# Release the Kraken

Speeding Up Your Release Process





### **Disclaimers**

- Every app has different requirements
- No silver bullet here!
- Caveat emptor, void where prohibited, etc

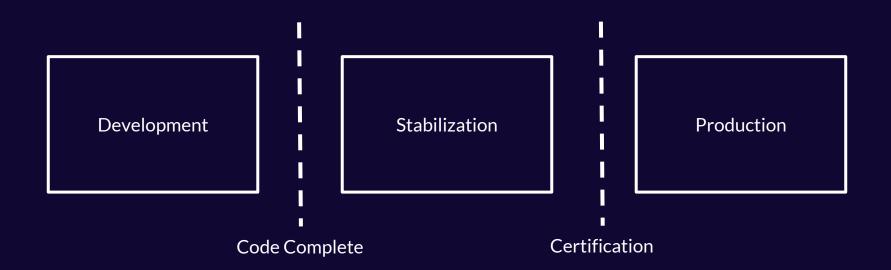
# Properties of a Release Process

- Predictable
- Stable
- Automated
- Low Latency

### **Code Latency**

- Time between commit and live deployment to users
- Costs of high latency
  - More drift in code -> harder to diagnose issues in the wild ("Works on my machine!")
  - Out of sight, out of mind easier to forget features
  - Impact on business metrics

# Lifecycle of a Release



# Lifecycle of a Release

#### **Continuous Deployment**

- Every commit deploys directly
- Many releases
- Short-to-no stabilization
- Minimal code latency

#### Milestone Release Model

- Released on an annual cadence
- Few releases
- Longer stabilization period
- Higher stability

# Releases at Blue Apron

### Release Cadences

- Ad-hoc
  - Builds cut "whenever we feel like it", followed by stabilization
  - Maximum code latency: undefined!
- Monthly ish
  - Builds cut on 1st Monday, released on 3rd Monday
  - Maximum code latency: 7 weeks!
- Weekly
  - Build cut every Monday, released to 100% by the following Monday
  - Maximum code latency: 2 weeks!

# Challenges

- Very short stabilization period
  - Monthly regression tests
  - Use continuous deployment to team
- Requires confidence in the state of master
  - Lots of automated tests!
- Separate binary release from feature release
  - Aggressive use of feature flagging!
- Automate release mechanics where possible
  - Used to require developer to build locally...
  - Now just requires merging 1 pull request and pressing a button!

# Takeaways

## Takeaways

- Make your schedule predictable
- Code latency is a critical metric minimize as much as possible
- "Soak time" for stability is great but make sure it's actually valuable
- Get builds into the hands of your team as fast as possible
- Automate everything that can be automated

# Go forth and release the kraken!

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