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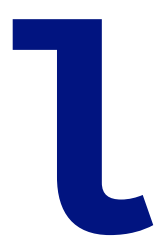

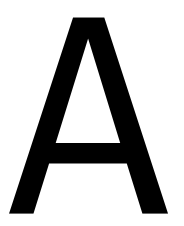
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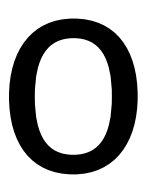

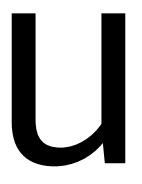

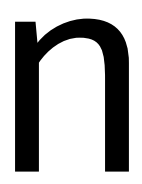

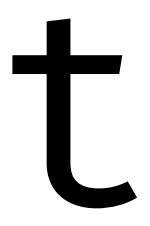

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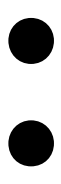

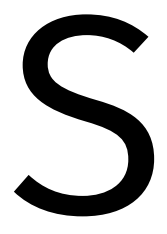

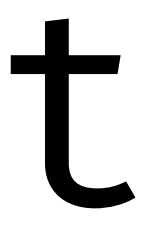

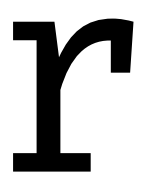

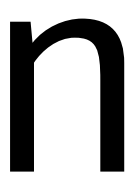

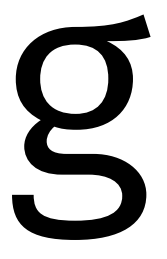

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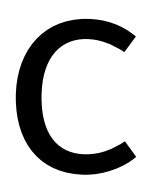
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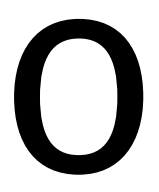

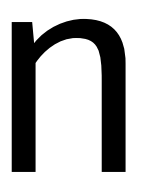

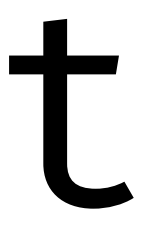

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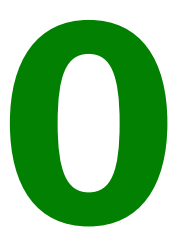

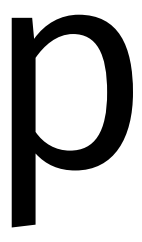

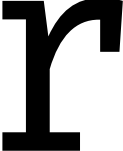

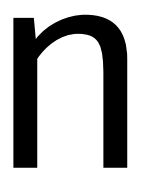

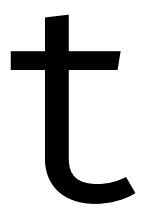

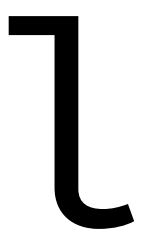

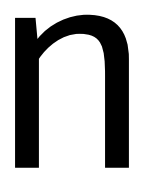

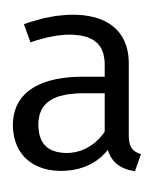

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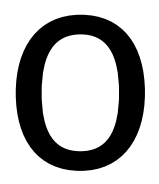

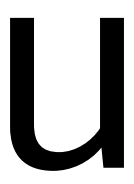

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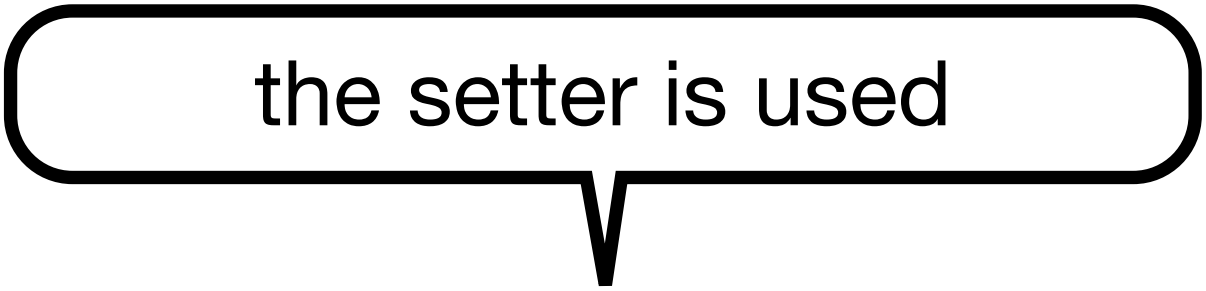
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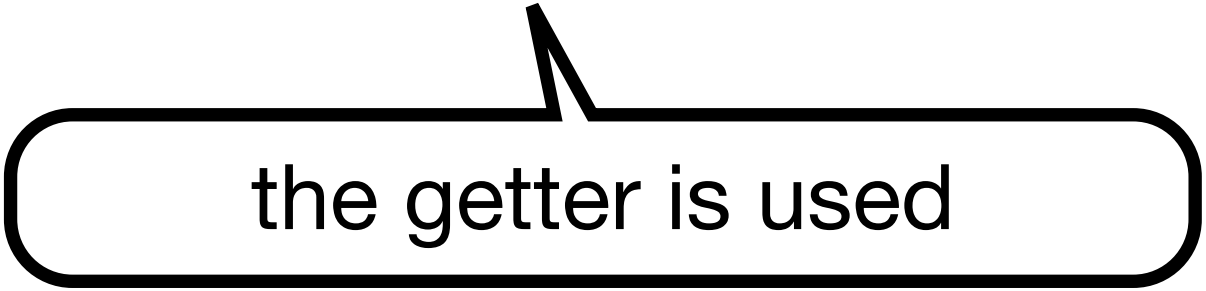
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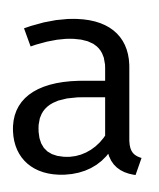

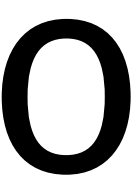

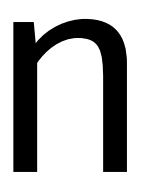

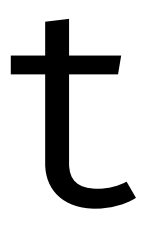

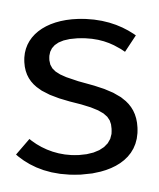

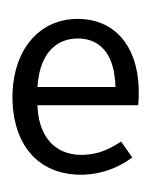

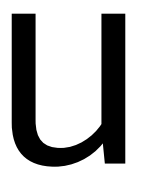

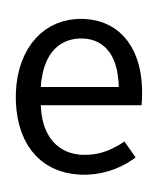

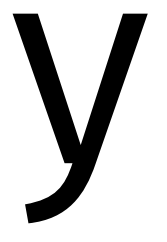

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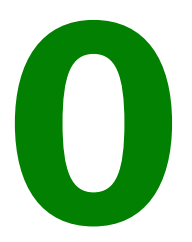
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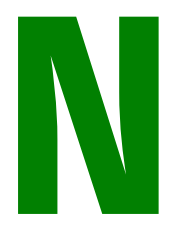

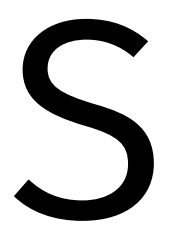

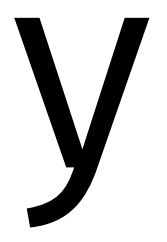

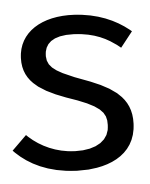

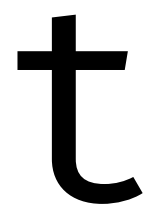

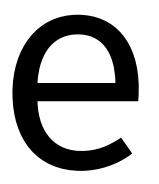

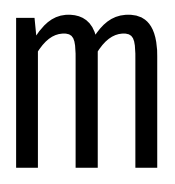

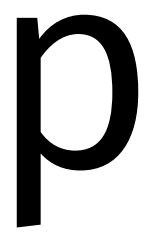

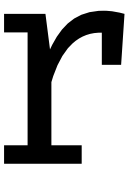

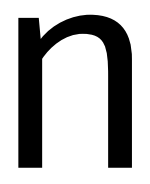

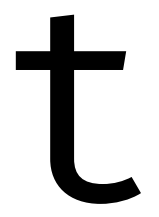

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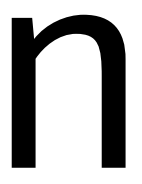

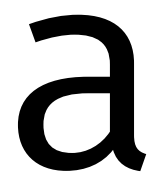
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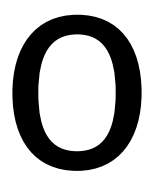

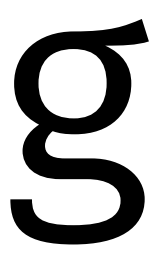

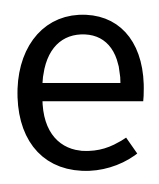

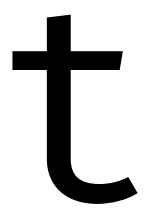

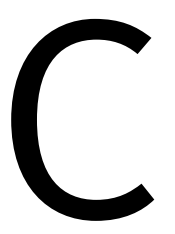

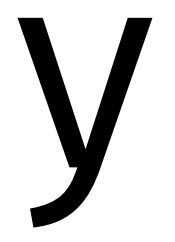

Java equivalent

15

```
class Account {
    var currency: String = "EUR"
}
```

```
account.currency = "RON"

println(account.currency)
```

```
account.setCurrency("RON");

System.out.println(account.getCurrency());
```

Properties

access

```
class Account {
    var currency: String = "EUR"
}
```

the setter is used

```
account.currency = "RON"

println(account.currency)
```

the getter is used

Java equivalent

```
account.setCurrency("RON");

System.out.println(account.getCurrency());
```

Properties

overriding getters/setters