

	ANT-R	ANT-VR B*	t	p(t)	r	p(r)
Alerting Benefit	44.71	35.44	1.32	.195	0.04	.816
Validity Effect	98.68	54.14	6.23	<.001	0.12	.430
Disengaging Cost	50.41	19.55	5.17	<.001	-0.11	.491
Moving + Engaging	48.27	34.58	1.97	.056	-0.20	.186
Orienting Time	84.35	45.63	4.35	<.001	0.04	.785
Flanker Conflict Effect	121.48	60.84	9.82	<.001	0.18	.236
Location Conflict Effect	-3.44	2.29	-1.26	.216	-0.05	.735
Flanker by Location Interaction	-4.39	0.05	-0.51	.615	0.02	.878
Alerting by Flanker Conflict	7.37	8.27	-0.06	.949	0.04	.810
Orienting by Flanker Conflict	29.96	7.77	2.40	.021	0.22	.146
Validity by Flanker Conflict	48.87	15.16	2.79	.008	0.28	.062
Alerting by Location Conflict	6.41	19.15	-0.87	.390	0.02	.907
Orienting by Location Conflict	-0.91	-17.91	1.64	.108	0.01	.961
Validity by Location Conflict	-18.37	-8.30	-1.19	.239	0.13	.391
Inhibition of Return Effect	-82.53	-26.56	-4.38	<.001	0.03	.857
Overall	598.13	656.83	-6.47	<.001	0.68	<.001

Note. *ANT-VR B designates ANT-VR Balanced. **RT designates Reaction Time.