

X → Max

O → Min

It's Min's Turn

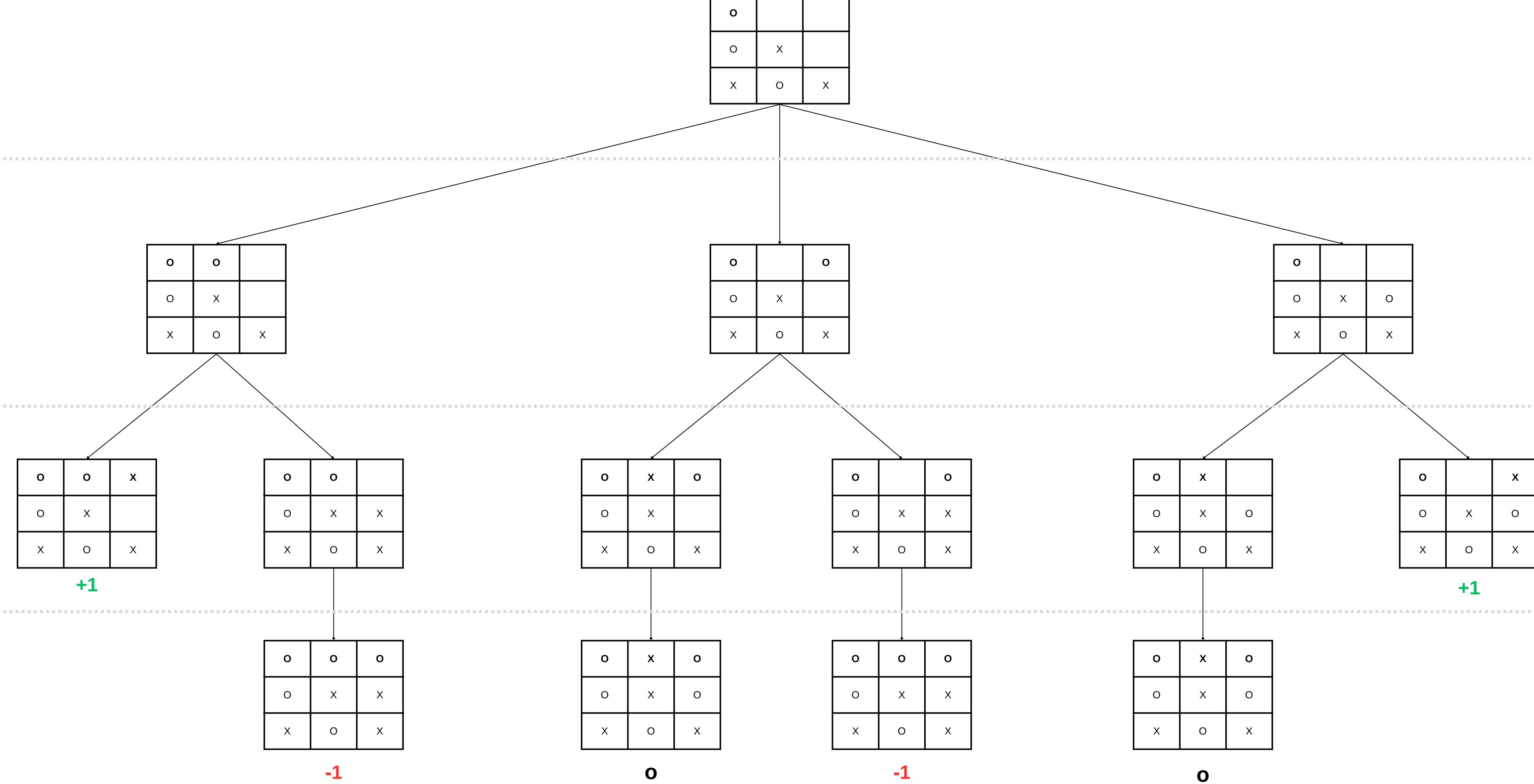
State Evaluation:

- +1 is win for Max
- -1 is win for Min
- 0 is a draw

Min's turn

Max's turn

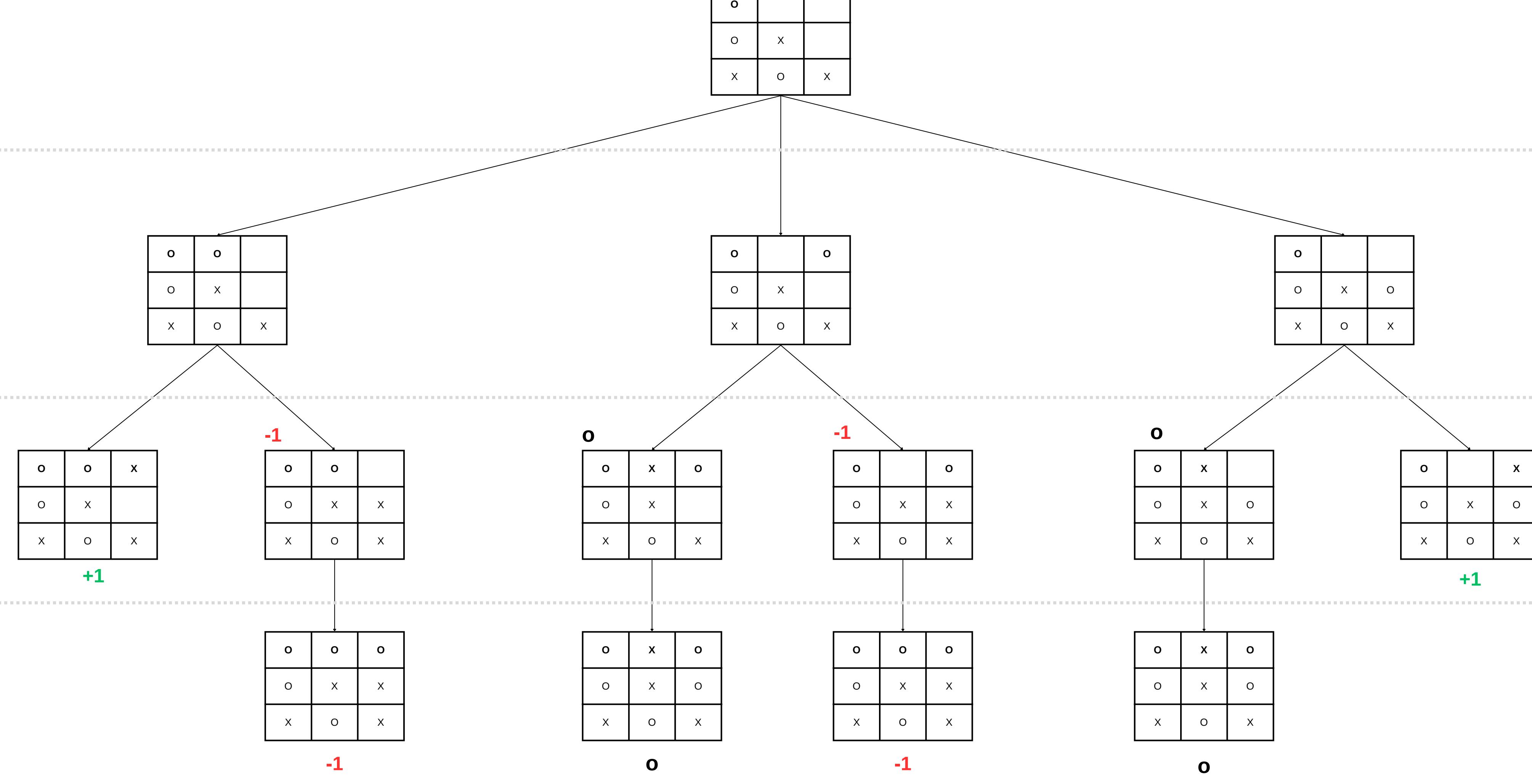
Min's turn



Min

Max

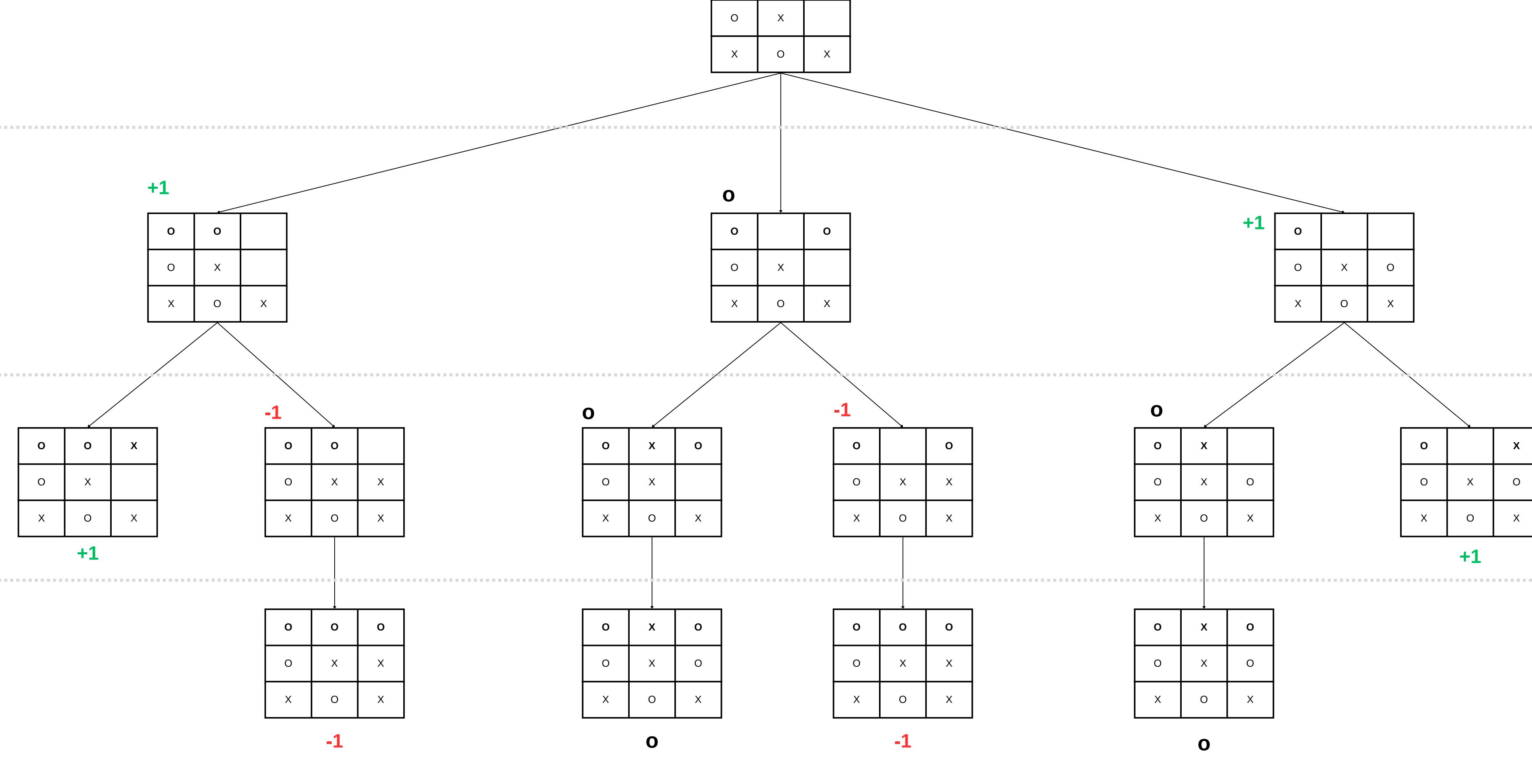
Min



Min

Max

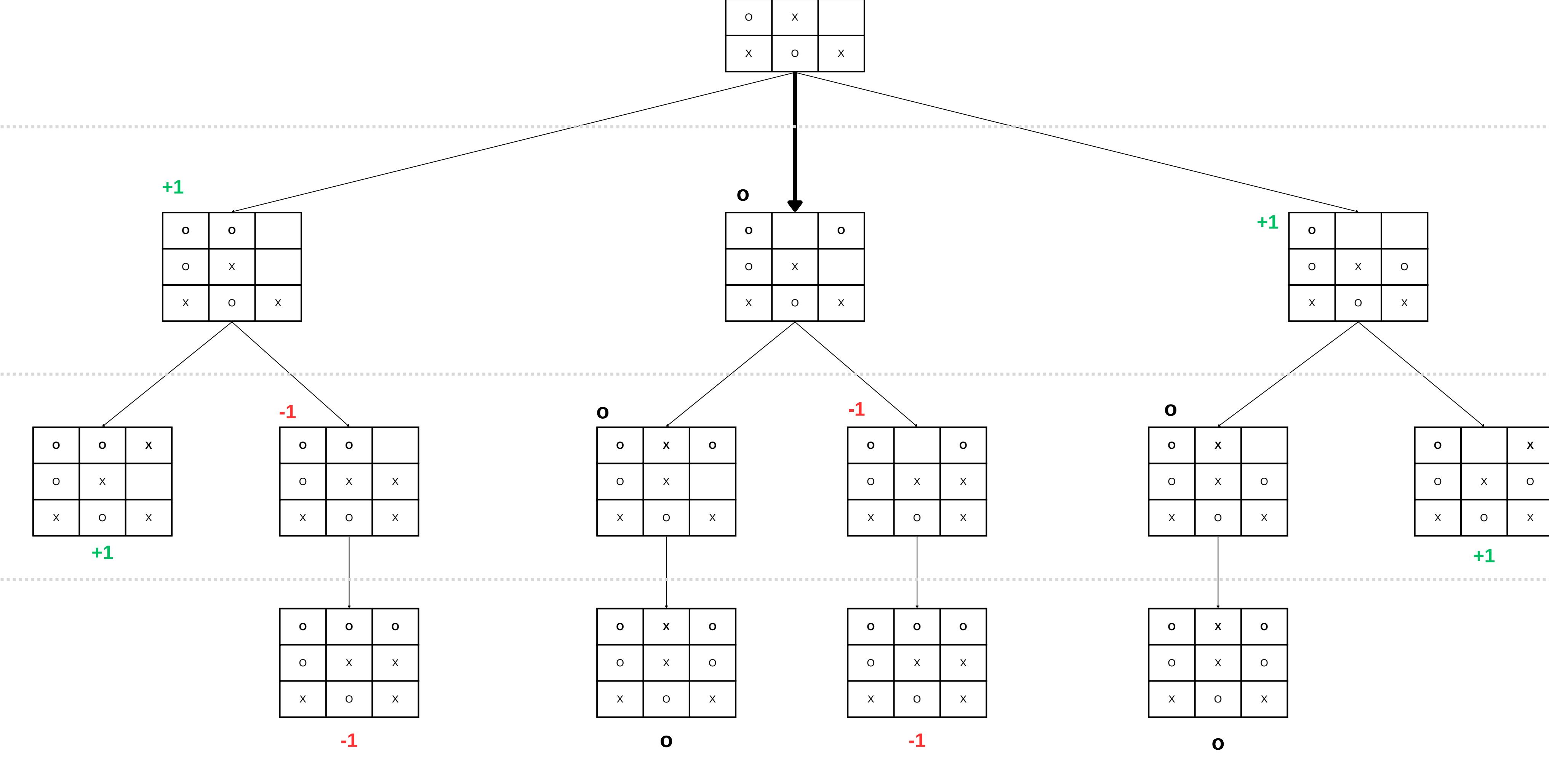
Min



Min

Max

Min



Min will choose the move in the middle, it will lead to draw in the worst case, and min winning in the best case