Exact solution of statistical mechanical models via Dynamic Programming

Stefano Crotti

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Dynamic Programming is a set of techniques for solving some class of mathematical problems in a computationally efficient way. This is typically achieved through a recursive strategy: the solution to a problem is given in the form of an algorithm, and it is found by solving smaller sub-problems similar in aspect to the original one. Here we see two examples where these techniques can be exploited to compute observables of (finite-size) statistical mechanical models. There will be no fancy math involved, just a wise use of the good old summations, multiplications, max/min, and sometimes derivatives.

As a measure of the running time of an algorithm we will be using the big O notation.

Problem 1. Chain-factorized probability distributions Given n discrete variables x_1, x_2, \ldots, x_n each taking values in $\mathcal{X} = \{1, 2, \ldots, q\}$ and a function $f : \mathcal{X}^n \to \mathbb{R}$

$$f(x_1, x_2, \dots, x_n) = \prod_{i=1}^{n-1} f_i(x_i, x_{i+1})$$

devise an algorithm running in polynomial time in n, q to compute:

1.
$$Z = \sum_{x_1, x_2, \dots, x_n} f(x_1, x_2, \dots, x_n)$$

2.
$$p_i(\tilde{x}_i) = \sum_{x_1, x_2, \dots, x_n} \frac{1}{Z} f(x_1, x_2, \dots, x_n) \delta_{x_i, \tilde{x}_i}$$

Bonus:

- 1. Can you compute all marginals $p_i(\tilde{x}_i) \ \forall i$ in time $\mathcal{O}(nq^2)$?
- 2. Find a polynomial strategy to draw samples from $p(x_1, x_2, ..., x_n) = \frac{1}{Z} f(x_1, x_2, ..., x_n)$ (Hint: any multivariate distribution can be decomposed as the product of conditional distributions via repeated application of Bayes' formula, then...)
- 3. Repeat all of the above for a system with periodic boundary conditions: $f(x_1, x_2, ..., x_n) = \prod_{i=1}^n f_i(x_i, x_{i+1})$, with $x_{n+1} \equiv x_1$

Observation 1 A one-dimensional Ising model is described by a distribution over binary spins $\sigma_1, \sigma_2, \ldots, \sigma_n, \sigma_i \in \{1, -1\}$

$$p(\sigma_1, \sigma_2, \dots, \sigma_n) = \frac{1}{Z} \prod_{i=1}^n f_i(\sigma_i, \sigma_{i+1})$$

with $f_i(\sigma_i, \sigma_{i+1}) = e^{J\sigma_i\sigma_{i+1} + h\frac{\sigma_i + \sigma_{i+1}}{2}}$ for some $J, h \in \mathbb{R}$. In case you have met the transfer matrix method for solving the one-dimensional Ising model, convince yourself that it is equivalent to the strategy we see here.

Observation 2 A (discrete-time, discrete-space) Markov process is a probability distribution describing the evolution of a random variable x through T time steps. It can always be written as

$$p(x_0, x_1, \dots, x_T) = p(x_0)p(x_1|x_0)p(x_2|x_1) \cdots p(x_T|x_{T-1})$$
(1)

$$= p(x_0) \prod_{t=0}^{T-1} p(x_{t+1}|x_t)$$
 (2)

p is manifestly of the form described in problem 1 (if not a simpler sub-case, thanks to the normalization conditions $1 = \sum_{x_{t+1}} p(x_{t+1}|x_t)$). In particular, we can already conclude that the marginal distributions for a Markov process can be computed in time at most $\mathcal{O}(nq^2)$.

Problem 2. Uniform Ising model with external fields Given n binary variables $\sigma_1, \sigma_2, \ldots, \sigma_n$ each taking values in $\mathcal{X} = \{1, -1\}$ and the probability distribution $p : \mathcal{X}^n \to \mathbb{R}$

$$p(\sigma_1, \sigma_2, \dots, \sigma_n) = \frac{1}{Z} e^{-\beta H(\sigma_1, \sigma_2, \dots, \sigma_n)}, \quad -H(\sigma_1, \sigma_2, \dots, \sigma_n) = \frac{J}{n} \left(\sum_{i=1}^n \sigma_i \right)^2 + \sum_{i=1}^n h_i \sigma_i$$

with $J, \beta, h_1, h_2, \ldots, h_n \in \mathbb{R}$, devise an algorithm running in polynomial time in n to compute:

- 1. The partition function $Z = \sum_{\sigma_1, \sigma_2, \dots, \sigma_n} e^{-\beta H(\sigma_1, \sigma_2, \dots, \sigma_n)}$
- 2. Marginals $p_i(\tilde{\sigma}_i) = \sum_{\sigma_1, \sigma_2, \dots, \sigma_n} p(\sigma_1, \sigma_2, \dots, \sigma_n) \delta_{\sigma_i, \tilde{\sigma}_i}$
- 3. The average energy $\langle H \rangle = \sum_{\sigma_1, \sigma_2, \dots, \sigma_n} p(\sigma_1, \sigma_2, \dots, \sigma_n) H(\sigma_1, \sigma_2, \dots, \sigma_n)$ (Hint: use linearity of expectation values)
- 4. Can you do 3., but faster than $\mathcal{O}(n^3)$? (Hint: $\langle H \rangle$ is related to the derivative of a quantity which you can compute in $\mathcal{O}(n^2)$)

Bonus

- 1. The entropy $k = -\langle \log p \rangle = -\sum_{\sigma_1, \sigma_2, \dots, \sigma_n} p(\sigma_1, \sigma_2, \dots, \sigma_n) \log p(\sigma_1, \sigma_2, \dots, \sigma_n)$
- 2. A polynomial strategy do draw samples from p
- 3. Do the same for a Potts model: $\sigma_i \in \mathcal{X} = \{1, 2, \dots, q\}$ with energy

$$-H(\sigma_1, \sigma_2, \dots, \sigma_n) = \sum_{i=1}^n \sum_{j=1}^n f(\sigma_i, \sigma_j) + \sum_{i=1}^n h_i(\sigma_i)$$

with $f: \mathcal{X} \times \mathcal{X} \to \mathbb{R}$, $h_1, h_2, \ldots, h_n: \mathcal{X} \to \mathbb{R}$. The procedure must be polynomial in n, q. (Hint: observe that the first term only depends on how many variables are in each of the q states)

Observation 3 Consider the computation of factor-dependent partition functions in the context of the Belief Propagation algorithm (knowledge of the workings of the algorithm is not needed for this exercise, but if you are interested you can check out [MM09, Ch14]). For a ferromagnetic p-spin model the equation reads:

$$z_{factor} = \sum_{\sigma_1, \sigma_2, \dots, \sigma_p} e^{J \prod_{i=1}^p \sigma_i} \prod_{i=1}^p m_i(\sigma_i)$$

where the functions $\{m_i\}_{i=1:p}$ are probability distributions and are interpreted as "incoming messages" and $\sigma_i \in \{1, -1\}$. Naively, computing z_{factor} takes $\mathcal{O}(2^p)$ operations. Luckily, the expression above is of the same form as the one in problem 2, just with a product instead of a sum at the exponent. The calculation can be carried out in a similar way, in time $\mathcal{O}(p)$.

Bonus:

1. Can you also compute the "outgoing messages"

$$\mu_i(\sigma_i) \propto \sum_{\sigma_1, \sigma_2, \dots, \sigma_i, \dots, \sigma_p} e^{J \prod_{j=1}^k \sigma_j} \prod_{j \neq i} m_j(\sigma_j)$$

 $\forall i \in \{1, 2, \dots, p\}$ in time $\mathcal{O}(p)$? (Hint: use a similar reasoning as bonus point 1 in problem 1)

2. Can you come up with a similar strategy for the case of Low Density Parity Check decoding [MM09, Ch11]:

$$z_{factor} = \sum_{x_1, x_2, \dots, x_k} \mathbb{1} \left[\sum_{i=1}^k x_i = 0 \mod 2 \right] \prod_{i=1}^k m_i(x_i)$$

where $x_1, \ldots, x_k \in \{0, 1\}$, in time $\mathcal{O}(k)$? (Recall that $x \mod 2$ equals 0 if x is even, 1 if x is odd)

3. And for k-SAT [MM09, Ch10]:

$$z_{factor} = \sum_{\sigma_1, \sigma_2, \dots, \sigma_k} e^{\prod_{i=1}^k \frac{1 - l_i \sigma_i}{2}} \prod_{i=1}^k m_i(\sigma_i)$$

where $l_i \in \{1, -1\}$, $\sigma_i \in \{1, -1\}$, in time $\mathcal{O}(k)$?

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References

[MM09] Marc Mézard and Andrea Montanari. *Information, Physics, and Computation*. Oxford University Press, USA, 2009.