

Jiamu Sun

MASTER STUDENT

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Education

University of Science Academy of Sciences

MS COMPUTER SCIENCE

- GPA 3.78/4.0 TOEFL-iBT 108/120 (R30,L30,S25,W23)
- Advisor: Prof. [Lin Gao](#)

Beijing
2021 - 2024

Huazhong University of Science and Technology

BS COMPUTER SCIENCE

- GPA 92.81/100 (3.99/4.0), Ranking 3/320
- CET4 672/710 CET6 582/710
- Thesis Advisor: Prof. Lin Gao, Prof. Hongxing Guo

Wuhan
2017 - 2021

Publications

Jia-Mu Sun, Jie Yang, Kaichun Mo, Yu-Kun Lai, Leonidas J. Guibas, Lin Gao*. 2023. HAIOR: Human-Aware Indoor Scene Optimization via Deep Reinforcement Learning. *ACM Transactions on Graphics*(Accepted).

Jia-Mu Sun, Tong Wu, Yong-Liang Yang, Yu-Kun Lai, Lin Gao*. 2023. SOL-NeRF: Sunlight Modeling for Outdoor Scene Decomposition and Relighting. In *SIGGRAPH Asia 2023 Conference Paper*.

Tong Wu, **Jia-Mu Sun**, Yu-Kun Lai, Lin Gao*. 2023. DE-NeRF: DEcoupled Neural Radiance Fields for View-Consistent Appearance Editing and High-Frequency Environmental Relighting. In *SIGGRAPH 2023 Conference Paper*.

Lin Gao, **Jia-Mu Sun**, Kaichun Mo, Yu-Kun Lai, Leonidas J. Guibas, Jie Yang. 2023. SceneHGN: Hierarchical Graph Networks for 3D Indoor Scene Generation with Fine-Grained Geometry. In *IEEE Transactions on Pattern Analysis and Machine Intelligence (IEEE TPAMI)*, 45(7): 8902-8919 (2023).

Professional Experience

2020 Intern Game Engine Developer, Tencent(Guangzhou)

Awards, Fellowships, & Grants

2022 First-Level Graduate Academic Scholarship, University of Science Academy of Sciences

2021 Excellent Thesis Award, Huzhong University of Science and Technology

2020 Honor Student of Qiming Collage, Huzhong University of Science and Technology

2019 Undergraduate National Scholarship, China

Outreach & Professional Development

SERVICE AND OUTREACH

2018-2020 Unique Studio(Student Technology Team) of HUST, Game Department Leader

2018-2020 Symphony Orchestra of HUST, Clarinet Player