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Synopsis: Motion Comparator is a web-based application to visualize, compare, and share robot motions.

## Motivation

Robotics compare robot motions for tasks such as parameter tuning, troubleshooting, and deciding between possible motions

Robot motions are temporally long, spatially complex data, and have complex relationships

## Design Process

We design our system by applying a rigorous visual comparison design framework<sup>[1]</sup>.

### Identify roboticist needs



Motion properties extracted from the abstracts of 64,893 papers

	Properties	Cartesian Space	Joint Space	Time
Objective	Efficiency Collision-Free/Safeness Smoothness/Continuity Accuracy	• • •	• •	•
Subjective	Predictability Legibility Human-Like/Natural	• • •	• •	•

### Analyze comparative challenges and strategies

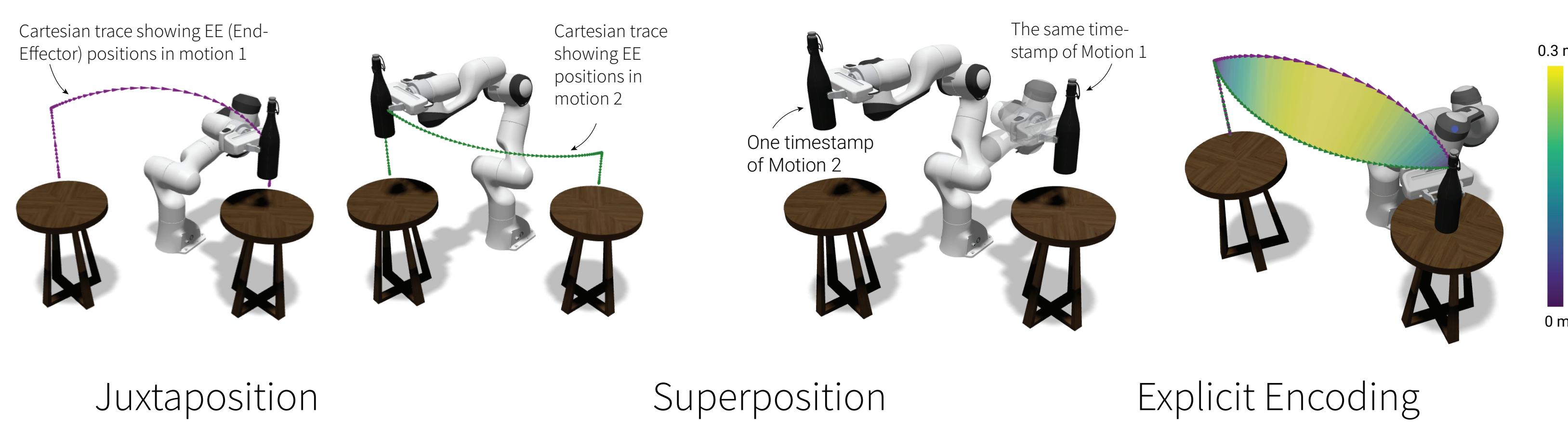
#### Challenges:

Temporal length of robot motions  
Spatial complexity of robot motions  
Complexity of relationships

#### Strategies:

Traces in various spaces  
Subset selection  
Multi-view coordination  
Temporal alignments

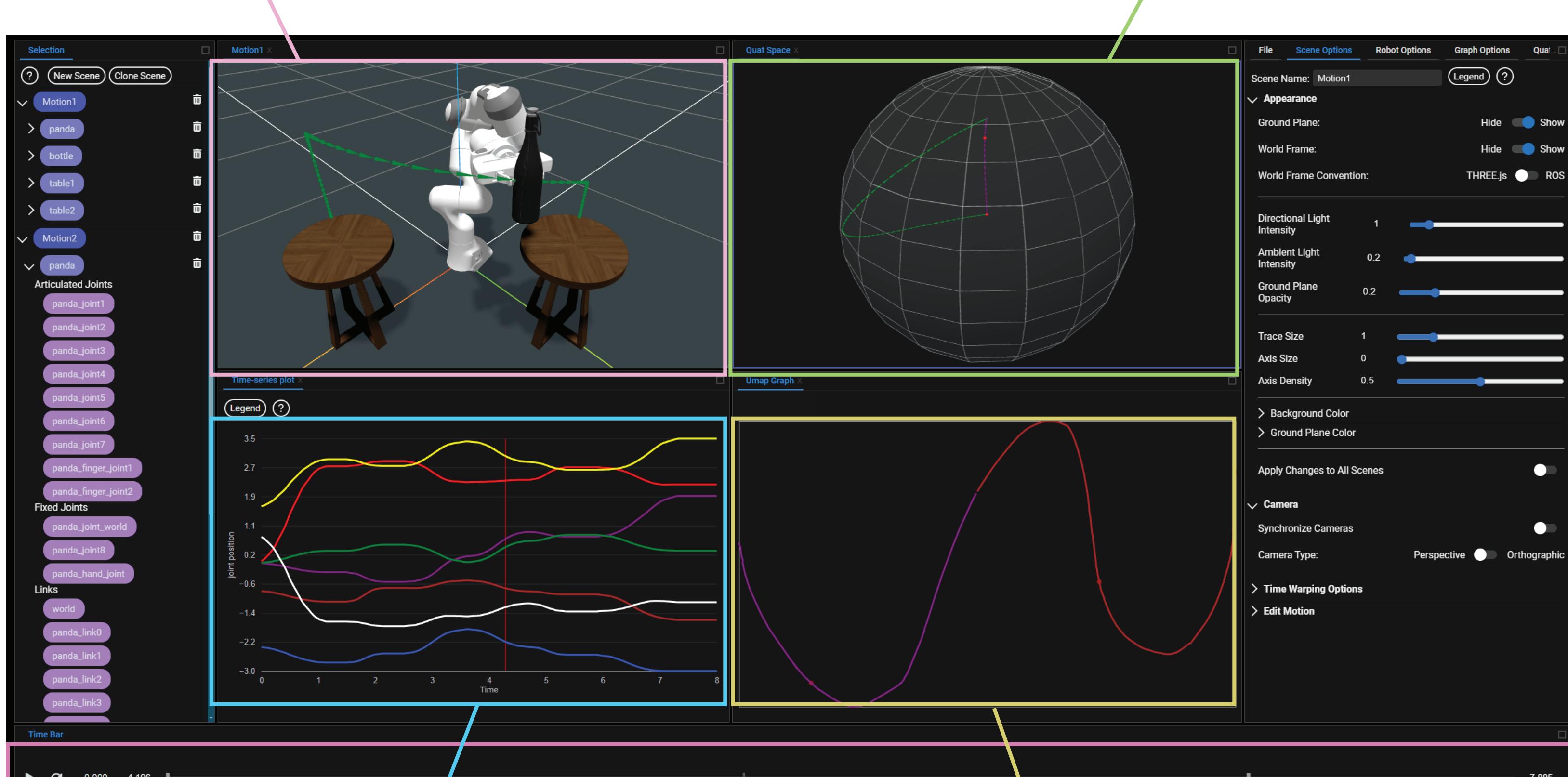
### Consider comparative designs



## Multi-View Interface

3D Scene: render robots and their surroundings in simulated 3D environments

Quaternion Space: visualize an object's orientation by projecting quaternions to a 3D space



Time-Series Plot: plot positions in joint space or Cartesian space and their derivatives (velocities, accelerations, and jerks)

Joint Trace: use a dimensionality reduction technology (UMAP<sup>[2]</sup>) to depict the movement of all joints of a robot in a line

Scrubbable Timeline Bar: enable multi-view coordination

## Other Features

**Web-based interface:** lightweight, cross-platform and runs in a browser

**ROS integration:** directly parse rosbag files

**Time warping:** autonomous temporal alignment

**Subset selection:** easily select a subset of a motion by adjusting the selectable region of the timeline bar



Our tool is open-sourced!

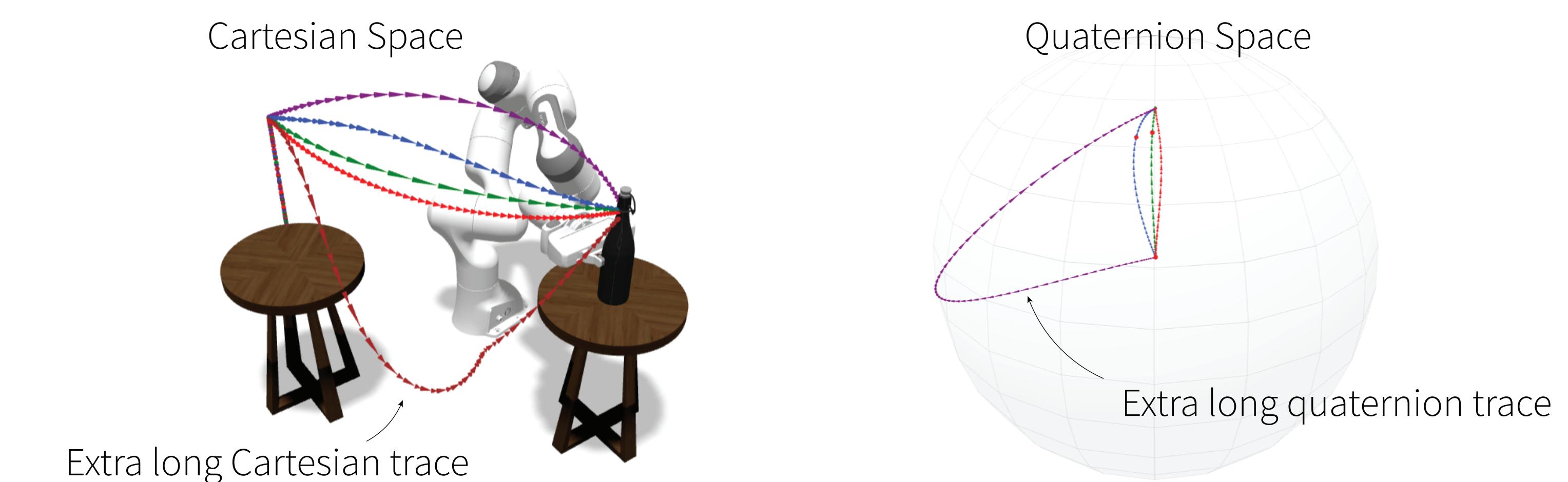
## Case Studies

### A. Motion Selection after Planning

**Task:** compare five motions generated using a sampling-based motion planner, TRRT<sup>[3]</sup>

**Without MC:** play each motion one by one in a visualization tool such as Rviz

**With MC:** quickly exclude extra long motions using position and quaternion traces

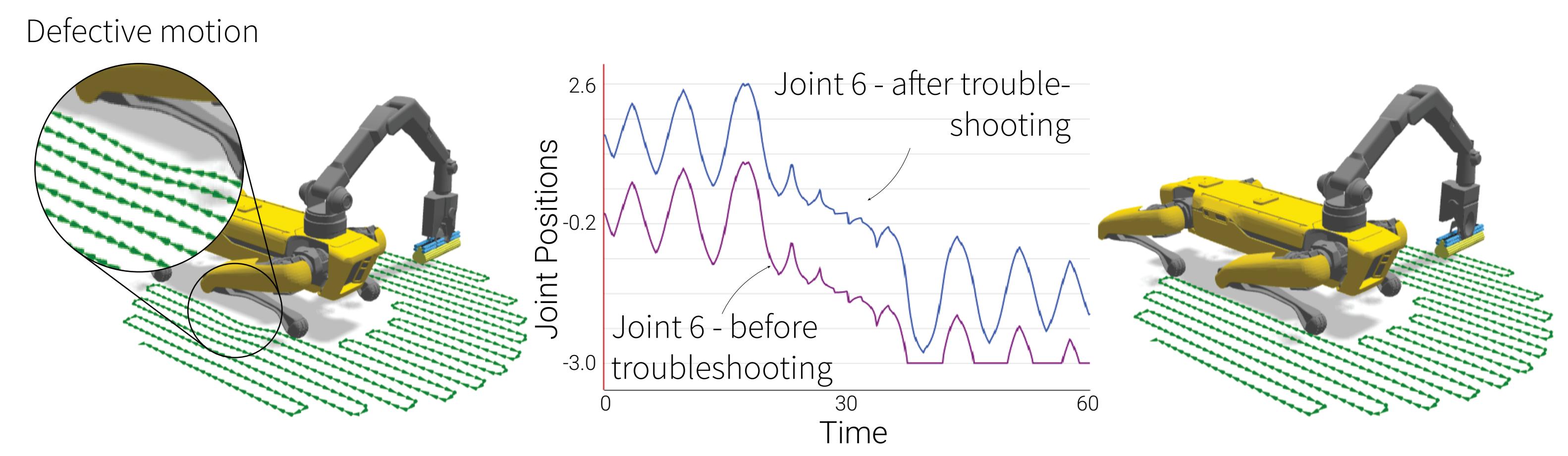


### B. Troubleshooting

**Task:** a Spot robot wipes nearby areas using its arm

**Without MC:** manually develop code to inspect motions

**With MC:** identify the problem in the 3D scene, navigate to the problematic segment using the timeline bar, and troubleshoot using a time-series plot

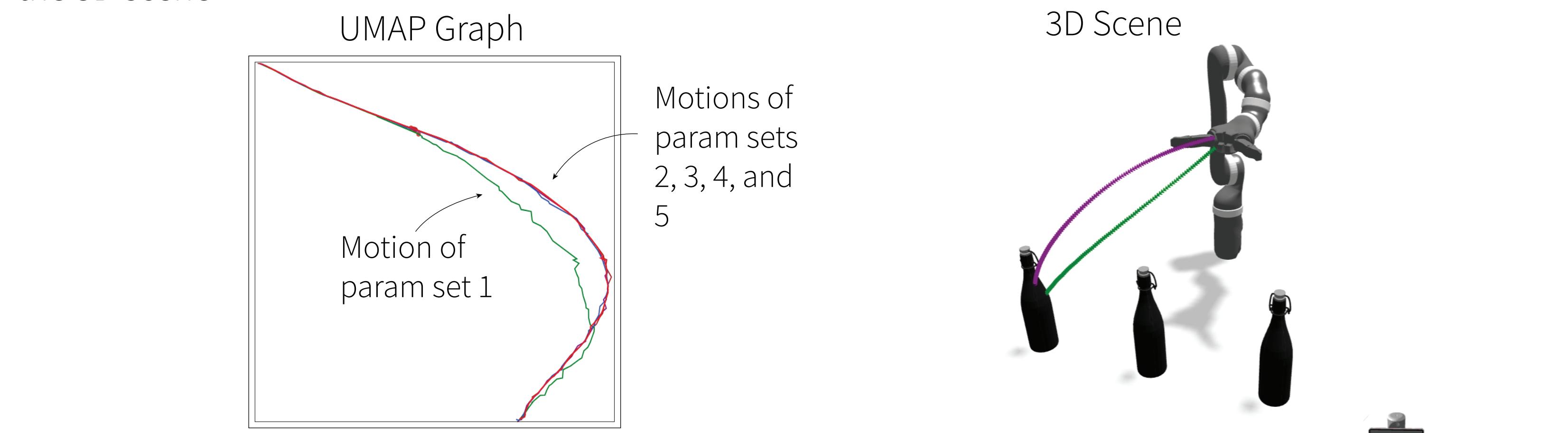


### C. Parameter Tuning for Legible Motions

**Task:** compare five legible motions generated using different parameter sets (legible motions<sup>[4]</sup> clearly communicate the robot's intentions to humans)

**Without MC:** initiate five instances of visualization tools (e.g., Rviz) side-by-side, manually synchronize the camera viewpoints, and manually align the motions in time

**With MC:** the UMAP graph view shows that the motions generated by four parameter sets are close to each other. Instead of comparing all five motions, the roboticist only compares two of them in the 3D scene

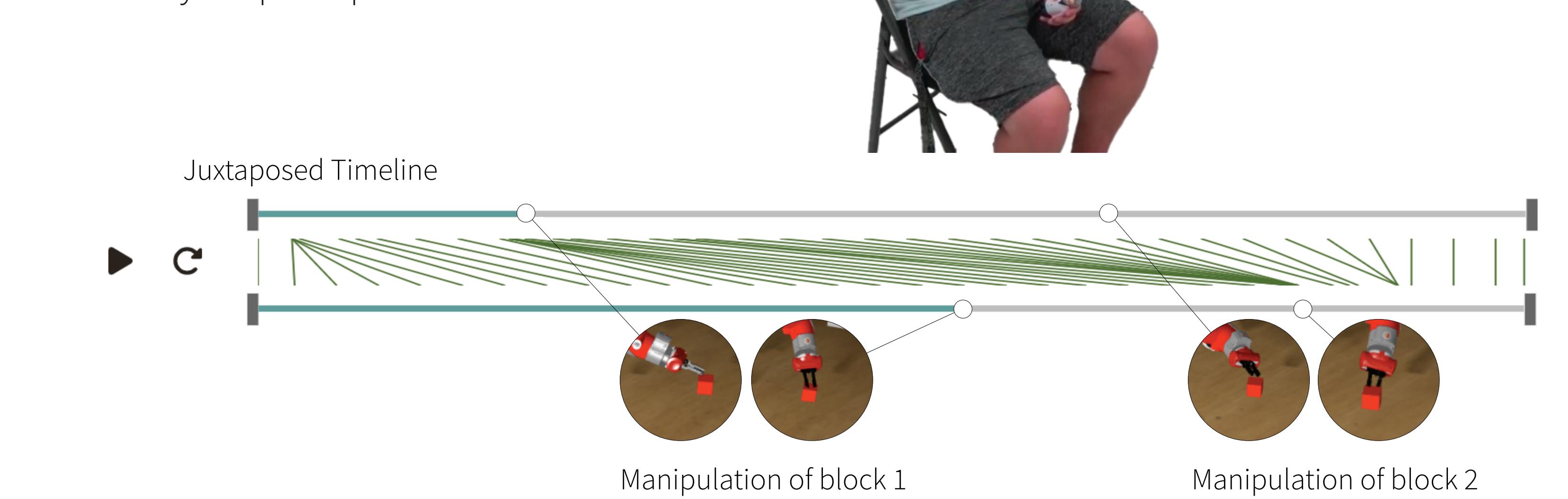


### D. Review of Motions in Teleoperation

**Task:** gain insights into different teleoperation strategies, e.g., the ways to pick up a block

**Without MC:** manually navigate through motions to observe how the robot picks up a block

**With MC:** the time warping feature enables the roboticist to quickly align two motions and compare various ways to pick up a block



[1] Michael Gleicher, Danielle Albers, Rick Walker, Ilir Jusufi, Charles Hansen, and Jonathan Roberts, "Visual comparison for information visualization", IV'11

[2] Leland McInnes, John Healy, and James Melville, "UMAP: Uniform Manifold Approximation and Projection for Dimension Reduction", ArXiv'18

[3] Didier Devaurs, Thierry Simeon and Juan Cortes, "Enhancing the transition-based RRT to deal with complex cost spaces", ICRA'13

[4] Christopher Bodden, Daniel Rakita, Bilge Mutlu and Michael Gleicher, "A flexible optimization-based method for synthesizing intent-expressive robot arm motion", IJRR'18