

C Annotations for Concurrent Information Flow Security

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Abstract - Information flow security in concurrency is difficult due to the increasing complexity introduced with multiple threads. Additionally, compiler optimisations can break security guarantees that have been verified in source code. In this paper, we propose a thesis to explore these issues through providing annotations in C source code that propagate through to the binary or assembly. These annotations could then be used to guide a static analysis of information flow security in concurrency. This approach involves (1) capturing C source code annotations provided by the user about the security policy of data and variables and (2) passing these annotations down to lower representations where static analysis tools can be utilised to identify security vulnerabilities in the produced binary.

Chapter 1

Topic Definition

This paper describes the motivation, background knowledge and plan for the proposed thesis *Compiler Annotation Solutions for Concurrent Information Flow Security*.

There is a high degree of complexity in verifying security guarantees in concurrent programs [19][27][29]. Additionally, aggressive compiler optimisations can modify the binary output in unexpected ways [7]. To preserve the security of a program, the flow of sensitive information must be protected to avoid flowing in to untrusted sources [2]. This is where static analysis tools can be used to verify the integrity of security guarantees and the flow of sensitive information. In this thesis, we look to explore a solution to information flow security in concurrent programs through analysing the output after aggressive compiler optimisations.

We propose a tool to analyse C programs to detect security violations in information flow control. This tool will preserve annotations provided by the programmer in source code through lowering passes and aggressive compiler optimisations. The tool will work alongside the *Weakest Precondition for Information Flow* (wpif) transformer described by Winter et al. [31] to allow the programmer to assess the security of information flow in their concurrent programs.

Similar tools for propagating annotations and properties through compiler optimisations have been explored [30] [25] [18], however, these tools focus on either generic solutions for propagating properties or to assist the static analysis of the *Worst Case Execution*

Time.

Chapter 2

Background

Vulnerabilities in software can lead to catastrophic consequences when manipulated by attackers. In an open-source cryptographic software library (OpenSSL) used by an estimated two-thirds of web servers [16] a security flaw called Heartbleed was discovered. Secure secrets such as financial data, encryption keys, or anything else stored in the server’s memory could be leaked. Normally, one would send a Heartbeat request with a text string payload and the length of the payload. For example, a message of “hello” could be sent with the length of the message, 5. However, due to a improper input validation (buffer over-read), one could send a length longer than the string they actually sent. This would cause the server to respond with the original message and anything that was in the allocated memory at the time, including any potentially sensitive information. An example of this is shown in figure 2.1 [13].

Heartbleed was one of the most dangerous security bugs ever, and calls for major reflection by everyone in industry and research [2].

2.1 Information Security

Computer security is defined as a preservation of **integrity**, **availability** and **confidentiality** of information, and extends to include not only software but hardware, firmware, information, data and telecommunications [15]. Confidentiality requires that data is not

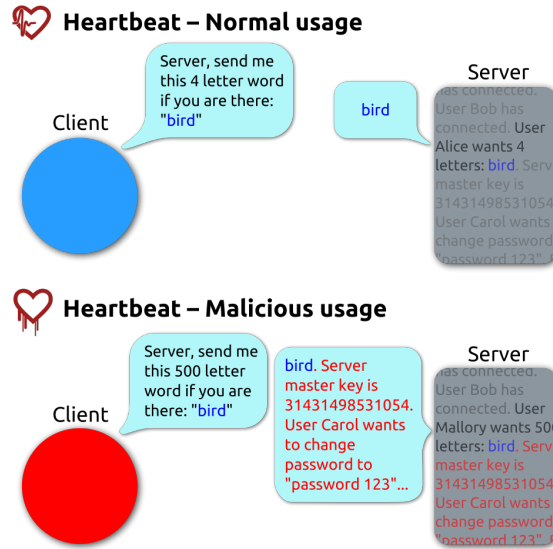


Figure 2.1: The Heartbleed bug. [13]

available to unauthorised users, and that individuals can control what information can be collected and disclosed to others. Data integrity requires that only authorised sources can modify data, and that the system can perform tasks without interference from outside sources. Finally, availability of a system requires that service is not denied to authorised users. Together, these principles create the CIA triad [28]. To enforce a secure system, all three principles must be upheld.

Modern programs are becoming increasingly complex with potential for networking, multi-threading and storage permissions and more. As such, security mechanisms must be put in place to verify and enforce the information security requirements. The adequacy of a security mechanism depends on the adversary model. The adversary model is a formal definition of the attacker and their abilities in a system, and defines who we are protecting against [10]. Ideally we would like to design a system to protect against the strongest adversary or attacker, however, this is often not required or even possible. Instead, we must consider the security policy, security mechanism and strongest adversary model to make a system secure [2].

Standard security processes that handle access control such as a firewall or antivirus software can fail as they do not constrain where information is allowed to flow, meaning that once access is granted it can propagate to insecure processes where it can be accessed


```
1 secret := 0xC0DE mod 2
2 public := 1
3 if secret = 1
4     public := 0
5
```

Figure 2.2: Implicit flow of data to a public variable

by attackers. Where a large system is being used, it is often the case that not all components of the codebase can be trusted, often containing potentially malicious code [24]. Take for example your modern-day web project. Where a package manager such as Node Package Manager (npm) could be used to utilise open-source packages to speed up development progress, it could also inadvertently introduce security vulnerabilities. Rewriting all packages used to ensure security would be time-consuming and expensive and is not a viable option. Instead, controlling where information can flow and preventing secure data from flowing into untrusted sources or packages can maintain confidentiality of a system.

One may suggest runtime monitoring the flow of data to prevent leakage of secure data. Aside from the obvious computational and memory overhead, this method can have its own issues. Although it can detect an *explicit* flow of data from a secure variable to a public variable, it is unable to detect *implicit* data flow, where the state of secure data can be inferred from the state of public data or a public variable [9]. Take for example figure 2.2. In this example, a public, readable variable is initially set to the value of 1. There is also a secret variable which may contain a key, password or some other secret that must be kept secure from any attackers. Depending on the value of the secret variable an attacker can infer information about this variable depending on whether the value of the public variable is updated to a value of 0. Assuming that the inner workings of the system is known by the attacker, information about the secret variable can be leaked *implicitly* and inferred by the state of public variables.

Security concerns do not only exist at the application level. In a huge codebase such as an OS, different low-level bugs can be exploited to gain access to data, such as by using buffer overflows to inject viruses or trojans [1].

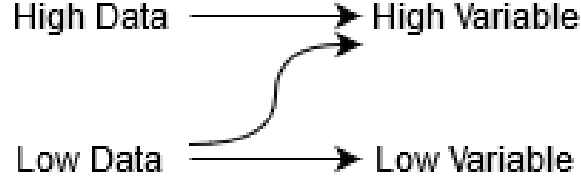


Figure 2.3: Permitted flow of data

2.2 Information Flow Control

As seen by the issues that can be introduced via implicit and explicit flow of data, there is room to improve on the existing techniques imposed by current security measures. To protect confidentiality, secure or sensitive information must be prevented from flowing into public or insecure variables. Additionally, to protect integrity, untrusted data from public sources must be prevented from flowing into secure or trusted destinations [2]. An information flow security policy can be introduced to classify or label data, or more formally, a set of *security levels* to which each object is bound by across a multi-level security lattice [8]. In this thesis, we will focus primarily on preserving confidentiality.

Many security levels can be identified to classify different classes of objects, however, for now we will consider two security levels: high and low. Data labelled as high signifies that the data is secret, and low data is classified as non-sensitive data, such that it does not need to be protected from an attacker or adversary. Variables that can hold data in a program can additionally be classified as high or low as a *security classification*. A variable's security classification shows the highest classification of data it can safely contain [31]. A high variable can hold both high and low data, whereas a low variable which is visible to an attacker can only safely hold low data. As mentioned previously, confidentiality must be upheld by preventing high or secret data from flowing to low or public variables where an attacker can observe it. The permitted flow of data can be observed in 2.3. Note that high data is not allowed to flow into low variables.

2.3 Information Flow Security in Concurrency

Controlling the flow of information is a difficult problem, however, this is only exacerbated in concurrent programs, which are a well known source of security issues [19][27][29]. Research has been conducted into concurrent programs to explore ways the security of concurrent programs can be verified. Mantel et al. [20] introduced the concept of assumption and guarantee conditions, where assumptions are made about how concurrent threads access shared memory and guarantees are made about how an individual thread access shared memory that other threads may rely upon. Each thread can be observed individually using assumptions over the environment behaviour of other threads that can be then used to prove a guarantee about that individual thread. As two concurrent threads can interleave their steps and behaviour, there is a lot of complexity and possibilities for the overall behaviour. This concept of assumptions (or rely) and guarantee conditions can reduce the complexity of understanding interleaving behaviour in threads and assist in verifying the correctness of information flow security in concurrency. However, this approach is limited in the types of assumptions and guarantees it supports. Building on this, Murray et al. [12] [21] provide information flow logic on how to handle dynamic, value-dependent security levels in concurrent programs. In this case, the security level of a particular variable may depend on one or more other variables in the program. As such, the variable's security level can change as the state of the program changes. This logic is essential where the security level of data depends on its source. However, this approach is not sufficient when analysing non-blocking programs. The approach relies heavily on locks which block particular threads from executing. This in turn leads to slower processing due to blocked threads [23].

To overcome information flow security in non-blocking concurrent threads, Winter et al. [31] explores verifying security properties such as non-interference through the use of general rely/guarantee conditions using backwards, weakest precondition reasoning. Such an analysis would additionally handle implicit flows as shown in figure 2.3. Ideally a tool could be created to verify security policies required for sensitive processes. Users of this system could provide rely/guarantee conditions for each thread as well as security levels for data and variables i.e. high or low data and variables. Working backwards through the execution of the program, violations of the security policy will be detected. Detected

```

1 crypt() {
2     key := 0xCODE // Read key
3     ... // Work with the key
4     key := 0x0 // Clear memory
5 }
6

```

Figure 2.4: Implicit flow of data to a public variable [7]

violations could be due to an incorrect assumption of the rely and guarantee conditions or a failure to uphold the security policy. This thesis will focus on the compilation stage of this tool.

2.4 Compilers and Security

Compilers are well known to be a weak link between source code and the hardware executing it. Source code that has been verified to provide a security guarantee, potentially using formal techniques, may not hold those security guarantees when being executed. This is caused by compiler optimisations that may be technically correct, however, a compiler has no notion of timing behaviour or on the expected state of memory after executing a statement [7]. This problem is known as the *correctness security gap*. One example of the correctness security gap is caused by an optimisation called dead store elimination. Figure 2.4 was derived from CWE-14 [6] and CWE-733 [5] and used by D’Silva et al. [7]. Here a secret key was retrieved and stored in a local variable to perform some work. After completing the work, and to prevent sensitive data from flowing into untrusted sources, the key is wiped from memory by assigning it the value 0x0.

From the perspective of the source code, a programmer would expect the sensitive data from key to be scrubbed after exiting the function. However, key is a variable local to the function. As key is not read after exiting the function, the statement that assigns key to a value of 0x0 will be removed as part of dead store elimination. This results in lingering memory that could be exploited by an attacker. In GCC, with compiler optimisations on, dead store elimination is performed by default [22]. Additionally, dead store elimination has been proven to be functionally correct [3][17].

This leads to the question, *what security guarantees in source code are being violated by compiler optimisations?* Although one could analyse each individual compiler optimisation to check for potential security violations in source code, defensively programming against the compiler can be counter-initiative. Additionally, compilers are getting better at optimising away tricks programmers write to work against the compiler, and thus is not a future-proof solution [26]. One might also suggest turning compiler optimisations off, however, this leads to slower code. In a concurrent system where execution time is critical, turning compiler optimisations off is not a viable option. Instead an alternative solution is to perform a static analysis on binary or assembly for security violations. As compilation has already been executed, such analysis would reveal security guarantee violations that result due to compiler optimisations.

2.5 Annotations

This project can take two routes; the proposed tool will be required to run an analysis on either binary or assembly. For either route, annotations used to guide a static security analysis will need to be provided by the user in the C programs they write. The tool will then be required to propagate these annotations down to compiled forms, i.e. binary or assembly. From here, a static analysis can be conducted as described by Winter et al. [31]. Ideally these annotations can be propagated through with little to no modification of the C Compiler being used as to reduce complexity and increase modularity and reusability of such a tool. However, it is unclear as to whether passing annotations down with no modification to the compiler is currently possible. In this thesis, this issue will be explored.

Running a static analysis on a binary can be difficult due to the low level nature of a binary file. As such, to sufficiently perform such an analysis, the binary would be required to be decompiled to a higher-level form, such as an assembly file. From here a static analysis could be conducted. The alternative approach would be to perform the analysis directly on the compiled assembly output files rather than reducing these to binary. Currently, it is unclear as to what compiler optimisations are made when reducing an assembly file to binary, and will be explored further throughout the lifetime of this thesis. The

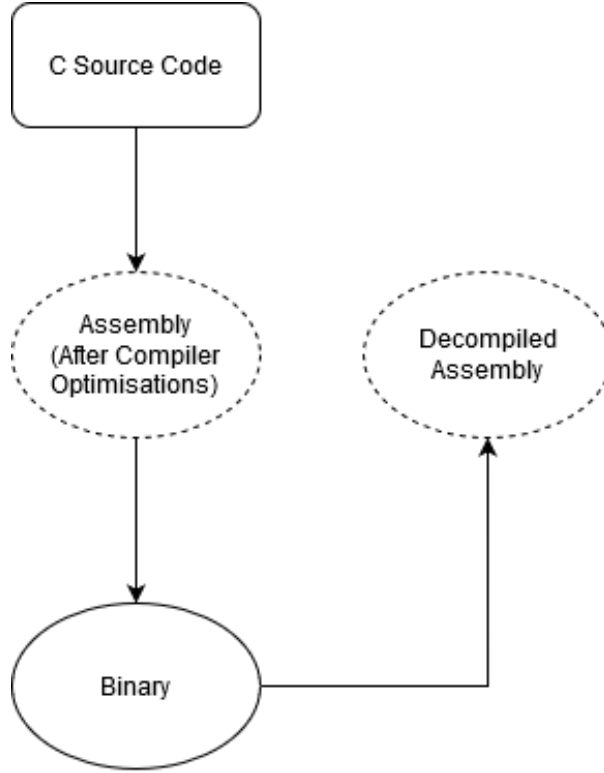


Figure 2.5: The static analysis options after compilation.

flow of information can be viewed in Figure 2.5, where formats a static analysis can be performed are outlined in a dashed line. In GCC, “temporary” intermediate files can be stored using the flag *save-temps* [14]. These stored files can then be used for analysis.

2.6 Related Work

In safety-critical real-time software such as flight control systems, it is required to analyse the *Worst Case Execution Time* (WCET). This kind of analysis can be conducted using static analysis tools to estimate safe upper bounds. In the case of AbsInt’s aiT tool this analysis is conducted alongside compiler annotations to assist where loop bounds cannot be computed statically. In these cases, the user can provide annotations to guide the analysis tools [25]. This tool builds on an existing annotation mechanism that exist in CompCert, a C compiler that has been formally verified for use in life-critical and mission-critical software [4][18]. CompCert annotations are not limited to WCET analysis. A general mechanism for attaching free-form annotations that propagate through to assembly files can be achieved with CompCert. This approach is able to reliably transmit

compiler annotations through to binary through method calls which are carried through compilation and the linked executable without using external annotation files. CompCert prints annotation strings as a comment in the generated assembly code, and an additional tool is used to parse these comments and generate annotations. However, due to its treatment as an external function, annotations cannot be placed at the top level of a compilation unit, unlike a variable declaration. Compiler optimisations can additionally cause further issues when trying to preserve annotations through compilation. If dead code is eliminated, annotations associated with that code can be lost as well. Extra care needs to be taken to avoid these optimisations destroying links between properties and the code they refer to during such transformations.

TODO: Include further documentation on how to use Compiler & inline assembly

A similar approach to CompCert is used by The ENTRA (Whole-Systems ENergy TRAnsparency). As part of providing a common assertion language, pragmas are used to propagate information through to comments in the assembler files. Information is retained in LLVM IR and ISA representations. However, these annotations are not stored in the final binary and thus comments must be extracted from assembler files [11].

Vu et al. [30] explore capturing and propagating properties from the source code level through lowering passes and intermediate representations. Their goal was to maintain these properties to binary through aggressive compiler optimisations. As compilers only care about functional correctness, they have no notion of the link between properties and the code it refers to. Thus, there is no way to constrain transformations to preserve this link or to update these properties after the transformation. As such, they approached the problem to create a generic solution, modifying a LLVM compiler with virtually no optimisation changes. This was done by creating a library in LLVM. The properties were stored in strings, and these strings were parsed to build a list of observed variables and memory location. A LLVM pass was inserted to store all these properties in metadata. After each optimisation pass, a verification pass was inserted to check the presence of metadata representing the properties, variables and memory locations. If an optimisation pass had caused the verification to fail the programmer would then be notified, to which they could annotate differently or disable the optimisation.

Chapter 3

Approach

The approach was set out by first analysing existing methods of preserving annotations through intermediate representations. These include the:

- compCert Verified C Compiler,
- GNU Extension for Extended Inline Assembly, and
- Modifying the LLVM compiler to preserve annotations throughout intermediate representations.

Each of these approaches will be analysed individually for viability across each of the test cases outlined in section 3.1. For approaches that pass all necessary test cases, a further analysis will be conducted into its suitability and development of any necessary tools to assist in the preservation technique, as outlined in sections 3.2 and 3.4. Finally, an analysis on the runtime efficiency of the program will be conducted to assess the success of the annotations with various levels of optimisation. The approach for this analysis is outlined in 3.3.

3.1 Test Cases

A suite of test C programs (See Appendix A) were created to assist in guiding the process of evaluating each approach as a possible means of preserving annotations. Each program has inline comments documenting the annotation that should be preserved and its location within the program. Additionally, each program aims to test a separate element required to perform a static wpif analysis. Namely, these are to preserve the following through to the assembly output:

1. comments,
2. simple and complex variables (e.g. struct elements and volatile global variables),
3. security policies,
4. predicates on the initial state, and
5. loop invariants.

Each test was conducted to assess the viability of each approach of preserving annotations. If the approach cannot preserve all the required annotations described in the aforementioned list, then it is not viable for a wpif analysis and another technique must be explored.

The justification for each of the test files are as follows:

comment.c

This test case is primarily a stepping stone to testing more complex scenarios. Here we have a generic comment "critical comment" and we are looking to preserve it through to the assembly. As well as preserving the comment itself, the location of the comment within the source code is to be preserved.

variable.c

The test file *variable.c* builds off *comment.c*, however, we are additionally looking to preserve annotations about local variables within the program. Here multiple variable types are tested:

- int,
- char,
- unsigned int,
- short,
- long,
- float, and
- double.

With each of these variables their type data is included as an annotation. This test is particularly interesting as with higher levels of optimisation we can observe how the annotations behave when a variable is optimised out.

volatile.c

This test program looks at how the technique handles volatile variables. A variable declared as volatile tells the program its value could change unexpectedly. This is especially important when dealing with concurrent programs. If the technique cannot handle volatile variables it is unable to be used for a wpif analysis.

loop.c

This test program tests how the annotator handles loops and loop invariants. It contains security policies, predicates on the initial state and loop invariants.

rooster.c

The test program, *rooster.c* delves into a more complex program, combining several features of the previous tests. It contains annotations within functions and global variables.

password.c

This program tests how annotations are preserved within structs, a user-defined data type. Additionally, *password.c* is a more complex program with multiple functions.

deadStoreElimination.c

Testing dead store elimination is a bit more complex, as it requires comparing the com-

piled output before and after compiler optimisations are turned on. Here, the test program simulates the program described in section 2.4.

pread.c

The program *pread.c* is a culmination of all the previous test cases, and is similar to *loop.c*, however, the global variables within it are volatile. It requires all the necessary components for a wpif analysis.

3.2 Quality Analysis

Although a method of preserving c annotations may be able to successfully pass all the test cases, it is important to avoid modifying the assembly instructions. The reason for performing a static analysis on the compiled output is due to the optimisations performed by the compiler. As such, it is important to ensure that preserved annotations do not remove or undo any optimisations that may have been performed by the compiler.

The methodology for testing quality in this manner is to compare the compiled assembly output for a program with annotations on to the compiled assembly output for the same program without annotations. If unnecessary assembly instructions have been added, it is indicative that the annotations has modified the program in unintended ways.

3.3 Efficiency and Optimisation

In the case that the annotations have introduced additional statements into the compiled assembly output, understanding the extent of these changes is important. Here, a efficiency analysis can be conducted on the assembly. Using big O notation, an upper bound can be placed on the program. Doing so allows for a comparison of the efficiency of the annotated and non-annotated assembly.

Let $A(n)$ be the function describing the annotated assembly, and $B(n)$ be the function describing the non-annotated assembly. Then,

$$A(n) \in \Theta(g(n))$$

$$B(n) \in \Theta(h(n))$$

If the non-annotated assembly has a lower bound than the annotated assembly, such that

$$h(n) \in O(g(n)), \text{ and}$$

$$g(n) \notin O(h(n))$$

then the annotations have modified the program in a way that reduces runtime efficiency. It is important to detect when this has happened, as it indicates the annotations have reversed the intended compiler optimisations.

In the case where the annotation process has resulted in additional assembly instructions inserted into the compiled output, however, they do not reduce runtime efficiency in terms of big O notation, a empirical analysis of the runtime duration of a program can be conducted to assess the disadvantage of the annotated program.

3.4 Tool Development

In cases where it is appropriate, a tool may be developed to assist in the annotating process. This tool may either:

- assist in the annotating process,
- verify the correctness of the annotations, or
- perform additional analysis on the compiled output.

If the approach of modifying the LLVM compiler is pursued, developing such a tool to assist the annotating process will be necessary.

Chapter 4

Execution

Experimentation began with the CompCert compiler and the provided assembly annotation tools, outlined in section 4.1. It was found that the CompCert compiler could not handle all cases necessary for the wpif analysis, specifically volatile variables. As a result, the testing moved on to other techniques. Following this, the GNU C extension for inline assembly was explored as a possibility to preserve annotations in C in section 4.3. This technique prevailed and was found to be excellent in handling assembly annotations by injecting comments in to the compiled assembly output. This technique was enhanced by developing a python program to inject inline assembly into the source C files to allow for enhanced analysis and furthermore avoids restricting the program to GNU extension supporting compilers. As a result of the success, modifying the compiler was not explored due to success documented in other research such as the work conducted by Vu et al. [30]. This allowed for further development and improvement of the inline assembly method.

4.1 CompCert AIS Annotations

CompCert is unfortunately not a free tool, however, for research purposes it can be used freely. The specifications of the CompCert install can be seen in Table 4.1.

Testing was initially conducted using the *comment.c* test file. The goal is to propagate the comment down to assembly where it can be used and interpreted. To do so, the

OS Name	Ubuntu 20.04.2 LTS
OS Type	64-bit
Processor	Intel® Core™ i7-6700K CPU @ 4.00GHz × 8
Instruction Set	x86-64
CompCert Version	The CompCert C verified compiler, version 3.7

Table 4.1: CompCert install specifications

comment in the source code needs to be replaced with a call to generate an annotation in the compiled assembly. Fortunately, with the CompCert compiler, this functionality is builtin. This assembly annotation is created through the use of the `__builtin_ais_annot` function described in 2.6. The following builtin annotation was placed in line 2, within the main function in *comment.c*.

```
2  __builtin_ais_annot("%here Critical Comment");
```

Listing 4.1: comment.c

Within this annotation, `%here` is used to represent the location within the program. If the location is not important, `%here` can be omitted. The comment, "Critical Comment", has been included to represent some kind of critical comment that is required to conduct a static analysis on the output. To compile the source to assembler only the following command was used:

```
$ ccomp comment.c -O0 -S
```

Here `-O0` is used to specify to perform no optimisations during compilation. The full compiled output can be seen in Appendix D. Below is a snippet of the compiled assembly.

```
16  .cfi_endproc
17  .type main, @function
18  .size main, . - main
19  .section  "__compcert_ais_annotations","",@note
20  .ascii  "# file:comment.c line:2 function:main\n"
21  .byte  7,8
22  .quad  .L100
23  .ascii  " Critical Comment\n"
```

Listing 4.2: comment-O0.s

The annotation is stored within assembler directives. Assembler directives are not a part

of the processor instruction set, however, are a part of the assembler syntax. Assembler directives all start a period (.). On line 19 a new section has been created, named `"__compcert_ais.annotations"`. Following the declaration of the section is an ascii string, locating the source of the annotation within the source program *comment.c*. Line 23 provides the comment we aimed to preserve with our annotation. Thus, CompCert has shown an initial success in preserving annotations in the form of comments.

Additionally, one major benefit of compCert annotations is that they do not modify the source program, as they are inserted at the end of the program as an assembler directive metadata.

When experimenting with annotated variables, the first issues began to arise. The test file *variable.c* contains several variables with their types to preserve to assembly. The annotations behaved as expected for the types:

- int,
- char,
- short,
- long, and
- any signed or unsigned variations of the above mentioned types.

However, the CompCert annotations does not support floating point types. Upon compiling *variable.c* the following errors were generated.

```
variable.c:13: error: floating point types for parameter '%e1' are not
supported in ais annotations
variable.c:15: error: floating point types for parameter '%e1' are not
supported in ais annotations
2 errors detected.
```

This result shows that it is impossible to use the CompCert embedded program annotations for floating point types, vastly restricting its potential use as a technique for a wpif analysis.

It was discovered soon after that the CompCert annotations are unable to handle volatile variables, generating the follow error upon compiling *volatile.c*.

```
volatile.c:4: error: access to volatile variable 'x' for parameter
    '%e1' is not supported in ais annotations
1 error detected.
```

Unfortunately, this result shows that the CompCert AIS annotations approach is not suitable for wpif analysis. The wpif analysis requires use of volatile variables. This is because the primary purpose of the wpif technique is to verify security policy across concurrent programs. Shared variables within concurrent programs can change at any time, and as such it is imperative that shared variables are marked as volatile. As the CompCert AIS annotations cannot handle volatile variables, annotations required for wpif analysis cannot be generated.

Aside from the aforementioned issues, the CompCert AIS annotations performed excellently in generating annotations. The location of global variables in memory are easily identified, as shown in *rooster.c*. The CompCert AIS annotations must be placed within a method and called as if it was its own function. This creates some confusion when dealing with global variables. However, placing annotations on global variables at the start of main is a perfectly valid method of preserving these annotations. As the location of the annotation within the program is no longer important, the `%here` format specifier can be omitted.

```
84  .cfi_endproc
85  .type main, @function
86  .size main, . - main
87  .section  "__compcert_ais_annotations","",@note
88  .ascii "# file:rooster.c line:6 function:fun\n"
89  .byte 7,8
90  .quad .L100
91  .ascii " CRITICAL COMMENT\n"
92  .ascii "# file:rooster.c line:26 function:main\n"
93  .byte 7,8
94  .quad .L107
95  .ascii " L(mem("
96  .byte 7,8
```



```

97  .quad  goose
98  .ascii  ", 4)) = medium\n"
99  .ascii  "# file:rooster.c line:27 function:main\n"
100 .byte  7,8
101 .quad  .L108
102 .ascii  " EXCEPTIONAL\n"

```

Listing 4.3: rooster-O0.s

From *rooster.c*, the comment "CRITICAL COMMENT" has been annotated from lines 88 to 91, and the comment "EXCEPTIONAL" has been annotated from lines 99 to 102. Most notably, the global variable *goose* has been annotated from lines 92 to 98. Reconstructed, the string "L(mem(*goose*, 4)) = *medium*" has been preserved. Thus, the CompCert annotations can successfully preserve annotations on global variables.

Another interesting problem faced when working with CompCert AIS annotations is found when working with structs. If the programmer wants to annotate a member of a struct for all structs of that type, each instance of that type of struct must be annotated when using CompCert AIS annotations. This is because CompCert treats `__builtin_ais_annot()` as a call to an external function. As such, an annotation cannot be created from outside a method, similar to when dealing with global variables. An example of this process can be seen in *password.c*. Within the program, each instantiation of the struct `user_t` requires another annotation.

```

17  user_t* user_admin = malloc(sizeof(user_t));
18  strcpy(user_admin->name, "admin");
19  strcpy(user_admin->password, "4dm1n__4eva");
20  __builtin_ais_annot("%here L(%e1) = high", user_admin->password);
21  user_admin->balance = 1000000;
22
23  user_t* user_alice = malloc(sizeof(user_t));
24  strcpy(user_alice->name, "alice");
25  strcpy(user_alice->password, "!alice12!_veu@hak");
26  __builtin_ais_annot("%here L(%e1) = high", user_alice->password);
27  user_alice->balance = 783;
28
29  user_t* user_abdul = malloc(sizeof(user_t));
30  strcpy(user_abdul->name, "abdul");

```

```

31     strcpy(user_abdul->password, "passw0rd123");
32     __builtin_ais_annot("%here L(%e1) = high", user_abdul->password);
33     user_abdul->balance = 2;

```

Listing 4.4: password.c

The compiled output is as expected, with an annotation within the assembly for each of the annotations created within the source file.

```

320     .section  "__compcert_ais_annotations","",@note
321     .ascii  "# file:password.c line:20 function:setup_users\n"
322     .byte  7,8
323     .quad  .L100
324     .ascii  " L((reg(\"rbp\") + 264)) = high\n"
325     .ascii  "# file:password.c line:26 function:setup_users\n"
326     .byte  7,8
327     .quad  .L101
328     .ascii  " L((reg(\"r12\") + 264)) = high\n"
329     .ascii  "# file:password.c line:32 function:setup_users\n"
330     .byte  7,8
331     .quad  .L102
332     .ascii  " L((reg(\"rbx\") + 264)) = high\n"

```

Listing 4.5: password-O0.s

As seen in the assembly annotations, the location of the struct members have been preserved. Line 324 contains the annotation `L((reg("rbp") + 264)) = high`. This annotation notifies that the variable stored in register `rbp` with an offset of 264 has a security classification of high. Thus, another success for CompCert AIS annotations.

4.1.1 Quality Analysis

To complete a quality analysis, a comparison of the assembly will need to be conducted with and without annotations. The CompCert assembly output can be seen in Appendix C. As we are primarily concerned with the annotated assembly after aggressive optimisations have been performed, the assembly with optimisation level 3 will be compared. To begin with, the assembly for *comment.c* will be compared. Performing a diff on the

annotated and non annotated assembly produces the following diff:

```
1 2c2
2 < # Command line: comment.c -S -O3 -o compCert/out/comment-O3.s
3 ---
4 > # Command line: comment.c -O3 -S
5 11a12
6 > .L100:
7 17a19,23
8 > .section "__compCert_ais_annotations","",@note
9 > .ascii "# file:comment.c line:2 function:main\n"
10 > .byte 7,8
11 > .quad .L100
12 > .ascii " Critical Comment\n"
```

Listing 4.6: comment-O3.s diff

The diff explains some interesting differences in the assembly. To begin with, an additional label `.L100:` has been inserted. The only other notable difference is in the `compCert` annotations. The reason behind the additional label is to allow the location of the annotation to be identified, as can be seen in line 11 of the diff. Thus, this shows a success. There is no difference in the compiled output, even with aggressive compiler optimisations turned on.

Next, *variable-O3.s* will be compared.

```
1 2c2
2 < # Command line: variable.c -S -O3 -o compCert/out/variable-O3.s
3 ---
4 > # Command line: variable.c -S -O3
5 11a12,16
6 > .L100:
7 > .L101:
8 > .L102:
9 > .L103:
10 > .L104:
11 17a23,43
12 > .section "__compCert_ais_annotations","",@note
13 > .ascii "# file:variable.c line:3 function:main\n"
14 > .byte 7,8
```

```

15 > .quad .L100
16 > .ascii " -10 = int\n"
17 > .ascii "# file:variable.c line:5 function:main\n"
18 > .byte 7,8
19 > .quad .L101
20 > .ascii " 98 = char\n"
21 > .ascii "# file:variable.c line:7 function:main\n"
22 > .byte 7,8
23 > .quad .L102
24 > .ascii " -98 = unsigned int\n"
25 > .ascii "# file:variable.c line:9 function:main\n"
26 > .byte 7,8
27 > .quad .L103
28 > .ascii " 1 = short\n"
29 > .ascii "# file:variable.c line:11 function:main\n"
30 > .byte 7,8
31 > .quad .L104
32 > .ascii " 4294967296 = long\n"

```

Listing 4.7: variable-O3.s diff

Similar to before, additional labels `.L100:` to `.L104:` have been inserted to identify the annotations from within the source code. However, with aggressive optimisations turned on, an interesting change has occurred to the annotations. As the variables have been optimised out of the compiled assembly, the annotations no longer make sense. Line 16 of the diff shows the annotation for variable `a` from *comment.c*. However, as the variable has been completely optimised out, rather than the location of the register being preserved in the annotation, only the value stored within `a` has been preserved. In this case, that value was `-10`.

Although the annotations do not interfere with the compiler optimisations, the compiler optimisations have rendered the annotations useless. Unfortunately, in cases such as these, there is not much to be done.

Another interesting case arises when a loop is optimised out by the compiler. Take for example *count.c*

```

1 int main() {

```

```

2     int count = 0;
3     // here count is always zero
4     for(int i = 0; i < count; i++) {
5         __builtin_ais_annot("try loop %here bound: %e1;", count);
6     }
7
8     return 0;
9 }

```

Listing 4.8: count.c

As count will always be zero, the loop will be optimised out when optimisations are turned on. As CompCert treats `__builtin_ais_annot()` as a call to an external function, it too will be optimised out with aggressive compiler optimisations. Let's compare the assembly with and without compiler optimisations.

```

1 # File generated by CompCert 3.7
2 # Command line: count.c -S -O0 -o annotated/count-O0.s
3 .text
4 .align 16
5 .globl main
6 main:
7 .cfi_startproc
8 subq $8, %rsp
9 .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)
12 xorl %ecx, %ecx
13 xorl %eax, %eax
14 .L100:
15 cmpl %ecx, %eax
16 jge .L101
17 .L102:
18 leal 1(%eax), %eax
19 jmp .L100
20 .L101:
21 xorl %eax, %eax
22 addq $8, %rsp
23 ret

```

```

24  .cfi_endproc
25  .type main, @function
26  .size main, . - main
27  .section  "__compcert_ais_annotations","",@note
28  .ascii  "# file:count.c line:5 function:main\ntry  loop "
29  .byte 7,8
30  .quad .L102
31  .ascii "  bound: reg(\"rcx\");\n"

```

Listing 4.9: count-O0.s

With optimisations turned off, the annotation is preserved, as seen from lines 27-31. Following the annotation, the location of the annotation can be located with label `.L102`. However, with compiler optimisations, it would be expected that `.L100` and `.L102` will be optimised out. This can be seen in *count-O3.s*.

```

1  # File generated by CompCert 3.7
2  # Command line: count.c -S -O3 -o annotated/count-O3.s
3  .text
4  .align 16
5  .globl main
6  main:
7  .cfi_startproc
8  subq  $8, %rsp
9  .cfi_adjust_cfa_offset 8
10 leaq  16(%rsp), %rax
11 movq  %rax, 0(%rsp)
12 xorl  %eax, %eax
13 addq  $8, %rsp
14 ret
15 .cfi_endproc
16 .type main, @function
17 .size main, . - main

```

Listing 4.10: count-O3.s

As expected, the optimised assembly has completely removed the annotation. In the case of a wpif analysis, this is not a large concern. Although preserving loop invariants is necessary, if the loop is optimised out by the compiler it is no longer of concern and the

annotations are no longer necessary.

4.2 CompCert Builtin Annotations

Upon revisiting CompCert AIS annotations, it became apparent that the form of annotations being experimented on previously, namely AIS annotations, were not the only form of C annotations available to CompCert. The CompCert AIS annotations are built on top of the CompCert builtin annotations. The AIS annotations are built primarily for worst case execution time analysis, and thus it was assumed that these annotations would be the most suitable for wpif purposes. However, Similar to the AIS annotations, the CompCert builtin annotations can be called upon using a method call, `__builtin_annot()`. To begin with, annotating "CRITICAL COMMENT" will be tested. The call to `__builtin_annot()` can be seen below.

```
2  __builtin_annot("Critical Comment");
```

Listing 4.11: comment.c

Once compiled to assembly, rather than outputting to the bottom of the assembly within assembler directives. Instead, it is placed in the middle of the assembly as a comment. The annotated assembly from the builtin annotation can be seen below.

```
1  # File generated by CompCert 3.7
2  # Command line: comment.c -S -O0 -o annotated/comment-O0.s
3  .text
4  .align 16
5  .globl main
6  main:
7  .cfi_startproc
8  subq $8, %rsp
9  .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)
12 # annotation: "Critical Comment"
13 xorl %eax, %eax
14 addq $8, %rsp
15 ret
```

```

16  .cfi_endproc
17  .type main, @function
18  .size main, . - main

```

Listing 4.12: comment-00.s

On line 12, the annotation has been inserted, with "Critical Comment" preserved. Rather than using the `%here` directive to locate the annotation, the annotation itself has been placed directly within source code in the relevant location. A variable annotation is created in a similar fashion to the CompCert AIS annotations.

```

3  __builtin_annot("%1 = int", a);

```

Listing 4.13: variable.c

Within Listing 4.13, the variable `a` has been annotated with its type. Rather than using `%e1` and so on to reference each element, positional parameters `%1`, `%2`, etc, can be used to locate variables. The annotated assembly is as expected.

```

6  main:
7  .cfi_startproc
8  subq  $8, %rsp
9  .cfi_adjust_cfa_offset 8
10 leaq  16(%rsp), %rax
11 movq  %rax, 0(%rsp)
12 movl  $-10, %esi
13 # annotation: "%rsi = int"
14 movl  $98, %ecx
15 # annotation: "%rcx = char"
16 negl  %ecx
17 # annotation: "%rcx = unsigned int"
18 movl  $1, %r9d
19 # annotation: "%r9 = short"
20 movabsq $4294967296, %rax
21 # annotation: "%rax = long"
22 movsd  .L100(%rip), %xmm1 # 3.14159265358979312
23 cvtsd2ss %xmm1, %xmm2
24 # annotation: "%xmm2 = float"
25 cvtss2sd %xmm2, %xmm0
26 movsd  .L101(%rip), %xmm3 # 2.37840000000000007

```



```

27     divsd %xmm3, %xmm0
28 # annotation: "%xmm0 = double"

```

Listing 4.14: variable-O0.s

Significantly, there is no issues caused by annotating floating point numbers, a surprising success. This suggests that CompCert builtin annotations may be able to perform annotations that CompCert AIS annotations cannot. Also worth noting is how this method performs under compiler optimisations. Similar to AIS annotations, when variables are optimised away only their value remains within the annotation.

```

6 main:
7     .cfi_startproc
8     subq $8, %rsp
9     .cfi_adjust_cfa_offset 8
10    leaq 16(%rsp), %rax
11    movq %rax, 0(%rsp)
12 # annotation: "-10 = int"
13 # annotation: "98 = char"
14 # annotation: "-98 = unsigned int"
15 # annotation: "1 = short"
16 # annotation: "4294967296 = long"
17 # annotation: "3.14159274101257324 = float"
18 # annotation: "1.32088493988083289 = double"
19    leal 134217625(%edi), %eax
20    addq $8, %rsp
21    ret
22    .cfi_endproc
23    .type main, @function
24    .size main, . - main

```

Listing 4.15: variable-O3.s

The primary reason AIS annotations were not appropriate as a method for wpif analysis was because the technique could not handle volatile variables. However, the builtin annotations can. Below is the builtin annotation for a volatile global variable `x`.

```

1 volatile int x;
2
3 int main() {

```

```

4  __builtin_annot("L(%1)= false", x);
5  return x + 1;
6 }

```

Listing 4.16: volatile.c

Successfully, the annotation is compiled into the assembly. The annotated assembly can be seen in Listing 4.17.

```

7 main:
8  .cfi_startproc
9  subq  $8, %rsp
10 .cfi_adjust_cfa_offset 8
11 leaq  16(%rsp), %rax
12 movq  %rax, 0(%rsp)
13 movl  x(%rip), %eax
14 # annotation: "L(%rax)= false"
15 movl  x(%rip), %eax
16 leal  1(%eax), %eax
17 addq  $8, %rsp
18 ret
19 .cfi_endproc
20 .type main, @function
21 .size main, . - main

```

Listing 4.17: volatile-O3.s

Further testing shows the CompCert builtin annotation method is viable for all purposes for wpif analysis.

4.2.1 Quality Analysis

As the AIS annotations are built on top of the functionality of the CompCert builtin annotations, the results of the quality analysis are very similar. For the majority of annotations observed, the only difference between the annotated and non-annotated assembly was the annotations. Take for example *variable-O0.s*.

```

1 2c2
2 < # Command line: variable.c -S -O0 -o compCert/out/variable-O0.s

```

```

3 ---
4 > # Command line: variable.c -S -O0 -o annotated/variable-O0.s
5 12a13
6 > # annotation: "%rsi = int"
7 13a15
8 > # annotation: "%rcx = char"
9 15c17,19
10 <    movl    $1, %r8d
11 ---
12 > # annotation: "%rcx = unsigned int"
13 >    movl    $1, %r9d
14 > # annotation: "%r9 = short"
15 16a21
16 > # annotation: "%rax = long"
17 18,21c23,28
18 <    cvtsd2ss %xmm1, %xmm3
19 <    cvtss2sd %xmm3, %xmm0
20 <    movsd .L101(%rip), %xmm2 # 2.378400000000000007
21 <    divsd %xmm2, %xmm0
22 ---
23 >    cvtsd2ss %xmm1, %xmm2
24 > # annotation: "%xmm2 = float"
25 >    cvtss2sd %xmm2, %xmm0
26 >    movsd .L101(%rip), %xmm3 # 2.378400000000000007
27 >    divsd %xmm3, %xmm0
28 > # annotation: "%xmm0 = double"

```

Listing 4.18: variable-O0.s diff

Although it appears as if many changes have been made, the only modifications are to the locations within memory and registers. The last half of the diff has not been included here for spacial purposes.

However, interesting changes occur when working with more complex programs. For example, *volatile-O3.s*.

```

1 2c2
2 < # Command line: volatile.c -S -O3 -o compCert/out/volatile-O3.s
3 ---

```

OS Name	Ubuntu 20.04.2 LTS
OS Type	64-bit
Processor	Intel® Core™ i7-6700K CPU @ 4.00GHz × 8
Target	x86_64-pc-linux-gnu
Compiler	clang version 10.0.0-4ubuntu1

Table 4.2: Clang install specifications

```

4 > # Command line: volatile.c -S -O3 -o annotated/volatile-O3.s
5 12a13,14
6 >    movl    x(%rip), %eax
7 > # annotation: "L(%rax)= false"

```

Listing 4.19: volatile-O3.s diff

Line 6 of the diff shows an interesting occurrence. An additional move statement has been added. This was behaviour not observed from the CompCert AIS annotations. Testing of programs such as *pread.c* have shown the same results, with extraneous statements inserted. The cause of these additional statements are unknown. However, it is likely the reason AIS annotations did not support volatile variables was because handling compiler optimisations with volatile variables is quite difficult. It is likely the case that because volatile variables have been annotated, the annotations could not be created without reverting some compiler optimisations.

4.3 Inline Assembly

Extended `asm` is a GNU Extension supported by many compilers. As such, it presents itself as an excellent method for preserving annotations to assembly. As it allows programmers to write assembly code within the C program, it provides an opportunity to hook in to this functionality and utilise it for annotation purposes. To begin with, a very simple program will be experimented on to find the limits of inline assembly and to assess if it is fit for wpif analysis purposes. The compiler used was clang, with the install specifications available in Table 4.2. To begin testing, *comment.c* will be used.

Within the assembly, an inline comment can be created by inserting a `#` at the beginning

of the line or comment. The goal with this test is to try and preserve the annotation "CRITICAL COMMENT" to assembly by inserting it as a comment within the assembly. The following line was inserted within the main method of *comment.c*. All the source files used for the inline assembly method can be seen in Appendix E.

```
2      asm("# CRITICAL COMMENT");
```

Listing 4.20: comment.c

Here, the call to insert inline assembly is treated as a call to a method, similar to CompCert. The first argument takes the `AssemblerTemplate`. The `AssemblerTemplate` is the template used for formatting the input operands, output operands and the goto parameters. In this case only a comment is inserted in assembly, and as such the input operands and output operands parameters are omitted. The full compiled output can be seen in Appendix F.

```
6 main:                                     # @main
7     .cfi_startproc
8 # %bb.0:
9     pushq %rbp
10    .cfi_def_cfa_offset 16
11    .cfi_offset %rbp, -16
12    movq %rsp, %rbp
13    .cfi_def_cfa_register %rbp
14    movl $0, -4(%rbp)
15    #APP
16    # CRITICAL COMMENT
17    #NO_APP
18    xorl %eax, %eax
19    popq %rbp
20    .cfi_def_cfa %rsp, 8
21    retq
```

Listing 4.21: comment-O0.s

Lines 15 to 17 show the annotation preserved within the assembly. As can be seen, the compiler does not understand the extent of the assembly provided to it. As such, it treats it as a 'black box', and inserts it where relevant within the assembly instructions. In comparison to CompCert its placement within the assembly is inconvenient. As it is

not neatly packaged at the bottom of the assembly it must be parsed out. To distinguish assembly comments from important annotations, the string "annotation: " will be inserted before any annotations to allow for easier parsing. Thus, the annotation described from *comment.c* would be inserted as:

```
2      asm ("# annotation: CRITICAL COMMENT");
```

Following, the compiled output would be:

```
15      #APP
16      # annotation: CRITICAL COMMENT
17      #NO_APP
```

One may suggest using the APP and NO_APP comments above and below our annotation to identify it, however, these comments are system and compiler dependent. As such, a more robust solution has been used here.

Following this success, annotating the location of a variable is the next challenge. With extended asm input and output operands are available to allow programmers to work with variables. The goal is to use these mechanisms to identify the location of variables alongside their annotated data. To begin with, the location of a simple integer will be attempted to be preserved. The format of the extended asm is as follows:

```
asm asm-qualifiers ( AssemblerTemplate
    : OutputOperands
    : InputOperands
    : Clobbers
    : GotoLabels)
```

Where `asm-qualifiers`, `OutputOperands`, `InputOperands`, `Clobbers` and `GotoLabels` are optional parameters. In this experimentation, `asm-qualifiers` will not be used as any inline assembly generated will not modify the value of any variables nor jump to any labels.

Previously the `AssemblerTemplate` was used as a string. However, the string can be templated to locate the value of a variable. Take the following example:

```
asm("# annotation: %0 = int" : "=m"(a))
```

Here %0 is used to refer to the first output operand, a. Output constraints must begin with either a '=' or a '+'. A constraint beginning with a '=' is for variable overwriting an existing value, whereas a '+' is used when reading and writing. Constraints are used to specify what operands are permitted. In this case, 'm' is used, signifying a memory operand is allowed, with any kind of address the machine supports. Compiling the inline assembly with no optimisations creates the following annotation.

```

30 #APP
31 # annotation: -20(%rbp) = int
32 #NO_APP

```

Listing 4.22: variable-O0.s

This annotation was created without modifying any additional assembly instructions, seemingly a success. However, when optimisations are turned on an interesting result occurs.

```

6 main:                                     # @main
7     .cfi_startproc
8     # %bb.0:
9
10    def $rdi
11    movl  $-10, -4(%rsp)
12    #APP
13    # annotation: -4(%rsp) = int
14    #NO_APP
15    movl  -4(%rsp), %eax
16    addl  %edi, %eax
17    addl  $134217635, %eax                # imm = 0x7FFFA3
18    retq

```

Listing 4.23: variable-O3.s

Although the annotation is preserved to assembly, a number of optimisations performed by the compiler have been reverted to allow the location of the variable a to be preserved. This is because the compiler does not understand what the inline assembly does outside of what information has been provided to it. In this case, the compiler was provided inline assembly that used some kind of memory operand with the intention to overwrite it. Thus, the compiler was required to remove optimisations to allow the the rewritten

value of `a` to be propagated through the program successfully.

This appears like a failure of the inline assembly method, however, constructing the statement differently should allow for less modification of the assembly by the compiler. Rather than instructing the compiler that the assembly overwrites the existing value, `'+'` can be used to instruct it that our assembly reads and writes. The following statement is inserted in the C source.

```
asm("# annotation: %0 = int" : "+m"(a))
```

However, this results in the same outcome as Listing 4.23. The issue occurring here is caused due to the output operand. As the inline `asm` is notifying the compiler that the value is modified, it removes optimisations to allow this. Instead, using an input operand may allow the optimisation to run, as instead the compiler has been notified that only the value is being read. The following `asm` is inserted in *variable.c*.

```
asm("# annotation: %0 = int" : : "m"(a))
```

The `'+'` constraint has been removed from the operand as it no longer applies to an input operand. Listing 4.24 shows the assembly with no optimisations.

```
23  movl    $0, -4(%rbp)
24  movl    %edi, -8(%rbp)
25  movq    %rsi, -16(%rbp)
26  movl    $-10, -20(%rbp)
27  #APP
28  # annotation: -20(%rbp) = int
29  #NO_APP
30  movsd   .LCPI0_0(%rip), %xmm0    # xmm0 = mem[0],zero
31  movss   .LCPI0_1(%rip), %xmm1    # xmm1 = mem[0],zero,zero,zero
32  xorl    %eax, %eax
```

Listing 4.24: variable-O0.s

Here, the annotation can be seen in line 28, with the location of the variable successfully identified. However, interestingly the instructions from lines 30-32 were previously above the instructions from lines 23-26. Although this makes no difference to the runtime of the program, it is an interesting change caused by the inline `asm`.

Additionally, the optimised assembly using the input operands has the same issue as before from Listing 4.23.

```

6      main:                                     # @main
7          .cfi_startproc
8      # %bb.0:
9
9          # kill: def $edi killed
10
10      $edi def $rdi
11
11      movl  $-10, -4(%rsp)
12
12      #APP
13      # annotation: -4(%rsp) = int
14      #NO_APP
15      movl  -4(%rsp), %eax
16      addl  %edi, %eax
17      addl  $134217635, %eax          # imm = 0x7FFFA3
18      retq

```

Listing 4.25: variable-O3.s

Further investigation revealed that the issue arises as the inline `asm` specifies the location of the operand must be in memory with the constraint `"m"(a)`. Rather than limiting the location to memory, allowing any operand available to be used allows for more optimisations to be performed by the compiler. As such, the following line of `asm` was tested.

```
asm("# annotation: %0 = int" : : "X"(a))
```

Here the constraint `"X"(a)` specifies that any operand whatsoever is allowed. The resulting optimised assembly is as follows.

```

1      .text
2      .file "variable.c"
3      .section .rodata.cst4,"aM",@progbits,4
4      .p2align 2          # -- Begin function main
5  .LCPI0_0:
6      .long 1078530011      # float 3.14159274
7      .section .rodata.cst8,"aM",@progbits,8
8      .p2align 3
9  .LCPI0_1:
10     .quad 4608627556095693531 # double 1.3208849398808329

```

```

11  .text
12  .globl  main
13  .p2align 4, 0x90
14  .type main,@function
15 main:                                     # @main
16  .cfi_startproc
17 # %bb.0:
18                                     # kill: def $edi killed $edi
19     def $rdi
20 #APP
21 # annotation: $-10 = int
22 #NO_APP
23 #APP
24 # annotation: $98 = char
25 #NO_APP
26 #APP
27 # annotation: $-98 = unsigned int
28 #NO_APP
29 #APP
30 # annotation: $1 = short
31 #NO_APP
32 #APP
33 # annotation: $4294967296 = long
34 #NO_APP
35 movss .LCPIO_0(%rip), %xmm0    # xmm0 = mem[0],zero,zero,zero
36 #APP
37 # annotation: %xmm0 = float
38 #NO_APP
39 movsd .LCPIO_1(%rip), %xmm0    # xmm0 = mem[0],zero
40 #APP
41 # annotation: %xmm0 = double
42 #NO_APP
43 leal 134217625(%rdi), %eax
44 retq
45 .Lfunc_end0:
46 .size main, .Lfunc_end0-main
47 .cfi_endproc
48                                     # -- End function
49 .ident "clang version 10.0.0-4ubuntu1 "

```

```

49  .section  ".note.GNU-stack","",@progbits
50  .addrsig

```

Listing 4.26: variable-O3.s

Each of the different types of annotations were additionally annotated using the same method. Some interesting results occur from this annotation technique. To begin with, because all variables have been optimised away, the location of the simple variables have instead been replaced with their value. For example, line 20 shows that the value of -10 was stored in an integer. This behaviour is identical to that observed by the CompCert annotations. Additionally, an interesting scenario occurs when working with floating point numbers. Although they too have been fully optimised out, because the inline `asm` has required reading their values, their value has been placed within a register designated for floating point arithmetic.

The next goal was to attempt preserving annotations from more complex variables. To begin with, a volatile, global variable will be annotated. The test file *volatile.c* was experimented on.

```

1  volatile int x;
2
3  int main() {
4      asm("# annotation: %0 = High" : : "X"(x));
5      return x + 1;
6  }

```

Listing 4.27: volatile.c

On line 4, an `asm` statement has been inserted, containing the same format and information as with *variable.c*. However, the variable `x` is instead a volatile variable. The annotated assembly with full optimisation is listed below.

```

1  .text
2  .file "volatile.c"
3  .globl  main                # -- Begin function main
4  .p2align 4, 0x90
5  .type main,@function
6  main:                      # @main
7  .cfi_startproc

```

```

8 # %bb.0:
9     movl    x(%rip), %eax
10    #APP
11    # annotation: %eax = High
12    #NO_APP
13    movl    x(%rip), %eax
14    addl    $1, %eax
15    retq
16 .Lfunc_end0:
17     .size   main, .Lfunc_end0-main
18     .cfi_endproc
19
20                                     # -- End function
21
22     .type   x,@object                # @x
23     .comm   x,4,4
24     .ident   "clang version 10.0.0-4ubuntu1 "
25     .section ".note.GNU-stack","",@progbits
26     .addrsig
27     .addrsig_sym x

```

Listing 4.28: volatile-O3.s

Line 11 successfully shows the annotation referencing the global variable `x`. However, an additional move statement has been inserted on line 9. This additional move statement was quite puzzling, however, it is inserted due to the nature of the inline `asm`. As the compiler does not know or understand the assembly created by the programmer, additional move statements may need to be inserted by the compiler. By working backwards, the location of `x` can be located within memory at the location `x(%rip)`. Because the constraint `'X'` has been provided, any operand whatsoever is permitted. As a result, the compiler chose a register as the solution to fill the annotation's requirements. As such, an unnecessary move statement has been inserted. In such a case, the programmer should observe the result and update the `asm` restraint to only allow memory locations. Doing so results in the preferred behaviour with only the annotation inserted into the assembly.

This form of inline `asm` was used to test annotations across the remaining test files. The annotated assembly can be viewed in Appendix F.

4.3.1 Quality Analysis

Although the annotated assembly does contain additional move statements, the program still behaves as expected. However, it does result in heightened difficulty to parse the true location of the variable. For a large program with many annotations, systematically identifying where each variable is stored and modifying the constraints until move statements are eliminated is time consuming and impractical. Therefore, an analysis of the program with the additional move statements preserved will be performed. One proposed method of handling this issue is to build a tool to assist in this parsing and analysis. This tool is covered in section 4.3.2.

To analyse the affect of these additional move statements inserted, big O notation will be used. From the comprehensive testing done, no compiler optimisations were removed when annotations were added. Thus, for this analysis, it will be assumed that no optimisations will be reverted when annotations are added. Let $A(n)$ be the function describing the annotated assembly, and $B(n)$ be the function describing the non-annotated assembly. Then,

$$B(n) \in \Theta(h(n))$$

As move statements are constant, any move statement is an element of $\Theta(1)$. Thus, for m annotations added to the program,

$$A(n, m) \in \Theta(m \cdot h(n))$$

As can be seen, in the worst case, the program runtime increases linearly with each annotation added. For time critical or concurrent programs, this is unacceptable. Ideally, a static analysis should be possible without slowing the program for each annotation added. The added move statements are only used to perform the analysis and to identify the location of variables within the program. Therefore, one should be able to compile the program with and without annotations. Assuming all optimisations are performed

with annotations turned on, an analysis conducted on a program will still be valid when annotations are turned off. As such, a tool can be created to assist in this annotation and analysis process.

4.3.2 Tool Assisted Annotations

To allow for the program to compile without annotations, the annotations need to be stored where they cannot affect the program output. Littering the program with extended `asm` statements results in a difficult and tedious process of removing them once the program is ready to be compiled. Instead, annotations can be written by the programmer using inline comments. As these comments will be ignored by the compiler, the program can be compiled on any compiler supporting their C version. To reference a variable within the annotation, the variable name can be wrapped in a `var` keyword. An example of an annotated file can be seen below in *pread.c*.

```
1 volatile int z;
2 volatile int x;
3
4 int main() {
5     // security policies:
6     // annotation: L(var(z)) = true
7     // annotation: L(var(x)) = var(z) % 2 == 0
8     // annotation: var(x) < var(x)'
9     int r1 = 0;
10    int r2 = 0;
11    // annotation: _P_0: var(r1) % 2 == 0
12    // annotation: _Gamma_0: var(r1) -> LOW, var(r2) -> LOW
13    // annotation: L(var(r2)) = false
14
15    while(1) {
16        do {
17            // annotation: _invariant: var(r1) % 2 == 0 /\ var(r1) <= z
18            // annotation: _Gamma: var(r1) -> LOW, var(r2) -> (var(r1)
19            == var(z)), var(z) -> LOW
20            do {
21                // annotation: _invariant: var(r1) <= var(z)
```

```

21         // annotation: _Gamma: var(r1) -> LOW
22         r1 = z;
23     } while (r1 %2 != 0);
24     r2 = x;
25     } while (z != r1);
26 }
27 return r2;
28 }

```

Listing 4.29: `pread.c`

Annotations have been listed with an inline comment beginning with `// annotation:..`. Following the declaration of a variable, the annotation can be listed in whatever format the programmer prefers. Line 6 shows the security policy for the variable `z`, denoting that its security policy is always high. Whereas, on line 7, the security policy of the variable `x` is dependant on the value of variable `z`. Also shown in this example are all the necessary annotations required for a wpif analysis.

The goal of the tool is to preserve these annotations stored in these comments. The approach for this technique is to parse the annotation comments from the source file. Once parsed, these comments can be converted to extended `asm` calls in the source file and recompiled. The annotated and non-annotated sources can then be compared to reconstruct the location of variables.

To develop this tool, a python program *annotator.py* was created. The program takes in three arguments;

- the file to compile,
- the location for the annotated output, and
- the optimisation level to compile at.

The program then creates a clone of the source file to modify. The clone is compiled to create an assembly output without annotations. This file is stored in a temporary file until it is ready to be used. The cloned source file is then transpiled. All annotations

are located and transformed into extended asm. Any special characters that would break extended asm rules are appropriately escaped to allow for their preservation to assembly. This code is then injected into the cloned source file, ready for recompilation. An example of a transpiled source file can be seen in Listing 4.30.

```

1 volatile int z;
2 volatile int x;
3
4 int main() {
5     // security policies:
6     asm("# annotation: L(%0) = true" : : "X"(z));
7     asm("# annotation: L(%0) = %1 %% 2 == 0" : : "X"(x), "X"(z));
8     asm("# annotation: %0 < %1'" : : "X"(x), "X"(x));
9     int r1 = 0;
10    int r2 = 0;
11    asm("# annotation: _P_0: %0 %% 2 == 0" : : "X"(r1));
12    asm("# annotation: _Gamma_0: %0 -> LOW, %1 -> LOW" : : "X"(r1),
        "X"(r2));
13    asm("# annotation: L(%0) = false" : : "X"(r2));
14
15    while(1) {
16        do {
17            asm("# annotation: _invariant: %0 %% 2 == 0 /\ %1 <= z" : : "X"(r1),
                "X"(r1));
18            asm("# annotation: _Gamma: %0 -> LOW, %1 -> (%2 == %3), %4 -> LOW" : :
                "X"(r1), "X"(r2), "X"(r1), "X"(z), "X"(z));
19            do {
20                asm("# annotation: _invariant: %0 <= %1" : : "X"(r1), "X"(z));
21                asm("# annotation: _Gamma: %0 -> LOW" : : "X"(r1));
22                r1 = z;
23                } while (r1 %2 != 0);
24                r2 = x;
25                } while (z != r1);
26        }
27        return r2;
28    }

```

Listing 4.30: pread-transpiled.c

As can be seen, each of these annotations follow the annotation style developed earlier in this section. Each reference of a `var` has been appropriately replaced with a variable constraint and corresponding operand. Once again, the transpiled source file is compiled to assembly, and the results of the assembly are compared against the non-annotated counterpart. If the only difference in each of the assembly outputs is the annotations, the process is complete and the program exits. However, if there is a difference, the programmer is notified and the difference of the two compiled sources are listed.

The annotator program uses the `clang` compiler, however, because of the decoupled nature of the program, any compiler supporting extended `asm` could be used by the program.

4.4 LLVM Compiler Modification

The final technique of modifying the LLVM compiler was not experimented on. This was primarily due to two reasons. To begin with, the primary objective of this thesis is to explore techniques that do not modify the compiler, and instead work alongside the functionality of the compiler to preserve annotations. It is well known and documented that modifying the compiler to preserve annotations is possible and successful, as in the case of Vu et al. [30] Additionally, earlier success through the technique of using inline assembly allowed for more time to be allocated to exploring and improving this technique, as seen in 4.3. Therefore, evaluating compiler modification for static analysis purposes was not performed in this research.

Chapter 5

Conclusions and Future Work

In conclusion, the analysed methods of preserving annotations in C have yielded some interesting results. To begin with, CompCert AIS annotations were experimented with to analyse their effectiveness for preserving annotations. The AIS annotations were excellent as they were quite robust and did not interfere with any compiler optimisations. However, this did come with a downside. The method did not support volatile variables. Unfortunately, this excludes it from possibly being used as an annotation technique for concurrent programs. As concurrent programs rely on volatile variables, being unable to annotate the location of these variables excludes it as a possibility. Additionally, however, not so importantly, it does not support floating point numbers either. For programmers wishing to annotate their code that do not require annotations for volatile or floating point numbers, CompCert AIS annotations is an excellent choice. However, one must also consider the downside associated with being locked-in to the CompCert compiler.

For all three methods analysed of preserving annotations, they were treated as a call to an external function. Thus, any annotations placed within dead code was optimised out and removed with compiler optimisations turned on, and no annotations could be placed at the top-level of a program alongside a variable. As such, this has been left for future work. Additionally, it was a consistent theme across all methods for variable annotations to lose meaning when variables have been optimised away. In all three cases, when the variable has been optimised out, references to the variable are replaced with its value instead. This is an interesting situation, as although we want all compiler optimisations

to run, losing a variable does increase the difficulty of performing a security analysis.

The CompCert builtin annotations were also explored as a method of preserving annotations. It performs similarly to that of the CompCert AIS annotations, however, is not robust like the AIS annotations were. Although it does support volatile variables and floating point numbers, it also adds additional assembly instructions to the compiled output. These additional instructions are likely added as compiler optimisations are sometimes unable to be performed due to the annotations. Unfortunately, these additional assembly instructions do slow the program and thus are an unfortunate side-effect of the builtin CompCert annotations.

Finally, the inline assembly method of annotating assembly showed a lot of promise. The annotations worked for all necessary components of a static analysis of a concurrent program, however, they did add additional move statements. These move statements could be backtraced to find the true location of the variable, however, they slowed the program linearly with the number of annotations added. Thus, to circumvent this issue, a program was successfully developed to assist in the annotation process without preventing compiler optimisations. The program transpiles the source code and extracts annotations compiled into the assembly. However, it does not properly locate variables from the additional move statements. This is because doing so would require parsing the assembly, which is machine dependent. Thus this has been left for future work.

5.1 Performance Review

From the initial plan set out in this thesis's proposal, the stated schedule was not followed closely. The initial plan had 5 separate stages of investigation, evaluation, development, testing and formalisation, with a time estimate associated with each. In this initial plan, much of the allocated time was given to developing some kind of tool and testing it, however, far less time was spent developing a tool than originally expected. This was primarily because the final technique of modifying the compiler was not explored. This was primarily because earlier successes with inline assembly allowed for more time to be dedicated to the technique.

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Appendices

Appendix A

Test C Programs

A.1 comment.c

```
1 int main() {  
2     // Critical Comment  
3     return 0;  
4 }
```

A.2 variable.c

```
1 int main(int argc, char* argv[]) {  
2     // a = int  
3     // b = char  
4     // c = unsigned int  
5     // d = short  
6     // e = long  
7     // x = float  
8     // y = double  
9     int a = -10;  
10    char b = 'b';  
11    unsigned int c = -b;  
12    short d = 0x1;  
13    long e = 4294967296;  
14    float x = 3.141592653589793;
```



```

15     double y = x / 2.3784;
16     return (int)(e / 32) + (int)a + (int)c + (int)d + (int) x + (int)
        y + argc;
17 }

```

A.3 volatile.c

```

1 volatile int x;
2
3 int main() {
4     // L(x) = High
5     return x + 1;
6 }

```

A.4 loop.c

```

1 int z;
2 int x;
3
4 // security policies
5 // {L(z)=true}
6 // {L(x)=z % 2 == 0}
7
8 // predicates on initial state
9 // {_P_0: r1 % 2 == 0}
10 // {_Gamma_0: r1 -> LOW, r2 -> LOW}
11
12 int main() {
13     int r1 = 0;
14     // {L(r2)=False}
15     int r2 = 0;
16
17     while(1) {
18         do {
19             // {_invariant: r1 % 2 == 0 /\ r1 <= z}
20             // {_Gamma: r1 -> LOW, r2 -> (r1 == z), z -> LOW}
21             do {
22                 // {_invariant: r1 <= z}

```

```

23         // {_Gamma: r1 -> LOW}
24         r1 = z;
25     } while (r1 %2 != 0);
26         r2 = x;
27     } while (z != r1);
28 }
29 return r2;
30 }

```

A.5 rooster.c

```

1 int rooster;
2 int drake;
3 // MEDIUM
4 int goose;
5
6 int fun(int a, int b, int c) {
7     // CRITICAL COMMENT
8     static int count = 0;
9     int sum = a + b + c;
10    if (sum < 0) {
11        return sum;
12    }
13    if (a < b && b < c) {
14        while (a != b) {
15            a++;
16            count++;
17            while (b != c) {
18                c--;
19                count++;
20            }
21        }
22    }
23    return count;
24 }
25
26 int main(void) {
27     // EXCEPTIONAL

```

```

28     rooster = 1;
29     drake = 5;
30     goose = 10;
31     int result;
32     result = fun(rooster,drake,goose);
33     return 0;
34 }

```

A.6 password.c

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 #define BUFF_LEN 256
6
7 typedef struct user_t user_t;
8
9 struct user_t {
10     user_t* next;
11     char name[BUFF_LEN];
12     // L(password) = High
13     char password[BUFF_LEN];
14     size_t balance;
15 };
16
17 user_t* setup_users() {
18     user_t* user_admin = malloc(sizeof(user_t));
19     strcpy(user_admin->name, "admin");
20     strcpy(user_admin->password, "4dm1n__4eva");
21     user_admin->balance = 1000000;
22
23     user_t* user_alice = malloc(sizeof(user_t));
24     strcpy(user_alice->name, "alice");
25     strcpy(user_alice->password, "!alice12!_veuje@@hak");
26     user_alice->balance = 783;
27
28     user_t* user_abdul = malloc(sizeof(user_t));

```

```

29     strcpy(user_abdul->name, "abdul");
30     strcpy(user_abdul->password, "passw0rd123");
31     user_abdul->balance = 2;
32
33     user_admin->next = user_alice;
34     user_alice->next = user_abdul;
35     user_abdul->next = NULL;
36
37     return user_admin;
38 }
39
40 void print_users(user_t* users) {
41     printf("--- USERS ---\n");
42     size_t count = 0;
43     while (users != NULL) {
44         printf(" %02ld. %s\n", ++count, users->name);
45         users = users->next;
46     }
47     printf("\n");
48 }
49
50 user_t* getUser(user_t* user_list, char* name) {
51     while (user_list != NULL) {
52         if (strcmp(user_list->name, name) == 0) {
53             return user_list;
54         }
55         user_list = user_list->next;
56     }
57     return NULL;
58 }
59
60 int main() {
61     user_t* users = setup_users();
62
63     printf("Welcome to BigBank Australia!\n");
64
65     char username[BUFF_LEN];
66     printf("Username: ");
67     scanf("%255s", username);

```

```

68
69     user_t* user = getUser(users, username);
70     if (user == NULL) {
71         printf("User < %s > does not exist.\n", username);
72         return 0;
73     }
74
75     char password[BUFF_LEN];
76     printf("Password: ");
77     scanf("%255s", password);
78     if (strcmp(user->password, password) != 0) {
79         printf("ERROR: incorrect password\n");
80         return 0;
81     }
82
83     printf("Logged in as < %s >!\n", user->name);
84     printf("\n");
85     printf("Welcome, %s!\n", user->name);
86     printf("Your balance: $%ld\n", user->balance);
87 }

```

A.7 deadStoreElimination.c

```

1 int deadStore(int i, int n) {
2     int key = 0xabcd;
3     // L(key) = high
4
5     // do some work
6     int result = 0;
7     while (i > n) {
8         result += key;
9         i--;
10    }
11
12    // clear out our secret key
13    key = 0;
14    return i + n;
15 }

```

```

16
17 int main(int argc, char *argv[]) {
18     deadStore(argc, 2);
19 }

```

A.8 pread.c

```

1 volatile int z;
2 volatile int x;
3
4 // security policies
5 // {L(z)=true}
6 // {L(x)=z % 2 == 0}
7
8 // predicates on initial state
9 // {_P_0: r1 % 2 == 0}
10 // {_Gamma_0: r1 -> LOW, r2 -> LOW}
11
12 int main() {
13     int r1 = 0;
14     // {L(r2)=False}
15     int r2 = 0;
16
17     while(1) {
18         do {
19             // {_invariant: r1 % 2 == 0 /\ r1 <= z}
20             // {_Gamma: r1 -> LOW, r2 -> (r1 == z), z -> LOW}
21             do {
22                 // {_invariant: r1 <= z}
23                 // {_Gamma: r1 -> LOW}
24                 r1 = z;
25             } while (r1 %2 != 0);
26             r2 = x;
27             } while (z != r1);
28         }
29     return r2;
30 }

```

Appendix B

CompCert Annotated C Programs

B.1 comment.c

```
1 int main() {
2     __builtin_ais_annot("%here Critical Comment");
3     return 0;
4 }
```

B.2 variable.c

```
1 int main(int argc, char* argv[]) {
2     int a = -10;
3     __builtin_ais_annot("%here %e1 = int", a);
4     char b = 'b';
5     __builtin_ais_annot("%here %e1 = char", b);
6     unsigned int c = -b;
7     __builtin_ais_annot("%here %e1 = unsigned int", c);
8     short d = 0x1;
9     __builtin_ais_annot("%here %e1 = short", d);
10    long e = 4294967296;
11    __builtin_ais_annot("%here %e1 = long", e);
12    float x = 3.141592653589793;
13    __builtin_ais_annot("%here %e1 = float", x);
14    double y = x / 2.3784;
```

```

15     __builtin_ais_annot("%here %e1 = double", y);
16     return (int)(e / 32) + (int)a + (int)c + (int)d + (int) x + (int)
    y + argc;
17 }

```

B.3 volatile.c

```

1 volatile int x;
2
3 int main() {
4     __builtin_ais_annot("%here L(%e1)= false", x);
5     return x + 1;
6 }

```

B.4 loop.c

```

1
2 int z;
3 int x;
4
5 int main() {
6     // Security Policies
7     __builtin_ais_annot("%here L(%e1) = true", z);
8     __builtin_ais_annot("%here L(%e1)= %e2 %% 2 == 0", x, z);
9     int r1 = 0;
10    int r2 = 0;
11    __builtin_ais_annot("%here L(%e1)= false", r2);
12
13    // Predicates on initial state
14    __builtin_ais_annot("%here _P_0: %e1 %% 2 == 0", r1);
15    __builtin_ais_annot("%here _Gamma_0: %e1 -> LOW, %e2 -> LOW", r1,
    r2);
16
17    while(1) {
18        do {
19            __builtin_ais_annot("%here _invariant: %e1 %% 2 == 0 & %e1 <=
    %e2", r1, z);

```



```

20     __builtin_ais_annot("%here _Gamma: %e1 -> LOW, %e2 -> (%e1 ==
    %e3), %e3 -> LOW", r1, r2, z);
21     do {
22         __builtin_ais_annot("%here _invariant: %e1 <= %e2", r1, z);
23         __builtin_ais_annot("%here _Gamma: %e1 -> LOW", r1);
24         r1 = z;
25     } while (r1 %2 != 0);
26         r2 = x;
27     } while (z != r1);
28 }
29 return r2;
30 }

```

B.5 rooster.c

```

1 int rooster;
2 int drake;
3 int goose;
4
5 int fun(int a, int b, int c) {
6     __builtin_ais_annot("%here CRITICAL COMMENT");
7     static int count = 0;
8     int sum = a + b + c;
9     if (sum < 0) {
10         return sum;
11     }
12     if (a < b && b < c) {
13         while (a != b) {
14             a++;
15             count++;
16             while (b != c) {
17                 c--;
18                 count++;
19             }
20         }
21     }
22     return count;
23 }

```

```

24
25 int main(void) {
26     __builtin_ais_annot("%here L(%e1) = medium", goose);
27     __builtin_ais_annot("%here EXCEPTIONAL");
28     rooster = 1;
29     drake = 5;
30     goose = 10;
31     int result;
32     result = fun(rooster, drake, goose);
33     return 0;
34 }

```

B.6 password.c

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 #define BUFF_LEN 256
6
7 typedef struct user_t user_t;
8
9 struct user_t {
10     user_t* next;
11     char name[BUFF_LEN];
12     char password[BUFF_LEN];           //           { L(password) =
High }
13     size_t balance;
14 };
15
16 user_t* setup_users() {
17     user_t* user_admin = malloc(sizeof(user_t));
18     strcpy(user_admin->name, "admin");
19     strcpy(user_admin->password, "4dm1n__4eva");
20     __builtin_ais_annot("%here L(%e1) = high", user_admin->password);
21     user_admin->balance = 1000000;
22
23     user_t* user_alice = malloc(sizeof(user_t));

```

```

24     strcpy(user_alice->name, "alice");
25     strcpy(user_alice->password, "!alice12!_veuje@@hak");
26     __builtin_ais_annot("%here L(%e1) = high", user_alice->password);
27     user_alice->balance = 783;
28
29     user_t* user_abdul = malloc(sizeof(user_t));
30     strcpy(user_abdul->name, "abdul");
31     strcpy(user_abdul->password, "passw0rd123");
32     __builtin_ais_annot("%here L(%e1) = high", user_abdul->password);
33     user_abdul->balance = 2;
34
35     user_admin->next = user_alice;
36     user_alice->next = user_abdul;
37     user_abdul->next = NULL;
38
39     return user_admin;
40 }
41
42 void print_users(user_t* users) {
43     printf("--- USERS ---\n");
44     size_t count = 0;
45     while (users != NULL) {
46         printf(" %02ld. %s\n", ++count, users->name);
47         users = users->next;
48     }
49     printf("\n");
50 }
51
52 user_t* getUser(user_t* user_list, char* name) {
53     while (user_list != NULL) {
54         if (strcmp(user_list->name, name) == 0) {
55             return user_list;
56         }
57         user_list = user_list->next;
58     }
59     return NULL;
60 }
61
62 int main() {

```

```

63     user_t* users = setup_users();
64
65     printf("Welcome to BigBank Australia!\n");
66
67     char username[BUFF_LEN];
68     printf("Username: ");
69     scanf("%255s", username);
70
71     user_t* user = getUser(users, username);
72     if (user == NULL) {
73         printf("User < %s > does not exist.\n", username);
74         return 0;
75     }
76
77     char password[BUFF_LEN];
78     printf("Password: ");
79     scanf("%255s", password);
80     if (strcmp(user->password, password) != 0) {
81         printf("ERROR: incorrect password\n");
82         return 0;
83     }
84
85     printf("Logged in as < %s >!\n", user->name);
86     printf("\n");
87     printf("Welcome, %s!\n", user->name);
88     printf("Your balance: $%ld\n", user->balance);
89 }

```

B.7 deadStoreElimination.c

```

1 int deadStore(int i, int n) {
2     int key = 0xabcd;
3     __builtin_ais_annot("%here L(%e1) = high", key);
4
5     // do some work
6     int result = 0;
7     while (i > n) {
8         result += key;

```

```

9         i--;
10    }
11
12    // clear out our secret key
13    key = 0;
14    return i + n;
15 }
16
17 int main(int argc, char *argv[]) {
18     deadStore(argc, 2);
19 }

```

B.8 pread.c

```

1 volatile int z;
2 volatile int x;
3
4 int main() {
5     // Security Policies
6     __builtin_ais_annot("%here L(%e1) = true", z);
7     __builtin_ais_annot("%here L(%e1)= %e2 %% 2 == 0", x, z);
8
9     int r1 = 0;
10    int r2 = 0;           // {L(r2)=False}
11    __builtin_ais_annot("%here L(%e1)= false", r2);
12
13    // Predicates on initial state
14    __builtin_ais_annot("%here _P_0: %e1 %% 2 == 0", r1);
15    __builtin_ais_annot("%here _Gamma_0: %e1 -> LOW, %e2 -> LOW", r1,
16    r2);
17
18    while(1) {
19        do {
20            __builtin_ais_annot("%here _invariant: %e1 %% 2 == 0 & %e1
21    <= %e2", r1, z);
22            __builtin_ais_annot("%here _Gamma: %e1 -> LOW, %e2 -> (%e1
23    == %e3), %e3 -> LOW", r1, r2, z);

```

```
22         do {
23             __builtin_ais_annot("%here _invariant: %e1 <= %e2",
r1, z);
24             __builtin_ais_annot("%here _Gamma: %e1 -> LOW", r1);
25             r1 = z;
26         } while (r1 %2 != 0);
27             r2 = x;
28         } while (z != r1);
29     }
30     return r2;
31 }
```

Appendix C

CompCert Assembly Output

C.1 comment-O0.s

```
1 # File generated by CompCert 3.7
2 # Command line: comment.c -S -O0 -o compCert/out/comment-O0.s
3 .text
4 .align 16
5 .globl main
6 main:
7 .cfi_startproc
8 subq $8, %rsp
9 .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)
12 xorl %eax, %eax
13 addq $8, %rsp
14 ret
15 .cfi_endproc
16 .type main, @function
17 .size main, . - main
```

C.2 comment-O3.s

```
1 # File generated by CompCert 3.7
```

```

2 # Command line: comment.c -S -O3 -o compCert/out/comment-O3.s
3 .text
4 .align 16
5 .globl main
6 main:
7 .cfi_startproc
8 subq $8, %rsp
9 .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)
12 xorl %eax, %eax
13 addq $8, %rsp
14 ret
15 .cfi_endproc
16 .type main, @function
17 .size main, . - main

```

C.3 variable-O0.s

```

1 # File generated by CompCert 3.7
2 # Command line: variable.c -S -O0 -o compCert/out/variable-O0.s
3 .text
4 .align 16
5 .globl main
6 main:
7 .cfi_startproc
8 subq $8, %rsp
9 .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)
12 movl $-10, %esi
13 movl $98, %ecx
14 negl %ecx
15 movl $1, %r8d
16 movabsq $4294967296, %rax
17 movsd .L100(%rip), %xmm1 # 3.14159265358979312
18 cvtsd2ss %xmm1, %xmm3
19 cvtss2sd %xmm3, %xmm0

```



```

20  movsd .L101(%rip), %xmm2 # 2.378400000000000007
21  divsd %xmm2, %xmm0
22  cqto
23  shrq  $59, %rdx
24  leaq  0(%rax,%rdx,1), %rax
25  sarq  $5, %rax
26  leal  0(%eax,%esi,1), %r9d
27  leal  0(%r9d,%ecx,1), %r10d
28  leal  0(%r10d,%r8d,1), %r8d
29  cvttss2si %xmm3, %edx
30  leal  0(%r8d,%edx,1), %r8d
31  cvttss2si %xmm0, %eax
32  leal  0(%r8d,%eax,1), %r11d
33  leal  0(%r11d,%edi,1), %eax
34  addq  $8, %rsp
35  ret
36  .cfi_endproc
37  .type main, @function
38  .size main, . - main
39  .section .rodata.cst8,"aM",@progbits,8
40  .align 8
41  .L100: .quad 0x400921fb54442d18
42  .L101: .quad 0x400306f694467382

```

C.4 variable-O3.s

```

1  # File generated by CompCert 3.7
2  # Command line: variable.c -S -O3 -o compCert/out/variable-O3.s
3  .text
4  .align 16
5  .globl main
6  main:
7  .cfi_startproc
8  subq  $8, %rsp
9  .cfi_adjust_cfa_offset 8
10 leaq  16(%rsp), %rax
11 movq  %rax, 0(%rsp)
12 leal  134217625(%edi), %eax

```

```

13  addq  $8, %rsp
14  ret
15  .cfi_endproc
16  .type main, @function
17  .size main, . - main

```

C.5 volatile-O0.s

```

1 # File generated by CompCert 3.7
2 # Command line: volatile.c -S -O0 -o compCert/out/volatile-O0.s
3 .comm x, 4, 4
4 .text
5 .align 16
6 .globl main
7 main:
8 .cfi_startproc
9 subq  $8, %rsp
10 .cfi_adjust_cfa_offset 8
11 leaq  16(%rsp), %rax
12 movq  %rax, 0(%rsp)
13 movl  x(%rip), %eax
14 leal  1(%eax), %eax
15 addq  $8, %rsp
16 ret
17 .cfi_endproc
18 .type main, @function
19 .size main, . - main

```

C.6 volatile-O3.s

```

1 # File generated by CompCert 3.7
2 # Command line: volatile.c -S -O3 -o compCert/out/volatile-O3.s
3 .comm x, 4, 4
4 .text
5 .align 16
6 .globl main
7 main:
8 .cfi_startproc

```

```

9   subq   $8, %rsp
10  .cfi_adjust_cfa_offset 8
11  leaq   16(%rsp), %rax
12  movq   %rax, 0(%rsp)
13  movl   x(%rip), %eax
14  leal   1(%eax), %eax
15  addq   $8, %rsp
16  ret
17  .cfi_endproc
18  .type   main, @function
19  .size   main, . - main

```

C.7 loop-O0.s

```

1  # File generated by CompCert 3.7
2  # Command line: loop.c -S -O0 -o compCert/out/loop-O0.s
3
4  .comm z, 4, 4
5  .comm x, 4, 4
6  .text
7  .align 16
8  .globl main
9  main:
10  .cfi_startproc
11  subq   $8, %rsp
12  .cfi_adjust_cfa_offset 8
13  leaq   16(%rsp), %rax
14  movq   %rax, 0(%rsp)
15  .L100:
16  movl   z(%rip), %edx
17  movq   %rdx, %rax
18  testl  %eax, %eax
19  leal   1(%eax), %ecx
20  cmovl  %rcx, %rax
21  sarl   $1, %eax
22  leal   0(,%eax,2), %esi
23  movq   %rdx, %rcx
24  subl   %esi, %ecx
25  testl  %ecx, %ecx

```

```

25     jne .L100
26     movl  z(%rip), %esi
27     jmp  .L100
28     .cfi_endproc
29     .type  main, @function
30     .size  main, . - main

```

C.8 loop-O3.s

```

1  # File generated by CompCert 3.7
2  # Command line: loop.c -S -O3 -o compCert/out/loop-O3.s
3      .comm z, 4, 4
4      .comm x, 4, 4
5      .text
6      .align 16
7      .globl main
8  main:
9      .cfi_startproc
10     subq  $8, %rsp
11     .cfi_adjust_cfa_offset 8
12     leaq  16(%rsp), %rax
13     movq  %rax, 0(%rsp)
14  .L100:
15     movl  z(%rip), %edx
16     movq  %rdx, %rax
17     testl %eax, %eax
18     leal  1(%eax), %ecx
19     cmovl %rcx, %rax
20     sarl  $1, %eax
21     leal  0(,%eax,2), %esi
22     movq  %rdx, %rcx
23     subl  %esi, %ecx
24     testl %ecx, %ecx
25     jne  .L100
26     movq  %rdx, %rsi
27     jmp  .L100
28     .cfi_endproc
29     .type  main, @function

```

```
30 .size main, . - main
```

C.9 rooster-00.s

```
1 # File generated by CompCert 3.7
2 # Command line: rooster.c -S -00 -o compCert/out/rooster-00.s
3 .comm rooster, 4, 4
4 .comm drake, 4, 4
5 .comm goose, 4, 4
6 .data
7 .align 4
8 count:
9 .long 0
10 .type count, @object
11 .size count, . - count
12 .text
13 .align 16
14 .globl fun
15 fun:
16 .cfi_startproc
17 subq $8, %rsp
18 .cfi_adjust_cfa_offset 8
19 leaq 16(%rsp), %rax
20 movq %rax, 0(%rsp)
21 leal 0(%edi,%esi,1), %r8d
22 leal 0(%r8d,%edx,1), %eax
23 testl %eax, %eax
24 jl .L100
25 cmpl %esi, %edi
26 jl .L101
27 xorl %r8d, %r8d
28 jmp .L102
29 .L101:
30 cmpl %edx, %esi
31 setl %r8b
32 movzbl %r8b, %r8d
33 .L102:
34 cmpl $0, %r8d
```

```

35     je     .L103
36 .L104:
37     cmpl   %esi, %edi
38     je     .L103
39     leal   1(%edi), %edi
40     movl   count(%rip), %eax
41     leal   1(%eax), %ecx
42     movl   %ecx, count(%rip)
43 .L105:
44     cmpl   %edx, %esi
45     je     .L104
46     leal   -1(%edx), %edx
47     movl   count(%rip), %r9d
48     leal   1(%r9d), %r8d
49     movl   %r8d, count(%rip)
50     jmp    .L105
51 .L103:
52     movl   count(%rip), %eax
53 .L100:
54     addq   $8, %rsp
55     ret
56     .cfi_endproc
57     .type  fun, @function
58     .size  fun, . - fun
59     .text
60     .align 16
61     .globl main
62 main:
63     .cfi_startproc
64     subq   $8, %rsp
65     .cfi_adjust_cfa_offset 8
66     leaq   16(%rsp), %rax
67     movq   %rax, 0(%rsp)
68     movl   $1, %eax
69     movl   %eax, rooster(%rip)
70     movl   $5, %eax
71     movl   %eax, drake(%rip)
72     movl   $10, %eax
73     movl   %eax, goose(%rip)

```

```

74    movl    rooster(%rip), %edi
75    movl    drake(%rip), %esi
76    movl    goose(%rip), %edx
77    call    fun
78    xorl    %eax, %eax
79    addq    $8, %rsp
80    ret
81    .cfi_endproc
82    .type   main, @function
83    .size   main, . - main

```

C.10 rooster-O3.s

```

1  # File generated by CompCert 3.7
2  # Command line: rooster.c -S -O3 -o compCert/out/rooster-O3.s
3    .comm   rooster, 4, 4
4    .comm   drake, 4, 4
5    .comm   goose, 4, 4
6    .data
7    .align  4
8 count:
9    .long   0
10   .type   count, @object
11   .size   count, . - count
12   .text
13   .align  16
14   .globl  fun
15 fun:
16   .cfi_startproc
17   subq    $8, %rsp
18   .cfi_adjust_cfa_offset 8
19   leaq    16(%rsp), %rax
20   movq    %rax, 0(%rsp)
21   leal    0(%edi,%esi,1), %r9d
22   leal    0(%r9d,%edx,1), %eax
23   testl   %eax, %eax
24   jl      .L100
25   cmpl    %edx, %esi

```

```

26  setl  %al
27  movzbl %al, %eax
28  xorl  %r8d, %r8d
29  cmpl  %esi, %edi
30  cmovge %r8, %rax
31  cmpl  $0, %eax
32  je    .L101
33 .L102:
34  cmpl  %esi, %edi
35  je    .L101
36  leal  1(%edi), %edi
37  movl  count(%rip), %ecx
38  leal  1(%ecx), %r8d
39  movl  %r8d, count(%rip)
40 .L103:
41  cmpl  %edx, %esi
42  je    .L102
43  leal  -1(%edx), %edx
44  movl  count(%rip), %r10d
45  leal  1(%r10d), %r8d
46  movl  %r8d, count(%rip)
47  jmp   .L103
48 .L101:
49  movl  count(%rip), %eax
50 .L100:
51  addq  $8, %rsp
52  ret
53  .cfi_endproc
54  .type fun, @function
55  .size fun, . - fun
56  .text
57  .align 16
58  .globl main
59 main:
60  .cfi_startproc
61  subq  $8, %rsp
62  .cfi_adjust_cfa_offset 8
63  leaq  16(%rsp), %rax
64  movq  %rax, 0(%rsp)

```



```

65  movl  $1, %eax
66  movl  %eax, rooster(%rip)
67  movl  $5, %eax
68  movl  %eax, drake(%rip)
69  movl  $10, %eax
70  movl  %eax, goose(%rip)
71  movl  $1, %edi
72  movl  $5, %esi
73  movl  $10, %edx
74  call  fun
75  xorl  %eax, %eax
76  addq  $8, %rsp
77  ret
78  .cfi_endproc
79  .type  main, @function
80  .size  main, . - main

```

C.11 password-O0.s

```

1  # File generated by CompCert 3.7
2  # Command line: password.c -S -O0 -o compCert/out/password-O0.s
3  .section  .rodata
4  .align  1
5  __stringlit_7:
6  .ascii  "--- USERS ---\012\000"
7  .type  __stringlit_7, @object
8  .size  __stringlit_7, . - __stringlit_7
9  .section  .rodata
10 .align  1
11 __stringlit_6:
12 .ascii  "passw0rd123\000"
13 .type  __stringlit_6, @object
14 .size  __stringlit_6, . - __stringlit_6
15 .section  .rodata
16 .align  1
17 __stringlit_4:
18 .ascii  "!alice12!_veuje@@hak\000"
19 .type  __stringlit_4, @object

```

```

20  .size __stringlit_4, . - __stringlit_4
21  .section .rodata
22  .align 1
23  __stringlit_14:
24  .ascii "Password: \000"
25  .type __stringlit_14, @object
26  .size __stringlit_14, . - __stringlit_14
27  .section .rodata
28  .align 1
29  __stringlit_18:
30  .ascii "Your balance: %ld\012\000"
31  .type __stringlit_18, @object
32  .size __stringlit_18, . - __stringlit_18
33  .section .rodata
34  .align 1
35  __stringlit_13:
36  .ascii "User < %s > does not exist.\012\000"
37  .type __stringlit_13, @object
38  .size __stringlit_13, . - __stringlit_13
39  .section .rodata
40  .align 1
41  __stringlit_8:
42  .ascii " %02ld. %s\012\000"
43  .type __stringlit_8, @object
44  .size __stringlit_8, . - __stringlit_8
45  .section .rodata
46  .align 1
47  __stringlit_1:
48  .ascii "admin\000"
49  .type __stringlit_1, @object
50  .size __stringlit_1, . - __stringlit_1
51  .section .rodata
52  .align 1
53  __stringlit_2:
54  .ascii "4dm1n__4eva\000"
55  .type __stringlit_2, @object
56  .size __stringlit_2, . - __stringlit_2
57  .section .rodata
58  .align 1

```

```

59 __stringlit_3:
60     .ascii    "alice\000"
61     .type     __stringlit_3, @object
62     .size     __stringlit_3, . - __stringlit_3
63     .section   .rodata
64     .align    1
65 __stringlit_11:
66     .ascii    "Username: \000"
67     .type     __stringlit_11, @object
68     .size     __stringlit_11, . - __stringlit_11
69     .section   .rodata
70     .align    1
71 __stringlit_5:
72     .ascii    "abdul\000"
73     .type     __stringlit_5, @object
74     .size     __stringlit_5, . - __stringlit_5
75     .section   .rodata
76     .align    1
77 __stringlit_17:
78     .ascii    "Welcome, %s!\012\000"
79     .type     __stringlit_17, @object
80     .size     __stringlit_17, . - __stringlit_17
81     .section   .rodata
82     .align    1
83 __stringlit_12:
84     .ascii    "%255s\000"
85     .type     __stringlit_12, @object
86     .size     __stringlit_12, . - __stringlit_12
87     .section   .rodata
88     .align    1
89 __stringlit_9:
90     .ascii    "\012\000"
91     .type     __stringlit_9, @object
92     .size     __stringlit_9, . - __stringlit_9
93     .section   .rodata
94     .align    1
95 __stringlit_15:
96     .ascii    "ERROR: incorrect password\012\000"
97     .type     __stringlit_15, @object

```

```

98  .size __stringlit_15, . - __stringlit_15
99  .section .rodata
100  .align 1
101  __stringlit_10:
102  .ascii "Welcome to BigBank Australia!\012\000"
103  .type __stringlit_10, @object
104  .size __stringlit_10, . - __stringlit_10
105  .section .rodata
106  .align 1
107  __stringlit_16:
108  .ascii "Logged in as < %s >!\012\000"
109  .type __stringlit_16, @object
110  .size __stringlit_16, . - __stringlit_16
111  .text
112  .align 16
113  .globl setup_users
114  setup_users:
115  .cfi_startproc
116  subq $40, %rsp
117  .cfi_adjust_cfa_offset 40
118  leaq 48(%rsp), %rax
119  movq %rax, 0(%rsp)
120  movq %rbx, 8(%rsp)
121  movq %rbp, 16(%rsp)
122  movq %r12, 24(%rsp)
123  movq $528, %rdi
124  call malloc
125  movq %rax, %rbp
126  leaq 8(%rbp), %rdi
127  leaq __stringlit_1(%rip), %rsi
128  call strcpy
129  leaq 264(%rbp), %rdi
130  leaq __stringlit_2(%rip), %rsi
131  call strcpy
132  movq $1000000, %rax
133  movq %rax, 520(%rbp)
134  movq $528, %rdi
135  call malloc
136  movq %rax, %r12

```

```

137  leaq  8(%r12), %rdi
138  leaq  __stringlit_3(%rip), %rsi
139  call  strcpy
140  leaq  264(%r12), %rdi
141  leaq  __stringlit_4(%rip), %rsi
142  call  strcpy
143  movq  $783, %rsi
144  movq  %rsi, 520(%r12)
145  movq  $528, %rdi
146  call  malloc
147  movq  %rax, %rbx
148  leaq  8(%rbx), %rdi
149  leaq  __stringlit_5(%rip), %rsi
150  call  strcpy
151  leaq  264(%rbx), %rdi
152  leaq  __stringlit_6(%rip), %rsi
153  call  strcpy
154  movq  $2, %r10
155  movq  %r10, 520(%rbx)
156  movq  %r12, 0(%rbp)
157  movq  %rbx, 0(%r12)
158  xorq  %r8, %r8
159  movq  %r8, 0(%rbx)
160  movq  %rbp, %rax
161  movq  8(%rsp), %rbx
162  movq  16(%rsp), %rbp
163  movq  24(%rsp), %r12
164  addq  $40, %rsp
165  ret
166  .cfi_endproc
167  .type setup_users, @function
168  .size setup_users, . - setup_users
169  .text
170  .align 16
171  .globl print_users
172 print_users:
173  .cfi_startproc
174  subq  $24, %rsp
175  .cfi_adjust_cfa_offset 24

```

```

176     leaq    32(%rsp), %rax
177     movq    %rax, 0(%rsp)
178     movq    %rbx, 8(%rsp)
179     movq    %rbp, 16(%rsp)
180     movq    %rdi, %rbx
181     leaq    __stringlit_7(%rip), %rdi
182     movl    $0, %eax
183     call    printf
184     xorq    %rbp, %rbp
185 .L100:
186     cmpq    $0, %rbx
187     je      .L101
188     leaq    1(%rbp), %rbp
189     leaq    __stringlit_8(%rip), %rdi
190     leaq    8(%rbx), %rdx
191     movq    %rbp, %rsi
192     movl    $0, %eax
193     call    printf
194     movq    0(%rbx), %rbx
195     jmp     .L100
196 .L101:
197     leaq    __stringlit_9(%rip), %rdi
198     movl    $0, %eax
199     call    printf
200     movq    8(%rsp), %rbx
201     movq    16(%rsp), %rbp
202     addq    $24, %rsp
203     ret
204     .cfi_endproc
205     .type   print_users, @function
206     .size   print_users, . - print_users
207     .text
208     .align  16
209     .globl  getUser
210 getUser:
211     .cfi_startproc
212     subq    $24, %rsp
213     .cfi_adjust_cfa_offset 24
214     leaq    32(%rsp), %rax

```

```

215  movq  %rax, 0(%rsp)
216  movq  %rbx, 8(%rsp)
217  movq  %rbp, 16(%rsp)
218  movq  %rsi, %rbp
219  movq  %rdi, %rbx
220  .L102:
221  cmpq  $0, %rbx
222  je    .L103
223  leaq  8(%rbx), %rdi
224  movq  %rbp, %rsi
225  call  strcmp
226  testl %eax, %eax
227  je    .L104
228  movq  0(%rbx), %rbx
229  jmp   .L102
230  .L103:
231  xorq  %rbx, %rbx
232  .L104:
233  movq  %rbx, %rax
234  movq  8(%rsp), %rbx
235  movq  16(%rsp), %rbp
236  addq  $24, %rsp
237  ret
238  .cfi_endproc
239  .type  getUser, @function
240  .size  getUser, . - getUser
241  .text
242  .align 16
243  .globl main
244  main:
245  .cfi_startproc
246  subq  $536, %rsp
247  .cfi_adjust_cfa_offset 536
248  leaq  544(%rsp), %rax
249  movq  %rax, 0(%rsp)
250  movq  %rbx, 8(%rsp)
251  call  setup_users
252  movq  %rax, %rbx
253  leaq  __stringlit_10(%rip), %rdi

```

```

254     movl    $0, %eax
255     call    printf
256     leaq    __stringlit_11(%rip), %rdi
257     movl    $0, %eax
258     call    printf
259     leaq    __stringlit_12(%rip), %rdi
260     leaq    16(%rsp), %rsi
261     movl    $0, %eax
262     call    __isoc99_scanf
263     leaq    16(%rsp), %rsi
264     movq    %rbx, %rdi
265     call    getUser
266     movq    %rax, %rbx
267     cmpq    $0, %rbx
268     jne     .L105
269     leaq    __stringlit_13(%rip), %rdi
270     leaq    16(%rsp), %rsi
271     movl    $0, %eax
272     call    printf
273     xorl    %eax, %eax
274     jmp     .L106
275 .L105:
276     leaq    __stringlit_14(%rip), %rdi
277     movl    $0, %eax
278     call    printf
279     leaq    __stringlit_12(%rip), %rdi
280     leaq    272(%rsp), %rsi
281     movl    $0, %eax
282     call    __isoc99_scanf
283     leaq    264(%rbx), %rdi
284     leaq    272(%rsp), %rsi
285     call    strcmp
286     testl   %eax, %eax
287     je      .L107
288     leaq    __stringlit_15(%rip), %rdi
289     movl    $0, %eax
290     call    printf
291     xorl    %eax, %eax
292     jmp     .L106

```



```

293 .L107:
294     leaq  __stringlit_16(%rip), %rdi
295     leaq  8(%rbx), %rsi
296     movl  $0, %eax
297     call  printf
298     leaq  __stringlit_9(%rip), %rdi
299     movl  $0, %eax
300     call  printf
301     leaq  __stringlit_17(%rip), %rdi
302     leaq  8(%rbx), %rsi
303     movl  $0, %eax
304     call  printf
305     leaq  __stringlit_18(%rip), %rdi
306     movq  520(%rbx), %rsi
307     movl  $0, %eax
308     call  printf
309     xorl  %eax, %eax
310 .L106:
311     movq  8(%rsp), %rbx
312     addq  $536, %rsp
313     ret
314     .cfi_endproc
315     .type main, @function
316     .size main, . - main

```

C.12 password-O3.s

```

1 # File generated by CompCert 3.7
2 # Command line: password.c -S -O3 -o compCert/out/password-O3.s
3     .section    .rodata
4     .align     1
5 __stringlit_7:
6     .ascii     "--- USERS ---\012\000"
7     .type     __stringlit_7, @object
8     .size     __stringlit_7, . - __stringlit_7
9     .section    .rodata
10    .align     1
11 __stringlit_6:

```

```

12  .ascii  "passw0rd123\000"
13  .type  __stringlit_6, @object
14  .size  __stringlit_6, . - __stringlit_6
15  .section  .rodata
16  .align  1
17  __stringlit_4:
18  .ascii  "!alice12!_veuje@@hak\000"
19  .type  __stringlit_4, @object
20  .size  __stringlit_4, . - __stringlit_4
21  .section  .rodata
22  .align  1
23  __stringlit_14:
24  .ascii  "Password: \000"
25  .type  __stringlit_14, @object
26  .size  __stringlit_14, . - __stringlit_14
27  .section  .rodata
28  .align  1
29  __stringlit_18:
30  .ascii  "Your balance: $%ld\012\000"
31  .type  __stringlit_18, @object
32  .size  __stringlit_18, . - __stringlit_18
33  .section  .rodata
34  .align  1
35  __stringlit_13:
36  .ascii  "User < %s > does not exist.\012\000"
37  .type  __stringlit_13, @object
38  .size  __stringlit_13, . - __stringlit_13
39  .section  .rodata
40  .align  1
41  __stringlit_8:
42  .ascii  " %02ld. %s\012\000"
43  .type  __stringlit_8, @object
44  .size  __stringlit_8, . - __stringlit_8
45  .section  .rodata
46  .align  1
47  __stringlit_1:
48  .ascii  "admin\000"
49  .type  __stringlit_1, @object
50  .size  __stringlit_1, . - __stringlit_1

```

```

51  .section  .rodata
52  .align  1
53  __stringlit_2:
54  .ascii  "4dm1n__4eva\000"
55  .type  __stringlit_2, @object
56  .size  __stringlit_2, . - __stringlit_2
57  .section  .rodata
58  .align  1
59  __stringlit_3:
60  .ascii  "alice\000"
61  .type  __stringlit_3, @object
62  .size  __stringlit_3, . - __stringlit_3
63  .section  .rodata
64  .align  1
65  __stringlit_11:
66  .ascii  "Username: \000"
67  .type  __stringlit_11, @object
68  .size  __stringlit_11, . - __stringlit_11
69  .section  .rodata
70  .align  1
71  __stringlit_5:
72  .ascii  "abdul\000"
73  .type  __stringlit_5, @object
74  .size  __stringlit_5, . - __stringlit_5
75  .section  .rodata
76  .align  1
77  __stringlit_17:
78  .ascii  "Welcome, %s!\012\000"
79  .type  __stringlit_17, @object
80  .size  __stringlit_17, . - __stringlit_17
81  .section  .rodata
82  .align  1
83  __stringlit_12:
84  .ascii  "%255s\000"
85  .type  __stringlit_12, @object
86  .size  __stringlit_12, . - __stringlit_12
87  .section  .rodata
88  .align  1
89  __stringlit_9:

```

```

90  .ascii  "\012\000"
91  .type  __stringlit_9, @object
92  .size  __stringlit_9, . - __stringlit_9
93  .section  .rodata
94  .align  1
95  __stringlit_15:
96  .ascii  "ERROR: incorrect password\012\000"
97  .type  __stringlit_15, @object
98  .size  __stringlit_15, . - __stringlit_15
99  .section  .rodata
100  .align  1
101  __stringlit_10:
102  .ascii  "Welcome to BigBank Australia!\012\000"
103  .type  __stringlit_10, @object
104  .size  __stringlit_10, . - __stringlit_10
105  .section  .rodata
106  .align  1
107  __stringlit_16:
108  .ascii  "Logged in as < %s >!\012\000"
109  .type  __stringlit_16, @object
110  .size  __stringlit_16, . - __stringlit_16
111  .text
112  .align  16
113  .globl  setup_users
114  setup_users:
115  .cfi_startproc
116  subq  $40, %rsp
117  .cfi_adjust_cfa_offset  40
118  leaq  48(%rsp), %rax
119  movq  %rax, 0(%rsp)
120  movq  %rbx, 8(%rsp)
121  movq  %rbp, 16(%rsp)
122  movq  %r12, 24(%rsp)
123  movq  $528, %rdi
124  call  malloc
125  movq  %rax, %rbp
126  leaq  8(%rbp), %rdi
127  leaq  __stringlit_1(%rip), %rsi
128  call  strcpy

```

```

129  leaq  264(%rbp), %rdi
130  leaq  __stringlit_2(%rip), %rsi
131  call  strcpy
132  movq  $1000000, %rax
133  movq  %rax, 520(%rbp)
134  movq  $528, %rdi
135  call  malloc
136  movq  %rax, %r12
137  leaq  8(%r12), %rdi
138  leaq  __stringlit_3(%rip), %rsi
139  call  strcpy
140  leaq  264(%r12), %rdi
141  leaq  __stringlit_4(%rip), %rsi
142  call  strcpy
143  movq  $783, %rsi
144  movq  %rsi, 520(%r12)
145  movq  $528, %rdi
146  call  malloc
147  movq  %rax, %rbx
148  leaq  8(%rbx), %rdi
149  leaq  __stringlit_5(%rip), %rsi
150  call  strcpy
151  leaq  264(%rbx), %rdi
152  leaq  __stringlit_6(%rip), %rsi
153  call  strcpy
154  movq  $2, %r10
155  movq  %r10, 520(%rbx)
156  movq  %r12, 0(%rbp)
157  movq  %rbx, 0(%r12)
158  xorq  %r8, %r8
159  movq  %r8, 0(%rbx)
160  movq  %rbp, %rax
161  movq  8(%rsp), %rbx
162  movq  16(%rsp), %rbp
163  movq  24(%rsp), %r12
164  addq  $40, %rsp
165  ret
166  .cfi_endproc
167  .type setup_users, @function

```

```

168  .size setup_users, . - setup_users
169  .text
170  .align 16
171  .globl print_users
172 print_users:
173  .cfi_startproc
174  subq $24, %rsp
175  .cfi_adjust_cfa_offset 24
176  leaq 32(%rsp), %rax
177  movq %rax, 0(%rsp)
178  movq %rbx, 8(%rsp)
179  movq %rbp, 16(%rsp)
180  movq %rdi, %rbp
181  leaq __stringlit_7(%rip), %rdi
182  movl $0, %eax
183  call printf
184  xorq %rbx, %rbx
185 .L100:
186  cmpq $0, %rbp
187  je .L101
188  leaq 1(%rbx), %rbx
189  leaq __stringlit_8(%rip), %rdi
190  leaq 8(%rbp), %rdx
191  movq %rbx, %rsi
192  movl $0, %eax
193  call printf
194  movq 0(%rbp), %rbp
195  jmp .L100
196 .L101:
197  leaq __stringlit_9(%rip), %rdi
198  movl $0, %eax
199  call printf
200  movq 8(%rsp), %rbx
201  movq 16(%rsp), %rbp
202  addq $24, %rsp
203  ret
204  .cfi_endproc
205  .type print_users, @function
206  .size print_users, . - print_users

```

```

207  .text
208  .align 16
209  .globl getUser
210  getUser:
211  .cfi_startproc
212  subq $24, %rsp
213  .cfi_adjust_cfa_offset 24
214  leaq 32(%rsp), %rax
215  movq %rax, 0(%rsp)
216  movq %rbx, 8(%rsp)
217  movq %rbp, 16(%rsp)
218  movq %rsi, %rbp
219  movq %rdi, %rbx
220  .L102:
221  cmpq $0, %rbx
222  je .L103
223  leaq 8(%rbx), %rdi
224  movq %rbp, %rsi
225  call strcmp
226  testl %eax, %eax
227  je .L104
228  movq 0(%rbx), %rbx
229  jmp .L102
230  .L103:
231  xorq %rbx, %rbx
232  .L104:
233  movq %rbx, %rax
234  movq 8(%rsp), %rbx
235  movq 16(%rsp), %rbp
236  addq $24, %rsp
237  ret
238  .cfi_endproc
239  .type getUser, @function
240  .size getUser, . - getUser
241  .text
242  .align 16
243  .globl main
244  main:
245  .cfi_startproc

```

```

246     subq    $536, %rsp
247     .cfi_adjust_cfa_offset    536
248     leaq    544(%rsp), %rax
249     movq    %rax, 0(%rsp)
250     movq    %rbx, 8(%rsp)
251     call    setup_users
252     movq    %rax, %rbx
253     leaq    __stringlit_10(%rip), %rdi
254     movl    $0, %eax
255     call    printf
256     leaq    __stringlit_11(%rip), %rdi
257     movl    $0, %eax
258     call    printf
259     leaq    __stringlit_12(%rip), %rdi
260     leaq    16(%rsp), %rsi
261     movl    $0, %eax
262     call    __isoc99_scanf
263     leaq    16(%rsp), %rsi
264     movq    %rbx, %rdi
265     call    getUser
266     movq    %rax, %rbx
267     cmpq    $0, %rbx
268     jne     .L105
269     leaq    __stringlit_13(%rip), %rdi
270     leaq    16(%rsp), %rsi
271     movl    $0, %eax
272     call    printf
273     xorl    %eax, %eax
274     jmp     .L106
275 .L105:
276     leaq    __stringlit_14(%rip), %rdi
277     movl    $0, %eax
278     call    printf
279     leaq    __stringlit_12(%rip), %rdi
280     leaq    272(%rsp), %rsi
281     movl    $0, %eax
282     call    __isoc99_scanf
283     leaq    264(%rbx), %rdi
284     leaq    272(%rsp), %rsi

```



```

285     call    strcmp
286     testl   %eax, %eax
287     je      .L107
288     leaq    __stringlit_15(%rip), %rdi
289     movl    $0, %eax
290     call    printf
291     xorl    %eax, %eax
292     jmp     .L106
293 .L107:
294     leaq    __stringlit_16(%rip), %rdi
295     leaq    8(%rbx), %rsi
296     movl    $0, %eax
297     call    printf
298     leaq    __stringlit_9(%rip), %rdi
299     movl    $0, %eax
300     call    printf
301     leaq    __stringlit_17(%rip), %rdi
302     leaq    8(%rbx), %rsi
303     movl    $0, %eax
304     call    printf
305     leaq    __stringlit_18(%rip), %rdi
306     movq    520(%rbx), %rsi
307     movl    $0, %eax
308     call    printf
309     xorl    %eax, %eax
310 .L106:
311     movq    8(%rsp), %rbx
312     addq    $536, %rsp
313     ret
314     .cfi_endproc
315     .type   main, @function
316     .size   main, . - main

```

C.13 deadStoreElimination-O0.s

```

1 # File generated by CompCert 3.7
2 # Command line: deadStoreElimination.c -S -O0 -o
   compCert/out/deadStoreElimination-O0.s

```

```

3  .text
4  .align 16
5  .globl deadStore
6 deadStore:
7  .cfi_startproc
8  subq $8, %rsp
9  .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)
12 .L100:
13 cmpl %esi, %edi
14 jle .L101
15 leal -1(%edi), %edi
16 jmp .L100
17 .L101:
18 leal 0(%edi,%esi,1), %eax
19 addq $8, %rsp
20 ret
21 .cfi_endproc
22 .type deadStore, @function
23 .size deadStore, . - deadStore
24 .text
25 .align 16
26 .globl main
27 main:
28 .cfi_startproc
29 subq $8, %rsp
30 .cfi_adjust_cfa_offset 8
31 leaq 16(%rsp), %rax
32 movq %rax, 0(%rsp)
33 movl $2, %esi
34 call deadStore
35 xorl %eax, %eax
36 addq $8, %rsp
37 ret
38 .cfi_endproc
39 .type main, @function
40 .size main, . - main

```

C.14 deadStoreElimination-O3.s

```
1 # File generated by CompCert 3.7
2 # Command line: deadStoreElimination.c -S -O3 -o
   compCert/out/deadStoreElimination-O3.s
3 .text
4 .align 16
5 .globl deadStore
6 deadStore:
7 .cfi_startproc
8 subq $8, %rsp
9 .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)
12 .L100:
13 cmpl %esi, %edi
14 jle .L101
15 leal -1(%edi), %edi
16 jmp .L100
17 .L101:
18 leal 0(%edi,%esi,1), %eax
19 addq $8, %rsp
20 ret
21 .cfi_endproc
22 .type deadStore, @function
23 .size deadStore, . - deadStore
24 .text
25 .align 16
26 .globl main
27 main:
28 .cfi_startproc
29 subq $8, %rsp
30 .cfi_adjust_cfa_offset 8
31 leaq 16(%rsp), %rax
32 movq %rax, 0(%rsp)
33 movl $2, %esi
34 call deadStore
35 xorl %eax, %eax
36 addq $8, %rsp
```

```

37     ret
38     .cfi_endproc
39     .type main, @function
40     .size main, . - main

```

C.15 pread-00.s

```

1  # File generated by CompCert 3.7
2  # Command line: pread.c -S -O0 -o compCert/out/pread-00.s
3      .comm z, 4, 4
4      .comm x, 4, 4
5      .text
6      .align 16
7      .globl main
8  main:
9      .cfi_startproc
10     subq $8, %rsp
11     .cfi_adjust_cfa_offset 8
12     leaq 16(%rsp), %rax
13     movq %rax, 0(%rsp)
14 .L100:
15     movl z(%rip), %edx
16     movq %rdx, %rsi
17     movq %rsi, %rax
18     testl %eax, %eax
19     leal 1(%eax), %ecx
20     cmovl %rcx, %rax
21     sarl $1, %eax
22     leal 0(,%eax,2), %edi
23     subl %edi, %esi
24     testl %esi, %esi
25     jne .L100
26     movl x(%rip), %esi
27     movl z(%rip), %esi
28     jmp .L100
29     .cfi_endproc
30     .type main, @function
31     .size main, . - main

```

C.16 pread-O3.s

```
1 # File generated by CompCert 3.7
2 # Command line: pread.c -S -O3 -o compCert/out/pread-O3.s
3 .comm z, 4, 4
4 .comm x, 4, 4
5 .text
6 .align 16
7 .globl main
8 main:
9 .cfi_startproc
10 subq $8, %rsp
11 .cfi_adjust_cfa_offset 8
12 leaq 16(%rsp), %rax
13 movq %rax, 0(%rsp)
14 .L100:
15 movl z(%rip), %edx
16 movq %rdx, %rsi
17 movq %rsi, %rax
18 testl %eax, %eax
19 leal 1(%eax), %ecx
20 cmovl %rcx, %rax
21 sarl $1, %eax
22 leal 0(,%eax,2), %edi
23 subl %edi, %esi
24 testl %esi, %esi
25 jne .L100
26 movl x(%rip), %esi
27 movl z(%rip), %esi
28 jmp .L100
29 .cfi_endproc
30 .type main, @function
31 .size main, . - main
```

Appendix D

CompCert Annotated Assembly Output

D.1 comment-O0.s

```
1 # File generated by CompCert 3.7
2 # Command line: comment.c -S -O0 -o annotated/comment-O0.s
3 .text
4 .align 16
5 .globl main
6 main:
7 .cfi_startproc
8 subq $8, %rsp
9 .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)
12 .L100:
13 xorl %eax, %eax
14 addq $8, %rsp
15 ret
16 .cfi_endproc
17 .type main, @function
18 .size main, . - main
19 .section "__compcert_ais_annotations","",@note
```

```

20 .ascii "# file:comment.c line:2 function:main\n"
21 .byte 7,8
22 .quad .L100
23 .ascii " Critical Comment\n"

```

D.2 comment-O3.s

```

1 # File generated by CompCert 3.7
2 # Command line: comment.c -S -O3 -o annotated/comment-O3.s
3 .text
4 .align 16
5 .globl main
6 main:
7 .cfi_startproc
8 subq $8, %rsp
9 .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)
12 .L100:
13 xorl %eax, %eax
14 addq $8, %rsp
15 ret
16 .cfi_endproc
17 .type main, @function
18 .size main, . - main
19 .section "__compcert_ais_annotations","",@note
20 .ascii "# file:comment.c line:2 function:main\n"
21 .byte 7,8
22 .quad .L100
23 .ascii " Critical Comment\n"

```

D.3 variable-O0.s

```

1 # File generated by CompCert 3.7
2 # Command line: variable.c -S -O0
3 .text
4 .align 16
5 .globl main

```

```

6 main:
7     .cfi_startproc
8     subq    $8, %rsp
9     .cfi_adjust_cfa_offset    8
10    leaq    16(%rsp), %rax
11    movq    %rax, 0(%rsp)
12    movl    $-10, %esi
13 .L100:
14    movl    $98, %ecx
15 .L101:
16    negl    %ecx
17 .L102:
18    movl    $1, %r10d
19 .L103:
20    movabsq $4294967296, %rax
21 .L104:
22    movsd   .L105(%rip), %xmm1 # 3.14159265358979312
23    cvtsd2ss %xmm1, %xmm3
24    cvtss2sd %xmm3, %xmm0
25    movsd   .L106(%rip), %xmm2 # 2.378400000000000007
26    divsd   %xmm2, %xmm0
27    cqto
28    shrq    $59, %rdx
29    leaq    0(%rax,%rdx,1), %rax
30    sarq    $5, %rax
31    leal    0(%eax,%esi,1), %r9d
32    leal    0(%r9d,%ecx,1), %r8d
33    leal    0(%r8d,%r10d,1), %r10d
34    cvttss2si %xmm3, %edx
35    leal    0(%r10d,%edx,1), %r11d
36    cvttsd2si %xmm0, %r8d
37    leal    0(%r11d,%r8d,1), %ecx
38    leal    0(%ecx,%edi,1), %eax
39    addq    $8, %rsp
40    ret
41    .cfi_endproc
42    .type   main, @function
43    .size   main, . - main
44    .section .rodata.cst8,"aM",@progbits,8

```



```

45  .align 8
46  .L105: .quad 0x400921fb54442d18
47  .L106: .quad 0x400306f694467382
48  .section "__compcert_ais_annotations","",@note
49  .ascii "# file:variable.c line:3 function:main\n"
50  .byte 7,8
51  .quad .L100
52  .ascii " reg(\"rsi\") = int\n"
53  .ascii "# file:variable.c line:5 function:main\n"
54  .byte 7,8
55  .quad .L101
56  .ascii " reg(\"rcx\") = char\n"
57  .ascii "# file:variable.c line:7 function:main\n"
58  .byte 7,8
59  .quad .L102
60  .ascii " reg(\"rcx\") = unsigned int\n"
61  .ascii "# file:variable.c line:9 function:main\n"
62  .byte 7,8
63  .quad .L103
64  .ascii " reg(\"r10\") = short\n"
65  .ascii "# file:variable.c line:11 function:main\n"
66  .byte 7,8
67  .quad .L104
68  .ascii " reg(\"rax\") = long\n"

```

D.4 variable-O3.s

```

1  # File generated by CompCert 3.7
2  # Command line: variable.c -S -O3
3  .text
4  .align 16
5  .globl main
6  main:
7  .cfi_startproc
8  subq $8, %rsp
9  .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)

```

```

12 .L100:
13 .L101:
14 .L102:
15 .L103:
16 .L104:
17     leal    134217625(%edi), %eax
18     addq    $8, %rsp
19     ret
20     .cfi_endproc
21     .type    main, @function
22     .size    main, . - main
23     .section "__compcert_ais_annotations","",@note
24     .ascii   "# file:variable.c line:3 function:main\n"
25     .byte    7,8
26     .quad    .L100
27     .ascii   " -10 = int\n"
28     .ascii   "# file:variable.c line:5 function:main\n"
29     .byte    7,8
30     .quad    .L101
31     .ascii   " 98 = char\n"
32     .ascii   "# file:variable.c line:7 function:main\n"
33     .byte    7,8
34     .quad    .L102
35     .ascii   " -98 = unsigned int\n"
36     .ascii   "# file:variable.c line:9 function:main\n"
37     .byte    7,8
38     .quad    .L103
39     .ascii   " 1 = short\n"
40     .ascii   "# file:variable.c line:11 function:main\n"
41     .byte    7,8
42     .quad    .L104
43     .ascii   " 4294967296 = long\n"

```

D.5 volatile-O0.s

```

1 volatile.c:4: error: access to volatile variable 'x' for parameter
    '%e1' is not supported in ais annotations
2 1 error detected.

```

D.6 volatile-O3.s

```
1 volatile.c:4: error: access to volatile variable 'x' for parameter
   '%e1' is not supported in ais annotations
2 1 error detected.
```

D.7 loop-O0.s

```
1 # File generated by CompCert 3.7
2 # Command line: loop.c -S -O0 -o annotated/loop-O0.s
3 .comm z, 4, 4
4 .comm x, 4, 4
5 .text
6 .align 16
7 .globl main
8 main:
9 .cfi_startproc
10 subq $8, %rsp
11 .cfi_adjust_cfa_offset 8
12 leaq 16(%rsp), %rax
13 movq %rax, 0(%rsp)
14 .L100:
15 .L101:
16 xorl %edx, %edx
17 xorl %edi, %edi
18 .L102:
19 .L103:
20 .L104:
21 nop
22 .L105:
23 .L106:
24 .L107:
25 nop
26 .L108:
27 .L109:
28 .L110:
29 movl z(%rip), %edx
30 movq %rdx, %rax
```

```

31  testl %eax, %eax
32  leal  1(%eax), %ecx
33  cmovl %rcx, %rax
34  sarl  $1, %eax
35  leal  0(,%eax,2), %edi
36  movq  %rdx, %rcx
37  subl  %edi, %ecx
38  testl %ecx, %ecx
39  jne   .L108
40  movl  x(%rip), %edi
41  movl  z(%rip), %esi
42  jmp   .L105
43  .cfi_endproc
44  .type main, @function
45  .size main, . - main
46  .section "__compcert_ais_annotatations","",@note
47  .ascii "# file:loop.c line:7 function:main\n"
48  .byte 7,8
49  .quad .L100
50  .ascii " L(mem("
51  .byte 7,8
52  .quad z
53  .ascii ", 4)) = true\n"
54  .ascii "# file:loop.c line:8 function:main\n"
55  .byte 7,8
56  .quad .L101
57  .ascii " L(mem("
58  .byte 7,8
59  .quad x
60  .ascii ", 4))= mem("
61  .byte 7,8
62  .quad z
63  .ascii ", 4) % 2 == 0\n"
64  .ascii "# file:loop.c line:11 function:main\n"
65  .byte 7,8
66  .quad .L102
67  .ascii " L(reg(\"rdi\"))= false\n"
68  .ascii "# file:loop.c line:14 function:main\n"
69  .byte 7,8

```

```

70  .quad .L103
71  .ascii " _P_0: reg(\"rdx\") % 2 == 0\n"
72  .ascii "# file:loop.c line:15 function:main\n"
73  .byte 7,8
74  .quad .L104
75  .ascii " _Gamma_0: reg(\"rdx\") -> LOW, reg(\"rdi\") -> LOW\n"
76  .ascii "# file:loop.c line:19 function:main\n"
77  .byte 7,8
78  .quad .L106
79  .ascii " _invariant: reg(\"rdx\") % 2 == 0 & reg(\"rdx\") <= mem("
80  .byte 7,8
81  .quad z
82  .ascii ", 4)\n"
83  .ascii "# file:loop.c line:20 function:main\n"
84  .byte 7,8
85  .quad .L107
86  .ascii " _Gamma: reg(\"rdx\") -> LOW, reg(\"rdi\") -> (reg(\"rdx\")
    == mem("
87  .byte 7,8
88  .quad z
89  .ascii ", 4)), mem("
90  .byte 7,8
91  .quad z
92  .ascii ", 4) -> LOW\n"
93  .ascii "# file:loop.c line:22 function:main\n"
94  .byte 7,8
95  .quad .L109
96  .ascii " _invariant: reg(\"rdx\") <= mem("
97  .byte 7,8
98  .quad z
99  .ascii ", 4)\n"
100 .ascii "# file:loop.c line:23 function:main\n"
101 .byte 7,8
102 .quad .L110
103 .ascii " _Gamma: reg(\"rdx\") -> LOW\n"

```

D.8 loop-O3.s

```

1 # File generated by CompCert 3.7
2 # Command line: loop.c -S -O3 -o annotated/loop-O3.s
3     .comm z, 4, 4
4     .comm x, 4, 4
5     .text
6     .align 16
7     .globl main
8 main:
9     .cfi_startproc
10    subq $8, %rsp
11    .cfi_adjust_cfa_offset 8
12    leaq 16(%rsp), %rax
13    movq %rax, 0(%rsp)
14.L100:
15.L101:
16    xorl %edx, %edx
17    xorl %edi, %edi
18.L102:
19.L103:
20.L104:
21    nop
22.L105:
23.L106:
24.L107:
25    nop
26.L108:
27.L109:
28.L110:
29    movl z(%rip), %edx
30    movq %rdx, %rax
31    testl %eax, %eax
32    leal 1(%eax), %ecx
33    cmovl %rcx, %rax
34    sarl $1, %eax
35    leal 0(,%eax,2), %edi
36    movq %rdx, %rcx
37    subl %edi, %ecx
38    testl %ecx, %ecx
39    jne .L108

```

```

40  movl  x(%rip), %edi
41  movq  %rdx, %rsi
42  jmp   .L105
43  .cfi_endproc
44  .type  main, @function
45  .size  main, . - main
46  .section  "__compcert_ais_annotations","",@note
47  .ascii  "# file:loop.c line:7 function:main\n"
48  .byte  7,8
49  .quad  .L100
50  .ascii  " L(mem("
51  .byte  7,8
52  .quad  z
53  .ascii  ", 4)) = true\n"
54  .ascii  "# file:loop.c line:8 function:main\n"
55  .byte  7,8
56  .quad  .L101
57  .ascii  " L(mem("
58  .byte  7,8
59  .quad  x
60  .ascii  ", 4))= mem("
61  .byte  7,8
62  .quad  z
63  .ascii  ", 4) % 2 == 0\n"
64  .ascii  "# file:loop.c line:11 function:main\n"
65  .byte  7,8
66  .quad  .L102
67  .ascii  " L(0)= false\n"
68  .ascii  "# file:loop.c line:14 function:main\n"
69  .byte  7,8
70  .quad  .L103
71  .ascii  " _P_0: 0 % 2 == 0\n"
72  .ascii  "# file:loop.c line:15 function:main\n"
73  .byte  7,8
74  .quad  .L104
75  .ascii  " _Gamma_0: 0 -> LOW, 0 -> LOW\n"
76  .ascii  "# file:loop.c line:19 function:main\n"
77  .byte  7,8
78  .quad  .L106

```

```

79 .ascii " _invariant: reg(\"rdx\") % 2 == 0 & reg(\"rdx\") <= mem("
80 .byte 7,8
81 .quad z
82 .ascii ", 4)\n"
83 .ascii "# file:loop.c line:20 function:main\n"
84 .byte 7,8
85 .quad .L107
86 .ascii " _Gamma: reg(\"rdx\") -> LOW, reg(\"rdi\") -> (reg(\"rdx\")
    == mem("
87 .byte 7,8
88 .quad z
89 .ascii ", 4)), mem("
90 .byte 7,8
91 .quad z
92 .ascii ", 4) -> LOW\n"
93 .ascii "# file:loop.c line:22 function:main\n"
94 .byte 7,8
95 .quad .L109
96 .ascii " _invariant: reg(\"rdx\") <= mem("
97 .byte 7,8
98 .quad z
99 .ascii ", 4)\n"
100 .ascii "# file:loop.c line:23 function:main\n"
101 .byte 7,8
102 .quad .L110
103 .ascii " _Gamma: reg(\"rdx\") -> LOW\n"

```

D.9 rooster-O0.s

```

1 # File generated by CompCert 3.7
2 # Command line: rooster.c -S -O0 -o annotated/rooster-O0.s
3 .comm rooster, 4, 4
4 .comm drake, 4, 4
5 .comm goose, 4, 4
6 .data
7 .align 4
8 count:
9 .long 0

```



```

10  .type count, @object
11  .size count, . - count
12  .text
13  .align 16
14  .globl fun
15 fun:
16  .cfi_startproc
17  subq $8, %rsp
18  .cfi_adjust_cfa_offset 8
19  leaq 16(%rsp), %rax
20  movq %rax, 0(%rsp)
21 .L100:
22  leal 0(%edi,%esi,1), %r8d
23  leal 0(%r8d,%edx,1), %eax
24  testl %eax, %eax
25  jl .L101
26  cmpl %esi, %edi
27  jl .L102
28  xorl %r8d, %r8d
29  jmp .L103
30 .L102:
31  cmpl %edx, %esi
32  setl %r8b
33  movzbl %r8b, %r8d
34 .L103:
35  cmpl $0, %r8d
36  je .L104
37 .L105:
38  cmpl %esi, %edi
39  je .L104
40  leal 1(%edi), %edi
41  movl count(%rip), %eax
42  leal 1(%eax), %ecx
43  movl %ecx, count(%rip)
44 .L106:
45  cmpl %edx, %esi
46  je .L105
47  leal -1(%edx), %edx
48  movl count(%rip), %r9d

```

```

49     leal    1(%r9d), %r8d
50     movl    %r8d, count(%rip)
51     jmp     .L106
52 .L104:
53     movl    count(%rip), %eax
54 .L101:
55     addq    $8, %rsp
56     ret
57     .cfi_endproc
58     .type   fun, @function
59     .size   fun, . - fun
60     .text
61     .align  16
62     .globl  main
63 main:
64     .cfi_startproc
65     subq    $8, %rsp
66     .cfi_adjust_cfa_offset 8
67     leaq    16(%rsp), %rax
68     movq    %rax, 0(%rsp)
69 .L107:
70 .L108:
71     movl    $1, %eax
72     movl    %eax, rooster(%rip)
73     movl    $5, %eax
74     movl    %eax, drake(%rip)
75     movl    $10, %eax
76     movl    %eax, goose(%rip)
77     movl    rooster(%rip), %edi
78     movl    drake(%rip), %esi
79     movl    goose(%rip), %edx
80     call    fun
81     xorl    %eax, %eax
82     addq    $8, %rsp
83     ret
84     .cfi_endproc
85     .type   main, @function
86     .size   main, . - main
87     .section "__compcert_ais_annotations","",@note

```

```

88 .ascii "# file:rooster.c line:6 function:fun\n"
89 .byte 7,8
90 .quad .L100
91 .ascii " CRITICAL COMMENT\n"
92 .ascii "# file:rooster.c line:26 function:main\n"
93 .byte 7,8
94 .quad .L107
95 .ascii " L(mem("
96 .byte 7,8
97 .quad goose
98 .ascii ", 4)) = medium\n"
99 .ascii "# file:rooster.c line:27 function:main\n"
100 .byte 7,8
101 .quad .L108
102 .ascii " EXCEPTIONAL\n"

```

D.10 rooster-O3.s

```

1 # File generated by CompCert 3.7
2 # Command line: rooster.c -S -O3 -o annotated/rooster-O3.s
3 .comm rooster, 4, 4
4 .comm drake, 4, 4
5 .comm goose, 4, 4
6 .data
7 .align 4
8 count:
9 .long 0
10 .type count, @object
11 .size count, . - count
12 .text
13 .align 16
14 .globl fun
15 fun:
16 .cfi_startproc
17 subq $8, %rsp
18 .cfi_adjust_cfa_offset 8
19 leaq 16(%rsp), %rax
20 movq %rax, 0(%rsp)

```

```

21 .L100:
22     leal    0(%edi,%esi,1), %r9d
23     leal    0(%r9d,%edx,1), %eax
24     testl   %eax, %eax
25     jl      .L101
26     cmpl    %edx, %esi
27     setl    %al
28     movzbl   %al, %eax
29     xorl    %r8d, %r8d
30     cmpl    %esi, %edi
31     cmovge   %r8, %rax
32     cmpl    $0, %eax
33     je      .L102
34 .L103:
35     cmpl    %esi, %edi
36     je      .L102
37     leal    1(%edi), %edi
38     movl    count(%rip), %ecx
39     leal    1(%ecx), %r8d
40     movl    %r8d, count(%rip)
41 .L104:
42     cmpl    %edx, %esi
43     je      .L103
44     leal    -1(%edx), %edx
45     movl    count(%rip), %r10d
46     leal    1(%r10d), %r8d
47     movl    %r8d, count(%rip)
48     jmp     .L104
49 .L102:
50     movl    count(%rip), %eax
51 .L101:
52     addq    $8, %rsp
53     ret
54     .cfi_endproc
55     .type   fun, @function
56     .size   fun, . - fun
57     .text
58     .align  16
59     .globl  main

```

```

60 main:
61     .cfi_startproc
62     subq    $8, %rsp
63     .cfi_adjust_cfa_offset    8
64     leaq    16(%rsp), %rax
65     movq    %rax, 0(%rsp)
66 .L105:
67 .L106:
68     movl    $1, %eax
69     movl    %eax, rooster(%rip)
70     movl    $5, %eax
71     movl    %eax, drake(%rip)
72     movl    $10, %eax
73     movl    %eax, goose(%rip)
74     movl    $1, %edi
75     movl    $5, %esi
76     movl    $10, %edx
77     call    fun
78     xorl    %eax, %eax
79     addq    $8, %rsp
80     ret
81     .cfi_endproc
82     .type   main, @function
83     .size   main, . - main
84     .section  "__compcert_ais_annotations","",@note
85     .ascii  "# file:rooster.c line:6 function:fun\n"
86     .byte   7,8
87     .quad   .L100
88     .ascii  " CRITICAL COMMENT\n"
89     .ascii  "# file:rooster.c line:26 function:main\n"
90     .byte   7,8
91     .quad   .L105
92     .ascii  " L(mem("
93     .byte   7,8
94     .quad   goose
95     .ascii  ", 4)) = medium\n"
96     .ascii  "# file:rooster.c line:27 function:main\n"
97     .byte   7,8
98     .quad   .L106

```

```
99 .ascii " EXCEPTIONAL\n"
```

D.11 password-00.s

```
1 # File generated by CompCert 3.7
2 # Command line: password.c -S -00 -o annotated/password-00.s
3 .section .rodata
4 .align 1
5 __stringlit_7:
6 .ascii "--- USERS ---\012\000"
7 .type __stringlit_7, @object
8 .size __stringlit_7, . - __stringlit_7
9 .section .rodata
10 .align 1
11 __stringlit_6:
12 .ascii "passw0rd123\000"
13 .type __stringlit_6, @object
14 .size __stringlit_6, . - __stringlit_6
15 .section .rodata
16 .align 1
17 __stringlit_4:
18 .ascii "!alice12!_veuje@@hak\000"
19 .type __stringlit_4, @object
20 .size __stringlit_4, . - __stringlit_4
21 .section .rodata
22 .align 1
23 __stringlit_14:
24 .ascii "Password: \000"
25 .type __stringlit_14, @object
26 .size __stringlit_14, . - __stringlit_14
27 .section .rodata
28 .align 1
29 __stringlit_18:
30 .ascii "Your balance: $%ld\012\000"
31 .type __stringlit_18, @object
32 .size __stringlit_18, . - __stringlit_18
33 .section .rodata
34 .align 1
```

```

35 __stringlit_13:
36     .ascii  "User < %s > does not exist.\012\000"
37     .type __stringlit_13, @object
38     .size __stringlit_13, . - __stringlit_13
39     .section .rodata
40     .align 1
41 __stringlit_8:
42     .ascii  " %02ld. %s\012\000"
43     .type __stringlit_8, @object
44     .size __stringlit_8, . - __stringlit_8
45     .section .rodata
46     .align 1
47 __stringlit_1:
48     .ascii  "admin\000"
49     .type __stringlit_1, @object
50     .size __stringlit_1, . - __stringlit_1
51     .section .rodata
52     .align 1
53 __stringlit_2:
54     .ascii  "4dm1n_4eva\000"
55     .type __stringlit_2, @object
56     .size __stringlit_2, . - __stringlit_2
57     .section .rodata
58     .align 1
59 __stringlit_3:
60     .ascii  "alice\000"
61     .type __stringlit_3, @object
62     .size __stringlit_3, . - __stringlit_3
63     .section .rodata
64     .align 1
65 __stringlit_11:
66     .ascii  "Username: \000"
67     .type __stringlit_11, @object
68     .size __stringlit_11, . - __stringlit_11
69     .section .rodata
70     .align 1
71 __stringlit_5:
72     .ascii  "abdul\000"
73     .type __stringlit_5, @object

```

```

74  .size __stringlit_5, . - __stringlit_5
75  .section .rodata
76  .align 1
77  __stringlit_17:
78  .ascii "Welcome, %s!\012\000"
79  .type __stringlit_17, @object
80  .size __stringlit_17, . - __stringlit_17
81  .section .rodata
82  .align 1
83  __stringlit_12:
84  .ascii "%255s\000"
85  .type __stringlit_12, @object
86  .size __stringlit_12, . - __stringlit_12
87  .section .rodata
88  .align 1
89  __stringlit_9:
90  .ascii "\012\000"
91  .type __stringlit_9, @object
92  .size __stringlit_9, . - __stringlit_9
93  .section .rodata
94  .align 1
95  __stringlit_15:
96  .ascii "ERROR: incorrect password\012\000"
97  .type __stringlit_15, @object
98  .size __stringlit_15, . - __stringlit_15
99  .section .rodata
100 .align 1
101 __stringlit_10:
102 .ascii "Welcome to BigBank Australia!\012\000"
103 .type __stringlit_10, @object
104 .size __stringlit_10, . - __stringlit_10
105 .section .rodata
106 .align 1
107 __stringlit_16:
108 .ascii "Logged in as < %s >!\012\000"
109 .type __stringlit_16, @object
110 .size __stringlit_16, . - __stringlit_16
111 .text
112 .align 16

```



```

113  .globl setup_users
114 setup_users:
115  .cfi_startproc
116  subq  $40, %rsp
117  .cfi_adjust_cfa_offset 40
118  leaq  48(%rsp), %rax
119  movq  %rax, 0(%rsp)
120  movq  %rbx, 8(%rsp)
121  movq  %rbp, 16(%rsp)
122  movq  %r12, 24(%rsp)
123  movq  $528, %rdi
124  call  malloc
125  movq  %rax, %rbp
126  leaq  8(%rbp), %rdi
127  leaq  __stringlit_1(%rip), %rsi
128  call  strcpy
129  leaq  264(%rbp), %rdi
130  leaq  __stringlit_2(%rip), %rsi
131  call  strcpy
132 .L100:
133  movq  $1000000, %r10
134  movq  %r10, 520(%rbp)
135  movq  $528, %rdi
136  call  malloc
137  movq  %rax, %r12
138  leaq  8(%r12), %rdi
139  leaq  __stringlit_3(%rip), %rsi
140  call  strcpy
141  leaq  264(%r12), %rdi
142  leaq  __stringlit_4(%rip), %rsi
143  call  strcpy
144 .L101:
145  movq  $783, %r9
146  movq  %r9, 520(%r12)
147  movq  $528, %rdi
148  call  malloc
149  movq  %rax, %rbx
150  leaq  8(%rbx), %rdi
151  leaq  __stringlit_5(%rip), %rsi

```

```

152     call    strcpy
153     leaq    264(%rbx), %rdi
154     leaq    __stringlit_6(%rip), %rsi
155     call    strcpy
156 .L102:
157     movq    $2, %r11
158     movq    %r11, 520(%rbx)
159     movq    %r12, 0(%rbp)
160     movq    %rbx, 0(%r12)
161     xorq    %r8, %r8
162     movq    %r8, 0(%rbx)
163     movq    %rbp, %rax
164     movq    8(%rsp), %rbx
165     movq    16(%rsp), %rbp
166     movq    24(%rsp), %r12
167     addq    $40, %rsp
168     ret
169     .cfi_endproc
170     .type   setup_users, @function
171     .size   setup_users, . - setup_users
172     .text
173     .align  16
174     .globl  print_users
175 print_users:
176     .cfi_startproc
177     subq    $24, %rsp
178     .cfi_adjust_cfa_offset 24
179     leaq    32(%rsp), %rax
180     movq    %rax, 0(%rsp)
181     movq    %rbx, 8(%rsp)
182     movq    %rbp, 16(%rsp)
183     movq    %rdi, %rbx
184     leaq    __stringlit_7(%rip), %rdi
185     movl    $0, %eax
186     call    printf
187     xorq    %rbp, %rbp
188 .L103:
189     cmpq    $0, %rbx
190     je      .L104

```

```

191  leaq  1(%rbp), %rbp
192  leaq  __stringlit_8(%rip), %rdi
193  leaq  8(%rbx), %rdx
194  movq  %rbp, %rsi
195  movl  $0, %eax
196  call  printf
197  movq  0(%rbx), %rbx
198  jmp   .L103
199 .L104:
200  leaq  __stringlit_9(%rip), %rdi
201  movl  $0, %eax
202  call  printf
203  movq  8(%rsp), %rbx
204  movq  16(%rsp), %rbp
205  addq  $24, %rsp
206  ret
207  .cfi_endproc
208  .type  print_users, @function
209  .size  print_users, . - print_users
210  .text
211  .align 16
212  .globl getUser
213 getUser:
214  .cfi_startproc
215  subq  $24, %rsp
216  .cfi_adjust_cfa_offset 24
217  leaq  32(%rsp), %rax
218  movq  %rax, 0(%rsp)
219  movq  %rbx, 8(%rsp)
220  movq  %rbp, 16(%rsp)
221  movq  %rsi, %rbp
222  movq  %rdi, %rbx
223 .L105:
224  cmpq  $0, %rbx
225  je    .L106
226  leaq  8(%rbx), %rdi
227  movq  %rbp, %rsi
228  call  strcmp
229  testl %eax, %eax

```

```

230     je     .L107
231     movq   0(%rbx), %rbx
232     jmp    .L105
233 .L106:
234     xorq   %rbx, %rbx
235 .L107:
236     movq   %rbx, %rax
237     movq   8(%rsp), %rbx
238     movq   16(%rsp), %rbp
239     addq   $24, %rsp
240     ret
241     .cfi_endproc
242     .type  getUser, @function
243     .size  getUser, . - getUser
244     .text
245     .align 16
246     .globl main
247 main:
248     .cfi_startproc
249     subq   $536, %rsp
250     .cfi_adjust_cfa_offset 536
251     leaq   544(%rsp), %rax
252     movq   %rax, 0(%rsp)
253     movq   %rbx, 8(%rsp)
254     call   setup_users
255     movq   %rax, %rbx
256     leaq   __stringlit_10(%rip), %rdi
257     movl   $0, %eax
258     call   printf
259     leaq   __stringlit_11(%rip), %rdi
260     movl   $0, %eax
261     call   printf
262     leaq   __stringlit_12(%rip), %rdi
263     leaq   16(%rsp), %rsi
264     movl   $0, %eax
265     call   __isoc99_scanf
266     leaq   16(%rsp), %rsi
267     movq   %rbx, %rdi
268     call   getUser

```

```

269  movq  %rax, %rbx
270  cmpq  $0, %rbx
271  jne   .L108
272  leaq  __stringlit_13(%rip), %rdi
273  leaq  16(%rsp), %rsi
274  movl  $0, %eax
275  call  printf
276  xorl  %eax, %eax
277  jmp   .L109
278  .L108:
279  leaq  __stringlit_14(%rip), %rdi
280  movl  $0, %eax
281  call  printf
282  leaq  __stringlit_12(%rip), %rdi
283  leaq  272(%rsp), %rsi
284  movl  $0, %eax
285  call  __isoc99_scanf
286  leaq  264(%rbx), %rdi
287  leaq  272(%rsp), %rsi
288  call  strcmp
289  testl %eax, %eax
290  je    .L110
291  leaq  __stringlit_15(%rip), %rdi
292  movl  $0, %eax
293  call  printf
294  xorl  %eax, %eax
295  jmp   .L109
296  .L110:
297  leaq  __stringlit_16(%rip), %rdi
298  leaq  8(%rbx), %rsi
299  movl  $0, %eax
300  call  printf
301  leaq  __stringlit_9(%rip), %rdi
302  movl  $0, %eax
303  call  printf
304  leaq  __stringlit_17(%rip), %rdi
305  leaq  8(%rbx), %rsi
306  movl  $0, %eax
307  call  printf

```

```

308     leaq    __stringlit_18(%rip), %rdi
309     movq    520(%rbx), %rsi
310     movl    $0, %eax
311     call    printf
312     xorl    %eax, %eax
313 .L109:
314     movq    8(%rsp), %rbx
315     addq    $536, %rsp
316     ret
317     .cfi_endproc
318     .type   main, @function
319     .size   main, . - main
320     .section  "__compcert_ais_annotations","",@note
321     .ascii  "# file:password.c line:20 function:setup_users\n"
322     .byte   7,8
323     .quad   .L100
324     .ascii  " L((reg(\"rbp\") + 264)) = high\n"
325     .ascii  "# file:password.c line:26 function:setup_users\n"
326     .byte   7,8
327     .quad   .L101
328     .ascii  " L((reg(\"r12\") + 264)) = high\n"
329     .ascii  "# file:password.c line:32 function:setup_users\n"
330     .byte   7,8
331     .quad   .L102
332     .ascii  " L((reg(\"rbx\") + 264)) = high\n"

```

D.12 password-O3.s

```

1 # File generated by CompCert 3.7
2 # Command line: password.c -S -O3 -o annotated/password-O3.s
3     .section  .rodata
4     .align   1
5 __stringlit_7:
6     .ascii   "--- USERS ---\012\000"
7     .type    __stringlit_7, @object
8     .size    __stringlit_7, . - __stringlit_7
9     .section  .rodata
10    .align   1

```

```

11 __stringlit_6:
12     .ascii    "passwd123\000"
13     .type     __stringlit_6, @object
14     .size     __stringlit_6, . - __stringlit_6
15     .section   .rodata
16     .align    1
17 __stringlit_4:
18     .ascii    "!alice12!_veuje@@hak\000"
19     .type     __stringlit_4, @object
20     .size     __stringlit_4, . - __stringlit_4
21     .section   .rodata
22     .align    1
23 __stringlit_14:
24     .ascii    "Password: \000"
25     .type     __stringlit_14, @object
26     .size     __stringlit_14, . - __stringlit_14
27     .section   .rodata
28     .align    1
29 __stringlit_18:
30     .ascii    "Your balance: %ld\012\000"
31     .type     __stringlit_18, @object
32     .size     __stringlit_18, . - __stringlit_18
33     .section   .rodata
34     .align    1
35 __stringlit_13:
36     .ascii    "User < %s > does not exist.\012\000"
37     .type     __stringlit_13, @object
38     .size     __stringlit_13, . - __stringlit_13
39     .section   .rodata
40     .align    1
41 __stringlit_8:
42     .ascii    " %02ld. %s\012\000"
43     .type     __stringlit_8, @object
44     .size     __stringlit_8, . - __stringlit_8
45     .section   .rodata
46     .align    1
47 __stringlit_1:
48     .ascii    "admin\000"
49     .type     __stringlit_1, @object

```

```

50  .size __stringlit_1, . - __stringlit_1
51  .section .rodata
52  .align 1
53  __stringlit_2:
54  .ascii "4dm1n__4eva\000"
55  .type __stringlit_2, @object
56  .size __stringlit_2, . - __stringlit_2
57  .section .rodata
58  .align 1
59  __stringlit_3:
60  .ascii "alice\000"
61  .type __stringlit_3, @object
62  .size __stringlit_3, . - __stringlit_3
63  .section .rodata
64  .align 1
65  __stringlit_11:
66  .ascii "Username: \000"
67  .type __stringlit_11, @object
68  .size __stringlit_11, . - __stringlit_11
69  .section .rodata
70  .align 1
71  __stringlit_5:
72  .ascii "abdul\000"
73  .type __stringlit_5, @object
74  .size __stringlit_5, . - __stringlit_5
75  .section .rodata
76  .align 1
77  __stringlit_17:
78  .ascii "Welcome, %s!\012\000"
79  .type __stringlit_17, @object
80  .size __stringlit_17, . - __stringlit_17
81  .section .rodata
82  .align 1
83  __stringlit_12:
84  .ascii "%255s\000"
85  .type __stringlit_12, @object
86  .size __stringlit_12, . - __stringlit_12
87  .section .rodata
88  .align 1

```



```

89 __stringlit_9:
90     .ascii  "\012\000"
91     .type   __stringlit_9, @object
92     .size   __stringlit_9, . - __stringlit_9
93     .section .rodata
94     .align  1
95 __stringlit_15:
96     .ascii  "ERROR: incorrect password\012\000"
97     .type   __stringlit_15, @object
98     .size   __stringlit_15, . - __stringlit_15
99     .section .rodata
100    .align  1
101 __stringlit_10:
102    .ascii  "Welcome to BigBank Australia!\012\000"
103    .type   __stringlit_10, @object
104    .size   __stringlit_10, . - __stringlit_10
105    .section .rodata
106    .align  1
107 __stringlit_16:
108    .ascii  "Logged in as < %s >!\012\000"
109    .type   __stringlit_16, @object
110    .size   __stringlit_16, . - __stringlit_16
111    .text
112    .align  16
113    .globl  setup_users
114 setup_users:
115    .cfi_startproc
116    subq    $40, %rsp
117    .cfi_adjust_cfa_offset 40
118    leaq    48(%rsp), %rax
119    movq    %rax, 0(%rsp)
120    movq    %rbx, 8(%rsp)
121    movq    %rbp, 16(%rsp)
122    movq    %r12, 24(%rsp)
123    movq    $528, %rdi
124    call    malloc
125    movq    %rax, %rbp
126    leaq    8(%rbp), %rdi
127    leaq    __stringlit_1(%rip), %rsi

```

```

128     call    strcpy
129     leaq    264(%rbp), %rdi
130     leaq    __stringlit_2(%rip), %rsi
131     call    strcpy
132 .L100:
133     movq    $10000000, %r10
134     movq    %r10, 520(%rbp)
135     movq    $528, %rdi
136     call    malloc
137     movq    %rax, %r12
138     leaq    8(%r12), %rdi
139     leaq    __stringlit_3(%rip), %rsi
140     call    strcpy
141     leaq    264(%r12), %rdi
142     leaq    __stringlit_4(%rip), %rsi
143     call    strcpy
144 .L101:
145     movq    $783, %r9
146     movq    %r9, 520(%r12)
147     movq    $528, %rdi
148     call    malloc
149     movq    %rax, %rbx
150     leaq    8(%rbx), %rdi
151     leaq    __stringlit_5(%rip), %rsi
152     call    strcpy
153     leaq    264(%rbx), %rdi
154     leaq    __stringlit_6(%rip), %rsi
155     call    strcpy
156 .L102:
157     movq    $2, %r11
158     movq    %r11, 520(%rbx)
159     movq    %r12, 0(%rbp)
160     movq    %rbx, 0(%r12)
161     xorq    %r8, %r8
162     movq    %r8, 0(%rbx)
163     movq    %rbp, %rax
164     movq    8(%rsp), %rbx
165     movq    16(%rsp), %rbp
166     movq    24(%rsp), %r12

```

```

167     addq    $40, %rsp
168     ret
169     .cfi_endproc
170     .type   setup_users, @function
171     .size   setup_users, . - setup_users
172     .text
173     .align  16
174     .globl  print_users
175 print_users:
176     .cfi_startproc
177     subq    $24, %rsp
178     .cfi_adjust_cfa_offset 24
179     leaq    32(%rsp), %rax
180     movq    %rax, 0(%rsp)
181     movq    %rbx, 8(%rsp)
182     movq    %rbp, 16(%rsp)
183     movq    %rdi, %rbp
184     leaq    __stringlit_7(%rip), %rdi
185     movl    $0, %eax
186     call    printf
187     xorq    %rbx, %rbx
188 .L103:
189     cmpq    $0, %rbp
190     je      .L104
191     leaq    1(%rbx), %rbx
192     leaq    __stringlit_8(%rip), %rdi
193     leaq    8(%rbp), %rdx
194     movq    %rbx, %rsi
195     movl    $0, %eax
196     call    printf
197     movq    0(%rbp), %rbp
198     jmp     .L103
199 .L104:
200     leaq    __stringlit_9(%rip), %rdi
201     movl    $0, %eax
202     call    printf
203     movq    8(%rsp), %rbx
204     movq    16(%rsp), %rbp
205     addq    $24, %rsp

```

```

206     ret
207     .cfi_endproc
208     .type print_users, @function
209     .size print_users, . - print_users
210     .text
211     .align 16
212     .globl getUser
213 getUser:
214     .cfi_startproc
215     subq $24, %rsp
216     .cfi_adjust_cfa_offset 24
217     leaq 32(%rsp), %rax
218     movq %rax, 0(%rsp)
219     movq %rbx, 8(%rsp)
220     movq %rbp, 16(%rsp)
221     movq %rsi, %rbp
222     movq %rdi, %rbx
223 .L105:
224     cmpq $0, %rbx
225     je .L106
226     leaq 8(%rbx), %rdi
227     movq %rbp, %rsi
228     call strcmp
229     testl %eax, %eax
230     je .L107
231     movq 0(%rbx), %rbx
232     jmp .L105
233 .L106:
234     xorq %rbx, %rbx
235 .L107:
236     movq %rbx, %rax
237     movq 8(%rsp), %rbx
238     movq 16(%rsp), %rbp
239     addq $24, %rsp
240     ret
241     .cfi_endproc
242     .type getUser, @function
243     .size getUser, . - getUser
244     .text

```

```

245  .align 16
246  .globl main
247 main:
248  .cfi_startproc
249  subq $536, %rsp
250  .cfi_adjust_cfa_offset 536
251  leaq 544(%rsp), %rax
252  movq %rax, 0(%rsp)
253  movq %rbx, 8(%rsp)
254  call setup_users
255  movq %rax, %rbx
256  leaq __stringlit_10(%rip), %rdi
257  movl $0, %eax
258  call printf
259  leaq __stringlit_11(%rip), %rdi
260  movl $0, %eax
261  call printf
262  leaq __stringlit_12(%rip), %rdi
263  leaq 16(%rsp), %rsi
264  movl $0, %eax
265  call __isoc99_scanf
266  leaq 16(%rsp), %rsi
267  movq %rbx, %rdi
268  call getUser
269  movq %rax, %rbx
270  cmpq $0, %rbx
271  jne .L108
272  leaq __stringlit_13(%rip), %rdi
273  leaq 16(%rsp), %rsi
274  movl $0, %eax
275  call printf
276  xorl %eax, %eax
277  jmp .L109
278 .L108:
279  leaq __stringlit_14(%rip), %rdi
280  movl $0, %eax
281  call printf
282  leaq __stringlit_12(%rip), %rdi
283  leaq 272(%rsp), %rsi

```

```

284     movl    $0, %eax
285     call   __isoc99_scanf
286     leaq   264(%rbx), %rdi
287     leaq   272(%rsp), %rsi
288     call   strcmp
289     testl  %eax, %eax
290     je     .L110
291     leaq   __stringlit_15(%rip), %rdi
292     movl    $0, %eax
293     call   printf
294     xorl    %eax, %eax
295     jmp     .L109
296 .L110:
297     leaq   __stringlit_16(%rip), %rdi
298     leaq   8(%rbx), %rsi
299     movl    $0, %eax
300     call   printf
301     leaq   __stringlit_9(%rip), %rdi
302     movl    $0, %eax
303     call   printf
304     leaq   __stringlit_17(%rip), %rdi
305     leaq   8(%rbx), %rsi
306     movl    $0, %eax
307     call   printf
308     leaq   __stringlit_18(%rip), %rdi
309     movq    520(%rbx), %rsi
310     movl    $0, %eax
311     call   printf
312     xorl    %eax, %eax
313 .L109:
314     movq    8(%rsp), %rbx
315     addq    $536, %rsp
316     ret
317     .cfi_endproc
318     .type   main, @function
319     .size   main, . - main
320     .section "__compcert_ais_annotations","",@note
321     .ascii  "# file:password.c line:20 function:setup_users\n"
322     .byte   7,8

```

```

323 .quad .L100
324 .ascii " L((reg(\"rbp\") + 264)) = high\n"
325 .ascii "# file:password.c line:26 function:setup_users\n"
326 .byte 7,8
327 .quad .L101
328 .ascii " L((reg(\"r12\") + 264)) = high\n"
329 .ascii "# file:password.c line:32 function:setup_users\n"
330 .byte 7,8
331 .quad .L102
332 .ascii " L((reg(\"rbx\") + 264)) = high\n"

```

D.13 deadStoreElimination-O0.s

```

1 # File generated by CompCert 3.7
2 # Command line: deadStoreElimination.c -S -O0 -o
   annotated/deadStoreElimination-O0.s
3 .text
4 .align 16
5 .globl deadStore
6 deadStore:
7 .cfi_startproc
8 subq $8, %rsp
9 .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax
11 movq %rax, 0(%rsp)
12 movl $43981, %ecx
13 .L100:
14 nop
15 .L101:
16 cmpl %esi, %edi
17 jle .L102
18 leal -1(%edi), %edi
19 jmp .L101
20 .L102:
21 leal 0(%edi,%esi,1), %eax
22 addq $8, %rsp
23 ret
24 .cfi_endproc

```

```

25  .type deadStore, @function
26  .size deadStore, . - deadStore
27  .text
28  .align 16
29  .globl main
30 main:
31  .cfi_startproc
32  subq $8, %rsp
33  .cfi_adjust_cfa_offset 8
34  leaq 16(%rsp), %rax
35  movq %rax, 0(%rsp)
36  movl $2, %esi
37  call deadStore
38  xorl %eax, %eax
39  addq $8, %rsp
40  ret
41  .cfi_endproc
42  .type main, @function
43  .size main, . - main
44  .section "__compcert_ais_annotations","",@note
45  .ascii "# file:deadStoreElimination.c line:3 function:deadStore\n"
46  .byte 7,8
47  .quad .L100
48  .ascii " L(reg(\"rcx\")) = high\n"

```

D.14 deadStoreElimination-O3.s

```

1  # File generated by CompCert 3.7
2  # Command line: deadStoreElimination.c -S -O3 -o
   annotated/deadStoreElimination-O3.s
3  .text
4  .align 16
5  .globl deadStore
6 deadStore:
7  .cfi_startproc
8  subq $8, %rsp
9  .cfi_adjust_cfa_offset 8
10 leaq 16(%rsp), %rax

```



```

11  movq  %rax, 0(%rsp)
12  .L100:
13  nop
14  .L101:
15  cmpl  %esi, %edi
16  jle  .L102
17  leal  -1(%edi), %edi
18  jmp  .L101
19  .L102:
20  leal  0(%edi,%esi,1), %eax
21  addq  $8, %rsp
22  ret
23  .cfi_endproc
24  .type  deadStore, @function
25  .size  deadStore, . - deadStore
26  .text
27  .align  16
28  .globl  main
29  main:
30  .cfi_startproc
31  subq  $8, %rsp
32  .cfi_adjust_cfa_offset  8
33  leaq  16(%rsp), %rax
34  movq  %rax, 0(%rsp)
35  movl  $2, %esi
36  call  deadStore
37  xorl  %eax, %eax
38  addq  $8, %rsp
39  ret
40  .cfi_endproc
41  .type  main, @function
42  .size  main, . - main
43  .section  "__compcert_ais_annotations","",@note
44  .ascii  "# file:deadStoreElimination.c line:3 function:deadStore\n"
45  .byte  7,8
46  .quad  .L100
47  .ascii  " L(43981) = high\n"

```

D.15 pread-O0.s

```
1 pread.c:6: error: access to volatile variable 'z' for parameter '%e1'
   is not supported in ais annotations
2 pread.c:7: error: access to volatile variable 'x' for parameter '%e1'
   is not supported in ais annotations
3 pread.c:7: error: access to volatile variable 'z' for parameter '%e2'
   is not supported in ais annotations
4 pread.c:20: error: access to volatile variable 'z' for parameter '%e2'
   is not supported in ais annotations
5 pread.c:21: error: access to volatile variable 'z' for parameter '%e3'
   is not supported in ais annotations
6 pread.c:21: error: access to volatile variable 'z' for parameter '%e3'
   is not supported in ais annotations
7 pread.c:23: error: access to volatile variable 'z' for parameter '%e2'
   is not supported in ais annotations
8 7 errors detected.
```

D.16 pread-O3.s

```
1 pread.c:6: error: access to volatile variable 'z' for parameter '%e1'
   is not supported in ais annotations
2 pread.c:7: error: access to volatile variable 'x' for parameter '%e1'
   is not supported in ais annotations
3 pread.c:7: error: access to volatile variable 'z' for parameter '%e2'
   is not supported in ais annotations
4 pread.c:20: error: access to volatile variable 'z' for parameter '%e2'
   is not supported in ais annotations
5 pread.c:21: error: access to volatile variable 'z' for parameter '%e3'
   is not supported in ais annotations
6 pread.c:21: error: access to volatile variable 'z' for parameter '%e3'
   is not supported in ais annotations
7 pread.c:23: error: access to volatile variable 'z' for parameter '%e2'
   is not supported in ais annotations
8 7 errors detected.
```

Appendix E

Inline Assembly Annotated C Programs

E.1 comment.c

```
1 int main() {  
2     asm("# CRITICAL COMMENT");  
3     return 0;  
4 }
```

E.2 variable.c

```
1 int main(int argc, char* argv[]) {  
2     // a = int  
3     // b = char  
4     // c = unsigned int  
5     // d = short  
6     // e = long  
7     // x = float  
8     // y = double  
9     int a = -10;  
10    asm("# annotation: %0 = int" : : "X"(a));  
11    char b = 'b';  
12    asm("# annotation: %0 = char" : : "X"(b));  
}
```

```

13     unsigned int c = -b;
14     asm("# annotation: %0 = unsigned int" : : "X"(c));
15     short d = 0x1;
16     asm("# annotation: %0 = short" : : "X"(d));
17     long e = 4294967296;
18     asm("# annotation: %0 = long" : : "X"(e));
19     float x = 3.141592653589793;
20     asm("# annotation: %0 = float" : : "X"(x));
21     double y = x / 2.3784;
22     asm("# annotation: %0 = double" : : "X"(y));
23     return (int)(e / 32) + (int)a + (int)c + (int)d + (int) x + (int)
y + argc;
24 }

```

E.3 volatile.c

```

1 volatile int x;
2
3 int main() {
4     asm("# annotation: %0 = High" : : "X"(x));
5     return x + 1;
6 }

```

E.4 loop.c

```

1 int z;
2 int x;
3
4 // security policies
5 // {L(z)=true}
6 // {L(x)=z % 2 == 0}
7
8 // predicates on initial state
9 // {_P_0: r1 % 2 == 0}
10 // {_Gamma_0: r1 -> LOW, r2 -> LOW}
11
12 int main() {
13     int r1 = 0;

```

```

14 // {L(r2)=False}
15 int r2 = 0;
16
17 while(1) {
18 do {
19     // {_invariant: r1 % 2 == 0 /\ r1 <= z}
20     // {_Gamma: r1 -> LOW, r2 -> (r1 == z), z -> LOW}
21     do {
22         // {_invariant: r1 <= z}
23         // {_Gamma: r1 -> LOW}
24         r1 = z;
25     } while (r1 %2 != 0);
26     r2 = x;
27     } while (z != r1);
28 }
29 return r2;
30 }

```

E.5 rooster.c

```

1 int rooster;
2 int drake;
3 // MEDIUM
4 int goose;
5
6 int fun(int a, int b, int c) {
7     // CRITICAL COMMENT
8     static int count = 0;
9     int sum = a + b + c;
10    if (sum < 0) {
11        return sum;
12    }
13    if (a < b && b < c) {
14        while (a != b) {
15            a++;
16            count++;
17            while (b != c) {
18                c--;

```

```

19         count++;
20     }
21 }
22 }
23 return count;
24 }
25
26 int main(void) {
27     // EXCEPTIONAL
28     rooster = 1;
29     drake = 5;
30     goose = 10;
31     int result;
32     result = fun(rooster, drake, goose);
33     return 0;
34 }

```

E.6 password.c

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4
5 #define BUFF_LEN 256
6
7 typedef struct user_t user_t;
8
9 struct user_t {
10     user_t* next;
11     char name[BUFF_LEN];
12     // L(password) = High
13     char password[BUFF_LEN];
14     size_t balance;
15 };
16
17 user_t* setup_users() {
18     user_t* user_admin = malloc(sizeof(user_t));
19     strcpy(user_admin->name, "admin");

```

```

20     strcpy(user_admin->password, "4dm1n_4eva");
21     user_admin->balance = 1000000;
22
23     user_t* user_alice = malloc(sizeof(user_t));
24     strcpy(user_alice->name, "alice");
25     strcpy(user_alice->password, "!alice12!_veuje@@hak");
26     user_alice->balance = 783;
27
28     user_t* user_abdul = malloc(sizeof(user_t));
29     strcpy(user_abdul->name, "abdul");
30     strcpy(user_abdul->password, "passw0rd123");
31     user_abdul->balance = 2;
32
33     user_admin->next = user_alice;
34     user_alice->next = user_abdul;
35     user_abdul->next = NULL;
36
37     return user_admin;
38 }
39
40 void print_users(user_t* users) {
41     printf("--- USERS ---\n");
42     size_t count = 0;
43     while (users != NULL) {
44         printf(" %02ld. %s\n", ++count, users->name);
45         users = users->next;
46     }
47     printf("\n");
48 }
49
50 user_t* getUser(user_t* user_list, char* name) {
51     while (user_list != NULL) {
52         if (strcmp(user_list->name, name) == 0) {
53             return user_list;
54         }
55         user_list = user_list->next;
56     }
57     return NULL;
58 }

```

```

59
60 int main() {
61     user_t* users = setup_users();
62
63     printf("Welcome to BigBank Australia!\n");
64
65     char username[BUFF_LEN];
66     printf("Username: ");
67     scanf("%255s", username);
68
69     user_t* user = getUser(users, username);
70     if (user == NULL) {
71         printf("User < %s > does not exist.\n", username);
72         return 0;
73     }
74
75     char password[BUFF_LEN];
76     printf("Password: ");
77     scanf("%255s", password);
78     if (strcmp(user->password, password) != 0) {
79         printf("ERROR: incorrect password\n");
80         return 0;
81     }
82
83     printf("Logged in as < %s >!\n", user->name);
84     printf("\n");
85     printf("Welcome, %s!\n", user->name);
86     printf("Your balance: $%ld\n", user->balance);
87 }

```

E.7 deadStoreElimination.c

```

1 int deadStore(int i, int n) {
2     int key = 0xabcd;
3     // L(key) = high
4
5     // do some work
6     int result = 0;

```



```

7   while (i > n) {
8       result += key;
9       i--;
10  }
11
12  // clear out our secret key
13  key = 0;
14  return i + n;
15 }
16
17 int main(int argc, char *argv[]) {
18     deadStore(argc, 2);
19 }

```

E.8 pread.c

```

1  volatile int z;
2  volatile int x;
3
4  // security policies
5  // {L(z)=true}
6  // {L(x)=z % 2 == 0}
7
8  // predicates on initial state
9  // {_P_0: r1 % 2 == 0}
10 // {_Gamma_0: r1 -> LOW, r2 -> LOW}
11
12 int main() {
13     int r1 = 0;
14     // {L(r2)=False}
15     int r2 = 0;
16
17     while(1) {
18         do {
19             // {_invariant: r1 % 2 == 0 /\ r1 <= z}
20             // {_Gamma: r1 -> LOW, r2 -> (r1 == z), z -> LOW}
21             do {
22                 // {_invariant: r1 <= z}

```

```
23         // {_Gamma: r1 -> LOW}
24         r1 = z;
25     } while (r1 %2 != 0);
26         r2 = x;
27     } while (z != r1);
28 }
29 return r2;
30 }
```

Appendix F

Inline Assembly Annotated Assembly Output

F.1 comment-O0.s

```
1  .text
2  .file "comment.c"
3  .globl  main                # -- Begin function main
4  .p2align 4, 0x90
5  .type main,@function
6 main:                        # @main
7  .cfi_startproc
8 # %bb.0:
9  pushq %rbp
10 .cfi_def_cfa_offset 16
11 .cfi_offset %rbp, -16
12 movq  %rsp, %rbp
13 .cfi_def_cfa_register %rbp
14 movl  $0, -4(%rbp)
15 #APP
16 # CRITICAL COMMENT
17 #NO_APP
18 xorl  %eax, %eax
19 popq  %rbp
```

```

20  .cfi_def_cfa %rsp, 8
21  retq
22 .Lfunc_end0:
23  .size main, .Lfunc_end0-main
24  .cfi_endproc
25
26                                # -- End function
27
28  .ident  "clang version 10.0.0-4ubuntu1 "
29  .section  ".note.GNU-stack","",@progbits
30  .addrsig

```

F.2 comment-O3.s

```

1  .text
2  .file "comment.c"
3  .globl  main                                # -- Begin function main
4  .p2align 4, 0x90
5  .type  main,@function
6 main:                                        # @main
7  .cfi_startproc
8 # %bb.0:
9  #APP
10 # CRITICAL COMMENT
11 #NO_APP
12  xorl  %eax, %eax
13  retq
14 .Lfunc_end0:
15  .size main, .Lfunc_end0-main
16  .cfi_endproc
17
18                                # -- End function
19
20  .ident  "clang version 10.0.0-4ubuntu1 "
21  .section  ".note.GNU-stack","",@progbits
22  .addrsig

```

F.3 variable-O0.s

```

1  .text
2  .file "variable.c"
3  .section  .rodata.cst8,"aM",@progbits,8

```

```

4      .p2align    3                # -- Begin function main
5  .LCPI0_0:
6      .quad 4612538099476886402      # double 2.3784000000000001
7      .section   .rodata.cst4,"aM",@progbits,4
8      .p2align    2
9  .LCPI0_1:
10     .long 1078530011                # float 3.14159274
11     .text
12     .globl    main
13     .p2align    4, 0x90
14     .type     main,@function
15 main:                                # @main
16     .cfi_startproc
17 # %bb.0:
18     pushq    %rbp
19     .cfi_def_cfa_offset 16
20     .cfi_offset %rbp, -16
21     movq     %rsp, %rbp
22     .cfi_def_cfa_register %rbp
23     movl     $0, -4(%rbp)
24     movl     %edi, -8(%rbp)
25     movq     %rsi, -16(%rbp)
26     movl     $-10, -20(%rbp)
27     movl     -20(%rbp), %eax
28     #APP
29     # annotation: %eax = int
30     #NO_APP
31     movb     $98, -21(%rbp)
32     movb     -21(%rbp), %cl
33     #APP
34     # annotation: %cl = char
35     #NO_APP
36     xorl     %eax, %eax
37     movsbl   -21(%rbp), %edx
38     subl     %edx, %eax
39     movl     %eax, -28(%rbp)
40     movl     -28(%rbp), %eax
41     #APP
42     # annotation: %eax = unsigned int

```

```

43  #NO_APP
44  movw  $1, -30(%rbp)
45  movw  -30(%rbp), %r8w
46  #APP
47  # annotation: %r8w = short
48  #NO_APP
49  movabsq $4294967296, %rsi      # imm = 0x100000000
50  movq   %rsi, -40(%rbp)
51  movq   -40(%rbp), %rsi
52  #APP
53  # annotation: %rsi = long
54  #NO_APP
55  movss  .LCPI0_1(%rip), %xmm0   # xmm0 = mem[0],zero,zero,zero
56  movss  %xmm0, -44(%rbp)
57  movss  -44(%rbp), %xmm0       # xmm0 = mem[0],zero,zero,zero
58  #APP
59  # annotation: %xmm0 = float
60  #NO_APP
61  movsd  .LCPI0_0(%rip), %xmm0   # xmm0 = mem[0],zero
62  movss  -44(%rbp), %xmm1       # xmm1 = mem[0],zero,zero,zero
63  cvtss2sd %xmm1, %xmm1
64  divsd  %xmm0, %xmm1
65  movsd  %xmm1, -56(%rbp)
66  movsd  -56(%rbp), %xmm0       # xmm0 = mem[0],zero
67  #APP
68  # annotation: %xmm0 = double
69  #NO_APP
70  movq   -40(%rbp), %rax
71  cqto
72  movl   $32, %esi
73  idivq  %rsi
74
75      # kill: def $eax killed $eax
76      killed $rax
77  addl   -20(%rbp), %eax
78  addl   -28(%rbp), %eax
79  movswl -30(%rbp), %edi
80  addl   %edi, %eax
81  cvttss2si -44(%rbp), %edi
82  addl   %edi, %eax

```

```

81  cvtttsd2si -56(%rbp), %edi
82  addl  %edi, %eax
83  addl  -8(%rbp), %eax
84  popq  %rbp
85  .cfi_def_cfa %rsp, 8
86  retq
87 .Lfunc_end0:
88  .size main, .Lfunc_end0-main
89  .cfi_endproc
90                                     # -- End function
91  .ident  "clang version 10.0.0-4ubuntu1 "
92  .section  ".note.GNU-stack","",@progbits
93  .addrsig

```

F.4 variable-O3.s

```

1  .text
2  .file "variable.c"
3  .section  .rodata.cst4,"aM",@progbits,4
4  .p2align  2                # -- Begin function main
5 .LCPI0_0:
6  .long 1078530011           # float 3.14159274
7  .section  .rodata.cst8,"aM",@progbits,8
8  .p2align  3
9 .LCPI0_1:
10 .quad 4608627556095693531  # double 1.3208849398808329
11 .text
12 .globl  main
13 .p2align  4, 0x90
14 .type   main,@function
15 main:                                     # @main
16  .cfi_startproc
17 # %bb.0:
18                                     # kill: def $edi killed $edi
19
20  def $rdi
21  #APP
22  # annotation: $-10 = int
23  #NO_APP

```

```

22  #APP
23  # annotation: $98 = char
24  #NO_APP
25  #APP
26  # annotation: $-98 = unsigned int
27  #NO_APP
28  #APP
29  # annotation: $1 = short
30  #NO_APP
31  #APP
32  # annotation: $4294967296 = long
33  #NO_APP
34  movss .LCPI0_0(%rip), %xmm0    # xmm0 = mem[0],zero,zero,zero
35  #APP
36  # annotation: %xmm0 = float
37  #NO_APP
38  movsd .LCPI0_1(%rip), %xmm0    # xmm0 = mem[0],zero
39  #APP
40  # annotation: %xmm0 = double
41  #NO_APP
42  leal 134217625(%rdi), %eax
43  retq
44 .Lfunc_end0:
45  .size main, .Lfunc_end0-main
46  .cfi_endproc
47                                     # -- End function
48  .ident "clang version 10.0.0-4ubuntu1 "
49  .section ".note.GNU-stack","",@progbits
50  .addrsig

```

F.5 volatile-O0.s

```

1  .text
2  .file "volatile.c"
3  .globl main                      # -- Begin function main
4  .p2align 4, 0x90
5  .type main,@function
6 main:                            # @main

```



```

7  .cfi_startproc
8  # %bb.0:
9  pushq %rbp
10 .cfi_def_cfa_offset 16
11 .cfi_offset %rbp, -16
12 movq  %rsp, %rbp
13 .cfi_def_cfa_register %rbp
14 movl  $0, -4(%rbp)
15 movl  x, %eax
16 #APP
17 # annotation: %eax = High
18 #NO_APP
19 movl  x, %eax
20 addl  $1, %eax
21 popq  %rbp
22 .cfi_def_cfa %rsp, 8
23 retq
24 .Lfunc_end0:
25 .size main, .Lfunc_end0-main
26 .cfi_endproc
27                                     # -- End function
28 .type x,@object                    # @x
29 .comm x,4,4
30 .ident  "clang version 10.0.0-4ubuntu1 "
31 .section  ".note.GNU-stack","",@progbits
32 .addrsig
33 .addrsig_sym x

```

F.6 volatile-O3.s

```

1  .text
2  .file "volatile.c"
3  .globl  main                      # -- Begin function main
4  .p2align 4, 0x90
5  .type main,@function
6 main:                              # @main
7  .cfi_startproc
8  # %bb.0:

```

```

9  movl  x(%rip), %eax
10 #APP
11 # annotation: %eax = High
12 #NO_APP
13 movl  x(%rip), %eax
14 addl  $1, %eax
15 retq
16 .Lfunc_end0:
17 .size main, .Lfunc_end0-main
18 .cfi_endproc
19                                     # -- End function
20 .type x,@object                      # @x
21 .comm x,4,4
22 .ident  "clang version 10.0.0-4ubuntu1 "
23 .section  ".note.GNU-stack","",@progbits
24 .addrsig
25 .addrsig_sym x

```

F.7 loop-O0.s

```

1  .text
2  .file "loop.c"
3  .globl  main                      # -- Begin function main
4  .p2align 4, 0x90
5  .type main,@function
6 main:                              # @main
7  .cfi_startproc
8 # %bb.0:
9  pushq %rbp
10 .cfi_def_cfa_offset 16
11 .cfi_offset %rbp, -16
12 movq %rsp, %rbp
13 .cfi_def_cfa_register %rbp
14 movl $0, -4(%rbp)
15 movl $0, -8(%rbp)
16 movl $0, -12(%rbp)
17 .LBB0_1:                          # =>This Loop Header: Depth=1
18                                     #      Child Loop BB0_2 Depth 2

```

```

19                                     #      Child Loop BB0_3 Depth
      3
20      jmp .LBB0_2
21 .LBB0_2:                             #      Parent Loop BB0_1 Depth=1
22                                     # => This Loop Header: Depth=2
23                                     #      Child Loop BB0_3 Depth
      3
24      jmp .LBB0_3
25 .LBB0_3:                             #      Parent Loop BB0_1 Depth=1
26                                     #      Parent Loop BB0_2 Depth=2
27                                     # => This Inner Loop
      Header: Depth=3
28      movl  z, %eax
29      movl  %eax, -8(%rbp)
30 # %bb.4:                             #      in Loop: Header=BB0_3
      Depth=3
31      movl  -8(%rbp), %eax
32      cltd
33      movl  $2, %ecx
34      idivl %ecx
35      cmpl  $0, %edx
36      jne .LBB0_3
37 # %bb.5:                             #      in Loop: Header=BB0_2
      Depth=2
38      movl  x, %eax
39      movl  %eax, -12(%rbp)
40 # %bb.6:                             #      in Loop: Header=BB0_2
      Depth=2
41      movl  z, %eax
42      cmpl  -8(%rbp), %eax
43      jne .LBB0_2
44 # %bb.7:                             #      in Loop: Header=BB0_1
      Depth=1
45      jmp .LBB0_1
46 .Lfunc_end0:
47      .size main, .Lfunc_end0-main
48      .cfi_endproc
49                                     # -- End function
50      .type z,@object                  # @z

```

```

51 .comm z,4,4
52 .type x,@object          # @x
53 .comm x,4,4
54 .ident "clang version 10.0.0-4ubuntu1 "
55 .section ".note.GNU-stack","",@progbits
56 .addrsig
57 .addrsig_sym z
58 .addrsig_sym x

```

F.8 loop-O3.s

```

1  .text
2  .file "loop.c"
3  .globl main                # -- Begin function main
4  .p2align 4, 0x90
5  .type main,@function
6 main:                      # @main
7  .cfi_startproc
8 # %bb.0:
9  testb $1, z(%rip)
10 jne .LBB0_2
11 .p2align 4, 0x90
12 .LBB0_1:                   # =>This Inner Loop Header:
13     Depth=1
14     jmp .LBB0_1
15 .LBB0_2:                   # =>This Inner Loop Header:
16     Depth=1
17     jmp .LBB0_2
18 .Lfunc_end0:
19 .size main, .Lfunc_end0-main
20 .cfi_endproc
21                                # -- End function
22 .type z,@object            # @z
23 .comm z,4,4
24 .type x,@object            # @x
25 .comm x,4,4
26 .ident "clang version 10.0.0-4ubuntu1 "

```

```

26 .section ".note.GNU-stack","",@progbits
27 .addrsig

```

F.9 rooster-O0.s

```

1  .text
2  .file "rooster.c"
3  .globl fun                                # -- Begin function fun
4  .p2align 4, 0x90
5  .type fun,@function
6 fun:                                       # @fun
7  .cfi_startproc
8 # %bb.0:
9  pushq %rbp
10 .cfi_def_cfa_offset 16
11 .cfi_offset %rbp, -16
12 movq %rsp, %rbp
13 .cfi_def_cfa_register %rbp
14 movl %edi, -8(%rbp)
15 movl %esi, -12(%rbp)
16 movl %edx, -16(%rbp)
17 movl -8(%rbp), %eax
18 addl -12(%rbp), %eax
19 addl -16(%rbp), %eax
20 movl %eax, -20(%rbp)
21 cmpl $0, -20(%rbp)
22 jge .LBB0_2
23 # %bb.1:
24 movl -20(%rbp), %eax
25 movl %eax, -4(%rbp)
26 jmp .LBB0_12
27 .LBB0_2:
28 movl -8(%rbp), %eax
29 cmpl -12(%rbp), %eax
30 jge .LBB0_11
31 # %bb.3:
32 movl -12(%rbp), %eax
33 cmpl -16(%rbp), %eax

```

```

34     jge .LBB0_11
35 # %bb.4:
36     jmp .LBB0_5
37 .LBB0_5:                                # =>This Loop Header: Depth=1
38                                         #     Child Loop BB0_7 Depth 2
39     movl -8(%rbp), %eax
40     cmpl -12(%rbp), %eax
41     je .LBB0_10
42 # %bb.6:                                #     in Loop: Header=BB0_5
43     Depth=1
44     movl -8(%rbp), %eax
45     addl $1, %eax
46     movl %eax, -8(%rbp)
47     movl fun.count, %eax
48     addl $1, %eax
49     movl %eax, fun.count
50 .LBB0_7:                                #     Parent Loop BB0_5 Depth=1
51                                         # => This Inner Loop Header:
52     Depth=2
53     movl -12(%rbp), %eax
54     cmpl -16(%rbp), %eax
55     je .LBB0_9
56 # %bb.8:                                #     in Loop: Header=BB0_7
57     Depth=2
58     movl -16(%rbp), %eax
59     addl $-1, %eax
60     movl %eax, -16(%rbp)
61     movl fun.count, %eax
62     addl $1, %eax
63     movl %eax, fun.count
64     jmp .LBB0_7
65 .LBB0_9:                                #     in Loop: Header=BB0_5
66     Depth=1
67     jmp .LBB0_5
68 .LBB0_10:
69     jmp .LBB0_11
70 .LBB0_11:
71     movl fun.count, %eax
72     movl %eax, -4(%rbp)

```

```

69 .LBB0_12:
70     movl    -4(%rbp), %eax
71     popq    %rbp
72     .cfi_def_cfa %rsp, 8
73     retq
74 .Lfunc_end0:
75     .size fun, .Lfunc_end0-fun
76     .cfi_endproc
77
78                                     # -- End function
79 .globl  main                        # -- Begin function main
80     .p2align 4, 0x90
81     .type main,@function
82 main:                                # @main
83     .cfi_startproc
84 # %bb.0:
85     pushq   %rbp
86     .cfi_def_cfa_offset 16
87     .cfi_offset %rbp, -16
88     movq    %rsp, %rbp
89     .cfi_def_cfa_register %rbp
90     subq    $16, %rsp
91     movl    $0, -4(%rbp)
92     movl    $1, rooster
93     movl    $5, drake
94     movl    $10, goose
95     movl    rooster, %edi
96     movl    drake, %esi
97     movl    goose, %edx
98     callq   fun
99     xorl    %ecx, %ecx
100    movl    %eax, -8(%rbp)
101    movl    %ecx, %eax
102    addq    $16, %rsp
103    popq    %rbp
104    .cfi_def_cfa %rsp, 8
105    retq
106 .Lfunc_end1:
107     .size main, .Lfunc_end1-main
108     .cfi_endproc

```

```

108                                     # -- End function
109 .type fun.count,@object             # @fun.count
110 .local fun.count
111 .comm fun.count,4,4
112 .type rooster,@object              # @rooster
113 .comm rooster,4,4
114 .type drake,@object                # @drake
115 .comm drake,4,4
116 .type goose,@object               # @goose
117 .comm goose,4,4
118 .ident "clang version 10.0.0-4ubuntu1 "
119 .section ".note.GNU-stack","",@progbits
120 .addrsig
121 .addrsig_sym fun
122 .addrsig_sym fun.count
123 .addrsig_sym rooster
124 .addrsig_sym drake
125 .addrsig_sym goose

```

F.10 rooster-O3.s

```

1  .text
2  .file "rooster.c"
3  .globl fun                        # -- Begin function fun
4  .p2align 4, 0x90
5  .type fun,@function
6 fun:                               # @fun
7  .cfi_startproc
8  # %bb.0:
9                                     # kill: def $edx killed $edx
10                                def $rdx
11                                # kill: def $esi killed $esi
12                                def $rsi
13                                # kill: def $edi killed $edi
14                                def $rdi
15 leal (%rsi,%rdi), %eax
16 addl %edx, %eax
17 js .LBB0_9

```



```

15 # %bb.1:
16     movl    fun.count(%rip), %eax
17     cmpl    %esi, %edi
18     jge     .LBB0_9
19 # %bb.2:
20     cmpl    %edx, %esi
21     jge     .LBB0_9
22 # %bb.3:
23     leal    1(%rdi), %ecx
24     cmpl    %esi, %ecx
25     jne     .LBB0_5
26 # %bb.4:
27     subl    %esi, %eax
28     addl    %edx, %eax
29     addl    $1, %eax
30     jmp     .LBB0_8
31 .LBB0_5:
32     addl    $-1, %esi
33     .p2align 4, 0x90
34 .LBB0_6:                                     # =>This Inner Loop Header:
35     Depth=1
36     addl    $-1, %esi
37     cmpl    %esi, %edi
38     jne     .LBB0_6
39 # %bb.7:
40     addl    %edx, %eax
41     subl    %esi, %eax
42 .LBB0_8:
43     movl    %eax, fun.count(%rip)
44 .LBB0_9:                                     # kill: def $eax killed $eax
45     killed $rax
46     retq
47 .Lfunc_end0:
48     .size fun, .Lfunc_end0-fun
49     .cfi_endproc
50                                     # -- End function
51     .globl  main
52                                     # -- Begin function main
53     .p2align 4, 0x90

```

```

52  .type main,@function
53 main:                                # @main
54  .cfi_startproc
55 # %bb.0:
56  movl $1, rooster(%rip)
57  movl $5, drake(%rip)
58  movl $10, goose(%rip)
59  addl $9, fun.count(%rip)
60  xorl %eax, %eax
61  retq
62 .Lfunc_end1:
63  .size main, .Lfunc_end1-main
64  .cfi_endproc
65                                     # -- End function
66  .type fun.count,@object             # @fun.count
67  .local fun.count
68  .comm fun.count,4,4
69  .type rooster,@object              # @rooster
70  .comm rooster,4,4
71  .type drake,@object                # @drake
72  .comm drake,4,4
73  .type goose,@object                # @goose
74  .comm goose,4,4
75  .ident "clang version 10.0.0-4ubuntu1 "
76  .section ".note.GNU-stack","",@progbits
77  .addrsig

```

F.11 password-O0.s

```

1  .text
2  .file "password.c"
3  .globl setup_users                  # -- Begin function setup_users
4  .p2align 4, 0x90
5  .type setup_users,@function
6 setup_users:                        # @setup_users
7  .cfi_startproc
8 # %bb.0:
9  pushq %rbp

```

```

10  .cfi_def_cfa_offset 16
11  .cfi_offset %rbp, -16
12  movq  %rsp, %rbp
13  .cfi_def_cfa_register %rbp
14  subq  $80, %rsp
15  movl  $528, %edi          # imm = 0x210
16  callq malloc
17  movq  %rax, -8(%rbp)
18  movq  -8(%rbp), %rax
19  addq  $8, %rax
20  movl  $.L.str, %esi
21  movq  %rax, %rdi
22  callq strcpy
23  movq  -8(%rbp), %rcx
24  addq  $264, %rcx          # imm = 0x108
25  movl  $.L.str.1, %esi
26  movq  %rcx, %rdi
27  movq  %rax, -32(%rbp)     # 8-byte Spill
28  callq strcpy
29  movq  -8(%rbp), %rcx
30  movq  $1000000, 520(%rcx) # imm = 0xF4240
31  movl  $528, %edi          # imm = 0x210
32  movq  %rax, -40(%rbp)     # 8-byte Spill
33  callq malloc
34  movq  %rax, -16(%rbp)
35  movq  -16(%rbp), %rax
36  addq  $8, %rax
37  movl  $.L.str.2, %esi
38  movq  %rax, %rdi
39  callq strcpy
40  movq  -16(%rbp), %rcx
41  addq  $264, %rcx          # imm = 0x108
42  movl  $.L.str.3, %esi
43  movq  %rcx, %rdi
44  movq  %rax, -48(%rbp)     # 8-byte Spill
45  callq strcpy
46  movq  -16(%rbp), %rcx
47  movq  $783, 520(%rcx)     # imm = 0x30F
48  movl  $528, %edi          # imm = 0x210

```

```

49  movq  %rax, -56(%rbp)          # 8-byte Spill
50  callq malloc
51  movq  %rax, -24(%rbp)
52  movq  -24(%rbp), %rax
53  addq  $8, %rax
54  movl  $.L.str.4, %esi
55  movq  %rax, %rdi
56  callq strcpy
57  movq  -24(%rbp), %rcx
58  addq  $264, %rcx              # imm = 0x108
59  movl  $.L.str.5, %esi
60  movq  %rcx, %rdi
61  movq  %rax, -64(%rbp)        # 8-byte Spill
62  callq strcpy
63  movq  -24(%rbp), %rcx
64  movq  $2, 520(%rcx)
65  movq  -16(%rbp), %rcx
66  movq  -8(%rbp), %rdx
67  movq  %rcx, (%rdx)
68  movq  -24(%rbp), %rcx
69  movq  -16(%rbp), %rdx
70  movq  %rcx, (%rdx)
71  movq  -24(%rbp), %rcx
72  movq  $0, (%rcx)
73  movq  -8(%rbp), %rcx
74  movq  %rax, -72(%rbp)        # 8-byte Spill
75  movq  %rcx, %rax
76  addq  $80, %rsp
77  popq  %rbp
78  .cfi_def_cfa %rsp, 8
79  retq
80 .Lfunc_end0:
81  .size setup_users, .Lfunc_end0-setup_users
82  .cfi_endproc
83                                     # -- End function
84  .globl print_users              # -- Begin function print_users
85  .p2align 4, 0x90
86  .type print_users,@function
87 print_users:                    # @print_users

```

```

88  .cfi_startproc
89  # %bb.0:
90  pushq %rbp
91  .cfi_def_cfa_offset 16
92  .cfi_offset %rbp, -16
93  movq  %rsp, %rbp
94  .cfi_def_cfa_register %rbp
95  subq  $16, %rsp
96  movq  %rdi, -8(%rbp)
97  movabsq $.L.str.6, %rdi
98  movb  $0, %al
99  callq printf
100  movq  $0, -16(%rbp)
101  .LBB1_1:                                # =>This Inner Loop Header:
        Depth=1
102  cmpq  $0, -8(%rbp)
103  je    .LBB1_3
104  # %bb.2:                                #   in Loop: Header=BB1_1
        Depth=1
105  movq  -16(%rbp), %rax
106  addq  $1, %rax
107  movq  %rax, -16(%rbp)
108  movq  -8(%rbp), %rcx
109  addq  $8, %rcx
110  movabsq $.L.str.7, %rdi
111  movq  %rax, %rsi
112  movq  %rcx, %rdx
113  movb  $0, %al
114  callq printf
115  movq  -8(%rbp), %rcx
116  movq  (%rcx), %rcx
117  movq  %rcx, -8(%rbp)
118  jmp   .LBB1_1
119  .LBB1_3:
120  movabsq $.L.str.8, %rdi
121  movb  $0, %al
122  callq printf
123  addq  $16, %rsp
124  popq  %rbp

```

```

125     .cfi_def_cfa %rsp, 8
126     retq
127 .Lfunc_end1:
128     .size print_users, .Lfunc_end1-print_users
129     .cfi_endproc
130
131                                     # -- End function
132     .globl  getUser                  # -- Begin function getUser
133     .p2align 4, 0x90
134     .type  getUser,@function
135 getUser:                            # @getUser
136     .cfi_startproc
137 # %bb.0:
138     pushq %rbp
139     .cfi_def_cfa_offset 16
140     .cfi_offset %rbp, -16
141     movq  %rsp, %rbp
142     .cfi_def_cfa_register %rbp
143     subq  $32, %rsp
144     movq  %rdi, -16(%rbp)
145     movq  %rsi, -24(%rbp)
146 .LBB2_1:                            # =>This Inner Loop Header:
147     Depth=1
148     cmpq  $0, -16(%rbp)
149     je    .LBB2_5
150 # %bb.2:                            # in Loop: Header=BB2_1
151     Depth=1
152     movq  -16(%rbp), %rax
153     addq  $8, %rax
154     movq  -24(%rbp), %rsi
155     movq  %rax, %rdi
156     callq strcmp
157     cmpl  $0, %eax
158     jne   .LBB2_4
159 # %bb.3:
160     movq  -16(%rbp), %rax
161     movq  %rax, -8(%rbp)
162     jmp   .LBB2_6
163 .LBB2_4:                            # in Loop: Header=BB2_1
164     Depth=1

```

```

161  movq  -16(%rbp), %rax
162  movq  (%rax), %rax
163  movq  %rax, -16(%rbp)
164  jmp   .LBB2_1
165 .LBB2_5:
166  movq  $0, -8(%rbp)
167 .LBB2_6:
168  movq  -8(%rbp), %rax
169  addq  $32, %rsp
170  popq  %rbp
171  .cfi_def_cfa %rsp, 8
172  retq
173 .Lfunc_end2:
174  .size  getUser, .Lfunc_end2-getUser
175  .cfi_endproc
176
177                                     # -- End function
178  .globl  main                                     # -- Begin function main
179  .p2align 4, 0x90
180  .type  main,@function
181
182                                     # @main
183  main:
184  .cfi_startproc
185  # %bb.0:
186  pushq %rbp
187  .cfi_def_cfa_offset 16
188  .cfi_offset %rbp, -16
189  movq  %rsp, %rbp
190  .cfi_def_cfa_register %rbp
191  subq  $576, %rsp                                # imm = 0x240
192  movl  $0, -4(%rbp)
193  callq setup_users
194  movq  %rax, -16(%rbp)
195  movabsq $.L.str.9, %rdi
196  movb  $0, %al
197  callq printf
198  movabsq $.L.str.10, %rdi
199  movl  %eax, -548(%rbp)                          # 4-byte Spill
200  movb  $0, %al
201  callq printf
202  leaq  -272(%rbp), %rsi

```

```

200  movabsq $.L.str.11, %rdi
201  movl    %eax, -552(%rbp)          # 4-byte Spill
202  movb    $0, %al
203  callq   __isoc99_scanf
204  leaq    -272(%rbp), %rsi
205  movq    -16(%rbp), %rdi
206  movl    %eax, -556(%rbp)          # 4-byte Spill
207  callq   getUser
208  movq    %rax, -280(%rbp)
209  cmpq    $0, -280(%rbp)
210  jne     .LBB3_2
211 # %bb.1:
212  leaq    -272(%rbp), %rsi
213  movabsq $.L.str.12, %rdi
214  movb    $0, %al
215  callq   printf
216  movl    $0, -4(%rbp)
217  jmp     .LBB3_5
218 .LBB3_2:
219  movabsq $.L.str.13, %rdi
220  movb    $0, %al
221  callq   printf
222  leaq    -544(%rbp), %rsi
223  movabsq $.L.str.11, %rdi
224  movl    %eax, -560(%rbp)          # 4-byte Spill
225  movb    $0, %al
226  callq   __isoc99_scanf
227  leaq    -544(%rbp), %rsi
228  movq    -280(%rbp), %rcx
229  addq    $264, %rcx                # imm = 0x108
230  movq    %rcx, %rdi
231  movl    %eax, -564(%rbp)          # 4-byte Spill
232  callq   strcmp
233  cmpl    $0, %eax
234  je      .LBB3_4
235 # %bb.3:
236  movabsq $.L.str.14, %rdi
237  movb    $0, %al
238  callq   printf

```



```

239     movl    $0, -4(%rbp)
240     jmp     .LBB3_5
241 .LBB3_4:
242     movq    -280(%rbp), %rax
243     addq    $8, %rax
244     movabsq $.L.str.15, %rdi
245     movq    %rax, %rsi
246     movb    $0, %al
247     callq   printf
248     movabsq $.L.str.8, %rdi
249     movl    %eax, -568(%rbp)          # 4-byte Spill
250     movb    $0, %al
251     callq   printf
252     movq    -280(%rbp), %rcx
253     addq    $8, %rcx
254     movabsq $.L.str.16, %rdi
255     movq    %rcx, %rsi
256     movl    %eax, -572(%rbp)          # 4-byte Spill
257     movb    $0, %al
258     callq   printf
259     movq    -280(%rbp), %rcx
260     movq    520(%rcx), %rsi
261     movabsq $.L.str.17, %rdi
262     movl    %eax, -576(%rbp)          # 4-byte Spill
263     movb    $0, %al
264     callq   printf
265 .LBB3_5:
266     movl    -4(%rbp), %eax
267     addq    $576, %rsp                # imm = 0x240
268     popq    %rbp
269     .cfi_def_cfa %rsp, 8
270     retq
271 .Lfunc_end3:
272     .size   main, .Lfunc_end3-main
273     .cfi_endproc
274                                     # -- End function
275     .type   .L.str,@object           # @.str
276     .section .rodata.str1.1,"aMS",@progbits,1
277 .L.str:

```

```

278 .asciz "admin"
279 .size .L.str, 6
280
281 .type .L.str.1,@object      # @.str.1
282 .L.str.1:
283 .asciz "4dm1n__4eva"
284 .size .L.str.1, 12
285
286 .type .L.str.2,@object      # @.str.2
287 .L.str.2:
288 .asciz "alice"
289 .size .L.str.2, 6
290
291 .type .L.str.3,@object      # @.str.3
292 .L.str.3:
293 .asciz "!alice12!_veuje@@hak"
294 .size .L.str.3, 21
295
296 .type .L.str.4,@object      # @.str.4
297 .L.str.4:
298 .asciz "abdul"
299 .size .L.str.4, 6
300
301 .type .L.str.5,@object      # @.str.5
302 .L.str.5:
303 .asciz "passw0rd123"
304 .size .L.str.5, 12
305
306 .type .L.str.6,@object      # @.str.6
307 .L.str.6:
308 .asciz "--- USERS ---\n"
309 .size .L.str.6, 15
310
311 .type .L.str.7,@object      # @.str.7
312 .L.str.7:
313 .asciz " %02ld. %s\n"
314 .size .L.str.7, 12
315
316 .type .L.str.8,@object      # @.str.8

```

```

317 .L.str.8:
318     .asciz  "\n"
319     .size  .L.str.8, 2
320
321     .type  .L.str.9,@object      # @.str.9
322 .L.str.9:
323     .asciz  "Welcome to BigBank Australia!\n"
324     .size  .L.str.9, 31
325
326     .type  .L.str.10,@object     # @.str.10
327 .L.str.10:
328     .asciz  "Username: "
329     .size  .L.str.10, 11
330
331     .type  .L.str.11,@object     # @.str.11
332 .L.str.11:
333     .asciz  "%255s"
334     .size  .L.str.11, 6
335
336     .type  .L.str.12,@object     # @.str.12
337 .L.str.12:
338     .asciz  "User < %s > does not exist.\n"
339     .size  .L.str.12, 29
340
341     .type  .L.str.13,@object     # @.str.13
342 .L.str.13:
343     .asciz  "Password: "
344     .size  .L.str.13, 11
345
346     .type  .L.str.14,@object     # @.str.14
347 .L.str.14:
348     .asciz  "ERROR: incorrect password\n"
349     .size  .L.str.14, 27
350
351     .type  .L.str.15,@object     # @.str.15
352 .L.str.15:
353     .asciz  "Logged in as < %s >!\n"
354     .size  .L.str.15, 22
355

```

```

356  .type .L.str.16,@object      # @.str.16
357  .L.str.16:
358  .asciz  "Welcome, %s!\n"
359  .size .L.str.16, 14
360
361  .type .L.str.17,@object      # @.str.17
362  .L.str.17:
363  .asciz  "Your balance: $%ld\n"
364  .size .L.str.17, 20
365
366  .ident  "clang version 10.0.0-4ubuntu1 "
367  .section ".note.GNU-stack","",@progbits
368  .addrsig
369  .addrsig_sym setup_users
370  .addrsig_sym malloc
371  .addrsig_sym strcpy
372  .addrsig_sym printf
373  .addrsig_sym getUser
374  .addrsig_sym strcmp
375  .addrsig_sym __isoc99_scanf

```

F.12 password-O3.s

```

1  .text
2  .file "password.c"
3  .globl setup_users          # -- Begin function setup_users
4  .p2align 4, 0x90
5  .type setup_users,@function
6  setup_users:                # @setup_users
7  .cfi_startproc
8  # %bb.0:
9  pushq %r14
10 .cfi_def_cfa_offset 16
11 pushq %rbx
12 .cfi_def_cfa_offset 24
13 pushq %rax
14 .cfi_def_cfa_offset 32
15 .cfi_offset %rbx, -24

```

```

16  .cfi_offset %r14, -16
17  movl  $528, %edi          # imm = 0x210
18  callq malloc
19  movq  %rax, %r14
20  movl  $1768776801, 8(%rax) # imm = 0x696D6461
21  movw  $110, 12(%rax)
22  movabsq $3773839939640058932, %rax # imm = 0x345F5F6E316D6434
23  movq  %rax, 264(%r14)
24  movl  $6387301, 272(%r14)  # imm = 0x617665
25  movq  $1000000, 520(%r14)  # imm = 0xF4240
26  movl  $528, %edi          # imm = 0x210
27  callq malloc
28  movq  %rax, %rbx
29  movl  $1667853409, 8(%rax)  # imm = 0x63696C61
30  movw  $101, 12(%rax)
31  movabsq $30224922890495338, %rax # imm = 0x6B61684040656A
32  movq  %rax, 277(%rbx)
33  movups .L.str.3(%rip), %xmm0
34  movups %xmm0, 264(%rbx)
35  movq  $783, 520(%rbx)      # imm = 0x30F
36  movl  $528, %edi          # imm = 0x210
37  callq malloc
38  movl  $1969513057, 8(%rax)  # imm = 0x75646261
39  movw  $108, 12(%rax)
40  movabsq $7237900840733991280, %rcx # imm = 0x6472307773736170
41  movq  %rcx, 264(%rax)
42  movl  $3355185, 272(%rax)  # imm = 0x333231
43  movq  $2, 520(%rax)
44  movq  %rbx, (%r14)
45  movq  %rax, (%rbx)
46  movq  $0, (%rax)
47  movq  %r14, %rax
48  addq  $8, %rsp
49  .cfi_def_cfa_offset 24
50  popq  %rbx
51  .cfi_def_cfa_offset 16
52  popq  %r14
53  .cfi_def_cfa_offset 8
54  retq

```

```

55 .Lfunc_end0:
56     .size setup_users, .Lfunc_end0-setup_users
57     .cfi_endproc
58
59     # -- End function
60     .globl print_users          # -- Begin function print_users
61     .p2align 4, 0x90
62     .type print_users,@function
63 print_users:                   # @print_users
64     .cfi_startproc
65 # %bb.0:
66     pushq %r14
67     .cfi_def_cfa_offset 16
68     pushq %rbx
69     .cfi_def_cfa_offset 24
70     pushq %rax
71     .cfi_def_cfa_offset 32
72     .cfi_offset %rbx, -24
73     .cfi_offset %r14, -16
74     movq %rdi, %r14
75     movl $.Lstr, %edi
76     callq puts
77     testq %r14, %r14
78     je .LBB1_3
79 # %bb.1:
80     movl $1, %ebx
81     .p2align 4, 0x90
82 .LBB1_2:                      # =>This Inner Loop Header:
83     Depth=1
84     leaq 8(%r14), %rdx
85     movl $.L.str.7, %edi
86     movq %rbx, %rsi
87     xorl %eax, %eax
88     callq printf
89     movq (%r14), %r14
90     addq $1, %rbx
91     testq %r14, %r14
92     jne .LBB1_2
93 .LBB1_3:
94     movl $10, %edi

```

```

93     addq    $8, %rsp
94     .cfi_def_cfa_offset 24
95     popq    %rbx
96     .cfi_def_cfa_offset 16
97     popq    %r14
98     .cfi_def_cfa_offset 8
99     jmp     putchar                # TAILCALL
100 .Lfunc_end1:
101     .size   print_users, .Lfunc_end1-print_users
102     .cfi_endproc
103
104                                     # -- End function
105     .globl  getUser                # -- Begin function getUser
106     .p2align 4, 0x90
107     .type   getUser,@function
108 getUser:                                # @getUser
109     .cfi_startproc
110 # %bb.0:
111     pushq   %r14
112     .cfi_def_cfa_offset 16
113     pushq   %rbx
114     .cfi_def_cfa_offset 24
115     pushq   %rax
116     .cfi_def_cfa_offset 32
117     .cfi_offset %rbx, -24
118     .cfi_offset %r14, -16
119     testq   %rdi, %rdi
120     je      .LBB2_4
121 # %bb.1:
122     movq    %rsi, %r14
123     movq    %rdi, %rbx
124     .p2align 4, 0x90
125 .LBB2_2:                                # =>This Inner Loop Header:
126     Depth=1
127     leaq    8(%rbx), %rdi
128     movq    %r14, %rsi
129     callq   strcmp
130     testl   %eax, %eax
131     je      .LBB2_5
132 # %bb.3:                                # in Loop: Header=BB2_2

```

```

    Depth=1
131  movq  (%rbx), %rbx
132  testq %rbx, %rbx
133  jne  .LBB2_2
134  .LBB2_4:
135  xorl  %ebx, %ebx
136  .LBB2_5:
137  movq  %rbx, %rax
138  addq  $8, %rsp
139  .cfi_def_cfa_offset 24
140  popq  %rbx
141  .cfi_def_cfa_offset 16
142  popq  %r14
143  .cfi_def_cfa_offset 8
144  retq
145  .Lfunc_end2:
146  .size  getUser, .Lfunc_end2-getUser
147  .cfi_endproc
148
149  .globl  main                # -- End function
150  .p2align 4, 0x90           # -- Begin function main
151  .type  main,@function
152  main:                      # @main
153  .cfi_startproc
154  # %bb.0:
155  pushq %r15
156  .cfi_def_cfa_offset 16
157  pushq %r14
158  .cfi_def_cfa_offset 24
159  pushq %rbx
160  .cfi_def_cfa_offset 32
161  subq  $512, %rsp           # imm = 0x200
162  .cfi_def_cfa_offset 544
163  .cfi_offset %rbx, -32
164  .cfi_offset %r14, -24
165  .cfi_offset %r15, -16
166  movl  $528, %edi          # imm = 0x210
167  callq malloc
168  movq  %rax, %rbx

```



```

169  movl    $1768776801, 8(%rax)      # imm = 0x696D6461
170  movw    $110, 12(%rax)
171  movabsq $3773839939640058932, %rax # imm = 0x345F5F6E316D6434
172  movq    %rax, 264(%rbx)
173  movl    $6387301, 272(%rbx)      # imm = 0x617665
174  movq    $1000000, 520(%rbx)      # imm = 0xF4240
175  movl    $528, %edi               # imm = 0x210
176  callq   malloc
177  movq    %rax, %r14
178  movl    $1667853409, 8(%rax)     # imm = 0x63696C61
179  movw    $101, 12(%rax)
180  movabsq $30224922890495338, %rax # imm = 0x6B61684040656A
181  movq    %rax, 277(%r14)
182  movups   .L.str.3(%rip), %xmm0
183  movups   %xmm0, 264(%r14)
184  movq    $783, 520(%r14)          # imm = 0x30F
185  movl    $528, %edi               # imm = 0x210
186  callq   malloc
187  movl    $1969513057, 8(%rax)     # imm = 0x75646261
188  movw    $108, 12(%rax)
189  movabsq $7237900840733991280, %rcx # imm = 0x6472307773736170
190  movq    %rcx, 264(%rax)
191  movl    $3355185, 272(%rax)      # imm = 0x333231
192  movq    $2, 520(%rax)
193  movq    %r14, (%rbx)
194  movq    %rax, (%r14)
195  movq    $0, (%rax)
196  movl    $.Lstr.18, %edi
197  callq   puts
198  movl    $.L.str.10, %edi
199  xorl    %eax, %eax
200  callq   printf
201  movq    %rsp, %rsi
202  movl    $.L.str.11, %edi
203  xorl    %eax, %eax
204  callq   __isoc99_scanf
205  testq   %rbx, %rbx
206  je      .LBB3_4
207  # %bb.1:

```

```

208  movq  %rsp, %r15
209  .p2align 4, 0x90
210  .LBB3_2:                                # =>This Inner Loop Header:
        Depth=1
211  leaq  8(%rbx), %r14
212  movq  %r14, %rdi
213  movq  %r15, %rsi
214  callq strcmp
215  testl %eax, %eax
216  je    .LBB3_5
217  # %bb.3:                                #   in Loop: Header=BB3_2
        Depth=1
218  movq  (%rbx), %rbx
219  testq %rbx, %rbx
220  jne   .LBB3_2
221  .LBB3_4:
222  movq  %rsp, %rsi
223  movl  $.L.str.12, %edi
224  .LBB3_8:
225  xorl  %eax, %eax
226  callq printf
227  jmp   .LBB3_9
228  .LBB3_5:
229  movl  $.L.str.13, %edi
230  xorl  %eax, %eax
231  callq printf
232  leaq  256(%rsp), %r15
233  movl  $.L.str.11, %edi
234  movq  %r15, %rsi
235  xorl  %eax, %eax
236  callq __isoc99_scanf
237  leaq  264(%rbx), %rdi
238  movq  %r15, %rsi
239  callq strcmp
240  testl %eax, %eax
241  je    .LBB3_7
242  # %bb.6:
243  movl  $.Lstr.19, %edi
244  callq puts

```

```

245 .LBB3_9:
246     xorl    %eax, %eax
247     addq    $512, %rsp                # imm = 0x200
248     .cfi_def_cfa_offset 32
249     popq    %rbx
250     .cfi_def_cfa_offset 24
251     popq    %r14
252     .cfi_def_cfa_offset 16
253     popq    %r15
254     .cfi_def_cfa_offset 8
255     retq
256 .LBB3_7:
257     .cfi_def_cfa_offset 544
258     movl    $.L.str.15, %edi
259     movq    %r14, %rsi
260     xorl    %eax, %eax
261     callq   printf
262     movl    $10, %edi
263     callq   putchar
264     movl    $.L.str.16, %edi
265     movq    %r14, %rsi
266     xorl    %eax, %eax
267     callq   printf
268     movq    520(%rbx), %rsi
269     movl    $.L.str.17, %edi
270     jmp     .LBB3_8
271 .Lfunc_end3:
272     .size   main, .Lfunc_end3-main
273     .cfi_endproc
274
275                                     # -- End function
276     .type   .L.str,@object           # @.str
277     .section .rodata.str1.1,"aMS",@progbits,1
278 .L.str:
279     .asciz  "admin"
280     .size   .L.str, 6
281
282     .type   .L.str.1,@object         # @.str.1
283 .L.str.1:
284     .asciz  "4dm1n__4eva"

```

```

284     .size .L.str.1, 12
285
286     .type .L.str.2,@object          # @.str.2
287 .L.str.2:
288     .asciz  "alice"
289     .size .L.str.2, 6
290
291     .type .L.str.3,@object          # @.str.3
292 .L.str.3:
293     .asciz  "!alice12!_veuje@@hak"
294     .size .L.str.3, 21
295
296     .type .L.str.4,@object          # @.str.4
297 .L.str.4:
298     .asciz  "abdul"
299     .size .L.str.4, 6
300
301     .type .L.str.5,@object          # @.str.5
302 .L.str.5:
303     .asciz  "passw0rd123"
304     .size .L.str.5, 12
305
306     .type .L.str.7,@object          # @.str.7
307 .L.str.7:
308     .asciz  " %02ld. %s\n"
309     .size .L.str.7, 12
310
311     .type .L.str.10,@object         # @.str.10
312 .L.str.10:
313     .asciz  "Username: "
314     .size .L.str.10, 11
315
316     .type .L.str.11,@object         # @.str.11
317 .L.str.11:
318     .asciz  "%255s"
319     .size .L.str.11, 6
320
321     .type .L.str.12,@object         # @.str.12
322 .L.str.12:

```

```

323 .asciz "User < %s > does not exist.\n"
324 .size .L.str.12, 29
325
326 .type .L.str.13,@object      # @.str.13
327 .L.str.13:
328 .asciz "Password: "
329 .size .L.str.13, 11
330
331 .type .L.str.15,@object      # @.str.15
332 .L.str.15:
333 .asciz "Logged in as < %s >!\n"
334 .size .L.str.15, 22
335
336 .type .L.str.16,@object      # @.str.16
337 .L.str.16:
338 .asciz "Welcome, %s!\n"
339 .size .L.str.16, 14
340
341 .type .L.str.17,@object      # @.str.17
342 .L.str.17:
343 .asciz "Your balance: $%ld\n"
344 .size .L.str.17, 20
345
346 .type .Lstr,@object          # @str
347 .Lstr:
348 .asciz "--- USERS ---"
349 .size .Lstr, 14
350
351 .type .Lstr.18,@object       # @str.18
352 .Lstr.18:
353 .asciz "Welcome to BigBank Australia!"
354 .size .Lstr.18, 30
355
356 .type .Lstr.19,@object       # @str.19
357 .Lstr.19:
358 .asciz "ERROR: incorrect password"
359 .size .Lstr.19, 26
360
361 .ident "clang version 10.0.0-4ubuntu1 "

```

```

362 .section ".note.GNU-stack","",@progbits
363 .addrsig

```

F.13 deadStoreElimination-O0.s

```

1  .text
2  .file "deadStoreElimination.c"
3  .globl deadStore          # -- Begin function deadStore
4  .p2align 4, 0x90
5  .type deadStore,@function
6 deadStore:                # @deadStore
7  .cfi_startproc
8 # %bb.0:
9  pushq %rbp
10 .cfi_def_cfa_offset 16
11 .cfi_offset %rbp, -16
12 movq %rsp, %rbp
13 .cfi_def_cfa_register %rbp
14 movl %edi, -4(%rbp)
15 movl %esi, -8(%rbp)
16 movl $43981, -12(%rbp)    # imm = 0xABCD
17 movl $0, -16(%rbp)
18 .LBB0_1:                  # =>This Inner Loop Header:
19     Depth=1
20     movl -4(%rbp), %eax
21     cmpl -8(%rbp), %eax
22     jle .LBB0_3
23 # %bb.2:                  # in Loop: Header=BB0_1
24     Depth=1
25     movl -12(%rbp), %eax
26     addl -16(%rbp), %eax
27     movl %eax, -16(%rbp)
28     movl -4(%rbp), %eax
29     addl $-1, %eax
30     movl %eax, -4(%rbp)
31     jmp .LBB0_1
32 .LBB0_3:
33     movl $0, -12(%rbp)

```

```

32  movl    -4(%rbp), %eax
33  addl    -8(%rbp), %eax
34  popq    %rbp
35  .cfi_def_cfa %rsp, 8
36  retq
37 .Lfunc_end0:
38  .size   deadStore, .Lfunc_end0-deadStore
39  .cfi_endproc
40
41                                     # -- End function
42 .globl   main                       # -- Begin function main
43 .p2align 4, 0x90
44 .type   main,@function
45 main:                                     # @main
46 .cfi_startproc
47 # %bb.0:
48 pushq   %rbp
49 .cfi_def_cfa_offset 16
50 .cfi_offset %rbp, -16
51 movq    %rsp, %rbp
52 .cfi_def_cfa_register %rbp
53 subq    $32, %rsp
54 movl    %edi, -4(%rbp)
55 movq    %rsi, -16(%rbp)
56 movl    -4(%rbp), %edi
57 movl    $2, %esi
58 callq   deadStore
59 xorl    %ecx, %ecx
60 movl    %eax, -20(%rbp)           # 4-byte Spill
61 movl    %ecx, %eax
62 addq    $32, %rsp
63 popq    %rbp
64 .cfi_def_cfa %rsp, 8
65 retq
66 .Lfunc_end1:
67 .size   main, .Lfunc_end1-main
68 .cfi_endproc
69
70                                     # -- End function
71 .ident   "clang version 10.0.0-4ubuntu1 "
72 .section ".note.GNU-stack","",@progbits

```

```

71 .addrsig
72 .addrsig_sym deadStore

```

F.14 deadStoreElimination-O3.s

```

1  .text
2  .file "deadStoreElimination.c"
3  .globl  deadStore          # -- Begin function deadStore
4  .p2align 4, 0x90
5  .type  deadStore,@function
6 deadStore:                  # @deadStore
7  .cfi_startproc
8 # %bb.0:
9
10                             # kill: def $esi killed $esi
11                             def $rsi
12
10                             # kill: def $edi killed $edi
11                             def $rdi
12
11  cmpl  %edi, %esi
12  cmovlel %esi, %edi
13  leal  (%rdi,%rsi), %eax
14  retq
15 .Lfunc_end0:
16  .size deadStore, .Lfunc_end0-deadStore
17  .cfi_endproc
18
19                             # -- End function
20
19  .globl  main              # -- Begin function main
20  .p2align 4, 0x90
21  .type  main,@function
22 main:                      # @main
23  .cfi_startproc
24 # %bb.0:
25  xorl  %eax, %eax
26  retq
27 .Lfunc_end1:
28  .size main, .Lfunc_end1-main
29  .cfi_endproc
30
31                             # -- End function
32
31  .ident  "clang version 10.0.0-4ubuntu1 "

```



```

32 .section ".note.GNU-stack","",@progbits
33 .addrsig

```

F.15 pread-O0.s

```

1  .text
2  .file "pread.c"
3  .globl  main                # -- Begin function main
4  .p2align 4, 0x90
5  .type main,@function
6 main:                        # @main
7  .cfi_startproc
8 # %bb.0:
9  pushq %rbp
10 .cfi_def_cfa_offset 16
11 .cfi_offset %rbp, -16
12 movq %rsp, %rbp
13 .cfi_def_cfa_register %rbp
14 movl $0, -4(%rbp)
15 movl $0, -8(%rbp)
16 movl $0, -12(%rbp)
17 .LBB0_1:                    # =>This Loop Header: Depth=1
18                                #      Child Loop BB0_2 Depth 2
19                                #      Child Loop BB0_3 Depth
20                                3
21 jmp .LBB0_2
22 .LBB0_2:                    #      Parent Loop BB0_1 Depth=1
23                                # => This Loop Header: Depth=2
24                                #      Child Loop BB0_3 Depth
25                                3
26 jmp .LBB0_3
27 .LBB0_3:                    #      Parent Loop BB0_1 Depth=1
28                                #      Parent Loop BB0_2 Depth=2
29                                # => This Inner Loop
30                                Header: Depth=3
31 movl z, %eax
32 movl %eax, -8(%rbp)
33 # %bb.4:                    #      in Loop: Header=BB0_3

```

```

    Depth=3
31  movl    -8(%rbp), %eax
32  cltd
33  movl    $2, %ecx
34  idivl   %ecx
35  cmpl    $0, %edx
36  jne     .LBB0_3
37 # %bb.5:                                #   in Loop: Header=BB0_2
    Depth=2
38  movl    x, %eax
39  movl    %eax, -12(%rbp)
40 # %bb.6:                                #   in Loop: Header=BB0_2
    Depth=2
41  movl    z, %eax
42  cmpl    -8(%rbp), %eax
43  jne     .LBB0_2
44 # %bb.7:                                #   in Loop: Header=BB0_1
    Depth=1
45  jmp     .LBB0_1
46 .Lfunc_end0:
47  .size   main, .Lfunc_end0-main
48  .cfi_endproc
49
                                     # -- End function
50  .type   z,@object                  # @z
51  .comm   z,4,4
52  .type   x,@object                  # @x
53  .comm   x,4,4
54  .ident   "clang version 10.0.0-4ubuntu1 "
55  .section ".note.GNU-stack","",@progbits
56  .addrsig
57  .addrsig_sym z
58  .addrsig_sym x

```

F.16 pread-O3.s

```

1  .text
2  .file   "pread.c"
3  .globl  main                          # -- Begin function main

```

```

4  .p2align 4, 0x90
5  .type main,@function
6  main:                                # @main
7  .cfi_startproc
8  # %bb.0:
9  .p2align 4, 0x90
10 .LBB0_1:                             # =>This Inner Loop Header:
    Depth=1
11  movl z(%rip), %eax
12  testb $1, %al
13  jne .LBB0_1
14 # %bb.2:                             # in Loop: Header=BB0_1
    Depth=1
15  movl x(%rip), %eax
16  movl z(%rip), %eax
17  jmp .LBB0_1
18 .Lfunc_end0:
19  .size main, .Lfunc_end0-main
20  .cfi_endproc
21                                     # -- End function
22  .type z,@object                     # @z
23  .comm z,4,4
24  .type x,@object                     # @x
25  .comm x,4,4
26  .ident "clang version 10.0.0-4ubuntu1 "
27  .section ".note.GNU-stack","",@progbits
28  .addrsig
29  .addrsig_sym z
30  .addrsig_sym x

```