Antonio Franco

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EDUCATION

University of California, Berkeley

B.S. Electrical Engineering and Computer Science

Whitney High School

Valedictorian

May 2019

2011-2015

COURSEWORK

SKILLS

Proficient: Java, Python

Familiar: MIPS, C, SQL, HTML, CSS, PHP, JavaScript, Unity, C#

Tools: LaTeX, Git

EXPERIENCE

Solar Bear, Engineers for a Sustainable World at Berkeley

Fall 2016-Spring 2017

- Collaborated on a team of 20 students to design and implement a solar powered charging station on campus
- Compiled materials needed for the power station

Laser Tag Drones, UAVs@Berkeley

Fall 2016

- Built UAV drones and developed a laser tag platform with a team of 8 members
- Integrated an Arduino program to record detection by infrared LEDs and sensors

PROJECTS

Synco-Share, Personal Project

Fall 2017-Present

- Designed a website to allow music sharing with personal accounts
- Utilized HTML, CSS, PHP, SQL
- Planning to allow synchronized audio playback between peers

Personal Website, Personal Project

Summer 2017-Present

- Developed a personal website to share personal information by using HTML, CSS, and JavaScript
- Continually edited to display projects in the future
- Available at: https://abfranco.github.io

Chat App, CS168 Software Project

Fall 2017

- Programmed a simple application to allow messaging over a network
- Applied Python's socket API in order to produce client-server interaction
- Integrated joinable chat rooms and properly displays sent messages without delay
- Allows up to 10 users to connect to a server and splits up messages that overflow above 200 characters

Editor, CS61B Software Project

Spring 2016

- Created a functioning text editor that displays text input using Java
- Modularized code in order to implement features like mouse input, line breaks, font size
- Incorporated data structures to store input and allow save and redo functionality