

James Youngblood

✉ james@youngbloods.org

🔗 [soundeffects](https://soundeffects.github.io)

Software and Graphics Engineer

Education

M.S. in Computing: Graphics and Visualization, University of Utah, 2019 - 2025

- Classes:
- GPA: 3.8, deans list, and awarded full-ride merit-based scholarship
- Skills:

Portfolio

Prockit

- Skills:

Planets on wgpu

- Skills:

More at soundeffects.github.io/me

Research

Digital Image Transformations Degrade Gaze Prediction Accuracy, 2023 - 2025

- Thesis
- Skills:

BYU Camacho Lab, 2021

- Volunteer
- Skills:

Employment

Teaching Assistant, University of Utah, 2020 - 2024

- Responsibilities:
- Skills:

Contractor, Crescendo Technologies, Inc., 2023

- Responsibilities:
- Skills:

Intern, Verisage Custom Software, 2018-2019

- Responsibilities:
- Skills: