

Polynomial time Reductions

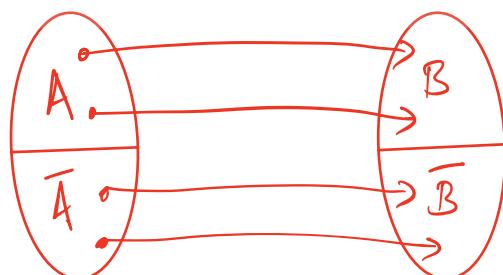
We had seen mapping reductions earlier. This is similar, but with a constraint on the machine that computes the reduction.

Def 7.28: $f: \Sigma^* \rightarrow \Sigma^*$ is a polynomial time computable function if there is some polynomial time DTM M that takes input w , writes $f(w)$ on the tape and halts.

Def 7.29: language A is polynomial time reducible to language B , denoted $A \leq_p B$, if \exists poly time computable function f such that $\forall w \in \Sigma^*$,

$$w \in A \iff f(w) \in B$$

f is called the polynomial time reduction from A to B .



Goal: This gives one way to decide A efficiently.

- (1) Transform A to B : Compute $f(\omega)$
- (2) Decide B.

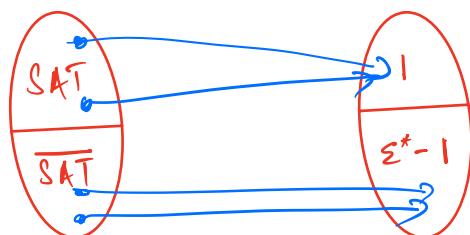
We will see that $A \leq_p B$ and $B \in P \Rightarrow A \in P$.

~~This restriction is important.~~

We cannot replace by $A \leq_m B$

The restriction that f should be polynomial time computable is essential. If there are no bounds on the time it takes to compute f , we can take exponential time and solve 3-COLORING or SAT.

$$f(\phi) = \begin{cases} 1 & \text{if } \phi \text{ is satisfiable} \\ 0 & \text{otherwise} \end{cases}$$



We can get easy reduction from SAT to $\{1\}$ if we don't impose restrictions on the power of the reduction function.

Theorem 7.31: $A \leq_p B$ and $B \in P \Rightarrow A \in P$.

Proof: Suppose M is the polynomial time decider for B . We can construct a decider for A as follows:

Assume f is the poly time reduction.

On input w :

- (1) Compute $f(w)$. $\rightarrow n^{k_1}$
- (2) Run M on $f(w)$. $\left. \begin{array}{l} \\ \text{Accept iff } M \text{ accepts } f(w). \end{array} \right\} n^{k_1 k_2}$

Correctness: Straightforward.

Time: Both steps (1) and (2) are poly time.

Suppose $f(w)$ takes n^{k_1} time ($n = |w|$)

Suppose M runs in $|f(w)|^{k_2}$ time.

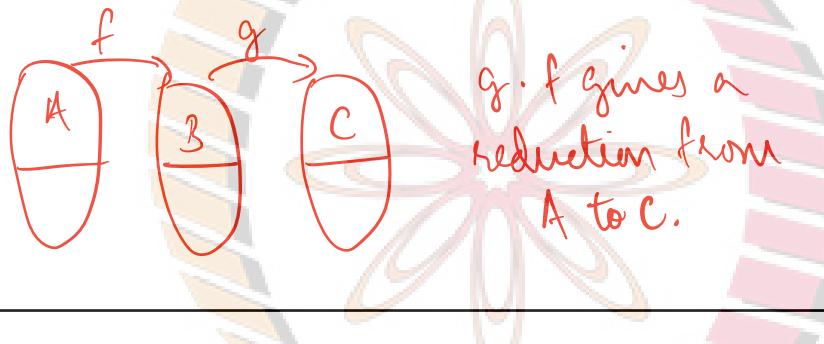
Since time taken for the reduction is n^{k_1} , we have $|f(w)| \leq n^{k_1}$.

M takes $(n^{k_1})^{k_2}$ time = $n^{k_1 k_2}$.

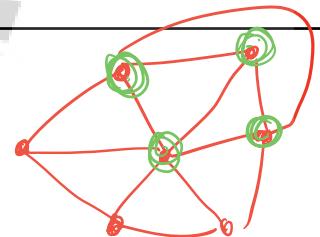
So the A-decider takes $n^{k_1 k_2}$ time.

Other results

- (1) $A \leq_p B$ and $B \in NP \Rightarrow A \in NP$
- (2) $A \leq_p B$ and $A \notin P \Rightarrow B \notin P$
- (3) $A \leq_p B$ and $B \leq_p C \Rightarrow A \leq_p C$
- (4) $A \leq_p B \Rightarrow \bar{A} \leq_p \bar{B}$.



Theorem 7.32: $3\text{-SAT} \leq_p CLIQUE$.



$3\text{-SAT} = \{(\phi) \mid \phi \text{ is a 3-CNF formula, } \phi \text{ is satisfiable}\}$

$CLIQUE = \{(G, k) \mid G \text{ is an undirected graph with a } k\text{-clique}\}$

Suppose ϕ has n variables in m clauses.

$$\phi = (a_1 \vee b_1 \vee c_1) \wedge (a_2 \vee b_2 \vee c_2) \wedge \dots \wedge (a_m \vee b_m \vee c_m)$$

where each of a_i, b_i, c_i are a literal (x_i / \bar{x}_i).

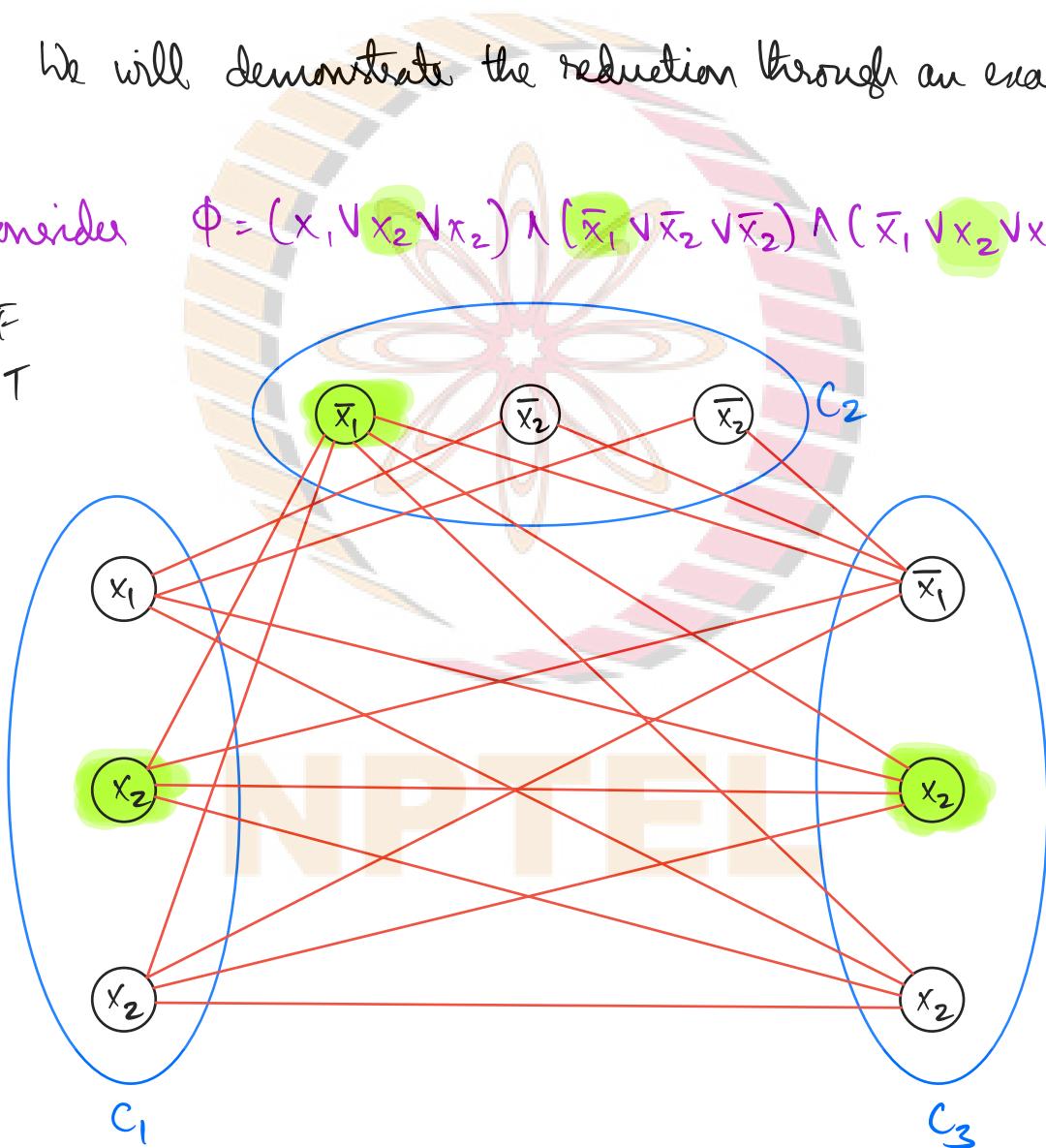
Given Φ , we need to construct a CLIQUE instance $\langle G, k \rangle$ such that

$$\Phi \in 3\text{-SAT} \iff \langle G, k \rangle \in \text{CLIQUE}$$

We will demonstrate the reduction through an example.

Consider $\Phi = (x_1 \vee x_2 \vee x_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee x_2 \vee x_2)$.

$$\begin{aligned} x_1 &= F \\ x_2 &= T \end{aligned}$$



G has $3m$ vertices, where m is the number of clauses. Each clause corresponds to a set of 3 vertices.

Edges: We add edges between any two vertices, except when (1) they are from the same clause and (2) they are labelled x_i and \bar{x}_i for the same i .

The construction is straightforward given ϕ , and takes only $O(n^2)$ time.

Now we need to show the following:

ϕ is satisfiable $\iff G$ has m clique.

$\phi \in 3\text{-SAT} \iff \langle G, m \rangle \in \text{CLIQUE}$

(\Rightarrow) $\phi \in 3\text{-SAT} \Rightarrow$ There is an assignment which sets each clause to true.

\Rightarrow Every clause has at least one true literal.

\Rightarrow Choose one true literal from each clause. These correspond to m vertices.

\Rightarrow These m vertices will be adjacent to one another.

(Since we cannot have both x_i and \bar{x}_i set to True in a satisfying assignment)

These m vertices form a clique. So

$\langle G, m \rangle \in \text{CLIQUE}$.

(\Leftarrow) $\langle G, m \rangle \in \text{CLIQUE} \Rightarrow G$ has m clique.

\Rightarrow The clique contains exactly one vertex from each clause.

\Rightarrow We cannot have $x_i \& \bar{x}_i$ both in the clause, for the same i .
(Since by construction, there are no edges between them)

So we have m non-contradicting literals, one from each clause. We can assign true to all of them.

Each clause is true $\Rightarrow \phi$ is satisfied.
 $\Rightarrow \phi \in 3\text{-SAT}.$

The above assignment may leave some variables unassigned. It does not matter what we assign to these variables.

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Note : The above reduction uses tools / construction to connect one problem into another. These tools are called **gadgets**.