ALEX HEYMAN (they/them)

Legal name: Andrew Heyman abheyman23@sbcglobal.net http://www.alexheyman.org/ GitHub: AlexHeyman

LinkedIn: /in/alex-heyman-94336a143/

Graduate student at York University

Education

York University
2021-present
Lassonde School of Engineering
Master of Sciences in Computer Science
Vector Scholarship in Artificial Intelligence (2021-22)
Lassonde Graduate Entrance Scholarship (2021)

University of Toronto (U of T)

2017-2021

Faculty of Arts & Science

Specialist in Computer Science with Focus in AI, Major in Cognitive Science, Minor in Philosophy Innis College

President's Scholar of Excellence

Innis College Exceptional Achievement Award (2019)

Innis College Alumni Association Scholarship (2020)

Cumulative GPA: 3.71 out of 4.00

University of Chicago Laboratory Schools (UCLS) 9th through 12th grade, 2013-2017

National Merit Finalist

Cumulative GPA: 3.967 out of 4.000

Skills

General computer programming

- 8+ years of experience
- High familiarity with Java, Python
- Moderate familiarity with C, Lua, JavaScript
- Some familiarity with C++

Machine learning

- U of T CSC311, CSC412, CSC413
- Experience with TensorFlow and scikit-learn

Video game design and programming

• 10+ years of amateur experience

Web design, including use of HTML, CSS, and JavaScript

Mathematics up through linear algebra (U of T MAT223 & MAT224) and multivariable calculus (U of T MAT237)

Symbolic logic (University of Chicago PHIL20100, U of T CSC240)

Publications

"Information Utilitarianism"

Journal of the University of Toronto Centre for Ethics [2021 C4eJ 33]

https://c4ejournal.net/2021/07/23/ethics-intersections-reflections-c4e-undergraduate-research-conference-2021-c4ej-33/

Selected projects

Population-based training of neural networks for TensorFlow (research with Prof. Jimmy Ba) Link: https://github.com/AlexHeyman/PopulationBasedTraining University 2nd year

Cell2D – Java 2D game development library Website: http://www.cell2d.org/ Began 12th grade, development ongoing

Echo – short puzzle-platforming video game made in 38 hours Website: http://alexheyman.itch.io/echo University 1st year

Activities

Undergraduate Fellow at the U of T Centre for Ethics – University 4th year

Politics section editor at the UC Gargoyle student newspaper – University 4th year

Office hour holder at the U of T Cognitive Science and Artificial Intelligence Students' Association – University $2^{nd} - 4^{th}$ year

Member of the U of T Ethics Club – University $2^{nd} - 3^{rd}$ year

Member of the U of T Machine Intelligence Student Team – University 1st year