

LTL::TableChecker

```
classDiagram
    class LTL_TableChecker["LTL::TableChecker"]
    class LTL_StackType_unordered_map["LTL::StackType< std::unordered_map< K, V > >"]
    class LTL_StackType_vector["LTL::StackType< std::vector< T > >"]
    LTL_StackType_unordered_map --|> LTL_TableChecker
    LTL_StackType_vector --|> LTL_TableChecker
```

The diagram illustrates a class hierarchy. At the top is the class `LTL::TableChecker`. Below it are two subclasses: `LTL::StackType< std::unordered_map< K, V > >` on the left and `LTL::StackType< std::vector< T > >` on the right. Arrows point from each subclass box to the `LTL::TableChecker` box, indicating inheritance.

LTL::StackType< std::unordered_map< K, V > >

LTL::StackType< std::vector< T > >