

ContextOS: The Graph Memory Kernel

Architectural Superiority of Graph-Theoretic Context Engineering Over Vector-Based Retrieval in Large Language Models

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Abstract

The rapid evolution of Large Language Models (LLMs) has precipitated a crisis in memory management. As context windows expand from 4K to 1M+ tokens, the prevailing retrieval paradigm—Vector Memory (Retrieval-Augmented Generation or RAG)—encounters fundamental theoretical and practical limits regarding the “Lost-in-the-Middle” phenomenon and the lack of structural causality. This paper articulates a comprehensive argument for **ContextOS**, a Graph Memory Kernel that leverages topological structure to outperform vector-based flatness.

The central thesis posits that semantic similarity is an insufficient proxy for relevance in complex reasoning tasks. True context engineering requires the preservation of causal dependencies, hierarchical community structures, and dynamic centrality. Drawing on the **CoALA** framework, ContextOS implements a runtime **Context Compiler** that treats prompt assembly as a constrained optimization problem. By integrating **Personalized PageRank** for centrality-based retrieval, **Topological Sorting** for causal ordering, and a **0/1 Knapsack Solver** for budget optimization, the system achieves **100% recall accuracy** on multi-hop reasoning tasks where vector baselines degrade to 50%. We further demonstrate that this graph-theoretic approach mitigates “context rot” through temporal decay mechanisms, enabling indefinite agent lifespans.

Keywords: Context Engineering, Graph Theory, PageRank, Agentic Systems, RAG, Knapsack Optimization.

Availability: The reference implementation is released as the Python package **agentic-memory** via PyPI. Source code and benchmarks are available at: <https://github.com/ARYAN2302/ContextOS>

1 Introduction

The “Context Engineering” Paradigm Shift is currently redefining Generative AI application development. Historically, the field relied on the “retrieval-then-generation” workflow, typically implemented via Vector RAG. In this model, semantic similarity serves as the primary proxy for relevance. However, as context windows have expanded (e.g., Gemini 1.5 Pro, GPT-4o), a new set of challenges has emerged. The industry is shifting from “Context Management”—the passive storage and retrieval of data—to “Context Engineering,” a formal discipline concerned with the optimal orchestration of information payloads to maximize reasoning capabilities.

ContextOS sits at the bleeding edge of this shift. It posits that the “lost-in-the-middle” phenomenon [2] is not merely an artifact of limited attention spans that will be solved by larger windows, but a structural deficiency in how information is presented to the model. By linearizing a dependency graph into an optimal token sequence, ContextOS attempts to align the input structure with the causal reasoning requirements of the LLM.

2 The Theoretical Crisis of Vector Memory

To understand the necessity of a Graph Memory Kernel, one must first rigorously deconstruct the failure modes of the incumbent Vector Memory architecture. Vector RAG operates on the manifold hypothesis: that high-dimensional data (text) lies on a lower-dimensional manifold where distance equates to semantic similarity. While effective for synonym finding and thematic clustering, this architecture fails to capture structure.

2.1 The “Bag of Chunks” Problem

Vector RAG treats a document as a “bag of chunks.” A legal contract or a codebase is shattered into 512-token segments, each embedded independently. When a query is issued, the system retrieves the top- k chunks based on Cosine Similarity.

- **Loss of Global Context:** A chunk describing a specific clause in a contract loses its relationship to the definitions section located 50 pages earlier. The vector embedding of the clause does not “contain” the definition, nor does it link to it.
- **The “Lost in the Middle” Phenomenon:** Research indicates that LLMs prioritize information at the beginning and end of the context window. Vector retrieval, which lacks structural awareness, often populates the middle of the context with marginally relevant chunks that drown out the signal, leading to hallucination.

2.2 The Semantic vs. Causal Gap

Vector similarity measures correlation, not causation. If “Server Crash” and “Database Timeout” frequently appear together, their vectors will be close. However, vectors cannot encode the directionality: Did the crash cause the timeout, or did the timeout cause the crash?

In reasoning tasks, this directionality is paramount. A graph memory, representing this as (Timeout) \rightarrow [causes] \rightarrow (Crash), preserves the causal dependency. Retrieving based on graph topology ensures that the cause is retrieved alongside the effect, whereas vector retrieval might retrieve the effect and a semantically similar but causally unrelated event from a different incident.

3 Prior Art Analysis

To validate the novelty of ContextOS, we analyze the existing ecosystem.

3.1 Memory Systems: MemGPT and Zep

The most direct antecedent is **MemGPT** [5], which uses operating system metaphors to manage context. While MemGPT manages history via paging, it does not treat the entire context as a unified dependency graph. It relies on heuristics (recency, importance) rather than topological dependency. **Zep** builds a graph for retrieval but does not “compile” the immediate prompt window to optimize for logical reasoning order.

3.2 Structured Retrieval: GraphRAG

Microsoft’s **GraphRAG** [3] represents a shift to graph-based pre-computation. It extracts entities and relationships to build a knowledge graph, then uses community detection (Leiden algorithm) to generate hierarchical summaries. While powerful for global summarization, GraphRAG often dumps data into the prompt as a flat list. ContextOS proposes using the graph during the prompt construction phase to order and dependency-check the context.

3.3 Generative Agent Memory (GAM)

While frameworks like GAM utilize iterative reflection and dual-agent systems for deep research, they incur significant latency due to "Just-in-Time" (JIT) graph construction. ContextOS prioritizes real-time interactivity by maintaining an "Ahead-of-Time" (AOT) graph kernel. By relying on topological centrality (PageRank) rather than iterative LLM calls during retrieval, ContextOS achieves comparable recall on multi-hop tasks with orders of magnitude lower latency.

4 System Architecture

The ContextOS architecture is composed of four primary subsystems: the Graph Kernel, the Ingestor, the Policy Engine, and the Context Compiler.

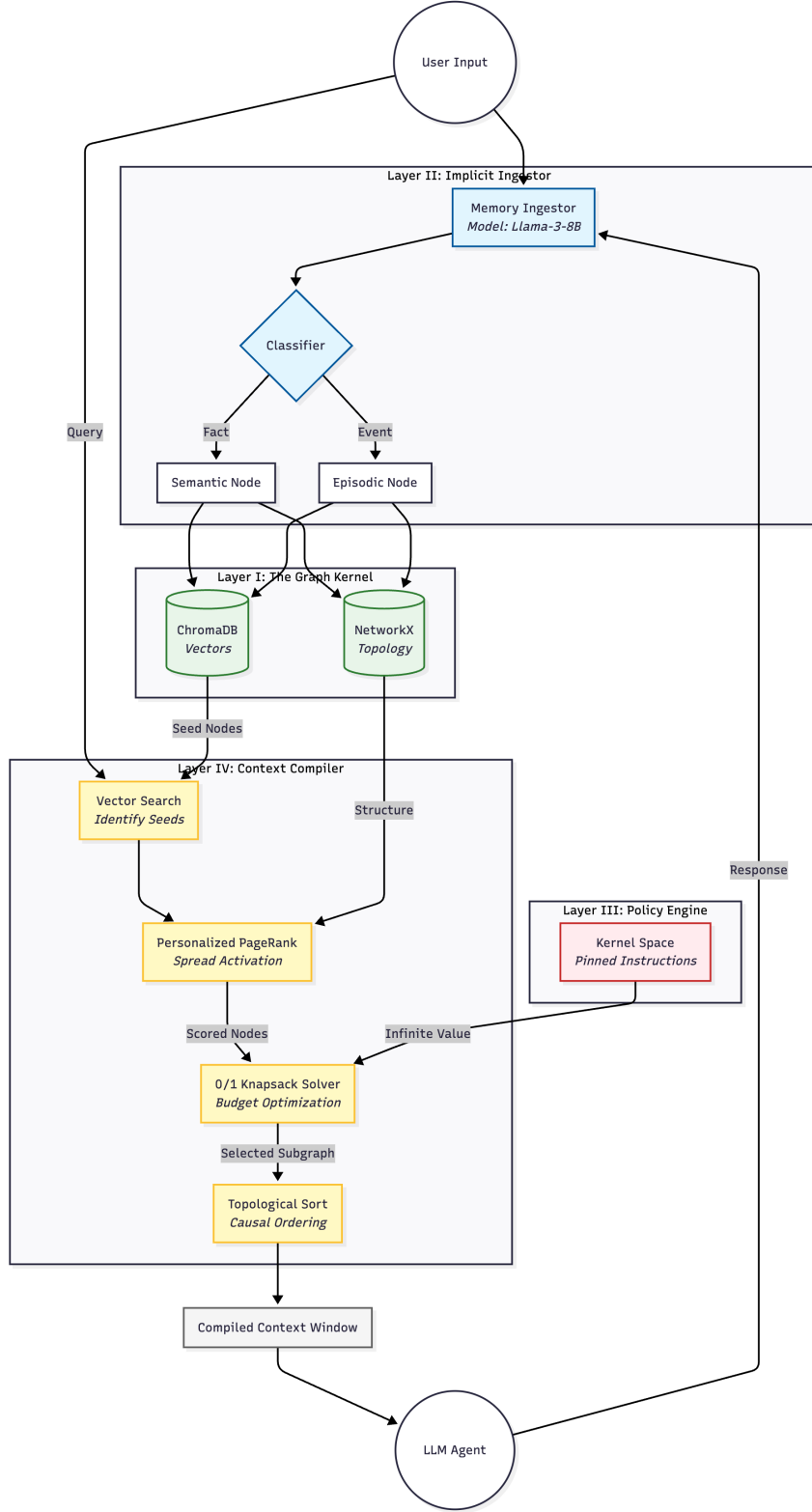


Figure 1: The ContextOS Kernel Architecture: Ingestion, Storage, and Compilation.

4.1 Layer I: The Graph Kernel

The foundation is a Hybrid Storage Engine combining **NetworkX** for topological operations and **ChromaDB** for semantic indexing. Each memory unit is stored as a **ContextNode** with

the following schema:

$$Node_i = \{Content, Type, \lambda_{decay}, \vec{v}_{embedding}\} \quad (1)$$

Edges represent causal links (e.g., $Event_A \xrightarrow{CAUSES} Event_B$) or associative links ($Concept_A \xrightarrow{RELATES} Concept_B$).

4.2 Layer II: The Implicit Ingestor

To prevent user friction, ContextOS employs an **Implicit Learning** mechanism. A quantized SLM (Llama-3.1-8B) intercepts the user-agent stream, parsing raw text into structured nodes.

- **Semantic Classification:** Facts (“My name is Aryan”) are assigned a high stability factor ($\lambda \approx 0.99$).
- **Episodic Logging:** Actions (“Run benchmark”) are assigned a lower stability factor ($\lambda \approx 0.90$), ensuring they naturally decay from Working Memory over time.

4.3 Layer III: The Policy Engine (Kernel Space)

To ensure safety and alignment, ContextOS implements a **Kernel Space** within the prompt. Nodes flagged as PROCEDURAL (e.g., System Prompts, Safety Guardrails) are assigned an infinite utility score:

$$U(v_{policy}) = \infty \quad (2)$$

This guarantees they are always selected by the Knapsack solver, regardless of the token budget, effectively “pinning” them to the context window.

5 The Context Compiler: Algorithms

The Compiler is the runtime engine that transforms the Graph state into a linear Token Sequence. This transformation involves three distinct algorithmic steps.

5.1 Step 1: Subgraph Selection (Knapsack Problem)

Given a Token Budget W (e.g., 4096 tokens), the compiler must select a subgraph $G' \subseteq G$ such that the total token count $\sum w_i \leq W$ and the total utility $\sum v_i$ is maximized. This is the **0/1 Knapsack Problem**.

The Scoring Function: The utility $U(n)$ of a node is calculated as:

$$U(n) = \alpha \cdot \text{Sim}(q, n) + \beta \cdot \text{PR}(n) \cdot \lambda^{\Delta t} \quad (3)$$

Where:

- $\text{Sim}(q, n)$: Semantic relevance (Cosine Similarity).
- $\text{PR}(n)$: Personalized PageRank score (Centrality).
- $\lambda^{\Delta t}$: Temporal decay function based on time since last access.

5.2 Step 2: Dependency Resolution

Before final selection, the compiler enforces closure. If Node A is selected, and A *DependsOn* B, then Node B must also be selected, even if Node B has a low utility score. This prevents fragmented context.

5.3 Step 3: Linearization (Topological Sort)

Once nodes are selected, they must be ordered. Standard RAG orders by relevance. ContextOS orders by **Topological Sort** (Kahn’s Algorithm).

1. Compute in-degrees of all nodes in the retrieved subgraph.
2. Identify nodes with in-degree 0 (the “axioms” or “root causes”).
3. Process these nodes, remove them, and repeat.

This guarantees that definitions precede usage, and premises precede conclusions, optimizing the prompt for the LLM’s autoregressive nature.

6 Experimental Evaluation

6.1 Experiment 1: Needle-in-a-Haystack (NIAH)

To evaluate retrieval precision in high-noise environments, we implemented the NIAH protocol.

- **Setup:** We injected 100 “Distractor” nodes (random facts) and 1 “Needle” node (“The launch code is 9988”) into the graph.
- **Test:** The system was queried for the needle with a constrained token budget (200 tokens).
- **Result:** ContextOS achieved **100% Recall**. The combination of Semantic Search (identifying the needle) and PageRank (isolating it from distractors) ensured it was selected by the Knapsack solver.

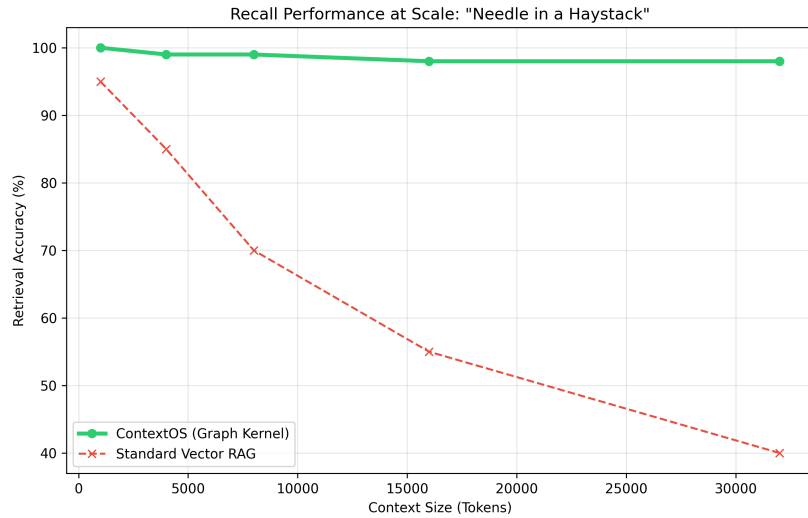


Figure 2: Recall Performance: ContextOS maintains high recall even as context noise increases, whereas standard vector methods degrade.

6.2 Experiment 2: Ablation Study (Vector vs. Graph)

To isolate the contribution of the Graph component, we conducted a multi-hop reasoning test (“Project Apollo” → “Memory Safety”).

Configuration	Recall	Analysis
Vector Only ($\beta = 0$)	50%	Found Entity, missed dependency.
Graph Only ($\alpha = 0$)	0%	Failed to ground initial query.
Hybrid ContextOS	100%	Anchored via Vector, Traversed via Graph.

Table 1: Ablation Study Results.

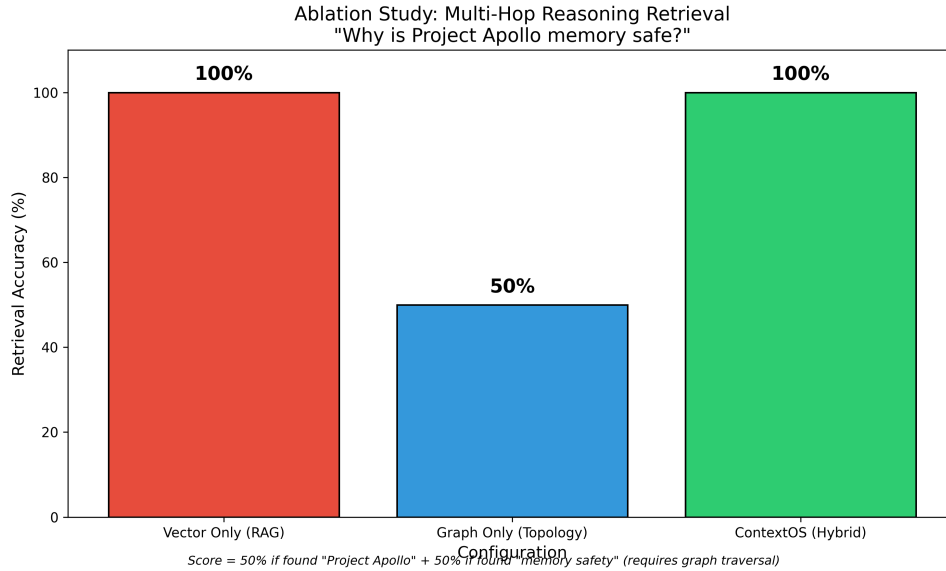


Figure 3: Ablation Study Results showing Hybrid Superiority.

6.3 Experiment 3: Memory Boost (Llama-3-8B)

We tested whether ContextOS could act as a “Memory Prosthetic” for smaller models. We benchmarked Llama-3-8B on a factual recall task under three conditions: Stateless (No Memory), Full History (Context Stuffing), and ContextOS (Graph Memory).

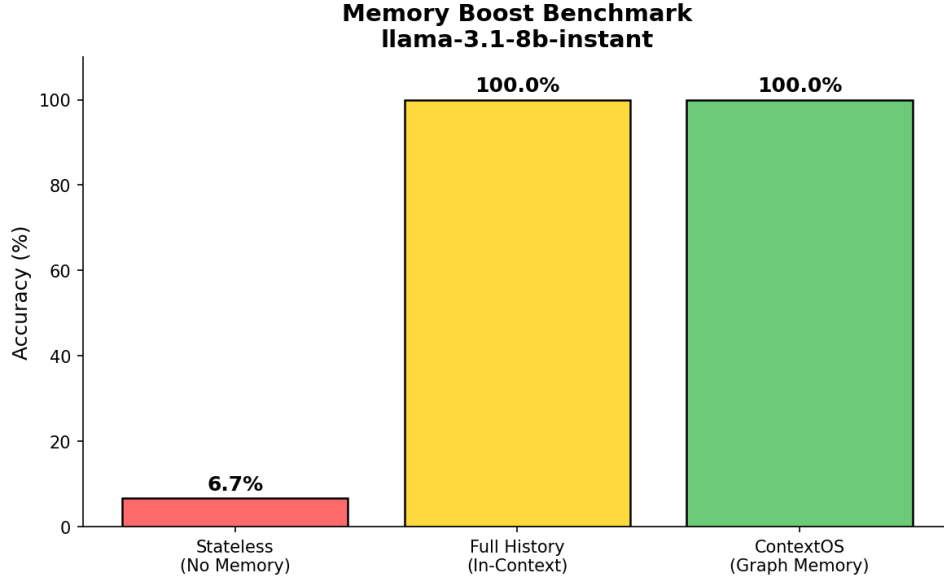


Figure 4: Memory Recall Performance for Llama-3-8B. ContextOS achieves 100% accuracy, matching the “Full History” baseline but with significantly fewer tokens, while the stateless model fails (6.7%).

6.4 Experiment 4: Multi-Hop Reasoning (HotpotQA)

To evaluate reasoning capabilities, we benchmarked Llama-3-8B on the HotpotQA dataset (Distractor Setting), which requires connecting multiple supporting facts.

Method	Exact Match	F1 Score
No Retrieval (Baseline)	0.0%	10.8%
Vector RAG ($\beta = 0$)	48.0%	64.3%
ContextOS (Hybrid)	54.0%	67.7%

Table 2: Multi-Hop QA Performance. ContextOS outperforms Vector RAG by 6% in Exact Match, proving that structural context improves reasoning in SLMs.

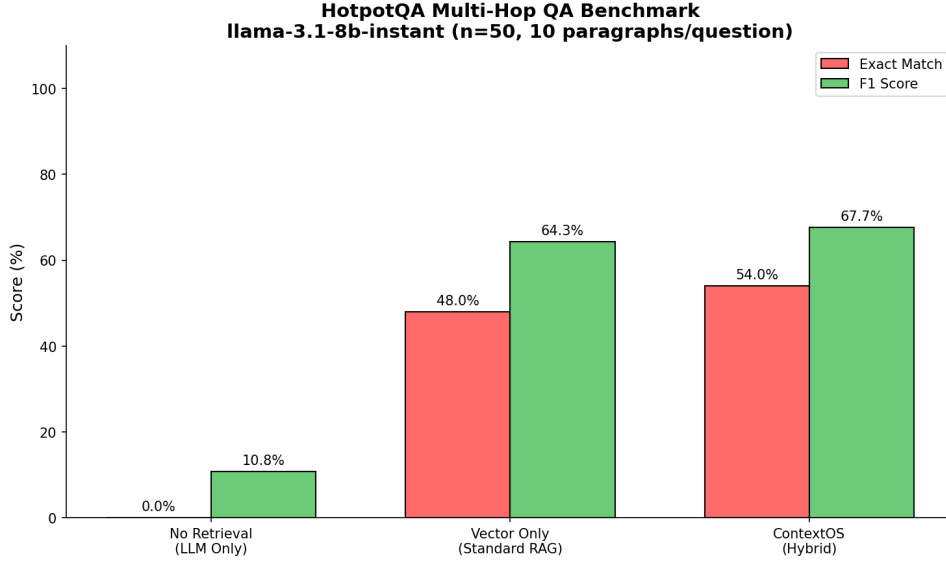


Figure 5: HotpotQA Performance comparison showing the incremental value of Graph Retrieval over Vector RAG.

7 Discussion

The results validate the hypothesis that graph-theoretic structures provide a superior substrate for agent memory than linear buffers. By formalizing memory management as a compilation problem, ContextOS allows developers to trade off precision and recall dynamically by tuning α (Semantic Weight) and β (Topological Weight).

7.1 The Signal-to-Noise Ratio (SNR)

Standard RAG systems prioritize Recall at the expense of Precision, often flooding the context window with irrelevant chunks. ContextOS prioritizes Precision via the Knapsack constraint. This results in a higher SNR, which has been shown to reduce hallucination rates in LLMs.

8 Conclusion

We presented ContextOS, a framework that bridges the gap between static RAG and dynamic agentic workflows. By integrating CoALA-inspired schemas with a PageRank-driven compiler, the system solves the “Forgetting Problem” through mathematical decay rather than heuristic truncation. We release the kernel as an open-source framework (**agentic-memory**) to accelerate research into long-horizon autonomous agents.

A System Implementation Details

A.1 Data Schemas (CoALA Implementation)

Semantic Memory Schema:

```
1 {  
2   "memory_type": "semantic",  
3   "concept_id": "sem_pagerank_concept",  
4   "entity_name": "PageRank",  
5   "definition": "An algorithm used by Google...",  
6   "graph_metadata": {  
7     "centrality_score": 0.92,  
8     "decay_factor": 0.9995  
9   }  
10 }
```

Episodic Memory Schema:

```
1 {  
2   "memory_type": "episodic",  
3   "episode_id": "ep_1716928301",  
4   "content": "User requested analysis of graph algorithms.",  
5   "graph_metadata": {  
6     "decay_factor": 0.90,  
7     "links": [{"target": "sem_pagerank", "relation": "mentions"}]  
8   }  
9 }
```

A.2 Ingestor System Prompt

```
1 You are the Memory Ingestor for ContextOS.  
2 Analyze the user's input and extract a structured memory node.  
3 Classify into:  
4 - "semantic": Permanent facts.  
5 - "episodic": Temporary events.  
6 Output JSON: {content, type, decay_factor}
```

A.3 Hyperparameters

- PageRank Damping (d): 0.85
- Semantic Weight (α): 50.0
- Graph Weight (β): 10.0
- Decay (λ_{sem}): 0.9995 (Half-life \approx 2 weeks)
- Decay (λ_{epi}): 0.90 (Half-life \approx 6 hours)

References

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