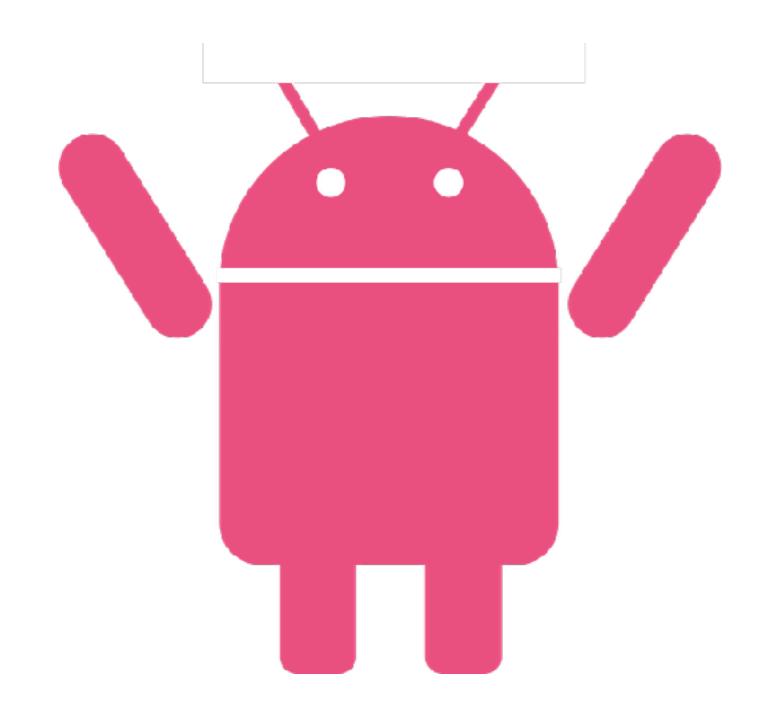
# Effective Android Data Binding

Eric Maxwell
Android Developer
@emmax



### What are you going to learn?

Lab 1: Data Binding Introduction

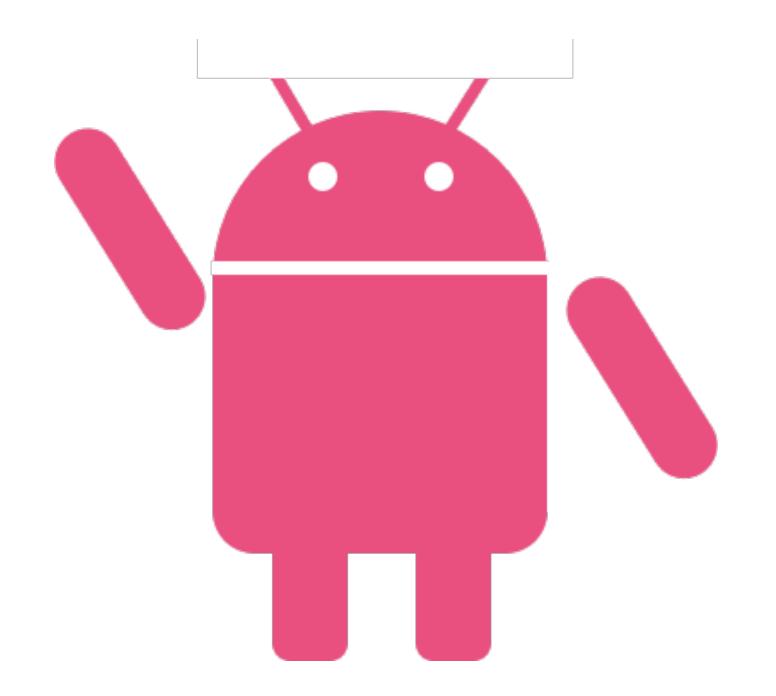
Lab 2: Variables

Lab 3: Adapters + Converters

Lab 4: (Optional) AC ViewModels + LiveData

### Questions?

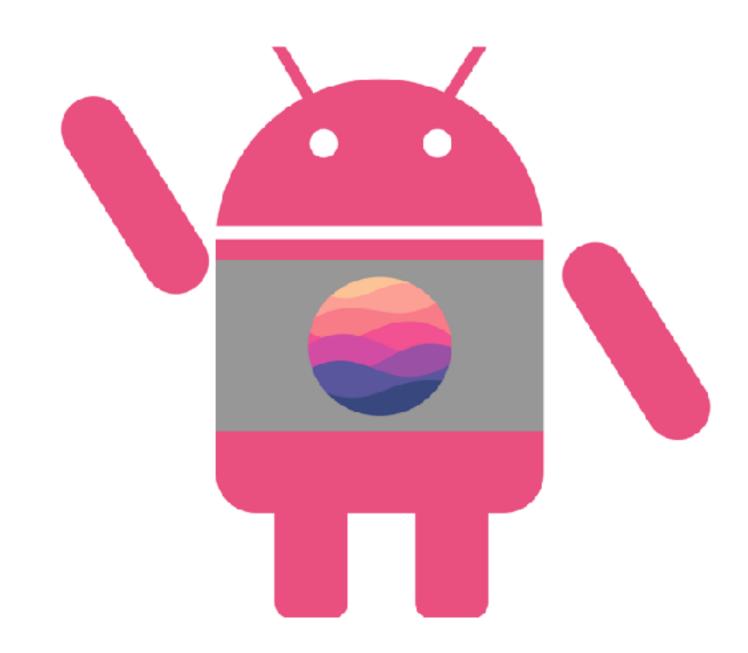
Feel free to ask questions throughout



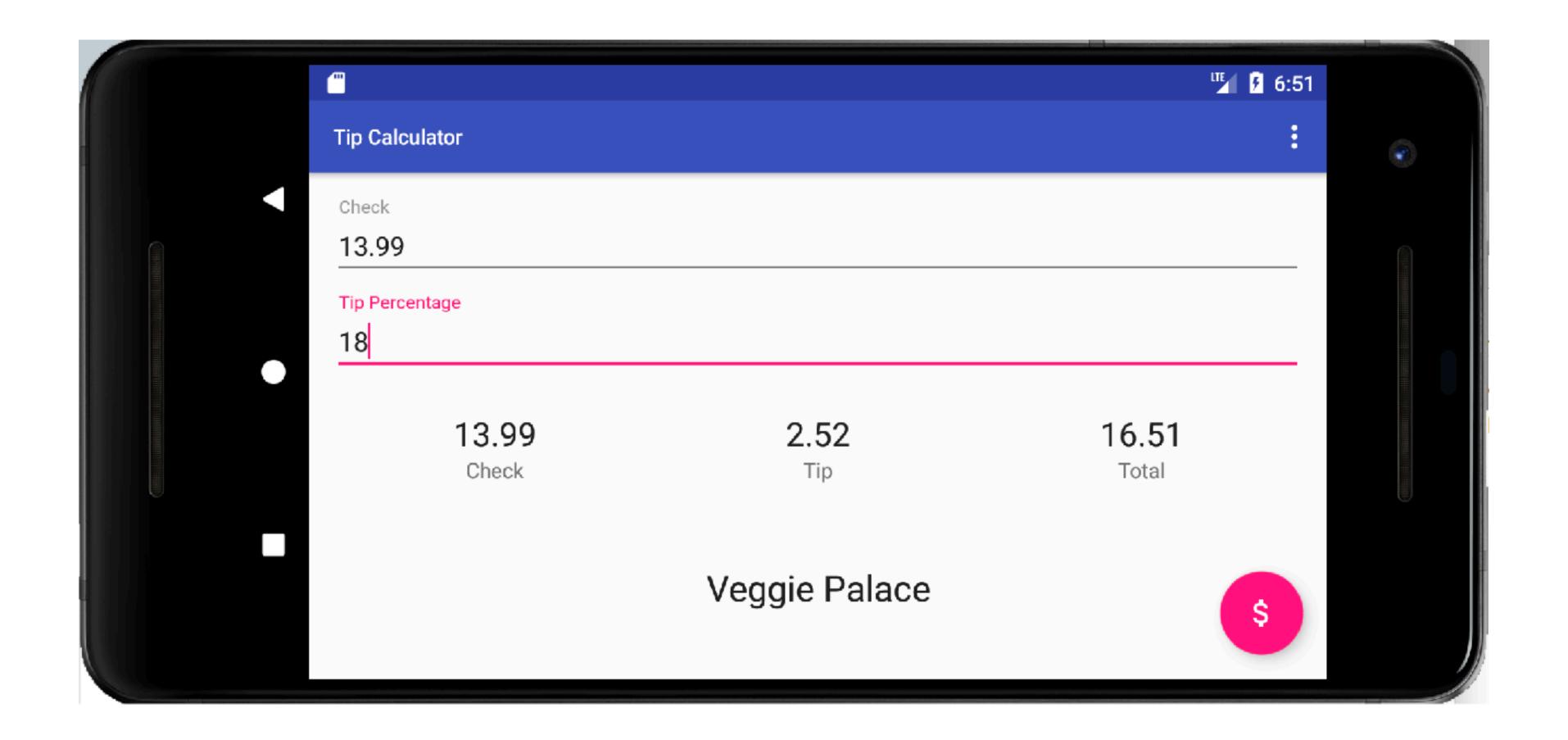
### Learn Something?

Tweet about it and tag #DroidconBos

· Show me at the breaks for SWAG



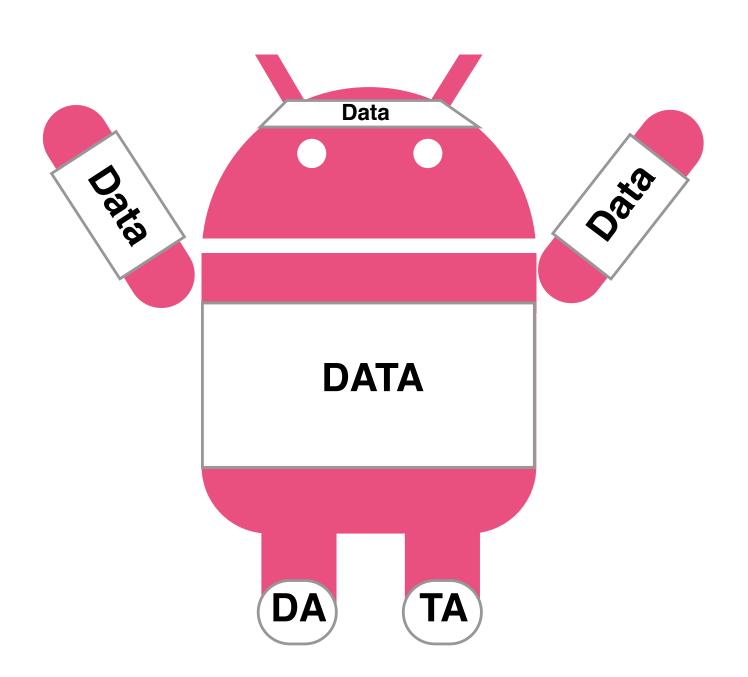
### Data Binding



# Lab 0: Project Setup

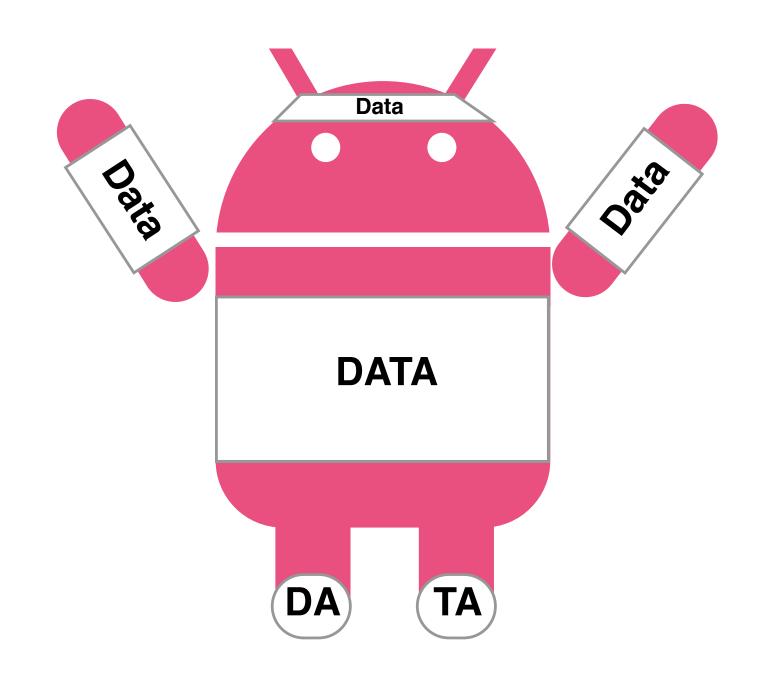
- Overview of project
- Review Branches
- Clone, open and run the starter project
   https://github.com/ericmaxwell2003/TipCalculator
- Download Lab Instructions (<a href="https://goo.gl/PMm6xT">https://goo.gl/PMm6xT</a>)

# Introduction



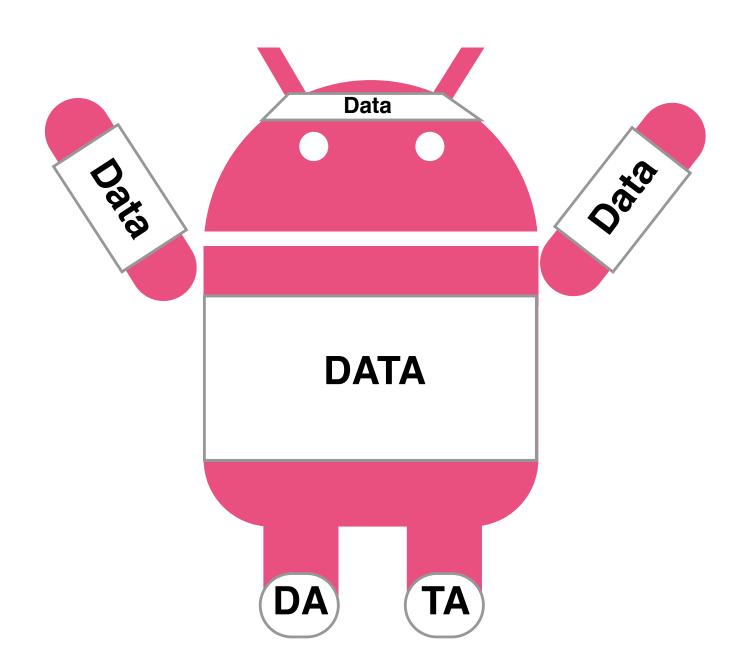
# Data Binding Intro

Support Library to bind data directly to your views



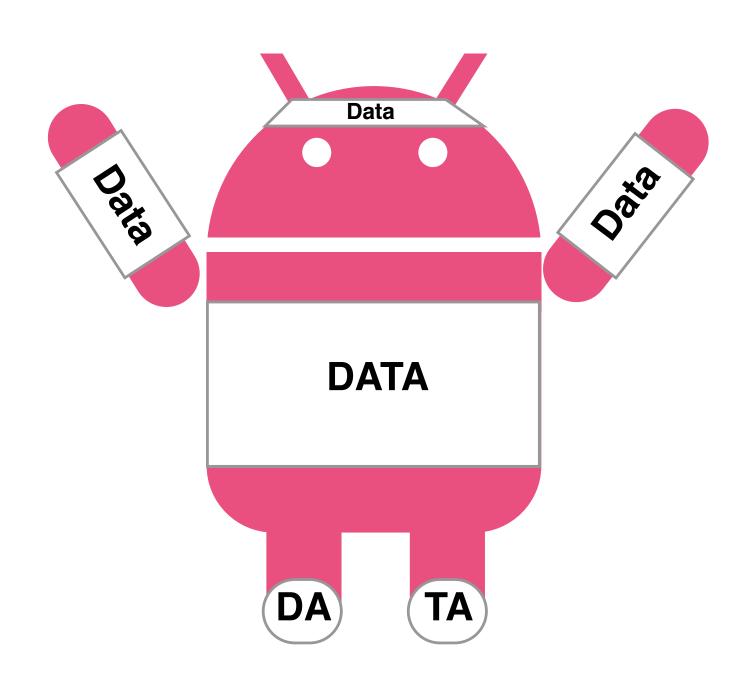
### Data Binding Intro

- Support Library to bind data directly to your views
- · Views can automatically update when underlying data changes



### Data Binding Intro

- Support Library to bind data directly to your views
- Views can automatically update when underlying data changes
- · Views can connect directly to actions



### Enable Data Binding (Java)

To enable data binding, add this to your app module **build.gradle** file...

### Enable Data Binding (Kotlin)

To enable data binding, add this to your app module **build.gradle** file...

```
android {
    ...
    dataBinding {
        enabled = true
    }
}
dependencies {
    ...
    kapt "com.android.databinding:compiler:$version"
    ...
}
```

### Traditional Layout

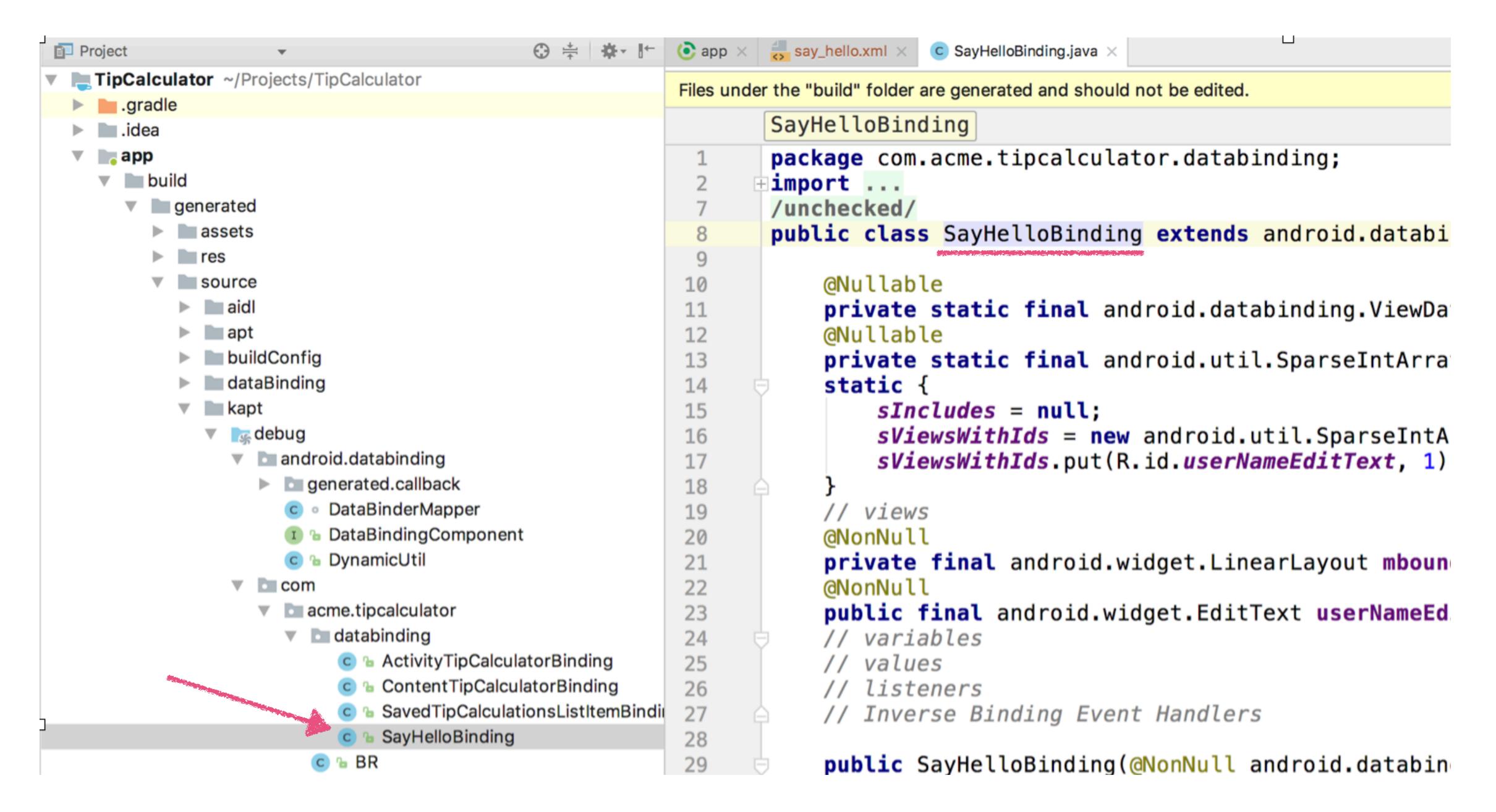
### Data binding Layout

```
<?xml version="1.0" encoding="utf-8"?>
<layout xmlns:android="http://schemas.android.com/apk/res/android">
    <data>
        <variable name="viewModel" type="com.acme.ViewModel" />
    </data>
    <LinearLayout...</pre>
        <EditText
            android:id="@+id/userNameEditText"
            android:text="@{viewModel.initialUserName}" />
        <Button
            android:text="@string/say_hi"
            android:onClick='@{() -> viewModel.sayHiTo(userNameEditText)}'
            />
    </LinearLayout>
</layout>
```

### Converting Existing Layouts

### Data binding Layout

```
<?xml version="1.0" encoding="utf-8"?>
<layout xmlns:android="http://schemas.android.com/apk/res/android">
    <LinearLayout...</pre>
        <EditText
            android:id="@+id/userNameEditText"
            android:text="@{viewModel.initialUserName}" />
        <Button
            android:text="@string/say_hi"
            android:onClick='@{() -> viewModel.sayHiTo(userNameEditText)}'
            />
    </LinearLayout>
</la>
```



#DroidconBos @emmax

### Data binding Layout

```
<?xml version="1.0" encoding="utf-8"?>
<layout xmlns:android="http://schemas.android.com/apk/res/android">
    <LinearLayout...</pre>
        <EditText
            android:id="@+id/userNameEditText"
            android:text="@{viewModel.initialUserName}" />
        <Button
            android:text="@string/say_hi"
            android:onClick='@{() -> viewModel.sayHiTo(userNameEditText)}'
            />
    </LinearLayout>
</la>
```

say\_hello.xml

### Data binding Layout

```
<?xml version="1.0" encoding="utf-8"?>
<layout xmlns:android="http://schemas.android.com/apk/res/android">
    <LinearLayout...</pre>
        <EditText
            android:id="@+id/userNameEditText"
            android:text="@{viewModel.initialUserName}" />
        <Button
            android:text="@string/say_hi"
            android:onClick='@{() -> viewModel.sayHiTo(userNameEditText)}'
            />
    </LinearLayout>
</la>
```

**SayHelloBinding** 

### Binding Class - Good Parts

```
public class SayHelloBinding extends android.databinding.ViewDataBinding {
    // Views - Anything with an id in layout is accessible here.
    public final android.widget.EditText userNameEditText;

    // Root view in layout file
    public View getRoot() { ... }
```

### Inside the Activity

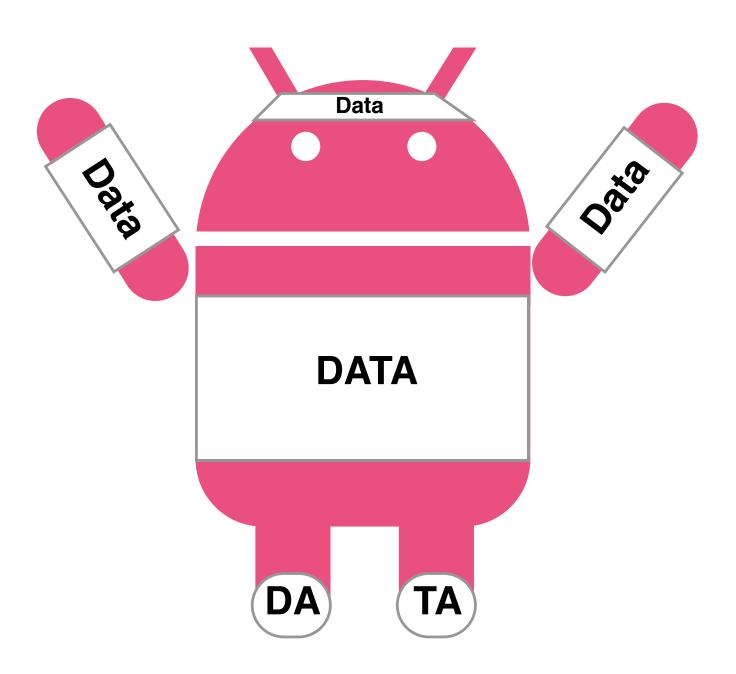
### First Benefit

```
class SayHello : AppCompatActivity() {
   override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        val binding = DataBindingUtil
                setContentView<SayHelloBinding>(this, R.layout.say_hello)
        // val userEditText = findViewById<EditText>(R.id.userNameEditText)
        val userEditText = binding.userNameEditText
```

# Lab 1: Getting Started

- Enable Databinding
- Wrap layouts in layout tag
- Replace findViewByld calls with binding Variable References
- Download Lab Instructions (https://goo.gl/PMm6xT)

# Variables



## Layout

```
<?xml version="1.0" encoding="utf-8"?>
<layout ...>
    <android.support.constraint.ConstraintLayout...>
        <TextView
            android:id="@+id/calculation_name"
            tools:text="Veggie Palace" />
        <FloatingActionButton</pre>
            android:id="@+id/calculate_fab" />
    </android.support.constraint.ConstraintLayout>
</layout>
```

### Layout

```
<?xml version="1.0" encoding="utf-8"?>
<layout ...>
    <data>
        <variable name="vm" type="com.acme.tipcalculator.viewmodel.CalculatorViewModel" />
    </data>
    <android.support.constraint.ConstraintLayout...>
        <TextView
            android:id="@+id/calculation_name"
            android:text="@{vm.tipCalculation.locationName}"
            tools:text="Veggie Palace" />
        <FloatingActionButton</pre>
            android:id="@+id/calculate_fab"
            android:onClick="@{() -> vm.calculateTip()}" />
    </android.support.constraint.ConstraintLayout>
</layout>
```

### ViewModel

```
class CalculatorViewModel : BaseObservable() {
```

```
@Bindable
var tipCalculation = TipCalculation()

fun calculateTip() {
    ...
    tipCalculation = calculator.calculateTip(...)
    notifyPropertyChanged(BR.tipCalculation)
}
```

Triggers view observing tipCalculation to update

### ViewModel

```
class CalculatorViewModel : BaseObservable() {
   @Bindable
    var tipCalculation = TipCalculation()
    fun calculateTip() {
         tipCalculation = calculator.calculateTip(...)
         notifyChange()
```

Tells the view that all properties have changed

### Activity

```
class TipCalculatorActivity : AppCompatActivity() {
    private lateinit var binding: ActivityTipCalculatorBinding
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        binding = DataBindingUtil.setContentView(this, R.layout.activity_tip_calculator)
        setSupportActionBar(binding.toolbar)
        binding.vm = CalculatorViewModel()
```

Connect ViewModel to View

### Activity

```
class TipCalculatorActivity : AppCompatActivity() {
    private lateinit var binding: ActivityTipCalculatorBinding
   override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        binding = DataBindingUtil.setContentView(this, R.layout.activity_tip_calculator)
        setSupportActionBar(binding.toolbar)
        binding.vm = CalculatorViewModel()
<data>
 <variable name="vm" type="com.acme.counter.CounterViewModel" />
</data>
```

Layout variable declaration defines viewModel name

### Activity

```
class TipCalculatorActivity : AppCompatActivity() {
    private lateinit var binding: ActivityTipCalculatorBinding
   override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        binding = DataBindingUtil.setContentView(this, R.layout.activity_tip_calculator)
        setSupportActionBar(binding.toolbar)
        binding.vm = CalculatorViewModel()
<data>
 <variable name="vm" type="com.acme.counter.CounterViewModel" />
</data>
```

Layout variable declaration defines viewModel type

## Layout

```
<?xml version="1.0" encoding="utf-8"?>
<layout ...>
    <data>
        <variable name="vm" type="com.acme.tipcalculator.viewmodel.CalculatorViewModel" />
    </data>
    <android.support.constraint.ConstraintLayout...>
        <TextView
            android:id="@+id/calculation_name"
            android:text="@{vm.tipCalculation.locationName}"
            tools:text="Veggie Palace" />
        <FloatingActionButton</pre>
            android:id="@+id/calculate_fab"
            android:onClick="@{() -> vm.calculateTip()}" />
    </android.support.constraint.ConstraintLayout>
</layout>
```

### Inside <data> Tag

#### Variables

- Define name and type of variable
- Value set by hosting Activity/Fragment

```
<data>
    <!-- (Define 0..* variables) --->
    <variable name="viewModel" type="com.acme.ViewModel" />
    <!-- (Define 0..* imports) --->
        <import type="android.view.View" />
</data>
```

#### **Imports**

- Define imports similar to imports for static classes and functions
- Import static -Utils classes, View, etc.
- Example usages

```
android:visibility="@{someCondition ? View.VISIBLE : View.GONE}"
android:text='@{StringUtils.suffixWithAwesome("Everything is ")'
```

### Layout

```
<?xml version="1.0" encoding="utf-8"?>
<layout ...>
    <data>
        <variable name="vm" type="com.acme.tipcalculator.viewmodel.CalculatorViewModel" />
    </data>
    <android.support.constraint.ConstraintLayout...>
        <TextView
            android:id="@+id/calculation_name"
            android:text="@{vm.tipCalculation.locationName}"
            tools:text="Veggie Palace" />
        <FloatingActionButton</pre>
            android:id="@+id/calculate_fab"
            android:onClick="@{() -> vm.calculateTip()}" />
    </android.support.constraint.ConstraintLayout>
</layout>
```

### **Expression Syntax**

#### Variable Expressions

- "@{viewModel.foo}"
- "@{viewModel.method(`literal`)}"
- "@{Utils.staticMethod()}"

#### Resources

- "@{@string/stringsRes}"
- "@{@string/dollar\_amount(vm.tipCalculation.checkAmount)}"

```
<string name="dollar_amount">%1$.02f</string>
tv.text = getString(R.string.dollar_amount, vm.tipCalculation.checkAmount)
```

### Expression Resolution

# '@{viewModel.value}'

Where Value will resolve to (in order of precedence)

```
getValue() // Property Accessor
value() // Method with that name
value // Public property
```

#### Expressions are Null Safe

## '@{viewModel.value.subval}'

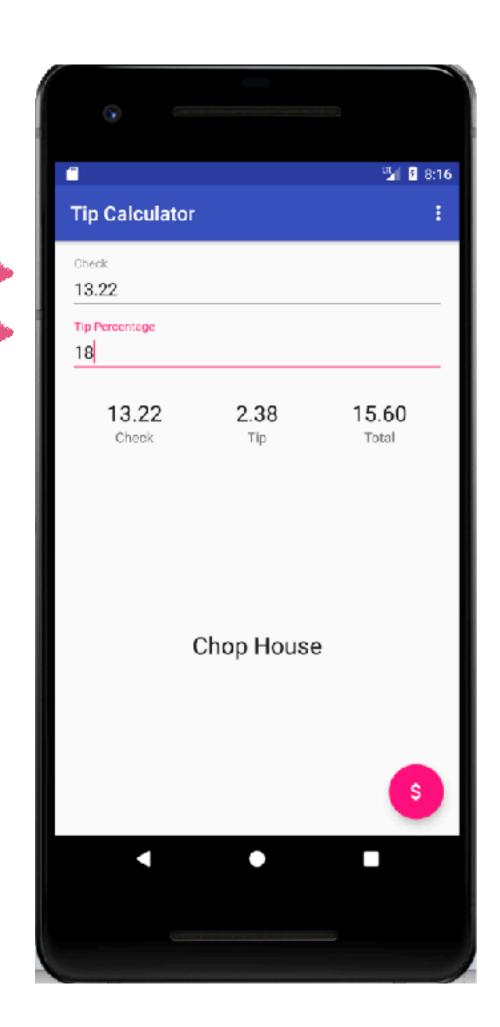
#### Expressions are null safe

```
    viewModel == null  // Okay!
    viewModel.value == null  // Bring it on!
    viewModel.value.subval == null  // I eat null for breakfast!
```

#### Null Coalescing

'@{viewModel.value.subval?? "Foo"}'

```
<?xml version="1.0" encoding="utf-8"?>
<layout ...>
    <data>
        <variable name="vm"</pre>
                  type="com.acme.tipcalculator.viewmodel.CalculatorViewModel" />
    </data>
    <android.support.constraint.ConstraintLayout...>
   <EditText
       android:id="@+id/input_check_amount"
       android:text="@={vm.checkAmtInput}" />
   <EditText
       android:id="@+id/input_tip_percentage"
       android:text="@={vm.tipPctInput}" />
    </android.support.constraint.ConstraintLayout>
</layout>
```



Inputs can be populated by the ViewModel

```
class CalculatorViewModel : BaseObservable() {
   var checkAmtInput = ""
    var tipPctInput = ""
   @Bindable
    var tipCalculation = TipCalculation()
    fun calculateTip() {
       val checkAmt = checkAmtInput.toDoubleOrNull()
                                                     Using inputs set by the View
       val tipPctAmt = tipPctInput.toIntOrNull()
       if(checkAmt != null && tipPctAmt != null) {
           tipCalculation = calculator.calculateTip(checkAmt, tipPctAmt)
           notifyPropertyChanged(BR.tipCalculation)
    fun loadTipCalculation(tc: TipCalculation) {
       checkAmtInput = tc.checkAmount.toString()
       tipPctInput = tc.tipPct.toString()
       tipCalculation = tc
       notifyChange()
```

Inputs can be populated by the View too

```
class CalculatorViewModel : BaseObservable() {
    var checkAmtInput = ""
    var tipPctInput = ""
    @Bindable
    var tipCalculation = TipCalculation()
    fun calculateTip() {
        val checkAmt = checkAmtInput.toDoubleOrNull()
        val tipPctAmt = tipPctInput.toIntOrNull()
        if(checkAmt != null && tipPctAmt != null) {
            tipCalculation = calculator.calculateTip(checkAmt, tipPctAmt)
            notifyPropertyChanged(BR.tipCalculation)
    fun loadTipCalculation(tc: TipCalculation) {
        checkAmtInput = tc.checkAmount.toString()
                                                                           Set the inputs for the View later
        tipPctInput = tc.tipPct.toString()
        tipCalculation = tc
        notifyChange()
```

Inputs can be populated by the View too

#### Normal Recycler View Adapter

```
class MyRecyclerAdapter : RecyclerView.Adapter<MyRecyclerAdapter.MyViewHolder>() {
  override fun onCreateViewHolder(parent: ViewGroup, viewType: Int): MyViewHolder {
       val inflater = LayoutInflater.from(parent.context)
       val root = inflater.inflate(
                         R.layout.list_item,
                          parent,
                         false)
       return MyViewHolder(root)
    inner class MyViewHolder(val root: View) :
            RecyclerView.ViewHolder(root) {
       fun bind(model: MyModelObject) {
            root.findViewById<TextView>(R.id.textViewFoo)?.text = model.fooValue
            root.findViewById<TextView>(R.id.textViewBar)?.text = model.barValue
            root.findViewById<TextView>(R.id.textViewMarclar)?.text = model.marclarValue
```

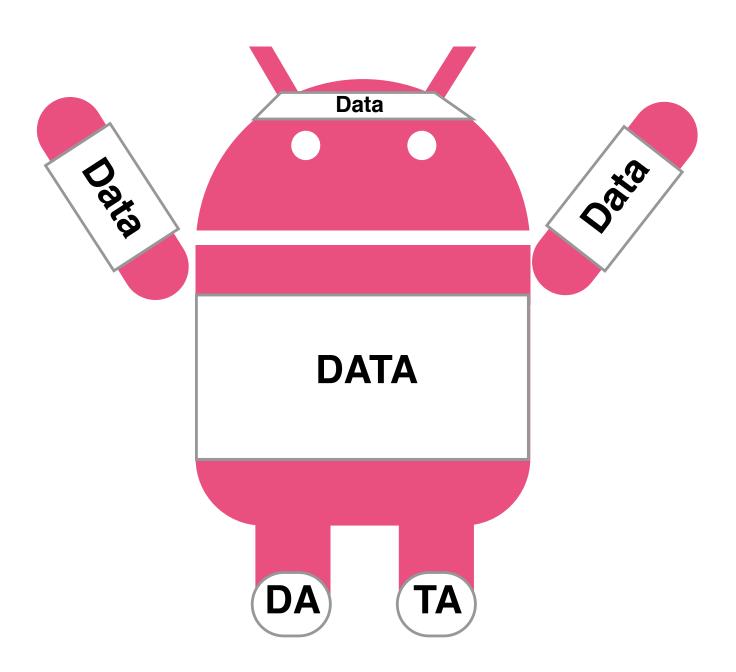
#### Data Binding Recycler View Adapter

```
class MyRecyclerAdapter : RecyclerView.Adapter<MyRecyclerAdapter.MyViewHolder>() {
  override fun onCreateViewHolder(parent: ViewGroup, viewType: Int): MyViewHolder {
       val inflater = LayoutInflater.from(parent.context)
       val binding = DataBindingUtil.inflate<ListItemBinding>(
                         inflater,
                         R.layout.list_item,
                         parent,
                         false)
       return MyViewHolder(binding)
    inner class MyViewHolder(val binding: ListItemBinding) :
           RecyclerView.ViewHolder(binding.root) {
       fun bind(model: MyModelObject) {
           binding.model = model
           binding.executePendingBindings()
```

## Lab 2: Variables

- Bind to Variables + Actions
- 2-Way Data Binding
- Using Formatting Strings in Binding Expressions
- Bind RecyclerViews

## Adapters & Converters



Binding Adapters allow you to add custom attributes to views

Adds app:imageUrl attribute

Applies to ImageView

Applies to all Views

Binding Adapters allow you to add custom attributes to views

Cannot find the setter for attribute 'app:imageUrl' with parameter type java.lang.String on android.widget.lmageView

```
@BindingAdapter(value = ["app:imageUrl"])
fun loadImage(view: View, url: String) {
    Picasso.get()
        .load(url)
        .into(view)
}

<ImageView
    android:id="@+id/imageView"
    tools:src="@drawable/design_time_sample_image"
    app:imageUrl='@{"http://acme.com/images/any.png"}' />
```

Value of expression Must be an expression!

#### Binding Converters

Instead of this...

```
<ImageView
    android:id="@+id/imageView"
    app:imageUrl='@{"http://acme.com/images/any.png"}'
    app:placeHolder="@{@drawable/ic_launcher_background}"
    android:visibility="@{viewModel.showImage ? View.VISIBLE : View.GONE}" />
```

#### Converters

...you can do this

```
<ImageView
    android:id="@+id/imageView"
    app:imageUrl='@{"http://acme.com/images/any.png"}'
    app:placeHolder="@{@drawable/ic_launcher_background}"
    android:visibility="@{viewModel.showImage}" />

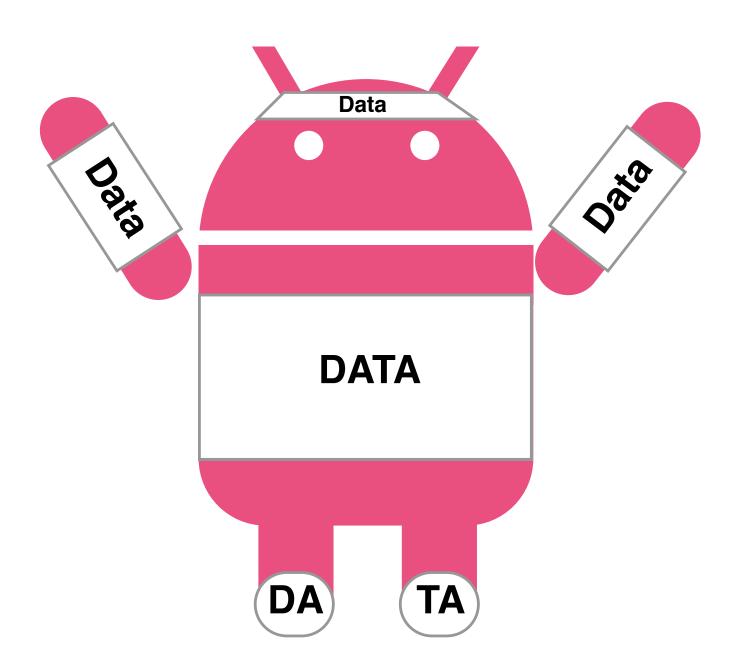
@BindingConversion
public static int convertBooleanToVisibility(boolean expression) {
    return expression ? View.VISIBLE : View.GONE;
}
```

Applies for all attributes where boolean expression is given and int is required

## Lab 3: Adapters + Converters

- Use Binding Adapter on TextView
- Adapter will hide the view when there is no text
- Animate the transition to show or hide

## ViewModel + LiveData



#### Current ViewModel

```
class TipCalculatorActivity : AppCompatActivity() {
    private lateinit var binding: ActivityTipCalculatorBinding
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        binding = DataBindingUtil.setContentView(this, R.layout.activity_tip_calculator)
        setSupportActionBar(binding.toolbar)
        binding.vm = CalculatorViewModel()
```

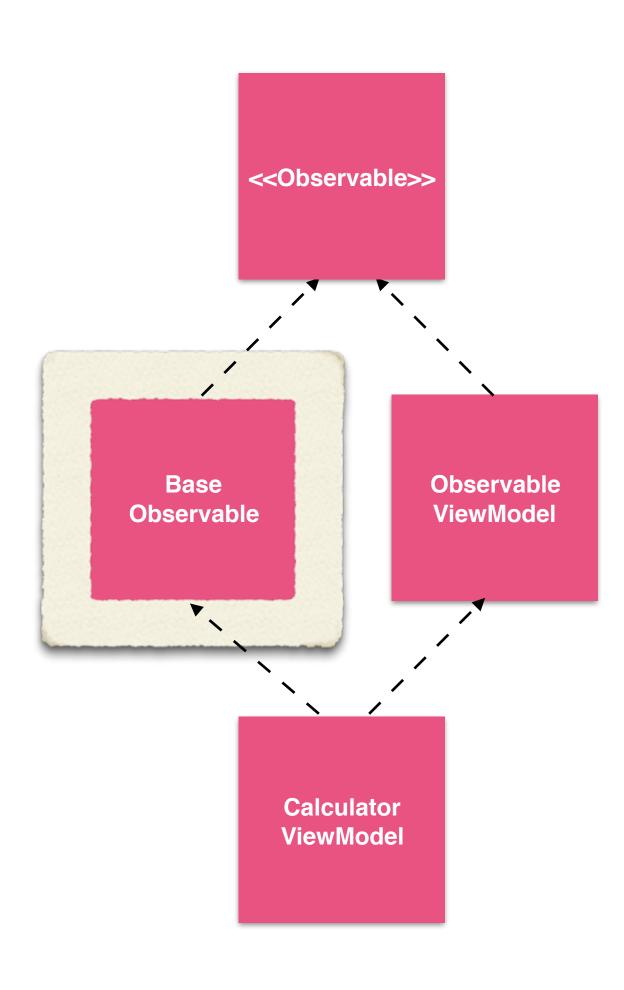
Connect ViewModel to View

#### AC ViewModel

```
class TipCalculatorActivity : AppCompatActivity() {
    private lateinit var binding: ActivityTipCalculatorBinding
   override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        binding = DataBindingUtil.setContentView(this, R.layout.activity_tip_calculator)
        setSupportActionBar(binding.toolbar)
        binding.vm = ViewModelProviders.of(this).get(CalculatorViewModel::class.java)
                           Connect ViewModel to View
```

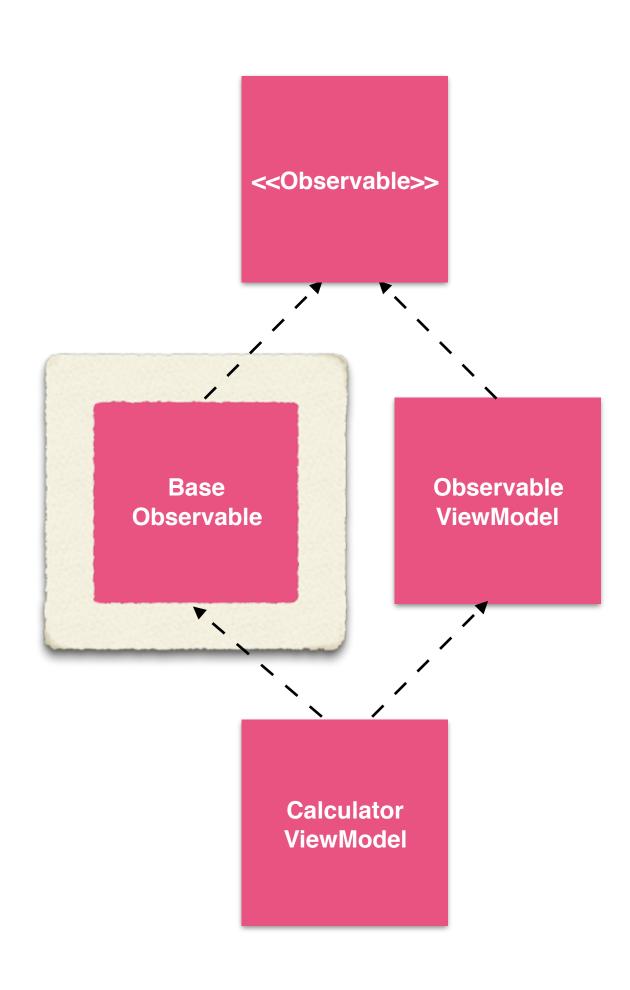
#### Data Binding Magic Base Class

```
class CalculatorViewModel : BaseObservable() {
   @Bindable
    var tipCalculation = TipCalculation()
    fun calculateTip() {
         tipCalculation = calculator.calculateTip(...)
         notifyPropertyChanged(BR.tipCalculation)
```



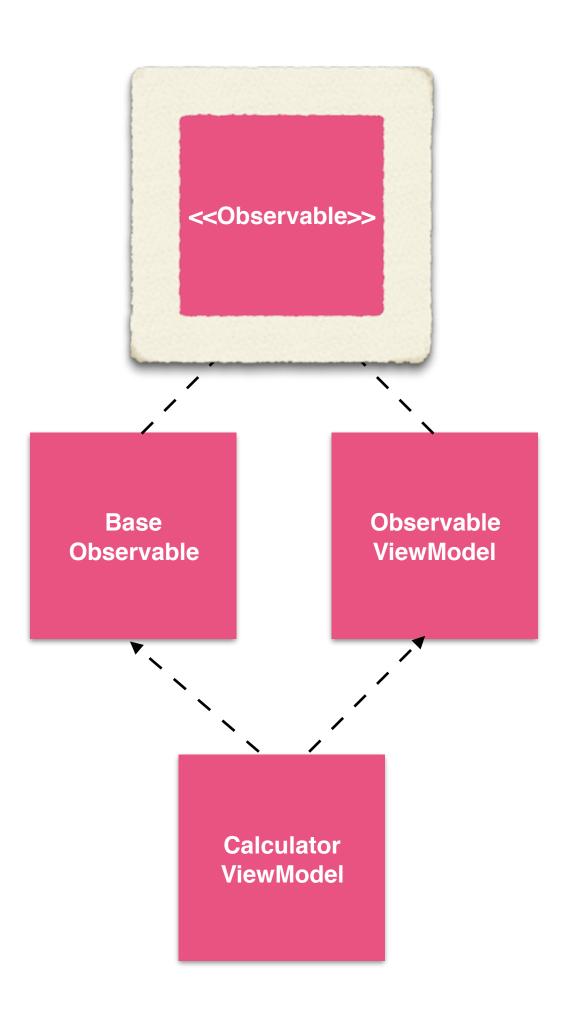
### AC Magic Base Class :-(

```
class CalculatorViewModel : ViewModel() BaseObservable() {
   @Bindable
    var tipCalculation = TipCalculation()
    fun calculateTip() {
         tipCalculation = calculator.calculateTip(...)
         notifyPropertyChanged(BR.tipCalculation)
```

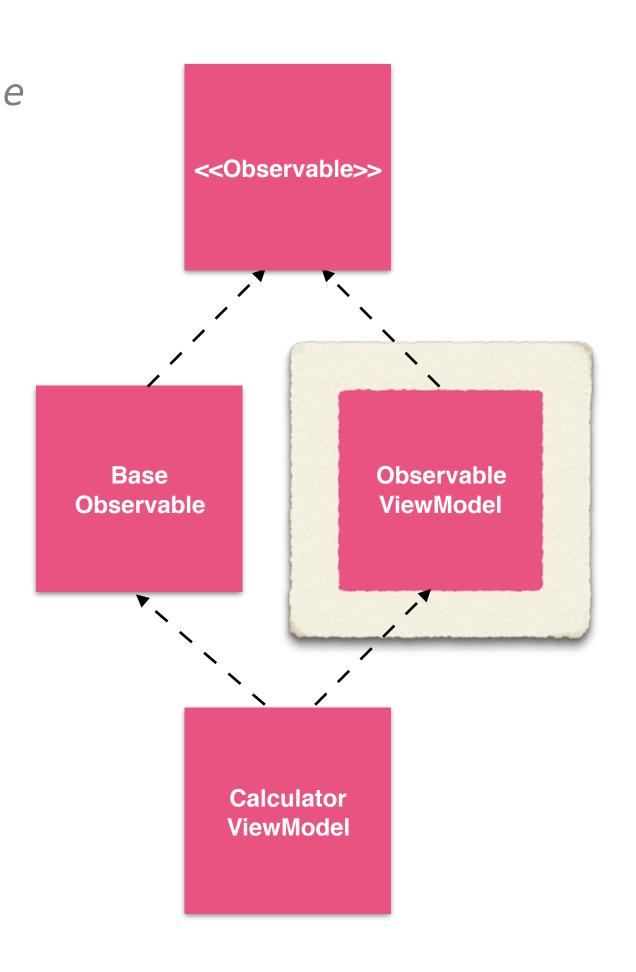


#### Making Data Observable

```
public interface Observable {
    void addOnPropertyChangedCallback(...);
    void removeOnPropertyChangedCallback(...);
    public abstract static class OnPropertyChangedCallback {
        public abstract void onPropertyChanged(...);
    }
}
```

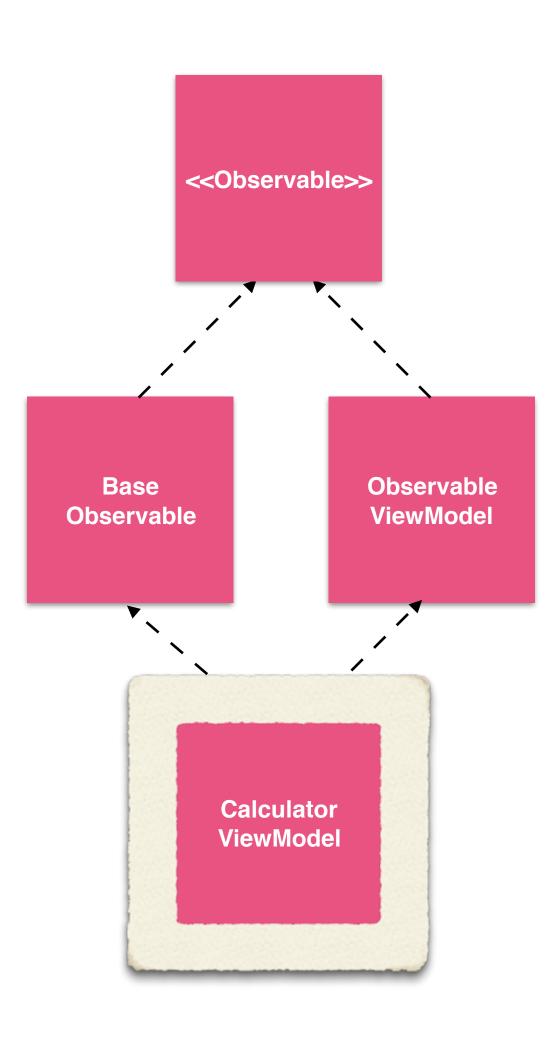


#### How to make an Observable ViewModel



#### How to make an Observable ViewModel

```
class CalculatorViewModel : BaseObservableViewModel() {
   @Bindable
    var tipCalculation = TipCalculation()
    fun calculateTip() {
         tipCalculation = calculator.calculateTip(...)
         notifyPropertyChanged(BR.tipCalculation)
```



### Observing Live Data

```
// Inside Calculator View Model
fun loadSavedTipCalculations() : LiveData<List<TipCalculation>> {
    return repository.loadSavedTipCalculations()
}
```

### Observing Live Data

```
// Inside Calculator View Model
fun loadSavedTipCalculations() : LiveData<List<TipCalculation>> {
    return repository.loadSavedTipCalculations()
}

// Inside Fragment/Activity hosting a RecyclerView
calculatorViewModel.loadSavedTipCalculations().observe(this, Observer { tips ->
    if(tips != null) {
        recyclerAdapter.updateList(tips)
    }
})
```

### Observing Live Data

```
// Inside Calculator View Model
fun loadSavedTipCalculations() : LiveData<List<TipCalculation>> {
   return repository.loadSavedTipCalculations()
// Inside Fragment/Activity hosting a RecyclerView
calculatorViewModel.loadSavedTipCalculations().observe(this, Observer { tips ->
   if(tips != null) {
      recyclerAdapter_updateList(tips)
})
// Inside RecyclerAdapter
fun updateList(updates: List<TipCalculation>) {
    calculations.clear()
    calculations.addAll(updates)
    notifyDataSetChanged()
override fun onBindViewHolder(holder: ViewHolder, position: Int) {
    holder.bind(savedTipCalculations[position])
inner class ViewHolder(val binding: ItemBinding) :RecyclerView.ViewHolder(binding.root) {
    fun bind(tipCalc: TipCalculation) {
         binding.tipCalculation = tipCalc
         binding.executePendingBindings()
```

#### Lab 4: ViewModel + LiveData

- Create an ObservableViewModel Base Class
- Use in the Activities + Fragments

# Thank you!

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