

modules (math)

January 25, 2023

1 Modules in Python

- There are several modules in Python.
- These modules can be used for specific purposes depending upon requirement of user
- One should only know what are the functions present in the module and how to use them effectively to work with modules
- Here are some modules and their purpose
 - math -> to work with some mathematical functions
 - csv -> to work with comma sepearated value kind of data
 - fpdf -> to work with PDFs
 - pandas, numpy -> for data science
 - django, jinja2 -> web development
 - matplotlib, seaborn, ggplot -> for plotting
 - keras, tensorflow, scikit-learn, pytorch, opencv -> machine learning, deep learning, AI, image processing
- In order to use a module contents we must import that module first.

```
import module_name
```

1.1 math.factorial()

```
[ ]: import math # some functions and constant values
      print(math.factorial(5))
```

```
[2]: factorial(5) # not a buil
```

```
-----
NameError                                Traceback (most recent call last)
Input In [2], in <cell line: 1>()
----> 1 factorial(5)

NameError: name 'factorial' is not defined
```

1.2 math.gcd()

```
[3]: import math
print(math.gcd(12, 18)) # # all these functions in modules
# are version dependent
# New in version 3.5
```

6

```
[8]: import math
print(math.gcd(12, 18, 21, 2))
# 6 21
# 3 2 --> 1
```

1

1.3 math.lcm()

```
[9]: import math
print(math.lcm(2, 3))
```

6

```
[10]: import math
print(math.lcm(2, 3, 4))
```

12

```
[17]: import math
lst = list(range(1, 21))
print(math.lcm(*lst))
# 2 3 --> 6
# 6 4 --> 12
# 12 5 --> 60
```

232792560

1.3.1 Unpacking operator

- * symbol is used as unpacking operator

```
[20]: lst = [10, 20, 30] # packing
print(*lst) # 10, 20, 30
```

10 20 30

```
[22]: lst = [10, 20, 30] # packing
print(*lst, sep = '\n')
```

10

20

30

```
[25]: import math
      lst = [1, 2, 3]
      math.lcm(*lst) # unpacking operator
```

[25]: 6

1.4 sqrt()

```
[29]: import math
      print(math.sqrt(64)) # will give floating point value
```

8

```
[30]: import math
      print(math.isqrt(64))
```

8

1.5 math.ceil()

- Rounds up the given floating point value to nearest integer

```
[31]: import math
      x = 12.2
      print(math.ceil(x))
```

13

```
[33]: import math
      print(math.ceil(126.0000000000001))
```

127

```
[37]: import math
      print(math.ceil(14.0))
```

14

1.6 math.floor()

- Rounds down the given floating point value to nearest integer

```
[32]: import math
      x = 12.2
      print(math.floor(x))
```

12

```
[34]: import math
      print(math.floor(19.9999999999))
```

19

1.7 math.radians()

- Converts given degrees into radians

```
[39]: import math
      print(math.radians(90))
```

1.5707963267948966

1.8 math.sin()

```
[43]: import math
      print(math.sin(math.radians(30))) # sin 90 degrees but in radians
      print(math.tan(math.radians(45)))
```

0.49999999999999994

0.9999999999999999

1.9 math.perm()

- Returns in how many ways we can arrange k entities from n entities with order

```
[47]: import math
      print(math.perm(4, 3)) # with order
      # npr --> n! / (n-r)!
      # ncr --> n! / (n-r)! * r!
```

24

```
[50]: import math
      math.factorial(4) / math.factorial(4-3)
```

[50]: 24.0

1.10 math.comb()

- In how many ways we can arrange k entities from n entities order doesn't matter

```
[53]: import math
      print(math.comb(3, 2))
```

3

```
[54]: import math
      math.factorial(3) / (math.factorial(3-2) * math.factorial(2))
```

[54]: 3.0