

NL- Completeness

$$L \subseteq NL \subseteq P \subseteq NP$$

Consider the language PATH.

$PATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph and has an } s\text{-}t \text{ directed path} \}$

Example 8.19: $PATH \in NL$.

We know $PATH \in P$. But traditional algorithms like BFS | DFS require linear space. Instead, we can do the "guess & verify" approach.

Input $G = (V, E)$, $|V| = n$.

Set $v = s$. Count = 0.

For Count = 0 to n

 Guess $w \in V$

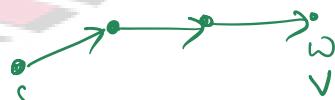
 If $v = t$ accept.

 If $v \rightarrow w$ (that is, (v, w) is an edge), assign value of w to v .

Else, (v, w) not an edge), reject

 Count = Count + 1.

Reject if not accepted.



The above algorithm needs to store v , w , count.
Each requires $\log n$ space.
Hence **PATH CNL**.

LOGSPACE REDUCTIONS

$$A \leq_L B \Rightarrow A \leq_P B$$
$$A \leq_P B \not\Rightarrow A \leq_L B$$

Def 8.21: We say $A \leq_L B$, A reduces to B in logspace, if there is a deterministic logspace machine M that computes f such that

$$w \in A \iff f(w) \in B.$$

Def 8.22 (NL-Completeness): A language B is NL-Complete if

- (1) $B \in \text{NL}$, and
- (2) $\forall A \in \text{NL}, A \leq_L B$.

→ Would it make sense if we used **polytime** reduction instead of logspace reduction?

No! We saw $\text{NL} \subsetneq \text{P}$. So polytime can be used to decide A .

→ For polytime reductions, we had

$$A \leq_p B, B \in P \Rightarrow A \in P.$$

$A \rightarrow B$ n^2 time
 B decides $|f(w)|^3$
 time
 $\Rightarrow A$ decided in n^6
 time

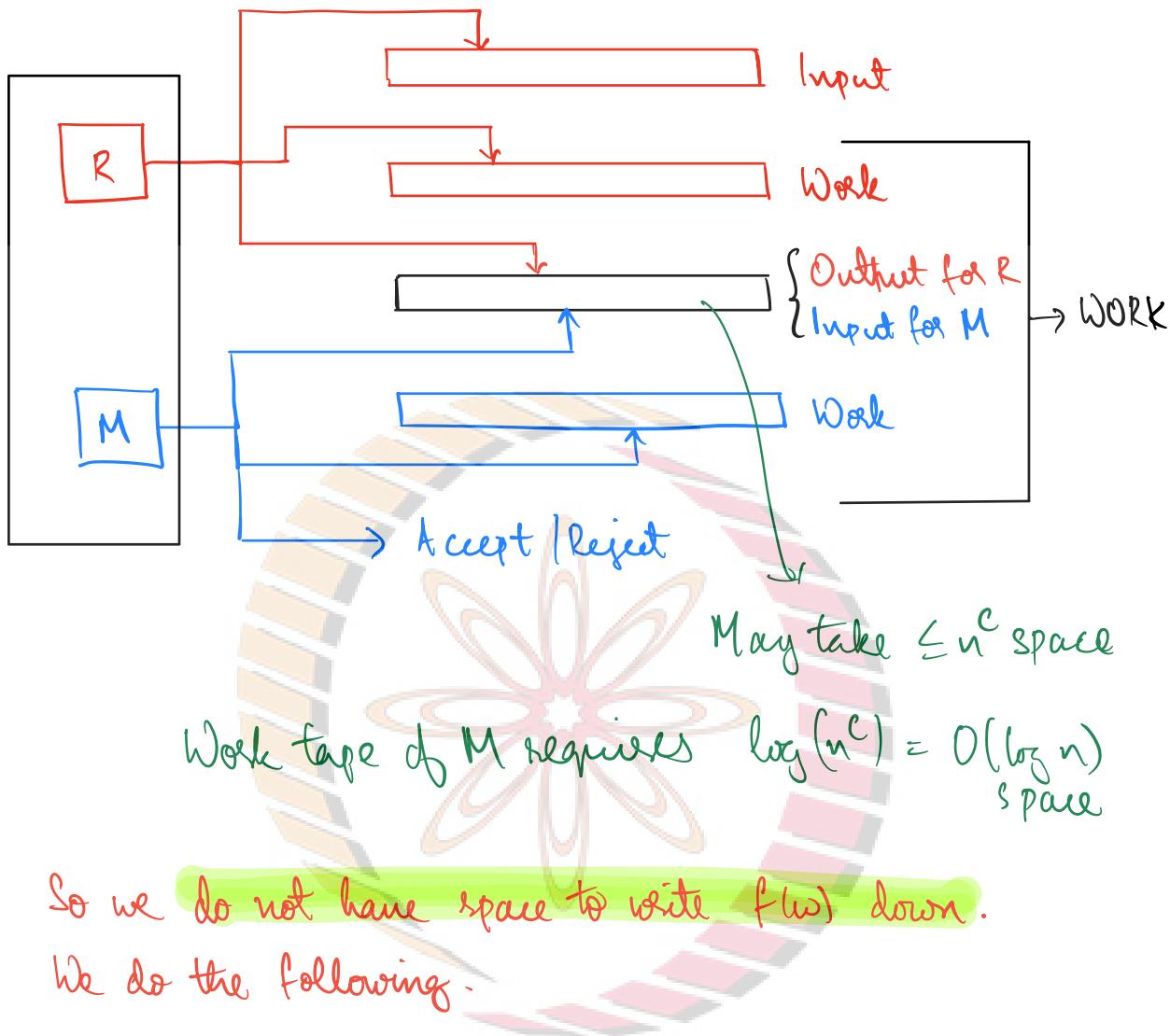
Given $A \leq_L B$ and $B \in L$, can we infer that $A \in L$?

First attempt, given w , we compute $f(w)$ where f is the reduction from A to B . But what is the upper bound on $|f(w)|$?

This could be n^c , where $n = |w|$.

Let R be the machine that computes the reduction from A to B . Let M be the logspace decider for B .

If we try to make a decider for A by combining R and M , we get three work tapes. The space used by $f(w)$ in the output tape of R could be as much as $2^{O(\log n)} \approx \text{poly}(n)$. Hence the combined machine is not a logspace decider for A .



So we do not have space to write $f(w)$ down.

We do the following.

- * Start M , the decider for B . Suppose the input (A instance) is x .
- * When M needs the j^{th} symbol of $f(x)$,
 - Remember j
 - Run R till the j^{th} symbol of $f(x)$ gets output
 - Use j^{th} symbol

This is repeated whenever we need a symbol from $f(x)$. We may end up recomputing many symbols of $f(x)$ but that does not cost us in space. Thus we can conclude that

Theorem: $A \leq_L B$ and $B \in L \Rightarrow A \in L$

Def 8.22 (NL-completeness): A language B is NL-complete if

Hardest problems
in NL!

- (1) $B \in \text{NL}$, and
- (2) $\#A \in \text{NL}$, $A \leq_L B$.

Theorem: PATH is NL-complete.

Earlier, we saw that $\text{PATH} \in \text{NL}$. We now need to show that $\#A \in \text{NL}$, $A \leq_L \text{PATH}$.

Proof idea: Construct the configuration graph \mathcal{G} the NL decider for A and check if there is a path from C_{start} to C_{accept} .

Exercise: Show that we can construct an equivalent NTM with a single accepting configuration.

No. of vertices in the config graph

= No. of configurations

$$\leq \underbrace{n * \log n}_{\text{Head positions}} * \underbrace{|T|^{\log n}}_{\text{Tape Contents}} * |Q| \xrightarrow{\text{States}}$$

$$\leq 2^{O(\log n)} = n^{O(1)}$$

Each configuration has a label of size $O(\log n)$.

Now we need to explain the construction of the PATH instance such that

$$x \in A \iff \langle h, s, t \rangle \in \text{PATH}.$$

The reduction machine does the following:

(1) list down all the configurations of the NL decider of A

- Needs an $O(\log n)$ counter.
- Check each string if it is a legal config.

(2) list down all the edges.

- Go over all the config (Counter 1)
- list all possible successors (Counter 2)
- For each possible successor, check if it is a legal successor.

(3) h is defined . $s = C_{\text{start}}$, $t = C_{\text{accept}}$.

The space requirement is $O(\log n)$. But the output size is $\text{poly}(n)$.

(Read the detailed proof in Sipser)

Exercise : Show that ANFA is NL-complete .

$\text{ANFA} = \{\langle N, w \rangle \mid N \text{ is an NFA that accepts } w\}$

Hint : We can show $\text{PATH} \leq_L \text{ANFA}$ instead
by showing $\#A \in \text{NL}$, $A \leq \text{ANFA}$. The idea is to recreate the graph as an NFA.

Theorem : If $C \in \text{NL}$, and B is NL-complete and $B \leq_L C$, then C is also NL-complete .

Theorem : $A \leq_L B$ and $B \leq_L C \Rightarrow A \leq_L C$.