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Educatio	on	
MS COMPUTE • GPA 3.78/4 • Advisor: Di	/4.0	Beijing 2021 - 2024
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 TOEFL-iBT 	TER SCIENCE 1/100 (3.99/4.0), Ranking 3/320 BT 103/120 CET4 672/710 CET6 582/710 Ivisor: Dr. Lin Gao, Dr. Hongxing Guo	2017 - 2021
Publicati	tions	
PUBLISHED	D	
	n , Tong Wu, Yong-Liang Yang, Yu-Kun Lai, Lin Gao*. 2023. SOL-NeRF: Sunlight Modeling for Outdo osition and Relighting. In <i>SIGGRAPH Asia 2023 Conference Paper</i> .	or Scene De-
	ia-Mu Sun , Yu-Kun Lai, Lin Gao*. 2023. DE-NeRF: DEcoupled Neural Radiance Fields for View-Consi diting and High-Frequency Environmental Relighting. In <i>SIGGRAPH 2023 Conference Paper</i> .	stent Appear-
for 3D I	a-Mu Sun , Kaichun Mo, Yu-Kun Lai, Leonidas J. Guibas, Jie Yang. 2023. SceneHGN: Hierarchical Gra Indoor Scene Generation with Fine-Grained Geometry. In <i>IEEE Transactions on Pattern Analysis</i> gence (IEEE TPAMI), 45(7): 8902-8919 (2023).	
In Review		
	1 , et al 2023. (<i>Publication title hidden for preserving anonymity in review process</i>). Submitted to <i>ACM phics</i> , Accepted with Major Revision.	l Transactions
	n , Tong Wu, Lin Gao*, 2023. Recent Advances in Implicit Representation Based 3D Shape Generational Intelligence.	n. Submitted
Professio	onal Experience	
2020	Intern Game Engine Developer, Tencent, Guangzhou	
Awards, I	Fellowships, & Grants	
2021 2020 2019	Honor Student of Qiming Collage, Huzhong University of Science and Technology	
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