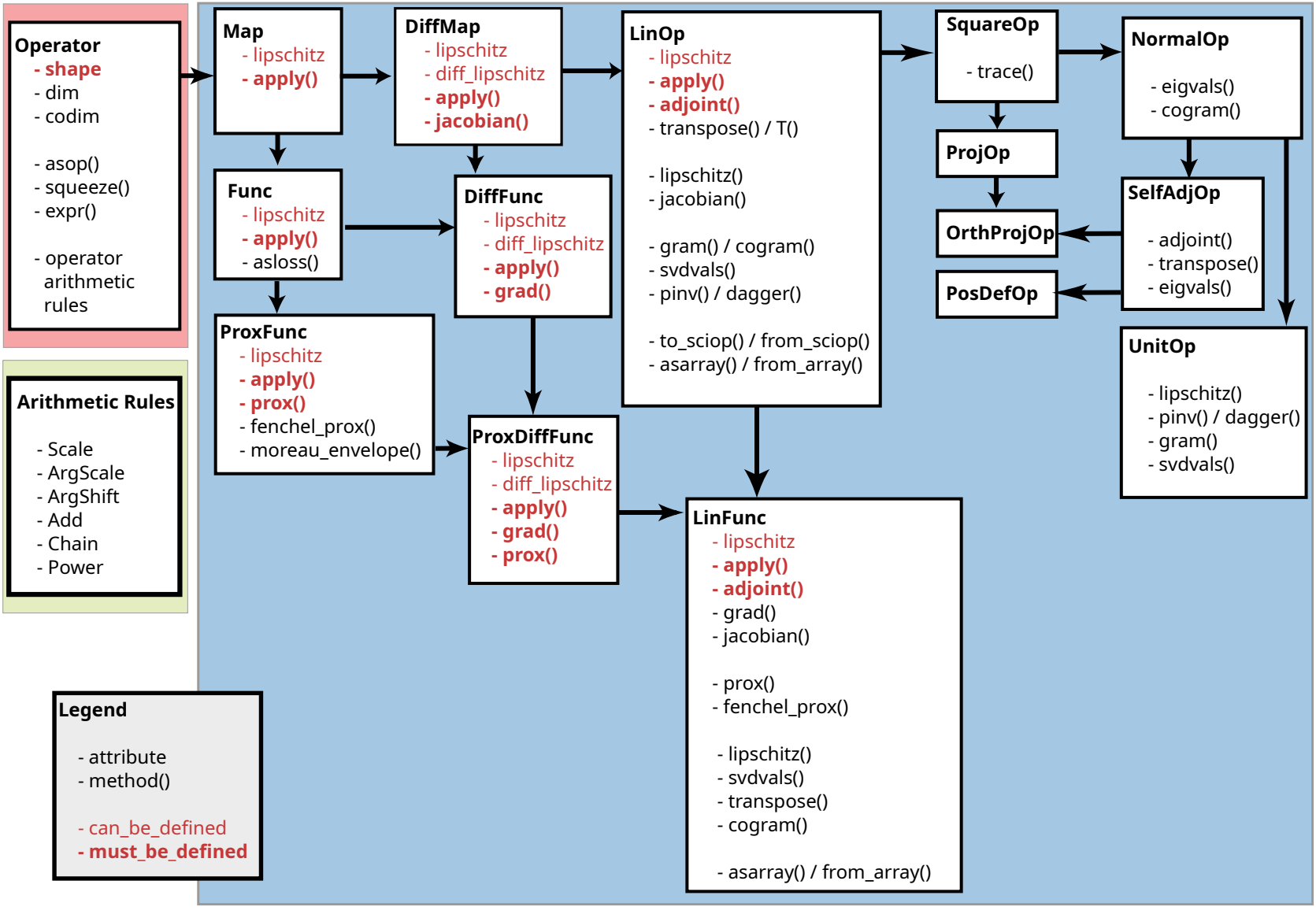
Operator
- shape
- dim
- codim
- asop()
- squeeze()
- expr()
- operator arithmetic rules
Map
- lipschitz
- apply()
DiffMap
- lipschitz
- diff_lipschitz
- apply()
- jacobian()
LinOp
- lipschitz
- apply()
- adjoint()
- transpose() / T()
- lipschitz()
- jacobian()
- gram() / cogram()
- svdvals()
- pinv() / dagger()
- to_sciop() / from_sciop()
- asarray() / from_array()
SquareOp
- trace()
NormalOp
- eigvals()
- cogram()
ProjOp
SelfAdjOp
- adjoint()
- transpose()
- eigvals()
OrthProjOp
PosDefOp
UnitOp
- lipschitz()
- pinv() / dagger()
- gram()
- svdvals()
Func
- lipschitz
- apply()
- asloss()
DiffFunc
- lipschitz
- diff_lipschitz
- apply()
- grad()
ProxFunc
- lipschitz
- apply()
- prox()
- fenchel_prox()
- moreau_envelope()
ProxDiffFunc
- lipschitz
- diff_lipschitz
- apply()
- grad()
- prox()
LinFunc
- lipschitz
- apply()
- adjoint()
- grad()
- jacobian()
- prox()
- fenchel_prox()
- lipschitz()
- svdvals()
- transpose()
- cogram()
- asarray() / from_array()
Arithmetic Rules
- Scale
- ArgScale
- ArgShift
- Add
- Chain
- Power
Legend
- attribute
- method()
- can_be_defined
- must_be_defined