# Installing SW4 version 1.1

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October 16, 2014

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## 1 Introduction

The sole purpose of this document is to describe the installation process of the seismic wave propagation code SW4. A comprehensive user's guide of this code is provided in the report by Petersson and Sjogreen [1].

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## 2 Compilers and third party libraries

Before you can build SW4 on your system, you must have

- 1. the lapack and blas libraries. These libraries provide basic linear algebra functionality and are pre-installed on many machines;
- 2. a MPI-2 library. This library provides support for message passing on parallel machines. Examples of open source implementations include Mpich-2 and OpenMPI. Note that the MPI-2 library must be installed even if you are only building SW4 for a single core system.

To avoid incompatibility issues and linking problems, we recommend using the same compiler for the libraries as for SW4.

For a complete installation that supports projections from the Proj.4 library and material models from an e-tree database, you need to download and install three additional libraries:

- The Proj.4 library, http://trac.osgeo.org/proj
- The Euclid e-tree library, http://www-2.cs.cmu.edu/ euclid
- The cencalvm library, http://earthquake.usgs.gov/data/3dgeologic/cencalvm\_doc/index.html

These libraries need to be installed under the same directory, such that each library installs its files in the lib and include sub-directories. See Section 6 for details.

Mac computers We recommend using the MacPorts package manager for installing the required compilers and libraries. Simply go to www.macports.org, and install macports on your system. With that in place, you can use the port command as follows

```
shell> sudo port install gcc48
shell> sudo port select --set gcc mp-gcc48
shell> sudo port install openmpi +gcc48
shell> sudo port select --set mpi openmpi-gcc48-fortran
```

Here, gcc48 refers to version 4.8 of the Gnu compiler suite. Compiler versions are bound to change in the future, so the above commands will need to be modified accordingly. Before starting, make sure you install a version of gcc that is compatible with the MPI library package. The above example installs the openmpi package with the gcc48 variant, which includes a compatible Fortran compiler. Alternatively, you can use the mpich2 package. Note that the port select commands are used to create shortcuts to the compilers and MPI environment. By using the above setup, the Gnu compilers can be accessed with gcc and gfortran commands, and the MPI compilers and execution environment are called mpicxx, mpif77, and mpirun, respectively.

The lapack and blas libraries are preinstalled on recent Macs and can be accessed using the -framework vecLib link option. If that is not available or does not work on your machine, you can download lapack and blas from www.netlib.org.

Linux machines We here give detailed instructions for installing the third part libraries under 64 bit, Fedora Core 18 Linux. Other Linux variants use similar commands for installing software packages, but note that the package manager yum is specific to Fedora Core.

You need to have root privileges to install precompiled packages. Start by opening an xterm and set your user identity to root by the command

```
su -
```

Install the compilers by issuing the commands

```
yum install gcc
yum install gcc-c++
yum install gcc-gfortran
```

You install the mpich2 library and include files with the command

```
yum install mpich2-devel
```

The executables and libraries are installed in /usr/lib64/mpich2/bin and /usr/lib64/mpich2/lib respectively. We suggest that you add /usr/lib64/mpich2/bin to your path. This is done with the command

```
export PATH=${PATH}:/usr/lib64/mpich2/bin
```

if your shell is bash. For tcsh users, the command is

```
setenv PATH ${PATH}:/usr/lib64/mpich2/bin
```

It is convenient to put the path setting command in your startup file, .bashrc or .cshrc., for bash or csh/tcsh respectively.

The blas and lapack libraries are installed with

```
yum install blas
yum install lapack
```

On our system, the libraries were installed in /usr/lib64 as libblas.so.3 and liblapack.so.3. For some unknown reason, the install program does not add links to these files with extension .so, which is necessary for the linker to find them. We must therefore add the links explicitly. If the libraries were installed elsewhere on your system, but you don't know where, you can find them with the following command:

```
find / -name "*blas*" -print
```

After locating the directory where the libraries reside (in this case /usr/lib64), we add links to the libraries with the commands:

```
cd /usr/lib64
ln -s libblas.so.3 libblas.so
ln -s liblapack.so.3 liblapack.so
```

Note that you need to have root privileges for this to work.

## 3 Unpacking the source code tar ball

To unpack the SW4 source code, you place the file sw4-v1.1.tgz in the desired directory and issue the following command:

```
shell> tar xzf sw4-v1.1.tgz
```

As a result a new sub-directory named sw4-v1.1 is created. It contains several files and sub-directories:

- LICENSE.txt License information.
- INSTALL.txt A link to this document.
- README.txt General information about SW4.
- configs Directory containing make configuration files.
- $\operatorname{src} C++$  and Fortran source code of SW4.
- tools Matlab/Octave scripts for post processing and analysis.
- examples Sample input files.
- Makefile Main makefile (don't change this file!).
- CMakeLists.txt CMake configuration file (don't change this file either!).
- wave.txt Text for printing the "SW4 Lives" banner at the end of a successful build.

## 4 Installing SW4 with make

The classical way of building SW4 uses make. We recommend using GNU make, sometimes called gmake. You can check the version of make on you system with the command

```
shell> make -v
```

If you don't have GNU make installed on your system, you can obtain it from www.gnu.org.

We have built SW4 and its supporting libraries on Intel based laptops and desktops running LINUX and OSX. It has also been built on several supercomputers such as the Intel machines cab (at LLNL) and edison (at LBNL), as well as the IBM BGQ machine vulcan at LLNL. We have successfully used the following versions of Gnu, Intel, and IBM compilers:

```
Gnu: g++/gcc/gfortran versions 4.5 to 4.8
Intel: icpc/icc/ifort version 12.1
IBM Blue Gene: xlc++/xlc/xlf version 12.1
```

SW4 uses the message passing interface (MPI) standard (MPI-2 to be specific) for communication on parallel distributed memory machines. Note that the MPI library often includes wrappers for compiling, linking, and running of MPI programs. For example, the mpich2 package includes the mpicxx and mpif77 compilers, as well as the mpirun script. We highly recommend using these programs for compiling, linking, and running SW4.

#### 4.1 Basic compilation and linking of SW4

The best way of getting started is to first build SW4 without the proj.4 and cencalvm libraries. This process should be very straight forward and the resulting SW4 executable will support all commands except efile and the proj/ellps options in the grid command. If you need to use these options, you can always recompile SW4 after the proj.4 and cencalvm libraries have been installed. See § 6 for details.

The basic build process is controlled by the environmental variables FC, CXX, EXTRA\_FORT\_FLAGS, EXTRA\_CXX\_FLAGS, and EXTRA\_LINK\_FLAGS. These variables should hold the names of the Fortan-77 and C++ compilers, and any extra options that should be passed to the compilers and linker. The easiest way of assigning these variables is by creating a file in the configs directory called make.inc. The Makefile will look for this file and read it if it is available. There are several examples in the configs directory, e.g. make.osx for Macs and make.linux for Linux machines. You should copy one of these files to your own make.inc and edit it as needed.

#### 4.1.1 Mac machines

If you are on a Mac, you could copy the setup from make.osx,

```
shell> cd configs
shell> cp make.osx make.inc
shell> cat make.inc
etree = no
proj = no
FC = mpif77
CXX = mpicxx
EXTRA_FORT_FLAGS =
EXTRA_LINK_FLAGS = -framework vecLib -L/opt/local/lib/gcc48 -lgfortran
```

In this case, the blas and lapack libraries are assumed to be provided by the -framework vecLib option. The libgfortran library is located in the directory /opt/local/lib/gcc48, which is where macports currently installs it.

#### 4.1.2 Linux machines

If you are on a Linux machine, we suggest you copy the configuration options from make.linux,

```
shell> cd configs
shell> cp make.linux make.inc
shell> cat make.inc
FC = gfortran
CXX = mpicxx
EXTRA_LINK_FLAGS = -L/usr/lib64 -llapack -lblas -lgfortran
```

This setup assumes that the blas and lapack libraries are located in the /usr/lib64 directory. In the case of Fedora Core 18, we needed to set the link flag variable to

```
EXTRA_LINK_FLAGS = -W1,-rpath=/usr/lib64/mpich2/lib -llapack -lblas -lgfortran
```

#### 4.1.3 Using make

You build SW4 with the "make" command from the main directory.

```
shell> cd /enter/your/path/sw4-v1.1
shell> make
```

If all goes well, you will see the SW4 Lives banner on your screen after the compilation and linking has completed,

```
(')-.,_,.-,'(')-.,_,.=,'(')-.,_,.=,'('(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,_,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,.=,'(')-.,
```

By default, make builds an optimized sw4 executable. It is located in

#### /enter/your/path/sw4-v1.1/optimize/sw4

You can also build an executable with debugging symbols by adding the debug=yes option to make,

```
shell> cd /enter/your/path/sw4-v1.1
shell> make debug=yes
```

In this case, the executable will be located in

#### /enter/your/path/sw4-v1.1/debug/sw4

It can be convenient to add the corresponding directory to your PATH environment variable. This can be accomplished by modifying your shell configuration file, e.g. ~/.cshrc if you are using C-shell.

### 4.1.4 How do I setup the make.inc file?

The input file for make is

```
sw4-v1.1/Makefile
```

Do not change this Makefile. It should only be necessary to edit your configuration file, that is,

```
/my/path/sw4-v1.1/configs/make.inc
```

Note that you must create this file, for example by copying one of the make.xyz files in the same directory. The make.inc file holds all information that is particular for your system, such as the name of the compilers, the location of the third party libraries, and any extra arguments that should be passed to the compiler or linker. This file also tells make whether or not the cencalvm and proj.4 libraries are available and where they are located.

The following make.inc file includes all configurable options:

```
etree = no
proj = no
SW4ROOT = /Users/petersson1

CXX = mpicxx
FC = mpif77

EXTRA_CXX_FLAGS = -DUSING_MPI
EXTRA_FORT_FLAGS = -fno-underscoring
EXTRA_LINK_FLAGS = -framework vecLib
```

The etree variable should be set to yes or no, to indicate whether or not the cencalvm and related libraries are available. The SW4ROOT variable is only used when etree=yes. The CXX and FC variables should be set to the names of the C++ and Fortran compilers, respectively. Finally, the EXTRA\_CXX\_FLAGS, EXTRA\_FORT\_FLAGS, and EXTRA\_LINK\_FLAGS variables should contain any additional arguments that need to be passed to the C++ compiler, Fortran compiler, or linker, on your system.

## 4.2 Building sw4 with proj.4 and/or effle support

The installation of the proj.4, euclid, and cencalvm libraries is discussed in Section 6. Note that the proj.4 libraray enables the more advanced geographical mapping keywords in the grid command and is also required by the rfile command. To enable the efile command, you have to also install the euclid and cencalvm libraries. Note that the latter two libraries are only needed by the efile command. If you are not planning on using that command, there is no need to install those libraries. This is a change from SW4 version 1.0.

Once you have successfully installed the proj.4, and optionally the euclid and cencalvm libraries, it should be easy to re-configure SW4 to use them. Simply edit your configuration file (make.inc) by adding two lines to the top of the file, setting the etree keyword to yes or no, as appropriate.

```
proj = yes
etree = no
SW4R00T = /thid/party/basedir
```

You then need to re-compile SW4. Go to the SW4 main directory, clean up the previous object files and executable, and re-run make:

```
shell> cd /my/installation/dir/sw4-v1.1
shell> make clean
shell> make
```

If all goes well, the "SW4 lives" banner is shown after the make command is completed. As before, the sw4 executable will be located in the optimize or debug directories.

## 5 Installing SW4 with CMake

SW4 also allows building using CMake. The SW4 CMake configuration also automates the testing of the code, which ensures that it functions correctly. The tests run a number of input scripts in the examples directory and evaluates the accuracy of the numerical solutions using various analytical solutions, see the Appendix of the SW4 user's guide [1] for details.

To use CMake, change to the sw4 directory and run the following commands:

```
shell> mkdir build
shell> cd build
shell> cmake [options] ..
shell> make
```

The two dots after cmake [options] are essential and instructs it to look in the parent directory for the CMakeLists.txt file.

The cmake command searches for the necessary libraries and other dependencies, then creates makefiles appropriate to your system. Running make compiles SW4 using these makefiles. For details about the exact commands being used in compilation, run make VERBOSE=1. Once SW4 is successfully compiled and linked you will see the "SW4 Lives!" banner on the screen.

#### 5.1 CMake Options

CMake provides several options to allow customized configuration of SW4. To use any option, add -D<option>=<value> to the options in the cmake command. For example:

```
cmake -DTESTING_LEVEL=1 -DCMAKE_BUILD_TYPE=Debug ..
```

configures SW4 with testing level 1, to be compiled with debugging symbols in the object files. A list of options is shown in the table below.

Option	Default	Details
PROJ4_HOME	(none)	The path to the Proj.4 installation to use when compiling $SW4$ .
CENCALVM_HOME	(none)	The path to the cencalvm installation to use when compiling $SW4$ .
CMAKE_BUILD_TYPE	Release	The type of build to setup. Can be either Debug, Release, or RelWithDebInfo. This affects the type of optimization and debug flags used in compiling $SW4$ .
TESTING_LEVEL	0	Specifies the testing level for automated tests. Level 0 corresponds to tests that run in roughly a minute or less (7 total), level 1 to tests that run in roughly 10 minutes or less (13 total) and level 2 to tests that may require up to an hour or more (17 total).
MPI_NUM_TEST_PROCS	4	Number of MPI processes to use in tests. Generally using more processes will result in the tests finishing faster, but there is no point exceeding the number of available cores on your system. We strongly recommend at least 8 processes if TESTING_LEVEL is 1 or higher.

#### 5.2 CTest

The SW4 CMake configuration includes several test cases, which can be used to confirm that the code is working correctly. Each test consists of two parts. First it runs a case using an input file in the examples/ directory. Secondly, it confirms that the results are within a reasonable error tolerances from previously recorded results.

To run the tests, use either the command make test or ctest as follows:

```
build > make test
Running tests...
Test project /.../sw4/build
     Start 1: twilight/flat-twi-1.in
 1/14 Test #1: twilight/flat-twi-1.in .......
                                                            Passed
                                                                      0.70 sec
     Start 2: twilight/flat-twi-1.in_result_check
 2/14 Test #2: twilight/flat-twi-1.in_result_check ......
                                                            Passed
                                                                      0.07 sec
     Start 3: twilight/flat-twi-2.in
     Start 13: twilight-att/tw-topo-att-1.in
13/14 Test #13: twilight-att/tw-topo-att-1.in .........
                                                                      5.23 sec
                                                            Passed
     Start 14: twilight-att/tw-topo-att-1.in_result_check
14/14 Test #14: twilight-att/tw-topo-att-1.in_result_check
                                                                      0.02 sec
                                                            Passed
100% tests passed, 0 tests failed out of 14
Total Test time (real) = 50.49 sec
```

You can run tests selectively using ctest -R <regex>, for example:

```
build > ctest -R twi-2
Test project /.../sw4/build
    Start 3: twilight/flat-twi-2.in
1/4 Test #3: twilight/flat-twi-2.in ...........
                                                       Passed
                                                                 5.77 sec
    Start 4: twilight/flat-twi-2.in_result_check
2/4 Test #4: twilight/flat-twi-2.in_result_check ....
                                                                 0.02 sec
                                                       Passed
    Start 7: twilight/gauss-twi-2.in
3/4 Test #7: twilight/gauss-twi-2.in ......
                                                       Passed
                                                                 9.08 sec
    Start 8: twilight/gauss-twi-2.in_result_check
4/4 Test #8: twilight/gauss-twi-2.in_result_check ...
                                                       Passed
                                                                 0.02 sec
100% tests passed, 0 tests failed out of 4
Total Test time (real) = 14.90 sec
```

If a test fails you can check the details in the output log at Testing/Temporary/LastTest.log.

On LC machines CMake finds the program mpirum to use for running the tests. This is not correct, the command to run MPI on the compute nodes is srun, for example,

```
srun -ppdebug -n 128 sw4 inputfile.in
```

for running on the debug queue using 128 cores. To specify the executable and exact parameters to use for the tests, the variables MPIEXEC, MPIEXEC\_NUMPROC\_FLAG, and MPIEXEC\_PREFLAGS can be set as in the example,

```
cmake -DTESTING_LEVEL=2 -DMPI_NUM_TEST_PROCS=128 -DMPIEXEC=/usr/bin/srun \
                          -DMPIEXEC_NUMPROC_FLAG=-n -DMPIEXEC_PREFLAGS=-ppdebug ..
```

#### Installing the proj.4, euclid, and cencalvm packages 6

If you are only interested in using the advanced geographical mapping options of the grid command, or the rfile command, you only need to install the proj.4 package.

The following instructions describe how to install all three packages. For simplicity all packages are installed under the same top directory. If you are using cmake, you may optionally put the proj.4 package in a separate directory. In the following we shall assume that all packages are installed under the same top directory, and that you assign the name of that directory to the environment variable SW4ROOT. When you are finished installing the packages, the corresponding include and library files should be in the sub-directories \${SW4R00T}/include and \${SW4R00T}/lib, respectively.

The cencal ibrary was developed by Brad Aagaard at USGS. Instructions for building the cencalym library as well as downloading the Etree database files for Northern California, can currently be downloaded from

http://earthquake.usgs.gov/data/3dgeologic/cencalvm\_doc/INSTALL.html

The installation process for cencalym, which is outlined below, is described in detail on the above web page. Note that cencalym relies on both the euclid and the proj.4 libraries.

The euclid library must be installed manually by explicitly copying all include files to the include directory and all libraries to the lib directory,

```
shell> cd euclid3-1.2/libsrc
shell> make
shell> cp *.h ${SW4R00T}/include
shell> cp libetree.* ${SW4R00T}/lib
The proj4 library should be configured to be installed in ${SW4R00T}. This is accomplished by
```

```
shell> cd proj-4.7.0
shell> configure --prefix=${SW4R00T}
shell> make
shell> make install
```

We remark that the proj.4 library can alternatively be installed using macports (if you are on a Mac OSX machine).

The cencalvm library should also be configured to be installed in \${SW4R00T}. You also have to help the configure script finding the include and library files for the proj.4 and etree libraries,

```
shell> cd cencalvm-0.6.5 shell> configure --prefix=SW4R00T CPPFLAGS="-ISW4R00T/include" \ LDFLAGS="-LSW4R00T/lib" shell> make shell> make install
```

To verify that the libraries have been installed properly, you should go to the SW4ROOT directory and list the lib sub-directory (cd \${SW4ROOT}; ls lib). You should see the following files (on Mac OSX machines, the .so extension is replaced by .dylib ):

```
shell> cd ${SW4R00T}
shell> ls lib
libetree.so libetree.a
libproj.so libproj.a libproj.la
libcencalvm.a libcencalvm.la libcencalvm.so
```

Furthermore, if you list the include sub-directory, you should see include files such as

```
shell> cd ${SW4R00T} %$
shell> ls include
btree.h etree.h etree_inttypes.h
nad_list.h projects.h proj_api.h
cencalvm
```

Note that the include files for cencalvm are in the sub-directory with the same name.

#### 7 Disclaimer

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## References

[1] N. A. Petersson and B. Sjögreen. User's guide to SW4, version 1.1. Technical Report LLNL-SM-662014, Lawrence Livermore National Laboratory, 2014. (Source code available from geodynamics.org/cig/software/sw4/).