

Equivalence of CFG's and PDA's

In Lecture 22, we saw the following.

Theorem 2.20: A language is context-free if and only if some PDA recognizes it.

Lemma 2.21: If a language is context-free, then some PDA recognizes it.

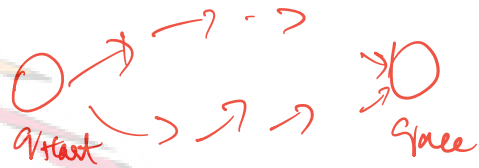
We proved Lemma 2.21 in Lecture 22. To complete the proof of Theorem 2.20, we need to show the other direction as well.

Lemma 2.27: If a pushdown automaton recognizes a language, then it is context-free.

Assume that there is a PDA P .

Because of the normalizations discussed in Lecture 21, we may assume WLOG the following:

1. P has a single accepting state
2. P empties stack before accepting.
3. Each transition either pushes or pops, but not both.



GOAL: To obtain a CFG G that generates all the strings that can take P from q_{start} to q_{accept} .



We set variable $A_{p,q}$ to generate all strings that can take the PDA P from state p to state q , with an empty stack.

$$A_{p,q} = \{ \text{all strings that move } P \text{ from } (p, \text{empty stack}) \rightarrow (q, \text{empty stack}) \}$$

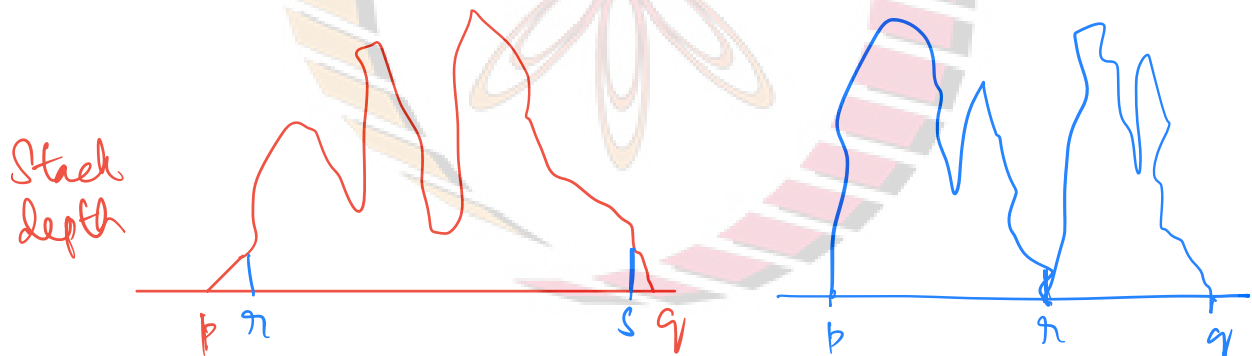
Note: These strings also allow the stack to be retained.

Then $A_{q_{start}, q_{accept}}$ generates $L(P)$.



While processing any string, P 's first move must involve a push into the stack. The last move (while accepting a string) must be a pop. There are two possibilities.

→ last move pops the same symbol that was pushed in the first move. (That is, stack never gets emptied till the end)



Now consider a string in A_{pq} . We add the following rules.

$$A_{pq} \rightarrow a A_{rs} b \quad \text{where } a, b \in \Sigma_\varepsilon$$

where a is input read in first move,
and b is input read in last move.
and state r follows p and state q follows s .

→ State becomes empty in between, at state r .

$$A_{pq} \rightarrow A_{pr} A_{rq}$$

Proof: Let $P = (Q, \Sigma, \Gamma, \delta, q_0, \{q_{\text{accept}}\})$ and we will construct G .

G has variables $\{A_{pq} \mid p, q \in Q\}$.

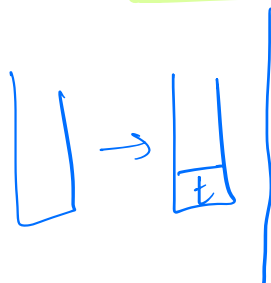
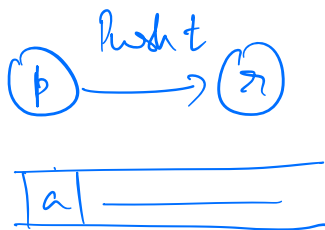
The start variable is $A_{q_0, q_{\text{accept}}}$

The rules of G are

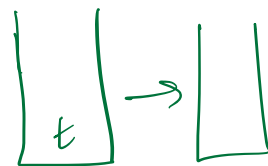
→ For each $p, q, r, s \in Q$, $t \in \Gamma$, $a, b \in \Sigma_\epsilon$,

If $(r, t) \in \delta(p, a, \epsilon)$ and $(q, \epsilon) \in \delta(s, b, t)$

add $A_{pq} \rightarrow a A_{rs} b$



→ For each $p, q, r \in Q$



add $A_{pq} \rightarrow A_{pr} A_{rq}$

→ For all $p \in Q$, add $A_{pp} \rightarrow \epsilon$

This completes the construction. Now we have to show that $A_{p,q}$ indeed generates string x if and only if x can take P from $(p, \text{empty stack})$ to $(q, \text{empty stack})$.

The two directions of this proof use induction.

This is proved in Claim 2.30 and Claim 2.31

\Rightarrow
Claim 2.30: If $A_{p,q}$ generates x , then x can take P from p with empty stack to q with empty stack.

\Leftarrow
Claim 2.31: If x can bring P from p with empty stack to q with empty stack, then $A_{p,q}$ generates x .