- 1. Software
- 2. Input, Processing, and Output
- 3. Programming Languages
- 4. Syntax
- 5. Translate programming language statements into machine language
- 6. Memory
- 7. Code the program, translate it into machine language
- 8. Decide which programming language to use
- 9. Flowcharts and Pseudocode
- 10. Coding
- 11. High level
- 12. All of the above
- 13. All of the above
- 14. Both A & B
- 15. Processing
- 16. Diamond
- 17. The logical flow in a program
- 18. Some help is provided
- 19. The logic is more complicated
- 20. The programmer's focus differs