

# Mehmet Akif DUMAN

## GAME DEVELOPER | COMPUTER ENGINEERING STUDENT

### PROFESSIONAL SUMMARY

*I am a Computer Engineering student with over 3 years of experience in Unity and 1 year in Unreal Engine. I have developed and published a mobile arcade game named DuelinGO independently on the Google Play Store. I am passionate about game development and have a strong foundation in programming, problem-solving, and working in collaborative environments.*

**Phone:**

+90 551 101 9509

**Email:**

akifduman975@gmail.com

**Address:** Batıkent,

Yenimahalle/Ankara

 [GitHub](#)

 [DuelinGO \(Play Store\)](#)

### EDUCATION

**Izmir Bakircay University — BSc in Computer Engineering**

2023 – 2027 (Current GPA: 3.50)

### TECHNICAL SKILLS

- Programming Languages: Advanced C#, C++
- Game Engines: Unity (2D/3D), Unreal Engine
- Multiplayer: Photon Networking
- Ad SDKs: AdMob, IronSource, Unity Ads
- Version Control: Git, GitHub
- Game Design: UI/UX, Graphic Design
- Mobile Optimization: Performance-focused development
- Soft Skills: Problem Solving, Planning, Teamwork

### EXPERIENCE

**Solo Game Developer – DuelinGO (2D Arcade Mobile Game)**

- Developed and published the entire game independently
- Integrated AdMob and IronSource ad systems, and GameAnalytics
- Optimized performance for mobile platforms

**VR Simulation Developer (Team Member) – Bakircay VR Lab**

- - Participated in a fire-extinguishing VR simulation project
- - Gained experience in VR technologies and teamwork

### PUBLISHED GAMES

**DuelinGO**

- Independently developed and published on Google Play
- [Link](#)

### LANGUAGES

- - Turkish: Native
- - English: B2 (Upper-Intermediate)