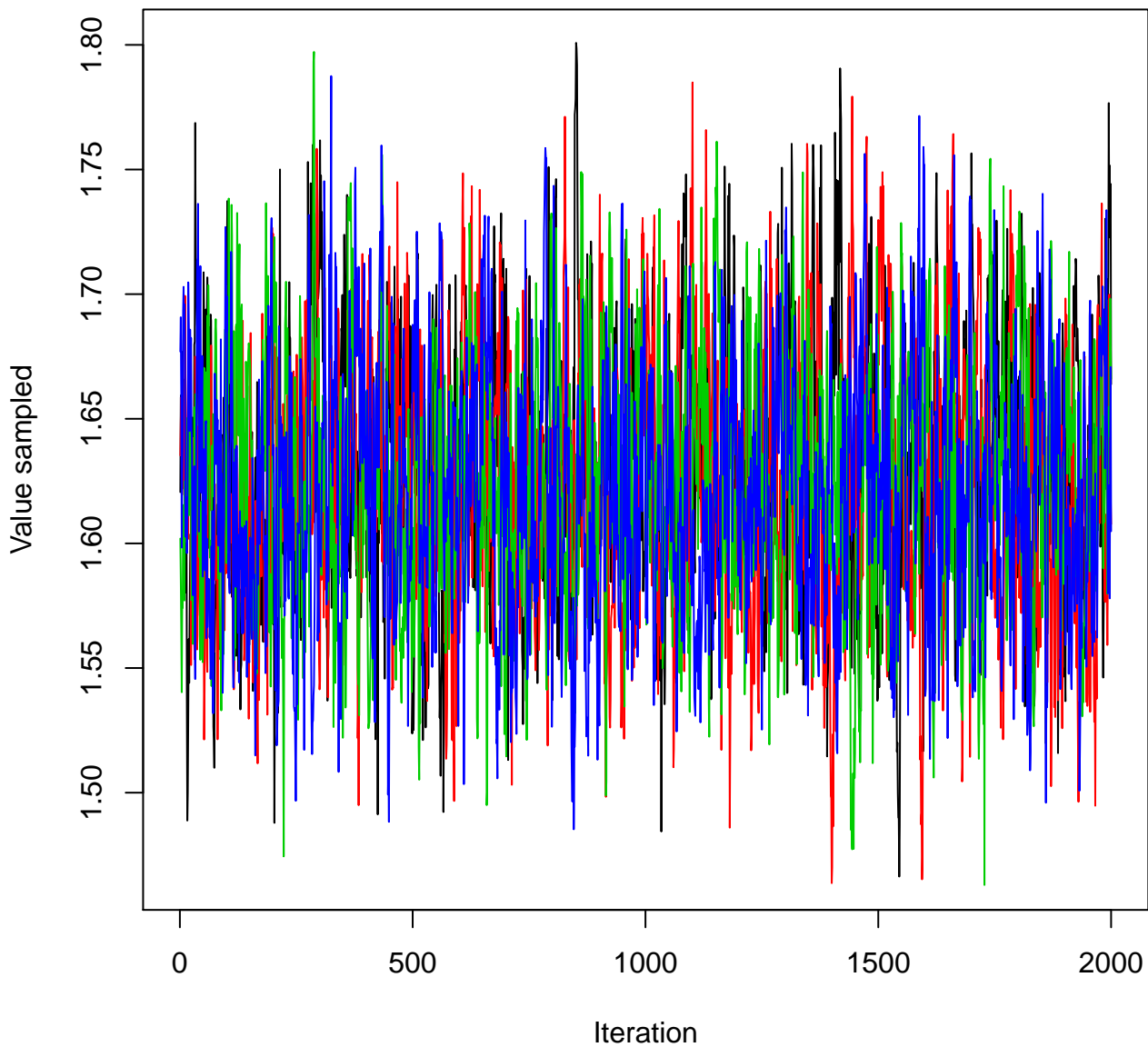
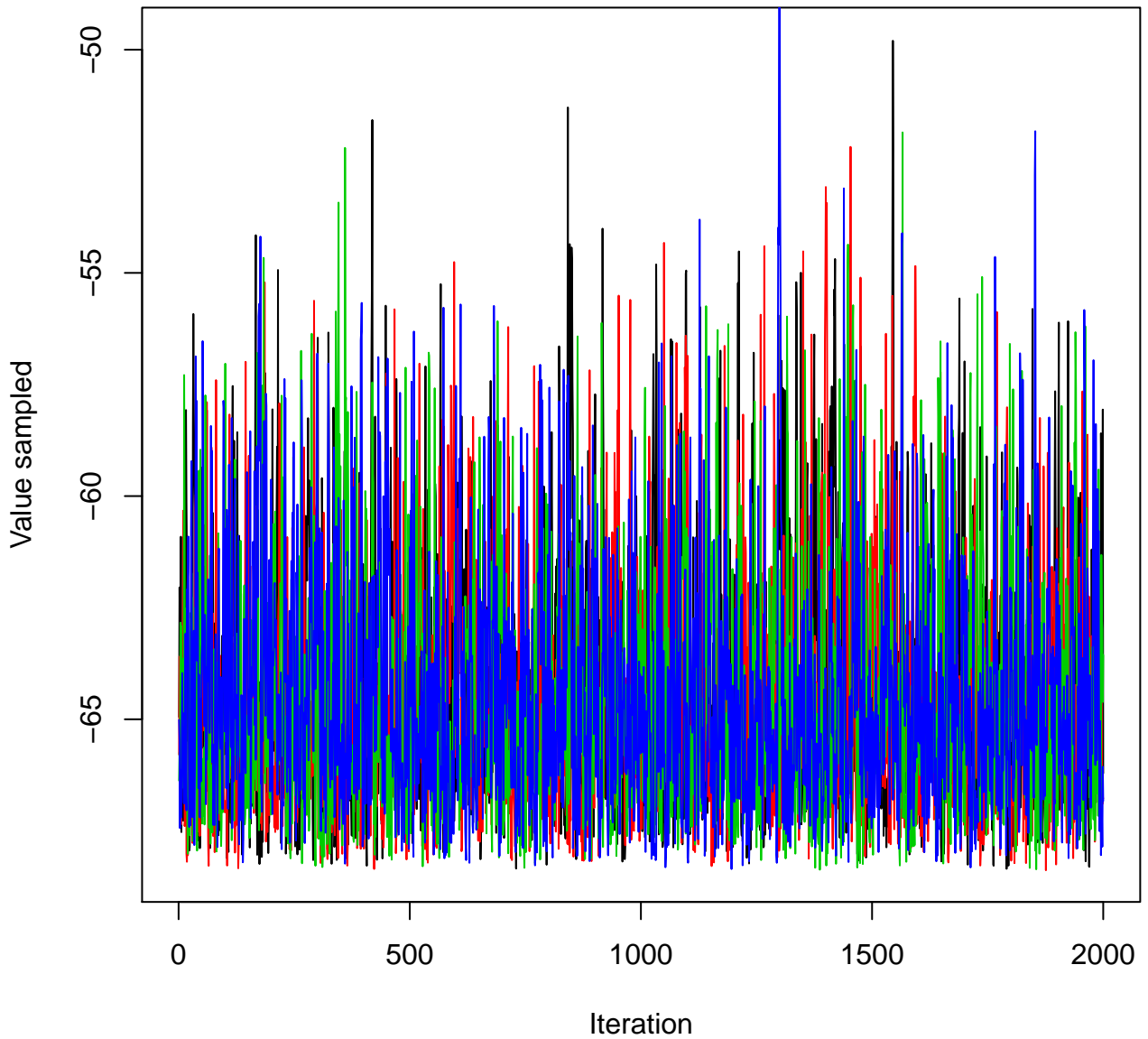


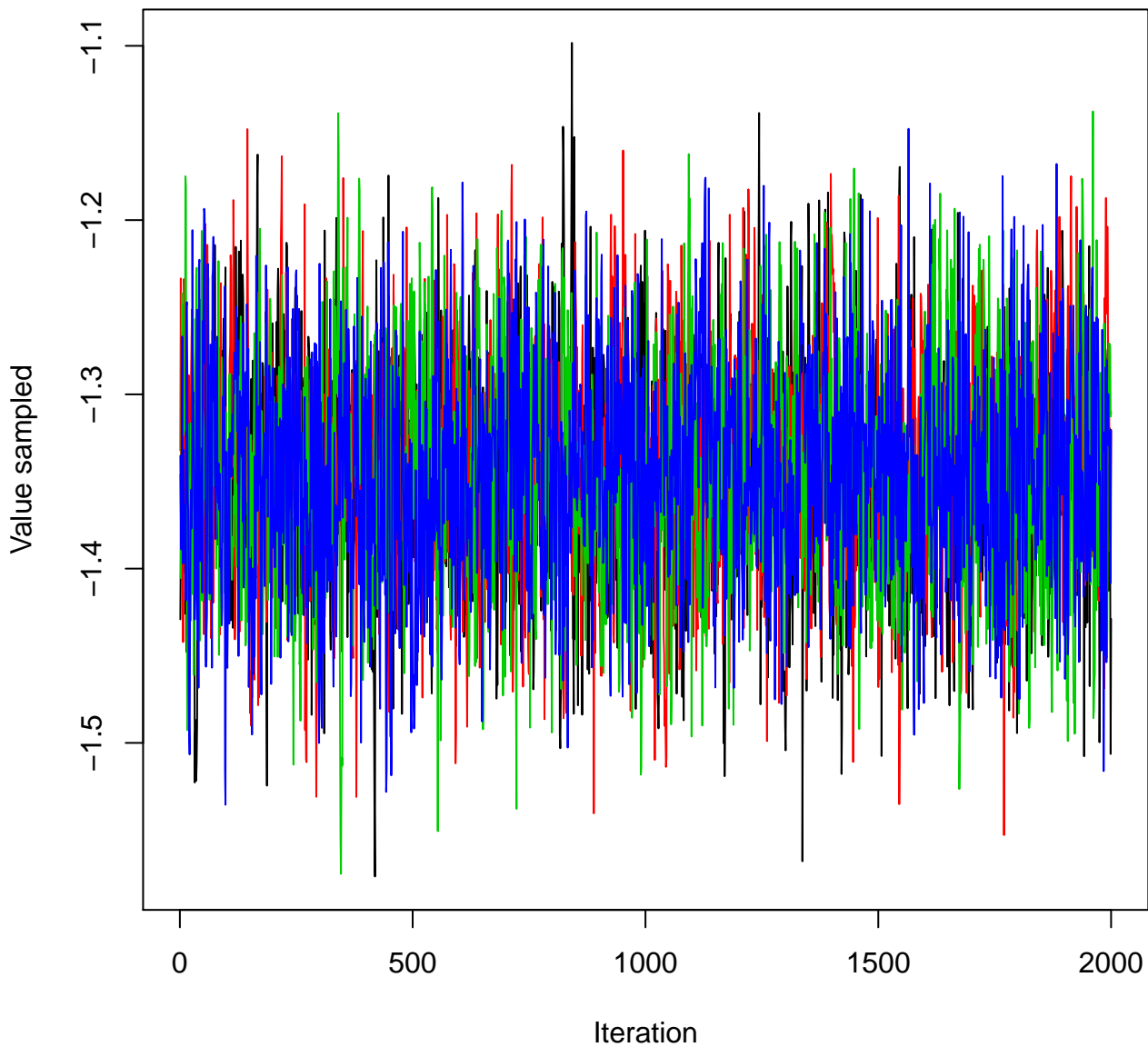
# bound



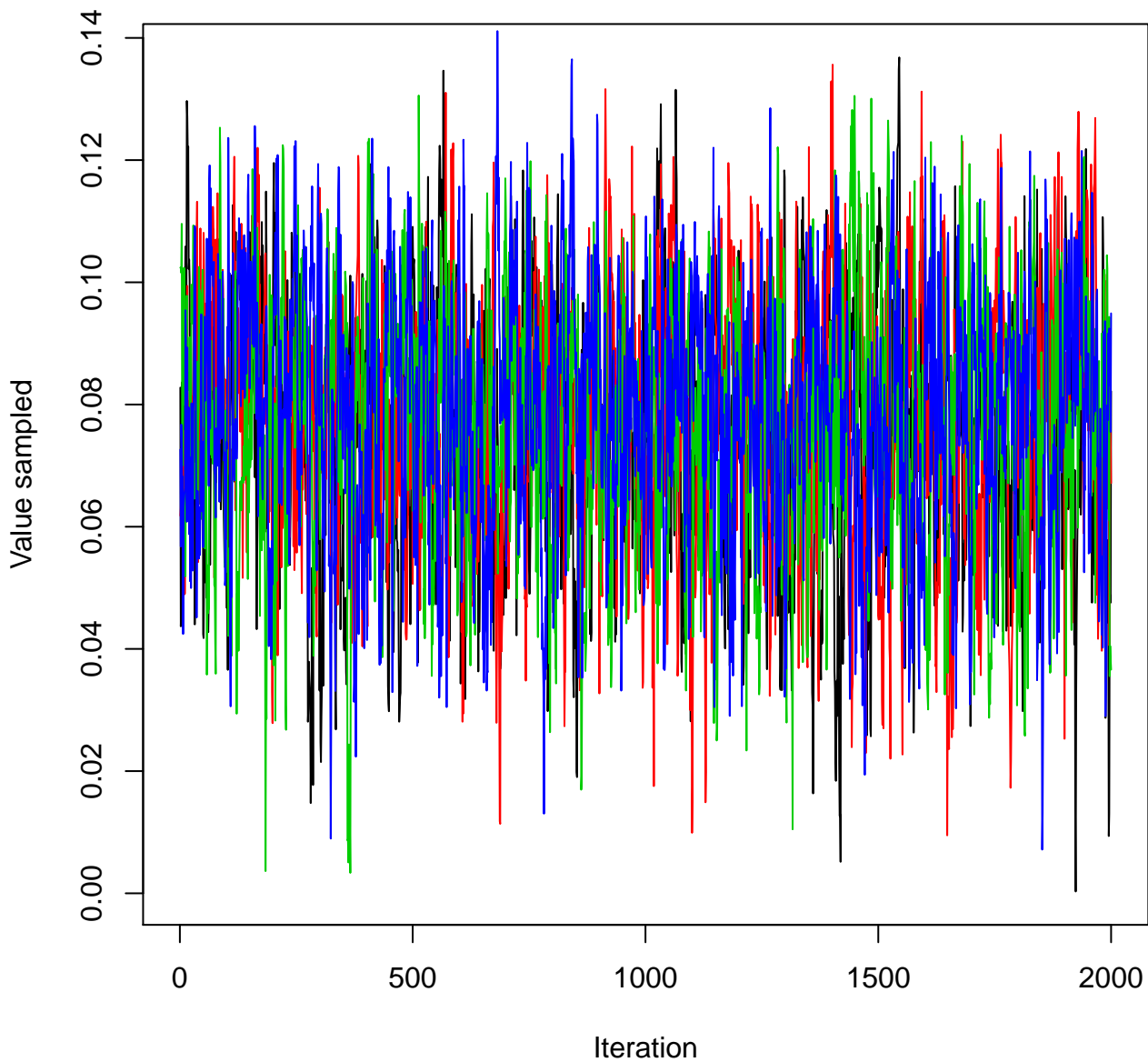
# deviance



# drift



**ter0**



**theta0**

