



**Enums**





































































































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```
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    EUR("Euro"),  
    RON("Romanian leu"),  
    USD("United States Dollar"),  
    GBP("British Pound Sterling")  
}
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```

```
fun convertToEur(currency: String, amount: Double): Double = when (currency) {  
    "RON" -> amount * 0.2  
    "USD" -> amount * 0.8  
    "GBP" -> amount * 1.2  
    "EUR" -> amount  
    else -> throw IllegalArgumentException("Unrecognized currency!")  
}
```

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