

Dive into Scientific Python

Yoav Ram
March 2017



Who I am

- **Yoav Ram** @yoavram
- Postdoc at Stanford University
- PhD in BioMath from Tel-Aviv University
- Using Python since 2002
- Using & teaching **Scientific Python** since 2011
- Python training for engineers & data scientists



Presentation & source code on GitHub:

<https://github.com/yoavram/DataTalks2017>

License: CC-BY-SA 4.0

Why Python?

for scientific computing...

[I used Matlab. Now I use Python. by Steve Tjoa](#)
[Why use Python for scientific computing?](#)

Python is Free

Gratis: Free as in Beer

- MATLAB is **expensive** (as of Feb 2017)
 - Individuals: \$2,350
 - Academia: \$550
 - Personal: \$85
 - Student: \$29-55
 - Batteries (toolboxes...) not included
- Python is totally **free**
 - Batteries included (NumPy, SciPy...)
- R is also **free**

Libre: Free as in Speech

- MATLAB source code is **closed** and proprietary
 - You cannot **see** the code
 - You cannot **change** the code
 - You can participate in the discussion as a **client**
- Python source code is **open**
 - You can **see**, you can **change**, you can **contribute** code and documentation ([python](#), [numpy](#))
 - You can participate in the discussion as a **peer** ([python](#), [numpy](#))
- R is also **open**

Python is a general-purpose
language

R and MATLAB are used primarily for
scientific computing

Python is used for:

- Scientific computing
- Enterprise software
- Web design
- Back-end
- Front-end
- Everything in between

Python is used at

Google, Rackspace, Microsoft, Intel, Walt Disney, MailChimp, twilio, Bank of America, Facebook, Instagram, HP, Linkedin, Elastic, Mozilla, YouTube, ILM, Thawte, CERN, Yahoo!, NASA, Trac, Civilization IV, reddit, LucasFilms, D-Link, Phillips, AstraZeneca, KLA-Tencor, **Nerua**

<https://us.pycon.org/2016/sponsors/>

<https://www.python.org/about/quotes/>

https://en.wikipedia.org/wiki/Python_%28programming_language%29#Use

https://en.wikipedia.org/wiki/List_of_Python_software

<https://www.python.org/about/success/>

Python is portable

More or less same code runs on
Windows, Linux, macOS, and any
platform with a Python interpreter

[Python for "other" platforms](#)

Python syntax is beautiful

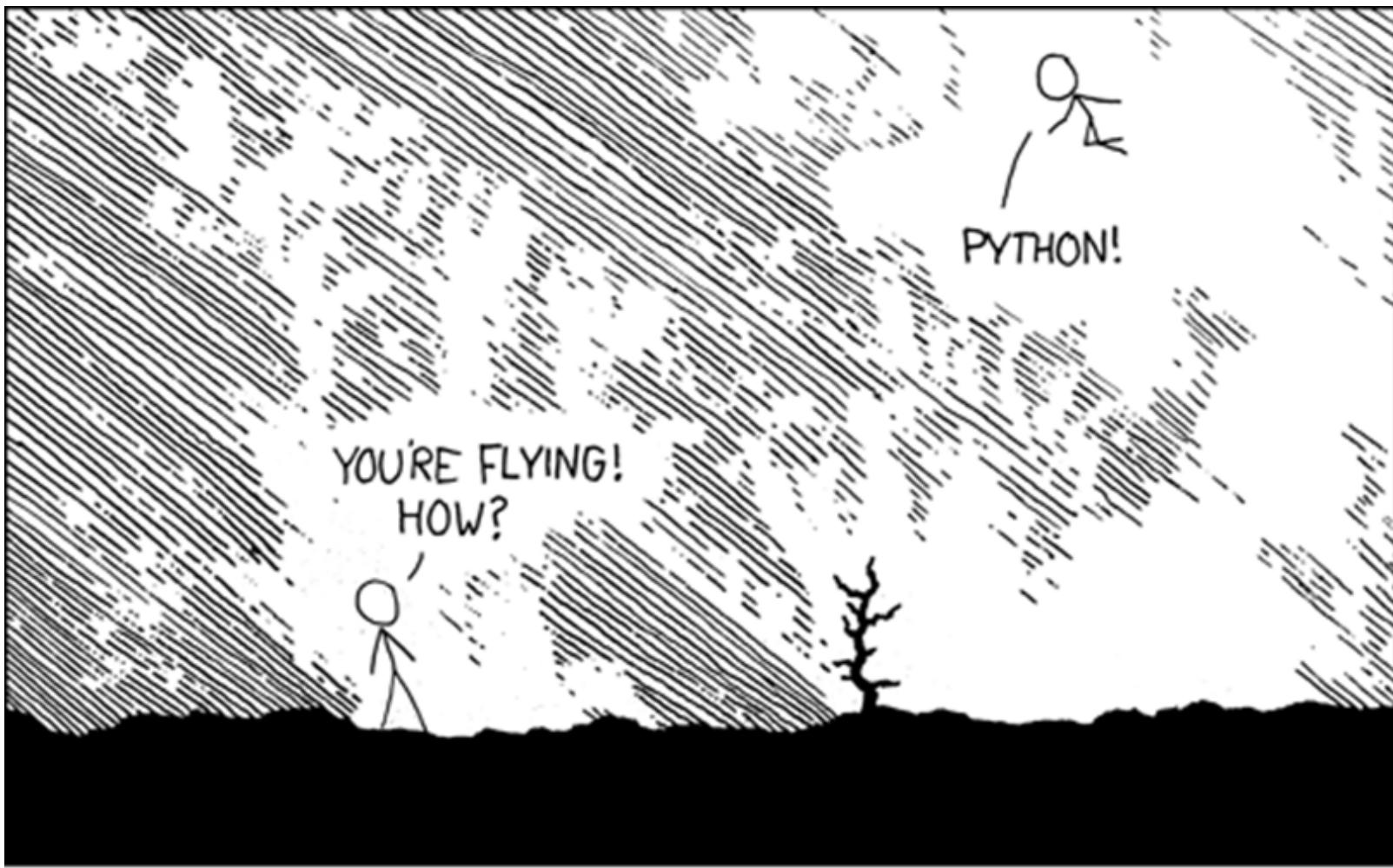
Although beauty is in the eyes of the beholder

Python is inherently object-oriented

Almost everything is an object

Python is high level, easy to learn, and fast to develop

So is MATLAB, Ruby, R...



Python is fast enough

Written in C

Easy to wrap more C

Easy to parallelize

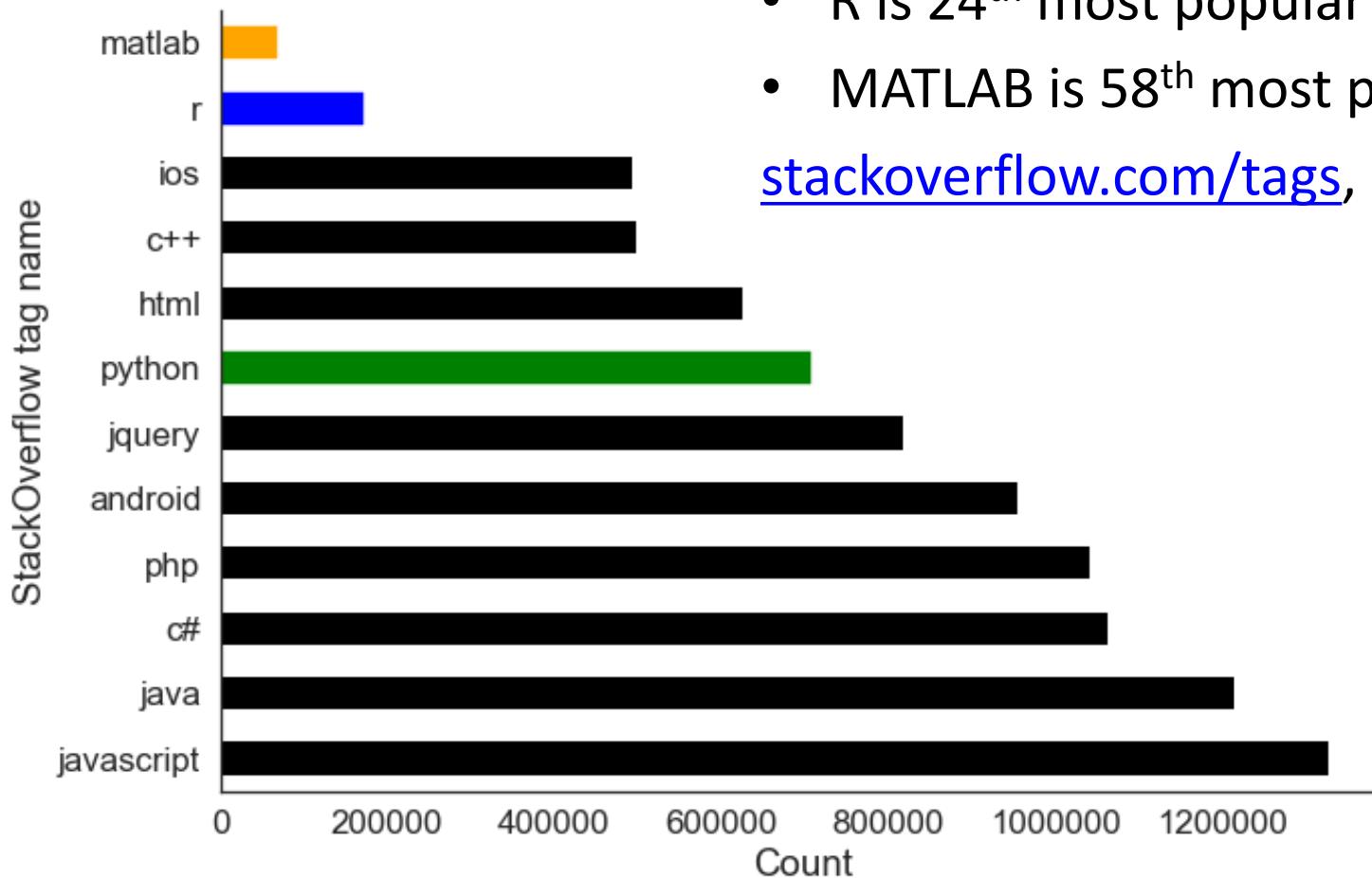


Python is popular and has a great
community

Popularity

- Python is 7th most popular tag on StackOverflow
- R is 24th most popular tag
- MATLAB is 58th most popular tag

stackoverflow.com/tags, Feb 2017

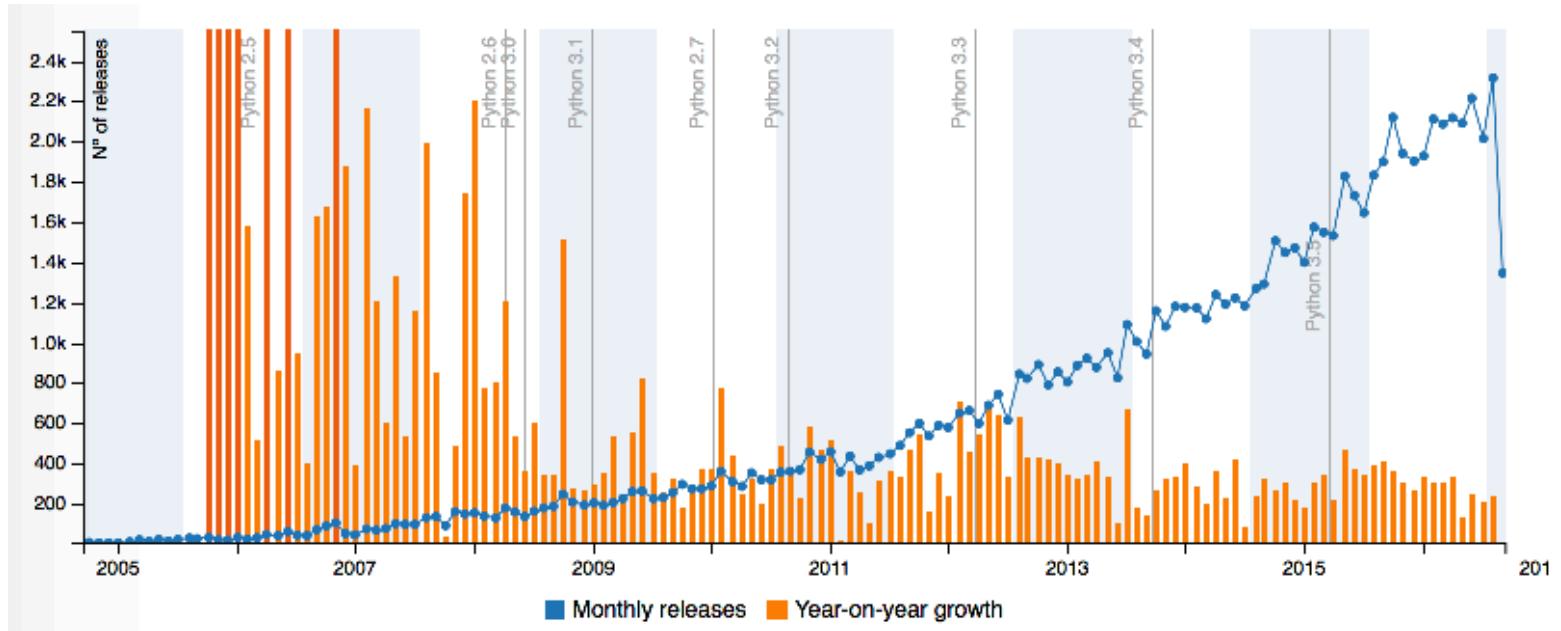


Active community

- 3rd most active repositories on *GitHub* after *Java* (incl. *Android*) and *JavaScript* (incl. *node.js*)
- ~4.8-fold more than R (12th)
- ~27-fold more than MATLAB (24th)
- As of Feb 2017
- See breakdown at [githut](#)

Python has a lot of great libraries

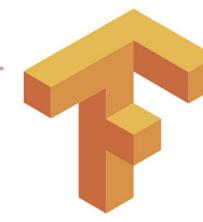
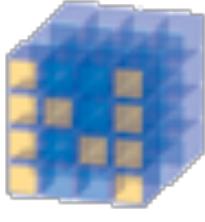
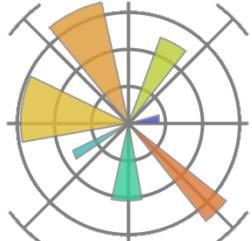
Many new libraries released every month



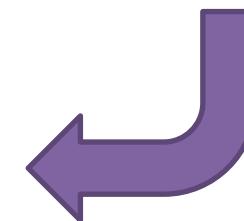
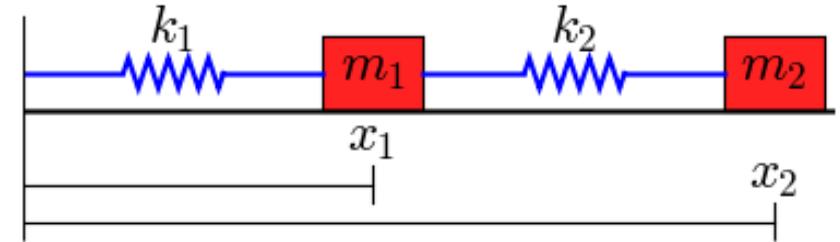
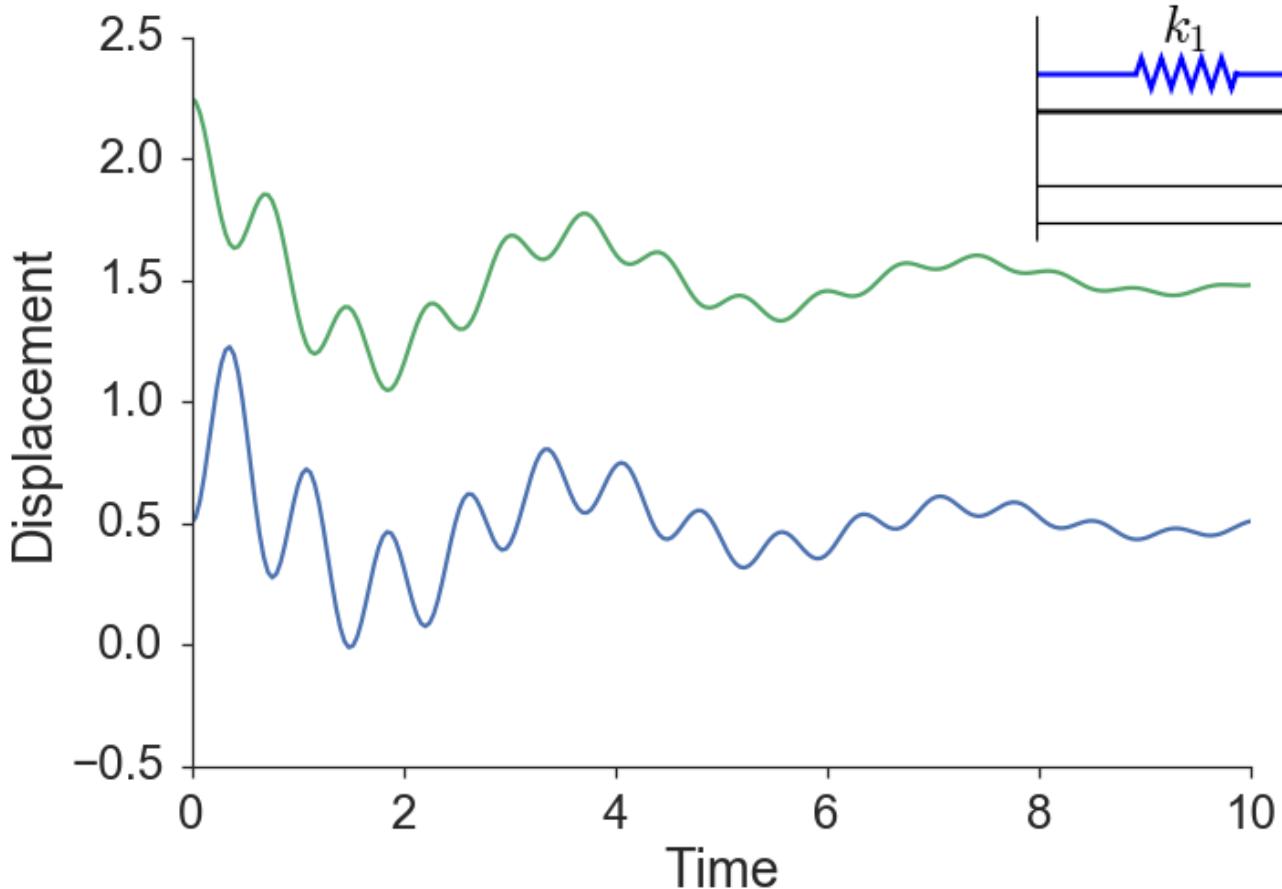
During 2016 >2,000 new packages released every month.
See more stats at [PyGarden/stats](#).

Python can do nearly everything MATLAB and R can do

With libraries like NumPy, SciPy,
Matplotlib, IPython/Jupyter,
Scikit-image, Scikit-learn, and more



Differential equations

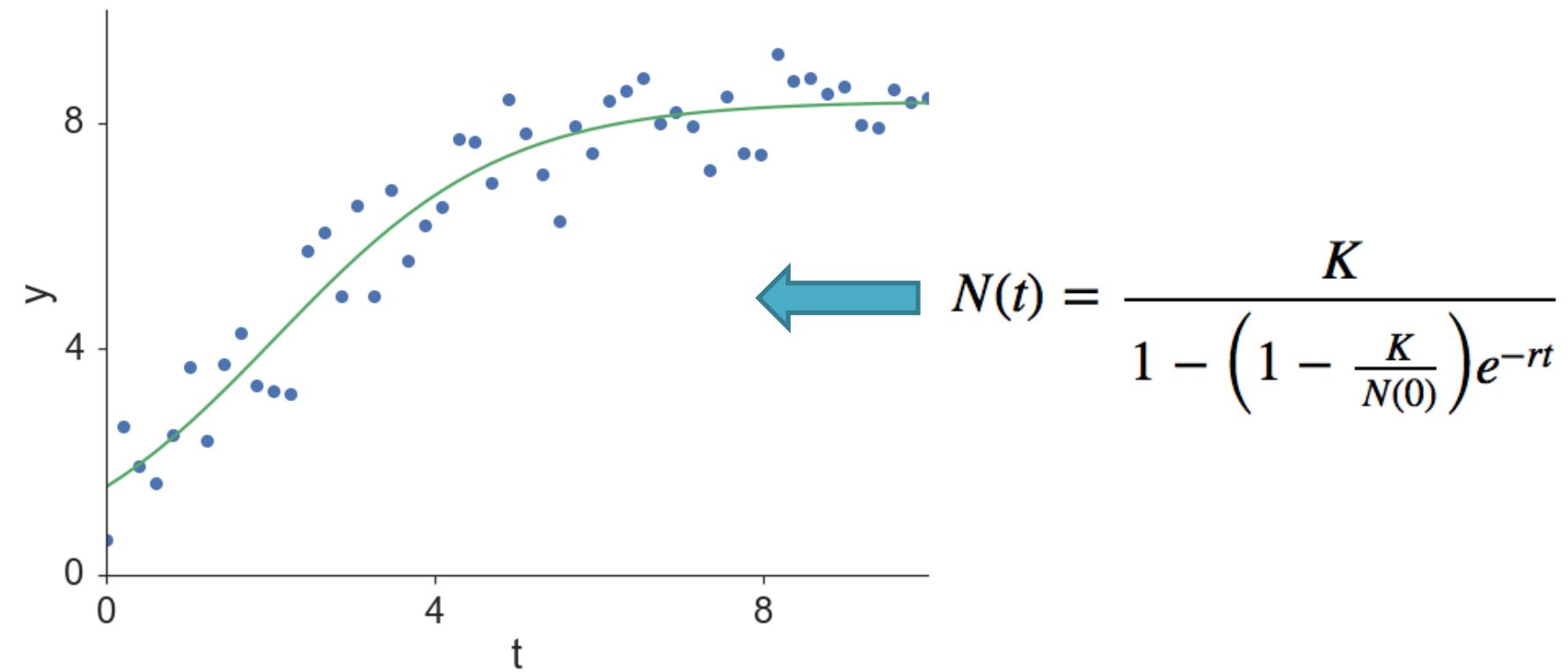


```
x = scipy.integrate.odeint(f, w0, t, ...)  
plot(t, x[:, 0])  
plot(t, x[:, 1])
```

Model fitting

```
params, cov = scipy.optimize.curve_fit(  
    f=logistic, xdata=t, ydata=y, p0=(1, 10, 1))
```

$$N(0)=1.512, K=8.462, r=0.758$$



Optimization

```
res = scipy.optimize.minimize_scalar(  
    f, method="bounded", bounds=[8, 16])
```

fun: -0.23330441717143405
message: 'Solution found.'
nfev: 9
status: 0
success: True
x: 11.706005

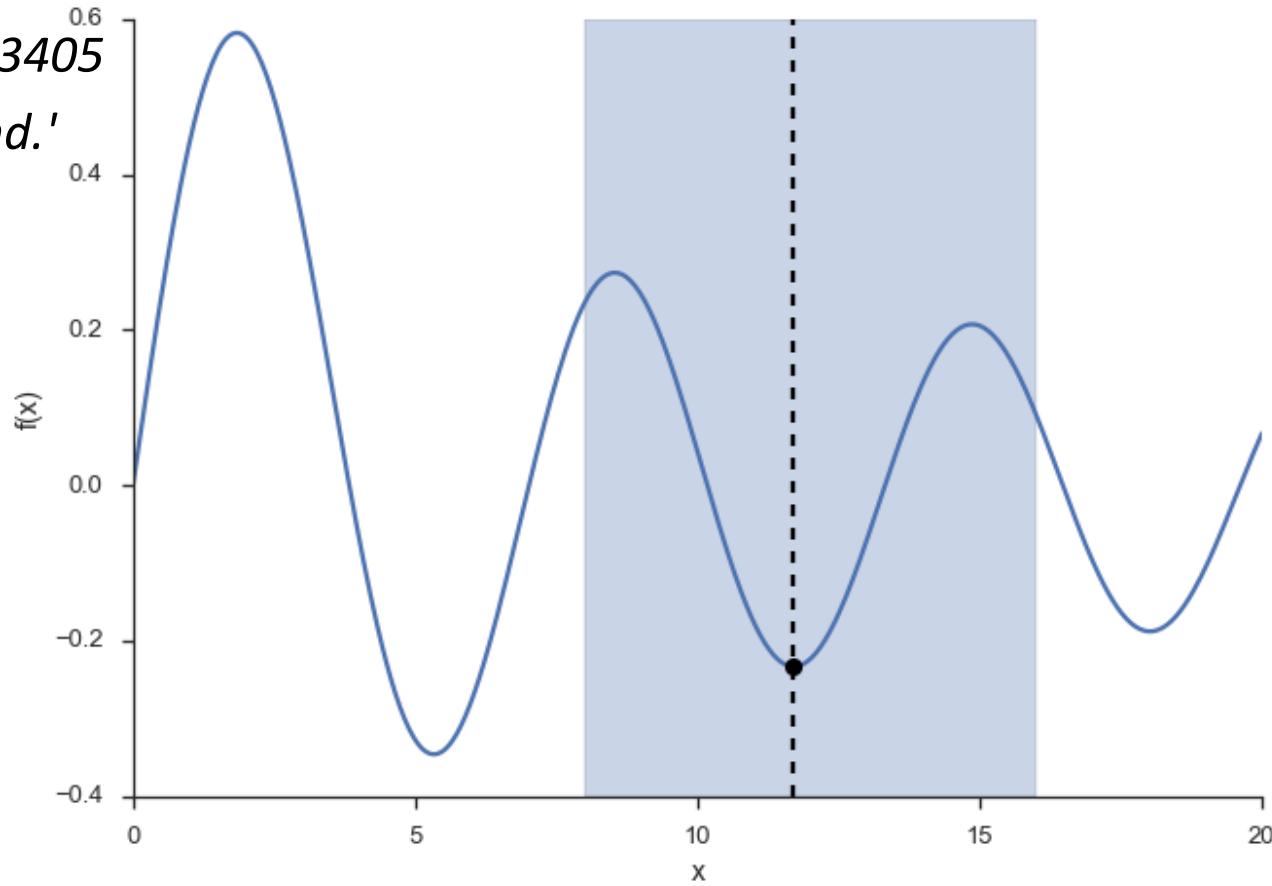


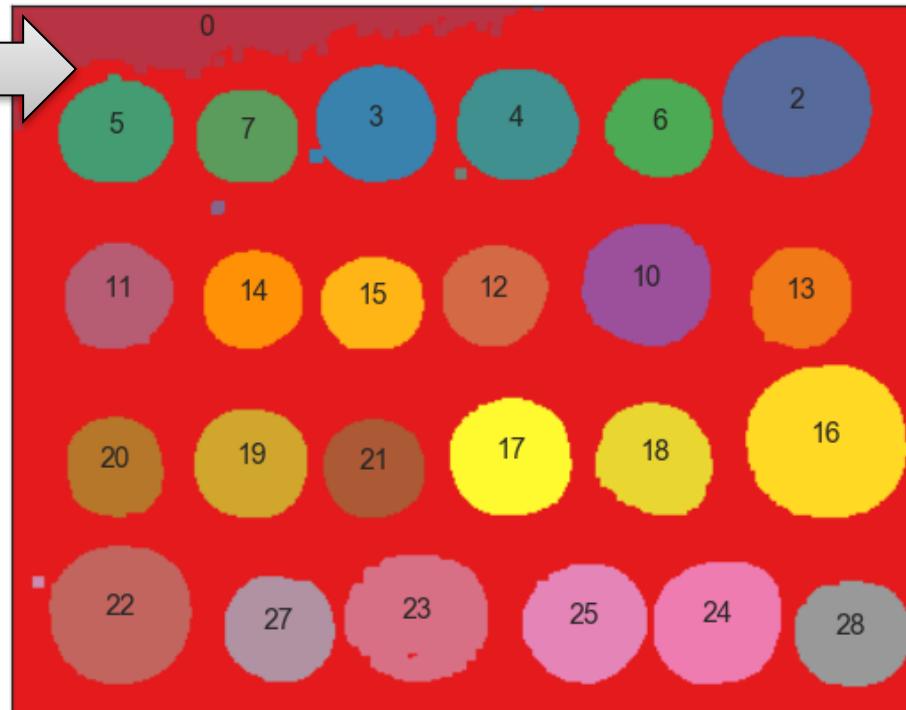
Image analysis

```
segmented = image > threshold  
dilated = scipy.ndimage.generic_filter(segmented, max)  
labels = skimage.measure.label(dilated)
```

image



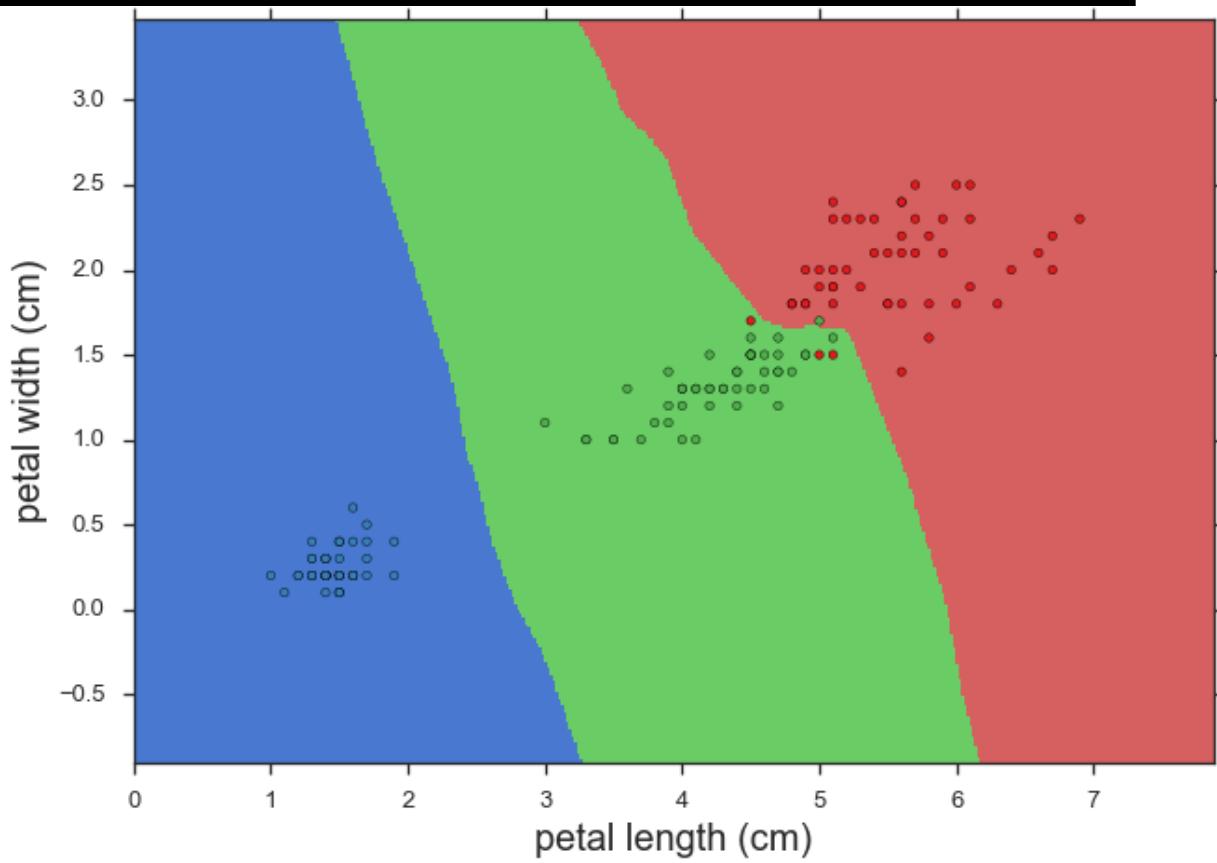
labels



Machine learning

```
knn = sklearn.neighbors.KNeighborsClassifier()  
knn.fit(X_train, y_train)  
knn.predict(X_test)
```

Accuracy: 0.9



Deep learning

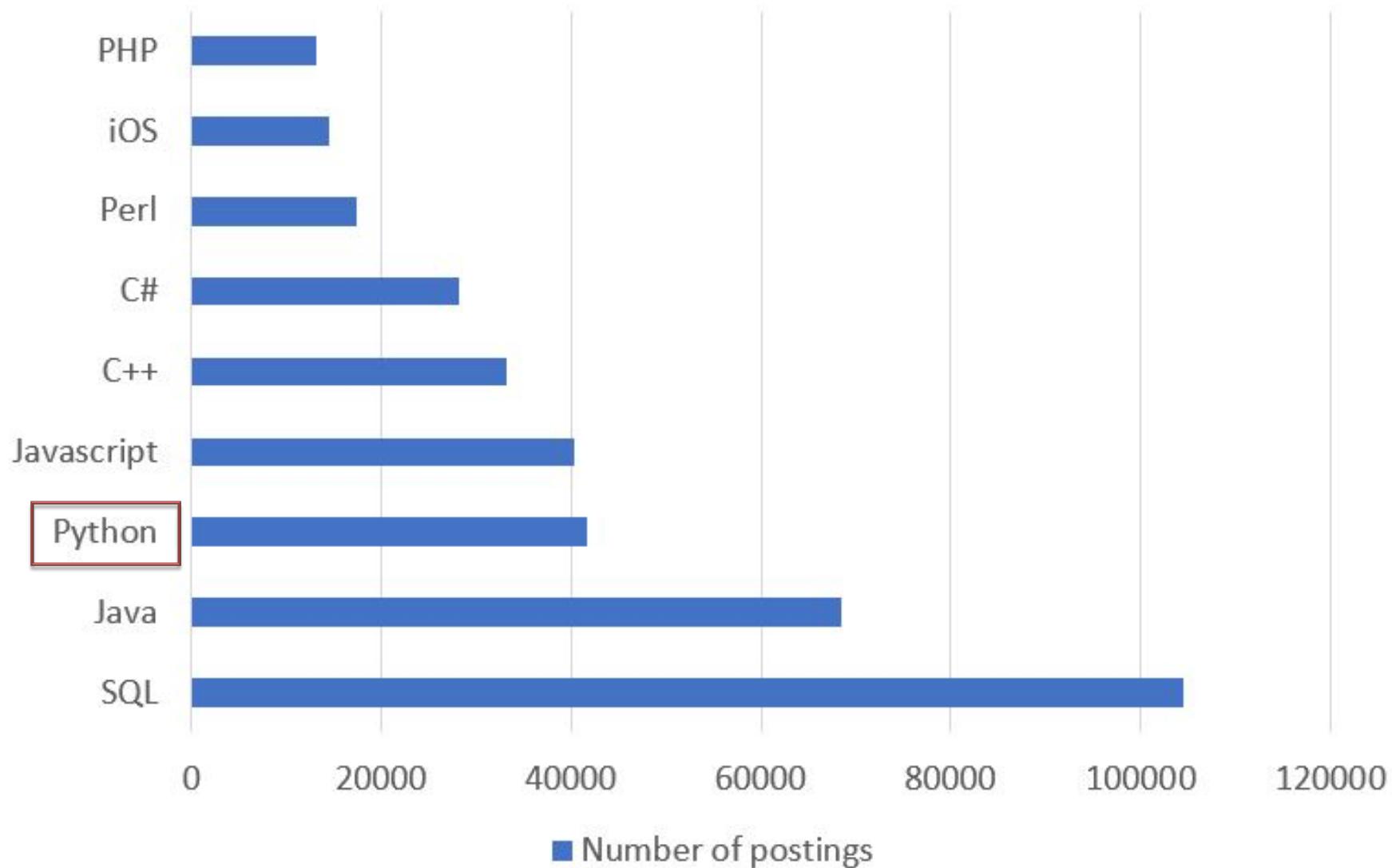
```
with tensorflow.Session() as s:  
    readout = s.graph.get_tensor_by_name('softmax:0')  
    predictions = s.run(readout, {'Image': image_data})  
pred_id = predictions.argmax()  
Label = node_lookup.id_to_string(pred_id)  
score = predictions[pred_id]
```

basketball (score = 0.98201)

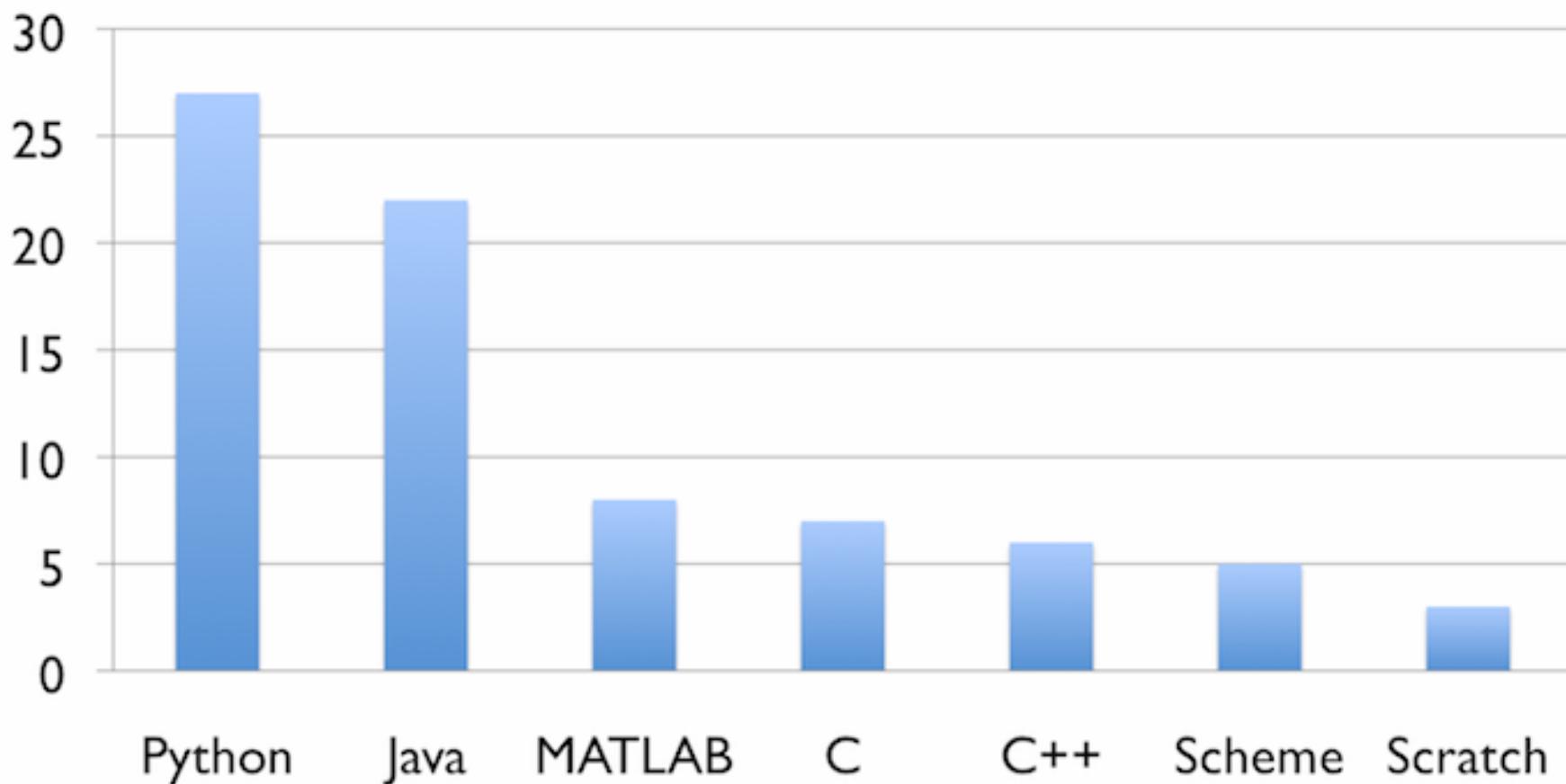


Demand & supply of Python
programmers is high

Number of Indeed Job Postings by Programming Language (Feb 2, 2017)



Number of top 39 U.S. computer science departments
that use each language to teach introductory courses



Analysis done by Philip Guo (www.pgbvine.net) in July 2014, last updated 2014-07-29

First language at Israeli universities

- **TAU:** CS & Engineering use Python
- **Technion:** CS use C, some courses in Python
- **HUJI:** CS & Humanities, use Python
- **BGU:** CS use Java, Engineering use C

History of Python

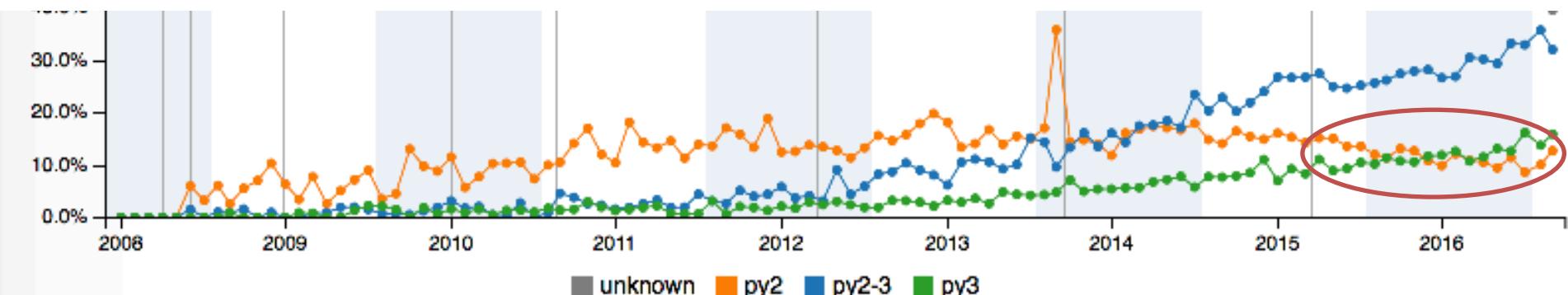
- Developed in 1989-91 by **Guido van Rossum** in the Netherlands
- Python 2.0 released Oct 2000 (support ends 2020)
- Python 3.0 released Dec 2008
- Python 3.6 released Dec 2016
- Python 3 is **widely used**



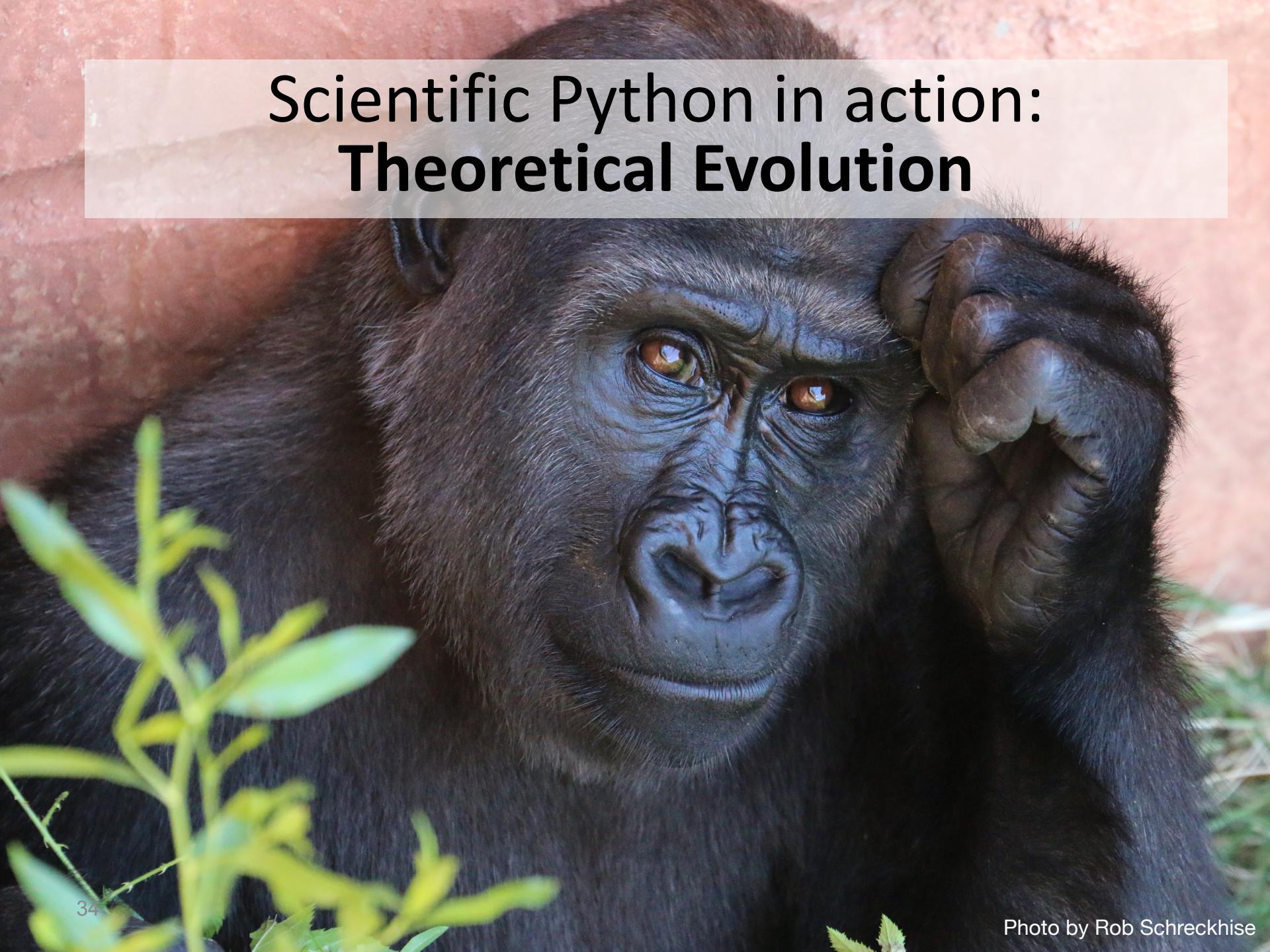
2 vs 3

If you use Python 2.x:

- 2012 called, they want their *print* back
- Seriously, consider moving to 3.x ASAP
- But at least 3.4
- See www.python3statement.org



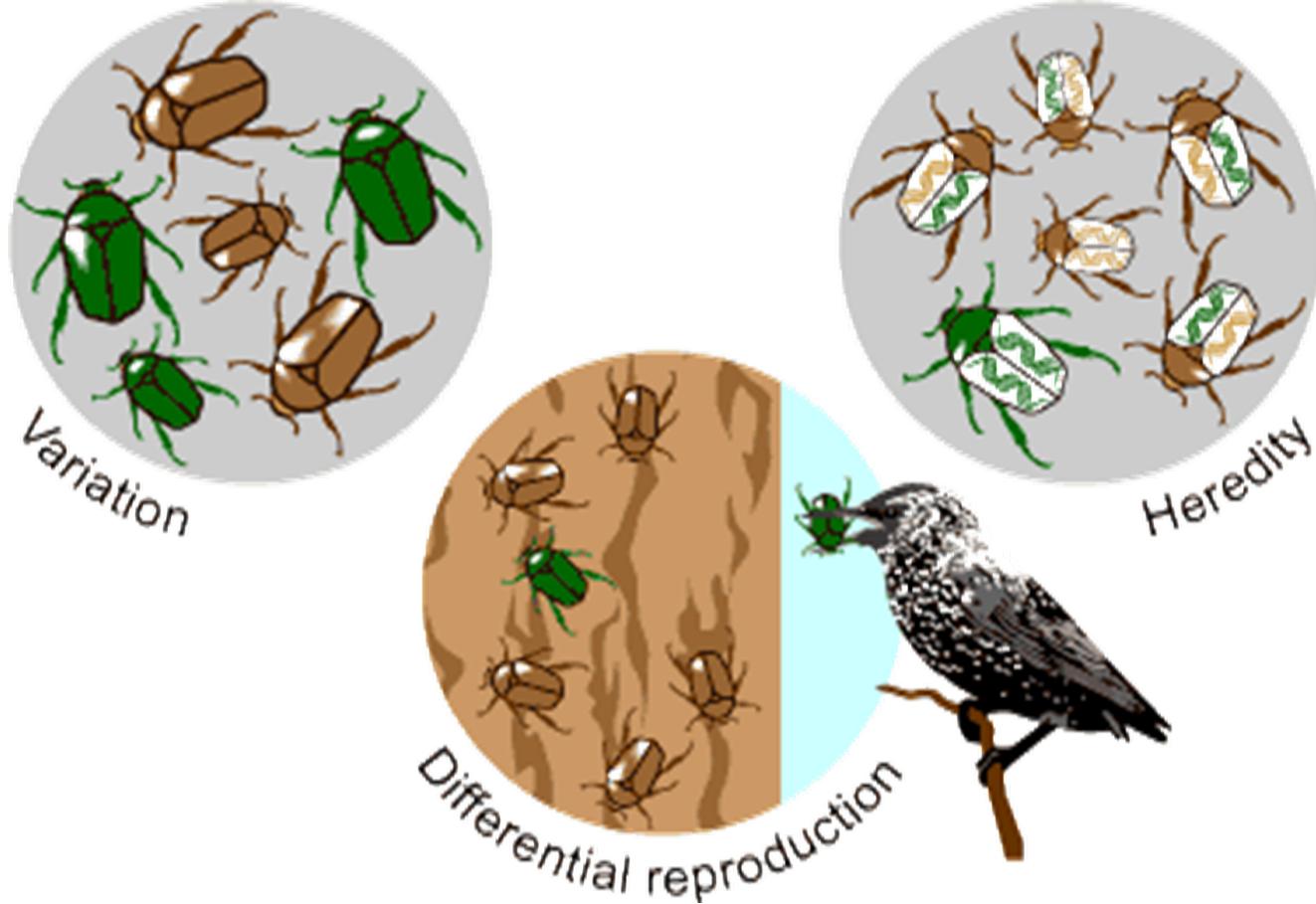
Scientific Python in action: Theoretical Evolution



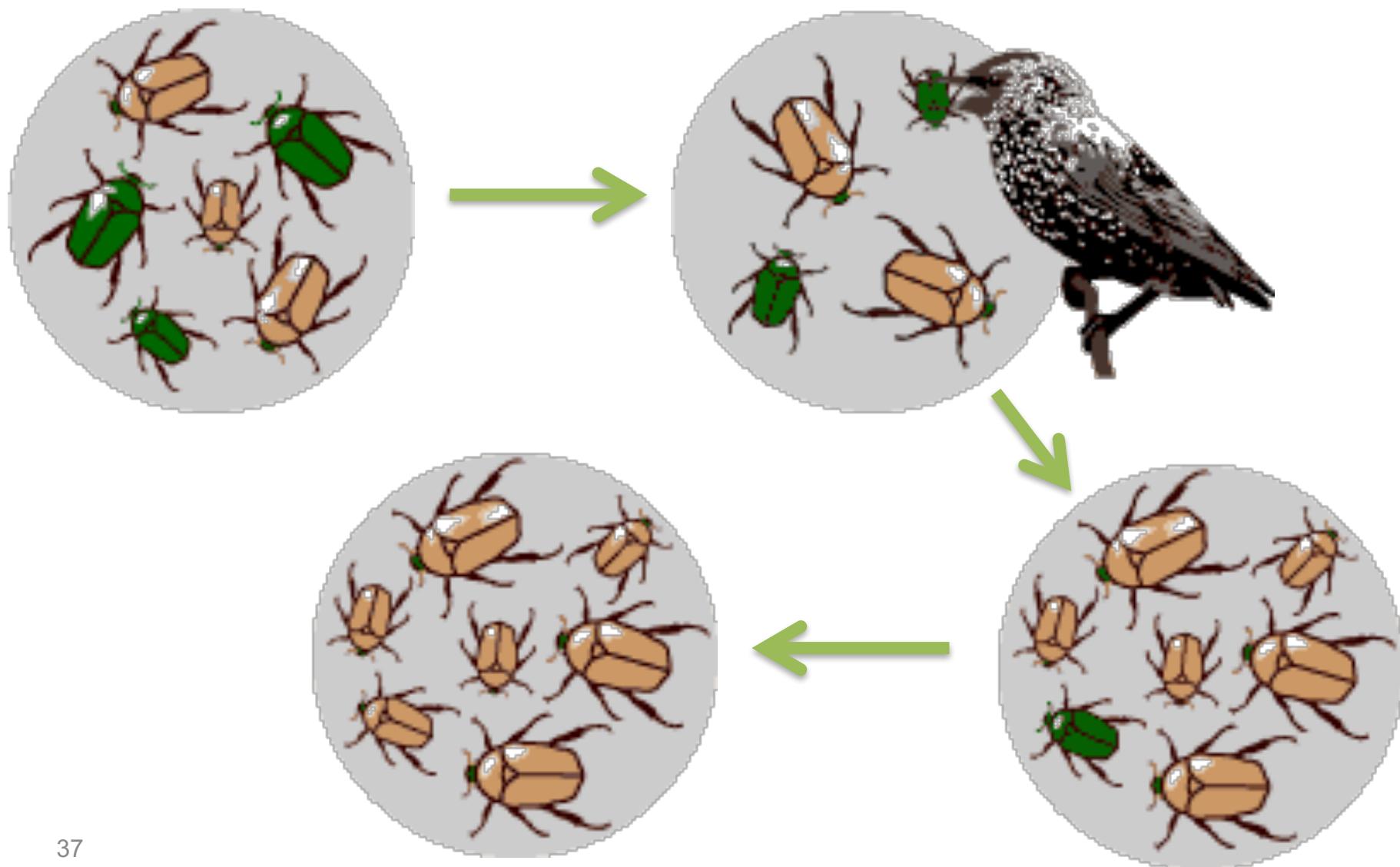
Scientific Python in action: Theoretical Evolution

- Formally this field is Population Genetics
- Study **changes in frequency** of gene variants within populations
- Focus on two forces:
 - **Natural selection**
 - **Random genetic drift**
- Methods from applied math, statistics, CS, theoretical physics

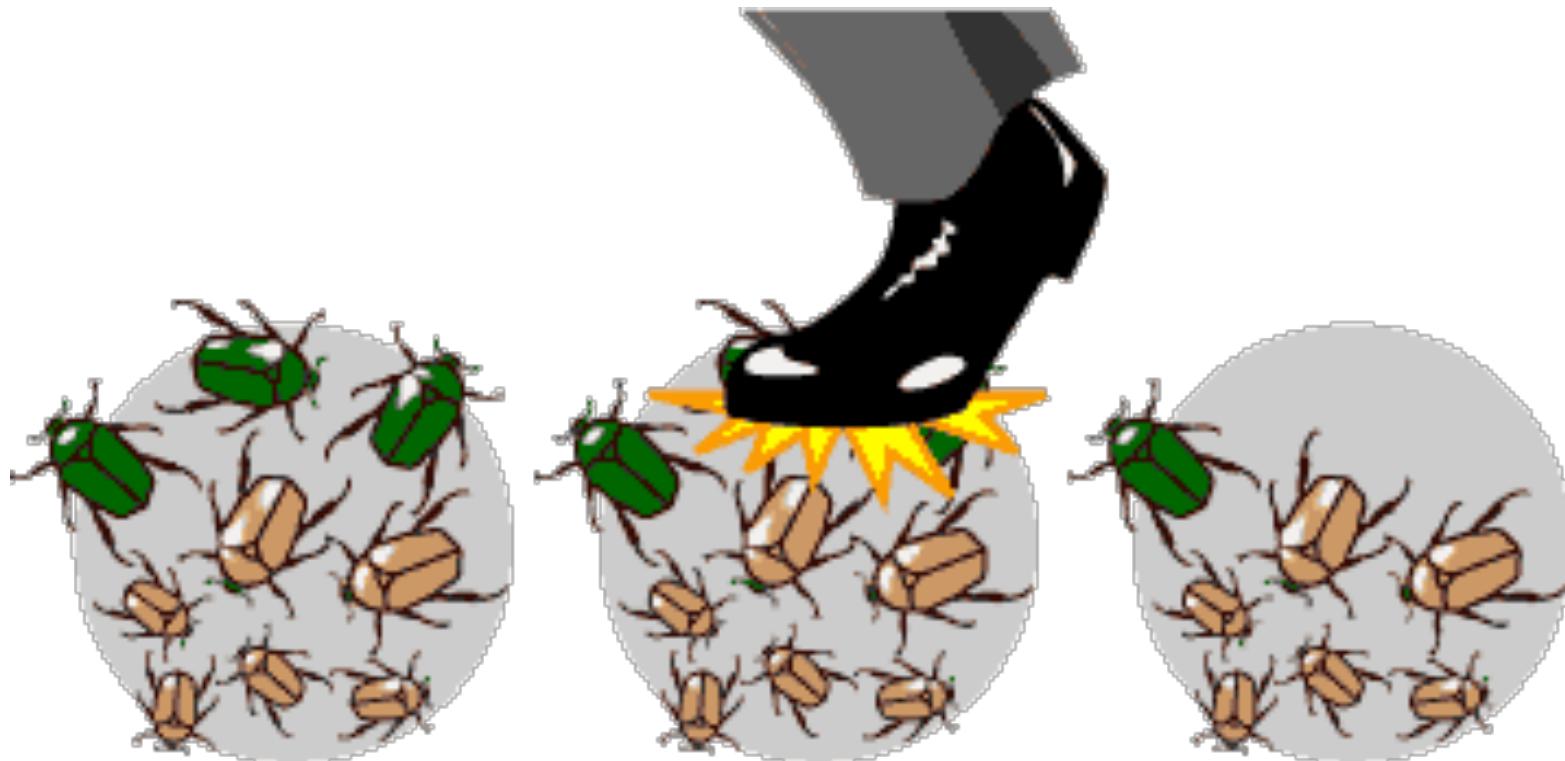
Evolution



Natural Selection



Random Genetic Drift



Wright-Fisher Model

Standard model for change in frequency of gene variants



R.A. Fisher
1890-1962
UK & Australia



Sewall Wright
1889-1988
USA

Wright-Fisher Model

Standard model for change in frequency of gene variants

Two gene variants: **0** and **1**.

Number of individuals with each variant is n_0 and n_1 .

Total population size is $N = n_0 + n_1$.

Frequency of each variant is $p_0=n_0/N$ and $p_1=n_1/N$.

Wright-Fisher Model

Assume that variant **1** is **favored by selection** due to better survival or reproduction.

The frequency of variant **1** after the effect of selection natural (p_1) is:

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

s is a selection coefficient, representing **how much variant 1 is favored over variant 0**.

Wright-Fisher Model

Random genetic drift accounts for the effect of **random sampling**.

Due to genetic drift, the number of individuals with variant **1** in the next generation (n'_1) is:

$$n'_1 \sim \text{Binomial}(N, p_1)$$

The **Binomial distribution** is the distribution of the number of successes in **N** independent trials with probability of success **p₁**.

Fixation Probability

Assume a single copy variant **1** in a population of size **N**.

What is the probability that variant **1** will take over the population rather than go extinct?

NumPy

The fundamental package for **scientific computing with Python**:

- N-dimensional arrays
- **Random number generators**
- Array functions
- Broadcasting
- Tools for integrating C/C++ and Fortran code
- Linear algebra
- Fourier transform

numpy.org

Into the code

Death to the Stock Photo



Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

Import a binomial random number generator from NumPy

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

```
fixation = n1 == N
```

Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

Start with a single copy of variant 1

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

```
fixation = n1 == N
```

Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

Until number of individuals
with variant 1 is 0 or N:
extinction or fixation

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

```
fixation = n1 == N
```

Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

The frequency of variant 1
after selection is p_1

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

```
fixation = n1 == N
```

Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
n1 = binomial(N, p1)
```

Due to genetic drift, the number of individuals with variant 1 in the next generation is n1

```
fixation = n1 == N
```

Natural Selection

$$p_1 = \frac{n_1 \cdot (1 + s)}{n_0 + n_1 \cdot (1 + s)}$$

Random drift

$$n'_1 \sim \text{Binomial}(N, p_1)$$

```
from numpy.random import binomial
```

```
n1 = 1
```

Fixation: n_1 equals N
Extinction: n_1 equals 0

```
while 0 < n1 < N:
```

```
    n0 = N - n1
```

```
    p1 = n1*(1+s) / (n0 + n1*(1+s))
```

```
    n1 = binomial(N, p1)
```

```
fixation = n1 == N
```

NumPy vs. Pure Python

NumPy is useful for random number generation:

```
n1 = binomial(N, p1)
```

Pure Python version would replace this with:

```
from random import random
rands = (random() for _ in range(N))
n1 = sum(1
            for r in rands
            if r < p1)
```

`random` is a standard library module

NumPy vs. Pure Python

```
%timeit simulation(N=1000, s=0.1)
%timeit simulation(N=1000000, s=0.01)
```

Pure Python version:

100 loops, best of 3: **6.42 ms** per loop
1 loop, best of 3: **528 ms** per loop

NumPy version:

10000 loops, best of 3: **150 µs** per loop **x42 faster**
1000 loops, best of 3: **313 µs** per loop

x1680 faster!

A cheetah is captured in mid-stride, running from left to right across a field of green grass. The cheetah's body is low to the ground, and its long tail is held high. Its coat is a light tan color with dark, irregular spots. A dark rectangular box is overlaid on the lower-left portion of the image, containing the text.

Can we do it
better faster?



- **Optimizing compiler**
- Declare the **static type** of variables
- Makes writing C extensions for Python as easy as Python itself
- Foreign function interface for invoking C/C++ routines

<http://cython.org>



```
def simulation(np.uint64_t N,
               np.float64_t s):
    cdef np.uint64_t n1 = 1
    cdef np.uint64_t n0
    cdef np.float64_t p

    while 0 < n1 < N:
        n0 = N - n1
        p1 = n1 * (1 + s) / (n0 + n1 * (1 + s))
        n1 = np.random.binomial(N, p1)

    return n1 == N
```



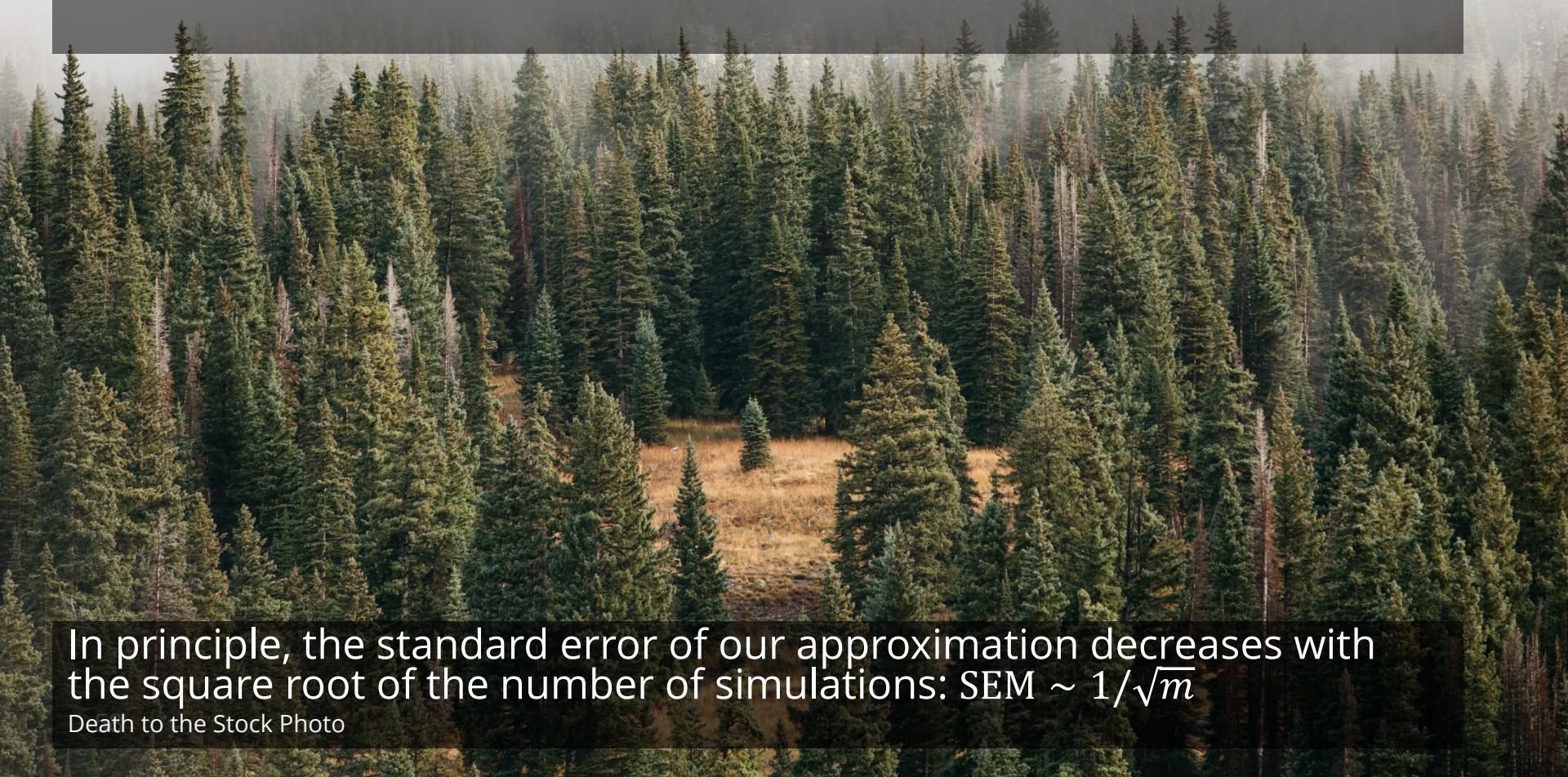
```
%timeit simulation(N=1000, s=0.1)
%timeit simulation(N=1000000, s=0.01)
```

Cython vs. NumPy:

10000 loops, best of 3: **87.8 µs** per loop **x2 faster**

10000 loops, best of 3: **177 µs** per loop **x1.75 faster**

To approximate the fixation probability we need to run **many simulations**. Thousands.



In principle, the standard error of our approximation decreases with the square root of the number of simulations: $SEM \sim 1/\sqrt{m}$

Death to the Stock Photo

Multiple simulations: for loop

```
fixations = [  
    simulation(N, s)  
    for _ in range(1000)  
]
```

Multiple simulations: for loop

```
fixations = [  
    simulation(N, s)  
    for _ in range(1000)  
]  
fixations
```

```
[False, True, False, ..., False, False]
```

```
sum(fixations) / len(fixations)
```

```
0.195
```

Multiple simulations: for loop

```
%%timeit  
fixations = [  
    simulation(N, s)  
    for _ in range(1000)  
]
```

1 loop, best of 3: **8.05 s** per loop

Multiple simulations: NumPy

```
def simulation(N, s, repetitions):
    n1 = np.ones(repetitions)
    update = np.array([True] * repetitions)

    while update.any():
        p1 = n1 * (1 + s) / (N + n1 * s)
        n1[update] = binomial(N, p1[update])
        update = (n1 > 0) & (n1 < N)

    return n1 == N
```

Initialize multiple simulations

Multiple simulations: NumPy

```
def simulation(N, s, repetitions):  
    n1 = np.ones(repetitions)  
    update = np.array([True] * repetitions)  
  
    while update.any():  
        p1 = n1 * (1 + s) / (N + n1 * s)  
        n1[update] = binomial(N, p1[update])  
        update = (n1 > 0) & (n1 < N)  
  
    return n1 == N
```

Natural selection:
n1 is an array so operations are element-wise

Multiple simulations: NumPy

```
def simulation(N, s, repetitions):
    n1 = np.ones(repetitions)
    update = np.array([True] * repetitions)

    while update.any():
        p1 = n1 * (1 + s) / (N + n1 * s)
        n1[update] = binomial(N, p1[update])
        update = (n1 > 0) & (n1 < N)

    return n1 == N
```

Genetic drift:
p1 is an array so binomial(N,
p1) draws from multiple
distributions

Multiple simulations: NumPy

```
def simulation(N, s, repetitions):  
    n1 = np.ones(repetitions)  
    update = np.array([True] * repetitions)  
  
    while update.any():  
        p1 = n1 * (1 + s) / (N + n1 * s)  
        n1[update] = binomial(N, p1[update])  
        update = (n1 > 0) & (n1 < N)  
  
    return n1 == N
```

update follows the simulations
that didn't finish yet

Multiple simulations: NumPy

```
def simulation(N, s, repetitions):
    n1 = np.ones(repetitions)
    update = np.array([True] * repetitions)

    while update.any():
        p1 = n1 * (1 + s) / (N + n1 * s)
        n1[update] = binomial(N, p1[update])
        update = (n1 > 0) & (n1 < N)

    return n1 == N
```

update follows the simulations
that didn't finish yet

Multiple simulations: NumPy

```
def simulation(N, s, repetitions):
    n1 = np.ones(repetitions)
    update = np.array([True] * repetitions)

    while update.any():
        p1 = n1 * (1 + s) / (N + n1 * s)
        n1[update] = binomial(N, p1[update])
        update = (n1 > 0) & (n1 < N)

    return n1 == N
```

result is array of Booleans: for each simulation, did variant 1 fix?

Multiple simulations: NumPy

```
%timeit simulation(N=1000, s=0.1)  
10 loops, best of 3: 25.2 ms per loop
```

x320 faster

Fixation probability as a function of N

```
Nrange = np.logspace(1, 6, 20,  
                      dtype=np.uint64)
```

N must be an **integer** for this to evaluate to **True**:

(n1 > 0) & (n1 < N)

Fixation probability as a function of N

```
fixations = [  
    simulation(  
        N,  
        s,  
        repetitions  
    ) for N in Nrange  
]
```

Fixation probability as a function of N

```
fixations = np.array(fixations)  
fixations
```

```
array([[False, False, ..., False, False],  
       [False, True, ..., False, False],  
       , ...,  
       [False, False, ..., True, False],  
       [False, False, ..., False, False]],  
      dtype=bool)
```

Fixation probability as a function of N

```
fixations = np.array(fixations)
mean = fixations.mean(axis=1)
sem = fixations.std(
    axis=1,
    ddof=1
) / np.sqrt(repetitions)
```

Approximation

Kimura's equation:

$$\frac{e^{-2s} - 1}{e^{-2Ns} - 1}$$



Motoo Kimura
1924-1994
Japan & USA

```
def kimura(N, s):  
    return np.expm1(-2 * s) /  
          np.expm1(-2 * N * s)
```

expm1(x) is **e^x-1** with better precision for small values of x

kimura works on arrays out-of-the-box

```
%timeit [kimura(N=N, s=s)
```

for N in Nrange]

```
%timeit kimura(N=Nrange, s=s)
```

1 loop, best of 3: **752 ms** per loop

1000 loops, best of 3: **3.91 ms** per loop

X200 faster!

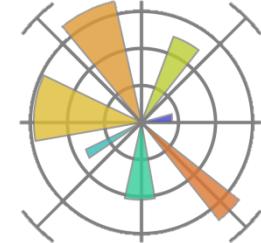
Numexpr

Fast evaluation of element-wise array expressions
using a vector-based virtual machine

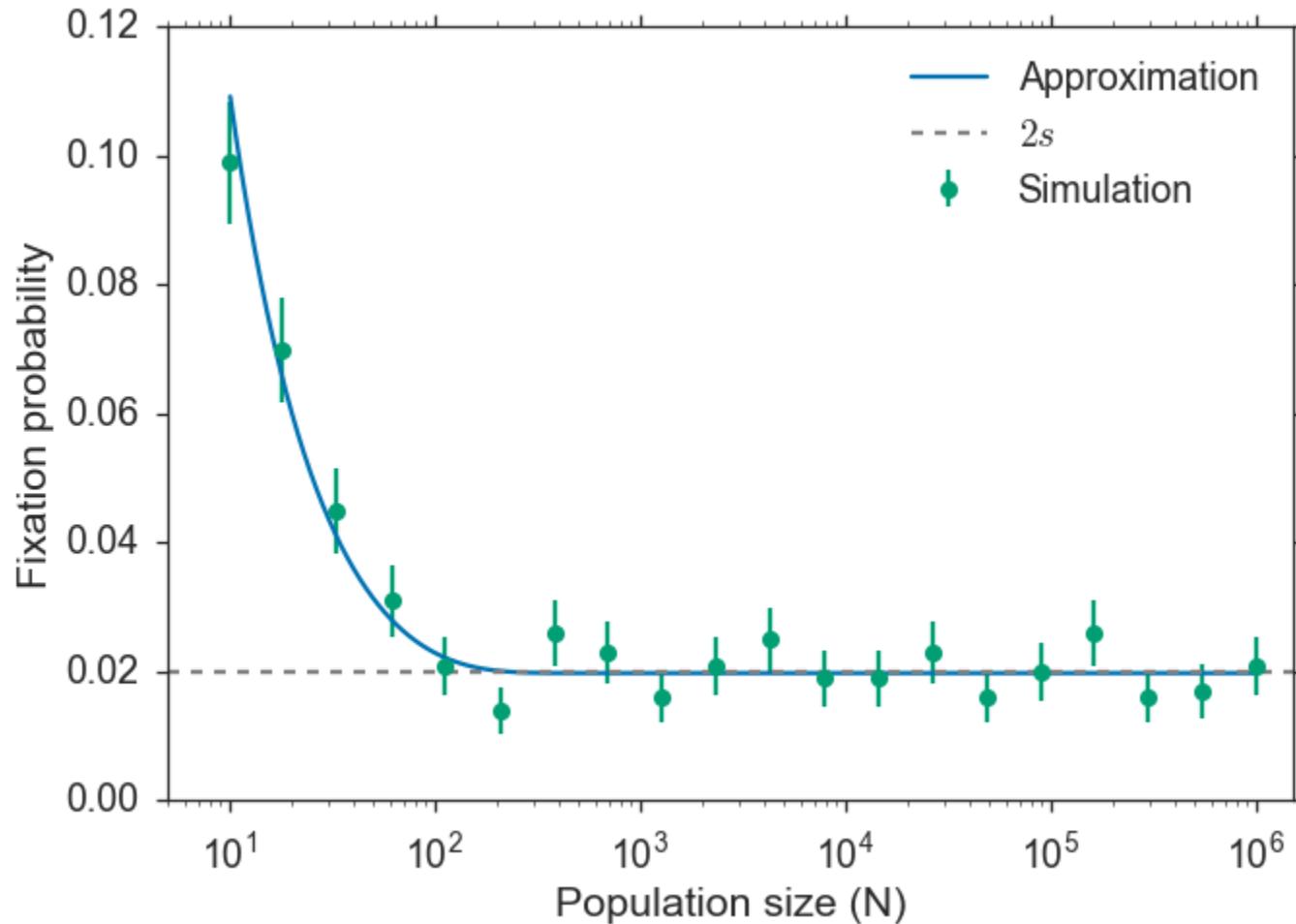
```
def kimura(N, s):  
    return numexpr.evaluate(  
        "expm1(-2 * s) /  
        expm1(-2 * N * s)")
```

```
%timeit kimura(N=Nrange, s=s)
```

1000 loops, best of 3: 803 μ s per loop **x5 faster**



Plotting with matplotlib



Fixation time

How much time does it take variant 1 to go extinct or to fix?

We want to keep track of time*.

time is measured in number of generations

https://commons.wikimedia.org/wiki/File:Prim_clockwork.jpg

```
def simulation(N, s, repetitions):
    n1 = np.ones(repetitions)
    T = np.empty_like(n1)
    update = (n1 > 0) & (n1 < N)
    t = 0
                                t keeps track of time
    while update.any():
        t += 1
        p = n1 * (1 + s) / (N + n1 * s)
        n1[update] = binomial(N, p[update])
        T[update] = t
        update = (n1 > 0) & (n1 < N)

    return n1 == N, T
```

```
def simulation(N, s, repetitions):
    n1 = np.ones(repetitions)
    T = np.empty_like(n1)
    update = (n1 > 0) & (n1 < N)
    t = 0
    while update.any():
        t += 1
        p = n1 * (1 + s) / (N + n1 * s)
        n1[update] = binomial(N, p[update])
        T[update] = t
        update = (n1 > 0) & (n1 < N)

    return n1 == N, T
```

T holds time for extinction/fixation

```
def simulation(N, s, repetitions):
    n1 = np.ones(repetitions)
    T = np.empty_like(n1)
    update = (n1 > 0) & (n1 < N)
    t = 0
    while update.any():
        t += 1
        p = n1 * (1 + s) / (N + n1 * s)
        n1[update] = binomial(N, p[update])
        T[update] = t
        update = (n1 > 0) & (n1 < N)

    return n1 == N, T
```

**Return both Booleans
and times (T)**

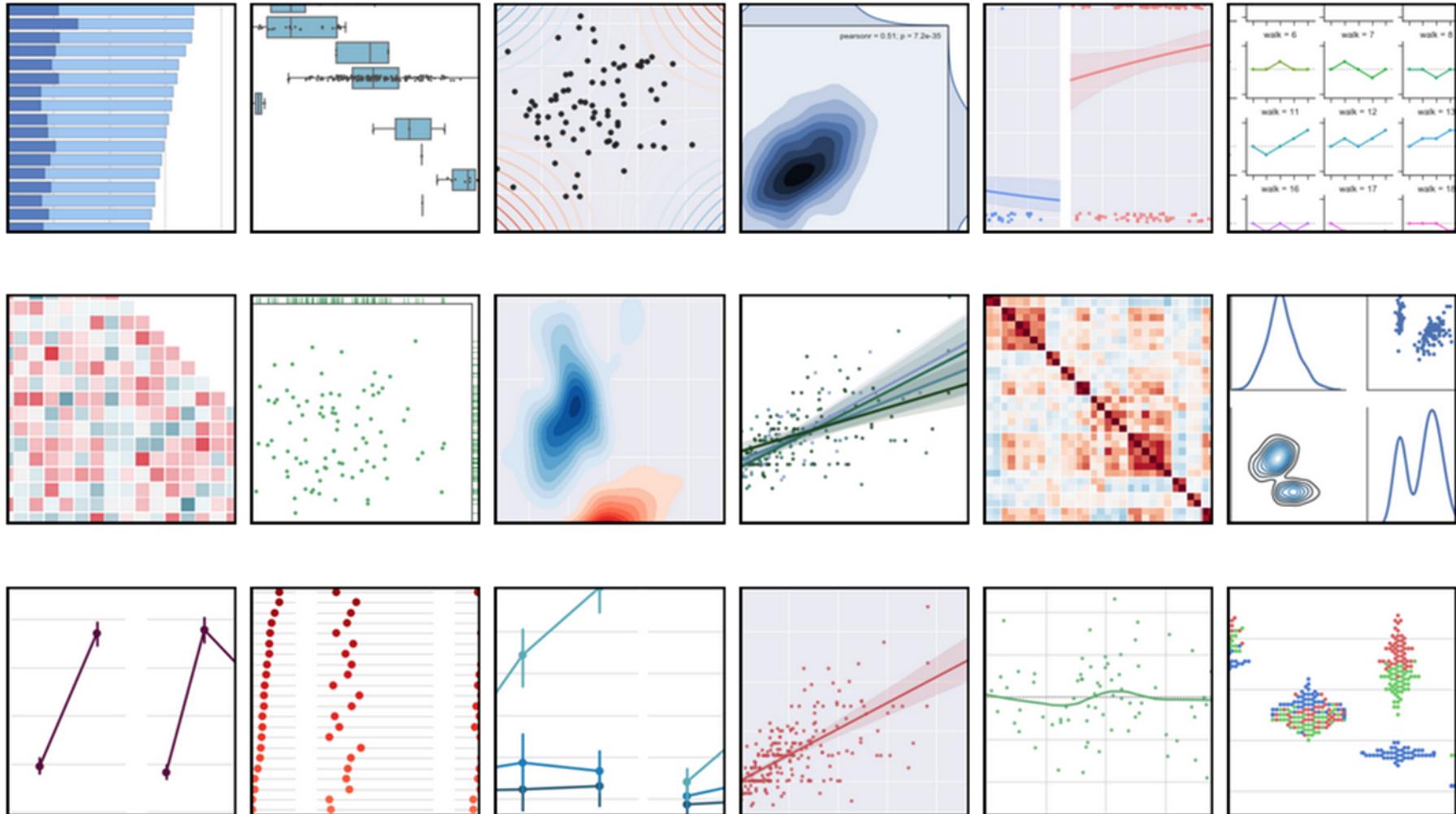
Statistical data visualization with Seaborn

- Visualization library based on **matplotlib** and **Pandas**
- High-level interface for attractive **statistical graphics**

By Michael Waskom, postdoc at NYU

<http://seaborn.pydata.org>

Statistical data visualization with Seaborn



Plot with Seaborn

```
from seaborn import distplot  
fixations, times = simulation()  
  
distplot(times[fixations])  
  
distplot(times[~fixations])
```

Plot with Seaborn

```
from seaborn import distplot  
fixations, times = simulation()  
distplot(times[fixations])  
distplot(times[~fixations])
```

Plot with Seaborn

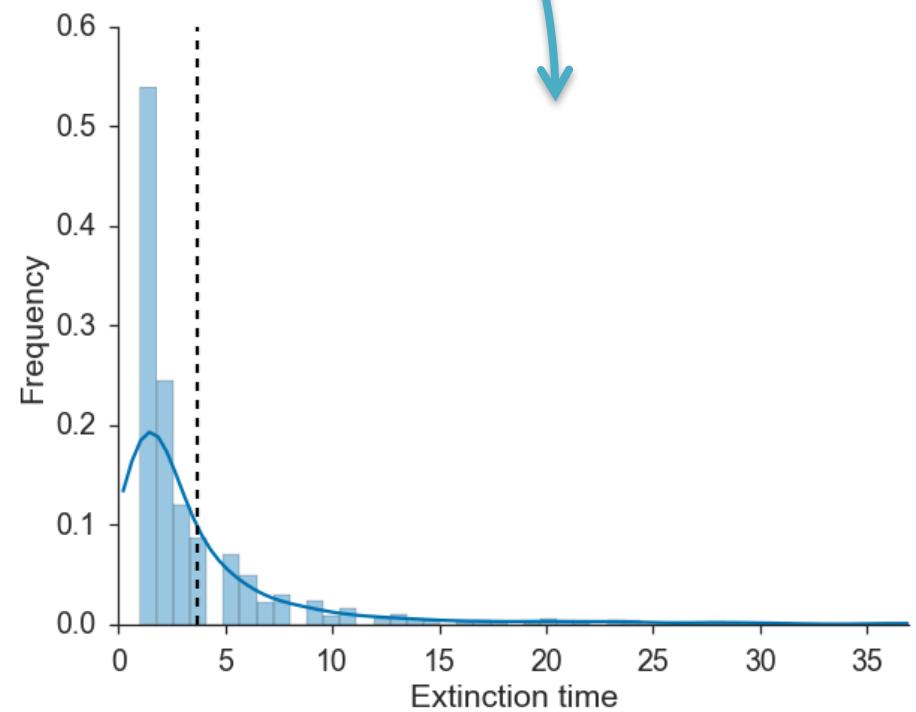
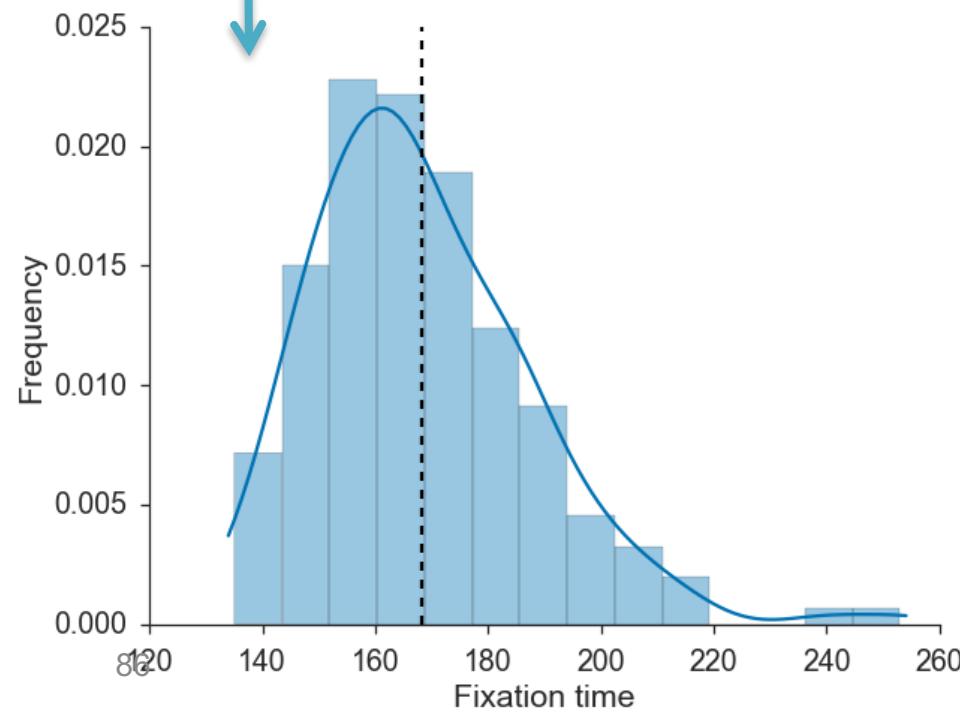
```
from seaborn import distplot  
  
fixations, times = simulation()  
  
distplot(times[fixations])  
  
distplot(times[~fixations])
```

Plot with Seaborn

```
fixations, times = simulation(...)
```

```
distplot(times[fixations])
```

```
distplot(times[~fixations])
```



Diffusion equation approximation

$$I_1(x) = \frac{1 - e^{-2Nsx} - e^{-2Ns(1-x)} + e^{-2Ns}}{x(1-x)}$$

$$I_2(x) = \frac{(e^{2Nsx} - 1)(1 - e^{-2Ns(1-x)})}{x(1-x)}$$

$$J_1 = \frac{1}{s(1 - e^{-2Ns})} \int_x^1 I_1(y) dy$$

$$J_2 = \frac{1}{s(1 - e^{-2Ns})} \int_0^x I_2(y) dt$$

$$u = \frac{1 - e^{-2Nsx}}{1 - e^{-2Ns}}$$

$$T_{fix} = J_1 + \frac{1 - u}{u} J_2$$



Motoo Kimura
1924-1994
Japan & USA

Diffusion equation approximation

$$I_1(x) = \frac{1 - e^{-2Nsx} - e^{-2Ns(1-x)} + e^{-2Ns}}{x(1-x)}$$

$$I_2(x) = \frac{(e^{2Nsx} - 1)(1 - e^{-2Ns(1-x)})}{x(1-x)}$$

$$J_1 = \frac{1}{s(1 - e^{-2Ns})} \int_x^1 I_1(y) dy$$

$$J_2 = \frac{1}{s(1 - e^{-2Ns})} \int_0^x I_2(y) dt$$

$$u = \frac{1 - e^{-2Nsx}}{1 - e^{-2Ns}}$$

$$T_{fix} = J_1 + \frac{1 - u}{u} J_2$$

Requires
integration...



Motoo Kimura
1924-1994
Japan & USA

```
from functools import partial
from scipy.integrate import quad

def integral(f, N, s, a, b):
    f = partial(f, N, s)
    return quad(f, a, b)[0]
```

integral will calculate $\int_a^b f(N, s, x) dx$

```
from functools import partial
from scipy.integrate import quad

def integral(f, N, s, a, b):
    f = partial(f, N, s)
    return quad(f, a, b)[0]
```

partial **freezes** N and s
in $f(N, s, x)$ to create $f(x)$

```
from functools import partial  
from scipy.integrate import quad
```

```
def integral(f, N, s, a, b):  
    f = partial(f, N, s)  
    return quad(f, a, b)[0]
```



SciPy's quad computes a definite integral $\int_a^b f(x)dx$
(using a technique from the Fortran library QUADPACK)

```

def I1(N, s, x):    
$$I_1(x) = \frac{1 - e^{-2Nsx} - e^{-2Ns(1-x)} + e^{-2Ns}}{x(1-x)}$$

...

```

$$I_2(x) = \frac{(e^{2Nsx} - 1)(1 - e^{-2Ns(1-x)})}{x(1-x)}$$


```

def I2(N, s, x):    
$$J_1 = \frac{1}{s(1 - e^{-2Ns})} \int_x^1 I_1(y) dy$$

...

```

$$J_2 = \frac{1}{s(1 - e^{-2Ns})} \int_0^x I_2(y) dt$$

$$u = \frac{1 - e^{-2Nsx}}{1 - e^{-2Ns}}$$

$$T_{fix} = J_1 + \frac{1 - u}{u} J_2$$

I1 and I2 are defined according to the equations

```

@np.vectorize
def T_kimura(N, s):
    x = 1.0 / N
    J1 = -1.0 / (s * expm1(-2 * N * s)) *
          integral(I1, N, s, x, 1)
    J2 = -1.0 / (s * expm1(-2 * N * s)) *
          integral(I2, N, s, 0, x)
    u = expm1(-2 * N * s * x) /
        expm1(-2 * N * s)

    return J1 + ((1 - u) / u) * J2

```

T_kimura is the fixation time given a single copy of variant 1: frequency $x=1/N$

```
@np.vectorize
def T_kimura(N, s):
    x = 1.0 / N
    J1 = -1.0 / (s * expm1(-2 * N * s)) *
          integral(I1, N, s, x, 1)
    J2 = -1.0 / (s * expm1(-2 * N * s)) *
          integral(I2, N, s, 0, x)
    u = expm1(-2 * N * s * x) /
        expm1(-2 * N * s)

    return J1 + ((1 - u) / u) * J2
```

J1 and J2 are calculated using integrals of I1
and I2

```

@np.vectorize
def T_kimura(N, s):
    x = 1.0 / N
    J1 = -1.0 / (s * expm1(-2 * N * s)) *
          integral(I1, N, s, x, 1)
    J2 = -1.0 / (s * expm1(-2 * N * s)) *
          integral(I2, N, s, 0, x)
    u = expm1(-2 * N * s * x) /
        expm1(-2 * N * s)

    return J1 + ((1 - u) / u) * J2

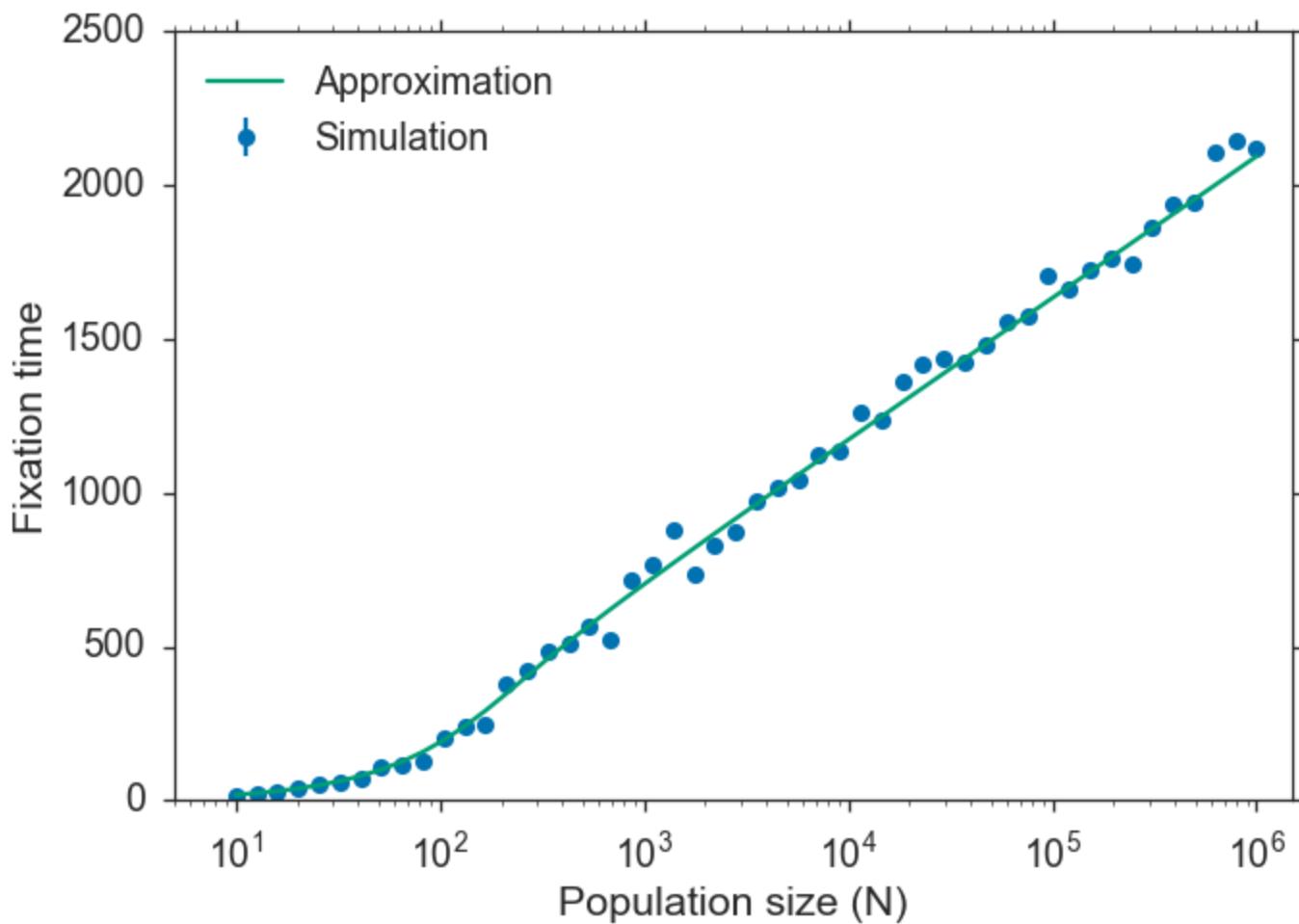
```

T_{fix} is the return value

`@np.vectorize`

```
def T_kimura(N, s):  
    x = 1.0 / N  
    J1 = -1.0 / (s * expm1(-2 * N * s)) *  
        integral(I1, N, s, x, 1)  
    J2 = -1.0 / (s * expm1(-2 * N * s)) *  
        integral(I2, N, s, 0, x)  
    u = expm1(-2 * N * s * x) /  
        expm1(-2 * N * s)  
  
    return J1 + ((1 - u) / u) * J2
```

`np.vectorize` creates a function that takes a sequence and returns an array - x2 faster



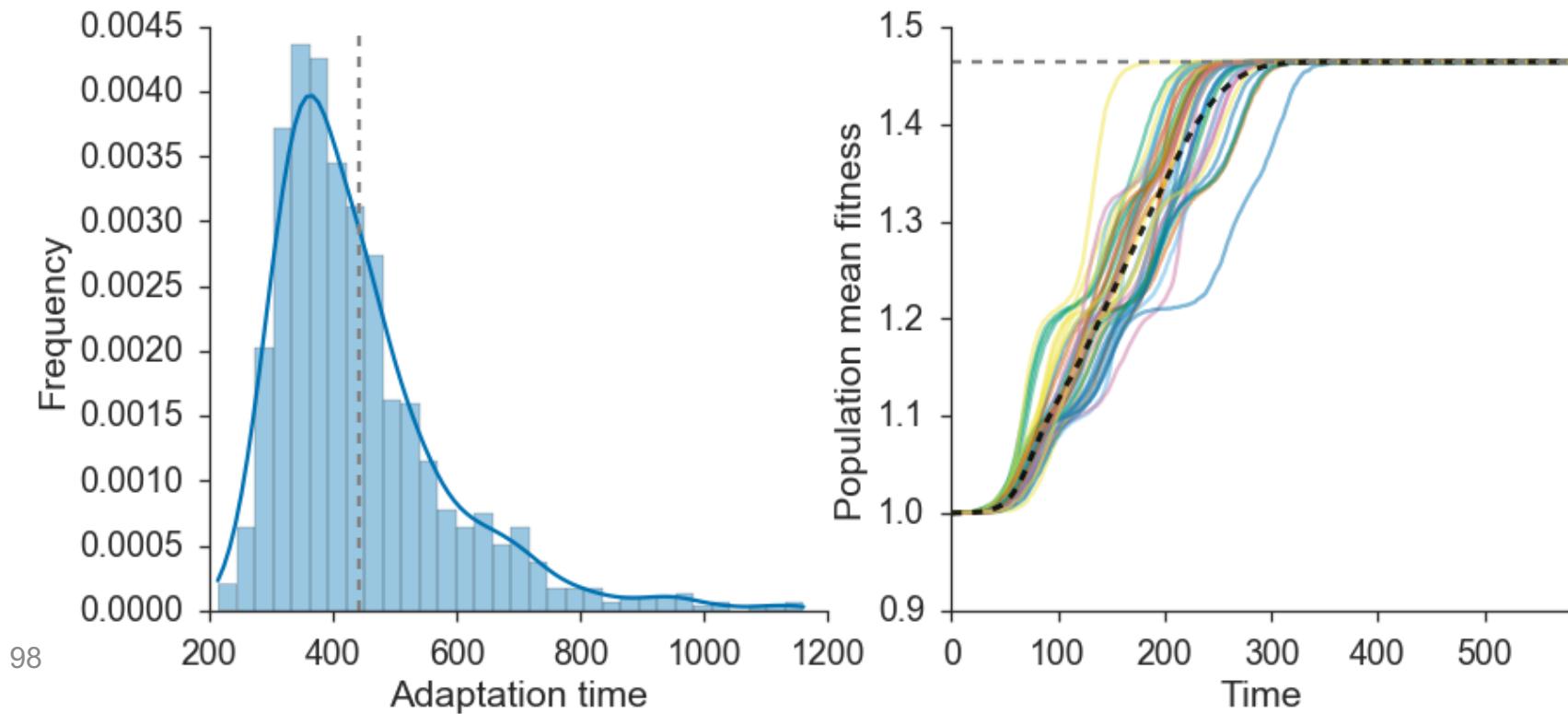
Dig Deeper

Online Jupyter notebook: github.com/yoavram/PyConIL2016

Multi-type simulation:

Includes L variants, with mutation.

Follow n_0, n_1, \dots, n_L until $n_L=N$.



Dig Deeper

Online Jupyter notebook: github.com/yoavram/PyConIL2016

- Numba: JIT compiler, **array-oriented and math-heavy** Python syntax to machine code
- IPyParallel: IPython's sophisticated and powerful architecture for **parallel and distributed computing**.
- IPyWidgets: **Interactive HTML Widgets** for Jupyter notebooks and the IPython kernel

Thank You!

Presentation & Jupyter notebook:

<https://github.com/yoavram/DataTalks2017>



- ✉ yoav@yoavram.com
- 🐦 [@yoavram](https://twitter.com/yoavram)
- 🐙 github.com/yoavram
- 🏡 www.yoavram.com
- 🐍 python.yoavram.com