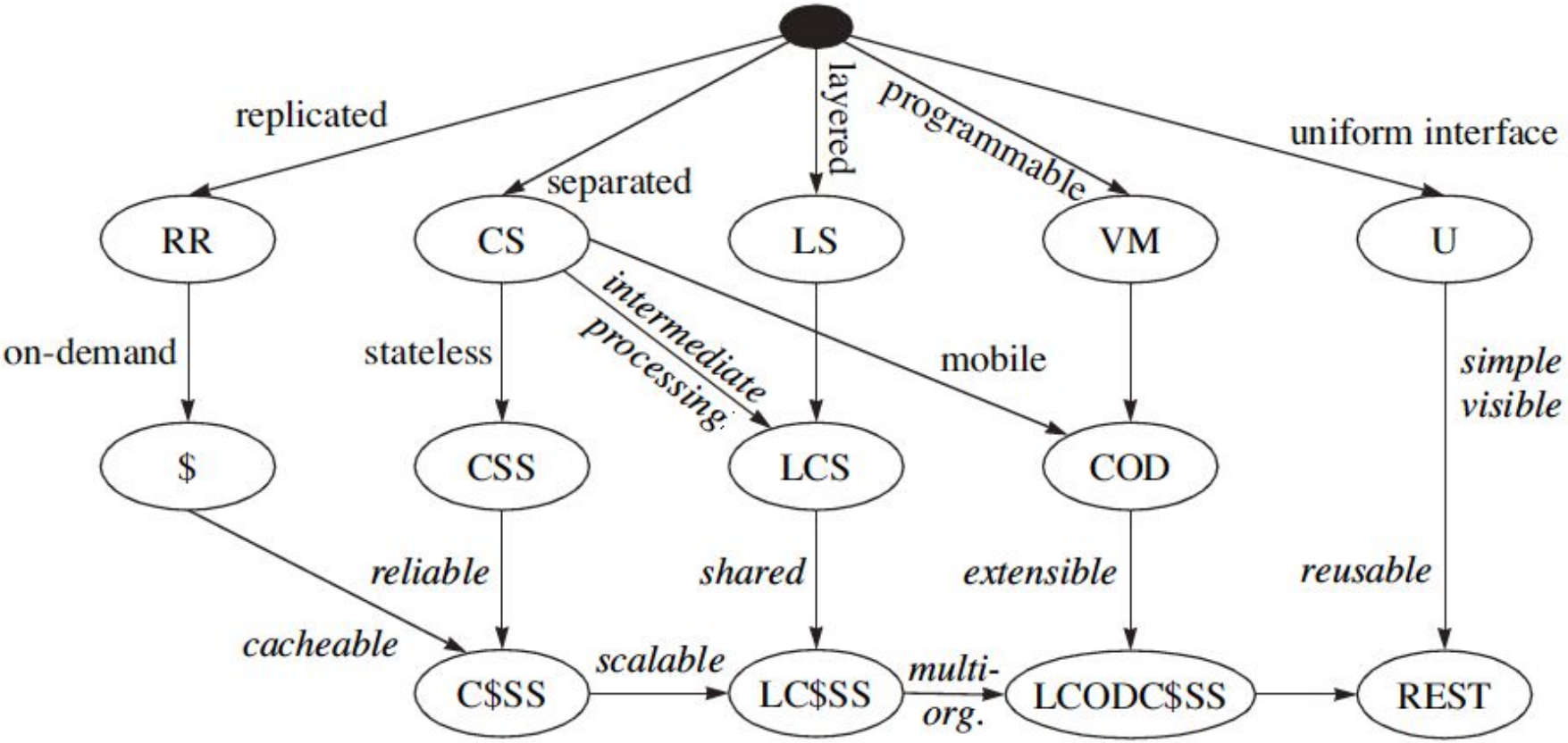
Conclusions, Evolution of SOA, Futures

Oxford University
Software Engineering
Programme
April 2021

Traditional SOA

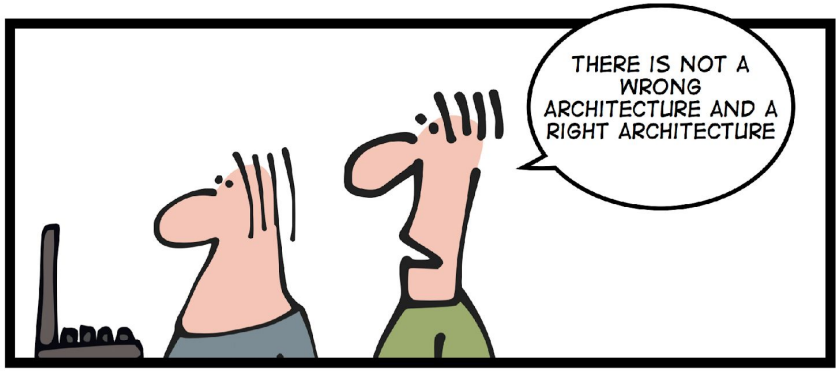


REST

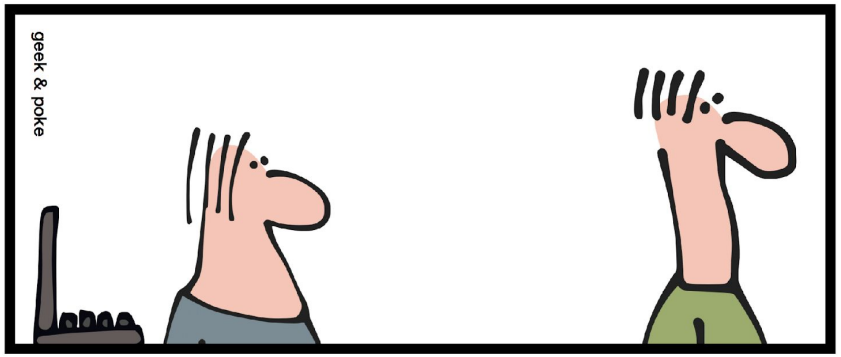


HATEOAS

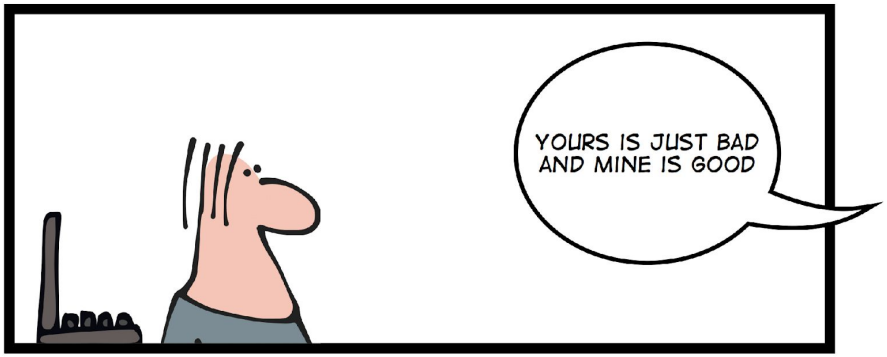
```
201 Created
Location: http://starbucks.example.org/order/1234
Content-Type: application/xml
Content-Length: ...

<order xmlns="http://starbucks.example.org/">
  <drink>latte</drink>
  <cost>3.00</cost>
  <next xmlns="http://example.org/state-machine"
    rel="http://starbucks.example.org/payment"
    uri="https://starbucks.example.com/payment/order/1234"
    type="application/xml"/>
</order>
```



IT ARCHITECTURE IS NOT ALWAYS SIMPLE



FORTUNATELY...



... MOST OF THE TIME IT IS

Design Governance

- Interfacing SOA into the build/test/production
- Encouraging Service Re-Use
- Lifecycle and Dependency Management
- Notification

Runtime Governance

- Monitoring
- SLA management
- Correlation of activities into flows
- How do you maintain a running application when it depends on 10s, 100s or 1000s of remote services?

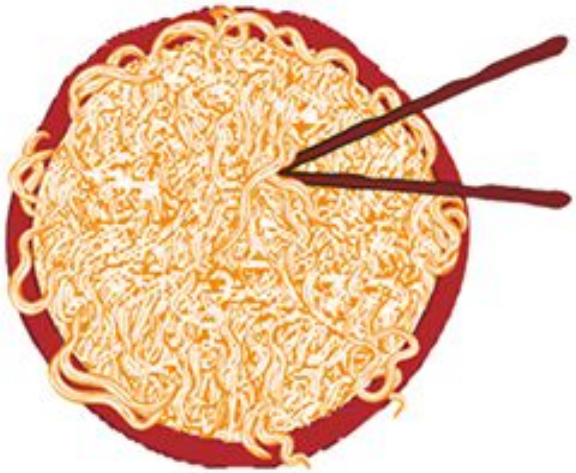
Services vs APIs

- Focus on the consumer
  - Self-signup and subscription
  - Tracking and usage
  - Developer portals and ease-of-use
  - Monetization

1990s and earlier

Pre-SOA (monolithic)

Tight coupling

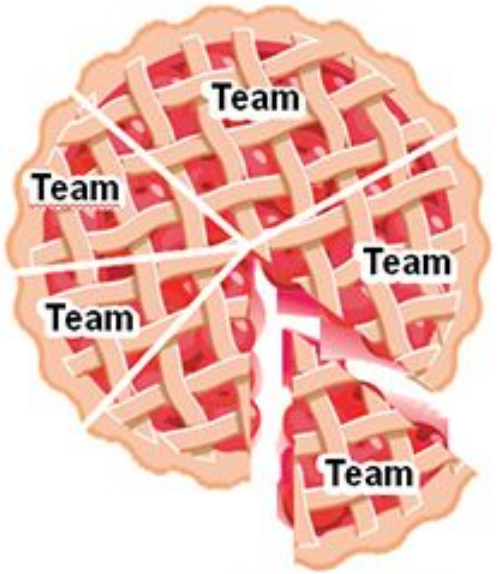


For a monolith to change, all must agree on each change. Each change has unanticipated effects requiring careful testing beforehand.

2000s

Traditional SOA

Looser coupling

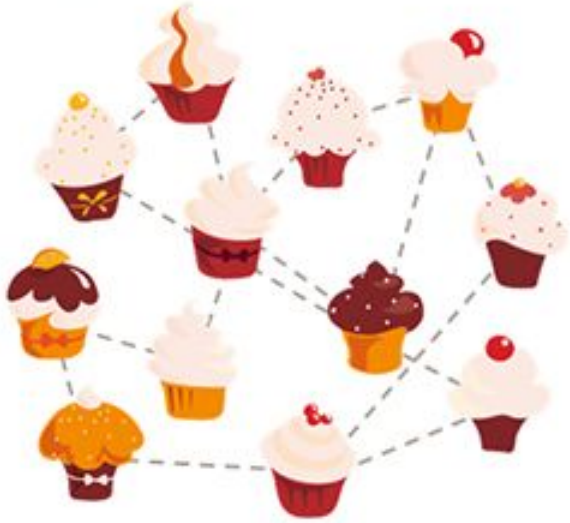


Elements in SOA are developed more autonomously but must be coordinated with others to fit into the overall design.

2010s

Microservices

Decoupled



Developers can create and activate new microservices without prior coordination with others. Their adherence to MSA principles makes continuous delivery of new or modified services possible.

Source: PwC

Orchestration and Composition

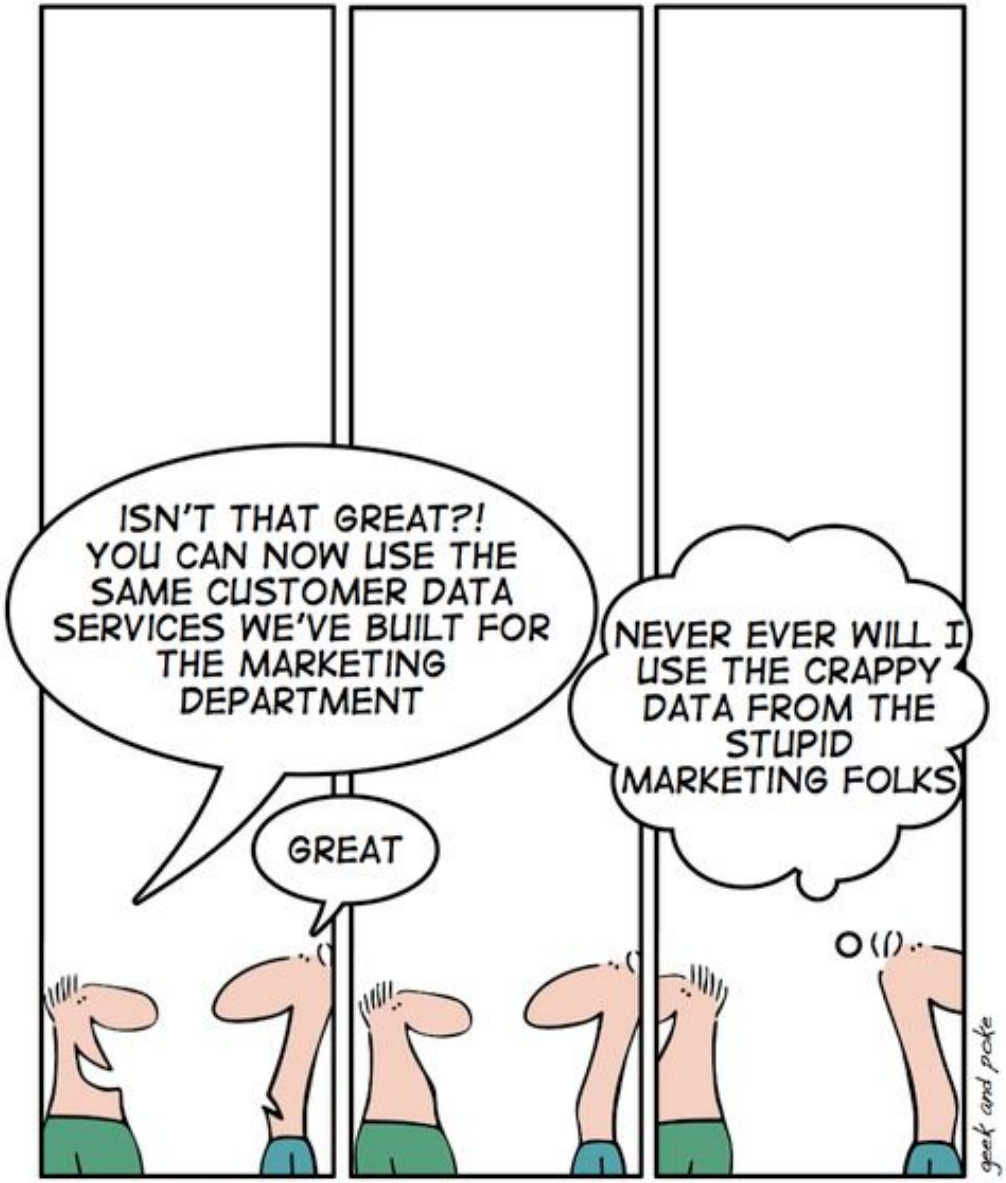
- BPMN, BPEL
- Executable Documentation?
- Visibility and Monitoring

Design Considerations

- Granularity of Services
  - Microservices
  - Monolith First? Microservice First?
- Ensuring that SOA is being used for a good reason:
  - Scale
  - Organizational boundaries
  - Evolvability
- Where to draw the boundaries?
  - Between services
  - Between microservices and services
  - Are your layers right?

Organizational issues

- Funding models
- Fiefdoms
- Ecosystems / Value Webs
- Shadow IT / Cloud



THE BENEFITS OF A SOA

SOA and Cloud

- SOA is loose-coupling between applications and applications
- Cloud is loose-coupling between applications and infrastructure

What else?

Thanks!

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