Introducción al lenguaje Módulos Bases de datos Programación asíncrona y concurrente

Introducción a Python

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Outline

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Números Enteros

```
a = 1
print(a)
a += 1
print(a)
a = a + 1
print(a)
```

2

Conversión a enteros int

```
print(int(1), int("1"), int(1.2))
```

1 1 1

Cadenas de caracteres

```
a = "texto de ejemplo"
print(a)
a += " final"
print(a)
a = "#" * 10
print(a)
texto de ejemplo
texto de ejemplo final
#########
Conversión a cadenas str
print((str("3"), str(3), str(3.2)))
('3', '3', '3.2')
```

Números Reales

```
a = 6.4
print(a)
a /= 2
print(a)
```

6.4 3.2

```
Conversión a reales float
```

```
print(float(3.2), float("3"), float(3))
```

3.2 3.0 3.0

Listas

```
a = [1, 2, 3]
print(a)
print(a + [8, 3])
print(a * 3)
[1, 2, 3]
[1, 2, 3, 8, 3]
[1, 2, 3, 1, 2, 3, 1, 2, 3]
Convertir a lista list
print(list("123"), list((1, 2, 3)), list({1: "a", 2: "b", 3: "c"}))
```

['1', '2', '3'] [1, 2, 3] [1, 2, 3]

Diccionarios

```
a = {"clave1": "valor1", "clave2": "valor2", 3: "otro", "ultimo": 4}
print(a)
```

Listas sin abreviar y abreviando

```
lista = []
for i in range(10):
    lista.append(i**2)
print(lista)
```

```
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

```
lista = [i**2 for i in range(10)]
print(lista)
```

Diccionarios sin abreviar y abreviando

```
squares = {}
for i in range(10):
    squares[i] = i**2
print(squares)

{0: 0, 1: 1, 2: 4, 3: 9, 4: 16, 5: 25, 6: 36, 7: 49, 8: 64, 9: 81}

squares = {i: i**2 for i in range(10)}
print(squares)

{0: 0, 1: 1, 2: 4, 3: 9, 4: 16, 5: 25, 6: 36, 7: 49, 8: 64, 9: 81}
```

Tuplas sin abreviar y abreviando

```
tupla = tuple(i**2 for i in range(10))
print(tupla)
```

Generadores

```
generador = (i**2 for i in range(10))
print(generador)

<generator object <genexpr> at 0x6ffffcab620>

generador = (i**2 for i in range(10))
for i in generador:
    print(i, end=", ")
for i in generador:
    print(i)
```

0, 1, 4, 9, 16, 25, 36, 49, 64, 81,

Generadores II

```
from sys import getsizeof
generador = (i**2 for i in range(10))
lista = [i**2 for i in range(10)]
print(getsizeof(generador), getsizeof(lista))
```

88 192

```
from sys import getsizeof
generador = (i**2 for i in range(100))
lista = [i**2 for i in range(100)]
print(getsizeof(generador), getsizeof(lista))
```

88 912

Generadores III

```
from timeit import timeit
print(timeit("sum(i**2 for i in range(100))", number=1000))
print(timeit("sum([i**2 for i in range(100)])", number=1000))
```

```
0.030426119999901857
0.029341689001739724
```

def

def fun(a, b, c, d=1, e=""):
 print(a, b, c, d, e)

print(arg, args, kwarg, kwargs)

```
def fun(*args, **kwargs):
    print(args, kwargs)
    return args, kwargs

def fun(arg, *args, kwarg="default", **kwargs):
```

def ||

```
Peligroso

def fun(arg=[]):
    arg.append(len(arg))
    print(arg)

fun()
fun()

[0]
[0, 1]
```

lambda

```
fun = lambda x: x**2
print(fun(10))
```

100

${\tt map}$

```
lista = [i**2 for i in range(10)]
cadenas = map(str, lista)
print(cadenas)
print(list(cadenas))
```

```
<map object at 0x6ffffcb0d68>
['0', '1', '4', '9', '16', '25', '36', '49', '64', '81']
```

filter

```
lista = [i**2 for i in range(10)]
positivos = filter(lambda x: x > 0, lista)
print(positivos)
print(list(positivos))
```

```
<filter object at 0x6ffffcb0d30>
[1, 4, 9, 16, 25, 36, 49, 64, 81]
```

reduce

```
from functools import reduce
lista = [i**2 for i in range(10)]
resta = reduce((lambda x, y: x - y), lista)
print(resta)
```

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Comprobando el tipo del parámetro arg

```
def plus1(arg):
    if isinstance(arg, int):
        return arg + 1
    elif isinstance(arg, str):
        return int(arg) + 1
    elif isinstance(arg, list):
        return list(map(lambda x: x + 1, arg))

print(plus1(2))
print(plus1("2"))
print(plus1([2, 3]))
```

3 3 [3, 4]

Comprobando el tipo dentro del parámetro

```
def plus1(arg):
    if isinstance(arg, int):
        return arg + 1
    elif isinstance(arg, str):
        return int(arg) + 1
    elif isinstance(arg, list):
        return list(map(plus1, arg))

print(plus1(2))
print(plus1("2"))
print(plus1([2, 3]))
```

3 3 [3, 4]

Definiendo una clase

```
class Clase:
    def __init__(self):
        self.variable1 = "cadena"
        self.variable2 = 20

def metodo1(self, a, b):
        self.variable1 = a
        self.variable2 = b
        return self.variable1 + self.variable2
```

Herencia

B::f()

```
#include <iostream>
class A {
  public:
     A() {std::cout << "constructor A" << std::endl: f():}
    virtual void f() {std::cout << "A::f()" << std::endl;}};</pre>
class B : public A {
  public:
     B() {std::cout << "constructor B" << std::endl; f();}
     virtual void f() {std::cout << "B::f()" << std::endl;}};</pre>
int main(int argc, char *argv[]){
    A = A(); B b = B(); return 0;
constructor A
A::f()
constructor A
A::f()
constructor B
```

Herencia II

```
class A:
    def __init__(self):
        print("constructor A")
        self.f()
    def f(self):
        print("A.f()")

class B(A):
    def __init__(self):
        print("constructor B")
        self.f()
    def f(self):
        print("B.f()")

A(); B()
```

```
constructor A
A.f()
constructor B
B.f()
```

Herencia III

```
class A:
    def __init__(self):
        print("constructor A")
        self.f()
    def f(self):
        print("A.f()")

class B(A):
    def __init__(self):
        super().__init__()
        print("constructor B")
        self.f()
    def f(self):
        print("B.f()")

A(); B()
```

Herencia IV

constructor A
A.f()
constructor A
B.f()
constructor B
B.f()

- No tiene sentido una clase base con métodos virtuales por ser. . .
 - Sí una clase base con métodos comunes que no se van a modificar
- Conseguir que funcione como los otros lenguajes cuesta mucho y no es coherente

¿Qué es un módulo y para qué sirve?

- Ficheros y Directorios empaquetados
- Los ficheros contienen clases y funciones
- Código que define el comportamiento como paquete

- Engloban servicios y funcionalidades
- Permiten hacer scripts en pocas líneas
 - Es más rápido buscar un módulo que una solución

Importación

```
import os
from os import path
import os.path as osp
```

- Se pueden importar:
 - Variables
 - Funciones
 - Clases
- Todas conservarán su propio espacio de nombres

Operaciones con expresiones regulares

```
from re import match, search, findall
texto = "Vamos con afán todos a la vez a buscar con ainco.."
if match("Vamos", texto):
    print("Empieza por 'Vamos'")
if search("afán", texto):
    print("Contiene 'afán'")
print(findall(" ([a-zA-Z]{3}) ", texto))
```

```
Empieza por 'Vamos'
Contiene 'afán'
['con', 'vez', 'con']
```

- Regex no es idéntico en todos los lenguajes pero las diferencias son mínimas
- Si se va a usar varias veces un mismo regex conviene compilarlo re.compile
- Una de las librerías/paquetes más ampliamente usados automatizando tareas

re reference

time

Manejo del reloj del sistema y conversiones

```
from time import gmtime, strftime, strptime
t = gmtime()
print(t)
print(strftime("%a, %d %b %Y %H:%M:%S +0000", t))
print(strptime("30 Nov 00", "%d %b %y"))
```

```
time.struct_time(tm_year=2018, tm_mon=10, tm_mday=21, tm_hour=9, tm_min=20, tm_sec=50, tm_wday=6, tm_sun, 21 Oct 2018 09:20:50 +0000 time.struct_time(tm_year=2000, tm_mon=11, tm_mday=30, tm_hour=0, tm_min=0, tm_sec=0, tm_wday=3, tm_year=2000, tm_mon=11, tm_mday=30, tm_hour=0, tm_min=0, tm_sec=0, tm_wday=3, tm_year=2000, tm_mon=11, tm_mday=30, tm_hour=0, tm_mon=10, tm_sec=10, tm_wday=3, tm_year=2000, tm_wday=3, tm_wday=3,
```

time reference

datetime

Tipos de fecha y hora básicos

```
2018-10-20 19:23:00.768618
2018-09-08 10:15:54.123456
datetime.datetime(2018, 9, 8, 10, 15, 54, 123456)
```

datetime

math

```
from math import fsum, exp, log, tan, atan
f = [.1, .1, .1, .1, .1, .1, .1, .1, .1]
print(sum(f))
print(fsum(f))
print(log(exp(2.53)))
print(tan(atan(1.71)))
```

0.99999999999999

1.0

2.53

1.7100000000000002

math reference

itertools

Creación, manipulación y combinación de iteradores

```
from itertools import chain, product
print(list(chain("ABC", "DEFG")))
print(list(product("123", "ABC")))
```

```
['A', 'B', 'C', 'D', 'E', 'F', 'G']
[('1', 'A'), ('1', 'B'), ('1', 'C'), ('2', 'A'), ('2', 'B'), ('2', 'C'), ('3', 'A'), ('3', 'B'), ('3
```

itertools reference

functools

Funciones que operan sobre funciones - Decoradores

```
from functools import lru_cache, partial
@lru_cache(maxsize=1024)
def heavy(integer):
    integers = []
    for i in range(1, integer):
        if integer % i == 0:
            integers.append(i)
    return integers
from timeit import Timer
t = Timer(partial(heavy, 123456))
print(t.timeit(1))
```

```
0.007704327999817906
9.64000264502829e-07
```

functools II

```
from functools import lru_cache
@lru_cache(maxsize=1024)
def bug():
    from datetime import datetime
    return datetime.now()
print(bug())
print(bug())
```

2018-10-21 21:57:13.871278 2018-10-21 21:57:13.871278 Batiburrillo de interfaces con el sistema operativo

```
import os
from os.path import join, getsize
for root, dirs, files in os.walk('python/Lib/email'):
    print(root, "consumes", end=" ")
    print(sum(getsize(join(root, name)) for name in files), end=" ")
    print("bytes in", len(files), "non-directory files")
    if 'CVS' in dirs:
        dirs.remove('CVS') # don't visit CVS directories
```

os reference

subprocess

Lanzamiento, control y explotación de procesos hijos.

```
from subprocess import Popen, PIPE
process = Popen(['echo', 'parametros'], stdout=PIPE, stderr=PIPE)
stdout, stderr = process.communicate()
print(stdout)
```

b'parametros\n'

subprocess reference

Comparación SQL y NoSQL

SQL cumplen ACID

- Atomicidad: si una de un grupo falla recupero antes de la transacción.
- Consistencia: todos los nodos devuelven lo mismo o fallan.
- o Independencia: podemos aplicar varias transacciones al mismo conjunto de datos.
- Durabilidad: una vez hecho el commit siempre puedo recuperar la información.

NoSQL cumplen dos CAP

- Consistencia (Consistency): que todos los nodos vean la misma información al mismo tiempo.
- Disponibilidad (Availability): la garantía de que cada petición a un nodo reciba una confirmación de si ha sido o no resuelta satisfactoriamente.
- Tolerancia al particionado (Partition Tolerance): el sistema sigue funcionado incluso si algunos nodos fallan.

SQLite

```
import sqlite3
connection = sqlite3.connect("company.db")
cursor = connection.cursor()
sql_command = """
CREATE TABLE employee (staff_number INTEGER PRIMARY KEY, fname VARCHAR(20),
lname VARCHAR(30), gender CHAR(1), joining DATE, birth_date DATE);"""
cursor.execute(sql_command)
sql_command = """INSERT INTO employee (staff_number, fname, lname, gender,
  birth_date) VALUES (NULL, "William", "Shakespeare", "m", "1961-10-25");"""
cursor.execute(sql_command)
sql_command = """INSERT INTO employee (staff_number, fname, lname, gender,
  birth_date) VALUES (NULL, "Frank", "Schiller", "m", "1955-08-17");"""
cursor.execute(sql_command)
connection.commit()
connection.close()
```

SQLite II

fetch one:

```
import sqlite3
connection = sqlite3.connect("company.db")
cursor = connection.cursor()
cursor.execute("SELECT * FROM employee")
print(" fetchall:")
result = cursor.fetchall()
for r in result:
    print(r)
cursor.execute("SELECT * FROM employee")
print(" fetch one:")
res = cursor.fetchone()
cursor.execute("""DROP TABLE employee;""")
print(res)
 fetchall:
(1, 'William', 'Shakespeare', 'm', None, '1961-10-25')
(2, 'Frank', 'Schiller', 'm', None, '1955-08-17')
```

(1, 'William', 'Shakespeare', 'm', None, '1961-10-25')

MongoDB

```
pip3 install mongoengine
from mongoengine import *
connect('mydb')
class BlogPost(Document):
    title = StringField(required=True, max_length=200)
    posted = DateTimeField(default=datetime.datetime.utcnow)
    tags = ListField(StringField(max_length=50))
    meta = {'allow_inheritance': True}
class TextPost(BlogPost):
    content = StringField(required=True)
class LinkPost(BlogPost):
    url = StringField(required=True)
```

MongoDB II

```
# Create a text-based post
>>> post1 = TextPost(title='Using MongoEngine', content='See the tutorial')
>>> post1.tags = ['mongodb', 'mongoengine']
>>> post1.save()
# Create a link-based post
>>> post2 = LinkPost(title='MongoEngine Docs', url='hmarr.com/mongoengine')
>>> post2.tags = ['mongoengine', 'documentation']
>>> post2.save()
# Iterate over all posts using the BlogPost superclass
>>> for post in BlogPost.objects:
        print('===', post.title, '===')
        if isinstance(post, TextPost):
            print post.content
        elif isinstance(post, LinkPost):
            print 'Link:', post.url
        print
```

MongoDB III

```
# Count all blog posts and its subtypes
>>> BlogPost.objects.count()
2
>>> TextPost.objects.count()
1
>>> LinkPost.objects.count()
1
# Count tagged posts
>>> BlogPost.objects(tags='mongoengine').count()
2
>>> BlogPost.objects(tags='mongodb').count()
```

Bucle de eventos

Bases de la programación asíncrona Bases de la programación concurrente Programación asíncrona Progamación concurrente

Futuros

Bases de la programación asíncrona Bases de la programación concurrente Programación asíncrona Progamación concurrente

Hilos

Procesos

async y await

```
import asyncio
async def fetch():
    await asyncio.sleep(10)
    return "hola"

async def main():
        result = await fetch()
        print(result)

if __name__ == '__main__':
        asyncio.run(main())
```

hola

async y await |

```
import asyncio
from datetime import datetime
from time import sleep
async def fetch(delay):
    await asyncio.sleep(delay)
    # sleep(delay)
    return "sleep " + str(delay) + ", " + str(datetime.now())
async def main():
    delays = [i/10 \text{ for i in range}(1, 10)]
    results = await asyncio.gather(*[
        asyncio.create_task(fetch(delay))
        for delay in delays])
    for result in results:
        print(result)
if __name__ == '__main__':
    asyncio.run(main())
```

async y await III

```
sleep 0.1, 2018-10-27 11:11:29.536400
sleep 0.2, 2018-10-27 11:11:29.626400
sleep 0.3, 2018-10-27 11:11:29.739400
sleep 0.4, 2018-10-27 11:11:29.827400
sleep 0.5, 2018-10-27 11:11:29.938400
sleep 0.6, 2018-10-27 11:11:30.039400
sleep 0.7, 2018-10-27 11:11:30.131400
sleep 0.8, 2018-10-27 11:11:30.230400
sleep 0.9, 2018-10-27 11:11:30.334400
```

async y await IV

Instalando paquetes	
o Linux	
pip3 install aiohttp	
Windows	
pip install aiohttp	4

Bases de la programación asíncrona Bases de la programación concurrente Programación asíncrona Progamación concurrente

Comienzo del proyecto

```
import aiohttp; import asyncio
async def fetch(session, url):
    async with session.get(url) as response:
        if response.status != 200:
            response.raise_for_status()
        return await response.text()
async def fetch_all(session, urls):
    results = await asyncio.gather(*[asyncio.create_task(fetch(session, url)) for url in urls])
    return results
async def main():
    urls = ['http://cnn.com', 'http://google.com']
    async with aiohttp.ClientSession() as session:
        htmls = await fetch all(session, urls)
        for html in htmls: print(html.encode("utf-8"))
if __name__ == '__main__': asyncio.run(main())
```

Mutex

Multiprocessing

Pautas de programación

- Evitar el estado compartido
- Picklability
- Thread safety of proxies
- Unir explícitamente todos los procesos (join)
- Mejor heredar que pickle / unpickle
- Evitar terminate con procesos que comparten objetos
- Unir procesos que comparten colas
- Pasar explícitamente todos los recursos
- Reemplazar sys.stdin por un file descriptor
- o Importación segura con if __name__ == '__main__':

Process

```
from multiprocessing import Process

def f(name):
    print('hello', name)

if __name__ == '__main__':
    p = Process(target=f, args=('bob',))
    print("pre-start")
    p.start()
    print("post-start")
    p.join()
```

```
pre-start
post-start
hello bob
```

Poll

```
from datetime import datetime
from multiprocessing import Pool

def f(number):
    return "number " + str(number) + ", " + str(datetime.now())

if __name__ == '__main__':
    with Pool(5) as p:
        results = p.map(f, range(10))
    for result in results:
        print(result)
```

Poll II

```
number 0, 2018-10-25 17:22:50.504911 number 1, 2018-10-25 17:22:50.505911 number 2, 2018-10-25 17:22:50.505911 number 3, 2018-10-25 17:22:50.505911 number 4, 2018-10-25 17:22:50.505911 number 5, 2018-10-25 17:22:50.505911 number 6, 2018-10-25 17:22:50.505911 number 7, 2018-10-25 17:22:50.505911 number 8, 2018-10-25 17:22:50.505911 number 9, 2018-10-25 17:22:50.505911
```

concurrent.futures

```
from datetime import datetime
from concurrent.futures import ProcessPoolExecutor

def f(number):
    return "number " + str(number) + ", " + str(datetime.now())

if __name__ == '__main__':
    with ProcessPoolExecutor(max_workers=5) as ex:
        results = ex.map(f, range(10))
    for result in results:
        print(result)
```

concurrent.futures |

```
number 0, 2018-10-25 17:34:37.328511 number 1, 2018-10-25 17:34:37.328511 number 2, 2018-10-25 17:34:37.328511 number 3, 2018-10-25 17:34:37.344111 number 4, 2018-10-25 17:34:37.344111 number 5, 2018-10-25 17:34:37.344111 number 6, 2018-10-25 17:34:37.344111 number 7, 2018-10-25 17:34:37.344111 number 8, 2018-10-25 17:34:37.344111 number 9, 2018-10-25 17:34:37.344111 number 9, 2018-10-25 17:34:37.344111 number 9, 2018-10-25 17:34:37.344111
```

concurrent.futures III

```
from datetime import datetime
from concurrent.futures import ProcessPoolExecutor, as_completed

def f(number):
    sleep(10 - number)
    return "number " + str(number) + ", " + str(datetime.now())

if __name__ == '__main__':
    with ProcessPoolExecutor(max_workers=5) as ex:
    results = [ex.submit(f, i) for i in range(10)]
    for result in as_completed(results):
        print(result.result())
```

concurrent.futures IV

```
number 4, 2018-10-27 11:17:15.333400 number 3, 2018-10-27 11:17:16.242400 number 2, 2018-10-27 11:17:17.209400 number 1, 2018-10-27 11:17:18.201400 number 0, 2018-10-27 11:17:19.131400 number 9, 2018-10-27 11:17:20.131400 number 8, 2018-10-27 11:17:20.201400 number 7, 2018-10-27 11:17:20.209400 number 6, 2018-10-27 11:17:20.242400 number 5, 2018-10-27 11:17:20.333400
```