Data Structures

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The Sage Development Team

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CHAPTER

ONE

BINARY TREES

This implements a binary tree in Cython.

AUTHORS:

• Tom Boothby (2007-02-15). Initial version free for any use (public domain).

class sage.misc.binary_tree.BinaryTree

Bases: object

A simple binary tree with integer keys.

contains(key)

Return whether a node with the given key exists in the tree.

EXAMPLES:

```
sage: from sage.misc.binary_tree import BinaryTree
sage: t = BinaryTree()
sage: t.contains(1)
False
sage: t.insert(1,1)
sage: t.contains(1)
True
```

delete(key)

Remove a the node corresponding to key, and return the value associated with it.

EXAMPLES:

```
sage: from sage.misc.binary_tree import BinaryTree
sage: t = BinaryTree()
sage: t.insert(3,3)
sage: t.insert(1,1)
sage: t.insert(2,2)
sage: t.insert(5,5)
sage: t.insert(6,6)
sage: t.insert(4,4)
sage: t.insert(4,4)
sage: t.delete(0)
0
sage: t.delete(3)
3
sage: t.delete(5)
```

```
5
sage: t.delete(2)
2
sage: t.delete(6)
6
sage: t.delete(1)
1
sage: t.delete(0)
sage: t.get_max()
4
sage: t.get_min()
```

get(key)

Return the value associated with the key given.

EXAMPLES:

get_max()

Return the value of the node with the maximal key value.

get_min()

Return the value of the node with the minimal key value.

insert(key, value=None)

Insert a key-value pair into the BinaryTree.

Duplicate keys are ignored.

The first parameter, key, should be an int, or coercible (one-to-one) into an int.

EXAMPLES:

```
sage: from sage.misc.binary_tree import BinaryTree
sage: t = BinaryTree()
sage: t.insert(1)
sage: t.insert(0)
sage: t.insert(2)
sage: t.insert(0,1)
sage: t.get(0)
```

is_empty()

Return whether the tree has no nodes.

EXAMPLES:

```
sage: from sage.misc.binary_tree import BinaryTree
sage: t = BinaryTree()
sage: t.is_empty()
True
sage: t.insert(0,0)
sage: t.is_empty()
False
```

keys(order='inorder')

Return the keys sorted according to "order" parameter.

The order can be one of "inorder", "preorder", or "postorder"

pop_max()

Return the value of the node with the maximal key value, and remove that node from the tree.

EXAMPLES:

```
sage: from sage.misc.binary_tree import BinaryTree
sage: t = BinaryTree()
sage: t.insert(4,'e')
sage: t.insert(2,'c')
sage: t.insert(0,'a')
sage: t.insert(1,'b')
sage: t.insert(3,'d')
sage: t.insert(5,'f')
sage: while not t.is_empty():
          print(t.pop_max())
f
e
d
С
b
a
```

pop_min()

Return the value of the node with the minimal key value, and remove that node from the tree.

EXAMPLES:

e f

values(order='inorder')

Return the keys sorted according to "order" parameter.

The order can be one of "inorder", "preorder", or "postorder"

class sage.misc.binary_tree.Test

Bases: object

binary_tree(values=100, cycles=100000)

Perform a sequence of random operations, given random inputs to stress test the binary tree structure.

This was useful during development to find memory leaks / segfaults. Cycles should be at least 100 times as large as values, or the delete, contains, and get methods won't hit very often.

INPUT:

- values number of possible values to use
- cycles number of operations to perform

random()

CHAPTER

TWO

BITSETS

A Python interface to the fast bitsets in Sage. Bitsets are fast binary sets that store elements by toggling bits in an array of numbers. A bitset can store values between 0 and capacity - 1, inclusive (where capacity is finite, but arbitrary). The storage cost is linear in capacity.

Warning: This class is most likely to be useful as a way to store Cython bitsets in Python data structures, acting on them using the Cython inline functions. If you want to use these classes for a Python set type, the Python set or frozenset data types may be faster.

class sage.data_structures.bitset.Bitset

Bases: FrozenBitset

A bitset class which leverages inline Cython functions for creating and manipulating bitsets. See the class documentation of *FrozenBitset* for details on the parameters of the constructor and how to interpret the string representation of a *Bitset*.

A bitset can be thought of in two ways. First, as a set of elements from the universe of the n natural numbers $0, 1, \ldots, n-1$ (where the capacity n can be specified), with typical set operations such as intersection, union, symmetric difference, etc. Secondly, a bitset can be thought of as a binary vector with typical binary operations such as and, or, xor, etc. This class supports both interfaces.

The interface in this class mirrors the interface in the set data type of Python.

Warning: This class is most likely to be useful as a way to store Cython bitsets in Python data structures, acting on them using the Cython inline functions. If you want to use this class for a Python set type, the Python set data type may be faster.

See also:

- FrozenBitset
- Python's set types

EXAMPLES:

```
sage: a = Bitset('1101')
sage: loads(dumps(a)) == a
True
sage: a = Bitset('1101' * 32)
sage: loads(dumps(a)) == a
True
```

add(n)

Update the bitset by adding n.

EXAMPLES:

```
sage: a = Bitset('110')
sage: a.add(5)
sage: a
110001
sage: a.add(100)
sage: sorted(list(a))
[0, 1, 5, 100]
sage: a.capacity()
101
```

clear()

Removes all elements from the bitset.

EXAMPLES:

```
sage: a = Bitset('011')
sage: a.clear()
sage: a
000
sage: a = Bitset('011' * 32)
sage: a.clear()
sage: set(a)
set()
```

difference_update(other)

Update the bitset to the difference of self and other.

EXAMPLES:

```
sage: a = Bitset('110')
sage: a.difference_update(Bitset('0101'))
sage: a
1000
sage: a_set = set(a)
sage: a.difference_update(FrozenBitset('010101' * 10)); a
sage: a_set.difference_update(FrozenBitset('010101' * 10))
sage: a_set == set(a)
True
sage: a.difference_update(FrozenBitset('110'))
sage: a_set.difference_update(FrozenBitset('110'))
sage: a_set == set(a)
True
sage: a.difference_update(FrozenBitset('01010' * 20)); a
sage: a_set.difference_update(FrozenBitset('01010' * 20))
sage: a_set == set(a)
True
sage: b = Bitset('10101' * 20)
sage: b_set = set(b)
                                                     (continues on next page)
```

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discard(n)

Update the bitset by removing n.

EXAMPLES:

```
sage: a = Bitset('110')
sage: a.discard(1)
sage: a
100
sage: a.discard(2)
sage: a.discard(4)
sage: a
100
sage: a = Bitset('0000001' * 15); sorted(list(a))
[5, 11, 17, 23, 29, 35, 41, 47, 53, 59, 65, 71, 77, 83, 89]
sage: a.discard(83); sorted(list(a))
[5, 11, 17, 23, 29, 35, 41, 47, 53, 59, 65, 71, 77, 89]
sage: a.discard(82); sorted(list(a))
[5, 11, 17, 23, 29, 35, 41, 47, 53, 59, 65, 71, 77, 89]
```

intersection_update(other)

Update the bitset to the intersection of self and other.

EXAMPLES:

pop()

Remove and return an arbitrary element from the set. Raises KeyError if the set is empty.

EXAMPLES:

```
sage: a = Bitset('011')
sage: a.pop()
1
sage: a
001
```

```
sage: a.pop()
2
sage: a
000
sage: a.pop()
Traceback (most recent call last):
...
KeyError: 'pop from an empty set'
sage: a = Bitset('0001'*32)
sage: a.pop()
3
sage: [a.pop() for _ in range(20)]
[7, 11, 15, 19, 23, 27, 31, 35, 39, 43, 47, 51, 55, 59, 63, 67, 71, 75, 79, 83]
```

remove(n)

Update the bitset by removing n. Raises KeyError if n is not contained in the bitset.

EXAMPLES:

```
sage: a = Bitset('110')
sage: a.remove(1)
sage: a
100
sage: a.remove(2)
Traceback (most recent call last):
. . .
KeyError: 2
sage: a.remove(4)
Traceback (most recent call last):
KeyError: 4
sage: a
100
sage: a = Bitset('000001' * 15); sorted(list(a))
[5, 11, 17, 23, 29, 35, 41, 47, 53, 59, 65, 71, 77, 83, 89]
sage: a.remove(83); sorted(list(a))
[5, 11, 17, 23, 29, 35, 41, 47, 53, 59, 65, 71, 77, 89]
```

symmetric_difference_update(other)

Update the bitset to the symmetric difference of self and other.

EXAMPLES:

(continues on next page)

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update(other)

Update the bitset to include items in other.

EXAMPLES:

class sage.data_structures.bitset.FrozenBitset

Bases: object

A frozen bitset class which leverages inline Cython functions for creating and manipulating bitsets.

A bitset can be thought of in two ways. First, as a set of elements from the universe of the n natural numbers $0, 1, \ldots, n-1$ (where the capacity n can be specified), with typical set operations such as intersection, union, symmetric difference, etc. Secondly, a bitset can be thought of as a binary vector with typical binary operations such as and, or, xor, etc. This class supports both interfaces.

The interface in this class mirrors the interface in the frozenset data type of Python. See the Python documentation on set types for more details on Python's set and frozenset classes.

Warning: This class is most likely to be useful as a way to store Cython bitsets in Python data structures, acting on them using the Cython inline functions. If you want to use this class for a Python set type, the Python frozenset data type may be faster.

INPUT:

- iter initialization parameter (default: None). Valid input are:
 - Bitset and FrozenBitset If this is a Bitset or FrozenBitset, then it is copied.
 - None If None, then the bitset is set to the empty set.

- string If a nonempty string, then the bitset is initialized by including an element if the index of the string is 1. If the string is empty, then raise a ValueError.
- iterable If an iterable, then it is assumed to contain a list of nonnegative integers and those integers are placed in the set.
- capacity (default: None) The maximum capacity of the bitset. If this is not specified, then it is automatically calculated from the passed iterable. It must be at least one.

OUTPUT:

· None.

The string representation of a *FrozenBitset* FB can be understood as follows. Let $B = b_0 b_1 b_2 \cdots b_k$ be the string representation of the bitset FB, where each $b_i \in \{0,1\}$. We read the b_i from left to right. If $b_i = 1$, then the nonnegative integer i is in the bitset FB. Similarly, if $b_i = 0$, then i is not in FB. In other words, FB is a subset of $\{0,1,2,\ldots,k\}$ and the membership in FB of each i is determined by the binary value b_i .

See also:

- Bitset
- Python's set types

EXAMPLES:

The default bitset, which has capacity 1:

```
sage: FrozenBitset()
0
sage: FrozenBitset(None)
0
```

Trying to create an empty bitset fails:

```
sage: FrozenBitset([])
Traceback (most recent call last):
...
ValueError: Bitsets must not be empty
sage: FrozenBitset(list())
Traceback (most recent call last):
...
ValueError: Bitsets must not be empty
sage: FrozenBitset(())
Traceback (most recent call last):
...
ValueError: Bitsets must not be empty
sage: FrozenBitset(tuple())
Traceback (most recent call last):
...
ValueError: Bitsets must not be empty
sage: FrozenBitset("")
Traceback (most recent call last):
...
ValueError: Bitsets must not be empty
sage: FrozenBitset("")
```

We can create the all-zero bitset as follows:

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```
sage: FrozenBitset(capacity=10)
0000000000
sage: FrozenBitset([], capacity=10)
00000000000
```

We can initialize a *FrozenBitset* with a *Bitset* or another *FrozenBitset*, and compare them for equality. As they are logically the same bitset, the equality test should return **True**. Furthermore, each bitset is a subset of the other.

```
sage: def bitcmp(a, b, c):
                            # custom function for comparing bitsets
          print(a == b == c)
          print((a <= b, b <= c, a <= c))
. . . . :
          print((a >= b, b >= c, a >= c))
. . . . .
          print((a != b, b != c, a != c))
. . . . :
sage: a = Bitset("1010110"); b = FrozenBitset(a); c = FrozenBitset(b)
sage: a; b; c
1010110
1010110
1010110
sage: a < b, b < c, a < c
(False, False, False)
sage: a > b, b > c, a > c
(False, False, False)
sage: bitcmp(a, b, c)
True
(True, True, True)
(True, True, True)
(False, False, False)
```

Try a random bitset:

```
sage: a = Bitset(randint(0, 1) for n in range(1, randint(1, 10^4)))
sage: b = FrozenBitset(a); c = FrozenBitset(b)
sage: bitcmp(a, b, c)
True
(True, True, True)
(True, True, True)
(False, False, False)
```

A bitset with a hard-coded bitstring:

```
sage: FrozenBitset('101')
101
```

For a string, only those positions with 1 would be initialized to 1 in the corresponding position in the bitset. All other characters in the string, including 0, are set to 0 in the resulting bitset.

```
sage: FrozenBitset('a')
0
sage: FrozenBitset('abc')
000
sage: FrozenBitset('abc1')
0001
```

```
sage: FrozenBitset('0abc1')
00001
sage: FrozenBitset('0abc10')
000010
sage: FrozenBitset('0a*c10')
000010
```

Represent the first 10 primes as a bitset. The primes are stored as a list and as a tuple. We then recover the primes from its bitset representation, and query the bitset for its length (how many elements it contains) and whether an element is in the bitset. Note that the length of a bitset is different from its capacity. The length counts the number of elements currently in the bitset, while the capacity is the number of elements that the bitset can hold.

Recover the primes from the bitset:

Query the bitset:

```
sage: # needs sage.libs.pari
sage: len(F)
10
sage: len(list(F))
10
sage: F.capacity()
30
sage: s = str(F); len(s)
30
sage: 2 in F
True
sage: 1 in F
False
```

A random iterable, with all duplicate elements removed:

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```
sage: L = [randint(0, 100) for n in range(1, randint(1, 10^4))]
sage: FrozenBitset(L) == FrozenBitset(list(set(L)))
True
sage: FrozenBitset(tuple(L)) == FrozenBitset(tuple(set(L)))
True
```

capacity()

Return the size of the underlying bitset.

The maximum value that can be stored in the current underlying bitset is self.capacity() - 1.

EXAMPLES:

```
sage: FrozenBitset('11000').capacity()
5
sage: FrozenBitset('110' * 32).capacity()
96
sage: FrozenBitset(range(20), capacity=450).capacity()
450
```

complement()

Return the complement of self.

EXAMPLES:

difference(other)

Return the difference of self and other.

EXAMPLES:

intersection(other)

Return the intersection of self and other.

EXAMPLES:

isdisjoint(other)

Test to see if self is disjoint from other.

EXAMPLES:

```
sage: FrozenBitset('11').isdisjoint(FrozenBitset('01'))
False
sage: FrozenBitset('01').isdisjoint(FrozenBitset('001'))
True
sage: FrozenBitset('00101').isdisjoint(FrozenBitset('110' * 35))
False
```

isempty()

Test if the bitset is empty.

INPUT:

· None.

OUTPUT:

• True if the bitset is empty; False otherwise.

EXAMPLES:

```
sage: FrozenBitset().isempty()
True
sage: FrozenBitset([1]).isempty()
False
sage: FrozenBitset([], capacity=110).isempty()
True
sage: FrozenBitset(range(99)).isempty()
False
```

issubset(other)

Test to see if self is a subset of other.

EXAMPLES:

```
sage: FrozenBitset('11').issubset(FrozenBitset('01'))
False
sage: FrozenBitset('01').issubset(FrozenBitset('11'))
True
sage: FrozenBitset('01').issubset(FrozenBitset('01' * 45))
True
```

issuperset(other)

Test to see if self is a superset of other.

EXAMPLES:

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```
sage: FrozenBitset('11').issuperset(FrozenBitset('01'))
True
sage: FrozenBitset('01').issuperset(FrozenBitset('11'))
False
sage: FrozenBitset('01').issuperset(FrozenBitset('10' * 45))
False
```

symmetric_difference(other)

Return the symmetric difference of self and other.

EXAMPLES:

union(other)

Return the union of self and other.

EXAMPLES:

```
sage.data_structures.bitset.test_bitset(py_a, py_b, n)
```

Test the Cython bitset functions so we can have some relevant doctests.

```
sage.data_structures.bitset.test_bitset_copy_flex(py_a)
```

```
sage.data_structures.bitset.test_bitset_pop(py_a)
```

Tests for the bitset_pop function.

```
sage.data_structures.bitset.test_bitset_remove(py_a, n)
```

Test the bitset_remove function.

```
sage.data_structures.bitset.test_bitset_set_first_n(py a, n)
```

Test the bitset function set_first_n.

```
sage.data_structures.bitset.test_bitset_unpickle(data)
```

This (artificially) tests pickling of bitsets across systems.

INPUT:

• data – A tuple of data as would be produced by the internal, Cython-only, method bitset_pickle.

OUTPUT:

A list form of the bitset corresponding to the pickled data.

EXAMPLES:

We compare 64-bit and 32-bit encoding. Both should unpickle on any system:

```
sage: from sage.data_structures.bitset import test_bitset_unpickle
sage: test_bitset_unpickle((0, 100, 2, 8, (33, 6001)))
[0, 5, 64, 68, 69, 70, 72, 73, 74, 76]
sage: test_bitset_unpickle((0, 100, 4, 4, (33, 0, 6001, 0)))
[0, 5, 64, 68, 69, 70, 72, 73, 74, 76]
```

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SEQUENCES OF BOUNDED INTEGERS

This module provides *BoundedIntegerSequence*, which implements sequences of bounded integers and is for many (but not all) operations faster than representing the same sequence as a Python tuple.

The underlying data structure is similar to Bitset, which means that certain operations are implemented by using fast shift operations from MPIR. The following boilerplate functions can be cimported in Cython modules:

- cdef bint biseq_init(biseq_t R, mp_size_t 1, mp_size_t itemsize) except -1

 Allocate memory for a bounded integer sequence of length 1 with items fitting in itemsize bits.
- cdef inline void biseq_dealloc(biseq_t S)
 Deallocate the memory used by S.
- cdef bint biseq_init_copy(biseq_t R, biseq_t S)
 Initialize R as a copy of S.
- cdef tuple biseq_pickle(biseq_t S)
 Return a triple (bitset_data, itembitsize, length) defining S.
- cdef bint biseq_unpickle(biseq_t R, tuple bitset_data, mp_bitcnt_t itembitsize, mp_size_t length) except -1

Initialise R from data returned by biseq_pickle.

- cdef bint biseq_init_list(biseq_t R, list data, size_t bound) except -1

 Convert a list to a bounded integer sequence, which must not be allocated.
- cdef inline Py_hash_t biseq_hash(biseq_t S)
 Hash value for S.
- cdef inline bint biseq_richcmp(biseq_t S1, biseq_t S2, int op)

 Comparison of S1 and S2. This takes into account the bound, the length, and the list of items of the two sequences.
- cdef bint biseq_init_concat(biseq_t R, biseq_t S1, biseq_t S2) except -1
 Concatenate S1 and S2 and write the result to R. Does not test whether the sequences have the same bound!
- cdef inline bint biseq_startswith(biseq_t S1, biseq_t S2)

 Is S1=S2+something? Does not check whether the sequences have the same bound!
- cdef mp_size_t biseq_contains(biseq_t S1, biseq_t S2, mp_size_t start) except -2
 Return the position in S1 of S2 as a subsequence of S1[start:], or -1 if S2 is not a subsequence. Does not check whether the sequences have the same bound!

cdef mp_size_t biseq_starswith_tail(biseq_t S1, biseq_t S2, mp_size_t start) except
 -2:

Return the smallest number i such that the bounded integer sequence S1 starts with the sequence S2[i:], where start $\leq i \leq S1.length$, or return -1 if no such i exists.

- cdef mp_size_t biseq_index(biseq_t S, size_t item, mp_size_t start) except -2

 Return the position in S of the item in S[start:], or -1 if S[start:] does not contain the item.
- cdef size_t biseq_getitem(biseq_t S, mp_size_t index)
 Return S[index], without checking margins.

Return S[index] as Python int, without checking margins.

- cdef size_t biseq_getitem_py(biseq_t S, mp_size_t index)
- cdef biseq_inititem(biseq_t S, mp_size_t index, size_t item)

 Set S[index] = item, without checking margins and assuming that S[index] has previously been zero.
- cdef inline void biseq_clearitem(biseq_t S, mp_size_t index)
 Set S[index] = 0, without checking margins.
- cdef bint biseq_init_slice(biseq_t R, biseq_t S, mp_size_t start, mp_size_t stop, mp_size_t step) except -1
 Initialise R with S[start:stop:step].

AUTHORS:

• Simon King, Jeroen Demeyer (2014-10): initial version (github issue #15820)

class sage.data_structures.bounded_integer_sequences.BoundedIntegerSequence

Bases: object

A sequence of non-negative uniformly bounded integers.

INPUT:

- bound non-negative integer. When zero, a ValueError will be raised. Otherwise, the given bound is replaced by the power of two that is at least the given bound.
- data a list of integers.

EXAMPLES:

We showcase the similarities and differences between bounded integer sequences and lists respectively tuples.

To distinguish from tuples or lists, we use pointed brackets for the string representation of bounded integer sequences:

```
sage: from sage.data_structures.bounded_integer_sequences import_

→BoundedIntegerSequence
sage: S = BoundedIntegerSequence(21, [2, 7, 20]); S
<2, 7, 20>
```

Each bounded integer sequence has a bound that is a power of two, such that all its item are less than this bound:

```
sage: S.bound()
32
sage: BoundedIntegerSequence(16, [2, 7, 20])
Traceback (most recent call last):
```

```
OverflowError: list item 20 larger than 15
```

Bounded integer sequences are iterable, and we see that we can recover the originally given list:

```
sage: L = [randint(0,31) for i in range(5000)]
sage: S = BoundedIntegerSequence(32, L)
sage: list(L) == L
True
```

Getting items and slicing works in the same way as for lists:

```
sage: n = randint(0,4999)
sage: S[n] == L[n]
True
sage: m = randint(0,1000)
sage: n = randint(3000,4500)
sage: s = randint(1, 7)
sage: list(S[m:n:s]) == L[m:n:s]
True
sage: list(S[n:m:-s]) == L[n:m:-s]
True
```

The *index()* method works different for bounded integer sequences and tuples or lists. If one asks for the index of an item, the behaviour is the same. But we can also ask for the index of a sub-sequence:

```
sage: L.index(L[200]) == S.index(L[200])
True
sage: S.index(S[100:2000]) # random
100
```

Similarly, containment tests work for both items and sub-sequences:

```
sage: S[200] in S
True
sage: S[200:400] in S
True
sage: S[200]+S.bound() in S
False
```

Bounded integer sequences are immutable, and thus copies are identical. This is the same for tuples, but of course not for lists:

```
sage: T = tuple(S)
sage: copy(T) is T
True
sage: copy(S) is S
True
sage: copy(L) is L
False
```

Concatenation works in the same way for lists, tuples and bounded integer sequences:

```
sage: M = [randint(0,31) for i in range(5000)]
sage: T = BoundedIntegerSequence(32, M)
sage: list(S+T)==L+M
True
sage: list(T+S)==M+L
True
sage: (T+S == S+T) == (M+L == L+M)
True
```

However, comparison works different for lists and bounded integer sequences. Bounded integer sequences are first compared by bound, then by length, and eventually by *reverse* lexicographical ordering:

```
sage: S = BoundedIntegerSequence(21, [4,1,6,2,7,20,9])
sage: T = BoundedIntegerSequence(51, [4,1,6,2,7,20])
sage: S < T  # compare by bound, not length
True
sage: T < S
False
sage: S.bound() < T.bound()
True
sage: len(S) > len(T)
True
```

```
sage: T = BoundedIntegerSequence(21, [0,0,0,0,0,0,0,0])
sage: S < T  # compare by length, not lexicographically
True
sage: T < S
False
sage: list(T) < list(S)
True
sage: len(T) > len(S)
True
```

```
sage: T = BoundedIntegerSequence(21, [4,1,5,2,8,20,9])
sage: T > S  # compare by reverse lexicographic ordering...
True
sage: S > T
False
sage: len(S) == len(T)
True
sage: list(S) > list(T) # direct lexicographic ordering is different
True
```

bound()

Return the bound of this bounded integer sequence.

All items of this sequence are non-negative integers less than the returned bound. The bound is a power of two.

EXAMPLES:

```
sage: S = BoundedIntegerSequence(21, [4,1,6,2,7,20,9])
sage: T = BoundedIntegerSequence(51, [4,1,6,2,7,20,9])
sage: S.bound()
32
sage: T.bound()
64
```

index(other)

The index of a given item or sub-sequence of self

EXAMPLES:

The bound of (sub-)sequences matters:

```
sage: S.index(BoundedIntegerSequence(51, [6, 2, 6]))
Traceback (most recent call last):
...
ValueError: not a sub-sequence
sage: S.index(0)
7
sage: S.index(S.bound())
Traceback (most recent call last):
...
ValueError: 32 is not in sequence
```

list()

Converts this bounded integer sequence to a list

NOTE:

A conversion to a list is also possible by iterating over the sequence.

EXAMPLES:

```
sage: S.list() == list(S) == L
True
```

The discussion at github issue #15820 explains why the following is a good test:

maximal_overlap(other)

Return self's maximal trailing sub-sequence that other starts with.

Return None if there is no overlap.

EXAMPLES:

```
sage: from sage.data_structures.bounded_integer_sequences import_
→BoundedIntegerSequence
sage: X = BoundedIntegerSequence(21, [4,1,6,2,7,2,3])
sage: S = BoundedIntegerSequence(21, [0,0,0,0,0,0,0])
sage: T = BoundedIntegerSequence(21, [2,7,2,3,0,0,0,0,0,0,0,1])
sage: (X+S).maximal_overlap(T)
<2, 7, 2, 3, 0, 0, 0, 0, 0, 0, 0>
→1])))
None
sage: (X+S).maximal_overlap(BoundedIntegerSequence(21, [0,0]))
<0, 0>
sage: B1 = BoundedIntegerSequence(4,[1,2,3,2,3,2,3])
sage: B2 = BoundedIntegerSequence(4,[2,3,2,3,2,3,1])
sage: B1.maximal_overlap(B2)
<2, 3, 2, 3, 2, 3>
```

startswith(other)

Tells whether self starts with a given bounded integer sequence

EXAMPLES:

```
sage: from sage.data_structures.bounded_integer_sequences import_
→BoundedIntegerSequence
sage: L = [randint(0,26) \text{ for } i \text{ in } range(5000)]
sage: S = BoundedIntegerSequence(27, L)
sage: L0 = L[:1000]
sage: T = BoundedIntegerSequence(27, L0)
sage: S.startswith(T)
True
sage: L0[-1] = (L0[-1] + 1) \% 27
sage: T = BoundedIntegerSequence(27, L0)
sage: S.startswith(T)
False
sage: L0[-1] = (L0[-1] - 1) \% 27
sage: L0[0] = (L0[0] + 1) \% 27
sage: T = BoundedIntegerSequence(27, L0)
sage: S.startswith(T)
```

```
False sage: L0[0] = (L0[0] - 1) % 27
```

The bounds of the sequences must be compatible, or *startswith()* returns False:

```
sage: T = BoundedIntegerSequence(51, L0)
sage: S.startswith(T)
False
```

 ${\tt sage.data_structures.bounded_integer_sequences.NewBISEQ(\it bitset_data, \it itembitsize, length)}$

Helper function for unpickling of *BoundedIntegerSequence*.

EXAMPLES:

```
sage: from sage.data_structures.bounded_integer_sequences import_

→BoundedIntegerSequence
sage: L = [randint(0,26) for i in range(5000)]
sage: S = BoundedIntegerSequence(32, L)
sage: loads(dumps(S)) == S # indirect doctest
True
```

CHAPTER

FOUR

STREAMS

This module provides lazy implementations of basic operators on streams. The classes implemented in this module can be used to build up more complex streams for different kinds of series (Laurent, Dirichlet, etc.).

EXAMPLES:

Streams can be used as data structure for lazy Laurent series:

```
sage: L.<z> = LazyLaurentSeriesRing(ZZ)
sage: f = L(lambda n: n, valuation=0)
sage: f
z + 2*z^2 + 3*z^3 + 4*z^4 + 5*z^5 + 6*z^6 + 0(z^7)
sage: type(f._coeff_stream)
<class 'sage.data_structures.stream.Stream_function'>
```

There are basic unary and binary operators available for streams. For example, we can add two streams:

```
sage: from sage.data_structures.stream import *
sage: f = Stream_function(lambda n: n, True, 0)
sage: [f[i] for i in range(10)]
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
sage: g = Stream_function(lambda n: 1, True, 0)
sage: [g[i] for i in range(10)]
[1, 1, 1, 1, 1, 1, 1, 1, 1]
sage: h = Stream_add(f, g, True)
sage: [h[i] for i in range(10)]
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

We can subtract one stream from another:

```
sage: h = Stream_sub(f, g, True)
sage: [h[i] for i in range(10)]
[-1, 0, 1, 2, 3, 4, 5, 6, 7, 8]
```

There is a Cauchy product on streams:

```
sage: h = Stream_cauchy_mul(f, g, True)
sage: [h[i] for i in range(10)]
[0, 1, 3, 6, 10, 15, 21, 28, 36, 45]
```

We can compute the inverse corresponding to the Cauchy product:

```
sage: ginv = Stream_cauchy_invert(g)
sage: h = Stream_cauchy_mul(f, ginv, True)
sage: [h[i] for i in range(10)]
[0, 1, 1, 1, 1, 1, 1, 1, 1]
```

Two streams can be composed:

```
sage: g = Stream_function(lambda n: n, True, 1)
sage: h = Stream_cauchy_compose(f, g, True)
sage: [h[i] for i in range(10)]
[0, 1, 4, 14, 46, 145, 444, 1331, 3926, 11434]
```

There is a unary negation operator:

```
sage: h = Stream_neg(f, True)
sage: [h[i] for i in range(10)]
[0, -1, -2, -3, -4, -5, -6, -7, -8, -9]
```

More generally, we can multiply by a scalar:

```
sage: h = Stream_lmul(f, 2, True)
sage: [h[i] for i in range(10)]
[0, 2, 4, 6, 8, 10, 12, 14, 16, 18]
```

Finally, we can apply an arbitrary functions to the elements of a stream:

```
sage: h = Stream_map_coefficients(f, lambda n: n^2, True)
sage: [h[i] for i in range(10)]
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

AUTHORS:

- Kwankyu Lee (2019-02-24): initial version
- Tejasvi Chebrolu, Martin Rubey, Travis Scrimshaw (2021-08): refactored and expanded functionality

class sage.data_structures.stream.Stream(true_order)

Bases: object

Abstract base class for all streams.

INPUT:

• true_order - boolean; if the approximate order is the actual order

Note: An implementation of a stream class depending on other stream classes must not access coefficients or the approximate order of these, in order not to interfere with lazy definitions for *Stream_uninitialized*.

If an approximate order or even the true order is known, it must be set after calling super().__init__.

Otherwise, a lazy attribute _approximate_order has to be defined. Any initialization code depending on the approximate orders of input streams can be put into this definition.

However, keep in mind that (trivially) this initialization code is not executed if _approximate_order is set to a value before it is accessed.

is_nonzero()

Return True if and only if this stream is known to be non-zero.

The default implementation is False.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream
sage: CS = Stream(1)
sage: CS.is_nonzero()
False
```

is_uninitialized()

Return True if self is an uninitialized stream.

The default implementation is False.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_zero
sage: zero = Stream_zero()
sage: zero.is_uninitialized()
False
```

class sage.data_structures.stream.Stream_add(left, right, is_sparse)

Bases: Stream_binaryCommutative

Operator for addition of two coefficient streams.

INPUT:

- left Stream of coefficients on the left side of the operator
- right Stream of coefficients on the right side of the operator

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_add, Stream_function)
sage: f = Stream_function(lambda n: n, True, 0)
sage: g = Stream_function(lambda n: 1, True, 0)
sage: h = Stream_add(f, g, True)
sage: [h[i] for i in range(10)]
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
sage: u = Stream_add(g, f, True)
sage: [u[i] for i in range(10)]
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

• n – integer; the degree for the coefficient

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_function, Stream_add)
sage: f = Stream_function(lambda n: n, True, 0)
sage: g = Stream_function(lambda n: n^2, True, 0)
```

```
sage: h = Stream_add(f, g, True)
sage: h.get_coefficient(5)
30
sage: [h.get_coefficient(i) for i in range(10)]
[0, 2, 6, 12, 20, 30, 42, 56, 72, 90]
```

class sage.data_structures.stream.Stream_binary(left, right, is_sparse)

Bases: Stream_inexact

Base class for binary operators on coefficient streams.

INPUT:

- left *Stream* for the left side of the operator
- right *Stream* for the right side of the operator

EXAMPLES:

is_uninitialized()

Return True if self is an uninitialized stream.

EXAMPLES:

class sage.data_structures.stream_binaryCommutative(left, right, is_sparse)

Bases: Stream_binary

Base class for commutative binary operators on coefficient streams.

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_function, Stream_add)
sage: f = Stream_function(lambda n: 2*n, True, 0)
sage: g = Stream_function(lambda n: n, True, 1)
```

```
sage: h = Stream_add(f, g, True)
sage: [h[i] for i in range(10)]
[0, 3, 6, 9, 12, 15, 18, 21, 24, 27]
sage: u = Stream_add(g, f, True)
sage: [u[i] for i in range(10)]
[0, 3, 6, 9, 12, 15, 18, 21, 24, 27]
sage: h == u
True
```

class sage.data_structures.stream.Stream_cauchy_compose(f, g, is_sparse)

```
Bases: Stream_binary
```

Return f composed by g.

This is the composition $(f \circ g)(z) = f(g(z))$.

INPUT:

- f a Stream
- g a *Stream* with positive order

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_cauchy_compose, Stream_function
sage: f = Stream_function(lambda n: n, True, 1)
sage: g = Stream_function(lambda n: 1, True, 1)
sage: h = Stream_cauchy_compose(f, g, True)
sage: [h[i] for i in range(10)]
[0, 1, 3, 8, 20, 48, 112, 256, 576, 1280]
sage: u = Stream_cauchy_compose(g, f, True)
sage: [u[i] for i in range(10)]
[0, 1, 3, 8, 21, 55, 144, 377, 987, 2584]
```

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

• n – integer; the degree for the coefficient

EXAMPLES:

class sage.data_structures.stream.Stream_cauchy_invert(series, approximate_order=None)

Bases: Stream_unary

Operator for multiplicative inverse of the stream.

INPUT:

- series a Stream
- approximate_order None, or a lower bound on the order of the resulting stream

Instances of this class are always dense, because of mathematical necessities.

EXAMPLES:

is_nonzero()

Return True if and only if this stream is known to be non-zero.

An assumption of this class is that it is non-zero.

EXAMPLES:

iterate_coefficients()

A generator for the coefficients of self.

EXAMPLES:

class sage.data_structures.stream.Stream_cauchy_mul(left, right, is sparse)

Bases: Stream_binary

Operator for multiplication of two coefficient streams using the Cauchy product.

We are *not* assuming commutativity of the coefficient ring here, only that the coefficient ring commutes with the (implicit) variable.

INPUT:

- left *Stream* of coefficients on the left side of the operator
- right Stream of coefficients on the right side of the operator

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_cauchy_mul, Stream_function)
sage: f = Stream_function(lambda n: n, True, 0)
sage: g = Stream_function(lambda n: 1, True, 0)
sage: h = Stream_cauchy_mul(f, g, True)
sage: [h[i] for i in range(10)]
[0, 1, 3, 6, 10, 15, 21, 28, 36, 45]
sage: u = Stream_cauchy_mul(g, f, True)
sage: [u[i] for i in range(10)]
[0, 1, 3, 6, 10, 15, 21, 28, 36, 45]
```

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

• n – integer; the degree for the coefficient

EXAMPLES:

is_nonzero()

Return True if and only if this stream is known to be non-zero.

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_function,
....:     Stream_cauchy_mul, Stream_cauchy_invert)
sage: f = Stream_function(lambda n: n, True, 1)
sage: g = Stream_cauchy_mul(f, f, True)
sage: g.is_nonzero()
False
sage: fi = Stream_cauchy_invert(f)
sage: h = Stream_cauchy_mul(fi, fi, True)
sage: h.is_nonzero()
True
```

class sage.data_structures.stream.**Stream_cauchy_mul_commutative**(*left*, *right*, *is sparse*)

Bases: Stream_cauchy_mul, Stream_binaryCommutative

Operator for multiplication of two coefficient streams using the Cauchy product for commutative multiplication of coefficients.

class sage.data_structures.stream.Stream_derivative(series, shift, is_sparse)

Bases: Stream_unary

Operator for taking derivatives of a non-exact stream.

INPUT:

- series a Stream
- shift a positive integer
- is_sparse boolean

is_nonzero()

Return True if and only if this stream is known to be non-zero.

EXAMPLES:

class sage.data_structures.stream.Stream_dirichlet_convolve(left, right, is_sparse)

Bases: Stream_binary

Operator for the Dirichlet convolution of two streams.

INPUT:

- left Stream of coefficients on the left side of the operator
- right Stream of coefficients on the right side of the operator

The coefficient of n^{-s} in the convolution of l and r equals $\sum_{k|n} l_k r_{n/k}$.

EXAMPLES:

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

• n – integer; the degree for the coefficient

EXAMPLES:

```
sage: f = Stream_function(lambda n: n, True, 1)
sage: g = Stream_exact([0], constant=1)
sage: h = Stream_dirichlet_convolve(f, g, True)
sage: h.get_coefficient(7)
8
sage: [h[i] for i in range(1, 10)]
[1, 3, 4, 7, 6, 12, 8, 15, 13]
```

class sage.data_structures.stream.Stream_dirichlet_invert(series, is_sparse)

Bases: Stream_unary

Operator for inverse with respect to Dirichlet convolution of the stream.

INPUT:

• series — a Stream

EXAMPLES:

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

• n – integer; the degree for the coefficient

EXAMPLES:

Bases: Stream

A stream of eventually constant coefficients.

INPUT:

- initial_values a list of initial values
- is_sparse boolean; specifies whether the stream is sparse

- order integer (default: 0); determining the degree of the first element of initial_values
- degree integer (optional); determining the degree of the first element which is known to be equal to constant
- constant integer (default: 0); the coefficient of every index larger than or equal to degree

Warning: The convention for order is different to the one in sage.rings.lazy_series_ring. LazySeriesRing, where the input is shifted to have the prescribed order.

is_nonzero()

Return True if and only if this stream is known to be non-zero.

An assumption of this class is that it is non-zero.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_exact
sage: s = Stream_exact([2], order=-1, degree=2, constant=1)
sage: s.is_nonzero()
True
```

order()

Return the order of self, which is the minimum index n such that self[n] is non-zero.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_exact
sage: s = Stream_exact([1])
sage: s.order()
0
```

Bases: Stream_inexact

Class that creates a stream from a function on the integers.

INPUT:

- function a function that generates the coefficients of the stream
- is_sparse boolean; specifies whether the stream is sparse
- approximate_order integer; a lower bound for the order of the stream

Note: We assume for equality that function is a function in the mathematical sense.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_function
sage: f = Stream_function(lambda n: n^2, False, 1)
sage: f[3]
9
sage: [f[i] for i in range(10)]
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

```
sage: f = Stream_function(lambda n: 1, False, 0)
sage: n = f.iterate_coefficients()
sage: [next(n) for _ in range(10)]
[1, 1, 1, 1, 1, 1, 1, 1, 1]

sage: f = Stream_function(lambda n: n, True, 0)
sage: f[4]
4
```

class sage.data_structures.stream.Stream_inexact(is_sparse, true_order)

Bases: Stream

An abstract base class for the stream when we do not know it is eventually constant.

In particular, a cache is provided.

INPUT:

- is_sparse boolean; whether the implementation of the stream is sparse
- true_order boolean; if the approximate order is the actual order

If the cache is dense, it begins with the first non-zero term.

is nonzero()

Return True if and only if the cache contains a non-zero element.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_function
sage: CS = Stream_function(lambda n: 1/n, False, 1)
sage: CS.is_nonzero()
False
sage: CS[1]
1
sage: CS.is_nonzero()
True
```

iterate_coefficients()

A generator for the coefficients of self.

EXAMPLES:

order()

Return the order of self, which is the minimum index n such that self[n] is non-zero.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_function
sage: f = Stream_function(lambda n: n, True, 0)
sage: f.order()
1
```

class sage.data_structures.stream.Stream_infinite_operator(iterator)

Bases: Stream

Stream defined by applying an operator an infinite number of times.

The iterator returns elements s_i to compute an infinite operator. The valuation of s_i is weakly increasing as we iterate over I and there are only finitely many terms with any fixed valuation. In particular, this *assumes* the result is nonzero.

Warning: This does not check that the input is valid.

INPUT:

• iterator – the iterator for the factors

is_nonzero()

Return True if and only if this stream is known to be nonzero.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_infinite_sum
sage: L.<t> = LazyLaurentSeriesRing(QQ)
sage: it = (t^n / (1 - t) for n in PositiveIntegers())
sage: f = Stream_infinite_sum(it)
sage: f.is_nonzero()
True
```

order()

Return the order of self, which is the minimum index n such that self[n] is nonzero.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_infinite_sum
sage: L.<t> = LazyLaurentSeriesRing(QQ)
sage: it = (t^(5+n) / (1 - t) for n in PositiveIntegers())
sage: f = Stream_infinite_sum(it)
sage: f.order()
6
```

class sage.data_structures.stream.Stream_infinite_product(iterator)

Bases: Stream_infinite_operator

Stream defined by an infinite product.

The iterator returns elements p_i to compute the product $\prod_{i \in I} (1 + p_i)$. See Stream_infinite_operator for restrictions on the p_i .

INPUT:

• iterator – the iterator for the factors

apply_operator(next_obj)

Apply the operator to next_obj.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_infinite_product
sage: L.<t> = LazyLaurentSeriesRing(QQ)
sage: it = (t^n / (1 - t) for n in PositiveIntegers())
sage: f = Stream_infinite_product(it)
sage: f._advance()
sage: f._advance() # indirect doctest
sage: f._cur
1 + t + 2*t^2 + 4*t^3 + 6*t^4 + 9*t^5 + 13*t^6 + 0(t^7)
```

initial(obj)

Set the initial data.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_infinite_product
sage: L.<t> = LazyLaurentSeriesRing(QQ)
sage: it = (t^n / (1 - t) for n in PositiveIntegers())
sage: f = Stream_infinite_product(it)
sage: f._cur is None
True
sage: f._advance() # indirect doctest
sage: f._cur
1 + t + 2*t^2 + 3*t^3 + 4*t^4 + 5*t^5 + 6*t^6 + 0(t^7)
```

class sage.data_structures.stream.Stream_infinite_sum(iterator)

Bases: Stream_infinite_operator

Stream defined by an infinite sum.

The iterator returns elements s_i to compute the product $\sum_{i \in I} s_i$. See Stream_infinite_operator for restrictions on the s_i .

INPUT:

• iterator – the iterator for the factors

apply_operator(next_obj)

Apply the operator to next_obj.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_infinite_sum
sage: L.<t> = LazyLaurentSeriesRing(QQ)
sage: it = (t^(n//2) / (1 - t) for n in PositiveIntegers())
sage: f = Stream_infinite_sum(it)
sage: f._advance()
sage: f._advance() # indirect doctest
sage: f._cur
1 + 3*t + 4*t^2 + 4*t^3 + 4*t^4 + 0(t^5)
```

initial(obj)

Set the initial data.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_infinite_sum
sage: L.<t> = LazyLaurentSeriesRing(QQ)
sage: it = (t^n / (1 - t) for n in PositiveIntegers())
sage: f = Stream_infinite_sum(it)
sage: f._cur is None
True
sage: f._advance() # indirect doctest
sage: f._cur
t + 2*t^2 + 2*t^3 + 2*t^4 + 0(t^5)
```

class sage.data_structures.stream_iterator(iter, approximate_order, true_order=False)

Bases: Stream_inexact

Class that creates a stream from an iterator.

INPUT:

- iter a function that generates the coefficients of the stream
- approximate_order integer; a lower bound for the order of the stream

Instances of this class are always dense.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_iterator
sage: f = Stream_iterator(iter(NonNegativeIntegers()), 0)
sage: [f[i] for i in range(10)]
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

sage: f = Stream_iterator(iter(NonNegativeIntegers()), 1)
sage: [f[i] for i in range(10)]
[0, 0, 1, 2, 3, 4, 5, 6, 7, 8]
```

class sage.data_structures.stream.Stream_lmul(series, scalar, is_sparse)

Bases: Stream_scalar

Operator for multiplying a coefficient stream with a scalar as self * scalar.

INPUT:

- series a *Stream*
- scalar a non-zero, non-one scalar

EXAMPLES:

```
sage: # needs sage.modules
sage: from sage.data_structures.stream import (Stream_lmul, Stream_function)
sage: W = algebras.DifferentialWeyl(QQ, names=('x',))
sage: x, dx = W.gens()
sage: f = Stream_function(lambda n: x^n, True, 1)
sage: g = Stream_lmul(f, dx, True)
sage: [g[i] for i in range(5)]
[0, x*dx, x^2*dx, x^3*dx, x^4*dx]
```

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

• n – integer; the degree for the coefficient

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_lmul, Stream_function)
sage: f = Stream_function(lambda n: n, True, 1)
sage: g = Stream_lmul(f, 3, True)
sage: g.get_coefficient(5)
15
sage: [g.get_coefficient(i) for i in range(10)]
[0, 3, 6, 9, 12, 15, 18, 21, 24, 27]
```

Bases: Stream_unary

The stream with function applied to each non-zero coefficient of series.

INPUT:

- series a Stream
- function a function that modifies the elements of the stream

Note: We assume for equality that function is a function in the mathematical sense.

EXAMPLES:

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

 \bullet n – integer; the degree for the coefficient

EXAMPLES:

```
[2, 0, 2, 5, 10, 17, 26, 37, 50, 65, 82]
sage: R.<x,y> = ZZ[]
sage: f = Stream_function(lambda n: n, True, -1)
sage: g = Stream_map_coefficients(f, lambda n: R(n).degree() + 1, True)
sage: [g.get_coefficient(i) for i in range(-1, 3)]
[1, 0, 1, 1]
```

class sage.data_structures.stream.Stream_neg(series, is_sparse)

```
Bases: Stream_unary
```

Operator for negative of the stream.

INPUT:

• series - a Stream

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_neg, Stream_function)
sage: f = Stream_function(lambda n: 1, True, 1)
sage: g = Stream_neg(f, True)
sage: [g[i] for i in range(10)]
[0, -1, -1, -1, -1, -1, -1, -1, -1]
```

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

• n – integer; the degree for the coefficient

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_neg, Stream_function)
sage: f = Stream_function(lambda n: n, True, 1)
sage: g = Stream_neg(f, True)
sage: g.get_coefficient(5)
-5
sage: [g.get_coefficient(i) for i in range(10)]
[0, -1, -2, -3, -4, -5, -6, -7, -8, -9]
```

is_nonzero()

Return True if and only if this stream is known to be non-zero.

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_neg, Stream_function)
sage: f = Stream_function(lambda n: n, True, 1)
sage: g = Stream_neg(f, True)
sage: g.is_nonzero()
False

sage: from sage.data_structures.stream import Stream_cauchy_invert
sage: fi = Stream_cauchy_invert(f)
sage: g = Stream_neg(fi, True)
```

```
sage: g.is_nonzero()
True
```

Bases: Stream_binary

Return the plethysm of f composed by g.

This is the plethysm $f \circ g = f(g)$ when g is an element of a ring of symmetric functions.

INPUT:

- f a Stream
- g a Stream with positive order, unless f is of Stream_exact.
- p the ring of powersum symmetric functions containing g
- ring (optional, default None) the ring the result should be in, by default p
- include a list of variables to be treated as degree one elements instead of the default degree one elements
- exclude a list of variables to be excluded from the default degree one elements

EXAMPLES:

```
sage: # needs sage.modules
sage: from sage.data_structures.stream import Stream_function, Stream_plethysm
sage: s = SymmetricFunctions(QQ).s()
sage: p = SymmetricFunctions(QQ).p()
sage: f = Stream_function(lambda n: s[n], True, 1)
sage: g = Stream_function(lambda n: s[[1]*n], True, 1)
sage: h = Stream_plethysm(f, g, True, p, s)
sage: [h[i] for i in range(5)]
Γ0.
s[1],
s[1, 1] + s[2],
2*s[1, 1, 1] + s[2, 1] + s[3],
3*s[1, 1, 1, 1] + 2*s[2, 1, 1] + s[2, 2] + s[3, 1] + s[4]]
sage: u = Stream_plethysm(g, f, True, p, s)
sage: [u[i] for i in range(5)]
[0,
s[1],
s[1, 1] + s[2],
 s[1, 1, 1] + s[2, 1] + 2*s[3],
 s[1, 1, 1, 1] + s[2, 1, 1] + 3*s[3, 1] + 2*s[4]
```

This class also handles the plethysm of an exact stream with a stream of order 0:

```
sage: # needs sage.modules
sage: from sage.data_structures.stream import Stream_exact
sage: f = Stream_exact([s[1]], order=1)
sage: g = Stream_function(lambda n: s[n], True, 0)
sage: r = Stream_plethysm(f, g, True, p, s)
sage: [r[n] for n in range(3)]
[s[], s[1], s[2]]
```

compute_product(n, la)

Compute the product p[la](self._right) in degree n.

EXAMPLES:

```
sage: # needs sage.modules
sage: from sage.data_structures.stream import Stream_plethysm, Stream_exact,_
→Stream_function, Stream_zero
sage: s = SymmetricFunctions(QQ).s()
sage: p = SymmetricFunctions(QQ).p()
sage: f = Stream_exact([1]) # irrelevant for this test
sage: g = Stream_exact([s[2], s[3]], 0, 4, 2)
sage: h = Stream_plethysm(f, g, True, p)
sage: A = h.compute_product(7, Partition([2, 1])); A
1/12*p[2, 2, 1, 1, 1] + 1/4*p[2, 2, 2, 1] + 1/6*p[3, 2, 2]
+ \frac{1}{12} p[4, 1, 1, 1] + \frac{1}{4} p[4, 2, 1] + \frac{1}{6} p[4, 3]
sage: A == p[2, 1](s[2] + s[3]).homogeneous\_component(7)
True
sage: # needs sage.modules
sage: p2 = tensor([p, p])
sage: f = Stream_exact([1]) # irrelevant for this test
sage: g = Stream_function(lambda n: sum(tensor([p[k], p[n-k]])
                                          for k in range(n+1), True, 1)
sage: h = Stream_plethysm(f, g, True, p2)
sage: A = h.compute_product(7, Partition([2, 1]))
sage: B = p[2, 1](sum(g[n] \text{ for } n \text{ in } range(7)))
sage: B = p2.element_class(p2, {m: c for m, c in B
                                 if sum(mu.size() for mu in m) == 7})
. . . . . .
sage: A == B
True
sage: # needs sage.modules
sage: f = Stream_exact([1]) # irrelevant for this test
sage: g = Stream_function(lambda n: s[n], True, 0)
sage: h = Stream_plethysm(f, g, True, p)
sage: B = p[2, 2, 1](sum(p(s[i]) for i in range(7)))
sage: all(h.compute_product(k, Partition([2, 2, 1]))
           == B.restrict_degree(k) for k in range(7))
True
```

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

• n – integer; the degree for the coefficient

EXAMPLES:

```
sage: # needs sage.modules
sage: from sage.data_structures.stream import Stream_function, Stream_plethysm
sage: s = SymmetricFunctions(QQ).s()
sage: p = SymmetricFunctions(QQ).p()
sage: f = Stream_function(lambda n: s[n], True, 1)
```

stretched_power_restrict_degree(i, m, d)

Return the degree d*i part of p([i]*m)(g) in terms of self._basis.

INPUT:

- i, m positive integers
- d integer

EXAMPLES:

```
sage: # needs sage.modules
sage: from sage.data_structures.stream import Stream_plethysm, Stream_exact,_
→Stream_function, Stream_zero
sage: s = SymmetricFunctions(Q0).s()
sage: p = SymmetricFunctions(QQ).p()
sage: f = Stream_exact([1]) # irrelevant for this test
sage: g = Stream_exact([s[2], s[3]], 0, 4, 2)
sage: h = Stream_plethysm(f, g, True, p)
sage: A = h.stretched_power_restrict_degree(2, 3, 6)
sage: A == p[2,2,2](s[2] + s[3]).homogeneous_component(12)
True
sage: # needs sage.modules
sage: p2 = tensor([p, p])
sage: f = Stream_exact([1]) # irrelevant for this test
sage: g = Stream_function(lambda n: sum(tensor([p[k], p[n-k]])
                                         for k in range(n+1)), True, 1)
sage: h = Stream_plethysm(f, g, True, p2)
sage: A = h.stretched_power_restrict_degree(2, 3, 6)
sage: B = p[2,2,2](sum(g[n] \text{ for } n \text{ in } range(7)))
                                                     # long time
sage: B = p2.element_class(p2, {m: c for m, c in B # long time
. . . . :
                                 if sum(mu.size() for mu in m) == 12})
                                     # long time
sage: A == B
True
```

class sage.data_structures.stream.Stream_rmul(series, scalar, is_sparse)

Bases: Stream_scalar

Operator for multiplying a coefficient stream with a scalar as scalar * self.

INPUT:

- series a Stream
- scalar a non-zero, non-one scalar

EXAMPLES:

```
sage: # needs sage.modules
sage: from sage.data_structures.stream import (Stream_rmul, Stream_function)
sage: W = algebras.DifferentialWeyl(QQ, names=('x',))
sage: x, dx = W.gens()
sage: f = Stream_function(lambda n: x^n, True, 1)
sage: g = Stream_rmul(f, dx, True)
sage: [g[i] for i in range(5)]
[0, x*dx + 1, x^2*dx + 2*x, x^3*dx + 3*x^2, x^4*dx + 4*x^3]
```

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

• n – integer; the degree for the coefficient

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_rmul, Stream_function)
sage: f = Stream_function(lambda n: n, True, 1)
sage: g = Stream_rmul(f, 3, True)
sage: g.get_coefficient(5)
15
sage: [g.get_coefficient(i) for i in range(10)]
[0, 3, 6, 9, 12, 15, 18, 21, 24, 27]
```

class sage.data_structures.stream.Stream_scalar(series, scalar, is_sparse)

Bases: Stream_unary

Base class for operators multiplying a coefficient stream by a scalar.

INPUT:

- series a Stream
- scalar a non-zero, non-one scalar
- is_sparse boolean

is_nonzero()

Return True if and only if this stream is known to be non-zero.

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_rmul, Stream_function)
sage: f = Stream_function(lambda n: n, True, 1)
sage: g = Stream_rmul(f, 2, True)
sage: g.is_nonzero()
False

sage: from sage.data_structures.stream import Stream_cauchy_invert
sage: fi = Stream_cauchy_invert(f)
sage: g = Stream_rmul(fi, 2, True)
```

```
sage: g.is_nonzero()
True
```

class sage.data_structures.stream.Stream_shift(series, shift)

Bases: Stream

Operator for shifting a non-zero, non-exact stream.

Instances of this class share the cache with its input stream.

INPUT:

- series a Stream
- shift an integer

is_nonzero()

Return True if and only if this stream is known to be non-zero.

An assumption of this class is that it is non-zero.

EXAMPLES:

is_uninitialized()

Return True if self is an uninitialized stream.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_uninitialized, Stream_shift
sage: C = Stream_uninitialized(0)
sage: S = Stream_shift(C, 5)
sage: S.is_uninitialized()
True
```

order()

Return the order of self, which is the minimum index n such that self[n] is non-zero.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_function, Stream_shift
sage: s = Stream_shift(Stream_function(lambda n: n, True, 0), 2)
sage: s.order()
3
```

class sage.data_structures.stream.Stream_sub(left, right, is_sparse)

Bases: Stream_binary

Operator for subtraction of two coefficient streams.

INPUT:

• left – *Stream* of coefficients on the left side of the operator

• right – Stream of coefficients on the right side of the operator

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_sub, Stream_function)
sage: f = Stream_function(lambda n: n, True, 0)
sage: g = Stream_function(lambda n: 1, True, 0)
sage: h = Stream_sub(f, g, True)
sage: [h[i] for i in range(10)]
[-1, 0, 1, 2, 3, 4, 5, 6, 7, 8]
sage: u = Stream_sub(g, f, True)
sage: [u[i] for i in range(10)]
[1, 0, -1, -2, -3, -4, -5, -6, -7, -8]
```

get_coefficient(n)

Return the n-th coefficient of self.

INPUT:

• n – integer; the degree for the coefficient

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_function, Stream_sub)
sage: f = Stream_function(lambda n: n, True, 0)
sage: g = Stream_function(lambda n: n^2, True, 0)
sage: h = Stream_sub(f, g, True)
sage: h.get_coefficient(5)
-20
sage: [h.get_coefficient(i) for i in range(10)]
[0, 0, -2, -6, -12, -20, -30, -42, -56, -72]
```

class sage.data_structures.stream.Stream_truncated(series, shift, minimal_valuation)

Bases: Stream_unary

Operator for shifting a non-zero, non-exact stream that has been shifted below its minimal valuation.

Instances of this class share the cache with its input stream.

INPUT:

- series a Stream_inexact
- shift an integer
- minimal_valuation an integer; this is also the approximate order

is_nonzero()

Return True if and only if this stream is known to be non-zero.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_function, Stream_truncated
sage: def fun(n): return 1 if ZZ(n).is_power_of(2) else 0
sage: f = Stream_function(fun, False, 0)
sage: [f[i] for i in range(0, 4)]
[0, 1, 1, 0]
sage: f._cache
[1, 1, 0]
```

```
sage: s = Stream_truncated(f, -5, 0)
sage: s.is_nonzero()
False
sage: [f[i] for i in range(7,10)] # updates the cache of s
[0, 1, 0]
sage: s.is_nonzero()
True
sage: f = Stream_function(fun, True, 0)
sage: [f[i] for i in range(0, 4)]
[0, 1, 1, 0]
sage: f._cache
{1: 1, 2: 1, 3: 0}
sage: s = Stream\_truncated(f, -5, 0)
sage: s.is_nonzero()
sage: [f[i] for i in range(7,10)] # updates the cache of s
[0, 1, 0]
sage: s.is_nonzero()
True
```

order()

Return the order of self, which is the minimum index n such that self[n] is non-zero.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_function, Stream_truncated
sage: def fun(n): return 1 if ZZ(n).is_power_of(2) else 0
sage: s = Stream_truncated(Stream_function(fun, True, 0), -5, 0)
sage: s.order()
3
sage: s = Stream_truncated(Stream_function(fun, False, 0), -5, 0)
sage: s.order()
3
```

Check that it also worked properly with the cache partially filled:

```
sage: f = Stream_function(fun, True, 0)
sage: dummy = [f[i] for i in range(10)]
sage: s = Stream_truncated(f, -5, 0)
sage: s.order()
3
sage: f = Stream_function(fun, False, 0)
sage: dummy = [f[i] for i in range(10)]
sage: s = Stream_truncated(f, -5, 0)
sage: s.order()
3
```

class sage.data_structures.stream.Stream_unary(series, is_sparse, true_order=False)

Bases: Stream_inexact

Base class for unary operators on coefficient streams.

INPUT:

- series *Stream* the operator acts on
- is_sparse boolean
- true_order boolean (default: False) if the approximate order is the actual order

EXAMPLES:

```
sage: from sage.data_structures.stream import (Stream_function, Stream_cauchy_
invert, Stream_lmul)
sage: f = Stream_function(lambda n: 2*n, False, 1)
sage: g = Stream_cauchy_invert(f)
sage: [g[i] for i in range(10)]
[-1, 1/2, 0, 0, 0, 0, 0, 0, 0]
sage: g = Stream_lmul(f, 2, True)
sage: [g[i] for i in range(10)]
[0, 4, 8, 12, 16, 20, 24, 28, 32, 36]
```

is_uninitialized()

Return True if self is an uninitialized stream.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_uninitialized, Stream_unary
sage: C = Stream_uninitialized(0)
sage: M = Stream_unary(C, True)
sage: M.is_uninitialized()
True
```

class sage.data_structures.stream.Stream_uninitialized(approximate_order, true_order=False)

Bases: Stream_inexact

Coefficient stream for an uninitialized series.

INPUT:

• approximate_order – integer; a lower bound for the order of the stream

Instances of this class are always dense.

Todo: shouldn't instances of this class share the cache with its _target?

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_uninitialized
sage: from sage.data_structures.stream import Stream_exact
sage: one = Stream_exact([1])
sage: C = Stream_uninitialized(0)
sage: C._target
sage: C._target = one
sage: C[4]
0
```

is_uninitialized()

Return True if self is an uninitialized stream.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_uninitialized
sage: C = Stream_uninitialized(0)
sage: C.is_uninitialized()
True
```

A more subtle uninitialized series:

```
sage: L.<z> = LazyPowerSeriesRing(QQ)
sage: T = L.undefined(1)
sage: D = L.undefined(0)
sage: T.define(z * exp(T) * D)
sage: T._coeff_stream.is_uninitialized()
True
```

iterate_coefficients()

A generator for the coefficients of self.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_uninitialized
sage: from sage.data_structures.stream import Stream_exact
sage: z = Stream_exact([1], order=1)
sage: C = Stream_uninitialized(0)
sage: C._target
sage: C._target = z
sage: n = C.iterate_coefficients()
sage: [next(n) for _ in range(10)]
[0, 1, 0, 0, 0, 0, 0, 0, 0, 0]
```

class sage.data_structures.stream.Stream_zero

Bases: Stream

A coefficient stream that is exactly equal to zero.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_zero
sage: s = Stream_zero()
sage: s[5]
0
```

order()

Return the order of self, which is infinity.

EXAMPLES:

```
sage: from sage.data_structures.stream import Stream_zero
sage: s = Stream_zero()
sage: s.order()
+Infinity
```

50 Chapter 4. Streams

CHAPTER

FIVE

MUTABLE POSET

This module provides a class representing a finite partially ordered set (poset) for the purpose of being used as a data structure. Thus the posets introduced in this module are mutable, i.e., elements can be added and removed from a poset at any time.

To get in touch with Sage's "usual" posets, start with the page Posets in the reference manual.

5.1 Examples

5.1.1 First Steps

We start by creating an empty poset. This is simply done by

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP()
sage: P
poset()
```

A poset should contain elements, thus let us add them with

```
sage: P.add(42)
sage: P.add(7)
sage: P.add(13)
sage: P.add(3)
```

Let us look at the poset again:

```
sage: P
poset(3, 7, 13, 42)
```

We see that they elements are sorted using \leq which exists on the integers **Z**. Since this is even a total order, we could have used a more efficient data structure. Alternatively, we can write

```
sage: MP([42, 7, 13, 3])
poset(3, 7, 13, 42)
```

to add several elements at once on construction.

5.1.2 A less boring Example

Let us continue with a less boring example. We define the class

```
sage: class T(tuple):
....:     def __le__(left, right):
....:     return all(1 <= r for l, r in zip(left, right))</pre>
```

It is equipped with a \leq -operation such that $a \leq b$ if all entries of a are at most the corresponding entry of b. For example, we have

```
sage: a = T((1,1))
sage: b = T((2,1))
sage: c = T((1,2))
sage: a <= b, a <= c, b <= c
(True, True, False)</pre>
```

The last comparison gives False, since the comparison of the first component checks whether $2 \le 1$.

Now, let us add such elements to a poset:

```
sage: Q = MP([T((1, 1)), T((3, 3)), T((4, 1)),
....: T((3, 2)), T((2, 3)), T((2, 2))]); Q
poset((1, 1), (2, 2), (2, 3), (3, 2), (3, 3), (4, 1))
```

In the representation above, the elements are sorted topologically, smallest first. This does not (directly) show more structural information. We can overcome this and display a "wiring layout" by typing:

```
sage: print(Q.repr_full(reverse=True))
poset((3, 3), (2, 3), (3, 2), (2, 2), (4, 1), (1, 1))
+-- 00
  +-- no successors
  +-- predecessors: (3, 3), (4, 1)
+-- (3, 3)
  +-- successors: oo
  +-- predecessors: (2, 3), (3, 2)
+-- (2, 3)
  +-- successors: (3, 3)
  +-- predecessors: (2, 2)
+-- (3, 2)
  +-- successors: (3, 3)
   +-- predecessors: (2, 2)
+-- (2, 2)
  +-- successors: (2, 3), (3, 2)
   +-- predecessors: (1, 1)
+-- (4, 1)
  +-- successors: oo
  +-- predecessors: (1, 1)
+-- (1, 1)
  +-- successors: (2, 2), (4, 1)
  +-- predecessors: null
+-- null
   +-- successors: (1, 1)
   +-- no predecessors
```

Note that we use reverse=True to let the elements appear from largest (on the top) to smallest (on the bottom).

If you look at the output above, you'll see two additional elements, namely oo (∞) and null (\emptyset) . So what are these strange animals? The answer is simple and maybe you can guess it already. The ∞ -element is larger than every other element, therefore a successor of the maximal elements in the poset. Similarly, the \emptyset -element is smaller than any other element, therefore a predecessor of the poset's minimal elements. Both do not have to scare us; they are just there and sometimes useful.

AUTHORS:

• Daniel Krenn (2015)

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5.2 Classes and their Methods

Bases: SageObject

A data structure that models a mutable poset (partially ordered set).

INPUT:

- data data from which to construct the poset. It can be any of the following:
 - 1. None (default), in which case an empty poset is created,
 - 2. a MutablePoset, which will be copied during creation,
 - 3. an iterable, whose elements will be in the poset.
- key a function which maps elements to keys. If None (default), this is the identity, i.e., keys are equal to their elements.

Two elements with the same keys are considered as equal; so only one of these two elements can be in the poset.

This key is not used for sorting (in contrast to sorting-functions, e.g. sorted).

• merge – a function which merges its second argument (an element) to its first (again an element) and returns the result (as an element). If the return value is None, the element is removed from the poset.

This hook is called by *merge()*. Moreover it is used during *add()* when an element (more precisely its key) is already in this poset.

merge is None (default) is equivalent to merge returning its first argument. Note that it is not allowed that the key of the returning element differs from the key of the first input parameter. This means merge must not change the position of the element in the poset.

• can_merge – a function which checks whether its second argument can be merged to its first.

This hook is called by *merge()*. Moreover it is used during *add()* when an element (more precisely its key) is already in this poset.

can_merge is None (default) is equivalent to can_merge returning True in all cases.

OUTPUT:

A mutable poset.

You can find a short introduction and examples here.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
```

We illustrate the different input formats

1. No input:

```
sage: A = MP(); A
poset()
```

2. A MutablePoset:

```
sage: B = MP(A); B
poset()
sage: B.add(42)
sage: C = MP(B); C
poset(42)
```

3. An iterable:

```
sage: C = MP([5, 3, 11]); C
poset(3, 5, 11)
```

See also:

MutablePosetShell.

add(element)

Add the given object as element to the poset.

INPUT:

• element – an object (hashable and supporting comparison with the operator <=).

OUTPUT:

Nothing.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
. . . . :
          def __le__(left, right):
              return all(1 <= r for 1, r in zip(left, right))</pre>
sage: P = MP([T((1, 1)), T((1, 3)), T((2, 1)),
              T((4, 4)), T((1, 2))])
sage: print(P.repr_full(reverse=True))
poset((4, 4), (1, 3), (1, 2), (2, 1), (1, 1))
   +-- no successors
  +-- predecessors: (4, 4)
+-- (4, 4)
  +-- successors:
                      00
   +-- predecessors: (1, 3), (2, 1)
+-- (1, 3)
```

```
+-- successors:
                     (4, 4)
    +-- predecessors: (1, 2)
+-- (1, 2)
   +-- successors:
                     (1, 3)
   +-- predecessors: (1, 1)
+-- (2, 1)
   +-- successors:
                      (4, 4)
   +-- predecessors: (1, 1)
+-- (1, 1)
   +-- successors: (1, 2), (2, 1)
   +-- predecessors: null
  +-- successors:
                     (1, 1)
  +-- no predecessors
sage: P.add(T((2, 2)))
sage: reprP = P.repr_full(reverse=True); print(reprP)
poset((4, 4), (1, 3), (2, 2), (1, 2), (2, 1), (1, 1))
+-- 00
   +-- no successors
   +-- predecessors: (4, 4)
+-- (4, 4)
   +-- successors:
                     00
   +-- predecessors: (1, 3), (2, 2)
+-- (1, 3)
   +-- successors: (4, 4)
   +-- predecessors: (1, 2)
+-- (2, 2)
  +-- successors: (4, 4)
   +-- predecessors: (1, 2), (2, 1)
+-- (1, 2)
   +-- successors:
                     (1, 3), (2, 2)
   +-- predecessors: (1, 1)
+-- (2, 1)
  +-- successors:
                      (2, 2)
   +-- predecessors: (1, 1)
+-- (1, 1)
   +-- successors:
                     (1, 2), (2, 1)
   +-- predecessors: null
+-- null
                      (1, 1)
   +-- successors:
   +-- no predecessors
```

When adding an element which is already in the poset, nothing happens:

```
sage: e = T((2, 2))
sage: P.add(e)
sage: P.repr_full(reverse=True) == reprP
True
```

We can influence the behavior when an element with existing key is to be inserted in the poset. For example, we can perform an addition on some argument of the elements:

We can also deal with cancellations. If the return value of our hook-function is None, then the element is removed out of the poset:

See also:

```
discard(), pop(), remove().
```

clear()

Remove all elements from this poset.

INPUT:

Nothing.

OUTPUT:

Nothing.

See also:

discard(), pop(), remove().

contains(key)

Test whether key is encapsulated by one of the poset's elements.

INPUT:

• key - an object.

OUTPUT:

True or False.

See also:

shells(), elements(), keys().

copy(mapping=None)

Create a shallow copy.

INPUT:

• mapping – a function which is applied on each of the elements.

OUTPUT:

A poset with the same content as self.

See also:

```
map(), mapped().
```

difference(*other)

Return a new poset where all elements of this poset, which are contained in one of the other given posets, are removed.

INPUT:

• other – a poset or an iterable. In the latter case the iterated objects are seen as elements of a poset. It is possible to specify more than one other as variadic arguments (arbitrary argument lists).

OUTPUT:

A poset.

Note: The key of an element is used for comparison. Thus elements with the same key are considered as equal.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.difference(Q)
poset(3, 7)
```

See also:

```
union(), union_update(), difference_update(), intersection(), intersection_update(),
symmetric_difference(), symmetric_difference_update(), is_disjoint(), is_subset(),
is_superset().
```

difference_update(*other)

Remove all elements of another poset from this poset.

INPUT:

• other – a poset or an iterable. In the latter case the iterated objects are seen as elements of a poset. It is possible to specify more than one other as variadic arguments (arbitrary argument lists).

OUTPUT:

Nothing.

Note: The key of an element is used for comparison. Thus elements with the same key are considered as equal.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.difference_update(Q)
sage: P
poset(3, 7)
```

See also:

```
union(), union_update(), difference(), intersection(), intersection_update(),
symmetric_difference(), symmetric_difference_update(), is_disjoint(), is_subset(),
is_superset().
```

discard(key, raise_key_error=False)

Remove the given object from the poset.

INPUT:

- key the key of an object.
- raise_key_error (default: False) switch raising KeyError on and off.

OUTPUT:

Nothing.

If the element is not a member and raise_key_error is set (not default), raise a KeyError.

Note: As with Python's set, the methods remove() and discard() only differ in their behavior when an element is not contained in the poset: remove() raises a KeyError whereas discard() does not raise any exception.

This default behavior can be overridden with the raise_key_error parameter.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
....:     def __le__(left, right):
....:         return all(1 <= r for 1, r in zip(left, right))
sage: P = MP([T((1, 1)), T((1, 3)), T((2, 1)),
....:         T((4, 4)), T((1, 2)), T((2, 2))])
sage: P.discard(T((1, 2)))
sage: P.remove(T((1, 2)))
Traceback (most recent call last):
...
KeyError: 'Key (1, 2) is not contained in this poset.'
sage: P.discard(T((1, 2)))</pre>
```

See also:

```
add(), clear(), remove(), pop().
```

element(key)

Return the element corresponding to key.

INPUT:

key – the key of an object.

OUTPUT:

An object.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP()
sage: P.add(42)
sage: e = P.element(42); e
42
sage: type(e)
<class 'sage.rings.integer.Integer'>
```

See also:

```
shell(), get_key().
```

elements(**kwargs)

Return an iterator over all elements.

INPUT:

• kwargs – arguments are passed to *shells()*.

OUTPUT:

An iterator.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7])
sage: [(v, type(v)) for v in sorted(P.elements())]
[(3, <class 'sage.rings.integer.Integer'>),
    (7, <class 'sage.rings.integer.Integer'>),
    (42, <class 'sage.rings.integer.Integer'>)]
```

Note that

```
sage: it = iter(P)
sage: sorted(it)
[3, 7, 42]
```

returns all elements as well.

See also:

shells(), shells_topological(), elements_topological(), keys(), keys_topological(),
MutablePosetShell.iter_depth_first(), MutablePosetShell.iter_topological().

elements_topological(**kwargs)

Return an iterator over all elements in topological order.

INPUT:

• kwargs – arguments are passed to shells_topological().

OUTPUT:

An iterator.

EXAMPLES:

See also:

```
shells(), shells_topological(), elements(), keys(), keys_topological(),
MutablePosetShell.iter_depth_first(), MutablePosetShell.iter_topological().
```

get_key(element)

Return the key corresponding to the given element.

INPUT:

• element – an object.

OUTPUT:

An object (the key of element).

See also:

```
element(), shell().
```

intersection(*other)

Return the intersection of the given posets as a new poset

INPUT:

• other – a poset or an iterable. In the latter case the iterated objects are seen as elements of a poset. It is possible to specify more than one other as variadic arguments (arbitrary argument lists).

OUTPUT:

A poset.

Note: The key of an element is used for comparison. Thus elements with the same key are considered as equal.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.intersection(Q)
poset(42)
```

See also:

union(), union_update(), difference(), difference_update(), intersection_update(),
symmetric_difference(), symmetric_difference_update(), is_disjoint(), is_subset(),
is_superset().

intersection_update(*other)

Update this poset with the intersection of itself and another poset.

INPUT:

• other – a poset or an iterable. In the latter case the iterated objects are seen as elements of a poset. It is possible to specify more than one other as variadic arguments (arbitrary argument lists).

OUTPUT:

Nothing.

Note: The key of an element is used for comparison. Thus elements with the same key are considered as equal; A.intersection_update(B) and B.intersection_update(A) might result in different posets.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.intersection_update(Q)
sage: P
poset(42)
```

See also:

```
union(), union_update(), difference(), difference_update(), intersection(),
symmetric_difference(), symmetric_difference_update(), is_disjoint(), is_subset(),
is_superset().
```

is_disjoint(other)

Return whether another poset is disjoint to this poset.

INPUT

• other – a poset or an iterable. In the latter case the iterated objects are seen as elements of a poset.

OUTPUT:

Nothing.

Note: If this poset uses a key-function, then all comparisons are performed on the keys of the elements (and not on the elements themselves).

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.is_disjoint(Q)
False
sage: P.is_disjoint(Q.difference(P))
True
```

See also:

```
is_subset(), is_superset(), union(), union_update(), difference(),
difference_update(), intersection(), intersection_update(), symmetric_difference(),
symmetric_difference_update().
```

is_subset(other)

Return whether another poset contains this poset, i.e., whether this poset is a subset of the other poset.

INPUT:

• other – a poset or an iterable. In the latter case the iterated objects are seen as elements of a poset.

OUTPUT:

Nothing.

Note: If this poset uses a key-function, then all comparisons are performed on the keys of the elements (and not on the elements themselves).

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.is_subset(Q)
False
sage: Q.is_subset(P)
False
sage: P.is_subset(P)
True
sage: P.is_subset(P.union(Q))
True
```

See also:

```
is_disjoint(), is_superset(), union(), union_update(), difference(),
difference_update(), intersection(), intersection_update(), symmetric_difference(),
```

```
symmetric_difference_update().
```

is_superset(other)

Return whether this poset contains another poset, i.e., whether this poset is a superset of the other poset.

INPUT:

• other – a poset or an iterable. In the latter case the iterated objects are seen as elements of a poset.

OUTPUT:

Nothing.

Note: If this poset uses a key-function, then all comparisons are performed on the keys of the elements (and not on the elements themselves).

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.is_superset(Q)
False
sage: Q.is_superset(P)
False
sage: P.is_superset(P)
True
sage: P.union(Q).is_superset(P)
True
```

See also:

```
is_disjoint(), is_subset(), union(), union_update(), difference(),
difference_update(), intersection(), intersection_update(), symmetric_difference(),
symmetric_difference_update().
```

isdisjoint(other)

Alias of is_disjoint().

issubset(other)

Alias of is_subset().

issuperset(other)

Alias of is_superset().

keys(**kwargs)

Return an iterator over all keys of the elements.

INPUT:

• kwargs – arguments are passed to *shells()*.

OUTPUT:

An iterator.

EXAMPLES:

See also:

```
shells(), shells_topological(), elements(), elements_topological(),
keys_topological(), MutablePosetShell.iter_depth_first(), MutablePosetShell.
iter_topological().
```

keys_topological(**kwargs)

Return an iterator over all keys of the elements in topological order.

INPUT:

• kwargs – arguments are passed to shells_topological().

OUTPUT:

An iterator.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([(1, 1), (2, 1), (4, 4)],
. . . . . .
             key=lambda c: c[0])
sage: [(v, type(v)) for v in P.keys_topological(key=repr)]
[(1, <class 'sage.rings.integer.Integer'>),
(2, <class 'sage.rings.integer.Integer'>),
(4, <class 'sage.rings.integer.Integer'>)]
sage: [(v, type(v)) for v in P.elements_topological(key=repr)]
[((1, 1), <... 'tuple'>),
((2, 1), <... 'tuple'>),
((4, 4), <... 'tuple'>)]
sage: [(v, type(v)) for v in P.shells_topological(key=repr)]
[((1, 1), <class 'sage.data_structures.mutable_poset.MutablePosetShell'>),
 ((2, 1), <class 'sage.data_structures.mutable_poset.MutablePosetShell'>),
 ((4, 4), <class 'sage.data_structures.mutable_poset.MutablePosetShell'>)]
```

See also:

```
shells(), shells_topological(), elements(), elements_topological(), keys(), MutablePosetShell.iter_depth_first(), MutablePosetShell.iter_topological().
```

map(function, topological=False, reverse=False)

Apply the given function to each element of this poset.

INPUT:

- function a function mapping an existing element to a new element.
- topological (default: False) if set, then the mapping is done in topological order, otherwise unordered.
- reverse is passed on to topological ordering.

OUTPUT:

Nothing.

Note: Since this method works inplace, it is not allowed that function alters the key of an element.

Note: If function returns None, then the element is removed.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
....:     def __le__(left, right):
....:         return all(1 <= r for 1, r in zip(left, right))
sage: P = MP([T((1, 3)), T((2, 1)),
....:         T((4, 4)), T((1, 2)), T((2, 2))],
....:         key=lambda e: e[:2])
sage: P.map(lambda e: e + (sum(e),))
sage: P
poset((1, 2, 3), (1, 3, 4), (2, 1, 3), (2, 2, 4), (4, 4, 8))</pre>
```

See also:

```
copy(), mapped().
```

mapped(*function*)

Return a poset where on each element the given function was applied.

INPUT:

- function a function mapping an existing element to a new element.
- topological (default: False) if set, then the mapping is done in topological order, otherwise unordered.
- reverse is passed on to topological ordering.

OUTPUT:

A MutablePoset.

Note: function is not allowed to change the order of the keys, but changing the keys themselves is allowed (in contrast to map()).

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
....:     def __le__(left, right):
....:         return all(l <= r for l, r in zip(left, right))
sage: P = MP([T((1, 3)), T((2, 1)),
....:         T((4, 4)), T((1, 2)), T((2, 2))])
sage: P.mapped(lambda e: str(e))
poset('(1, 2)', '(1, 3)', '(2, 1)', '(2, 2)', '(4, 4)')</pre>
```

See also:

```
copy(), map().
```

maximal_elements()

Return an iterator over the maximal elements of this poset.

INPUT:

Nothing.

OUTPUT:

An iterator.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
....:     def __le__(left, right):
....:         return all(1 <= r for l, r in zip(left, right))
sage: P = MP([T((1, 1)), T((1, 3)), T((2, 1)),
....:         T((1, 2)), T((2, 2))])
sage: sorted(P.maximal_elements())
[(1, 3), (2, 2)]</pre>
```

See also:

```
minimal_elements()
```

merge(key=None, reverse=False)

Merge the given element with its successors/predecessors.

INPUT:

- key the key specifying an element or None (default), in which case this method is called on each element in this poset.
- reverse (default: False) specifies which direction to go first: False searches towards 'oo' and
 True searches towards 'null'. When key=None, then this also specifies which elements are merged
 first.

OUTPUT:

Nothing.

This method tests all (not necessarily direct) successors and predecessors of the given element whether they can be merged with the element itself. This is done by the can_merge-function of <code>MutablePoset</code>. If this merge is possible, then it is performed by calling <code>MutablePoset</code>'s <code>merge-function</code> and the corresponding successor/predecessor is removed from the poset.

Note: can_merge is applied in the sense of the condition of depth first iteration, i.e., once can_merge fails, the successors/predecessors are no longer tested.

Note: The motivation for such a merge behavior comes from asymptotic expansions: $O(n^3)$ merges with, for example, $3n^2$ or O(n) to $O(n^3)$ (as n tends to ∞ ; see Wikipedia article Big_O_notation).

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
          def __le__(left, right):
. . . . . .
. . . . :
              return all(1 <= r for l, r in zip(left, right))</pre>
sage: key = lambda t: T(t[0:2])
sage: def add(left, right):
          return (left[0], left[1],
. . . . :
                   ''.join(sorted(left[2] + right[2])))
. . . . :
sage: def can_add(left, right):
          return key(left) >= key(right)
sage: P = MP([(1, 1, 'a'), (1, 3, 'b'), (2, 1, 'c'),
              (4, 4, 'd'), (1, 2, 'e'), (2, 2, 'f')],
. . . . :
             key=key, merge=add, can_merge=can_add)
. . . . . .
sage: Q = copy(P)
sage: Q.merge(T((1, 3)))
sage: print(Q.repr_full(reverse=True))
poset((4, 4, 'd'), (1, 3, 'abe'), (2, 2, 'f'), (2, 1, 'c'))
+-- 00
    +-- no successors
    +-- predecessors:
                         (4, 4, 'd')
+-- (4, 4, 'd')
  +-- successors: oo
    +-- predecessors: (1, 3, 'abe'), (2, 2, 'f')
+-- (1, 3, 'abe')
  +-- successors:
                      (4, 4, 'd')
   +-- predecessors: null
+-- (2, 2, 'f')
   +-- successors: (4, 4, 'd')
  +-- predecessors: (2, 1, 'c')
+-- (2, 1, 'c')
   +-- successors:
                       (2, 2, 'f')
  +-- predecessors: null
+-- null
   +-- successors:
                      (1, 3, 'abe'), (2, 1, 'c')
   +-- no predecessors
sage: for k in sorted(P.keys()):
          Q = copy(P)
. . . . . .
. . . . . .
          Q.merge(k)
          print('merging %s: %s' % (k, Q))
merging (1, 1): poset((1, 1, 'a'), (1, 2, 'e'), (1, 3, 'b'),
                       (2, 1, 'c'), (2, 2, 'f'), (4, 4, 'd'))
merging (1, 2): poset((1, 2, 'ae'), (1, 3, 'b'), (2, 1, 'c'),
```

See also:

MutablePosetShell.merge()

minimal_elements()

Return an iterator over the minimal elements of this poset.

INPUT:

Nothing.

OUTPUT:

An iterator.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
....:     def __le__(left, right):
....:         return all(1 <= r for l, r in zip(left, right))
sage: P = MP([T((1, 3)), T((2, 1)),
....:         T((4, 4)), T((1, 2)), T((2, 2))])
sage: sorted(P.minimal_elements())
[(1, 2), (2, 1)]</pre>
```

See also:

```
maximal_elements()
```

property null

The shell \emptyset whose element is smaller than any other element.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP()
sage: z = P.null; z
null
sage: z.is_null()
True
```

See also:

oo(), MutablePosetShell.is_null(), MutablePosetShell.is_special().

property oo

The shell ∞ whose element is larger than any other element.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP()
sage: oo = P.oo; oo
oo
sage: oo.is_oo()
True
```

See also:

```
null(), MutablePosetShell.is_oo(), MutablePosetShell.is_special().
```

pop(**kwargs)

Remove and return an arbitrary poset element.

INPUT:

• kwargs – arguments are passed to shells_topological().

OUTPUT:

An object.

Note: The special elements 'null' and 'oo' cannot be popped.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP()
sage: P.add(3)
sage: P
poset(3)
sage: P.pop()
3
sage: P
poset()
sage: P.pop()
Traceback (most recent call last):
...
KeyError: 'pop from an empty poset'
```

See also:

```
add(), clear(), discard(), remove().
```

remove(key, raise_key_error=True)

Remove the given object from the poset.

INPUT:

- key the key of an object.
- raise_key_error (default: True) switch raising KeyError on and off.

OUTPUT:

Nothing.

If the element is not a member and raise_key_error is set (default), raise a KeyError.

Note: As with Python's set, the methods remove() and discard() only differ in their behavior when an element is not contained in the poset: remove() raises a KeyError whereas discard() does not raise any exception.

This default behavior can be overridden with the raise_key_error parameter.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
          def __le__(left, right):
. . . . . .
. . . . . .
              return all(1 <= r for 1, r in zip(left, right))</pre>
sage: P = MP([T((1, 1)), T((1, 3)), T((2, 1)),
              T((4, 4)), T((1, 2)), T((2, 2))])
sage: print(P.repr_full(reverse=True))
poset((4, 4), (1, 3), (2, 2), (1, 2), (2, 1), (1, 1))
   +-- no successors
   +-- predecessors: (4, 4)
+-- (4, 4)
   +-- successors:
                      00
   +-- predecessors: (1, 3), (2, 2)
+-- (1, 3)
   +-- successors: (4, 4)
   +-- predecessors: (1, 2)
+-- (2, 2)
  +-- successors:
                      (4, 4)
   +-- predecessors: (1, 2), (2, 1)
+-- (1, 2)
  +-- successors:
                      (1, 3), (2, 2)
   +-- predecessors: (1, 1)
+-- (2, 1)
   +-- successors:
                      (2, 2)
   +-- predecessors: (1, 1)
+-- (1, 1)
   +-- successors:
                      (1, 2), (2, 1)
   +-- predecessors: null
+-- null
  +-- successors:
                      (1, 1)
   +-- no predecessors
sage: P.remove(T((1, 2)))
sage: print(P.repr_full(reverse=True))
poset((4, 4), (1, 3), (2, 2), (2, 1), (1, 1))
+-- 00
  +-- no successors
  +-- predecessors: (4, 4)
+-- (4, 4)
   +-- successors:
```

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```
+-- predecessors: (1, 3), (2, 2)
 -- (1, 3)
   +-- successors:
                    (4, 4)
   +-- predecessors: (1, 1)
+-- (2, 2)
   +-- successors: (4, 4)
   +-- predecessors: (2, 1)
+-- (2, 1)
   +-- successors: (2, 2)
   +-- predecessors: (1, 1)
+-- (1, 1)
   +-- successors: (1, 3), (2, 1)
   +-- predecessors: null
+-- null
                     (1, 1)
   +-- successors:
   +-- no predecessors
```

See also:

```
add(), clear(), discard(), pop().
```

repr(include_special=False, reverse=False)

Return a representation of the poset.

INPUT:

- include_special (default: False) a boolean indicating whether to include the special elements 'null' and 'oo' or not.
- reverse (default: False) a boolean. If set, then largest elements are displayed first.

OUTPUT:

A string.

See also:

```
repr_full()
```

repr_full(reverse=False)

Return a representation with ordering details of the poset.

INPUT:

• reverse – (default: False) a boolean. If set, then largest elements are displayed first.

OUTPUT:

A string.

See also:

repr()

shell(key)

Return the shell of the element corresponding to key.

INPUT:

key - the key of an object.

OUTPUT:

An instance of MutablePosetShell.

Note: Each element is contained/encapsulated in a shell inside the poset.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP()
sage: P.add(42)
sage: e = P.shell(42); e
42
sage: type(e)
<class 'sage.data_structures.mutable_poset.MutablePosetShell'>
```

See also:

```
element(), get_key().
```

shells(include_special=False)

Return an iterator over all shells.

INPUT:

include_special – (default: False) if set, then including shells containing a smallest element (∅)
and a largest element (∞).

OUTPUT:

An iterator.

Note: Each element is contained/encapsulated in a shell inside the poset.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP()
sage: tuple(P.shells())
()
sage: tuple(P.shells(include_special=True))
(null, oo)
```

See also:

shells_topological(), elements(), elements_topological(), keys(), keys_topological(),
MutablePosetShell.iter_depth_first(), MutablePosetShell.iter_topological().

```
shells_topological(include_special=False, reverse=False, key=None)
```

Return an iterator over all shells in topological order.

INPUT:

- include_special (default: False) if set, then including shells containing a smallest element (\emptyset) and a largest element (∞) .
- reverse (default: False) if set, reverses the order, i.e., False gives smallest elements first, True gives largest first.

• key – (default: None) a function used for sorting the direct successors of a shell (used in case of a tie). If this is None, no sorting occurs.

OUTPUT:

An iterator.

Note: Each element is contained/encapsulated in a shell inside the poset.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
          def __le__(left, right):
. . . . :
              return all(1 <= r for l, r in zip(left, right))</pre>
sage: P = MP([T((1, 1)), T((1, 3)), T((2, 1)),
              T((4, 4)), T((1, 2)), T((2, 2))])
sage: list(P.shells_topological(key=repr))
[(1, 1), (1, 2), (1, 3), (2, 1), (2, 2), (4, 4)]
sage: list(P.shells_topological(reverse=True, key=repr))
[(4, 4), (1, 3), (2, 2), (1, 2), (2, 1), (1, 1)]
sage: list(P.shells_topological(include_special=True, key=repr))
[null, (1, 1), (1, 2), (1, 3), (2, 1), (2, 2), (4, 4), oo]
sage: list(P.shells_topological(
          include_special=True, reverse=True, key=repr))
[oo, (4, 4), (1, 3), (2, 2), (1, 2), (2, 1), (1, 1), null]
```

See also:

shells(), elements(), elements_topological(), keys(), keys_topological(),
MutablePosetShell.iter_depth_first(), MutablePosetShell.iter_topological().

symmetric_difference(other)

Return the symmetric difference of two posets as a new poset.

INPUT:

• other – a poset.

OUTPUT:

A poset.

Note: The key of an element is used for comparison. Thus elements with the same key are considered as equal.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.symmetric_difference(Q)
poset(3, 4, 7, 8)
```

See also:

union(), union_update(), difference(), difference_update(), intersection(),
intersection_update(), symmetric_difference_update(), is_disjoint(), is_subset(),
is_superset().

symmetric_difference_update(other)

Update this poset with the symmetric difference of itself and another poset.

INPUT:

• other – a poset.

OUTPUT:

Nothing.

Note: The key of an element is used for comparison. Thus elements with the same key are considered as equal; A.symmetric_difference_update(B) and B.symmetric_difference_update(A) might result in different posets.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.symmetric_difference_update(Q)
sage: P
poset(3, 4, 7, 8)
```

See also:

```
union(), union_update(), difference(), difference_update(), intersection(),
intersection_update(), symmetric_difference(), is_disjoint(), is_subset(),
is_superset().
```

union(*other)

Return the union of the given posets as a new poset

INPUT:

• other – a poset or an iterable. In the latter case the iterated objects are seen as elements of a poset. It is possible to specify more than one other as variadic arguments (arbitrary argument lists).

OUTPUT:

A poset.

Note: The key of an element is used for comparison. Thus elements with the same key are considered as equal.

Due to keys and a merge function (see MutablePoset) this operation might not be commutative.

Todo: Use the already existing information in the other poset to speed up this function. (At the moment each element of the other poset is inserted one by one and without using this information.)

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.union(Q)
poset(3, 4, 7, 8, 42)
```

See also:

```
union_update(), difference(), difference_update(), intersection(),
intersection_update(), symmetric_difference(), symmetric_difference_update(),
is_disjoint(), is_subset(), is_superset().
```

union_update(*other)

Update this poset with the union of itself and another poset.

INPUT:

• other – a poset or an iterable. In the latter case the iterated objects are seen as elements of a poset. It is possible to specify more than one other as variadic arguments (arbitrary argument lists).

OUTPUT:

Nothing.

Note: The key of an element is used for comparison. Thus elements with the same key are considered as equal; A.union_update(B) and B.union_update(A) might result in different posets.

Todo: Use the already existing information in the other poset to speed up this function. (At the moment each element of the other poset is inserted one by one and without using this information.)

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP([3, 42, 7]); P
poset(3, 7, 42)
sage: Q = MP([4, 8, 42]); Q
poset(4, 8, 42)
sage: P.union_update(Q)
sage: P
poset(3, 4, 7, 8, 42)
```

See also:

union(), difference(), difference_update(), intersection(), intersection_update(),
symmetric_difference(), symmetric_difference_update(), is_disjoint(), is_subset(),
is_superset().

```
update(*other)
```

Alias of union_update().

class sage.data_structures.mutable_poset.MutablePosetShell(poset, element)

Bases: SageObject

A shell for an element of a mutable poset.

INPUT:

- poset the poset to which this shell belongs.
- element the element which should be contained/encapsulated in this shell.

OUTPUT:

A shell for the given element.

Note: If the *element()* of a shell is None, then this element is considered as "special" (see *is_special()*). There are two special elements, namely

- a 'null' (an element smaller than each other element; it has no predecessors) and
- an 'oo' (an element larger than each other element; it has no successors).

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: P = MP()
sage: P.add(66)
sage: P
poset(66)
sage: s = P.shell(66)
sage: type(s)
<class 'sage.data_structures.mutable_poset.MutablePosetShell'>
```

See also:

MutablePoset

property element

The element contained in this shell.

See also:

```
key(), MutablePoset.
```

eq(other)

Return whether this shell is equal to other.

INPUT:

• other – a shell.

OUTPUT:

True or False.

Note: This method compares the keys of the elements contained in the (non-special) shells. In particular, elements/shells with the same key are considered as equal.

See also:

le(), MutablePoset.

is_null()

Return whether this shell contains the null-element, i.e., the element smaller than any possible other element.

OUTPUT:

True or False.

See also:

```
is_special(), is_oo(), MutablePoset.null(), MutablePoset.
```

is_00()

Return whether this shell contains the infinity-element, i.e., the element larger than any possible other element.

OUTPUT:

True or False.

See also:

```
is_null(), is_special(), MutablePoset.oo(), MutablePoset.
```

is_special()

Return whether this shell contains either the null-element, i.e., the element smaller than any possible other element or the infinity-element, i.e., the element larger than any possible other element.

INPUT:

Nothing.

OUTPUT:

True or False.

See also:

```
is_null(), is_oo(), MutablePoset.
```

iter_depth_first(reverse=False, key=None, condition=None)

Iterate over all shells in depth first order.

INPUT:

- reverse (default: False) if set, reverses the order, i.e., False searches towards 'oo' and True searches towards 'null'.
- key (default: None) a function used for sorting the direct successors of a shell (used in case of a tie). If this is None, no sorting occurs.
- condition (default: None) a function mapping a shell to True (include in iteration) or False (do not include). None is equivalent to a function returning always True. Note that the iteration does not go beyond a not included shell.

OUTPUT:

An iterator.

Note: The depth first search starts at this (self) shell. Thus only this shell and shells greater than (in case of reverse=False) this shell are visited.

ALGORITHM:

See Wikipedia article Depth-first search.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
          def __le__(left, right):
. . . . . .
              return all(1 <= r for 1, r in zip(left, right))</pre>
. . . . :
sage: P = MP([T((1, 1)), T((1, 3)), T((2, 1)),
              T((4, 4)), T((1, 2)), T((2, 2))])
sage: list(P.null.iter_depth_first(reverse=False, key=repr))
[null, (1, 1), (1, 2), (1, 3), (4, 4), oo, (2, 2), (2, 1)]
sage: list(P.oo.iter_depth_first(reverse=True, key=repr))
[oo, (4, 4), (1, 3), (1, 2), (1, 1), null, (2, 2), (2, 1)]
sage: list(P.null.iter_depth_first(
          condition=lambda s: s.element[0] == 1))
. . . . :
[null, (1, 1), (1, 2), (1, 3)]
```

See also:

iter_topological(), MutablePoset.

iter_topological(reverse=False, key=None, condition=None)

Iterate over all shells in topological order.

INPUT:

- reverse (default: False) if set, reverses the order, i.e., False searches towards 'oo' and True searches towards 'null'.
- key (default: None) a function used for sorting the direct predecessors of a shell (used in case of a tie). If this is None, no sorting occurs.
- condition (default: None) a function mapping a shell to True (include in iteration) or False (do not include). None is equivalent to a function returning always True. Note that the iteration does not go beyond a not included shell.

OUTPUT:

An iterator.

Note: The topological search will only find shells smaller than (in case of reverse=False) or equal to this (self) shell. This is in contrast to $iter_depth_first()$.

ALGORITHM:

Here a simplified version of the algorithm found in [Tar1976] and [CLRS2001] is used. See also Wikipedia article Topological_sorting.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
....:     def __le__(left, right):
....:         return all(l <= r for l, r in zip(left, right))
sage: P = MP([T((1, 1)), T((1, 3)), T((2, 1)),
....:         T((4, 4)), T((1, 2)), T((2, 2))])</pre>
```

```
sage: for e in P.shells_topological(include_special=True,
                                      reverse=True, key=repr):
. . . . :
          print(e)
. . . . . .
          print(list(e.iter_topological(reverse=True, key=repr)))
. . . . . .
00
[00]
(4, 4)
[00, (4, 4)]
(1, 3)
[00, (4, 4), (1, 3)]
(2, 2)
[00, (4, 4), (2, 2)]
(1, 2)
[00, (4, 4), (1, 3), (2, 2), (1, 2)]
(2, 1)
[00, (4, 4), (2, 2), (2, 1)]
(1, 1)
[00, (4, 4), (1, 3), (2, 2), (1, 2), (2, 1), (1, 1)]
null
[oo, (4, 4), (1, 3), (2, 2), (1, 2), (2, 1), (1, 1), null]
```

```
sage: for e in P.shells_topological(include_special=True,
. . . . . .
                                      reverse=True, key=repr):
. . . . . .
          print(e)
          print(list(e.iter_topological(reverse=False, key=repr)))
. . . . . .
ററ
[null, (1, 1), (1, 2), (1, 3), (2, 1), (2, 2), (4, 4), oo]
(4, 4)
[null, (1, 1), (1, 2), (1, 3), (2, 1), (2, 2), (4, 4)]
(1, 3)
[null, (1, 1), (1, 2), (1, 3)]
(2, 2)
[null, (1, 1), (1, 2), (2, 1), (2, 2)]
(1, 2)
[null, (1, 1), (1, 2)]
(2, 1)
[null, (1, 1), (2, 1)]
(1, 1)
[null, (1, 1)]
null
[null]
```

```
sage: list(P.null.iter_topological(
....: reverse=True, condition=lambda s: s.element[0] == 1,
....: key=repr))
```

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```
[(1, 3), (1, 2), (1, 1), null]
```

See also:

property key

The key of the element contained in this shell.

The key of an element is determined by the mutable poset (the parent) via the key-function (see construction of a MutablePoset).

See also:

element(), MutablePoset.

le(other, reverse=False)

Return whether this shell is less than or equal to other.

INPUT:

- other a shell.
- reverse (default: False) if set, then return whether this shell is greater than or equal to other.

OUTPUT:

True or False.

Note: The comparison of the shells is based on the comparison of the keys of the elements contained in the shells, except for special shells (see *MutablePosetShell*).

See also:

eq(), MutablePoset.

lower_covers(shell, reverse=False)

Return the lower covers of the specified shell; the search is started at this (self) shell.

A lower cover of x is an element y of the poset such that y < x and there is no element z of the poset so that y < z < x.

INPUT:

- shell the shell for which to find the covering shells. There is no restriction of shell being contained in the poset. If shell is contained in the poset, then use the more efficient methods *predecessors()* and *successors()*.
- reverse (default: False) if set, then find the upper covers (see also upper_covers()) instead of the lower covers.

OUTPUT:

A set of shells.

Note: Suppose reverse is False. This method starts at the calling shell (self) and searches towards 'oo'. Thus, only shells which are (not necessarily direct) successors of this shell are considered.

If reverse is True, then the reverse direction is taken.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
          def __le__(left, right):
              return all(1 <= r for l, r in zip(left, right))</pre>
. . . . :
sage: P = MP([T((1, 1)), T((1, 3)), T((2, 1)),
              T((4, 4)), T((1, 2)), T((2, 2))])
sage: e = P.shell(T((2, 2))); e
(2, 2)
sage: sorted(P.null.lower_covers(e),
             key=lambda c: repr(c.element))
[(1, 2), (2, 1)]
sage: set(_) == e.predecessors()
True
sage: sorted(P.oo.upper_covers(e),
             key=lambda c: repr(c.element))
. . . . :
[(4, 4)]
sage: set(_) == e.successors()
True
```

See also:

upper_covers(), predecessors(), successors(), MutablePoset.

merge(element, check=True, delete=True)

Merge the given element with the element contained in this shell.

INPUT:

- element an element (of the poset).
- check (default: True) if set, then the can_merge-function of *MutablePoset* determines whether the merge is possible. can_merge is None means that this check is always passed.
- delete (default: True) if set, then element is removed from the poset after the merge.

OUTPUT:

Nothing.

Note: This operation depends on the parameters merge and can_merge of the *MutablePoset* this shell is contained in. These parameters are defined when the poset is constructed.

Note: If the merge function returns None, then this shell is removed from the poset.

EXAMPLES:

See also:

MutablePoset.merge(), MutablePoset.

property poset

The poset to which this shell belongs.

See also:

MutablePoset

predecessors(reverse=False)

Return the predecessors of this shell.

INPUT:

• reverse – (default: False) if set, then return successors instead.

OUTPUT:

A set.

See also:

successors(), MutablePoset.

successors(reverse=False)

Return the successors of this shell.

INPUT:

• reverse – (default: False) if set, then return predecessors instead.

OUTPUT:

A set.

See also:

predecessors(), MutablePoset.

upper_covers(shell, reverse=False)

Return the upper covers of the specified shell; the search is started at this (self) shell.

An upper cover of x is an element y of the poset such that x < y and there is no element z of the poset so that x < z < y.

INPUT:

- shell the shell for which to find the covering shells. There is no restriction of shell being contained in the poset. If shell is contained in the poset, then use the more efficient methods *predecessors()* and *successors()*.
- reverse (default: False) if set, then find the lower covers (see also *lower_covers()*) instead of the upper covers.

OUTPUT:

A set of shells.

Note: Suppose reverse is False. This method starts at the calling shell (self) and searches towards 'null'. Thus, only shells which are (not necessarily direct) predecessors of this shell are considered.

If reverse is True, then the reverse direction is taken.

EXAMPLES:

```
sage: from sage.data_structures.mutable_poset import MutablePoset as MP
sage: class T(tuple):
. . . . . .
          def __le__(left, right):
              return all(1 <= r for 1, r in zip(left, right))</pre>
. . . . .
sage: P = MP([T((1, 1)), T((1, 3)), T((2, 1)),
              T((4, 4)), T((1, 2)), T((2, 2))])
sage: e = P.shell(T((2, 2))); e
(2, 2)
sage: sorted(P.null.lower_covers(e),
             key=lambda c: repr(c.element))
[(1, 2), (2, 1)]
sage: set(_) == e.predecessors()
True
sage: sorted(P.oo.upper_covers(e),
             key=lambda c: repr(c.element))
. . . . . .
[(4, 4)]
sage: set(_) == e.successors()
True
```

See also:

predecessors(), successors(), MutablePoset.

sage.data_structures.mutable_poset.is_MutablePoset(P)

Test whether P inherits from MutablePoset.

See also:

MutablePoset

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