

ASEN 5044, Fall 2018

# Statistical Estimation for Dynamical Systems

## Lecture 4: Time-domain Solutions for LTI Systems: Matrix Exponential and Properties

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Thurs 9/6/2018

# Announcements

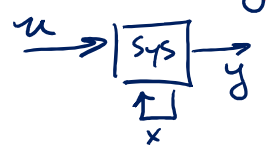
- **HW 1 Posted: Due Thurs 9/13 at 11 am (before start of next lecture)**
- **Submit to Canvas –**
  - **All submissions must be legible!!! – zero credit otherwise**
  - **All submissions must have your name on them!!! – zero credit otherwise**
- **Advanced Questions:**
  - required for PhD students
  - optional/extra credit for everyone else

# Overview

- Last time: State Space (SS) Models

- motivation, examples

→ **(A,B,C,D) matrices for linear time invariant (LTI) systems**

$$\begin{aligned}\dot{x}(t) &= Ax(t) + Bu(t), \quad A \in \mathbb{R}^{n \times n}, \quad B \in \mathbb{R}^{n \times m}, \quad x \in \mathbb{R}^n, \quad u \in \mathbb{R}^m \\ y(t) &= Cx(t) + Du(t), \quad C \in \mathbb{R}^{p \times n}, \quad D \in \mathbb{R}^{p \times m}, \quad y \in \mathbb{R}^p\end{aligned}$$


How to actually solve? What  $x(t) = ?$   
[as fcn of time, given some  $x(t=0)$ ]

- **Today: Matrix exponential as solution to LTI matrix vector IVP**  
**READ: Chapter 1.3-1.4 in Simon book**

# Matrix-Vector Initial Value Problems (IVPs)

- Given SS model for an LTI system (i.e. given its  $[A, B, C, D]$  parameters), how do we solve for  $\mathbf{x}(t)$ ? vector sol'n!
- Suppose  $\mathbf{x}(0)$  given,  $u(t) = 0$  (no external forcing) and we ignore output  $y(t)$
- Left with a matrix-vector ODE, i.e. a system of linear ODEs with initial conditions

$$\dot{\mathbf{x}}(t) = \mathbf{A} \mathbf{x}(t), \quad \mathbf{x}(0) = \begin{bmatrix} x_1(0) \\ \vdots \\ x_n(0) \end{bmatrix} \iff \begin{bmatrix} \dot{x}_1 \\ \vdots \\ \dot{x}_n \end{bmatrix} = \begin{bmatrix} a_{11} x_1(t) + \dots + a_{1n} x_n(t) \\ \vdots \\ a_{n1} x_1(t) + \dots + a_{nn} x_n(t) \end{bmatrix}$$

→ So what is sol'n for  $\mathbf{x}(t) = \begin{bmatrix} x_1(t) \\ \vdots \\ x_n(t) \end{bmatrix}$ ?

→ Generally speaking: We need a State transition matrix (STM)

$$\mathbf{x}(t) = \Phi(t, 0) \cdot \mathbf{x}(0) \quad (\text{or}) \quad \mathbf{x}(t) = \Phi(t, t_0) \cdot \mathbf{x}(t_0)$$

where the STM  $= \Phi(t, t_0) \in \mathbb{R}^{n \times n}$  such that

$$\frac{d}{dt} [\mathbf{x}(t)] = \frac{d}{dt} [\Phi(t, t_0) \mathbf{x}(t_0)] = \mathbf{A} \mathbf{x}(t) \quad \text{w/ } \mathbf{I} \subset \Phi(t_0, t_0) = \mathbf{I}$$

# Matrix-Vector Initial Value Problems (IVPs)

- If we plug the STM into the original matrix-vector ODE, we get:

$$\dot{x}(t) = \frac{d}{dt} [\Phi(t, t_0) x(t_0)] = \dot{\Phi}(t, t_0) x(t_0) + \Phi(t, t_0) \cdot \cancel{\frac{d}{dt} [x(t_0)]} \quad (*)$$

But also have:  $\dot{x}(t) = A x(t) = A [\Phi(t, t_0) \cdot x(t_0)] \quad (**)$

→ Equate RHS of (\*) & (\*\*) to each other:

$$\dot{\Phi}(t, t_0) x(t_0) = A \Phi(t, t_0) x(t_0)$$

so we need to solve this matrix ODE to find  $x(t)$ !

how?

$$\boxed{\begin{matrix} \dot{\Phi}(t, t_0) = A \Phi(t, t_0), & \text{w/ } \Phi(t_0, t_0) = I \\ \text{[n \times n]} & \text{[n \times n]} & \text{[n \times n]} & \text{[n \times n]} \end{matrix}}$$

→ Consider  $n=1$  (simplest): scalar  $A = a$

$$\rightarrow \dot{\Phi}(t, t_0) = a \Phi(t, t_0), \quad \Phi(t_0, t_0) = 1$$

$$\rightarrow \text{clearly: } \Phi(t, t_0) = e^{a(t-t_0)}$$

STM is exp fun in  $a$  &  $t-t_0$

what about for  $n \geq 1$

# The STM for LTI Systems: the Matrix Exponential

- Remarkably, the STM for any square LTI matrix  $A$  is given by the **matrix exponential**

$$\Phi(t, t_0) = e^{A(t-t_0)} \in \underline{\mathbb{R}^{n \times n}} \iff \Phi(t, 0) = e^{At}$$

where matrix exponential is defined as the infinite series:

$$e^{A(t-t_0)} \triangleq I + A(t-t_0) + \frac{A^2(t-t_0)^2}{2!} + \frac{A^3(t-t_0)^3}{3!} + \dots + \frac{A^r(t-t_0)^r}{r!} + \dots$$

this provably  
converges  
for any  $A \in \mathbb{R}^{n \times n}$

$$= \sum_{i=0}^{\infty} \frac{A^i (t-t_0)^i}{i!} \quad (\text{where } A^i = A \cdot A \cdot A \dots A = \text{product of } A \text{ } i \text{ times})$$

→ can easily verify that :  $\frac{d}{dt} [e^{A(t-t_0)}] = A + A^2(t-t_0) + \frac{A^3(t-t_0)^2}{2!} + \dots$

$$= A \left[ I + A(t-t_0) + \frac{A^2(t-t_0)^2}{2!} + \dots \right]$$
$$\stackrel{\checkmark}{=} A e^{A(t-t_0)}$$

# Properties of the Matrix Exponential

The matrix exponential function of matrix  $M$  is generally defined as:

$$e^M \triangleq \sum_{i=0}^{\infty} \frac{M^i}{i!} = I + M + \frac{M^2}{2!} + \frac{M^3}{3!} + \dots$$

$[n \times n]$   
for  $M \in \mathbb{R}^{n \times n}$

This maps an arbitrary  $(n \times n)$  matrix  $M$  to another  $(n \times n)$  matrix.

Matrix exponential has following useful properties:

- Always invertible, even if  $M$  itself is singular

i.e.  $(e^M)^{-1}$  always exists:  $(e^M)^{-1} = e^{-M}$  s.t.

$$(e^M)(e^{-M}) = (e^{-M})(e^M) = I$$

- Product of two matrix exponentials commutes iff input matrices commute

$$\begin{array}{l} \underline{X} \in \mathbb{R}^{n \times n} \\ \underline{Y} \in \mathbb{R}^{n \times n} \end{array} \rightarrow e^{\underline{X}} \cdot e^{\underline{Y}} \stackrel{(\text{if } \underline{X} \text{ and } \underline{Y})}{=} e^{\underline{X} + \underline{Y}} = e^{\underline{Y} + \underline{X}} \iff \underline{X}\underline{Y} = \underline{Y}\underline{X}$$

if & only if

# Computing the Matrix Exponential/STM

The matrix exponential is the STM for LTI state space models:



$$\dot{x} = A x, \quad x(t_0) = x_0 \quad \rightarrow \quad x(t) = \Phi(t, t_0) \cdot x(t_0)$$

$$\text{where } \Phi(t, t_0) = e^{A(t-t_0)} = \sum_{i=0}^{\infty} \frac{A^i (t-t_0)^i}{i!}$$

this means  $\sum_{i=0}^{\infty} \rightarrow \sum_{i=0}^{n-1} !$

The STM is extremely useful for doing computer simulations of LTI systems --  
**but how to actually compute an infinite series of matrix powers?**

- Brute force: truncated series, or lucky properties of matrix
- Eigenvalue decomposition
- Laplace transforms
- Cayley-Hamilton theorem :
- **Matlab: "expm"** command

for any  $A \in \mathbb{R}^{n \times n}$ :  $|A - \lambda I| = \lambda^n + c_{n-1} \lambda^{n-1} + c_{n-2} \lambda^{n-2} + \dots + c_1 \lambda + c_0 = 0$   
 = characteristic equation for A

C-H Theorem says:

$$A^n + c_{n-1} A^{n-1} + c_{n-2} A^{n-2} + \dots + c_1 A + c_0 I = 0$$

$\Rightarrow A^n = -(c_{n-1} A^{n-1} + c_{n-2} A^{n-2} + \dots + c_1 A + c_0 I)$

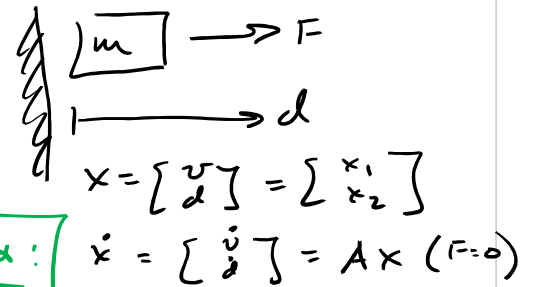
(ie A satisfies its own char. eq!)



# Example: STM Computation for 1D Mass System

- Recall: state space model for displacement  $d(t)$  vs. force  $F(t)$

$$A = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \rightarrow \text{so what } \Phi(t, t_0) = e^{A(t-t_0)} = ?$$



$\rightarrow$  suppose  $t - t_0 \stackrel{\Delta}{=} \Delta t$  for some constant  $t_0$

$$\rightarrow \Phi(t, t_0) = e^{A \Delta t} = \sum_{i=0}^{\infty} A^i \frac{(\Delta t)^i}{i!} \rightarrow \text{we know that!}$$

$$i=0: A^0 = I$$

$$i=1: A^1 = A$$

$$\rightarrow \text{for } i=2: A^2: A \cdot A = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

So:

$$\text{for } i=3: A^3 = A \cdot A \cdot A = A \cdot A^2 = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\Rightarrow A^i = 0 \text{ for all } i \geq 2!$$

$$x(t) = x(t_0 + \Delta t)$$

$$= \Phi(t, t_0) \cdot x(t_0)$$

$$= \begin{bmatrix} 1 & 0 \\ \Delta t & 1 \end{bmatrix} \begin{bmatrix} v(t_0) \\ d(t_0) \end{bmatrix}$$

$$\approx \begin{bmatrix} v(t_0) \\ v(t_0)\Delta t + d(t_0) \end{bmatrix}$$

$$\rightarrow \text{so } \Phi(t, t_0) = e^{A \Delta t} = A^0 \frac{(\Delta t)^0}{0!} + A^1 \frac{(\Delta t)^1}{1!} = I + A \Delta t = \begin{bmatrix} 1 & 0 \\ \Delta t & 1 \end{bmatrix} = \Phi(t, t_0)$$

# General Solution to Forced LTI Matrix-Vector IVPs

- Recall: General LTI state space model with inputs given by

$$\dot{x}(t) = Ax(t) + Bu(t), \quad x(0) = x(t_0), \quad u(t) \neq 0 \text{ for } t \geq 0$$

where  $x(t) \in \mathbb{R}^n$ ,  $u(t) \in \mathbb{R}^m$ ,  $A \in \mathbb{R}^{n \times n}$  &  $B \in \mathbb{R}^{n \times m}$

- If non-zero  $u(t)$  for some initial condition  $x(0)$ , then

$$x(t) = \underbrace{e^{A(t-t_0)} \cdot x(t_0)}_{\substack{\text{unforced response} \\ \text{(ie "free response") due} \\ \text{IC's}}} + \underbrace{\int_{t_0}^t e^{A(t-\tau)} \cdot B u(\tau) d\tau}_{\substack{\text{forced response} \\ \text{[convolution integral]}}}$$

⊗ is a fcn in  $\tau$

# Choice and Transformation of State Representations

- The  $[A,B,C,D]$  matrices are not unique for that <sup>given</sup> set of linear ODEs
- Infinitely many possible  $[A,B,C,D]$  -- governed by choice of state  $x$
- These choices are all related by invertible similarity transformations
- Example for 1D mass system again:  $x = \begin{bmatrix} v \\ d \end{bmatrix}$ ,  $A = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$ ,  $\dot{x} = Ax$

→ Suppose we want to change basis to get new state vector:

$$\tilde{x} = \begin{bmatrix} d \\ v \end{bmatrix} \rightarrow \text{clearly, } \underset{\text{[new state]}}{\tilde{x}} = T x, \text{ where } T = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

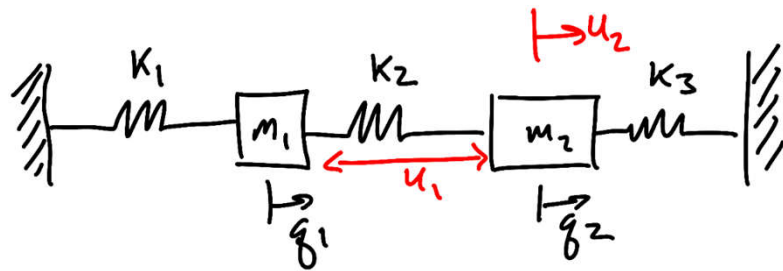
[invertible similarity transformation]

$$\begin{aligned} \rightarrow \text{So } \dot{\tilde{x}} &= \frac{d}{dt}(Tx) = T \dot{x} + \frac{d}{dt} \left[ \overset{0}{T} \right] x \\ &= T(Ax) \implies \dot{\tilde{x}} = TA x \end{aligned}$$

$$\text{But since } \tilde{x} = Tx \rightarrow x = T^{-1} \tilde{x} \implies \dot{\tilde{x}} = \underbrace{TA(T^{-1})}_{=\tilde{A}} \tilde{x} \rightarrow \boxed{\dot{\tilde{x}} = \tilde{A} \tilde{x}}$$

# Linear vs. Nonlinear System Models

- Linear dynamics/ODEs = good approx. for many physical laws, but not all!
- Example: 2 mass / 3 spring system
- Physical springs and actuators always have nonlinear behavior – but sometimes we can ignore these for *a priori*/first principles models in control/estimation



$$x = [q_1(t), \dot{q}_1(t), q_2(t), \dot{q}_2(t)]^T$$

$$u = [u_1(t), u_2(t)]^T$$

$$y = [q_1(t), q_2(t)]^T$$

$u_1$  = relative actuator;  
 $u_2$  = absolute actuator

- For  $k_1 = k_2 = k_3 = 1$  N/m and  $m_1 = m_2 = 1$  kg, use simple physics to get LTI SS model

$$\dot{x} = Ax(t) + Bu(t)$$

$$A = \begin{bmatrix} 0 & 1.0 & 0 & 0 \\ -2.0 & 0 & 1.0 & 0 \\ 0 & 0 & 0 & 1.0 \\ 1.0 & 0 & -2.0 & 0 \end{bmatrix} \quad B = \begin{bmatrix} 0 & 0 \\ -1 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$

$$y(t) = Cx(t) + Du(t)$$

$$C = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix} \quad D = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

How would this all change/look if we accounted for nonlinearities?