

QuantA&M Book Club Meeting 6

QuantA&M of Texas A&M University



New Notation Large Summations

Large Summations

- Summations use a sigma symbol
- The top of the sigma is the end of the summation, and the bottom of the sigma is the beginning.

$$\sum_{n=1}^{3} n$$



Large Summations

Summations are equal to plugging in 'n'
with the beginning integer, plus
plugging in the next integer, plus the
next... until the final integer.

$$\sum_{n=1}^{3} n = 1 + 2 + 3$$



Large Summations

Examples of sigma notation:

$$\sum_{n=1}^{3} n \qquad \qquad \sum_{n=1}^{3} x^{n}$$

$$= 1 + 2 + 3 \qquad = x^{1} + x^{2} + x^{3}$$



New Notation Large Products

Large Products

- Products use a pi symbol
- The top of the pi is the end of the product, and the bottom of the pi is the beginning.

$$\prod_{n=1}^{3} n$$



Large Products

Summations are equal to plugging in 'n'
with the beginning integer, multiplied by
plugging in the next integer, multiplied
by the next... until the final integer.

$$\prod_{n=1}^{3} n = x^1 * x^2 * x^3$$



Large Products

Examples of pi notation:

$$\prod_{n=1}^{3} n \qquad \qquad \prod_{n=1}^{3} x^{n} \\
= 1 * 2 * 3 \qquad \qquad = x^{1} * x^{2} * x^{3}$$



New Notation Large Tensor Products



Large Tensor Products

 Using similar notation to the prior two, we can define a string of tensor products like so:

$$\bigotimes_{n=1}^{3} e^{i\pi*k} |1\rangle$$

$$= e^{i\pi*1} |1\rangle \otimes e^{i\pi*2} |1\rangle \otimes e^{i\pi*3} |1\rangle$$



New Notation Binary to Decimal Summations



We can convert from binary to decimal using summations:

$$6_{base2} = 110$$

$$6_{base10} = 2^{3-1} * 1 + 2^{3-2} * 1 + 2^{3-3} * 0$$

$$= 4 + 2 + 0 = 6$$



• In this example, the 'index' of each digit is subtracted from the total number of bits (3):

$$6_{base2} = 110$$

$$6_{base10} = 2^{3-1} * 1 + 2^{3-2} * 1 + 2^{3-3} * 0$$

$$= 4 + 2 + 0 = 6$$



$$6_{base2} = 110$$

$$6_{base10} = 2^{3-1} * 1 + 2^{3-2} * 1 + 2^{3-3} * 0$$

$$= 4 + 2 + 0 = 6$$

$$y_{base2} = y_1 y_2 ... y_n$$
$$y_{base10} = y_1^{n-1} * y_1 + 2^{n-2} * y_2 + ... + 2^{n-n} * y_n$$



 Using this notation, we can index each 1 and 0 in a binary string and use those values in our summation to get the decimal value of y.

$$y_{base2} = y_1 y_2 ... y_n$$
$$y_{base10} = 2^{n-1} * y_1 + 2^{n-2} * y_2 + ... + 2^{n-n} * y_n$$



 The notation for a string of binary and its decimal form can be shown as follows (b is short for base):

$$y_{b2} = y_1 y_2 \dots y_n$$
$$y_{b10} = \sum_{k=1}^{n} 2^{n-k} * y_k$$



The Quantum Fourier Transform (QFT)

- Imagine we have a qubit in the state |0000>, and this qubit increments by 1 up to the state |1111> and then resets back to zero.
 - |0000>, |0001>, |0010>, |0011>, |0100>, |0101>, |0110>, |0111>, |1000>, |1001>, |1010>, |1011>, |1100>, |1101>, |1111>, ...





- Could we apply a function to these qubit values to convert the binary values to a rotation on four Bloch spheres?
- In other words, the more you count, the more you rotate around the equator of the Bloch spheres.

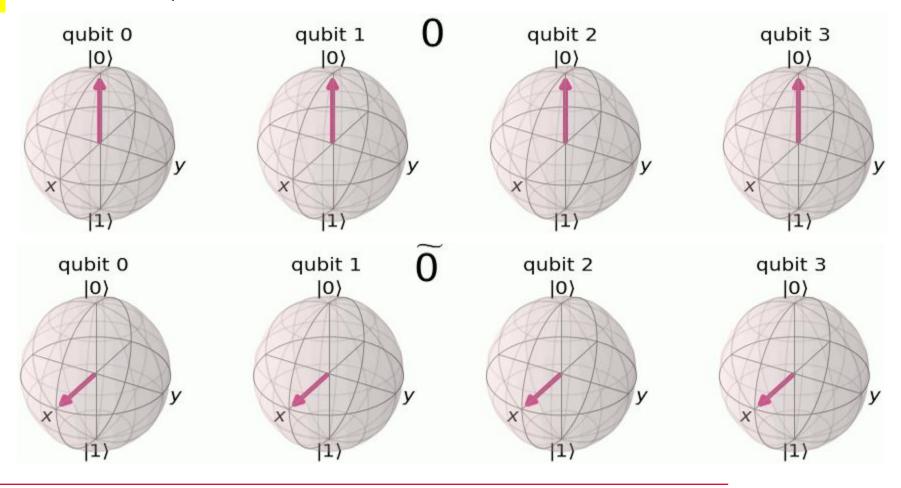


 Let's say the first qubit rotates a total of 16 times before making a full rotation. Then the second rotates a total of 8 times. Then the third rotates a total of 4 times. Then the fourth rotates a total of 2 times.



The Quantum Fourier Transform (QFT)







 This is what is known as the Quantum Fourier Transform. It turns binary valued qubits into a series of rotations along the x-y axis.





- These series of rotations are what is known as the 'Fourier Basis'
- Values along the Fourier Basis are represented using $|\tilde{x}\rangle$, in which x is your usual integer.



Implementing a 1-bit QFT



The following formula gives us our function for the QFT:

Note: $N = 2^n$

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i(x*y)}{N}} |y\rangle$$



Look Familiar?

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i(x*y)}{N}} |y\rangle$$



If we use only a single qubit, we get the following:

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i(x*y)}{N}} |y\rangle$$



$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i(x*y)}{N}} |y\rangle$$

$$\frac{1}{\sqrt{2}} \sum_{y=0}^{2-1} e^{\frac{2\pi i(x*y)}{2}} |y\rangle$$

$$= \frac{1}{\sqrt{2}} \sum_{y=0}^{1} e^{\frac{2\pi i(x*y)}{2}} |y\rangle$$



$$= \frac{1}{\sqrt{2}} \sum_{y=0}^{1} e^{\frac{2\pi i(x*y)}{2}} |y\rangle$$

$$= \frac{1}{\sqrt{2}} (e^{\frac{2\pi i(x*0)}{2}} |0\rangle + e^{\frac{2\pi i(x*1)}{2}} |1\rangle)$$

$$= \frac{1}{\sqrt{2}} (|0\rangle + e^{\frac{2\pi i(x*1)}{2}} |1\rangle)$$

$$= \frac{1}{\sqrt{2}} (|0\rangle + e^{\pi ix} |1\rangle)$$



Plugging in 0 and 1 for x:

$$|0\rangle \implies \frac{1}{\sqrt{2}}(|0\rangle + e^{\pi i 0}|1\rangle)$$

$$= \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$|1\rangle \implies \frac{1}{\sqrt{2}}(|0\rangle + e^{\pi i 1}|1\rangle)$$

$$= \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$



Turns out, this formula is exactly equal to the Hadamard for N = 2.

$$\frac{1}{\sqrt{2}} \sum_{y=0}^{1} e^{\frac{2\pi i(x*y)}{2}} |y\rangle = \frac{1}{\sqrt{2}} \sum_{y=0}^{1} e^{\pi i(x*y)} |y\rangle$$



Implementing an n-bit QFT



While the previously given formula works, I rewrote the formula for clarity as the notation can be a bit confusing:

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i (x_{b10} * y_{b10})}{N}} |y_{b2}\rangle$$



This is to help differentiate between the base₁₀ and base₂ forms of x and y.

$$\frac{1}{\sqrt{N}} \sum_{u=0}^{N-1} e^{\frac{2\pi i (x_{b10} * y_{b10})}{N}} |y_{b2}\rangle$$



We can rewrite y_{b2} using the binary notation discussed prior:

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i(x_{b10} * y_{b10})}{N}} |y_1 y_2 ... y_n\rangle$$



We can rewrite y_{b10} using the binary-decimal notation discussed prior:

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i (x_{b10} * y_{b10})}{N}} |y_1 y_2 ... y_n\rangle$$

$$= \frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i (x_{b10} * \sum_{k=1}^{n} \frac{2^n y_k}{2^k})}{N}} |y_1 y_2 ... y_n\rangle$$



The 2ⁿ in the inner-most summation can be moved outside of the summation

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i (x_{b10} * \sum_{k=1}^{n} \frac{2^{n} y_{k}}{2^{k}})}{N}} |y_{1} y_{2} ... y_{n}\rangle$$

$$= \frac{1}{\sqrt{N}} \sum_{v=0}^{N-1} e^{\frac{2\pi i (x_{b10} 2^n * \sum_{k=1}^n \frac{y_k}{2^k})}{N}} |y_1 y_2 ... y_n\rangle$$



Since we defined N to be equal to 2ⁿ:

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i (x_{b10} 2^n * \sum_{k=1}^n \frac{y_k}{2^k})}{N}} |y_1 y_2 ... y_n\rangle$$

$$= \frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i (x_{b10}N * \sum_{k=1}^{n} \frac{y_k}{2^k})}{N}} |y_1 y_2 ... y_n\rangle$$



The Ns cancel out, leaving us with the following:

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i (x_{b10} + \sum_{k=1}^{n} \frac{y_k}{2^k})}{N}} |y_1 y_2 ... y_n\rangle$$

$$= \frac{1}{\sqrt{N}} \sum_{u=0}^{N-1} e^{2\pi i (x_{b10} * \sum_{k=1}^{n} \frac{y_k}{2^k})} |y_1 y_2 ... y_n\rangle$$



Using the product rule for exponentials:

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{2\pi i (x_{b10} * \sum_{k=1}^{n} \frac{y_k}{2^k})} |y_1 y_2 ... y_n\rangle$$

$$= \frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} \prod_{k=1}^{n} e^{\frac{2\pi i (x_{b10} * y_k)}{2^k}} |y_1 y_2 ... y_n\rangle$$



We can redistribute the amplitudes here and rewrite this as a summation of tensor products:

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} \prod_{k=1}^{n} e^{\frac{2\pi i (x_{b10} * y_k)}{2^k}} |y_1 y_2 ... y_n\rangle$$

$$= \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} e^{\frac{2\pi i (x_{b10} * y_1)}{2^1}} |y_1\rangle \otimes e^{\frac{2\pi i (x_{b10} * y_2)}{2^2}} |y_2\rangle \otimes \dots \otimes e^{\frac{2\pi i (x_{b10} * y_n)}{2^n}} |y_n\rangle$$



Which gives us the following formula:

$$\frac{1}{\sqrt{N}} \sum_{y=0}^{N-1} e^{\frac{2\pi i (x_{b10} * y_1)}{2^1}} |y_1\rangle \otimes e^{\frac{2\pi i (x_{b10} * y_2)}{2^2}} |y_2\rangle \otimes \dots \otimes e^{\frac{2\pi i (x_{b10} * y_n)}{2^n}} |y_n\rangle$$

$$= \frac{1}{\sqrt{N}} \bigotimes_{k=1}^{n} (|0\rangle + e^{\frac{2\pi i x_{b10}}{2^k}} |1\rangle)$$



Plugging in x=6 provides the following answer:

$$\frac{1}{\sqrt{8}} \bigotimes_{k=1}^{n} (|0\rangle + e^{\frac{2\pi i6}{2^k}} |1\rangle)$$

$$= \frac{1}{\sqrt{8}} [(|0\rangle + e^{\frac{2\pi i6}{2^1}} |1\rangle) \otimes (|0\rangle + e^{\frac{2\pi i6}{2^2}} |1\rangle) \otimes (|0\rangle + e^{\frac{2\pi i6}{2^3}} |1\rangle)]$$



To start building the circuit, we need to figure out the pattern behind our formula.

$ x_1x_2x_{n-2}x_{n-1}x_n\rangle$	$x_n amp. =$
00000⟩	$\frac{1}{\sqrt{N}}$
$ 00001\rangle$	$\frac{e^{2\pi i(\frac{x_{b_{10}}}{2^n})}}{\sqrt{N}}$
$ 00010\rangle$	$\frac{e^{2\pi i(\frac{x_{b10}}{2^{n-1}})}}{\sqrt{N}}$
$ 00100\rangle$	$\frac{e^{2\pi i(\frac{\sqrt{N}}{\frac{x_{b10}}{2^{n-2}}})}}{\sqrt{N}}$
•••	•••
$ 11111\rangle$	$\frac{e^{2\pi i(\frac{x_{b10}}{2^1} + \frac{x_{b10}}{2^2} + \dots + \frac{x_{b10}}{2^n})}}{\sqrt{N}}$

We notice that each '1' in our binary string results in our first x-value having an amplitude of $\exp(2\pi i/2^{n-k})$.

Also, k is a specific power of 2 in x.

$\boxed{ x_1x_2x_{n-2}x_{n-1}x_n\rangle}$	$x_n amp. =$
00000⟩	$\frac{1}{\sqrt{N}}$
$ 00001\rangle$	$\frac{e^{2\pi i(\frac{x_{b_{10}}}{2^n})}}{\sqrt{N}}$
00010	$e^{\frac{\sqrt{N}x_{b10}}{x_{b10}})}$
00100	$e^{2\pi i(\frac{x_{b_{10}}}{2^{n-2}})}$
	\sqrt{N}
$ 11111\rangle$	$\frac{e^{2\pi i(\frac{x_{b10}}{2^1} + \frac{x_{b10}}{2^2} + \dots + \frac{x_{b10}}{2^n})}}{\sqrt{N}}$

We can also notice that if multiple '1's exist, the exponentials of each respective k get multiplied together.

$\boxed{ x_1x_2x_{n-2}x_{n-1}x_n\rangle}$	$x_n amp. =$
00000⟩	$\frac{1}{\sqrt{N}}$
$ 00001\rangle$	$\frac{e^{2\pi i(\frac{x_{b_{10}}}{2^n})}}{\sqrt{N}}$
$ 00010\rangle$	$\frac{e^{2\pi i(\frac{x_{b_{10}}}{2^{n-1}})}}{e^{\sqrt{N}}}$
00100⟩	$\frac{e^{2\pi i(\frac{N}{x_{b10}})}}{\sqrt{N}}$
•••	•••
$ 11111\rangle$	$\frac{e^{2\pi i(\frac{x_{b10}}{2^1} + \frac{x_{b10}}{2^2} + \dots + \frac{x_{b10}}{2^n})}}{\sqrt{N}}$





Base case:

We know that the basic implementation of a 1-qubit QFT is the Hadamard.

```
|x_1\rangle — H

|x_2\rangle — \vdots ....

|x_{n-1}\rangle — |x_n\rangle
```



Next step:

Let us define a gate called URot-Gate:

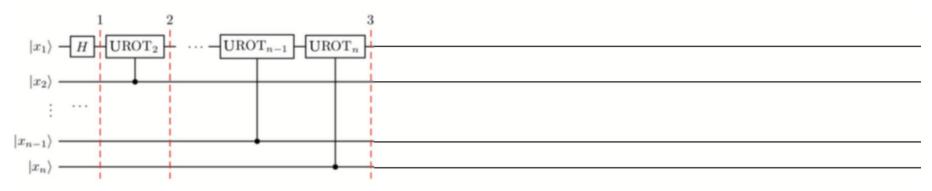
The URot-gate rotates an amount depending on the value of k.

$$UROT_k = egin{bmatrix} 1 & 0 \ 0 & \exp\left(rac{2\pi i}{2^k}
ight) \end{bmatrix}$$



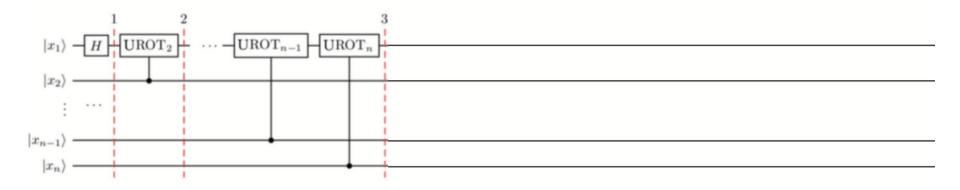
Next step:

We attach these gates to a control bit. The kth bit attached to the control bit is equal to the k-distance from the UROT gate.



After the 1st URot:

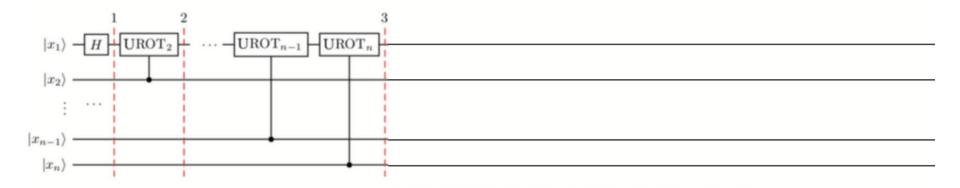
$$rac{1}{\sqrt{2}}igg[|0
angle+\expigg(rac{2\pi i}{2}x_1igg)|1
angleigg]\otimes|x_2x_3\dots x_n
angle$$





After the 2nd URot:

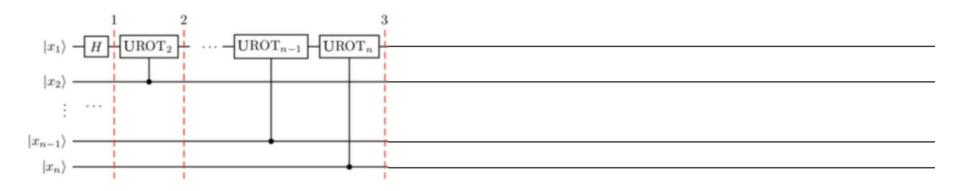
$$rac{1}{\sqrt{2}}igg[\ket{0}+\expigg(rac{2\pi i}{2^2}x_2+rac{2\pi i}{2}x_1igg)\ket{1}igg]\otimes\ket{x_2x_3\dots x_n}$$





After the nth UROT:

$$\frac{1}{\sqrt{2}}\bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^n}x_n + \frac{2\pi i}{2^{n-1}}x_{n-1} + \ldots + \frac{2\pi i}{2^2}x_2 + \frac{2\pi i}{2}x_1\bigg)|1\rangle\bigg] \otimes |x_2x_3\ldots x_n\rangle$$





The Result:

The resulting value:

$$\frac{1}{\sqrt{2}} \left[|0\rangle + \exp\left(\frac{2\pi i}{2^n} x_n + \frac{2\pi i}{2^{n-1}} x_{n-1} + \ldots + \frac{2\pi i}{2^2} x_2 + \frac{2\pi i}{2} x_1 \right) |1\rangle \right] \otimes |x_2 x_3 \ldots x_n \rangle$$

is the exact value of:

$$e^{\frac{2\pi i x_{b10}}{2^n}}$$



$$x_{b10} = 2^{n-1} * x_1 + 2^{n-2} * x_2 + \dots + 2^{n-n} * x_n$$

$$\Rightarrow \frac{2\pi i}{2^n} x_n + \frac{2\pi i}{2^{n-1}} x_{n-1} + \dots + \frac{2\pi i}{2^2} x_2 + \frac{2\pi i}{2^1} x_1$$

$$\Rightarrow \frac{1}{2\pi i} * (\frac{2\pi i}{2^n} x_n + \frac{2\pi i}{2^{n-1}} x_{n-1} + \dots + \frac{2\pi i}{2^2} x_2 + \frac{2\pi i}{2^1} x_1)$$

$$= \frac{1}{2^n} x_n + \frac{1}{2^{n-1}} x_{n-1} + \dots + \frac{1}{2^2} x_2 + \frac{1}{2^1} x_1$$

$$\Rightarrow 2^n * (\frac{1}{2^n} x_n + \frac{1}{2^{n-1}} x_{n-1} + \dots + \frac{1}{2^2} x_2 + \frac{1}{2^1} x_1)$$

$$= 2^{n-n} x_n + 2^{n-n+1} x_{n-1} + \dots + 2^{n-2} x_2 + 2^{n-1} x_1$$

$$= 2^{n-1} * x_1 + 2^{n-2} * x_2 + \dots + 2^{n-n} * x_n$$

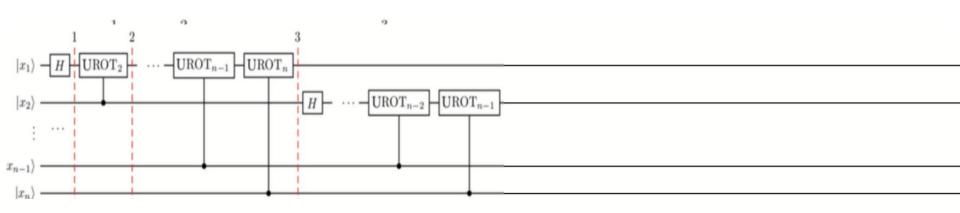
$$= x_{b10}$$

$$\Rightarrow \frac{2\pi i}{2^n} x_{b10} = amp. |x\rangle$$



Next step:

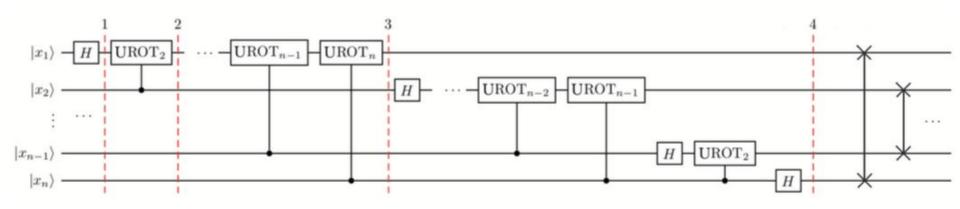
We can repeat this process for the next value and get the second portion of the circuit.





Next step:

This can be repeated indefinitely until we get to the last qubit, which is by itself and therefore only requires a Hadamard gate.



After applying the circuit, we get the following state:

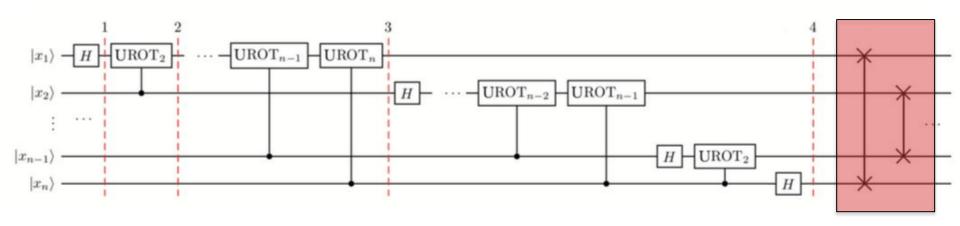
$$\frac{1}{\sqrt{2}} \bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^n} x\bigg) |1\rangle \bigg] \otimes \frac{1}{\sqrt{2}} \bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^{n-1}} x\bigg) |1\rangle \bigg] \otimes \ldots \otimes \frac{1}{\sqrt{2}} \bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^2} x\bigg) |1\rangle \bigg] \otimes \frac{1}{\sqrt{2}} \bigg[|0\rangle + \exp\bigg(\frac{2\pi i}{2^1} x\bigg) |1\rangle \bigg]$$

Which is equal to the function we defined earlier:

$$= \frac{1}{\sqrt{N}} \bigotimes_{k=1}^{n} (|0\rangle + e^{\frac{2\pi i x_{b10}}{2^k}} |1\rangle)$$

Final Step:

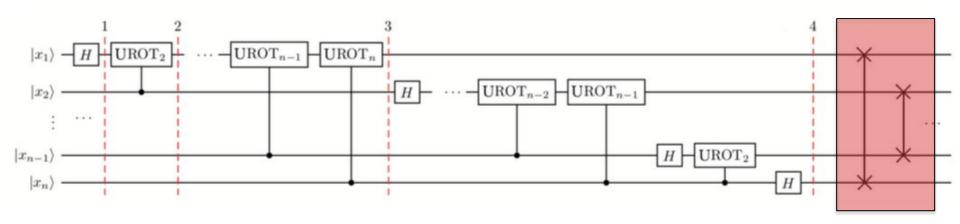
It is important to notice that our final output is upside down, our x_1 gives the x_n amplitude!





Final Step:

To solve this, we simply add a swap gate that swaps the amplitudes.







Coding

Now, lets code this in Qiskit!



Let's Get Started