

# Solution set 4:

## Godunov's method

**Exercise 4.1 (a)** The method first proposed by Godunov can be outlined in 3 steps. (1) reconstruct a piecewise polynomial function  $\tilde{u}^n(x, t_{n+1})$  defined for all  $x$ , from the cell averages  $U_i^n$ . In the simplest case this is a piecewise constant function that takes the value  $U_i^n$  in the  $i$ th grid cell. (2) Evolve the equation exactly (or approximately) with this initial data to obtain  $\tilde{u}^n(x, t_{n+1})$  a time  $\Delta t$  later. (3) Average this function over each grid cell to obtain new cell averages  $U_i^{n+1} = \frac{1}{\Delta x} \int_{C_i} \tilde{u}^n(x, t_{n+1})$ . The whole process is then repeated in the next step. **(b)** The main benefit of the Godunov's methods is that by solving the Riemann problems correctly in each step, upon convergence we are guaranteed to get the entropy satisfying solution.

**Exercise 4.2 (a)** If we apply the Rankine-Hugoniot jump condition, we get a stationary shock. As readily seen from the sketch in figure 2, this shock will not satisfy the entropy condition. As a shock is not admissible, the entropy solution must consist of rarefaction waves. The slope of the characteristics is -1 and 1 respectively on each side of the initial shock, see the sketch in figure 3. The true solution to the burgers equation with the initial data supplied must then be

$$u(x, t) = \begin{cases} -1 & x \leq -t + 1 \\ \frac{x}{t} & -t + 1 < x \leq t + 1 \\ 1 & x > t + 1 \end{cases} \quad (1)$$

**(b)(c)(d)** See Matlab/Octave code attached at the end of the paper. Experiment with different values of  $l$ . **(e)** We notice that in case of a,  $k_l = \frac{1}{2l}$ , for any choice of  $l \in \mathbb{N}$ , we get the entropy solution to the problem, and that the sequence of solutions converges as  $l \rightarrow \infty$ . In the case of sequence b,  $k_l = \frac{1}{2l+1}$ , for any choice of  $l \in \mathbb{N}$  we get the entropy violating stationary shock. The sequence of solutions produced as  $l \rightarrow \infty$  is Cauchy, and we converge to a weak solution of the problem, but unfortunately in this case we do not converge to the entropy solution. In the final case  $k_l = \frac{1}{l}$ , we observe solutions that oscillate between the cases (a) and (b), the sequence of solution produced as  $l \rightarrow \infty$  is thus not Cauchy, we do not converge. The purpose of this exercise was to illustrate the Lax-Wendroff theorem, if we can find some sequence of solutions that converges as  $k_l, h_l \rightarrow 0$ , we are guaranteed to arrive at a weak solution to the problem, but we are not guaranteed to solution to be the entropy solution.

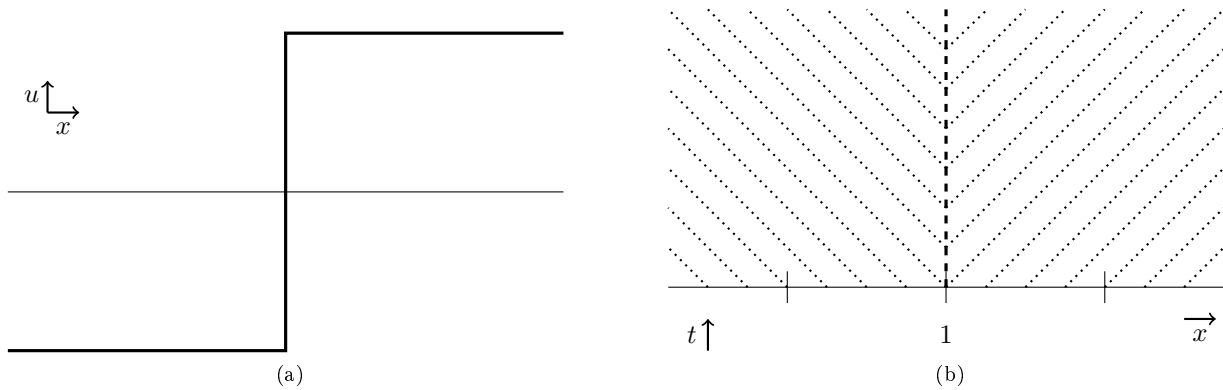


Figure 1: Exercise 1.3b. Initial data  $u_0(x)$  Eq. 16 applied to the inviscid burgers equation. The two shocks move away from each other with equal speed and never merge. **(a)** Initial data. **(b)** Characteristics.

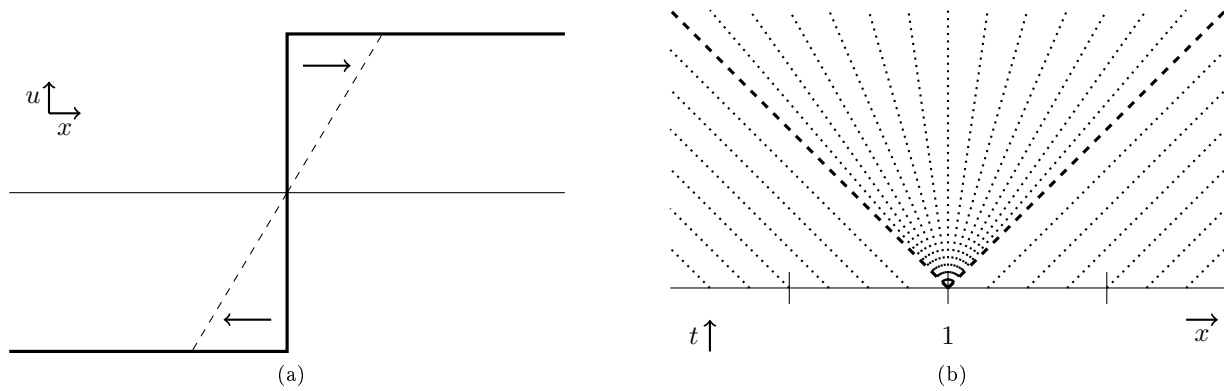


Figure 2: Exercise 1.3b. Initial data  $u_0(x)$  Eq. 16 applied to the inviscid burgers equation. The two shocks move away from each other with equal speed and never merge. **(a)** Initial data. **(b)** Characteristics.

```
% This script was written for EPFL MATH459, Numerical Methods for Conservation Laws
% and tested with Octave 3.6.4. Code for exercise 4.2.
```

```
% Function declarations
```

```
function F = flux(v,w)
    if v == w || (v^2-w^2)/(v-w) == 0;
        F = 0.5*v^2;
    elseif (v^2-w^2)/(v-w) > 0;
        F = 0.5*v^2;
    else (v^2-w^2)/(v-w) < 0;
        F = 0.5*w^2;
    end
end
```

```
% Sequence
```

```
l = 200;
k = 1/(2*l);
% Case A % k = 1/(2*l+1);
% Case B % k = 1/l;
% Case C
```

```
% Discretization
```

```
h = 2*k;
X = 0:h:2;
nX = numel(X);
T = 0:k:0.25;
nT = numel(T);
```

```
% Initial condition
```

```
U = zeros(nX,1);
U(find(X<1),1) = -1;
U(find(X==1),1) = 0;
U(find(X>1),1) = 1;
```

```
% Solve and visualize
```

```
for i = 1:nT
    Ut = U;
    for j = 2:nX-1
        U(j) = Ut(j) - k/h * (flux(Ut(j),Ut(j+1)) - flux(Ut(j-1),Ut(j)));
    end
    plot(X,U,'-b');grid on
    ylim([-1.25 1.25]);xlim([0 2]);
    set(gca,'XTick',-2:0.5:2);
    set(gca,'YTick',-1:0.5:1);
    drawnow
end
```