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## EDUCATION

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**2022 – 2026**  
**Palo Alto High School**  
• GPA: 4.0 / 4.0

## SKILLS

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### Programming

- Python
- Numpy
- SciPy
- Tkinter
- PyGame
- JS
- TS
- HTML
- CSS
- NodeJS
- ElectronJS
- ThreeJS
- Redux
- React
- RTKQ
- Tailwind
- Java
- OOP
- GLSL

### Physics

- Newtonian
- Lagrangian

General Biology

General Chemistry

Graphic Design

# Jeffrey Fan.

*I make apps, art, robots, and more.*

An aspiring student looking to build things with the fundamentals of biology, chemistry, physics, and computers. Ready to make more tools for more people.

## WORK EXPERIENCE

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- **Lawrence Berkeley National Laboratory** Feb 2024 – Nov 2025  
*Paid Student Research Assistant*
- Operated on a large scale with supercomputing to evaluate mathematical optimization tasks
  - Performed geometric optimization and frequency analysis of molecules to determine reaction efficiency
  - Worked on a succinct [CL](#) tool for batch submitting and tracking repetitive tasks to [Slurm](#)
  - Performed statistical analysis of DNA structures using [alternate coordinate representations](#) to determine their [forms](#)
- **A0 Systems – Hopper Division** Jun – Aug 2025  
*Paid Intern*
- Worked on front-end with React, Redux, and Tailwind
  - Refactored and improved the robustness of the entire UI framework, fixed countless bugs and inefficiencies
  - Average PR had less than -500 in line count with functional and maintenance improvements

## RESEARCH EXPERIENCE

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- **IsPETase Optimization @ LBNL** Jan – Oct 2025
- Ran molecular geometry optimization and vibrational analysis to determine reaction energies and favorability
  - Discovered and proved certain enzymatic-enhancing mutations
  - Analyzed existing literature to provide new research directions and future biochemical experimental confirmation

## AWARDS

- FRC Autonomous Award
- USACO Silver
- AIME Qualifier
- Congressional App Challenge Honorable
- FIC Honorable
- SVTT Honorable
- Paly Science Award
  - Biology H
  - Chemistry H
  - AP Physics C
- Congressional Art Competition Honorable
- Scholastic Art Gold Key
- Scholastic Art Silver Key
- PVSA

## LANGUAGES

- English – Fluent
- Spanish – AP
- Chinese – Fluent

## LEADERSHIP

- Software Captain @ FRC
- Group Lead @ COSMOS
- CTO and Group Lead @ Noteblast, ACF
- Lab Group Lead @ SSSIP

## EXTRACURRICULARS

### ➤ FIRST Robotics Competition

2023 – Present

#### *Software Captain of 6036*

- Management of a team of over 30 software recruits
- Robot competes in 3 annual regionals
- 2025: Top 15 in California, top 120 in the world
- Created a robust robot development environment
  - Necessary debugging and tuning tools built in for rapid testing in the short 2-month season
  - Modularity and collaboration-focused software architecture promotes sustainability
  - Versatile custom library speeds up development tenfold
- Created a front-end application for interaction with the robot during a competition
- Developed an entire [scouting system](#) for information gathering during FIRST competitions

### ➤ COSMOS UC Davis – Computational Biology

July 2024

#### *Group Lead*

- Led a group of 4 through modeling numerous biological systems
- Created a [front-end application](#) capable of simulating numerous mathematical models
  - Fitz-Nagumo neuron and heart action potential model
  - Gierer-Meinhardt animal coat pattern formation model
  - Boid and Viseck flocking model
- Presented an analysis on Gierer-Meinhardt pattern amplification frequency related to initial empirical model parameters to professors
- Wrote a [write-up](#) of our discoveries and learning process

### ➤ Applied Computing Foundation (ACF) – NoteBlast

2022 – 2024

#### *CTO and Group Lead*

- Solely created a [full-stack application](#) called Noteblast, providing musicians with free instrument tuning and built-in sightreading gameplay
- [Congressional App Challenge](#) Honorable mention
- [SVTT](#) 9th Summit participant
- [FIC](#) Honorable mention
- Author of a [published paper](#) about music and education sustainability in JSR

### ➤ Stanford Summer Science Internship Program (SSSIP)

July 2023

#### *Lab Group Lead*

- Led a lab group of 4 through experiments and data gathering
- Organized and designed the final [presentation](#) for Stanford professors
- Developed an image processing algorithm (and later an [app](#)) to count transfected cells, which surprised camp mentors

## PROJECTS

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### ➤ PeninsulaPortal ↗ ↘

A complete FRC robot diagnostic and debugger, path generator, and competition pit display. Sleek, navigable design focused on user experience. Full end-to-end development from back-end servers to front-end applications.

### ➤ NoteBlast ↗ ↘

A sight-reading rhythm game to help musicians practice! Comes with a built-in free tuner to provide feedback on the accuracy of your instrument

### ➤ Merge Game ↗ ↘

A fun 2048-like Chrome extension about merging shapes to create higher tiers. A good offline way to enjoy some downtime. Boasting over 3.6K installations in total and over 700 monthly users.

### ➤ CellLuminex ↗ ↘

A fluorescent cell counter and calculator, able to distinguish immunofluorescently-stained cell images.

### ➤ Portfolio V3 ↗ ↘

My third iteration of my portfolio website. Built using a variety of frameworks, including React, Vite, TailwindCSS, and Framer-Motion.

### ➤ Portfolio V2 ↗ ↘

My second iteration of my portfolio website. Built using TS, HTML, and CSS, but no other frameworks.

### ➤ Portfolio V1 ↗ ↘

My first iteration of my portfolio website. Built using basic HTML, JS, and CSS.

### ➤ Biotech Sandboxes ↗ ↘

A sandbox environment where I simulated some mathematical models of biological systems! Notable models include Gierer-Meinhardt and FitzHugh-Nagumo.

### ➤ pPatrol ↗ ↘

2024 FRC Crescendo web scouting application linked with PythonAnywhere simple Flask backend.

### ➤ Celestial.py ↗

A top-down space shooter game where you defeat asteroids and enemies. Includes in-house self-developed PyGame game engine.

### ➤ Celestial.js ↗

A top-down space shooter game where you defeat asteroids and enemies. Includes in-house self-developed JavaScript game engine.

### ➤ BlobBlast ↗

A unique pixel shooter game with interesting movement mechanics. Includes in-house self-developed PyGame game engine.

## VOLUNTEERING

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- **ACME Education Group – 150+ hr, 4 mo**
  - Volunteered at a local education group during the summer
  - Provided teaching aid and general guidance for elementary schoolers
  - Became a favorite among the kids
- **Peninsula Academy: Build-a-Bot – 150 hr, 3 wk**
  - Volunteered at robotics team summer outreach program as counselor lead
  - Guided middle schoolers towards building a fully functioning FRC robot
  - Taught software and Java basics, and basic motion control theory
- **Peninsula Academy: Fall Classes – 50 hr, 10 wk**
  - Volunteered at robotics team fall classes as sole programming teacher
  - Designed a comprehensive curriculum from zero programming experience to a fluent Python programmer
  - Of the three fall classes offered, this course received no negative reviews

## PUBLICATIONS

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- 1 **Fan J, Ha Y**, Active Site Local Environment Allows Acidic and Basic Synergy in Enzymatic Ester Hydrolysis by PETase, In preparation
- 2 Wang W, Liu Z, Zheng L, Shi Y, Manzo-Casio E, Shi S, **Fan J**, Zhou D, Wang W, Zhang X, Yang Y, Too rigid to strike: Excess desmin at Z-discs underlies a restrictive cardiomyopathy in GAN mice, Circulation Research, Under review
- 3 **Fan J, Ha Y**. Micro- and Nanoplastics and the Immune System: Mechanistic Insights and Future Directions. *Immuno*. 2025; 5(4):52. <https://doi.org/10.3390/immuno5040052>
- 4 Rong Z, Hong LG, Huo YY, Li J, Zheng DQ, Ha Y, **Fan J**, Xu XW, Wu YH. Molecular Insight Into the Hydrolysis of Phthalate Esters by a Family IV Esterase. *Environ Microbiol*. 2025 Jul;27(7):e70134. doi: 10.1111/1462-2920.70134. PMID: 40600832.
- 5 Kang A\*, **Fan J\***, Battulga A, & Choi H. Addressing the Issue of Musical Education through Gamified Tuning Analysis. *Journal of Student Research* 2024, 13(1). <https://doi.org/10.47611/jsrhs.v13i1.6235> \* Equal contribution
- 6 Mai G, **Fan J**, Mai B, & Fan X. Effect of Music Therapy on Alzheimer's Disease: How Music Combats Alzheimer's Disease?. *International Journal of Innovative Research in Medical Science*. 2023, 8(07), 279–286. <https://doi.org/10.23958/ijirms/vol08-i07/1702>

## PATENTS

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- Jeffrey Fan, Yang Ha. 2025. "Engineered PETase Variants and Methods for Enhancing Ester Hydrolysis via Acidic-Basic Synergistic Local Environments." U.S. Patent 63/913,260, Provisional.

## BOOKS

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- Hand-drawn comic book series (3 parts)
- Personal art showcase book collection (2 parts)